

# Chino restaurant

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## Requirements specification document

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## Login Screen

HandleLogin function

- Description: Checks if the user/password input is correct.
- Parameters:
  - String user – Contains the name of the waiter/waitress
  - String password – Contains the user's password.
- Return value
  - A boolean, TRUE or FALSE.

## Sectors Screen

HandleSectors function

- **Description**
  - Checks the state of the sectors in the restaurant.
- **Parameters**
  - NoNe
- **Return value**
  - An array with the state of the sectors.

WaiterTables function

- **Description**
  - Gets info about which tables the waiter is serving
- **Parameters**
  - String user - Contains the name (or ID) of the waiter.
- **Return value**
  - An array with the tables that the waiter/waitress is serving.

## Sector Inside Screen

HandleTables function

- **Description**
  - Gets info about the tables availability
- **Parameters**
  - INT sector\_number – Contains the number of the sector.
- **Return value**
  - INT state
    - 0 – Occupied.
    - 1 – Available.
    - 2 – Reserved.

HandleTableState function

- **Description**
  - Change the state of a table
    - Occupied – Available
    - Available – Occupied
    - Reserved - Occupied
- **Parameters**
  - INT table\_number – Contains the number of the table.
- **Return value**
  - NoNe

HandleWaiterTable function

- **Description**
  - Gets info about who is the waiter that serves a table
- **Parameters**
  - INT table\_number – Contains the number of the table
- **Return value**
  - String waiter/waitress\_name – Contains the name of the waiter/waitress.

## Details of Order Screen

HandleDetailsOfOrder function

- **Description**
  - Gets info about the details of an order
- **Parameters**
  - INT sector\_number – Contains the number of the sector.
  - INT table\_number – Contains the number of the table.
- **Return value**
  - A multimap with all the information about an order (quantity, name, size and price).

## Dish Details Screen

HandleDishDetails function

- **Description**
  - Gets full details about a dish
- **Parameters**
  - String dish\_name – Contains the name of the dish
- **Return value**
  - An array with all the information about a dish.

HandleDishPriceQuantity function

- **Description**
  - Change the price of a dish (*and with that the final price of an order*) according to the new quantity chosen.
- **Parameters**
  - String dish\_name – Contains the name of the dish.
  - INT dish\_quantity – Contains the new quantity.
- **Return value**
  - INT dish\_price – Contains the new price.
  - INT order\_price – Contains the final price, updated.

## Dishes Screen

HandleDishes function

- **Description**
  - Shows all the available dishes.
- **Parameters**
  - NoNe.
- **Return value**
  - An array with all the available dishes in the restaurant.

HandleBeverages function

- **Description**
  - Shows all the available beverages.
- **Parameters**
  - NoNe.
- **Return value**
  - An array with all the available beverages in the restaurant.

## Open Order Screen

HandleOpenOrders function

- **Description**
  - Show all the opened orders in the restaurant.
- **Parameters**
  - NoNe.
- **Return value**
  - An array with all the opened orders in the restaurant (OrderID, Table, Total).

#### HandleOpenOrderDetails function

- **Description**
  - Show all the details about a opened order.
- **Parameters**
  - INT order\_id – The ID of a specific order.
- **Return value**
  - An array with all the available information about the order.