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The Task directive

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1

1

There is more than regular loops




- So far discussed: regular structures
 - Loops with known start and end
 - Fortran array constructs
- Many problems have irregular structures:
 - Recursive
 - Linked lists
 - Loops with unknown end (e.g. while)
 - Divide and Conquer
 - ...
- Depending on the details they might still be **parallelisable**




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2

2

THE TASK CONSTRUCT




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3

The task directive in Fortran

- creates “explicit task” from
 - code body
 - data environment at that point
- place inside parallel region
- execution:
 - now or later
 - encountering or other thread

```
!$omp task [clauses]
  code body
!$omp end task
```



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4

The task directive in C

- creates “explicit task” from
 - code body
 - data environment at that point
- place inside parallel region
- execution:
 - now or later
 - encountering or other thread

```
#pragma omp task [clauses]
{
    code body
}
```



Allowed data sharing attributes for tasks

- `private`
 - data is private to the task
- `firstprivate`
 - data is private to the task
 - data initialised when task directive is encountered
- `shared`
 - data is shared – **only** way to return a result!
- `default`
 - Fortran: `shared` | `private` | `firstprivate` | `none`
 - C: `shared` | `none`



Data sharing without a default

- When no default is declared on a “task” directive:
- If shared by **all** implicit tasks in the current team:

Variable is: `shared`

- Otherwise

Variable is: `firstprivate`

- **My recommendation:** `default(none)`

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7



7

Example for execution: Thread encountering the following

- Executes “code block 1”
- Creates a task for “code block 2”
- May
 - Execute the task for “code block 2”
 - Pick up another task
 - Continue with “code block 3”
- At some point:
 - Has to execute code block 3
- No control
 - Who executes code block 2
 - When code block 2 is finished

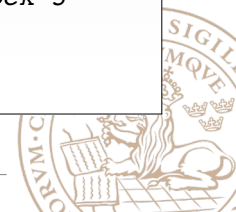
code block 1

```
!$omp task
  code block 2
!$omp end task
```

code block 3

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8



8

Controlling when a task finishes

```
!$omp taskwait
```

- Ensures **child tasks** have completed
- Does not consider grand-children etc.

```
!$omp barrier
```

- Ensures all tasks in the innermost parallel region have finished
- Remark: Instead of waiting, thread can execute task generated elsewhere



Allowing suspension of the current task

- At a taskyield construct
 - Can suspend the current task to:
 - Execute a different task

Fortran:

```
!$omp taskyield
```

C:

```
#pragma omp taskyield
```



Using taskgroup to control tasks finishing (OpenMP 4.0)

- A taskgroup construct, defines a region with an implied task scheduling point at the end
- Current task suspended until **all** descendant tasks (incl. grand children etc.) completed

```
!$omp taskgroup
  do i=1, n
    !$omp task ...
      call processing(...)
    !$omp end task
  end do
!$omp end taskgroup
```

This waits for all task,
incl. tasks generated
in processing

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11

11

Using taskgroup to control tasks finishing (OpenMP 4.0)

- A taskgroup construct, defines a region with an implied task scheduling point at the end
- Current task suspended until **all** descendant tasks (incl. grand children etc.) completed

```
#pragma omp taskgroup
{ for (int i=0; i<n; i++)
{
  #pragma omp task ...
  { processing(...);
  }
}
}
```

This waits for all task,
incl. tasks generated
in processing

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12

12

Controlling task creation

- Creating a task encounters significant overhead
 - Requires significant work inside to pay off
- Use if-clause to control task creation


```
!$OMP task if(level .lt. 10) ...
      ...
!$OMP end task
```
- In case expression evaluates to `.false.`
 - Encountering thread executes code body directly (included task)

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13



13

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1st Case study

PARALLELISING A RECURSIVE ALGORITHM

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14



14

Fibonacci numbers

- Mathematical series:

$$F_0 = 0$$

$$F_1 = 1$$

$$F_n = F_{n-1} + F_{n-2}$$

- First numbers in series:

0, 1, 1, 2, 3, 5, 8, 13, 21, 34, ...

- Recursive program: not efficient!!!



Fortran code: Serial version

```
recursive function recursive_fib(in) result(fibnum)
  integer, intent(in) :: in
  integer(lint) :: fibnum, sub1, sub2
  if ( in .gt. 1) then

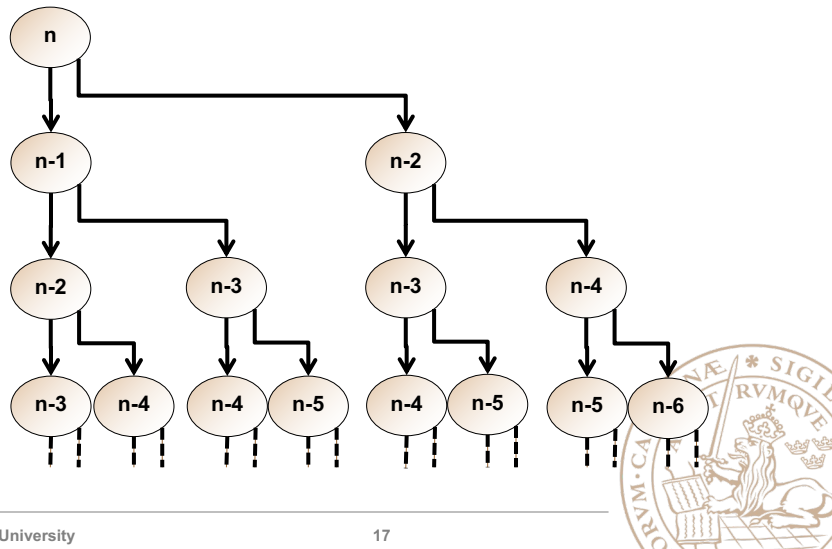
    sub1 = recursive_fib( in - 1 )

    sub2 = recursive_fib( in - 2 )

    fibnum = sub1 + sub2
  else
    fibnum = in
  endif
end function recursive_fib
```



Recursive Fibonacci



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17

17

Fortran code: Serial version

```

recursive function recursive_fib(in) result(fibnum)
  integer, intent(in) :: in
  integer(lint) :: fibnum, sub1, sub2
  if ( in .gt. 1) then

    sub1 = recursive_fib( in - 1 )

    sub2 = recursive_fib( in - 2 )

    fibnum = sub1 + sub2
  else
    fibnum = in
  endif
end function recursive_fib

```

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18

18

Fortran code: Towards a parallel version I

```

recursive function recursive_fib(in) result(fibnum)
  integer, intent(in) :: in
  integer(lint) :: fibnum, sub1, sub2
  If ( in .gt. 1) then
    !$OMP task shared(sub1) firstprivate(in)
      sub1 = recursive_fib( in - 1 )
    !$OMP end task

    sub2 = recursive_fib( in - 2 )

    fibnum = sub1 + sub2
  else
    fibnum = in
  endif
end function recursive_fib

```

sub1 shared
declared inside function

in firstprivate
initilised at task creation

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19



19

Fortran code: Towards a parallel version II

```

recursive function recursive_fib(in) result(fibnum)
  integer, intent(in) :: in
  integer(lint) :: fibnum, sub1, sub2
  If ( in .gt. 1) then
    !$OMP task shared(sub1) firstprivate(in)
      sub1 = recursive_fib( in - 1 )
    !$OMP end task
    !$OMP task shared(sub2) firstprivate(in)
      sub2 = recursive_fib( in - 2 )
    !$OMP end task

    fibnum = sub1 + sub2
  else
    fibnum = in
  endif
end function recursive_fib

```

place task at 2nd call

Problem:
Need to have sub1 & sub2

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20



20

Fortran code: Parallel version

```
recursive function recursive_fib(in) result(fibnum)
  integer, intent(in) :: in
  integer(lint) :: fibnum, sub1, sub2
  If ( in .gt. 1) then
    !$OMP task shared(sub1) firstprivate(in)
    sub1 = recursive_fib( in - 1 )
    !$OMP end task
    !$OMP task shared(sub2) firstprivate(in)
    sub2 = recursive_fib( in - 2 )
    !$OMP end task
    !$OMP taskwait
    fibnum = sub1 + sub2
  else
    fibnum = in
  endif
end function recursive_fib
```

Solved: taskwait
 Waits for the 2 tasks above
 Recursion takes care of grand-children

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21

21

How to call? The original serial code

```
Program fibonacci
  !$ use omp_lib
  integer, parameter :: lint = selected_int_kind(10)
  integer(lint) :: fibres
  integer :: input
  read (*,*) input

  fibres = recursive_fib(input)

  print *, "Fibonacci number", input, " is:", fibres
End program fibonacci
```

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22

22

How to call? Need to start a parallel region

```

Program fibonacci
  !$ use omp_lib
  integer, parameter :: lint = selected_int_kind(10)
  integer(lint) :: fibres
  integer :: input
  read (*,*) input
  !$OMP parallel shared(input, fibres) default(none)

      fibres = recursive_fib(input)

  !$OMP end parallel
  print *, "Fibonacci number", input, " is:", fibres
End program fibonacci

```

Problem:
Each thread starts
Fibonacci calculation :o

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23

23

How to call?

```

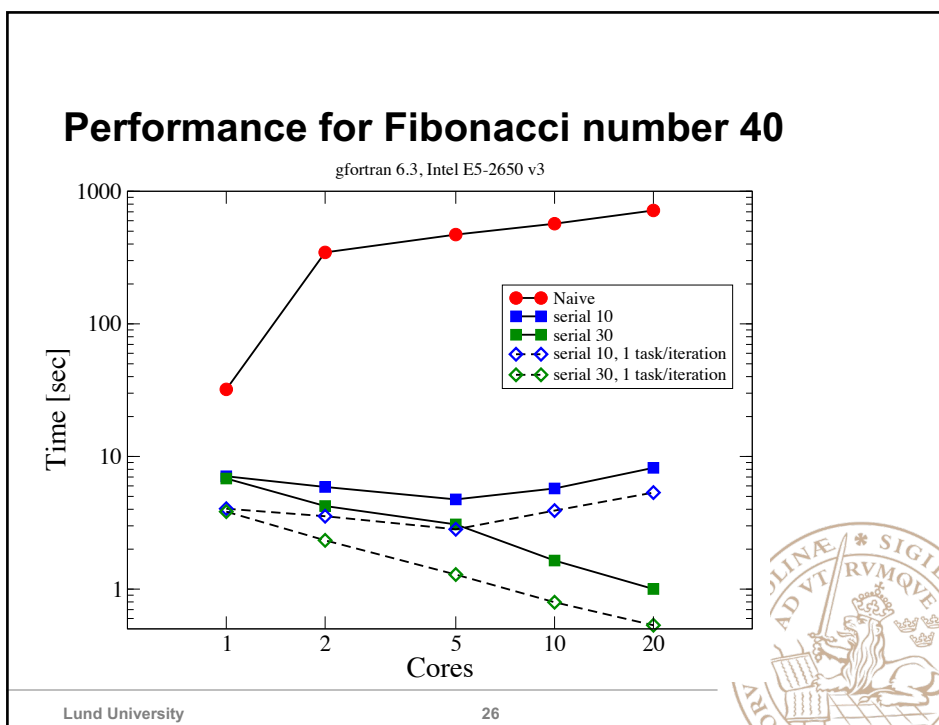
Program fibonacci
  !$ use omp_lib
  integer, parameter :: lint = selected_int_kind(10)
  integer(lint) :: fibres
  integer :: input
  read (*,*) input
  !$OMP parallel shared(input, fibres) default(none)
      !$OMP single
          fibres = recursive_fib(input)
      !$OMP end single
  !$OMP end parallel
  print *, "Fibonacci number", input, " is:", fibres
End program fibonacci

```

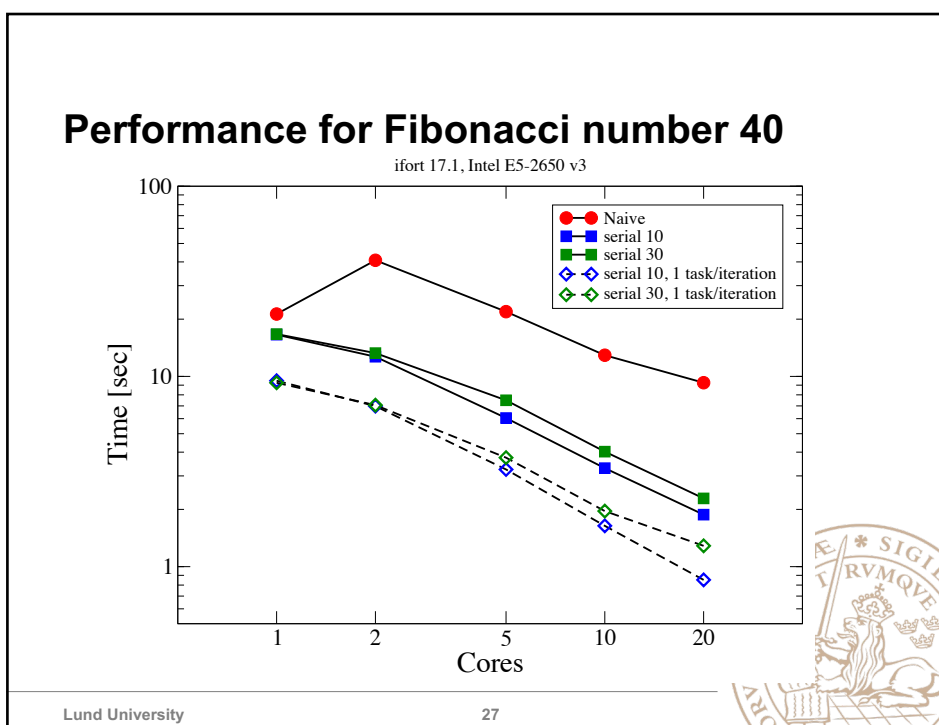
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24

24



26



27

Discussion of Fibonacci performance

- Naïve implementation
 - 2 tasks per iteration
 - poor performance
- Using if-clause
 - No tasks created for low input value: helps
- Start only 1 task/iteration
 - Helps more
- Too little work per task
- Limit number of tasks
- Hardware:
 - 2 socket/server
 - Intel E5-2650 v3
 - 10 cores per Processor
- gfortran
 - Version 6.3
 - Thread binding
- Intel ifort
 - Version 17.1
 - Thread binding



28

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2nd Casestudy

SELF-REFINING RECURSIVE INTEGRATOR



29

Mesh refinement

- Codes employing irregular grids
- Dynamic grid refinement / coarsening allows efficiency
 - Example: Fluidynamic
 - refine grid where eddy develops
 - coarsen when eddy vanishes
- Case study: self refining integrator for 1D function



Basic algorithm

- Evaluate function at 5 regular space points in interval
- Estimate integral:
 - Polygon using all 5 points
 - Polygon using only 3 points (first, centre, last)
- Check difference between the two integrals
 - Compare to threshold times interval length
- If accurate add contribution to accumulation variable
- If not accurate:
 - Split interval into two pieces
 - Run integrator on both pieces (Recursion)



Implementation details: Parallel region

- Use shared variable `accumulator` for result
 - Declared as module variable
- Start recursive integrator from `single`
- The implied barrier ensures tasks are finished here
- Recursive subroutine: `rec_eval_shared_update`

```
accumulator = 0.0D0
!$OMP parallel default(none) &
!$OMP shared(accumulator) &
!$OMP shared(startv, stopv, &
!$OMP unit_err, gen_num)

!$OMP single
call rec_eval_shared_update( &
startv, stopv, unit_err, gen_num)
!$OMP end single
!$OMP end parallel
```

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32

32

Implementation details: Task startup (in: `rec_eval_shared_update`)

```
!$OMP task shared(accumulator) firstprivate(my_start, my_stop) &
!$OMP default(none) firstprivate(my_gen, u_err) &
!$OMP if(task_start)
call rec_eval_shared_update( &
my_start, 0.5_dpr * (my_start + my_stop), u_err, my_gen)
!$OMP end task

!$OMP task shared(accumulator) firstprivate(my_start, my_stop) &
!$OMP default(none) firstprivate(my_gen, u_err) &
!$OMP if(task_start)
call rec_eval_shared_update( &
0.5_dpr * (my_start + my_stop), my_stop, u_err, my_gen)
!$OMP end task
```

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33

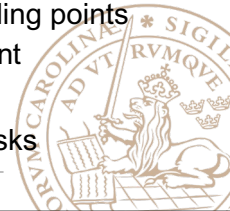
33

Implementation details: Result accumulation

- Declare shared variable (global to avoid issue in ifort 19u5):
atomic update when accurate
- Declare threadprivate variables
 - Thread executing task achieving accuracy adds to his threadprivate copy
 - After barrier (implied in end single) atomic update of threadprivate data into shared variable
- **Remarks:**
 - Carefull: threadprivate and task scheduling points
 - Value can be changed after scheduling point
 - threadprivate isn't private to the task
 - OpenMP 5.0 has reduction constructs for tasks

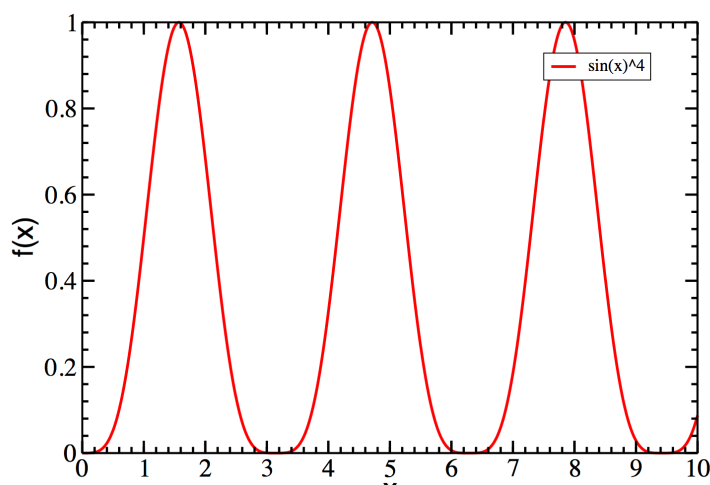
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34



34

Testfunction: $\sin^2(10000 x) \sin^4(x)$



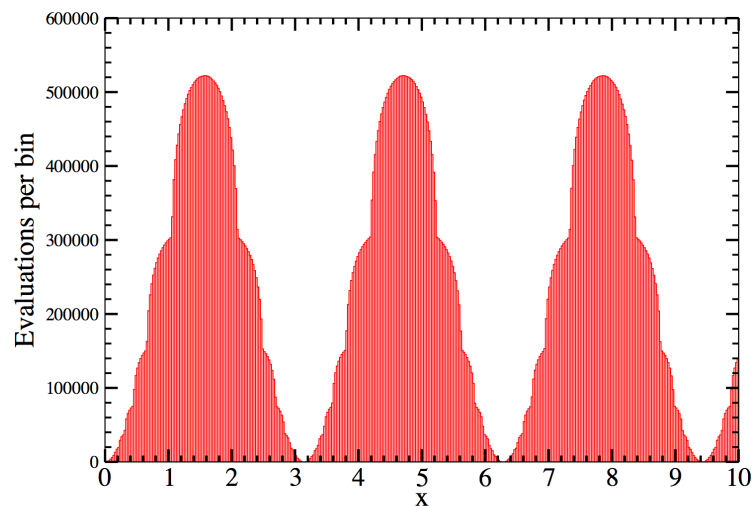
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35



35

Where does it sample

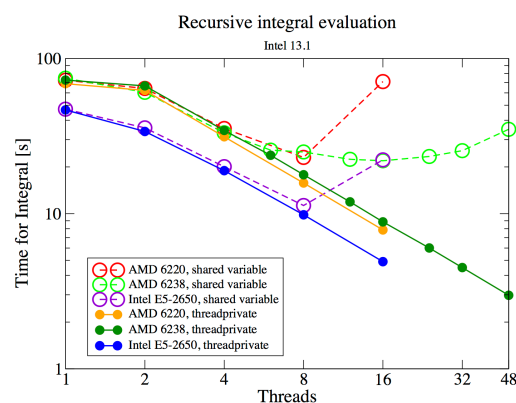


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36

36

Performance results



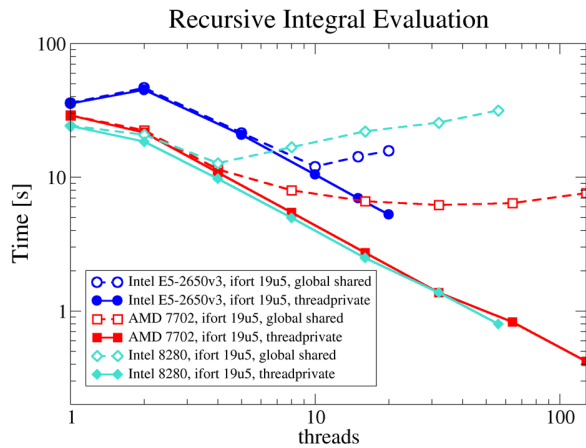
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37

37

- Task started every 5th generation
- Poor results with atomic updates (there are millions)
- threadprivate accumulation satisfactory result

Performance results



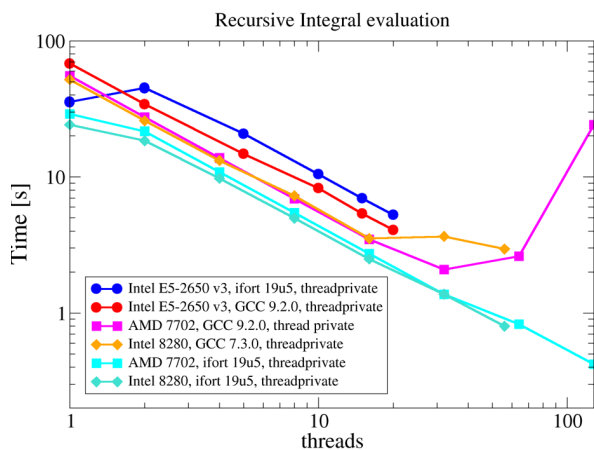
- Task started every 5th generation
- Poor results with atomic updates (there are millions)
- threadprivate accumulation satisfactory result
- Efficient utilization of up to 128 cores

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38

38

Comparing compilers



- GCC: inferior scalability beyond 20 cores

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39

39



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FURTHER CONSTRUCTS TO LIMIT TASK CREATION



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40

40

Final tasks

- A task can carry a final clause

```
!OMP task final( level .gt. 30) ...
...
!OMP end task
```

- If expression evaluates to `.true.`, all encountered tasks will be:
 - included
 - final



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41

41

Mergeable tasks

- A task can be declared as mergeable

```
!$omp task mergeable ...
```

```
#pragma omp task mergeable ...
```

- In case of an undeferred or included task, the implementation may:
 - Use the data environment of the generating task (incl. internal control variables)
 - Use for optimisation, e.g. with `final`



Task scheduling points

- Threads may switch to different task at **task scheduling point**
- Task scheduling points are:
 - Immediately after generation of explicit task
 - After point of completion of a task
 - At `taskwait`, `taskyield`
 - At `barrier` (explicit or implicit)
 - At the end of `taskgroup`
- Untied tasks (not in course) may switch at any point
 - Care with `critical`, locks etc.
 - E.g. task may switch out of critical region
→ deadlock!



Task dependencies (OpenMP 4.0)

- One can declare dependencies

```
!$omp task depend (type : list)
```

```
#pragma omp task depend (type : list)
```

- 3 dependency types:
 - in: task depends on all previous siblings with an out or inout dependency on one or more of the list items
 - out, inout: task depends on all previous siblings with an in, out or inout dependency on one or more of the list items
- The list are variables, that may include array sections

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44



44

Example for task dependency

- Code snippet:

```
#pragma omp task depend (out: a)
  task_function_1( &a );
#pragma omp task depend (in: a)
  task_function_2( a );
#pragma omp task depend (in: a)
  task_function_3( a );
```

- Wait for task_function_1 to be finished
- Can execute task_function_2 and task_function_3 in any order on any thread

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45



45

Tasks and reductions (OpenMP 5.0)

Using task_reduction on taskgroup

- A taskgroup around the reduction area is an easy option
- Reduction variable included in a task_reduction clause of the taskgroup:

```
task_reduction( operator : variable_list )
```

- Reduction variable include in a in_reduction clause of the task construct

```
in_reduction( operator : variable_list )
```



Example in C

```
double sum = 0.0;
#pragma omp single
{
    #pragma omp taskgroup task_reduction(+: sum)
    {
        for (int i = 0; i < N; i++)
            #pragma omp task in_reduction(+: sum)
            {
                sum += evaluation(i);
            }
        printf (sum);
    }
}
```

Tasks and reductions (OpenMP 5.0)

Using task modifier on reduction clause

- Reduction modifier task used in a reduction clause of a parallel or worksharing construct

```
reduction( task, operator : variable_list )
```

- Reduction variable include in a in_reduction clause of the task construct

```
in_reduction( operator : variable_list )
```



Example in C

```
double sum = 0.0;
#pragma omp parallel reduction(task,+: sum)
{
    #pragma omp single
    {
        for (int i = 0; i < N; i++)
            #pragma omp task in_reduction(+: sum)
            {
                sum += evaluation(i);
            }
    }
} printf (sum);
```


Implementation details with reduction: Parallel region of recursive integral

- Use reduction for variable accumulator for result
- Start recursive integrator from single
- The implied barrier ensures tasks are finished here
- Recursive subroutine

```
accumulator = 0.0D0
!$OMP parallel default(none) &
    !$OMP reduction(task,+: accumulator) &
    !$OMP shared(startv, stopv, &
    !$OMP unit_err, gen_num)

!$OMP single
    call rec_eval_shared_update( &
        startv, stopv, unit_err, gen_num)
!$OMP end single
!$OMP end parallel
```

Implementation details with in_reduction: Task startup (in: rec_eval_shared_update)

```
!$OMP task in_reduction(+: accumulator) default(none) &
    !$OMP firstprivate(my_start, my_stop) &
    !$OMP firstprivate(my_gen, u_err) if(task_start)
    call rec_eval_shared_update( &
        my_start, 0.5_dpr * (my_start + my_stop), u_err, my_gen)
!$OMP end task

!$OMP task in_reduction(+: accumulator) default(none) &
    !$OMP firstprivate(my_start, my_stop) &
    !$OMP firstprivate(my_gen, u_err) if(task_start)
    call rec_eval_shared_update( &
        0.5_dpr * (my_start + my_stop), my_stop, u_err, my_gen)
!$OMP end task
```

Using task reduction for recursive integral GCC 11.3.0 on Haswell

	thread private	in_reduction
1 thread	70s	72s
2 threads	35s	37s
5 threads	15s	15s
10 threads	8s	8.4s
15 threads	5.3s	5.8s
20 threads	4.1s	4.4s



Taskloop (OpenMP 4.5)

- The taskloop construct distributes loops on tasks
 - Similar to the loop construct
- By default the taskloop implies a taskgroup



Basic syntax

```
!$OMP taskloop default(none) shared(...) private(...)
do i = 1, N
    ...
enddo
```

```
#pragma omp taskloop default(none) shared(...) private(...)
for (i=0; i<N; i++)
{
    ...
}
```

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54



54

Clauses for taskloop

- Clauses introduced before
if(*scalar-expr*), shared, private,
firstprivate, lastprivate, default, collapse,
final(*scalar-expr*)
- A reduction clause was introduced for the taskloop in OpenMP 5.0
- An in_reduction clause is available if the taskloop is embedded in a taskgroup with a task_reduction
- The clause nogroup removes the implied taskgroup
- There is a taskloop simd construct

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55

55

Controlling the number of task created

- Use `grainsize` or `num_tasks` to control task number
 - Only one allowed
- `grainsize` controls number of loop iterations per task
 - each tasks gets between `grainsize` and `2*grainsize` iterations
- `num_tasks` specifies the number of tasks created
- Additional restrictions from iteration count



Summary

- Explained the task construct
 - Task scheduling
 - Task completion
- Discussed performance aspects in case studies
 - Need to control the number
 - Decent amount of work per task

