

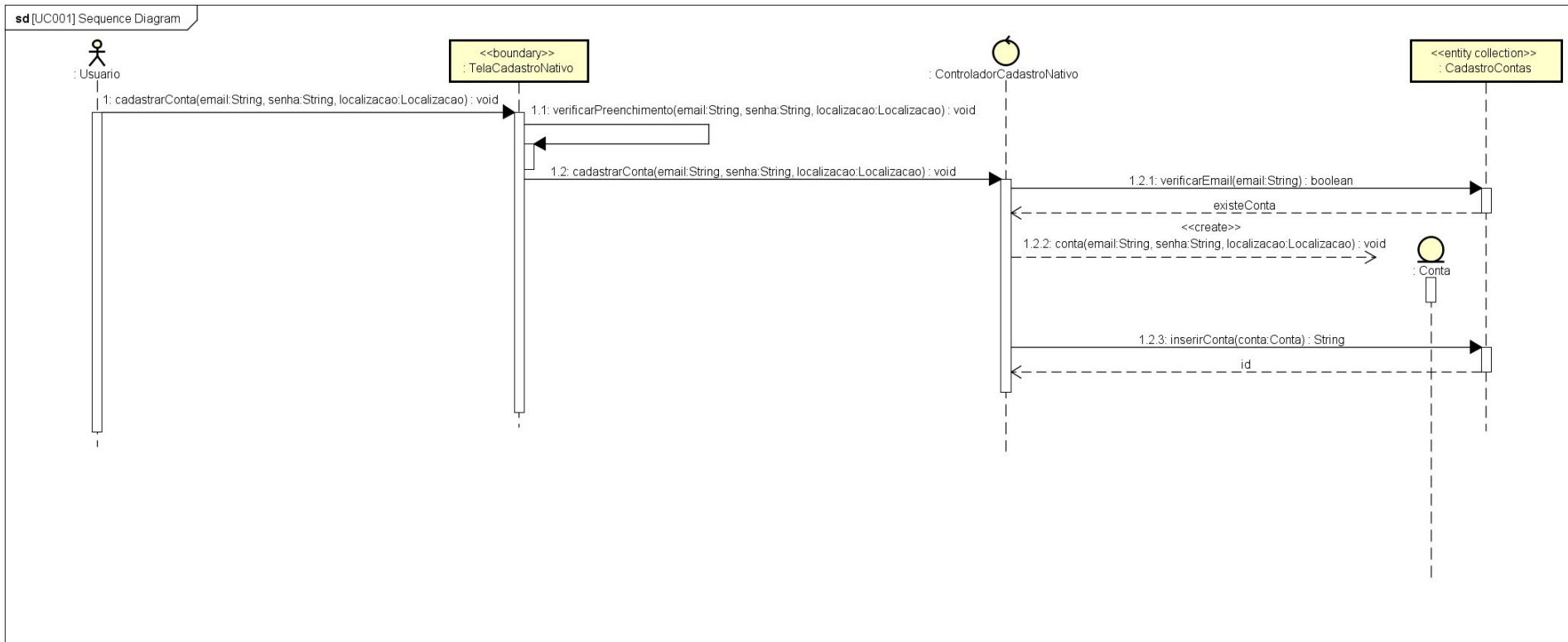
Ian Manor
Hilton Pintor
Mariama Oliveira
Ricardo Rossiter

Proposta

- Proporcionar consumo de conteúdo de cultura nerd de maneira sustentável
- Conectar pessoas que possuem itens de entretenimento e estão dispostos a trocá-los uns por outros

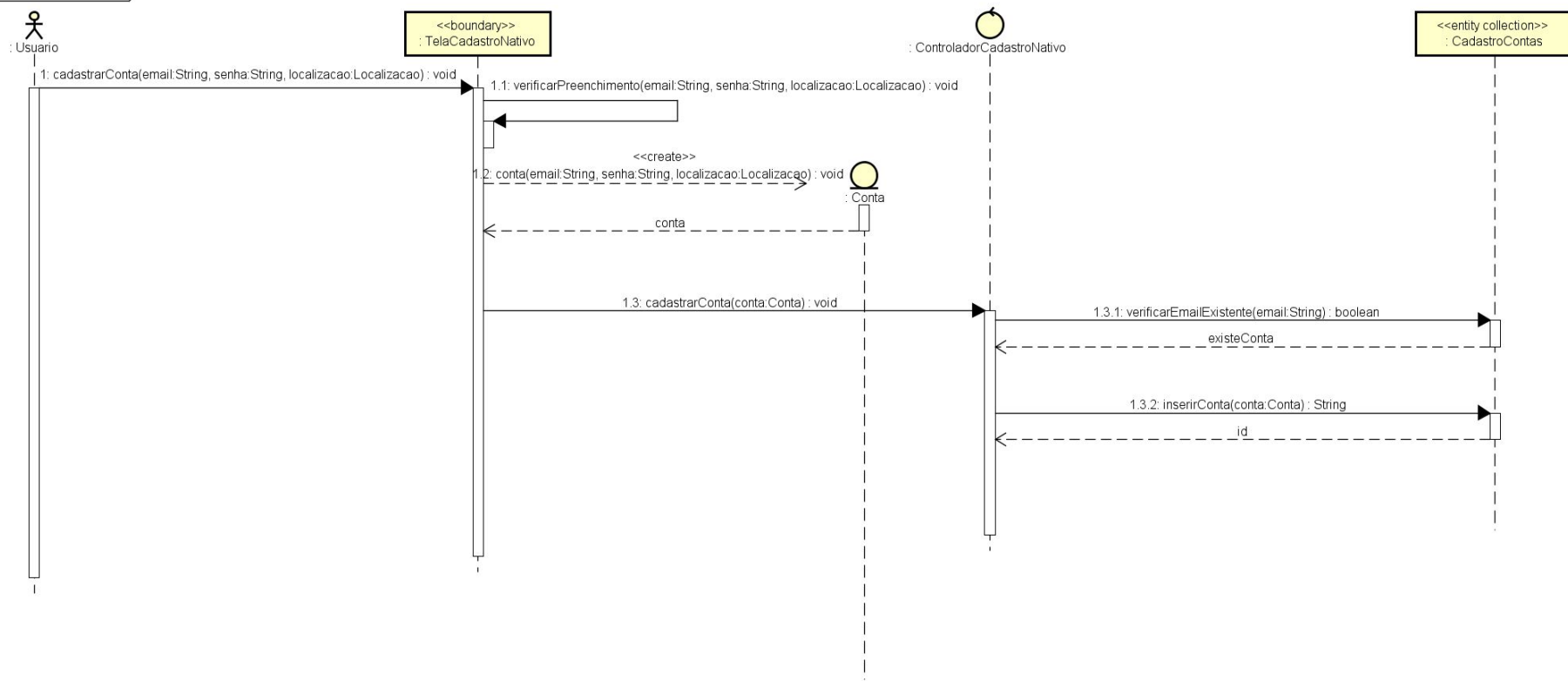
Correções da entrega 1

Em Cadastro Nativo, criar Conta já na GUI



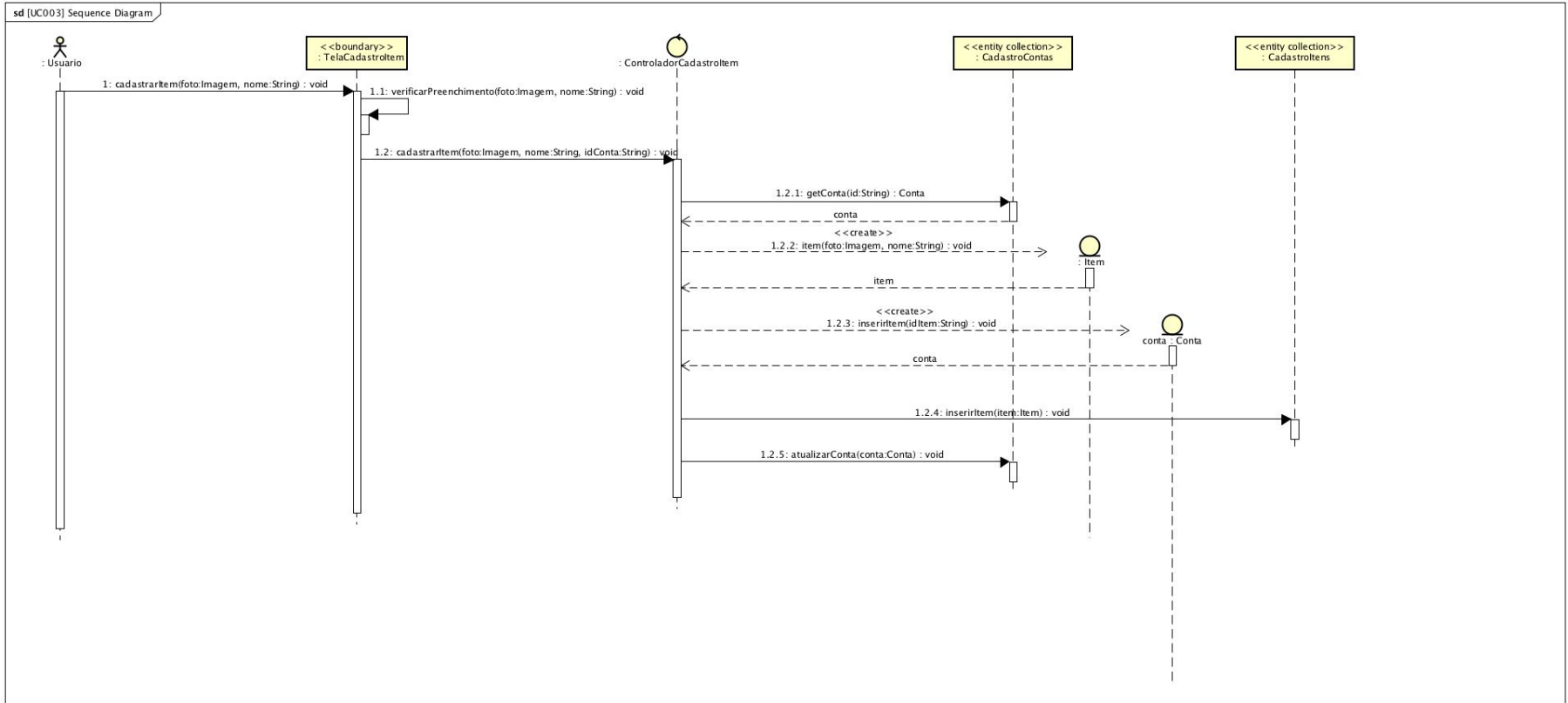
Em Cadastro Nativo, criar Conta já na GUI

sd[UC001] Sequence Diagram



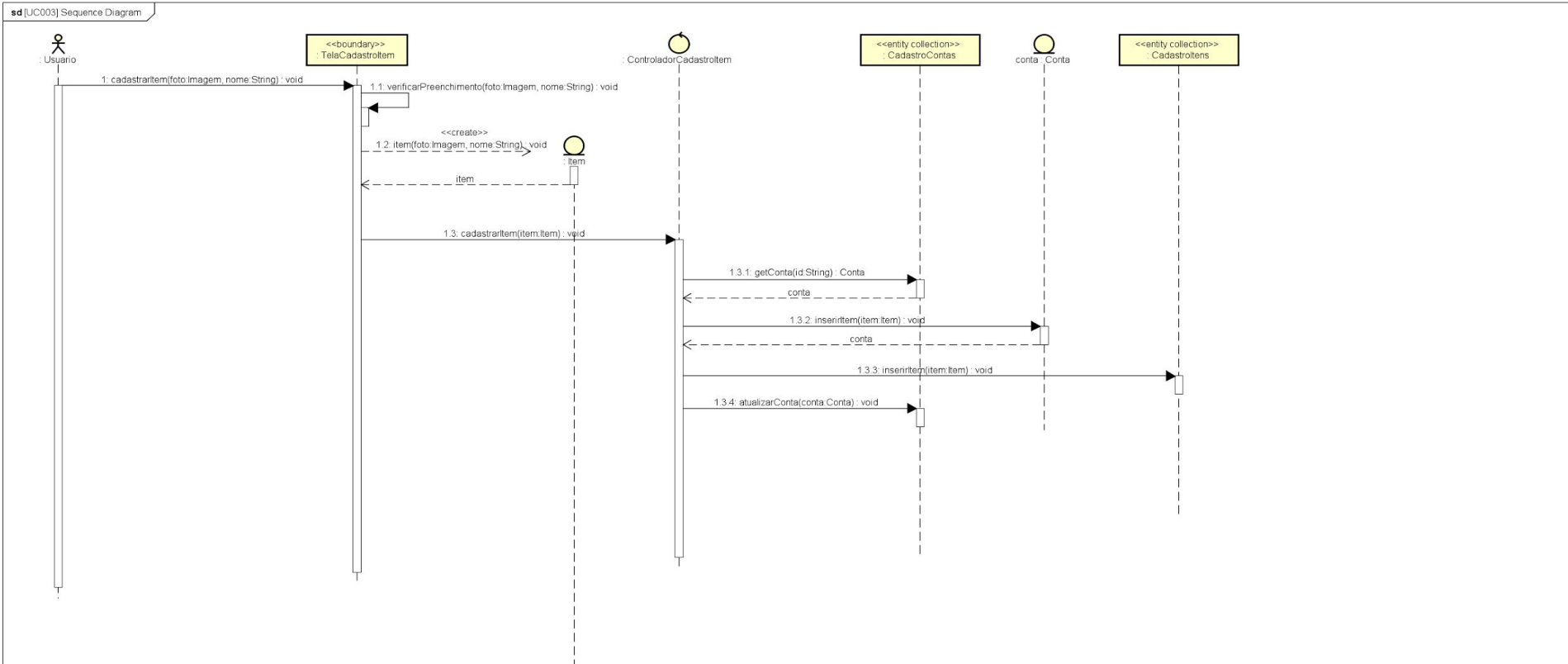
Em Cadastrar Item, criar Item já na GUI

Também cadastrar o Item todo na Conta, não só o Id



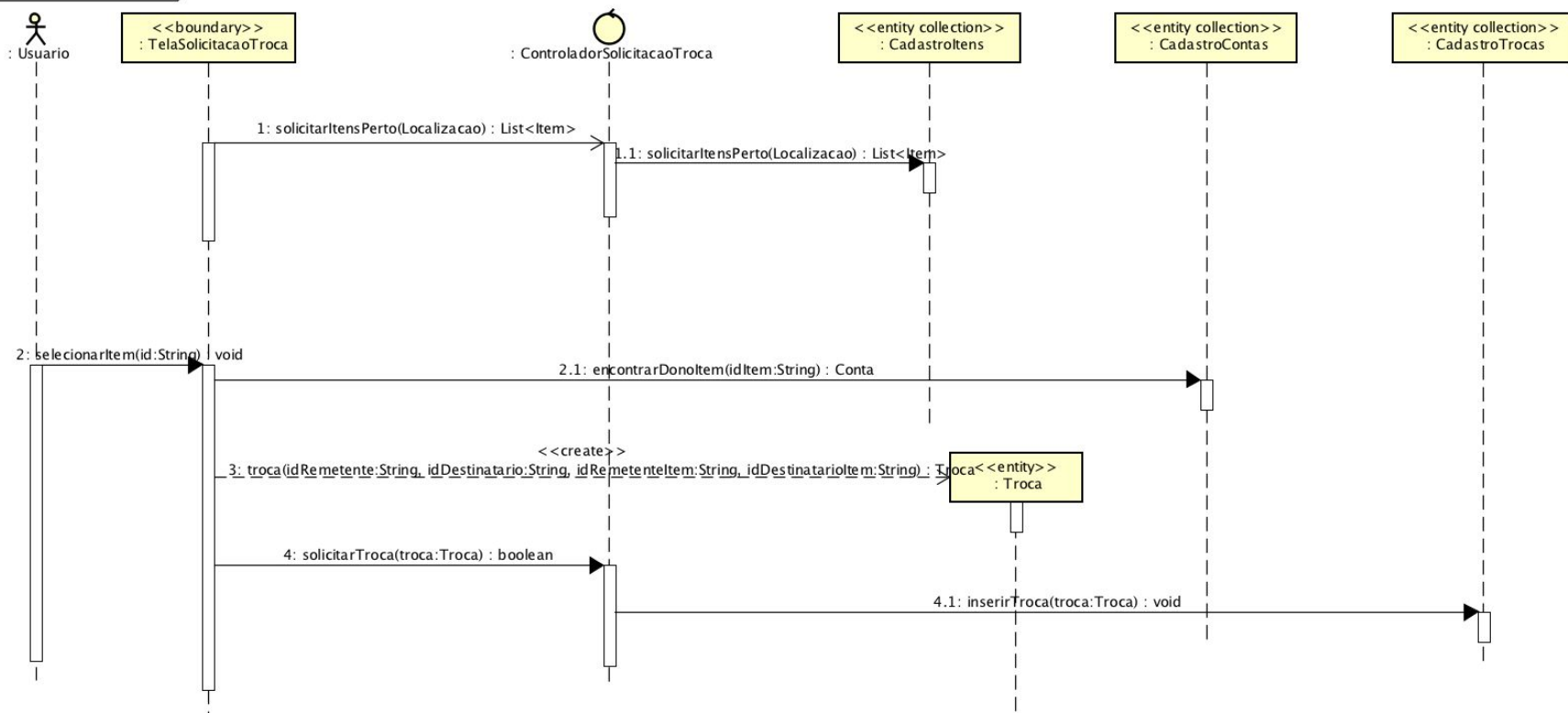
Em Cadastrar Item, criar Item já na GUI

Também cadastrar o Item todo na Conta, não só o Id



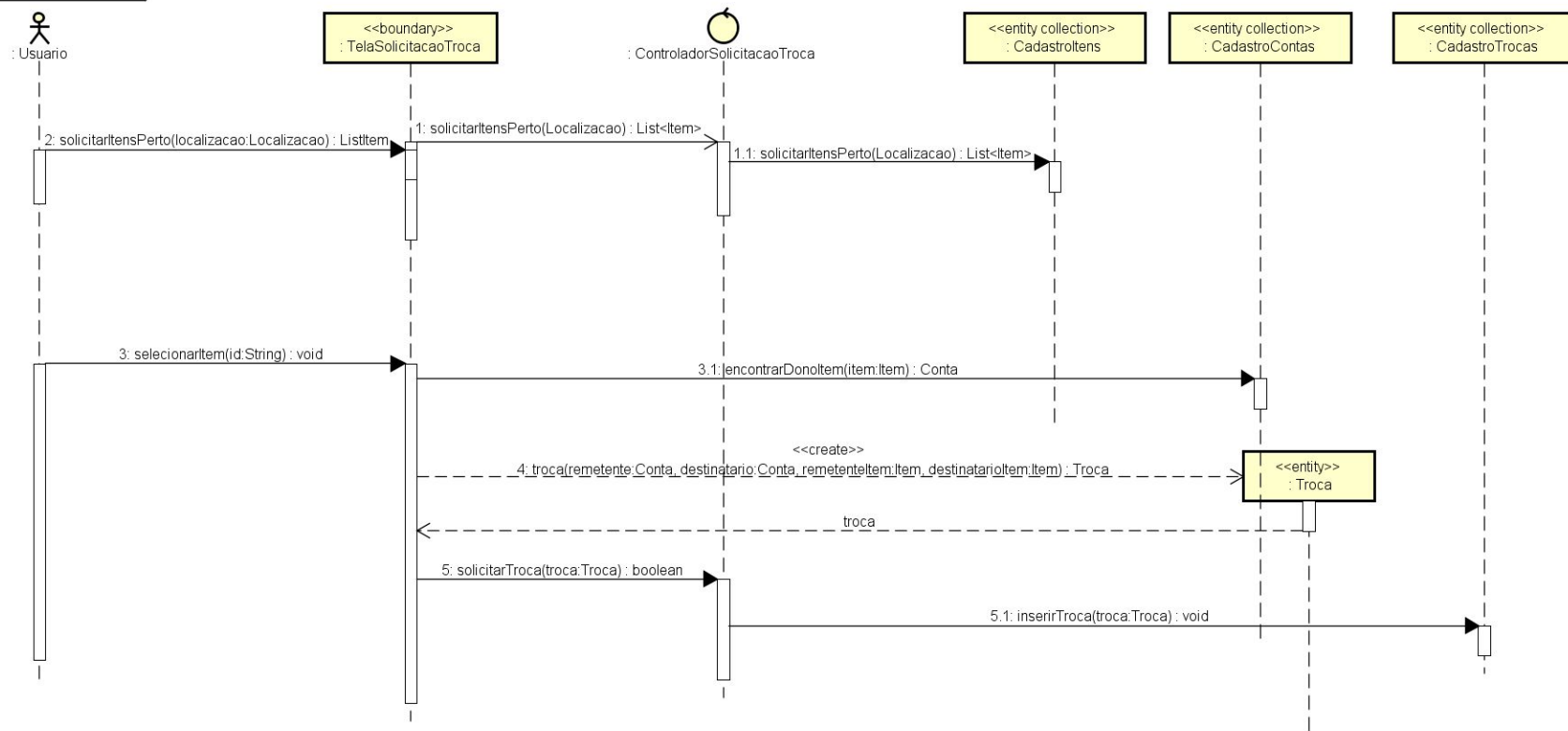
Em Solicitar Troca, o Usuário deverá realizar uma ação inicial

sd [UC004] Sequence Diagram



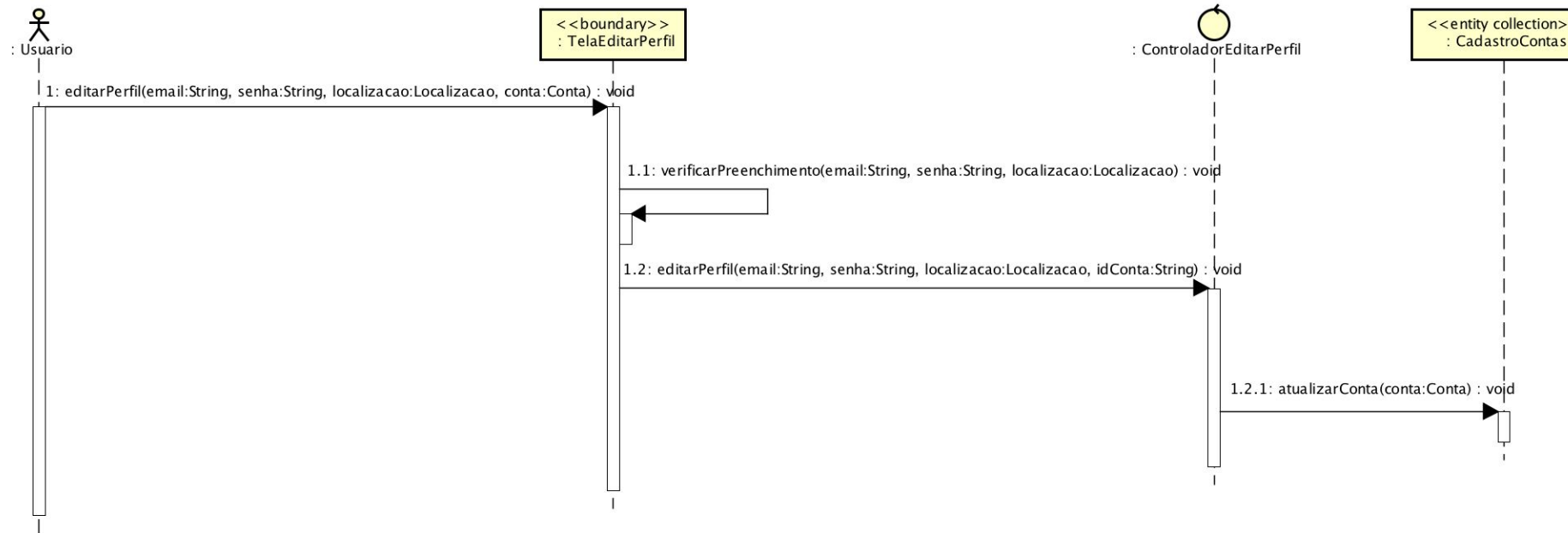
Em Solicitar Troca, o Usuário deverá realizar uma ação inicial

sd [UC004] Sequence Diagram

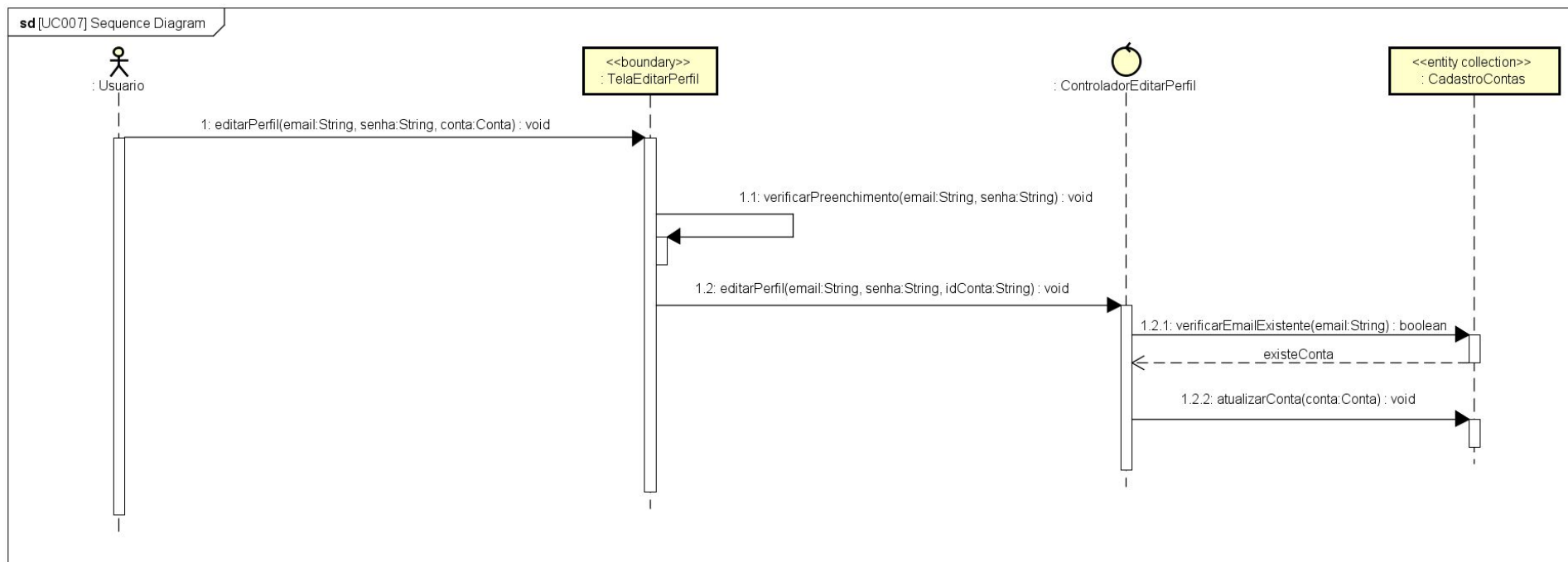


Em Editar Perfil, o Usuário não deverá fornecer sua localização

C007] Sequence Diagram

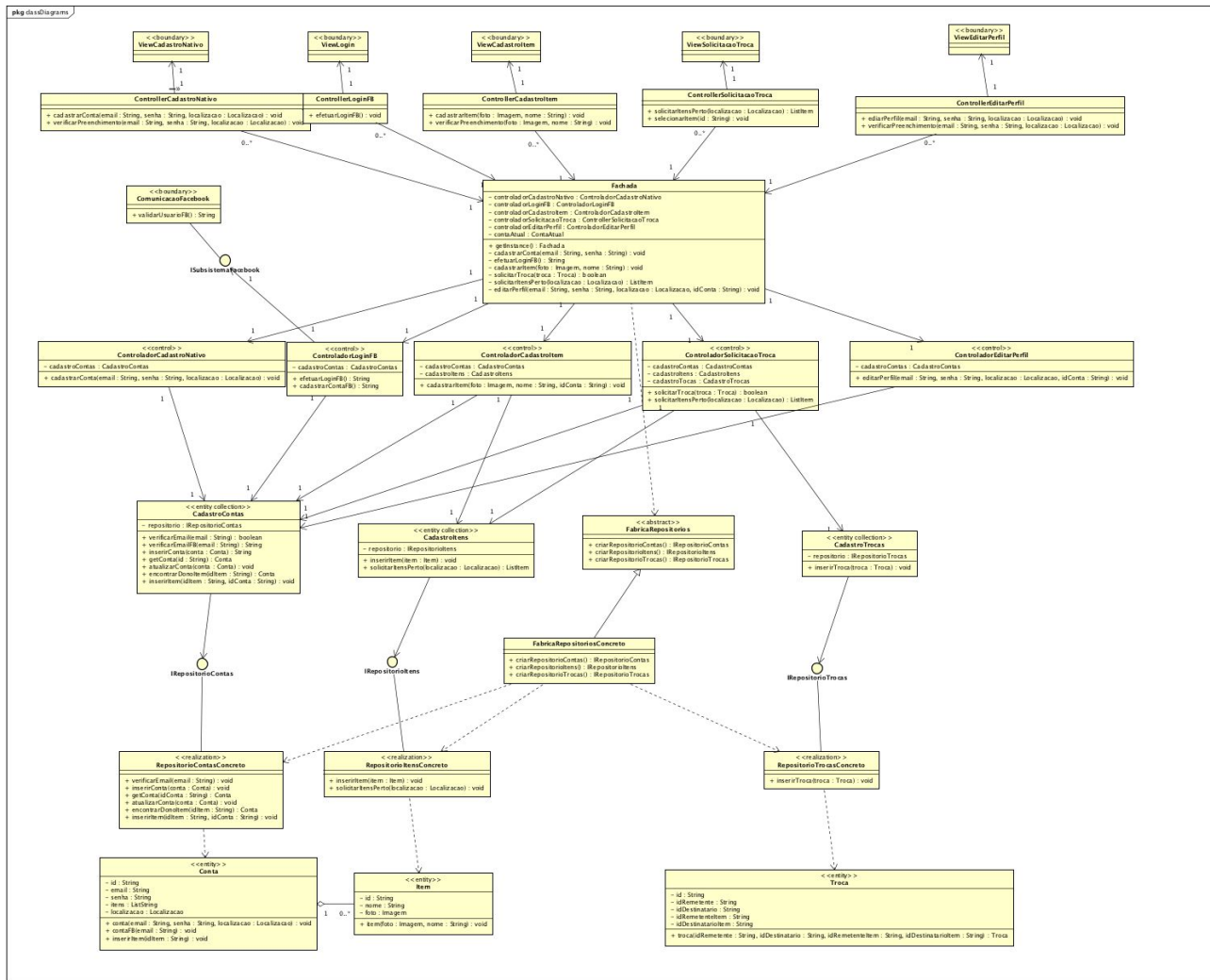


Em Editar Perfil, o Usuário não deverá fornecer sua localização



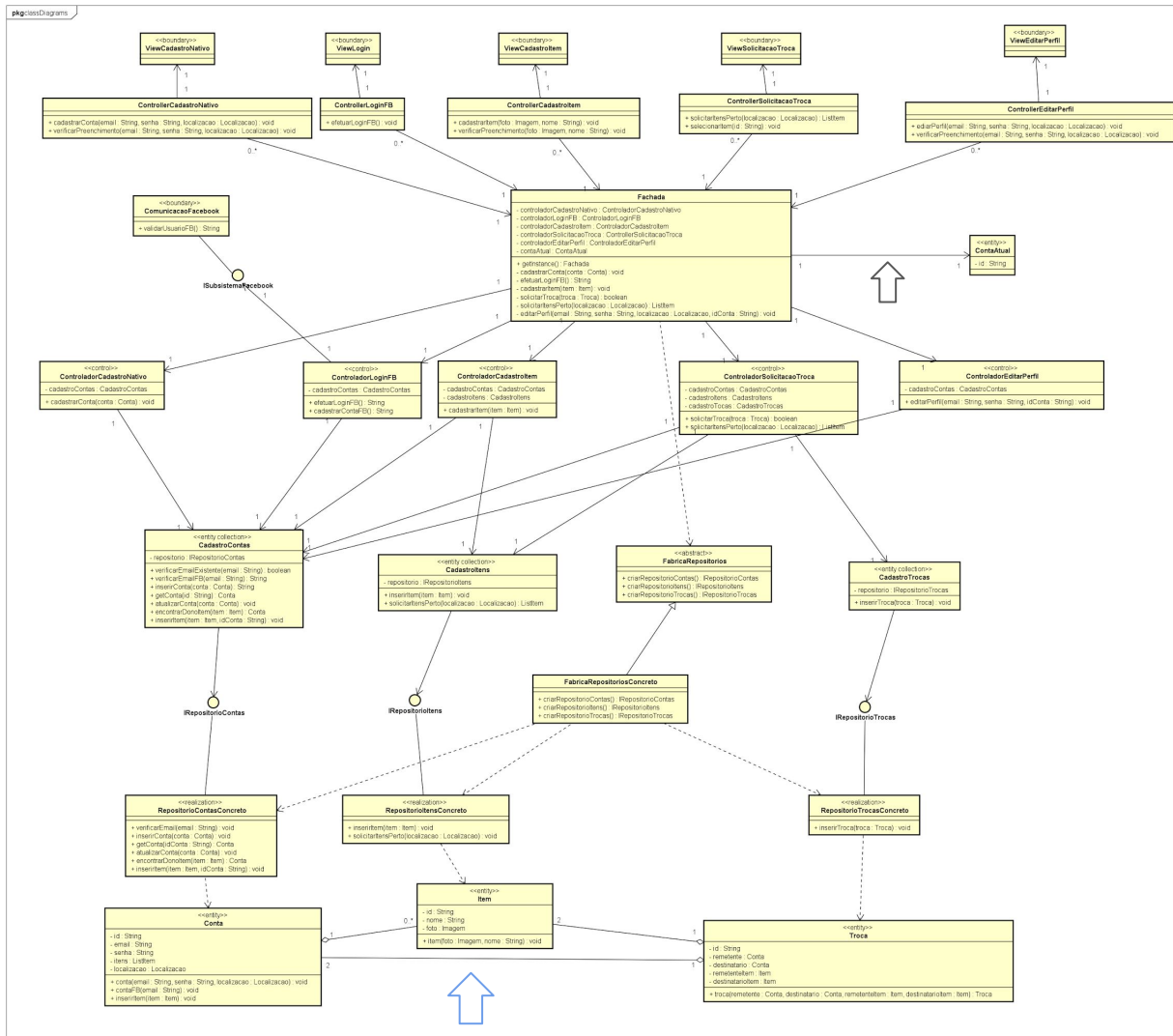
Adicionar agregação entre Troca e Conta

Relação entre Fachada e Conta logada

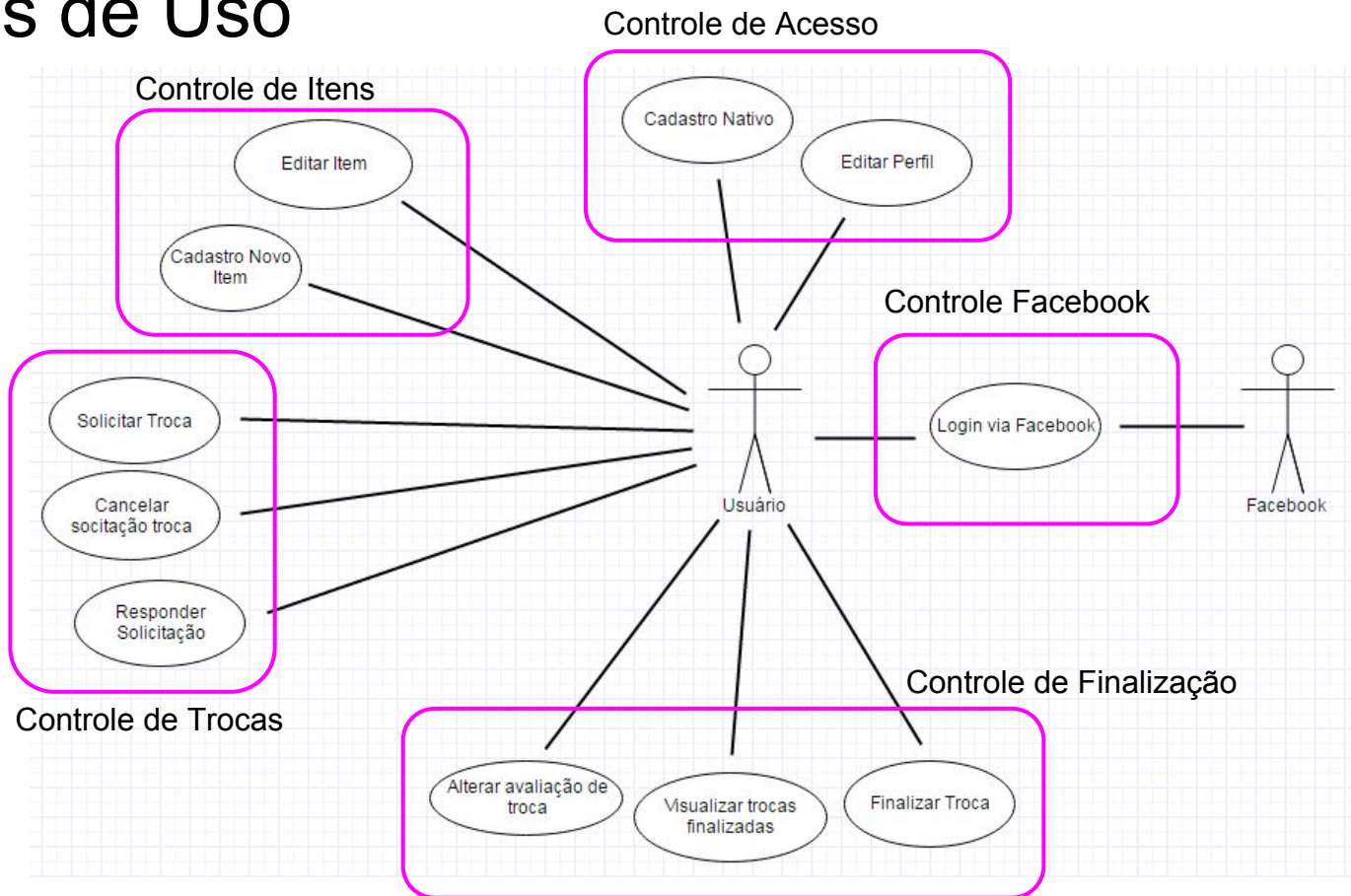


Adicionar agregação entre Troca e Conta

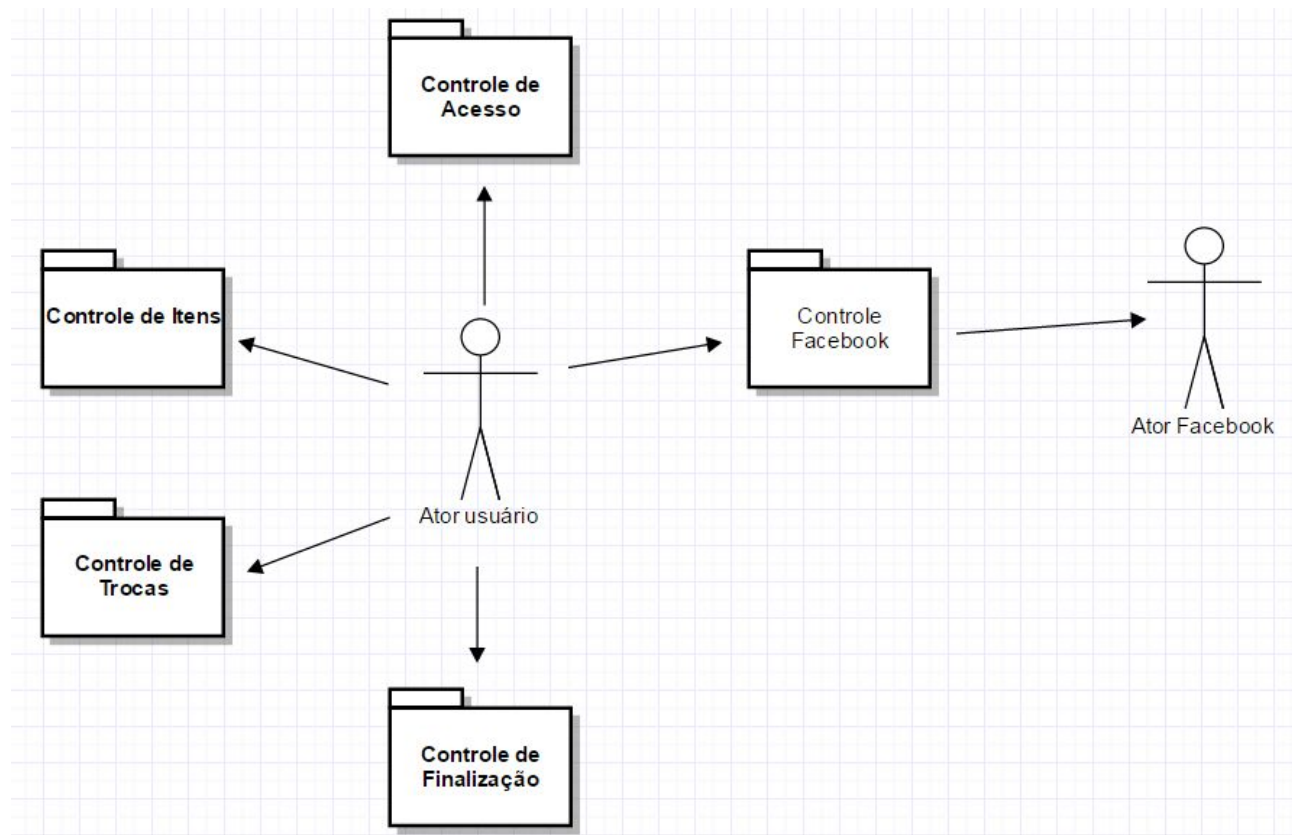
Relação entre Fachada e Conta logada



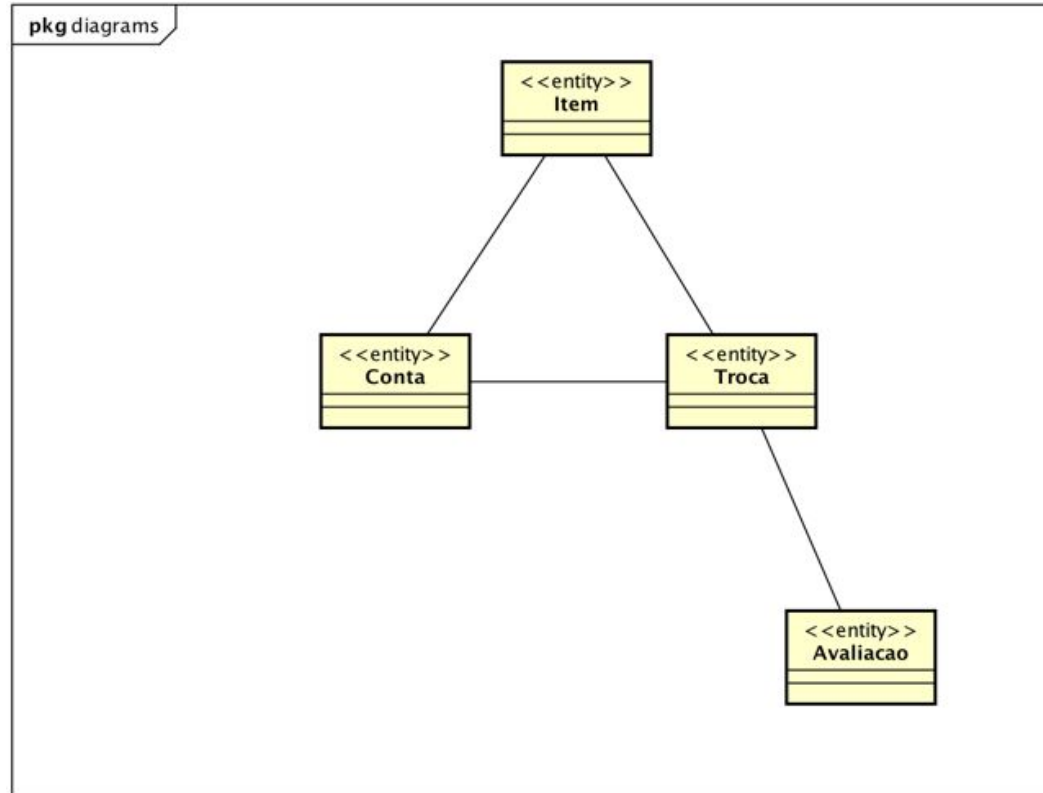
Casos de Uso



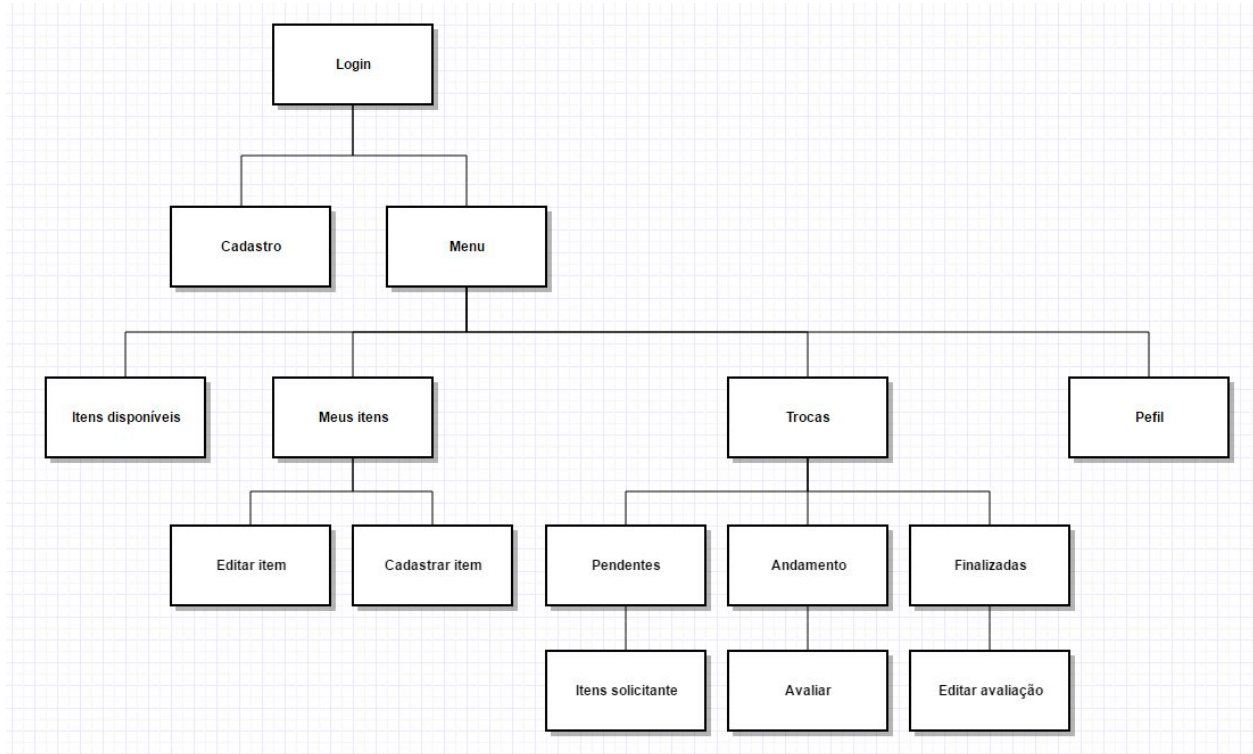
Serviços



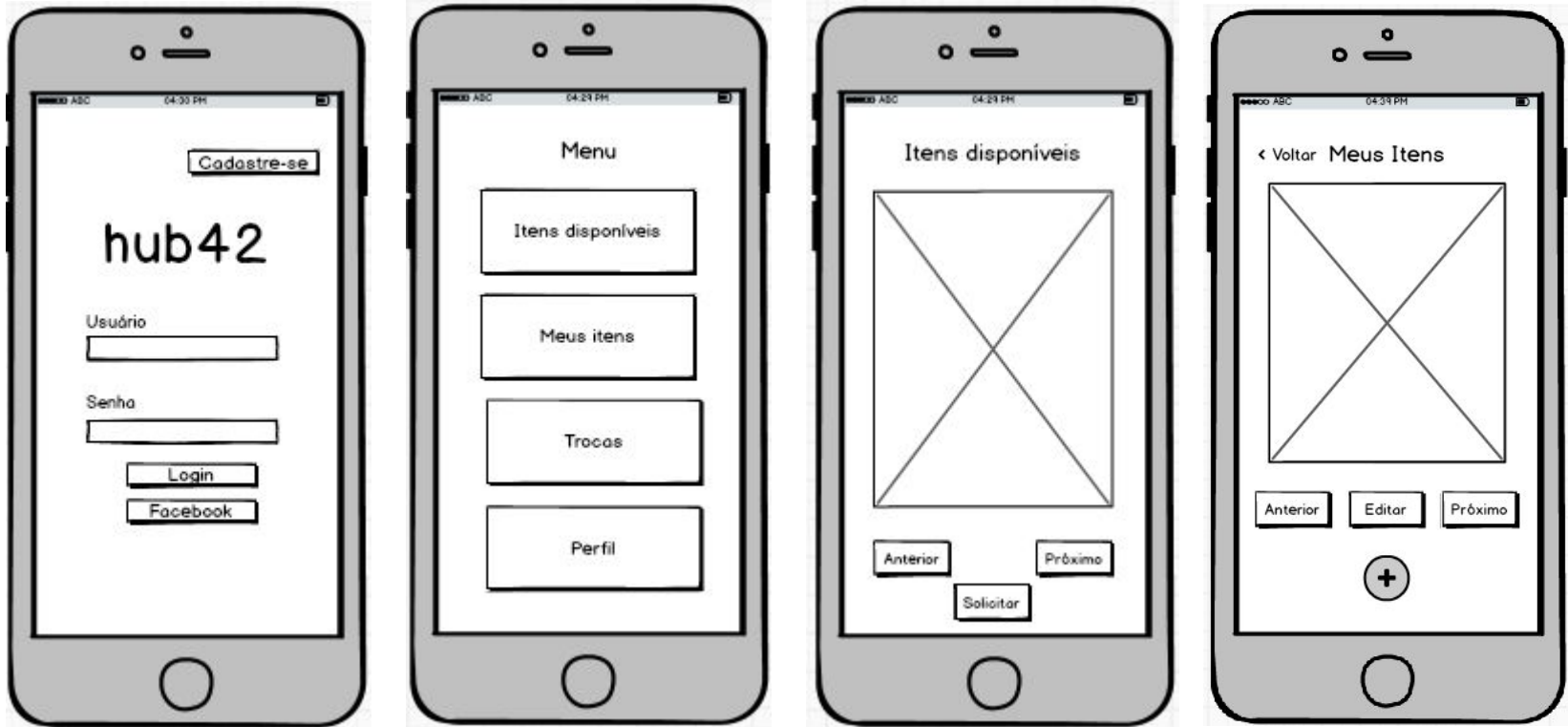
Modelo de Informação do Negócio



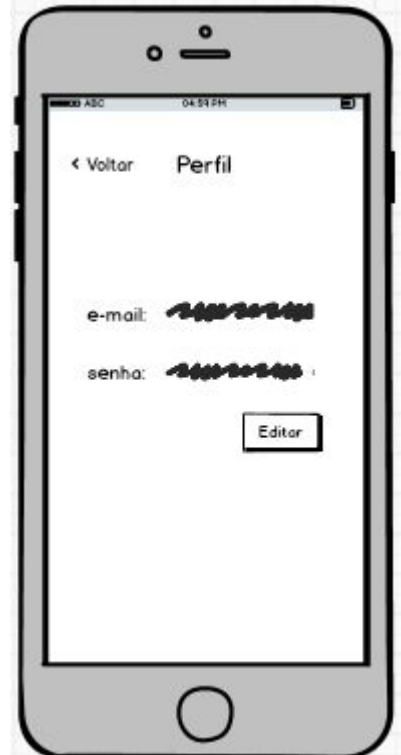
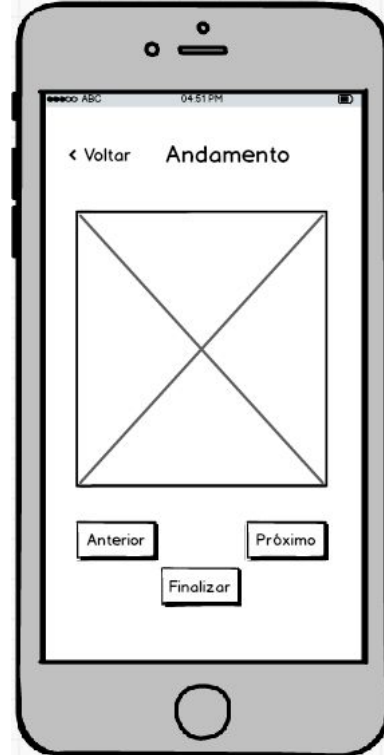
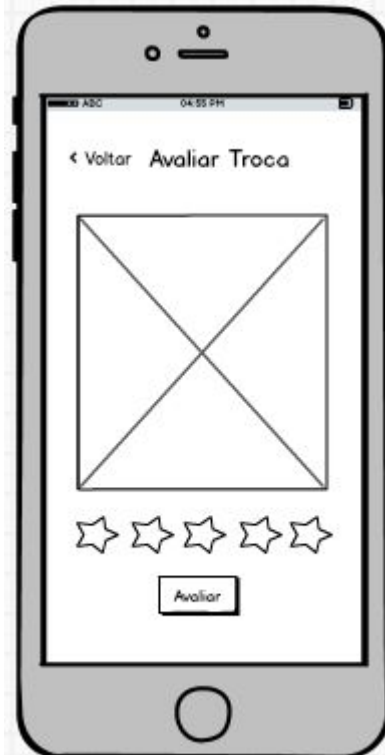
Modelo Navegacional



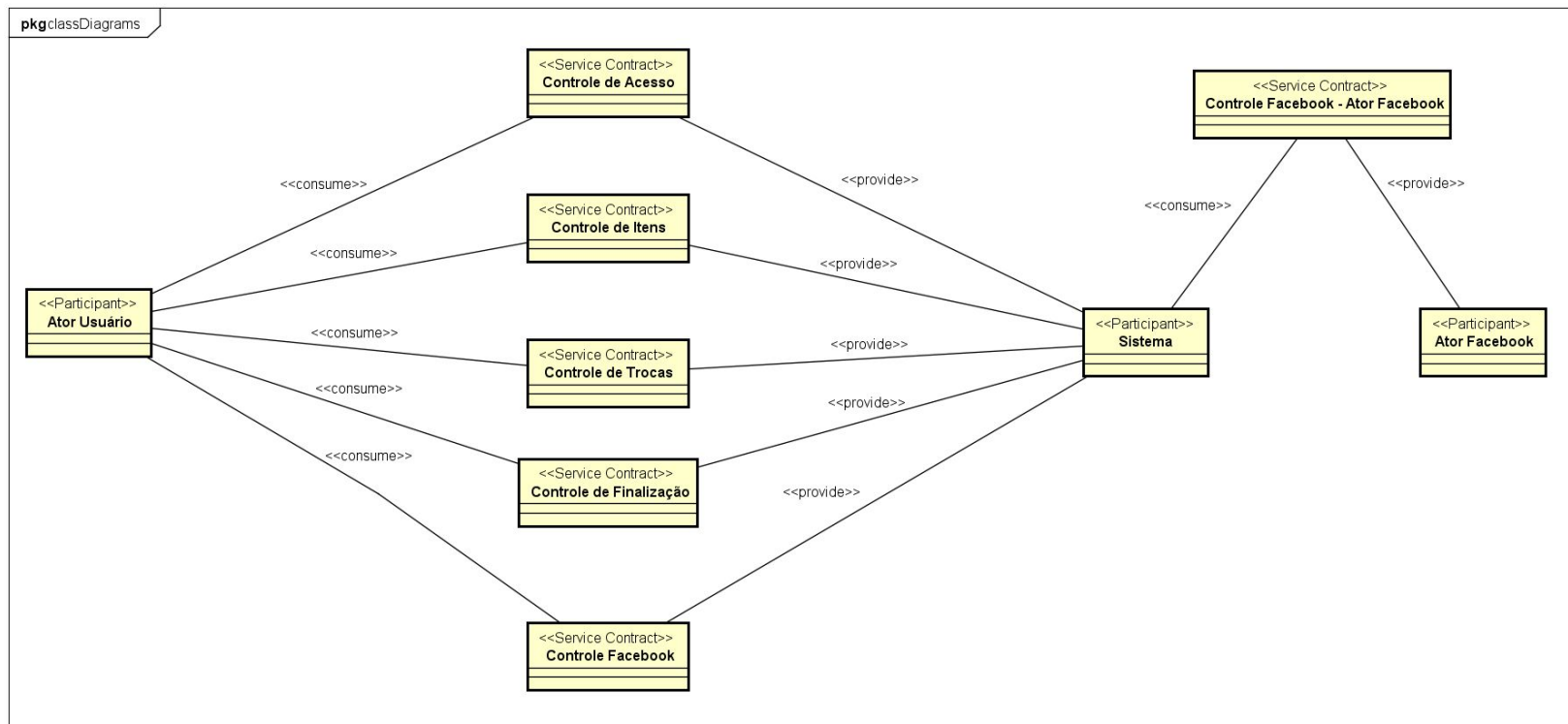
Protótipo de Interface Gráfica



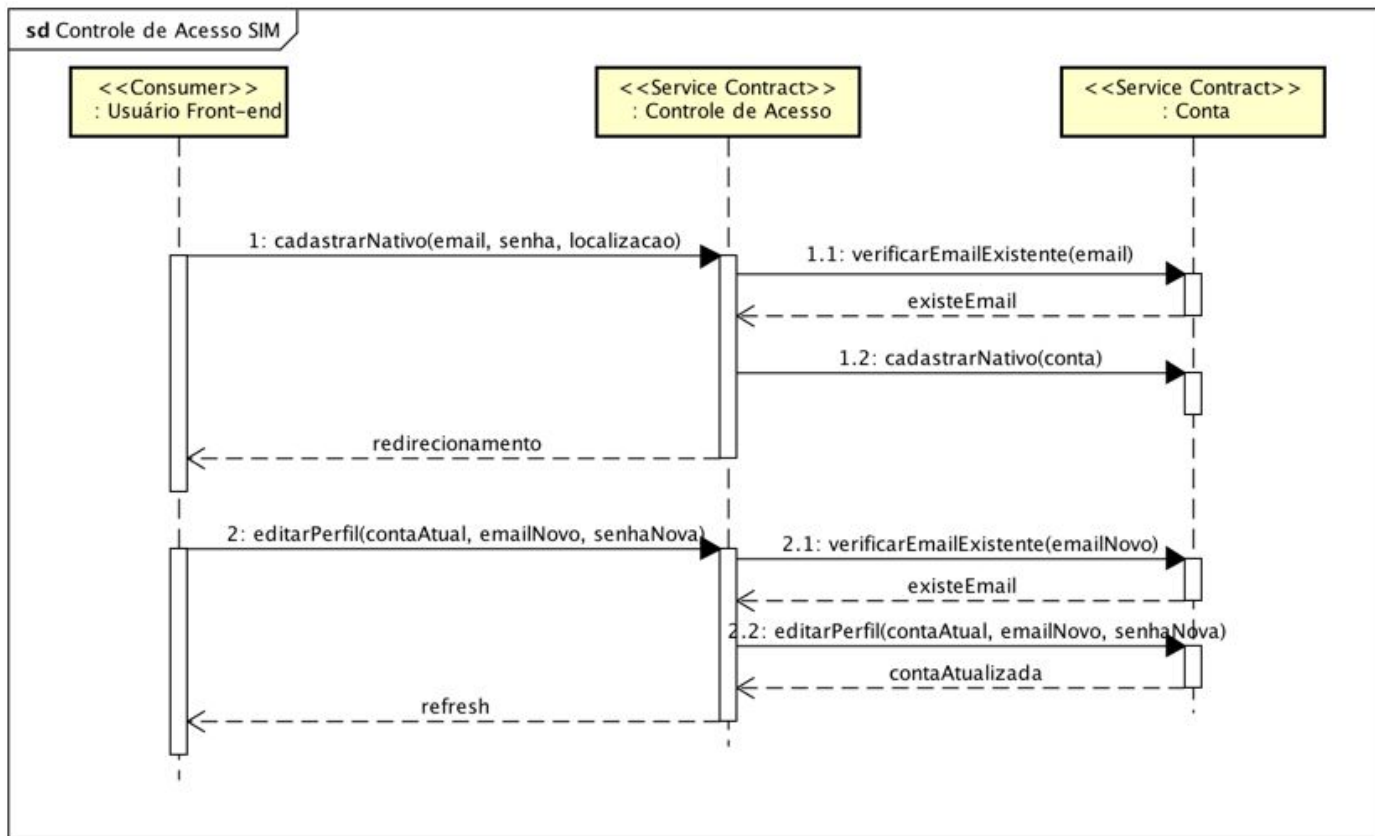
Protótipo de Interface Gráfica



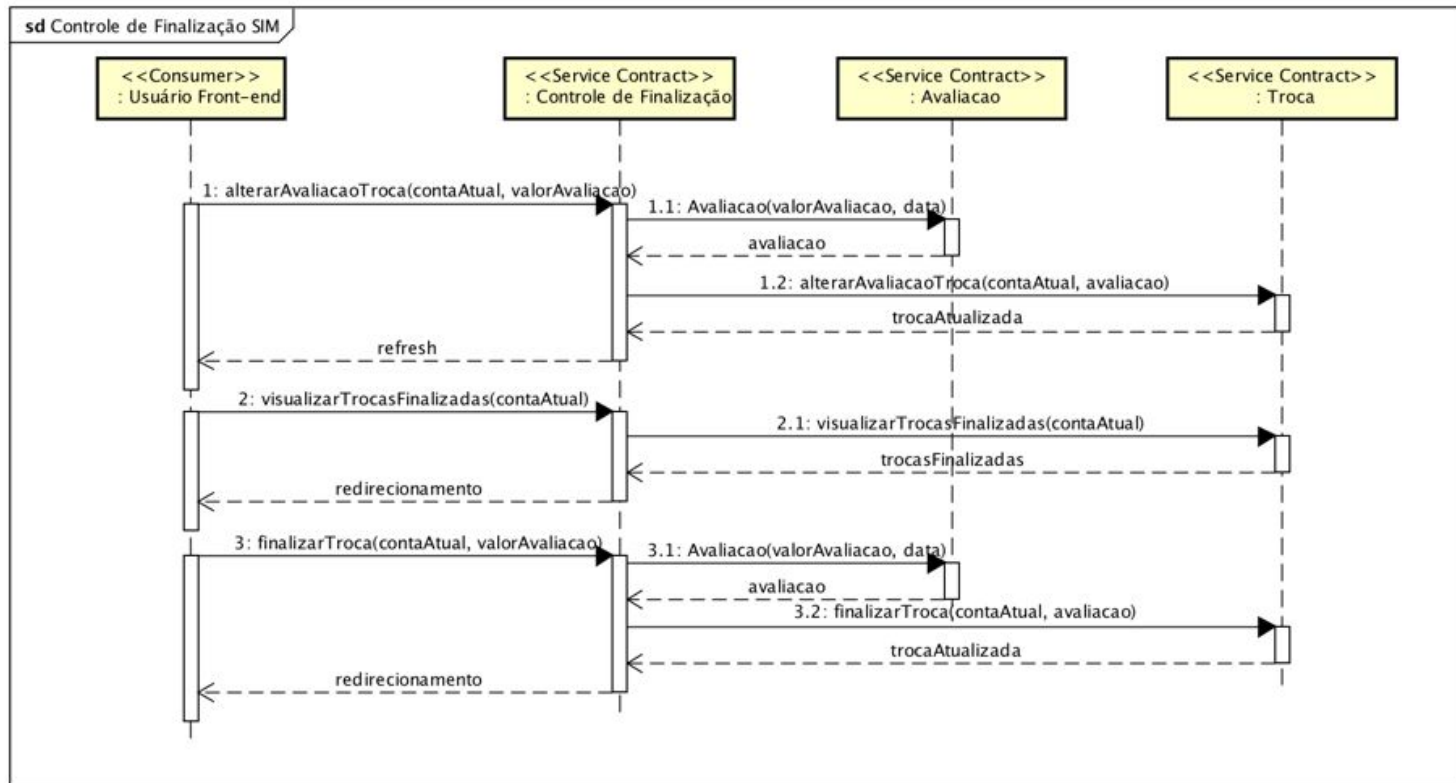
Arquitetura dos Serviços



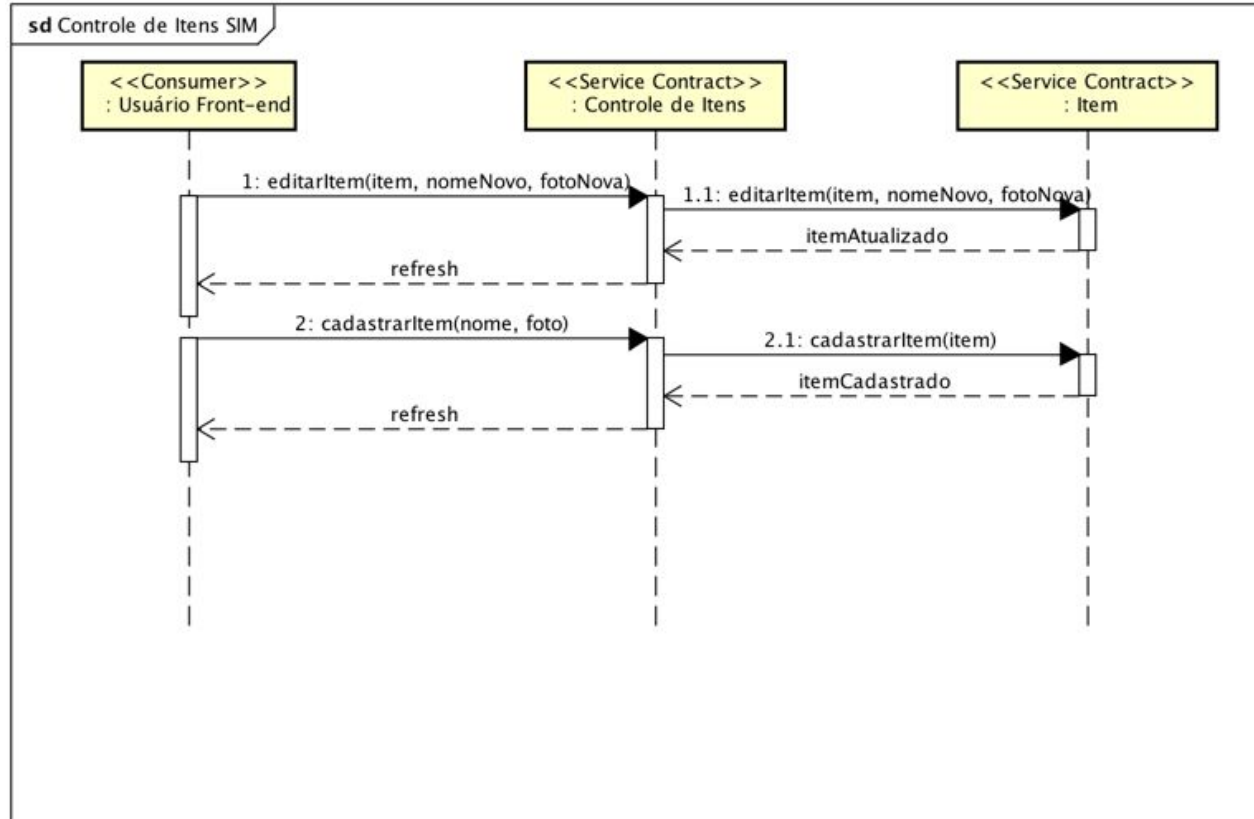
Modelo de Interação dos Serviços



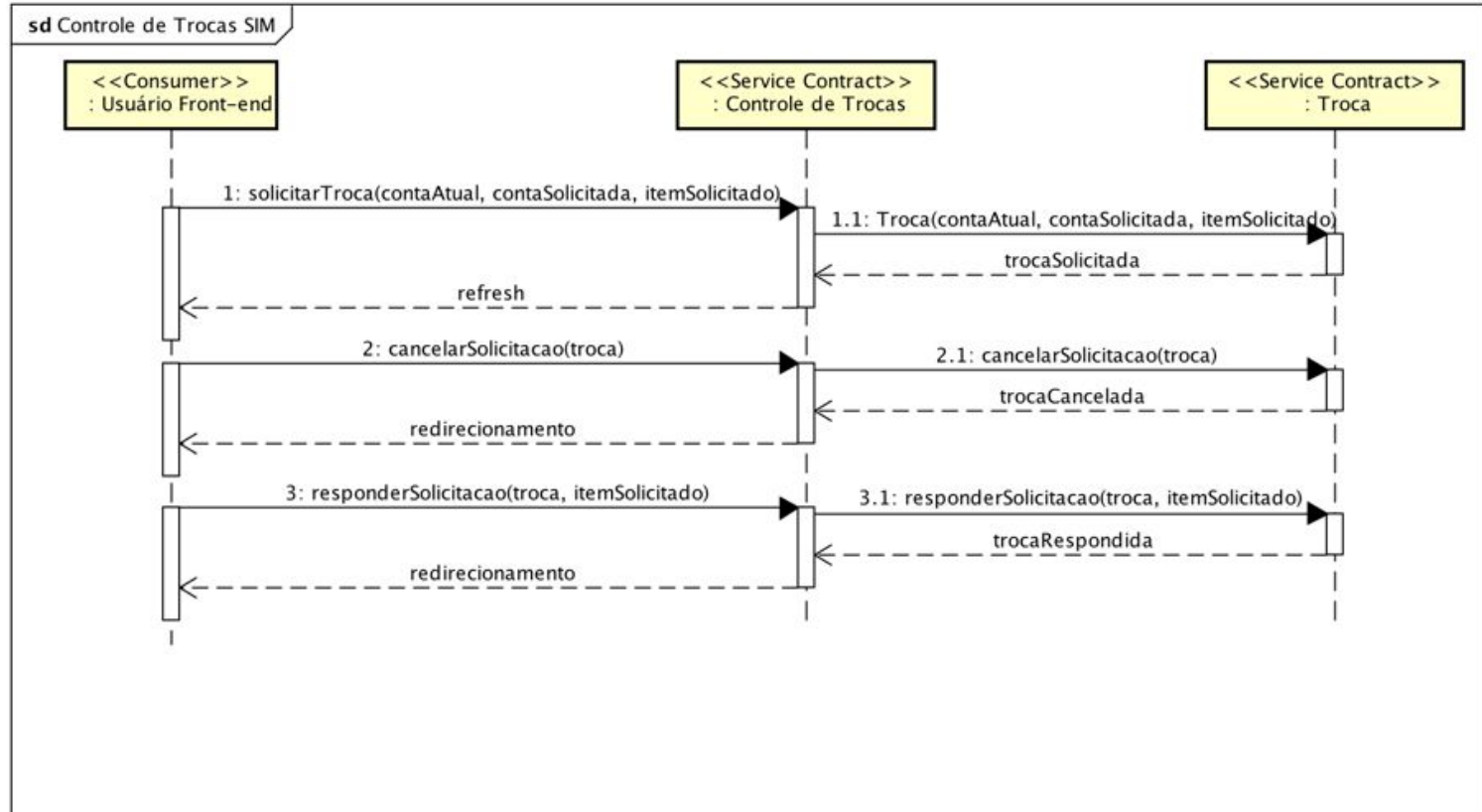
Modelo de Interação dos Serviços



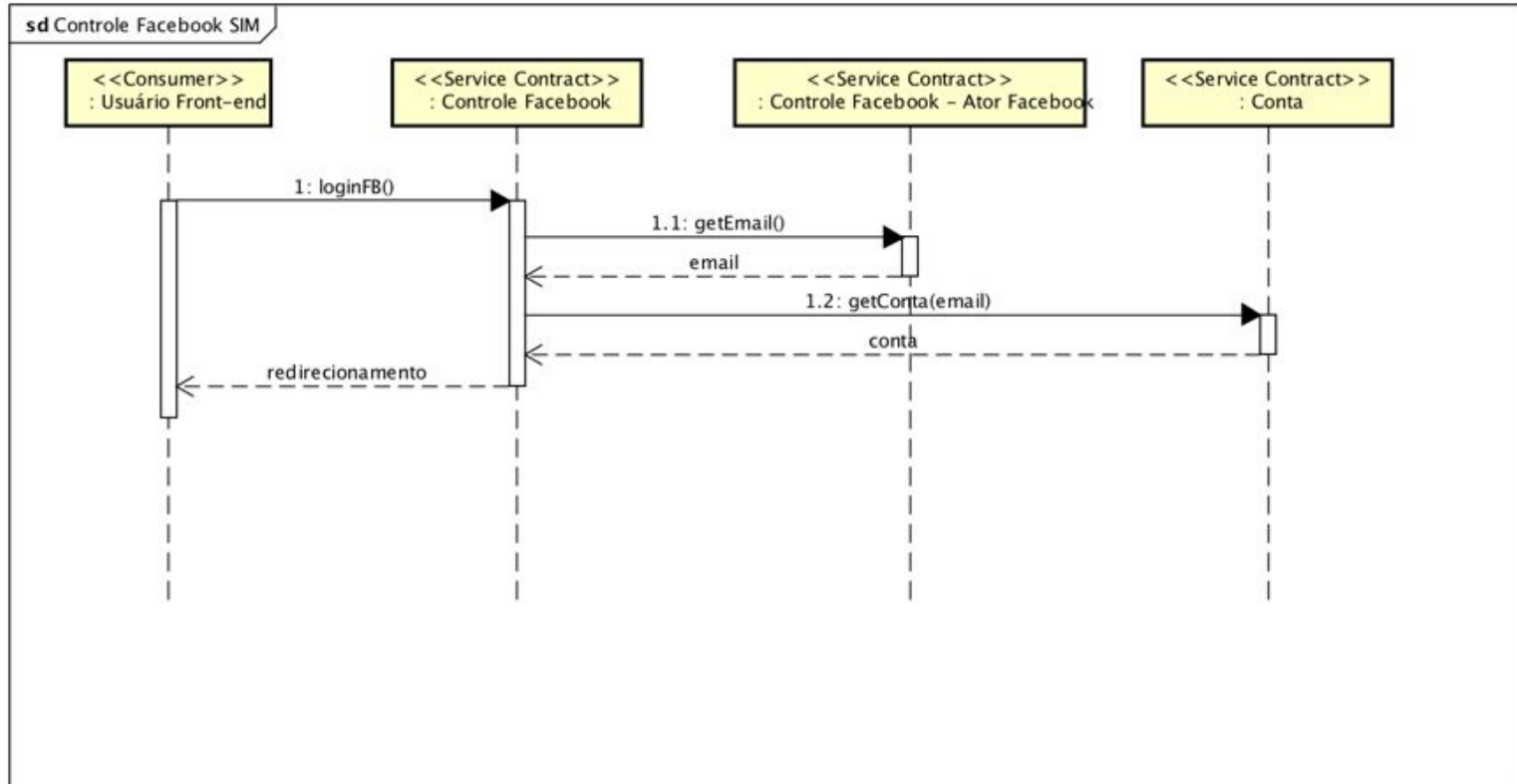
Modelo de Interação dos Serviços



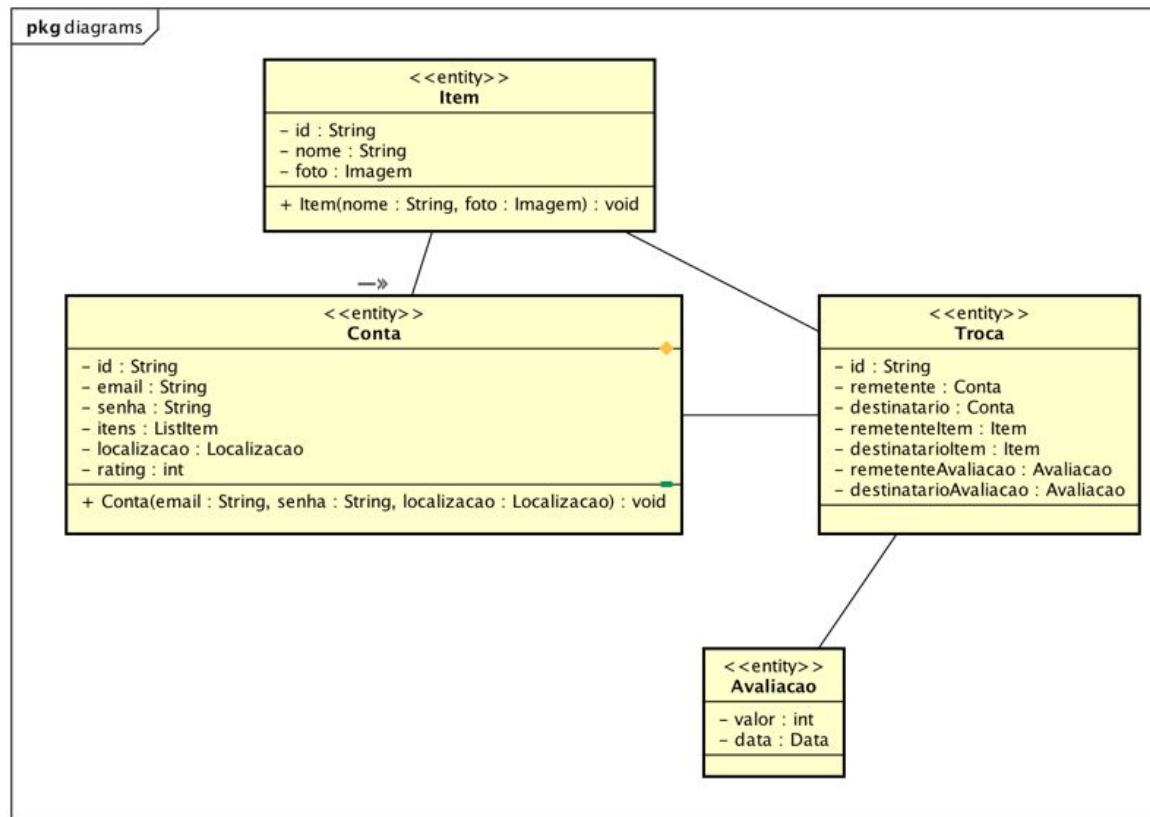
Modelo de Interação dos Serviços



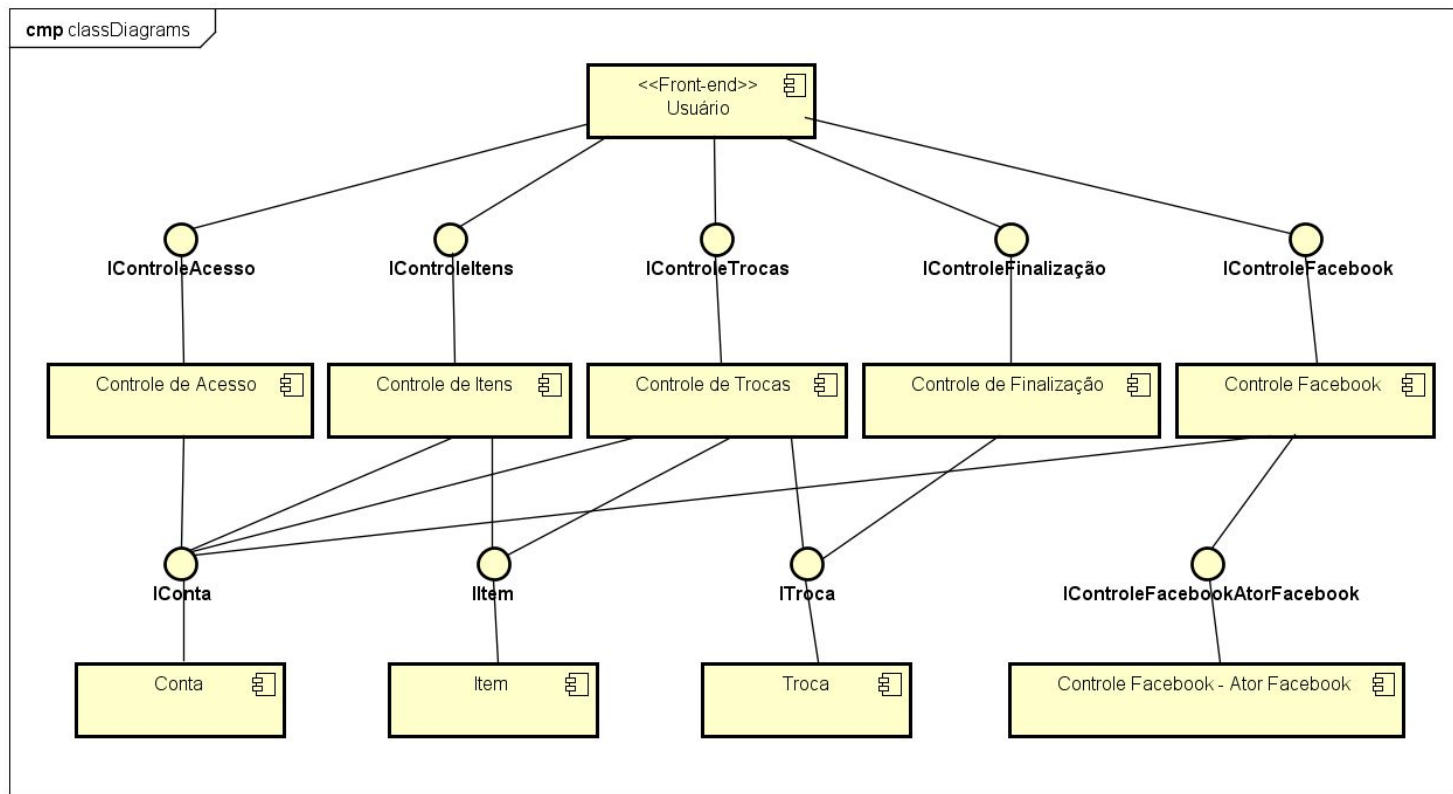
Modelo de Interação dos Serviços

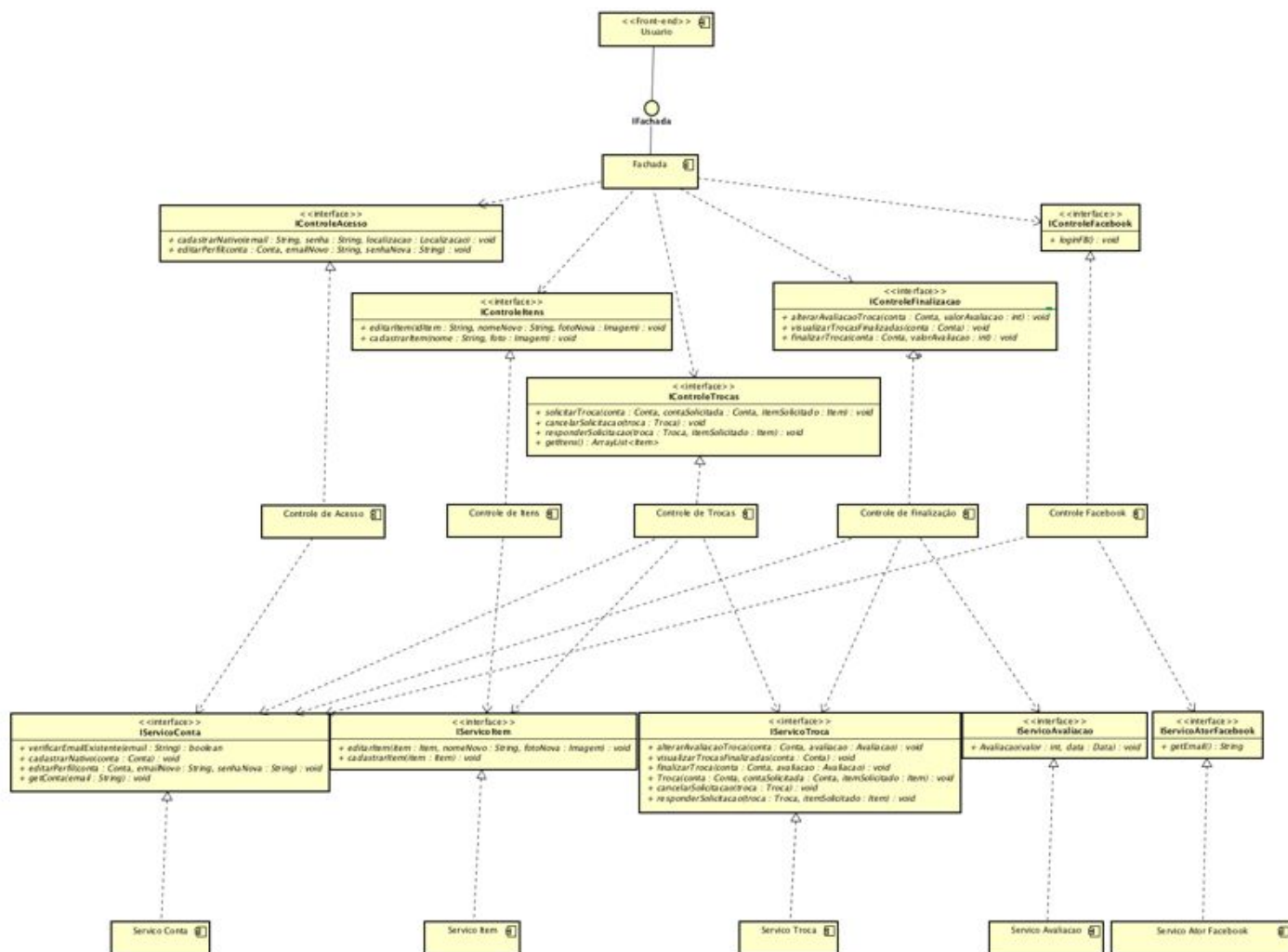


Modelo de Informação do Negócio Refinado



Modelo de Componentes dos Serviços (Análise)





Projeto detalhado

Front-End

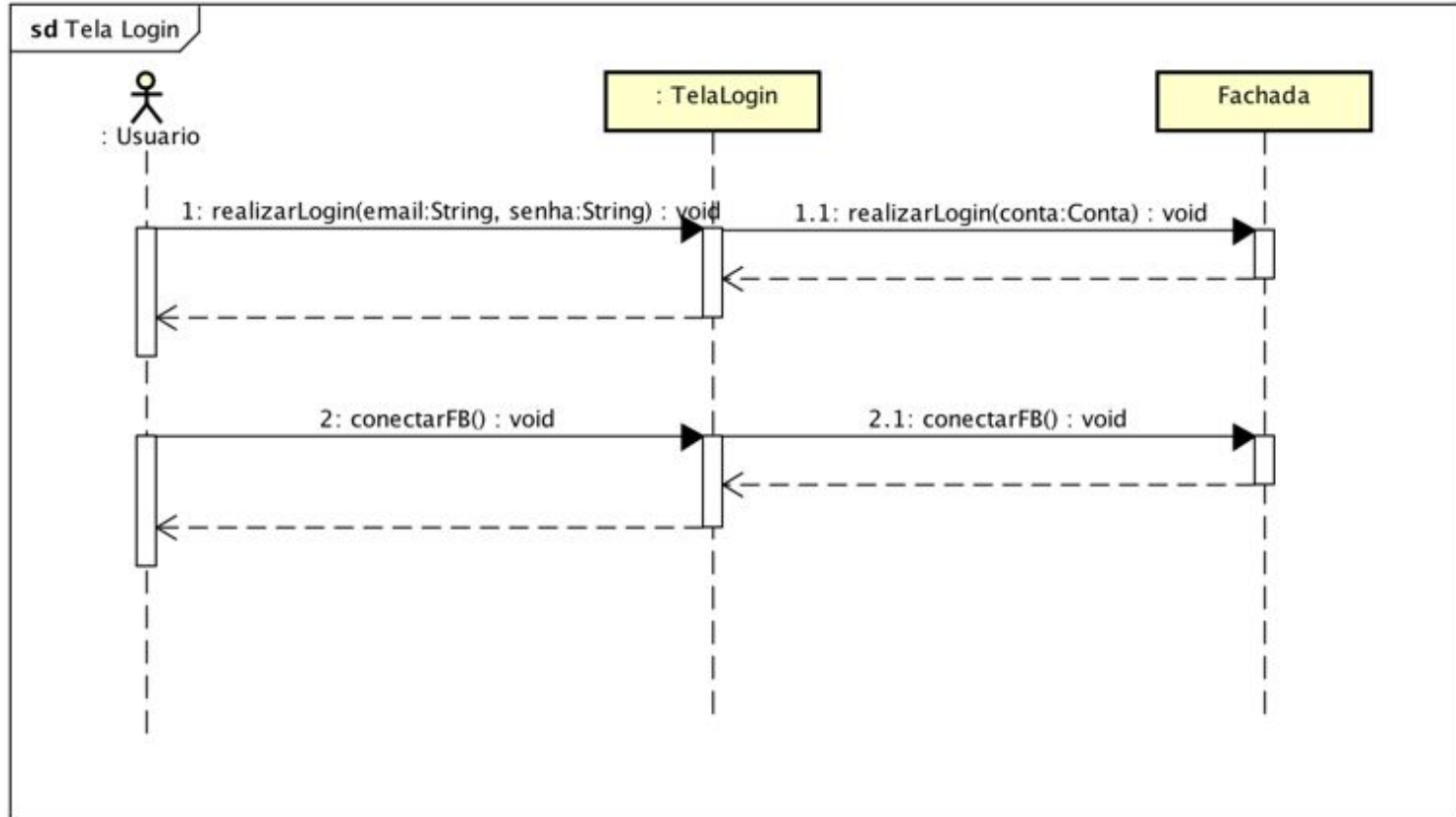
Back-End

Front-end: Login

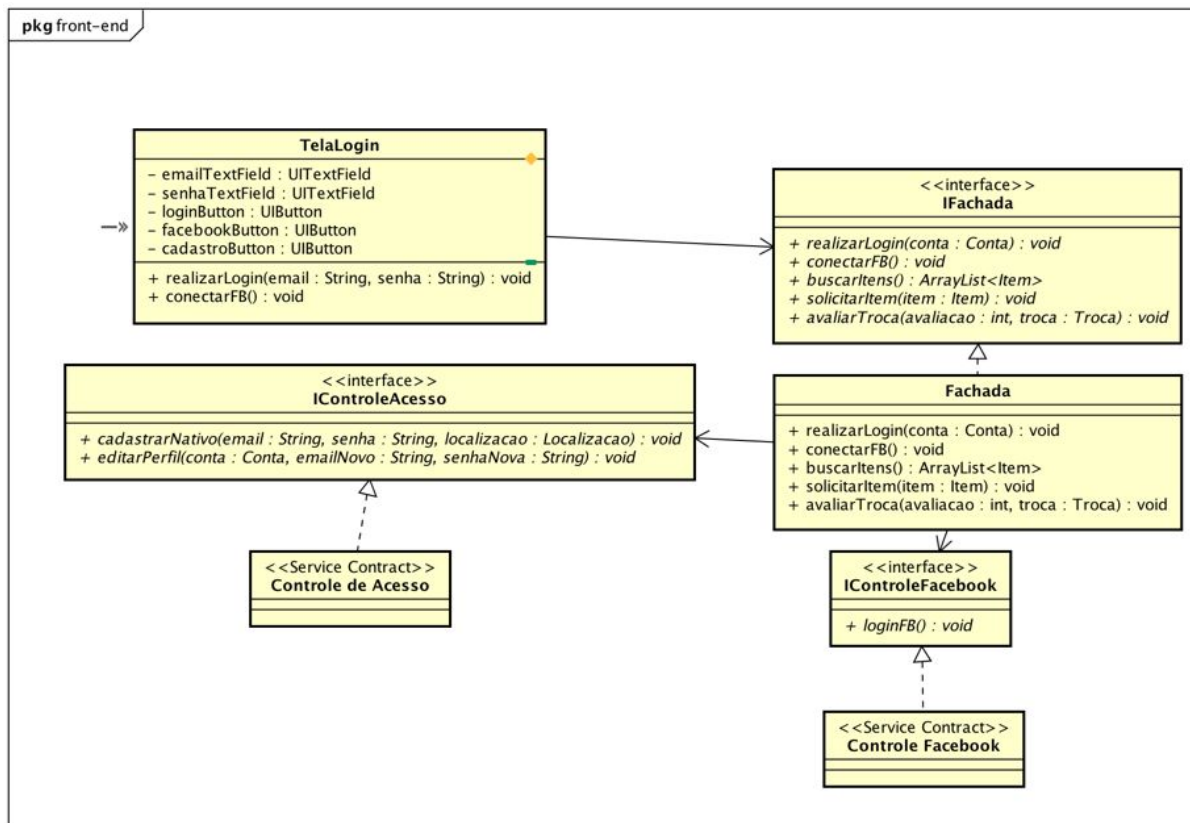


TelaLogin	
- emailTextField : UITextField	
- senhaTextField : UITextField	
- loginButton : UIButton	
- facebookButton : UIButton	
- cadastroButton : UIButton	
<hr/>	
+ realizarLogin(email : String, senha : String) : void	
+ conectarFB() : void	

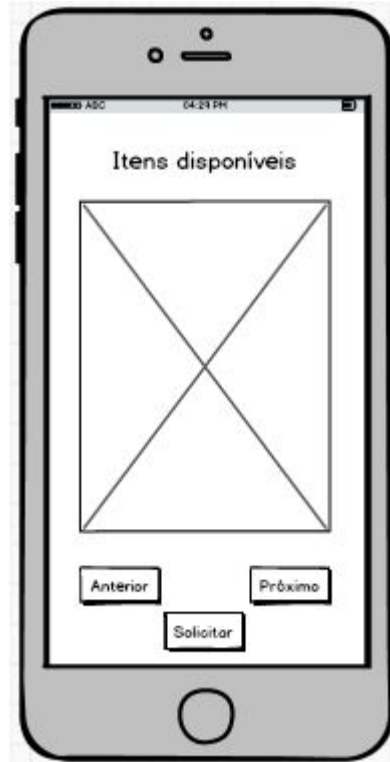
Front-end: Login



Front-end: Login

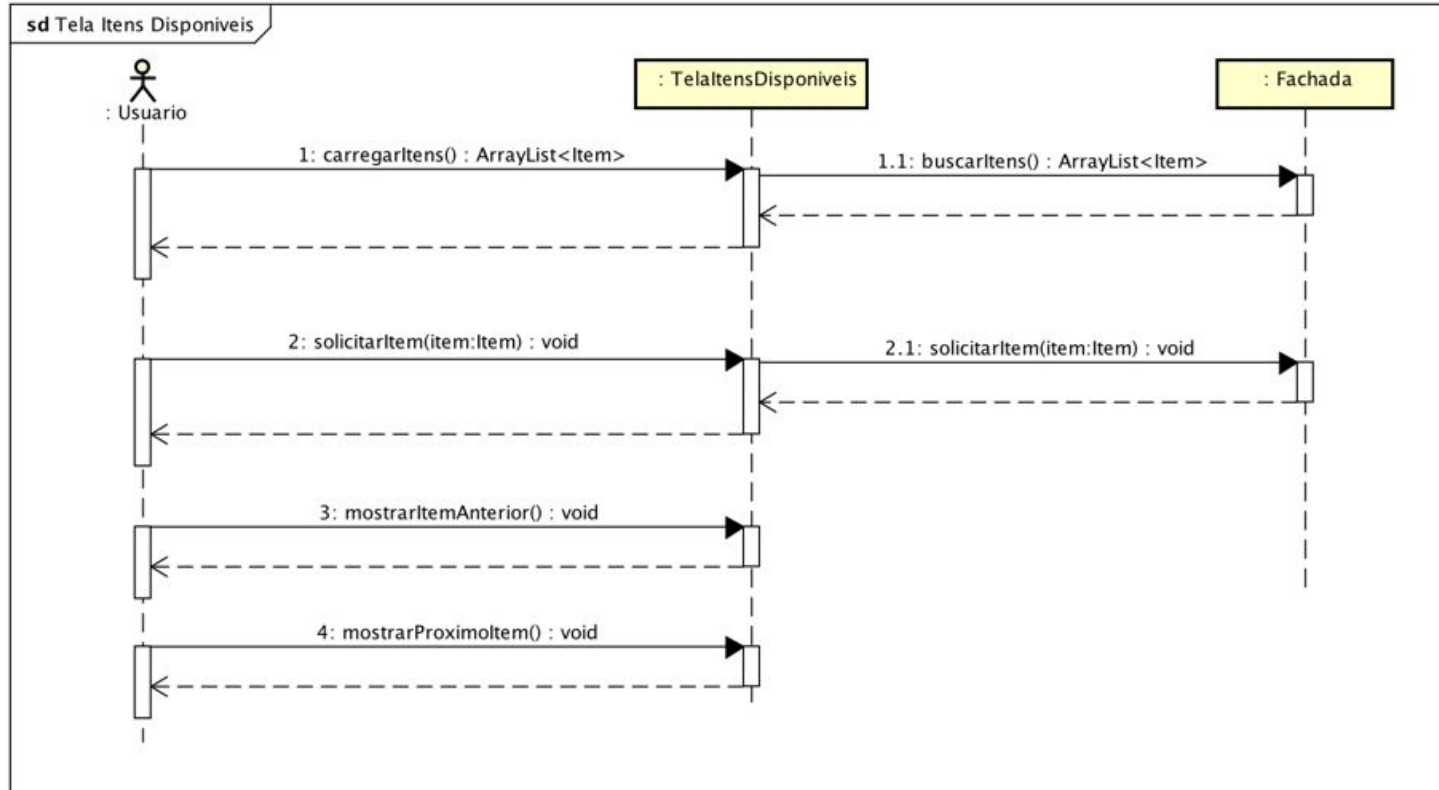


Front-end: Itens Disponíveis

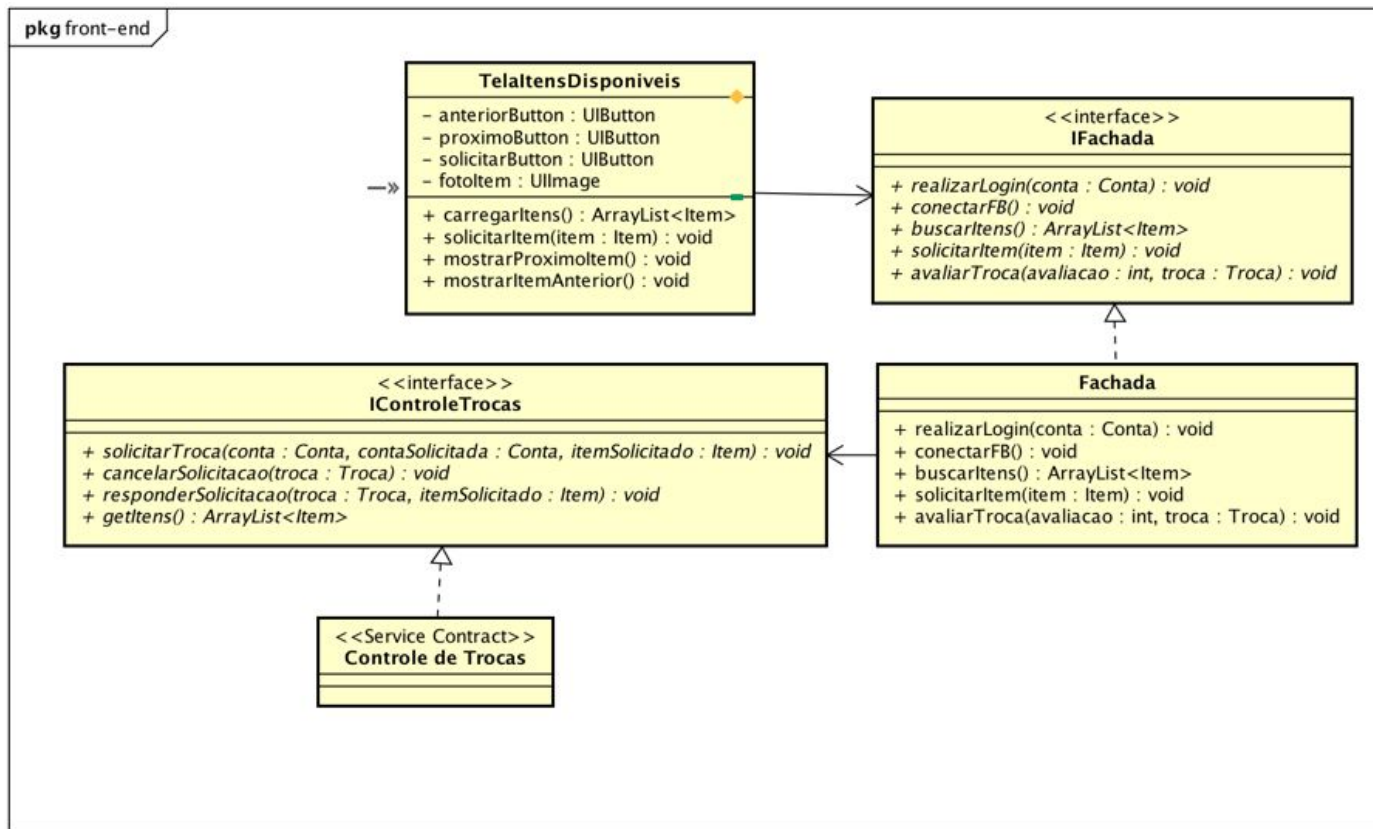


TelaltensDisponiveis	
-	anteriorButton : UIButton
-	proximoButton : UIButton
-	solicitarButton : UIButton
-	fotoItem : UIImage
+	carregarItens() : ArrayList<Item>
+	solicitarItem(item : Item) : void
+	mostrarProximoItem() : void
+	mostrarItemAnterior() : void

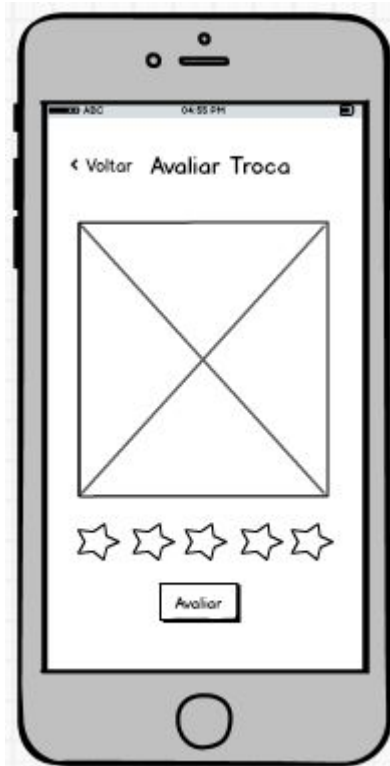
Front-end: Itens Disponíveis



Front-end: Itens Disponíveis

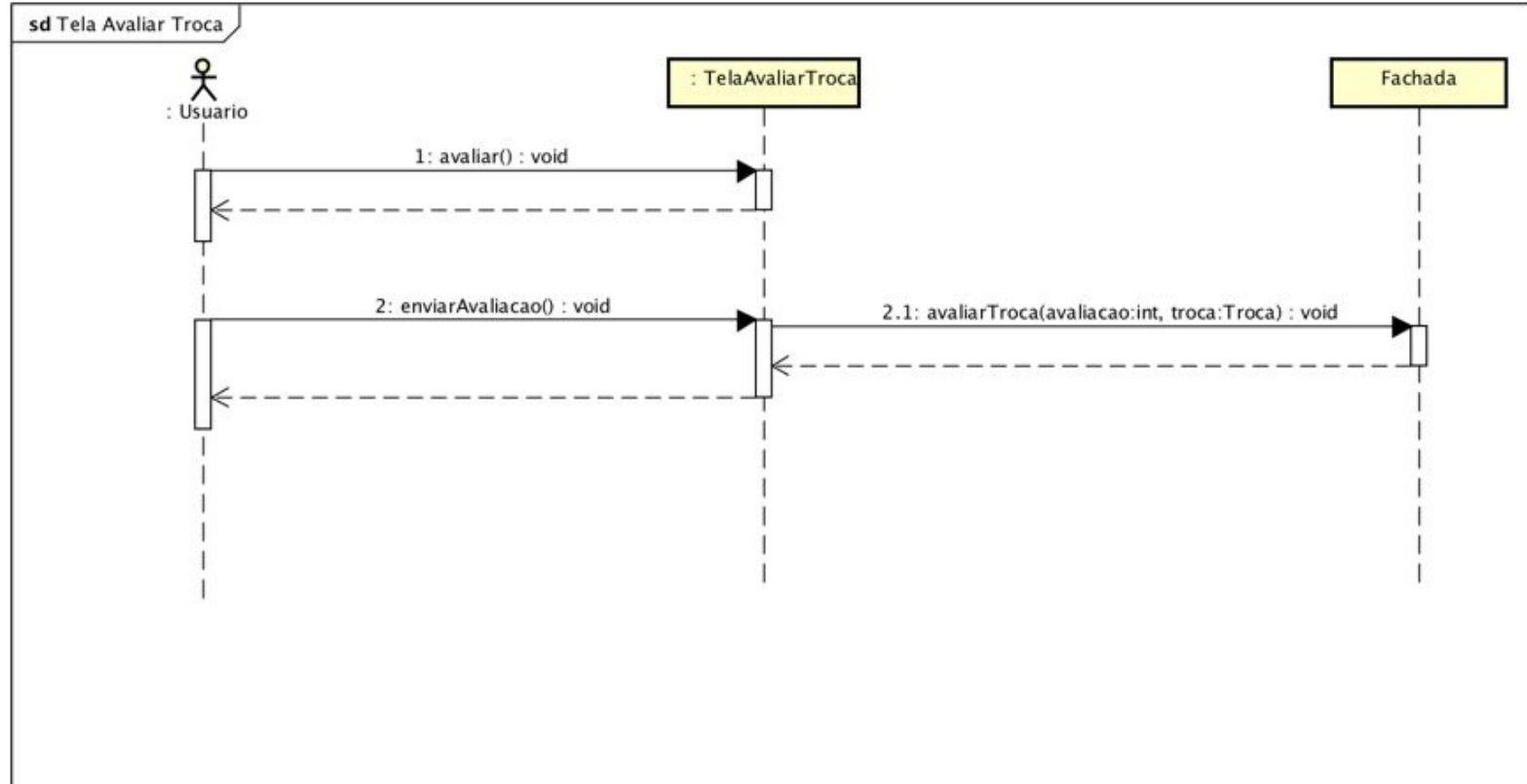


Front-end: Avaliar Troca

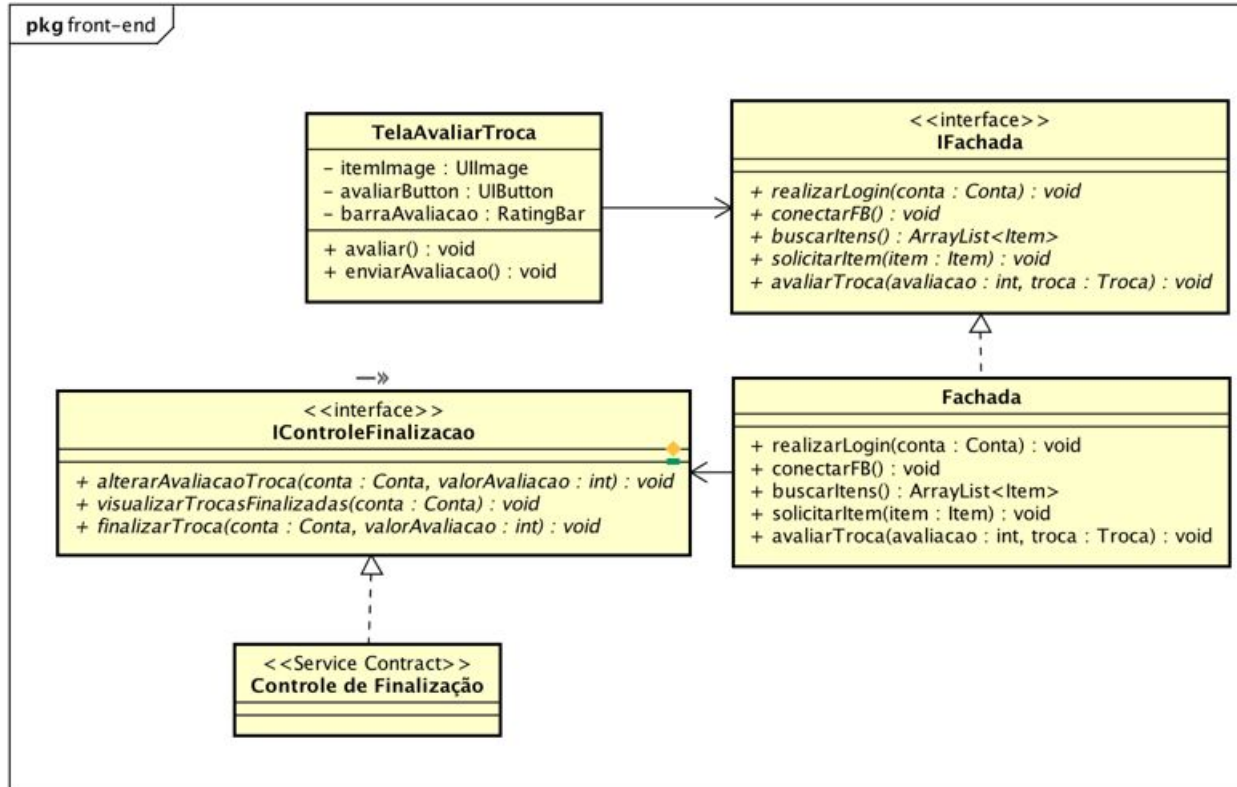


TelaAvaliarTroca
<ul style="list-style-type: none">- itemImage : UIImage- avaliarButton : UIButton- barraAvaliacao : RatingBar
<ul style="list-style-type: none">+ avaliar() : void+ enviarAvaliacao() : void

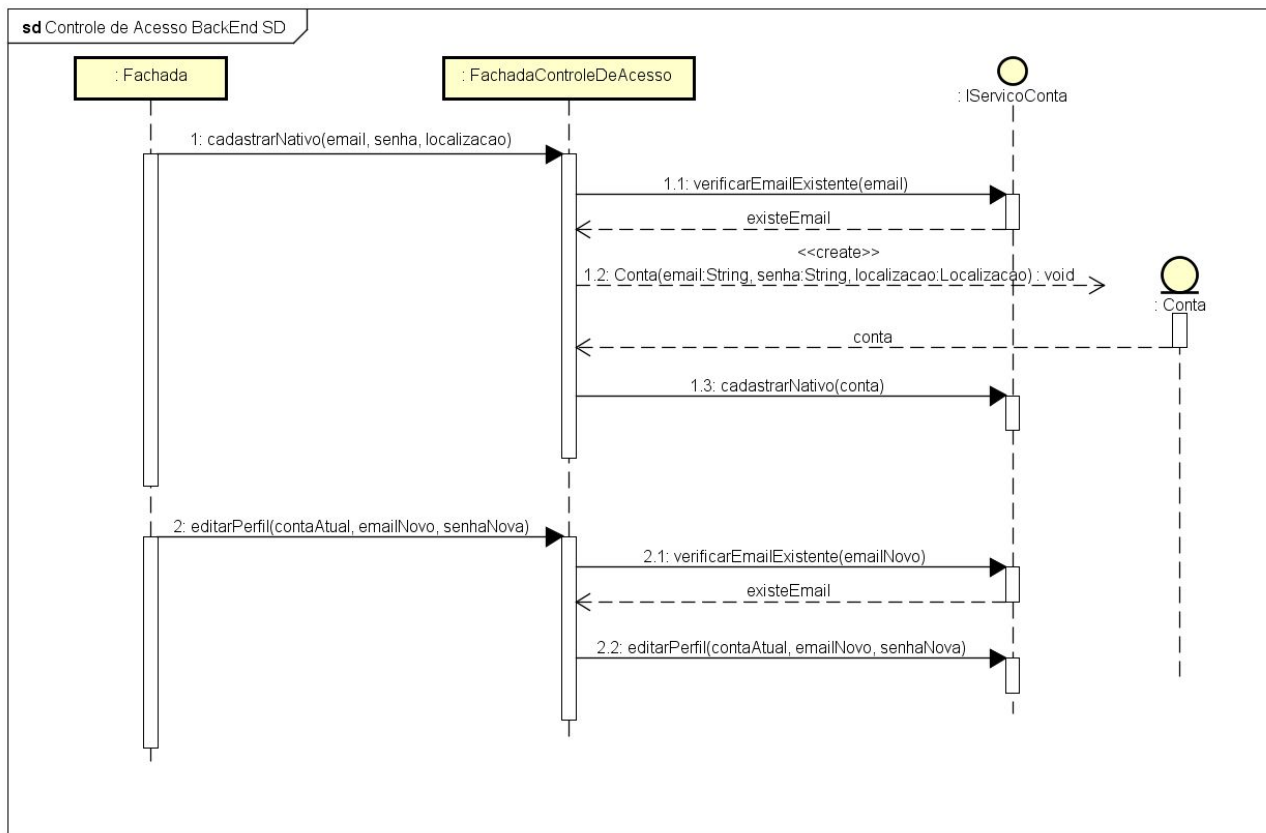
Front-end: Avaliar Troca



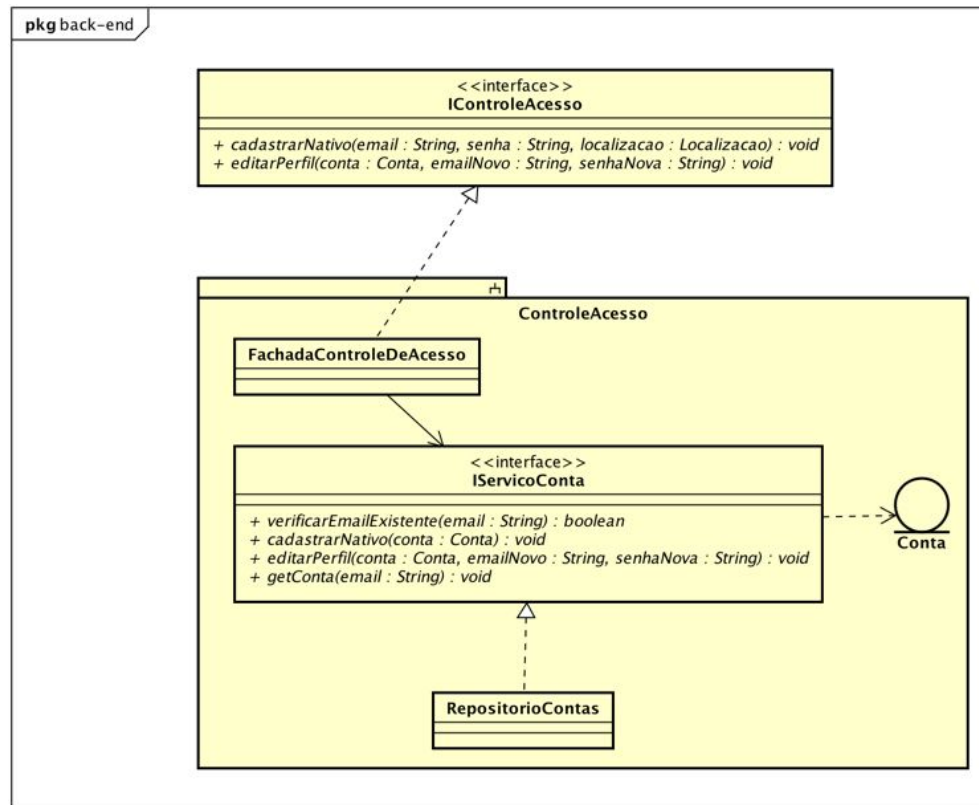
Front-end: Avaliar Troca



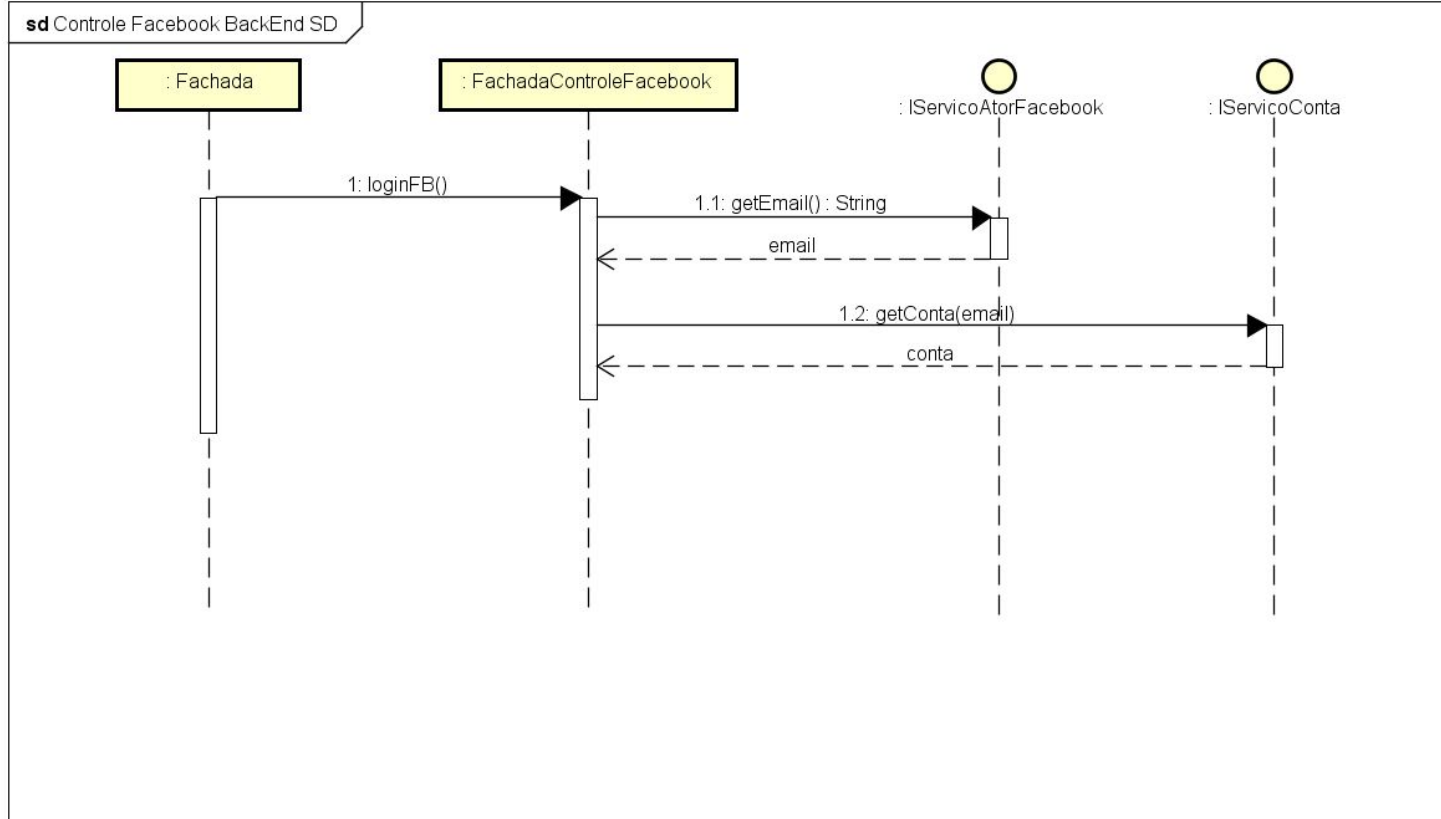
Back-End: Controle de Acesso



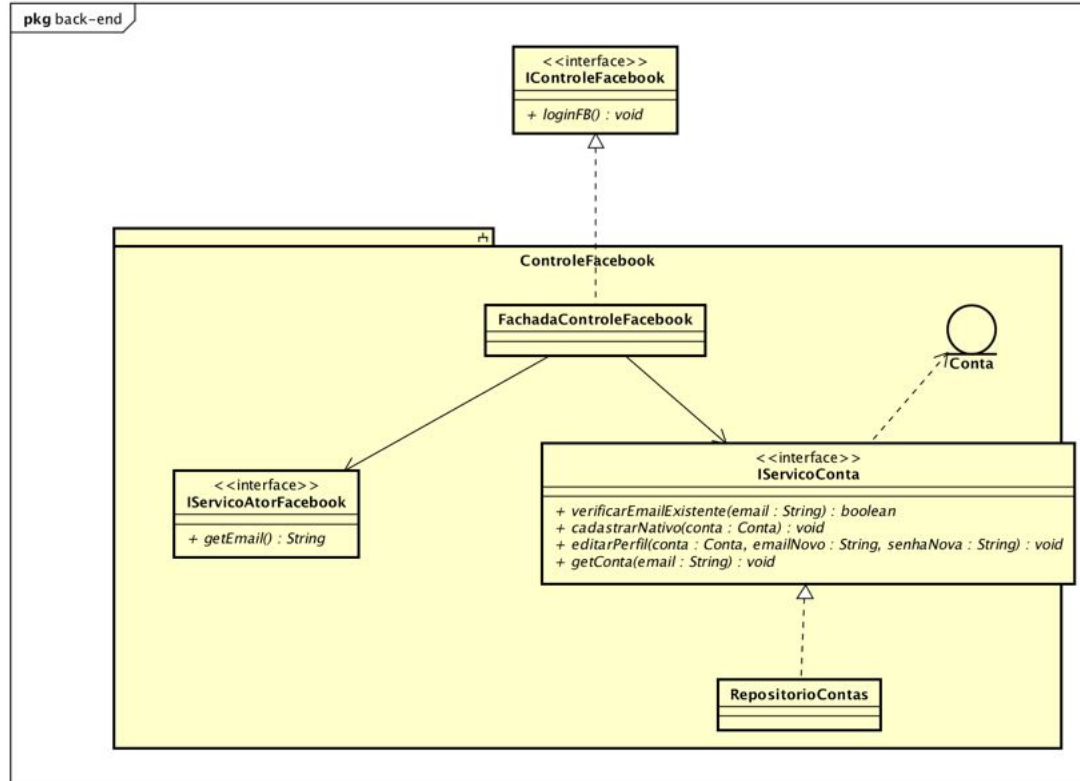
Back-End: Controle de Acesso



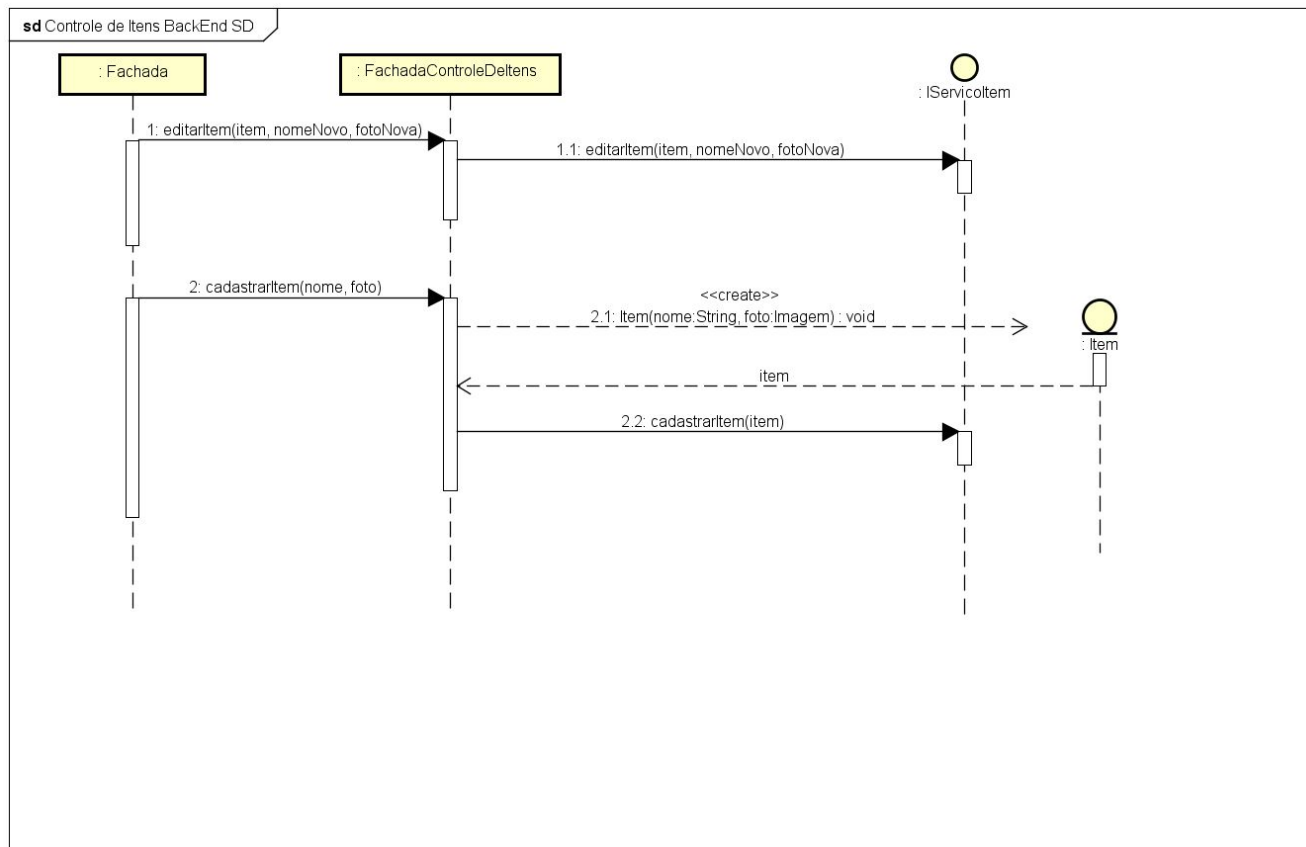
Back-End: Controle Facebook



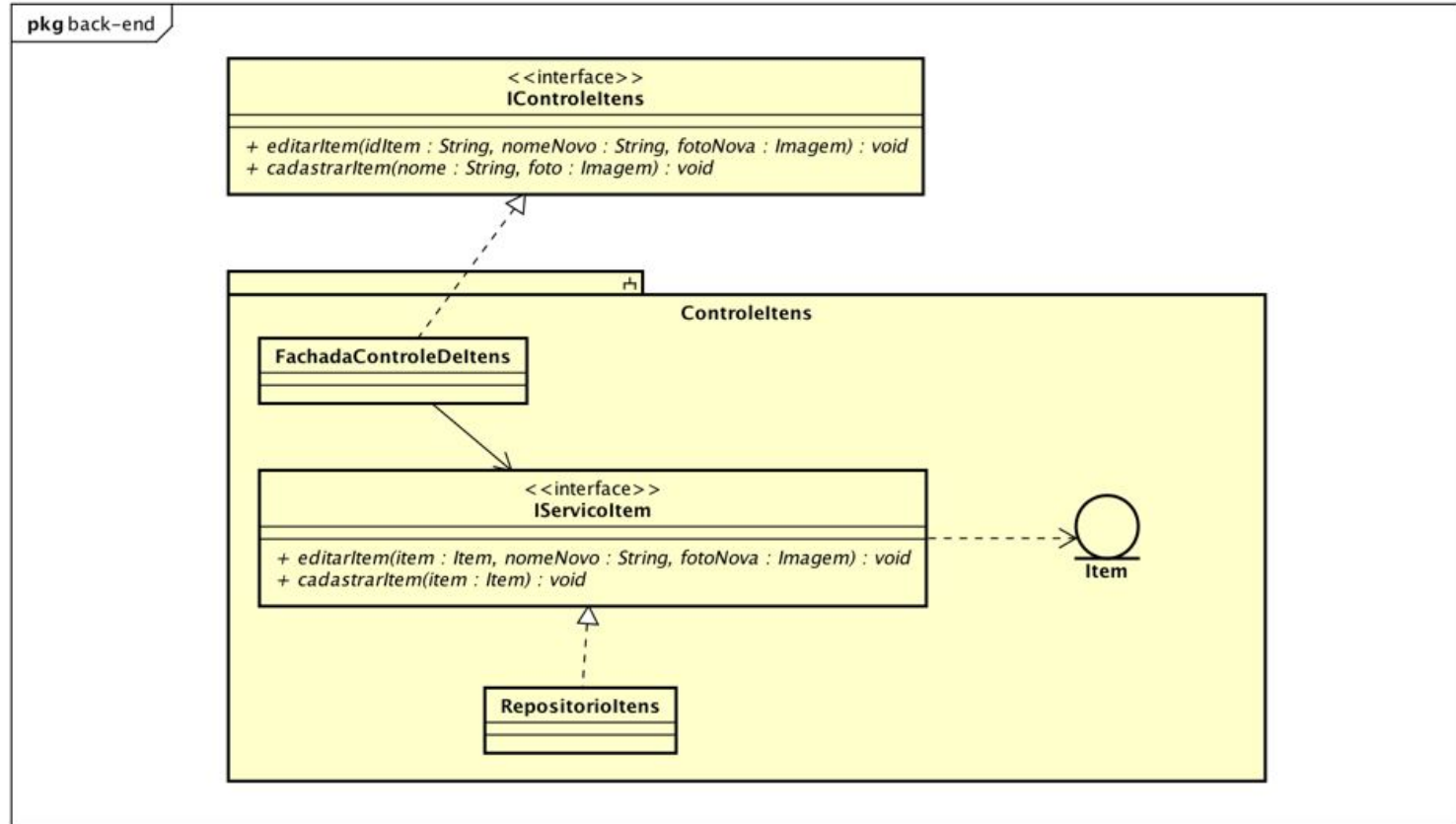
Back-End: Controle Facebook

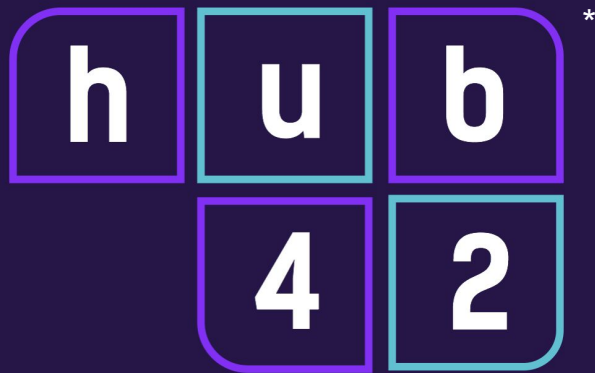


Back-End: Controle de Itens



Back-End: Controle de Itens





Obrigado