A brief introduction to using Kebnekaise at HPC2N

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Overview

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- **1** 602 nodes / 19288 cores (of which 2448 are KNL)
 - 432 Intel Xeon E5-2690v4, 2x14 cores, 128 GB/node
 - 52 Intel Xeon Gold 6132, 2x14 cores, 192 GB/node
 - 20 Intel Xeon E7-8860v4, 4x18 cores, 3072 GB/node
 - 32 Intel Xeon E5-2690v4, 2x NVidia K80, 2x14, 2x4992, 128 GB/node
 - 4 Intel Xeon E5-2690v4, 4x NVidia K80, 2x14, 4x4992, 128 GB/node
 - 10 Intel Xeon Gold 6132, 2x NVidia V100, 2x14, 2x5120, 192 GB/node
 - 36 Intel Xeon Phi 7250, 68 cores, 192 GB/node, 16 GB MCDRAM/node
- 2 501760 CUDA "cores" (80*4992 cores/K80+20*5120 cores/V100)
- More than 136 TB memory total
- Interconnect: Mellanox FDR / EDR Infiniband
- 5 Theoretical performance/HP Linpack: 984 TF / 791 TF
- O Date installed: Fall 2016 / Spring 2017 / Spring 2018

Connecting to HPC2N's systems with ThinLinc

ThinLinc is a cross-platform remote desktop server developed by Cendio AB. It is especially useful for software with a graphical interface.

- Download the client and install it: https://www.cendio.com/thinlinc/download.
- Start the client. Enter the name of the server:
 kebnekaise-tl.hpc2n.umu.se. Enter your HPC2N username.
- (First time only) Go to "Options" -> "Security". Check that authentication is set to password.
- (First time only) Go to "Options" -> "Screen". Uncheck "Full screen mode".
- Enter your HPC2N password. Click "Connect"
- Click "Continue" when told that the server's host key is not in the registry. Wait for the ThinLinc desktop to open.

Editing your files

- Various editors: vi, vim, nano, emacs ...
- Example, vi/vim:
 - vi <filename>
 - Insert before: i
 - Save and exit vi/vim: Esc :wq
- Example, nano:
 - nano <filename>
 - Save and exit nano: Ctrl-x
- Example, Emacs:
 - Start with: emacs
 - Open (or create) file: Ctrl-x Ctrl-f
 - Save: Ctrl-x Ctrl-s
 - Exit Emacs: Ctrl-x Ctrl-c

The filesystem

More info here: http://www.hpc2n.umu.se/filesystems/overview

| | Project storage | \$HOME (25GB) | /scratch |
|---------------------|---|-------------------------|--------------------|
| Recommended | | | |
| for batch jobs | Yes | (No, size) | Yes |
| Backed up | No | Yes | No |
| Accessible | | | |
| by batch | Yes | Yes | Yes (node only) |
| system | | | |
| Performance | High | High | Medium |
| Default readability | Group only | Owner | Owner |
| Permissions | | | |
| management | chmod, chgrp, ACL | chmod, chgrp, ACL | N/A for batch jobs |
| Notes | Storage your group get allocated through the storage projects | Your home- directory | Per node |

The filesystem, example

The course project has default storage here: /proj/nobackup/snic2022-22-237

You should create a sub-directory under this directory, for your storing own files for this course, and for running the exercises:

- cd /proj/nobackup/snic2022-22-237
- mkdir <username> (or whatever you want to call your directory)

This storage will only be available for a few weeks (until around 1 May 2022).

The Module Environment

Most programs are accessed by first loading them as a 'module'

Modules are:

- used to set up your environment (paths to executables, libraries, etc.) for a particular (set of) software package(s)
- for helping users manage their Unix/Linux shell environment, allowing groups of related environment-variable settings to be made or removed dynamically
- allows having multiple versions of a program or package available by just loading the proper module
- installed in a hierarchial layout; thus some modules are only available after loading a specific compiler and/or MPI version

Compiler toolchains load software-bundles for a complete environment (compiling, using prebuilt software). Includes some/all of: compiler suite, MPI, BLAS, LAPACK, ScaLapack, FFTW, CUDA.

- foss: GCC, OpenMPI, OpenBLAS/LAPACK, FFTW, ScaLAPACK
- intel: icc, ifort, IntelMPI, IntelMKL

Finding software modules to load

- Listing all available modules: module spider / ml spider
- Listing all versions of a software: module spider <software> / ml spider <software>
 - Example: NAMD

```
D-an01 [-]$ ml spider NAMD

NAMD:

Description:

NAMD is a parallel molecular dynamics code designed for high-performance simulation of large biomolecular systems.

Versions:

NAMD/2.14-mpi

NAMD/2.14-mpi

For detailed information about a specific "NAMD" package (including how to loa d the modules) use the module's full name.

Note that names that have a trailing (E) are extensions provided by other modules.

For example:

$ module spider NAMD/2.14-nompi
```

Loading and unloading software modules

- Loading a module:
 - Most software modules have prerequisites. Use 'ml spider' on a specific version to see how it is loaded
 - ullet ml spider <software>/version
 - Then load it and any prerequisites module load pre-requisite</pr>
 module> / ml <pre-requisite module> module load
 <module> / ml <module>
- Unloading a module: module unload <module>
- Unloading all modules: module purge / ml purge
- Seeing which modules you currently have loaded module list / ml

Loading software modules: example

Loading NAMD/2.14-mpi:

```
b-an01 [~]$ ml spider NAMD/2.14-mpi
  NAMD: NAMD/2.14-mpi
   Description:
      NAMD is a parallel molecular dynamics code designed for
     high-performance simulation of large biomolecular systems.
   You will need to load all module(s) on any one of the lines below before the
 "NAMD/2.14-mpi" module is available to load.
     GCC/10.3.0 OpenMPI/4.1.1
     GCC/9.3.0 OpenMPI/4.0.3
   Help:
      Description
      NAMD is a parallel molecular dynamics code designed for high-performance s
imulation of
      large biomolecular systems.
      More information
      _____
      - Homepage: https://www.ks.uiuc.edu/Research/namd/
b-an01 [~]$ ml GCC/10.3.0 OpenMPI/4.1.1 NAMD/2.14-mpi
b-an01 [~]$
```

Loaded software modules: example, NAMD/2.14-mpi

```
b-an01 [~]$ ml
Currently Loaded Modules:
 1) snicenvironment (S)
                          9) libxml2/2.9.10
                                                17) OpenMPI/4.1.1
 2) systemdefault (S) 10) libpciaccess/0.16 18) OpenBLAS/0.3.15
 3) GCCcore/10.3.0
                         11) hwloc/2.4.1
                                                19) FlexiBLAS/3.0.4
 4) zlib/1.2.11
                         12) OpenSSL/1.1
                                                20) FFTW/3.3.9
 5) binutils/2.36.1
                         13) libevent/2.1.12
                                                21) ScaLAPACK/2.1.0-fb
 6) GCC/10.3.0
                         14) UCX/1.10.0
                                                22) Tcl/8.6.11
 7) numact1/2.0.14
                         15) libfabric/1.12.1
                                                23) NAMD/2.14-mpi
 8) XZ/5,2,5
                         16) PMIx/3.2.3
  Where:
   s: Module is Sticky, requires --force to unload or purge
```

The Batch System (SLURM)

- Large/long/parallel jobs must be run through the batch system
- SLURM is an Open Source job scheduler, which provides three key functions
 - Keeps track of available system resources
 - Enforces local system resource usage and job scheduling policies
 - Manages a job queue, distributing work across resources according to policies
- In order to run a batch job, you need to create and submit a SLURM submit file (also called a batch submit file, a batch script, or a job script).
- Guides and documentation at: http://www.hpc2n.umu.se/support

Useful commands to the Batch System (SLURM)

• Submit job: sbatch <jobscript.sh> (successful submission returns a job-id number)

```
b-an01 [-/store/bbrydsoe/course-md/0.NAMD]$ sbatch namd-cpu.sh
Submitted batch job 18666058
b-an01 [-/store/bbrydsoe/course-md/0.NAMD]$
```

- As default, output/errors are found in slurm-<job-id>.out
- Get list of all jobs: squeue
- Adding the flag --start to squeue gives the estimated job start time. This can change depending on other people's jobs.
- Check on a specific job: scontrol show job <job id>
- Delete a specific job: scancel <job id>
- Delete all your jobs: scancel -u <username>

SLURM batch script for a standard NAMD job (CPU)

```
#!/bin/bash
#SBATCH -A SNIC2022-22-237 #Project id
#SBATCH -J my-namd-job #Name of job
#SBATCH --time=00:10:00 #Jobtime (HH:MM:SS) Max: 168H
#SBATCH -N 1 #Number of nodes.
#SBATCH -n 28 #Number of processes.
ml purge < /dev/null 2>&1
ml GCC/10.3.0 OpenMPI/4.1.1
ml NAMD/2.14-mpi
mpirun -np 28 namd2 config-file.inp > output_cpu.dat
```

NOTE if you are using the reservation for this course, you **have** to add #SBATCH --gres=gpu:k80:2 (since the reservation is only for GPU nodes)

SLURM batch script for a standard NAMD job (GPU)

```
#!/bin/bash
#Project id
#SBATCH -A SNIC2022-22-237 #SBATCH -J my-namd-job #Name of
job
#SBATCH --time=00:10:00 #Jobtime (HH:MM:SS) Max: 168H
#SBATCH -N 1 #Number of nodes.
#SBATCH -n 28 #Number of processes.
#SBATCH --gres=gpu:k80:2 #Asking for 2 K80 GPUs
#SBATCH --exclusive #Asking for exclusive access to the
node
ml purge < /dev/null 2>&1
ml GCC/9.3.0 CUDA/11.0.2 OpenMPI/4.0.3
ml NAMD/2.14-nompi
namd2 +p28 config-file.inp > output_gpu.dat
```

Various useful info

- A project has been set up for the workshop: SNIC2022-22-237
- Use it by adding this to your submit file:
 #SBATCH -A SNIC2022-22-237
- The project is ONLY valid during the course and a few weeks after.
- Default storage is included with the project. It can be found here: /proj/nobackup/snic2022-22-237
- There is a reservation. To use, add this to the submit file:

THURSDAY

#SBATCH --reservation=namd-gpu-day1

FRIDAY

#SBATCH --reservation=namd-gpu-day2

• The reservation is ONLY valid for the specific day of the course.