

<https://github.com/hpcleuven/Linux-for-HPC>



Linux for HPC

Mag Selwa

ICTS Leuven

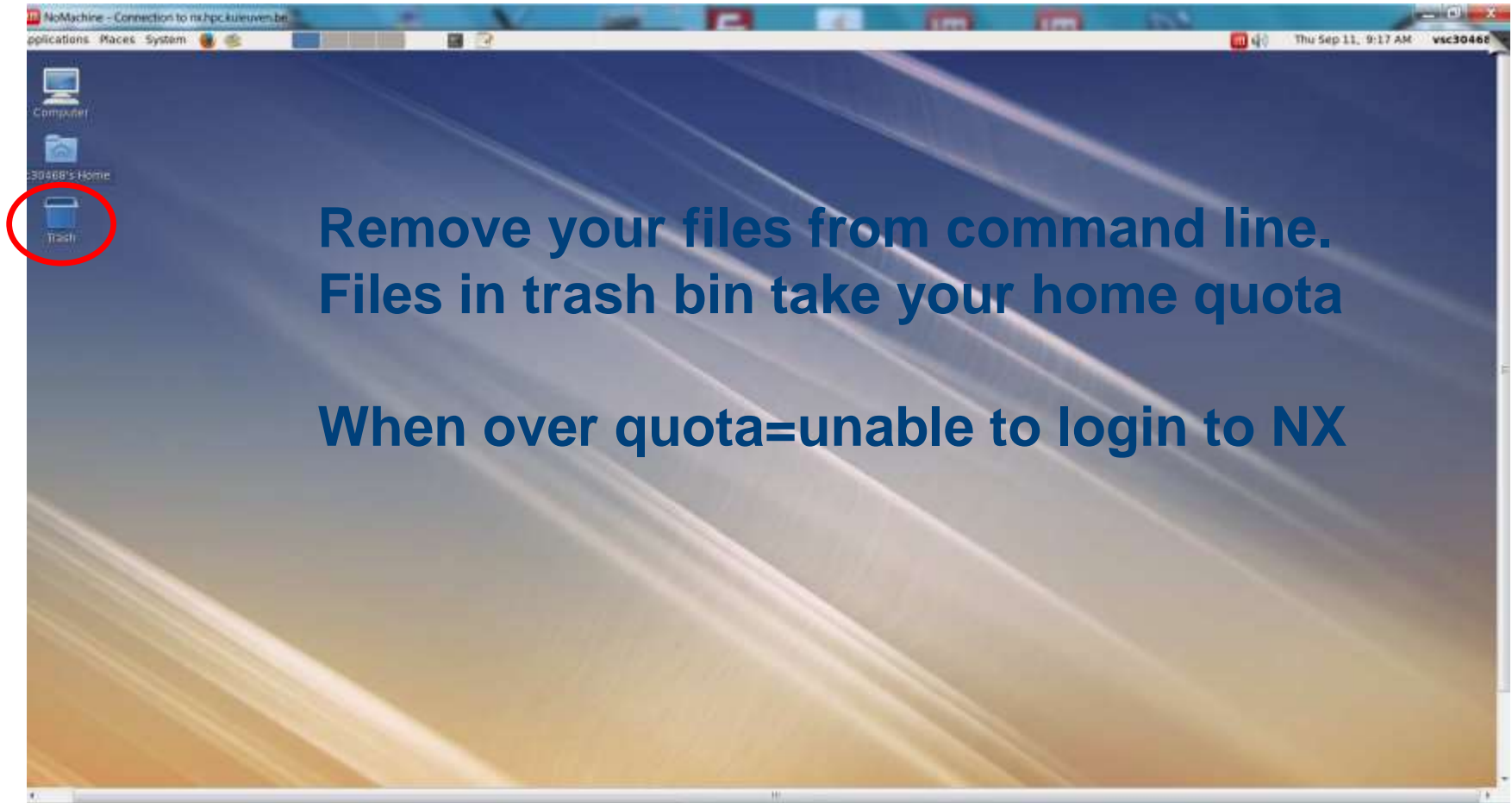


15 October 2019

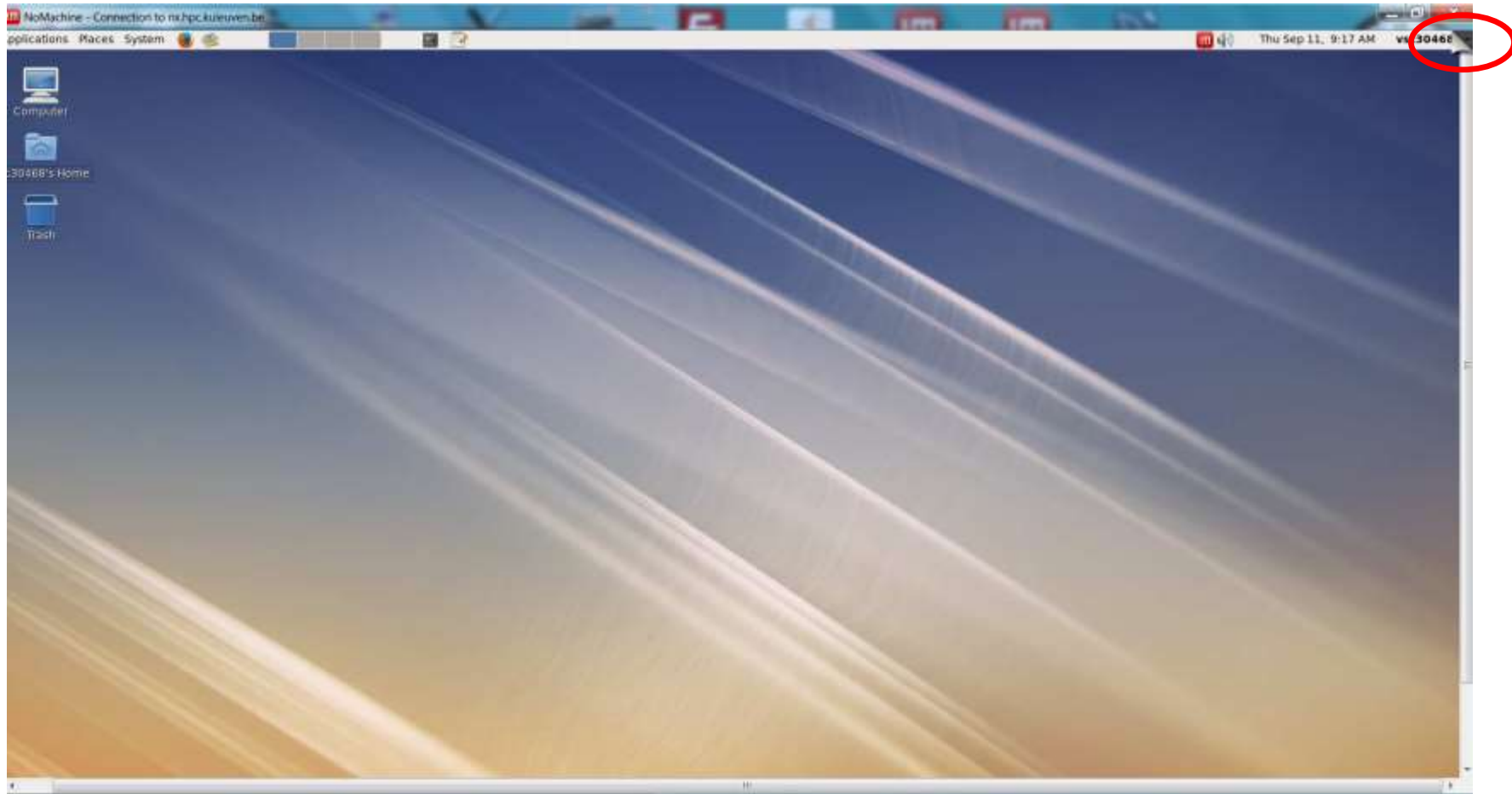
Customizing GUI (NX)



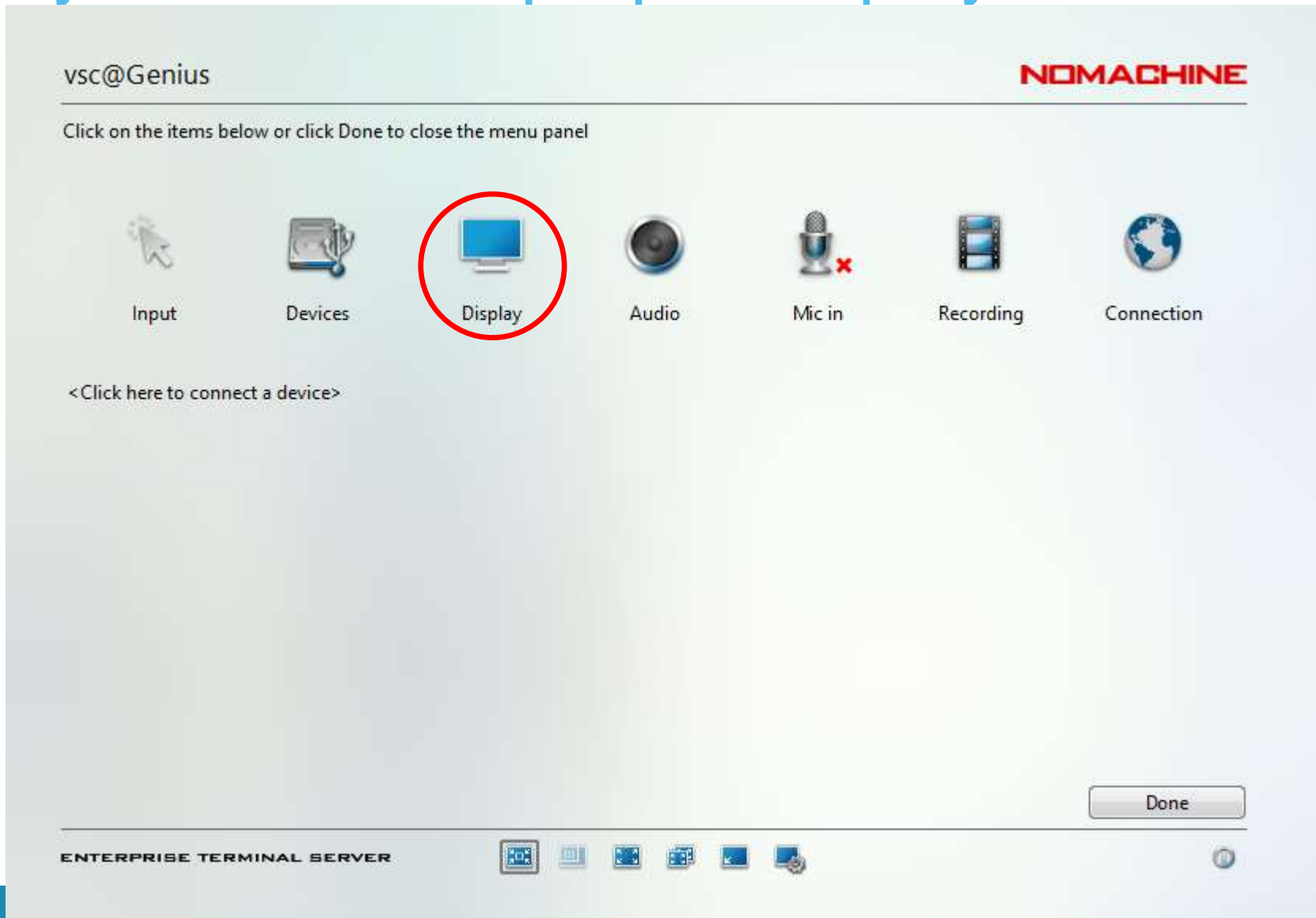
System tools



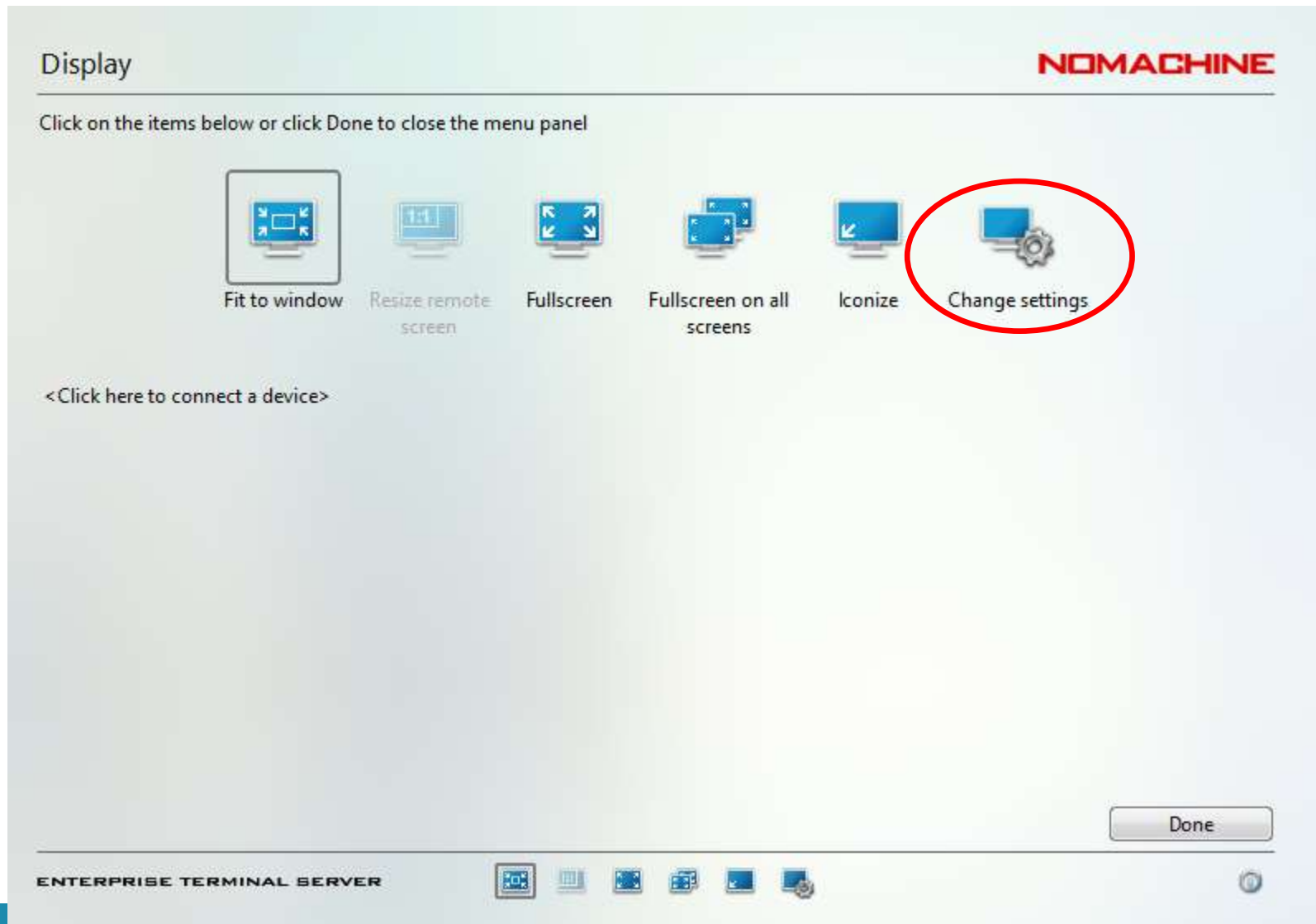
System tools



System tools – proper display



System tools – proper display



System tools – proper display

Display settings

NOMACHINE

Display

Quality

Resolution

640x3601280x7201600x9001920x1080

☐ Use custom resolution W H

Monitor

1

☒ Match the client resolution upon connecting

Options

☐ Disable network-adaptive display quality

☐ Disable multi-pass display encoding

☐ Disable frame buffering on decoding

☐ Disable client side image post-processing

☒ Disable client side hardware decoding

☐ Request a specific frame rate

30 FPS

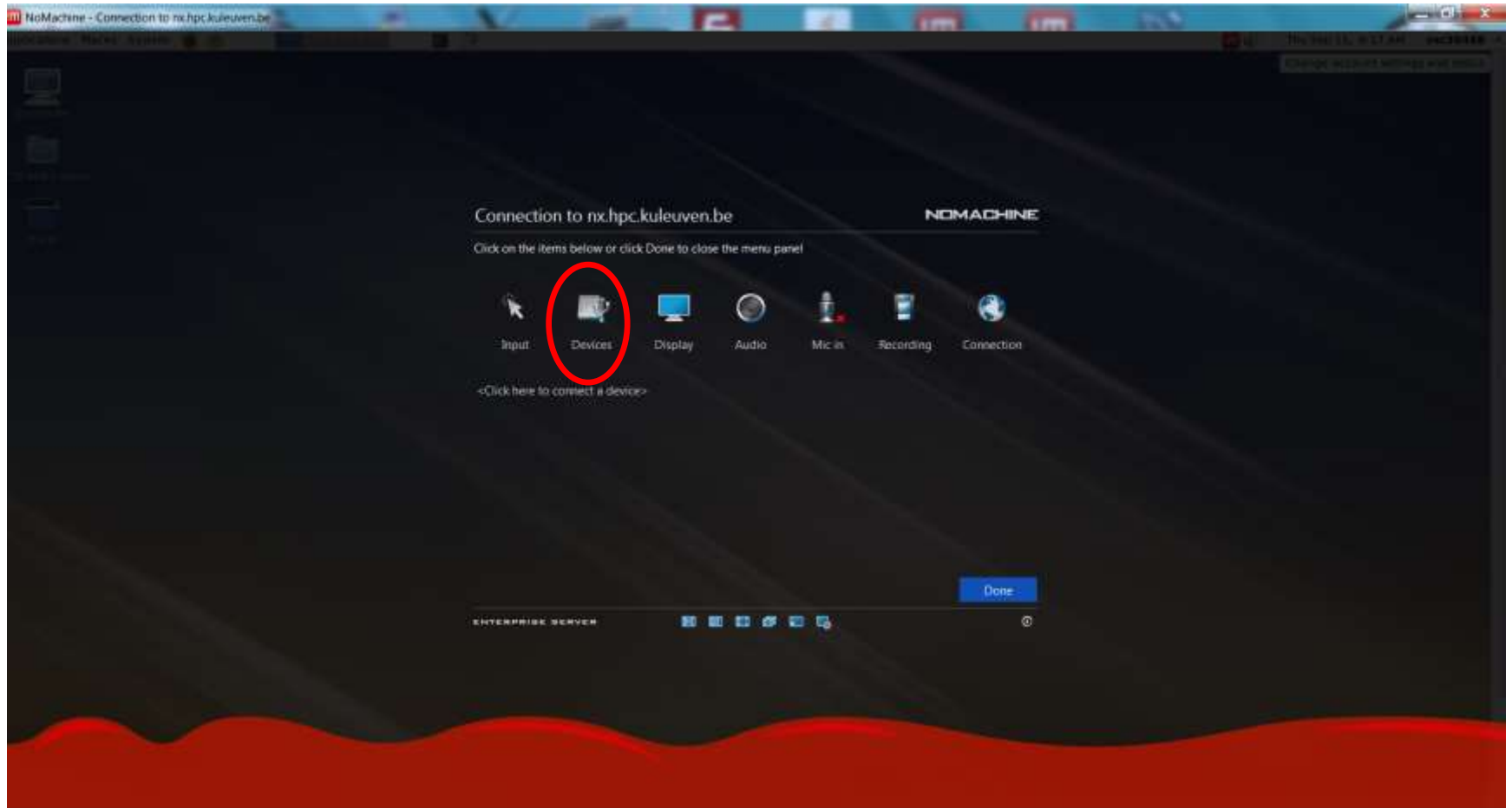
Display 1920x1080, X11 vector graphics, audio Opus 22kHz stereo

Done

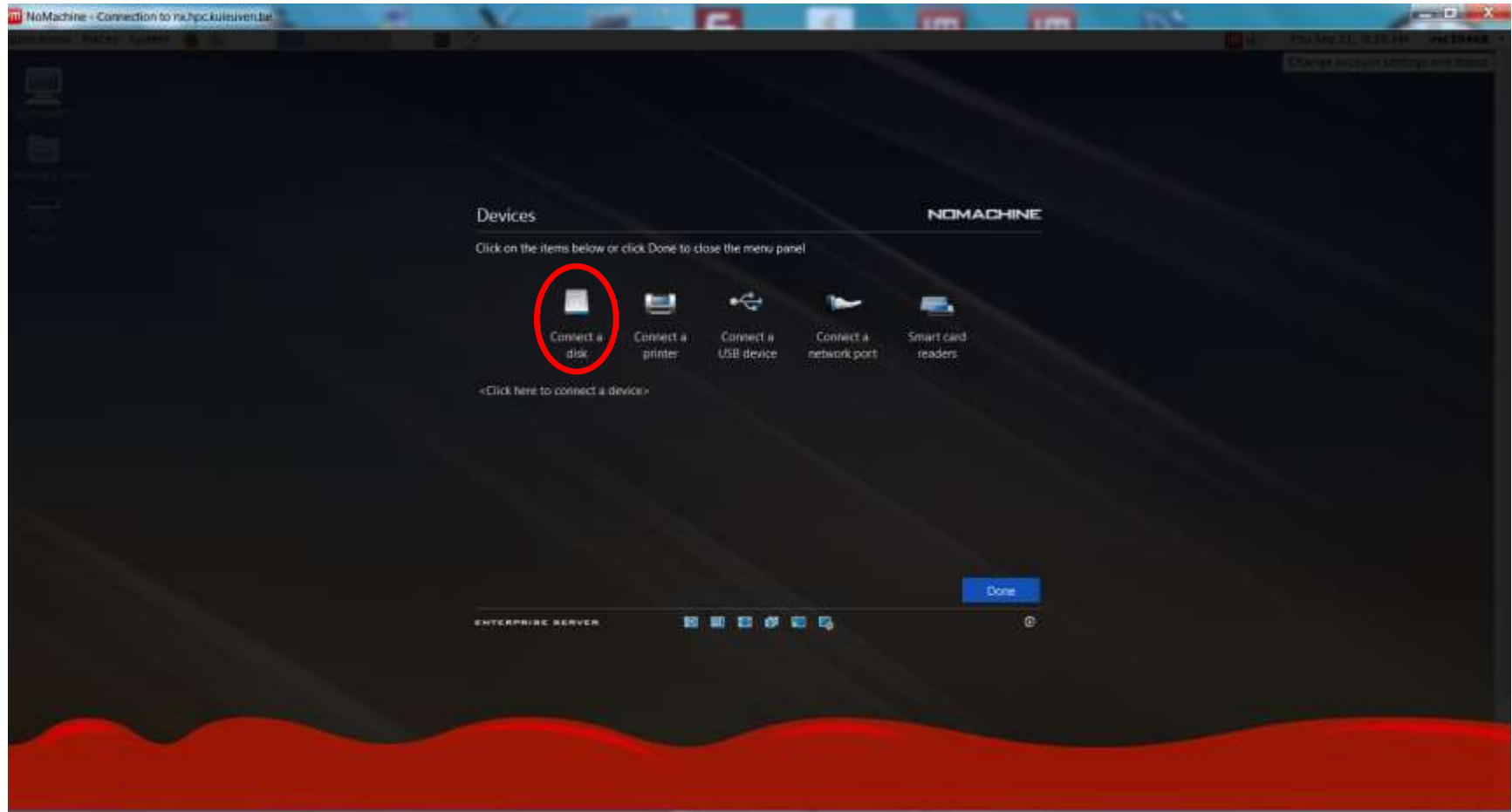
ENTERPRISE TERMINAL SERVER

EN

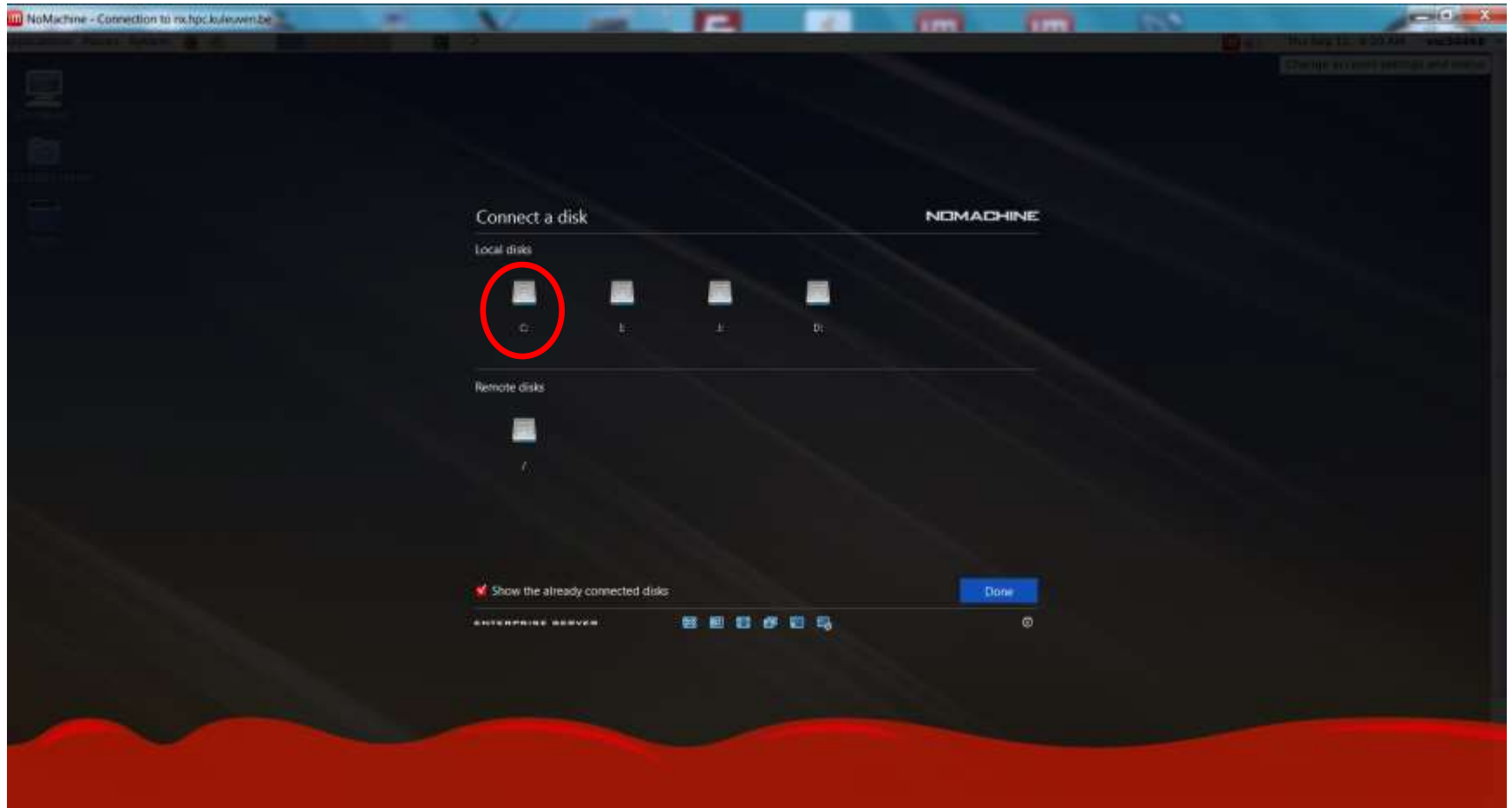
System tools - HDD



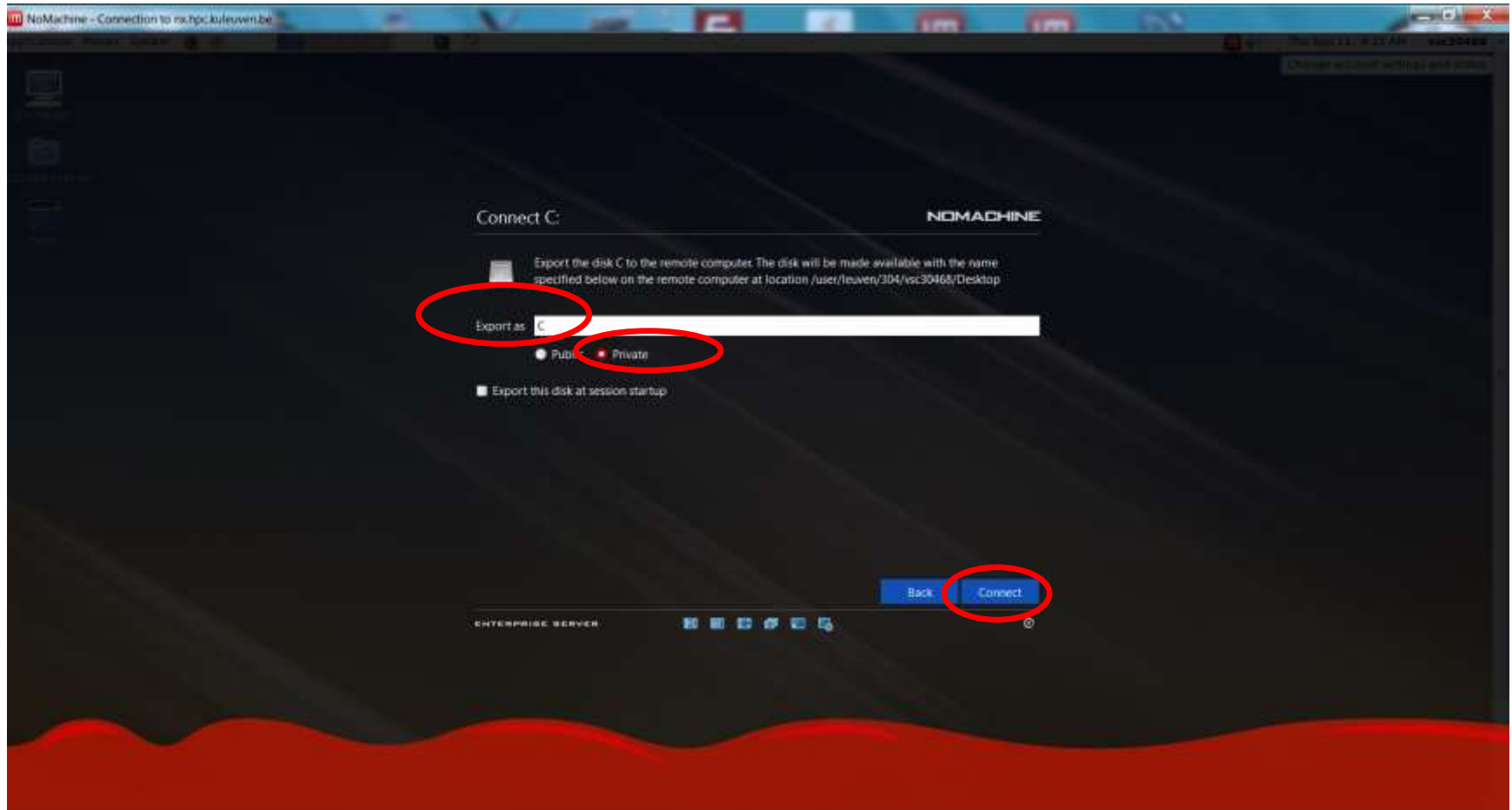
System tools - HDD



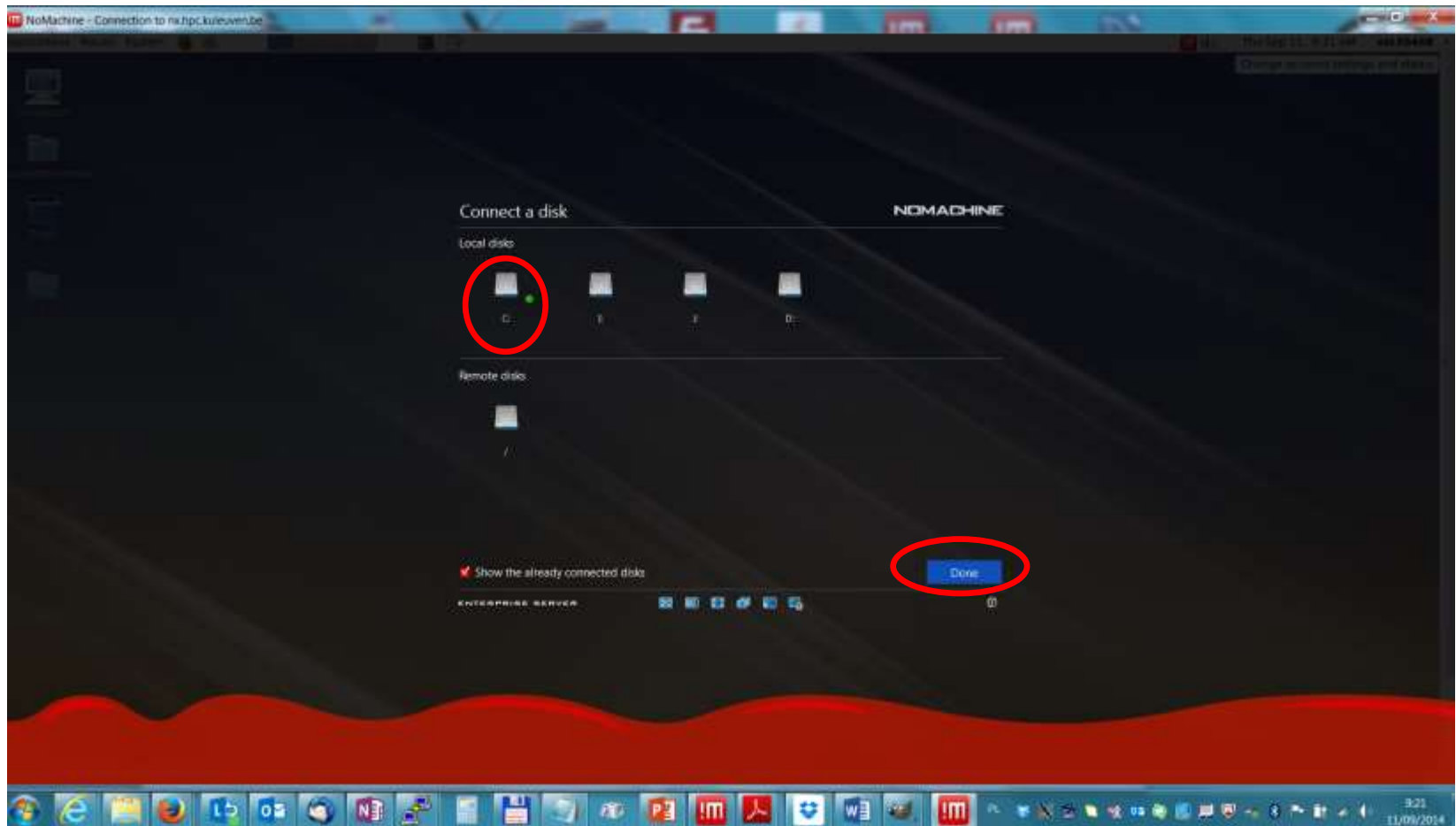
System tools - HDD



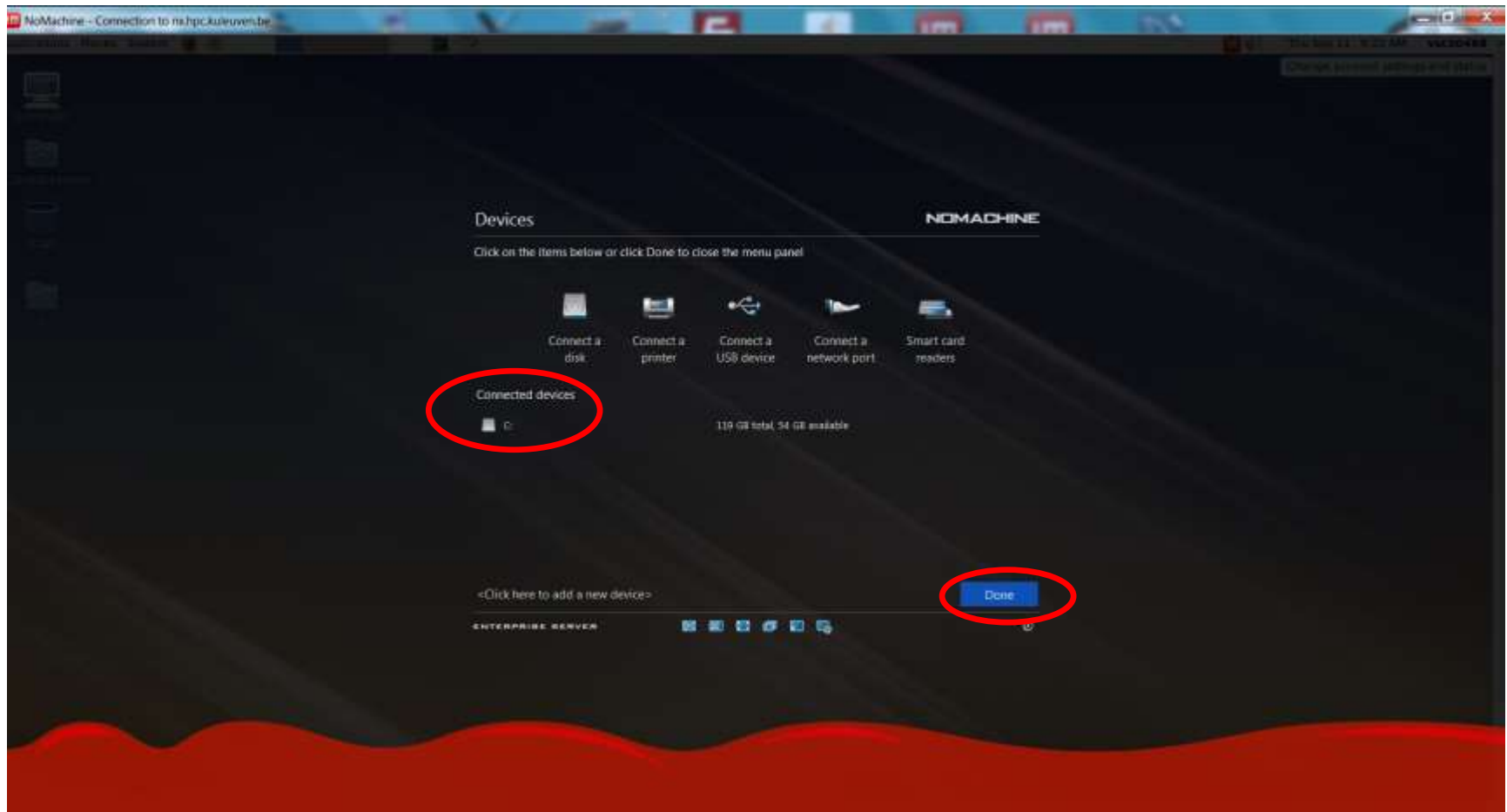
System tools - HDD



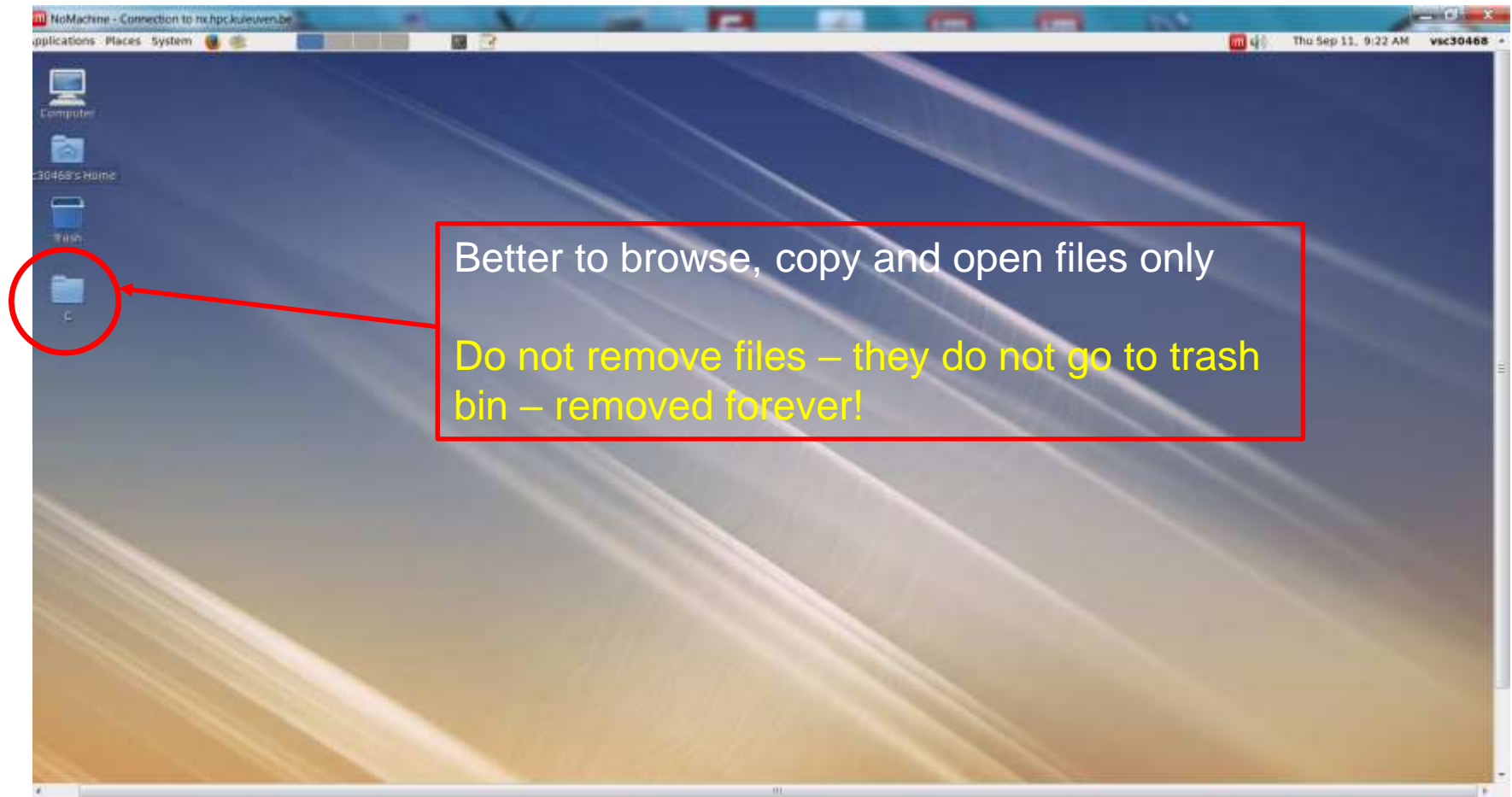
System tools - HDD



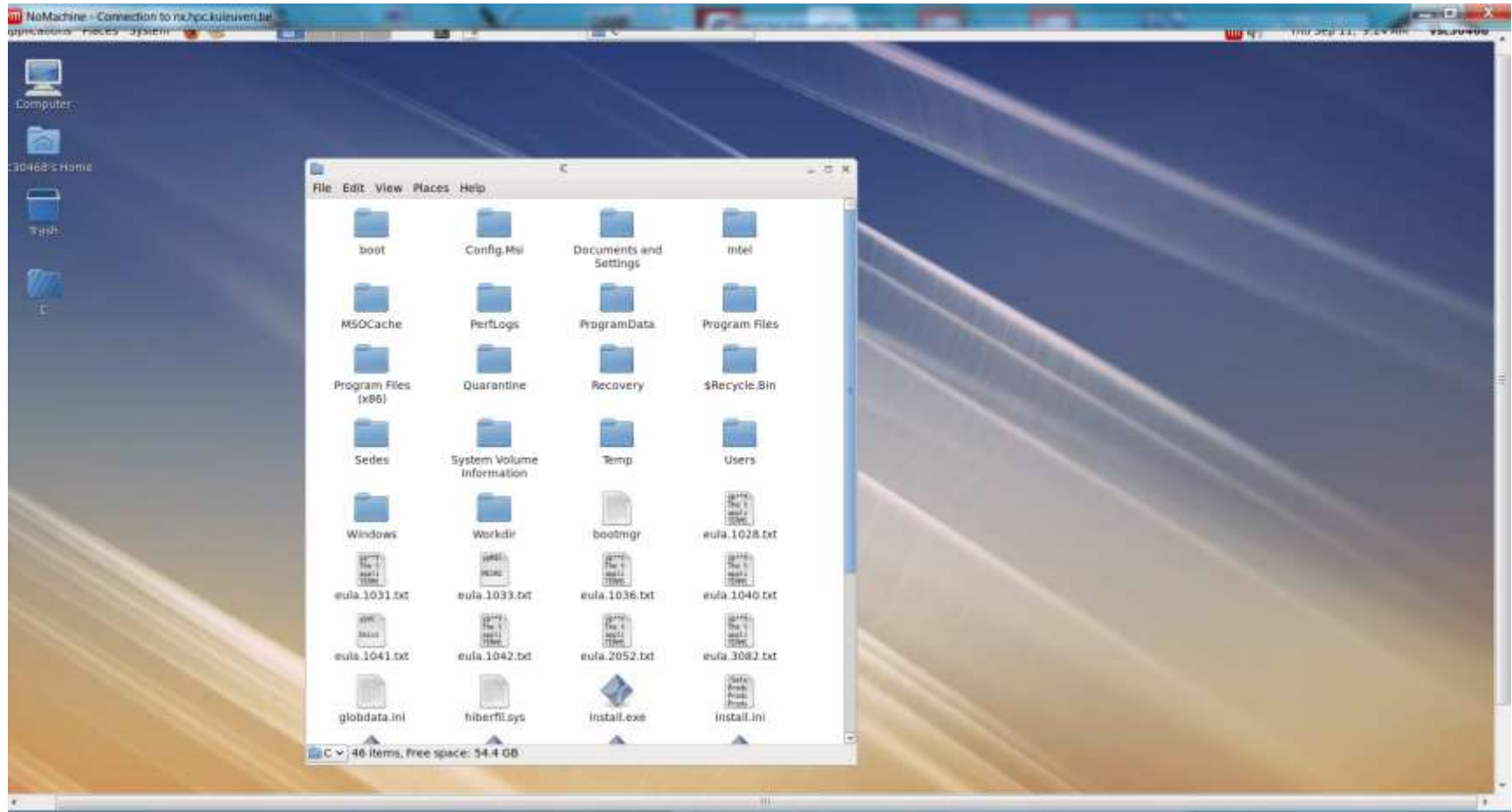
System tools - HDD



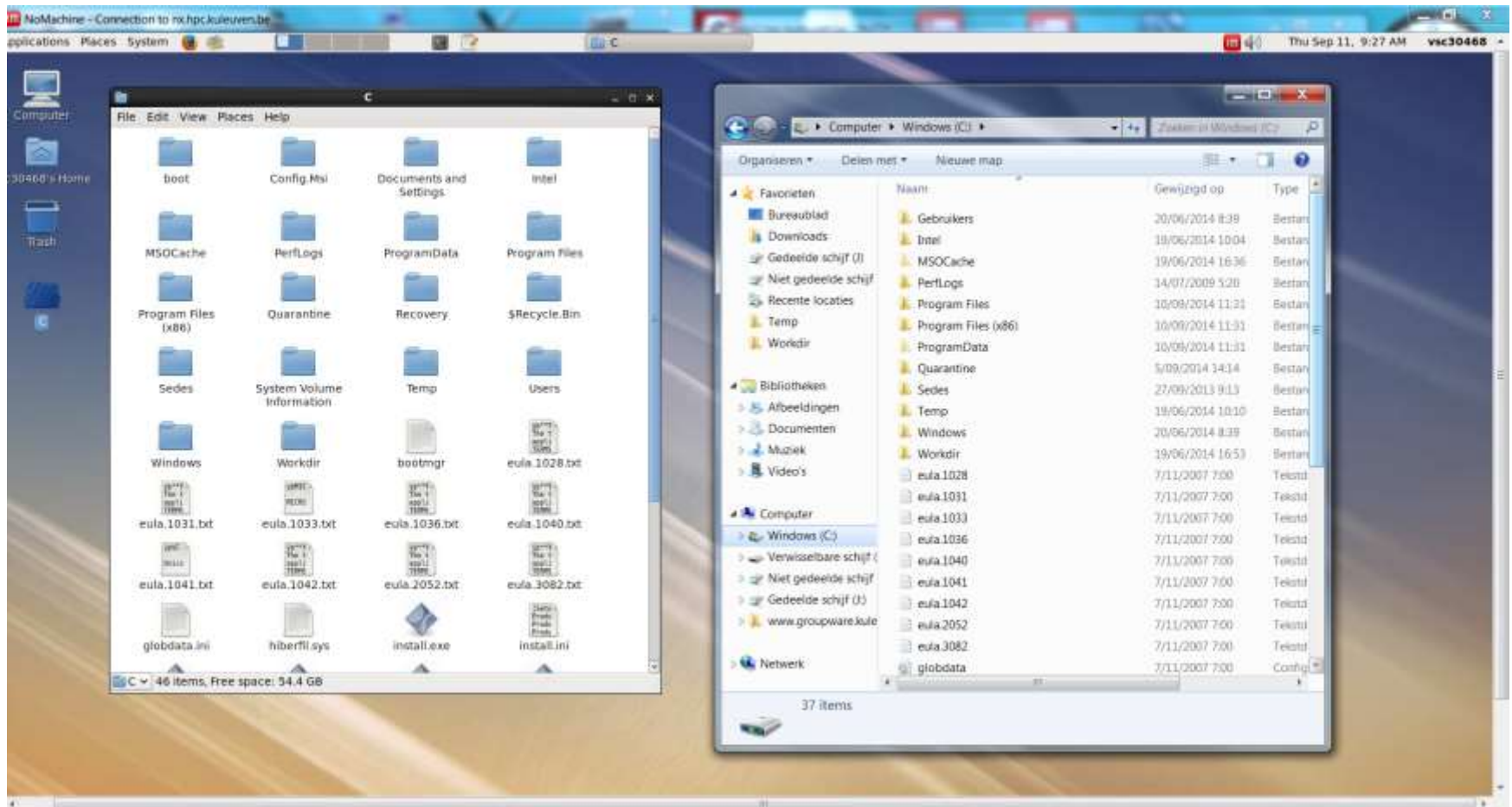
System tools - HDD



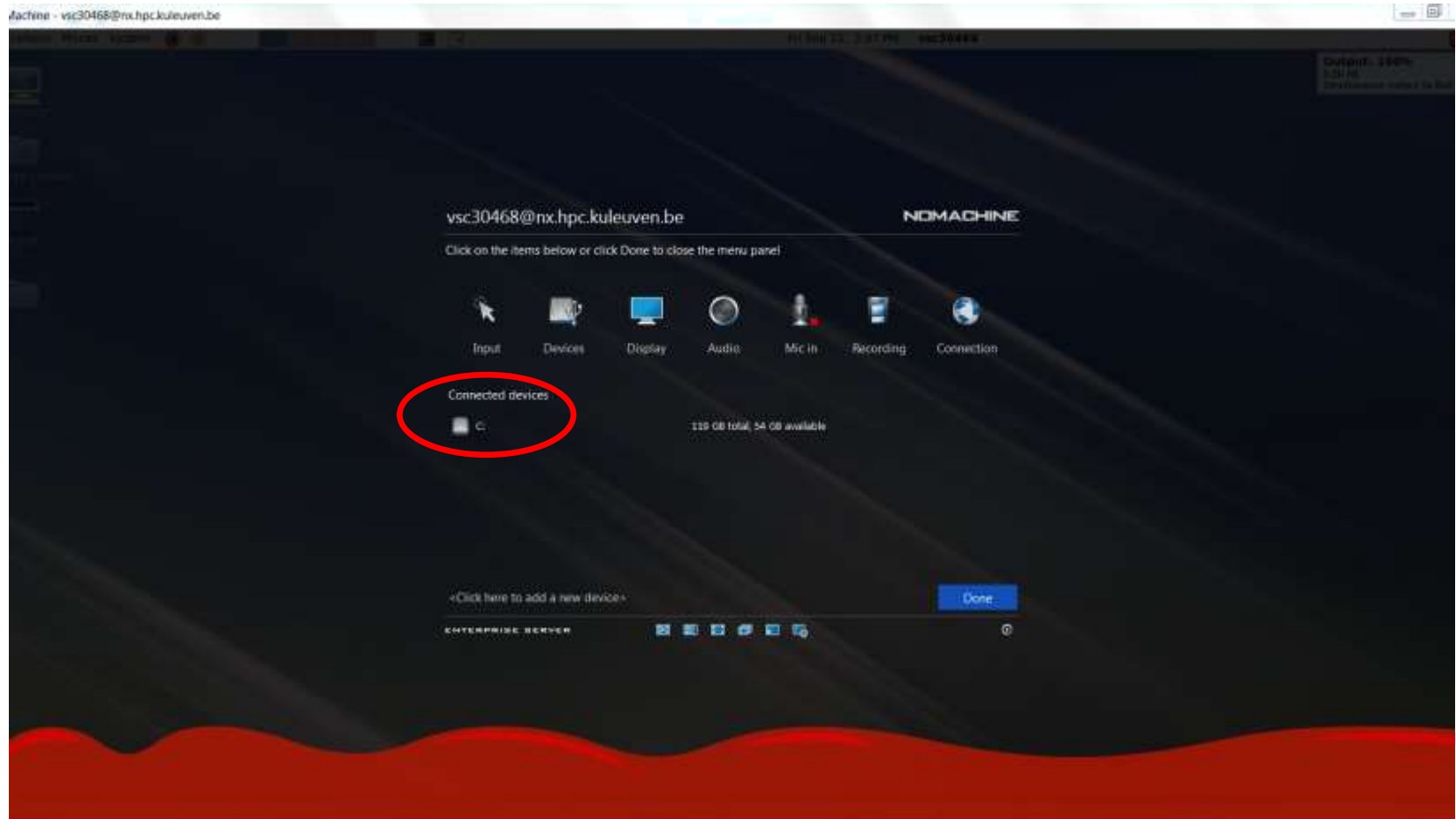
System tools - HDD



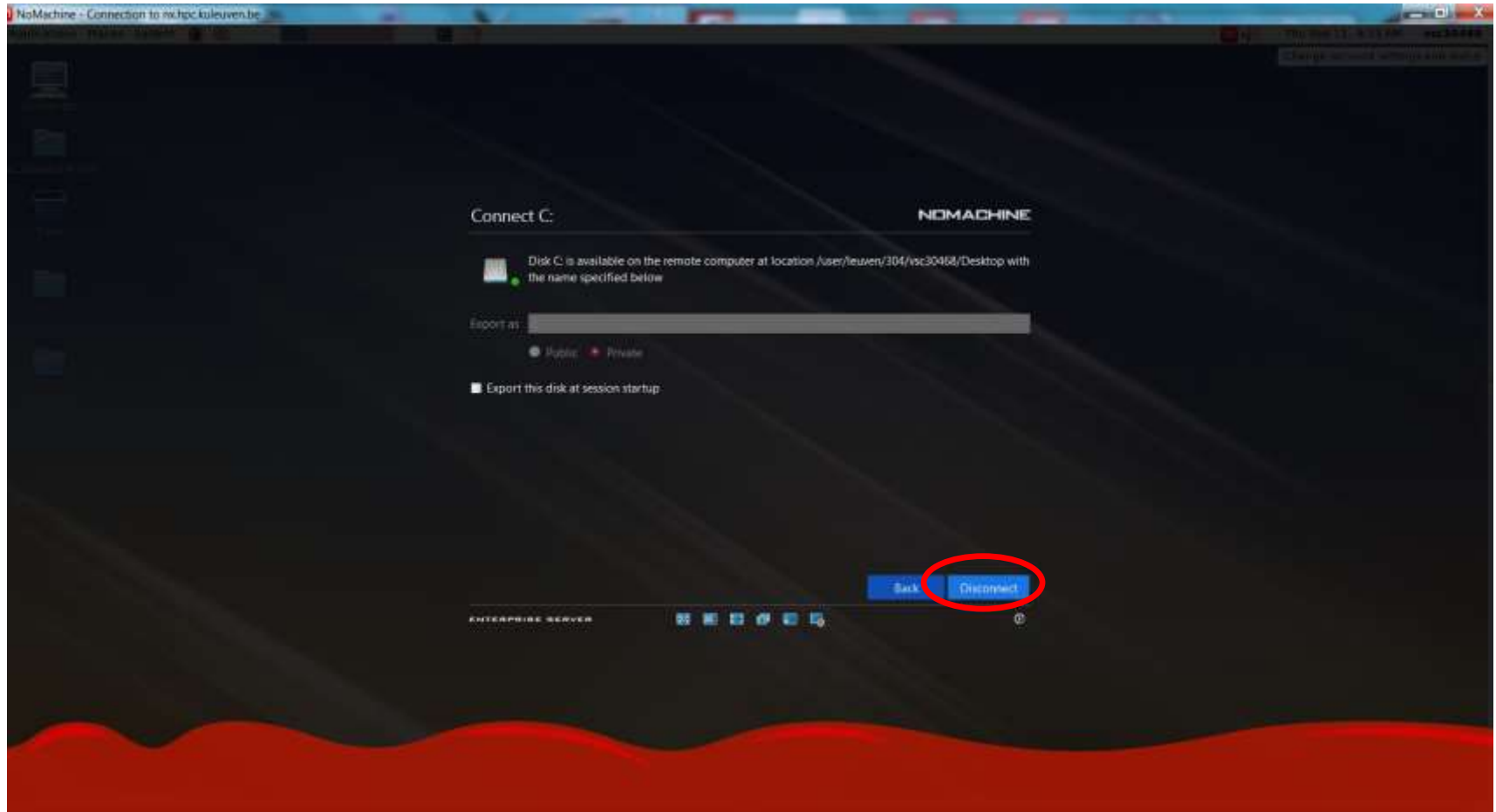
System tools - HDD



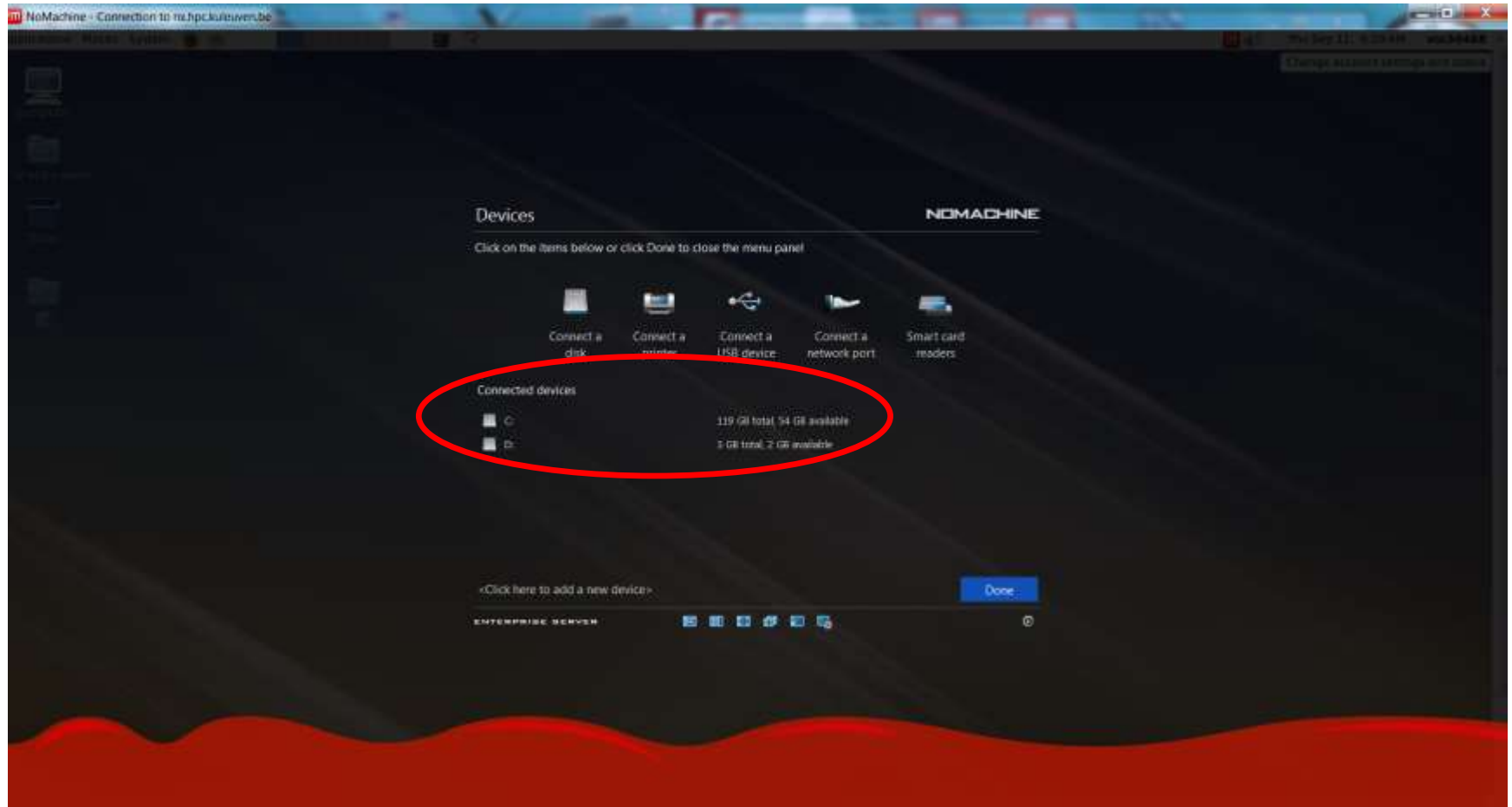
System tools - HDD



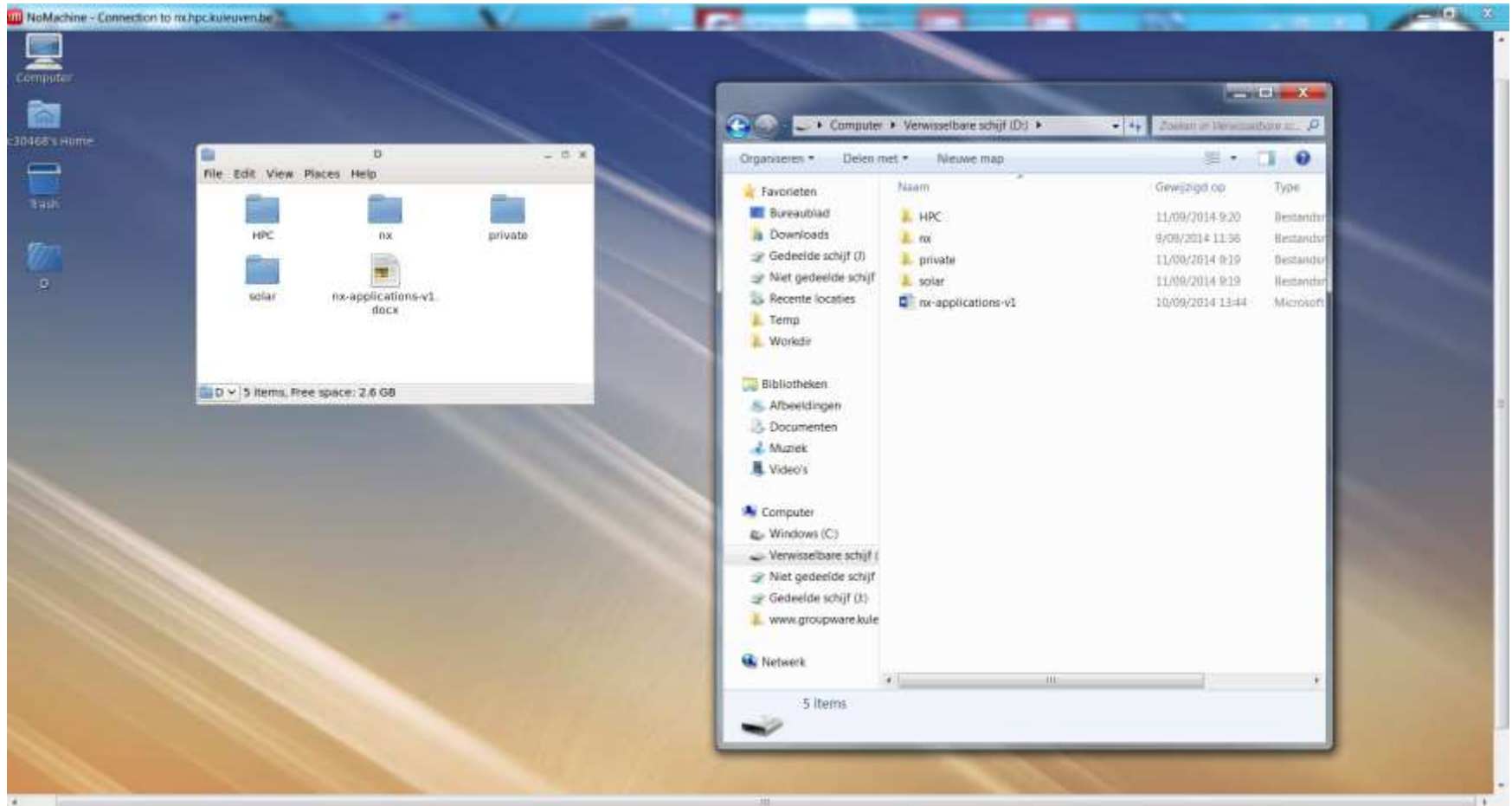
System tools - HDD



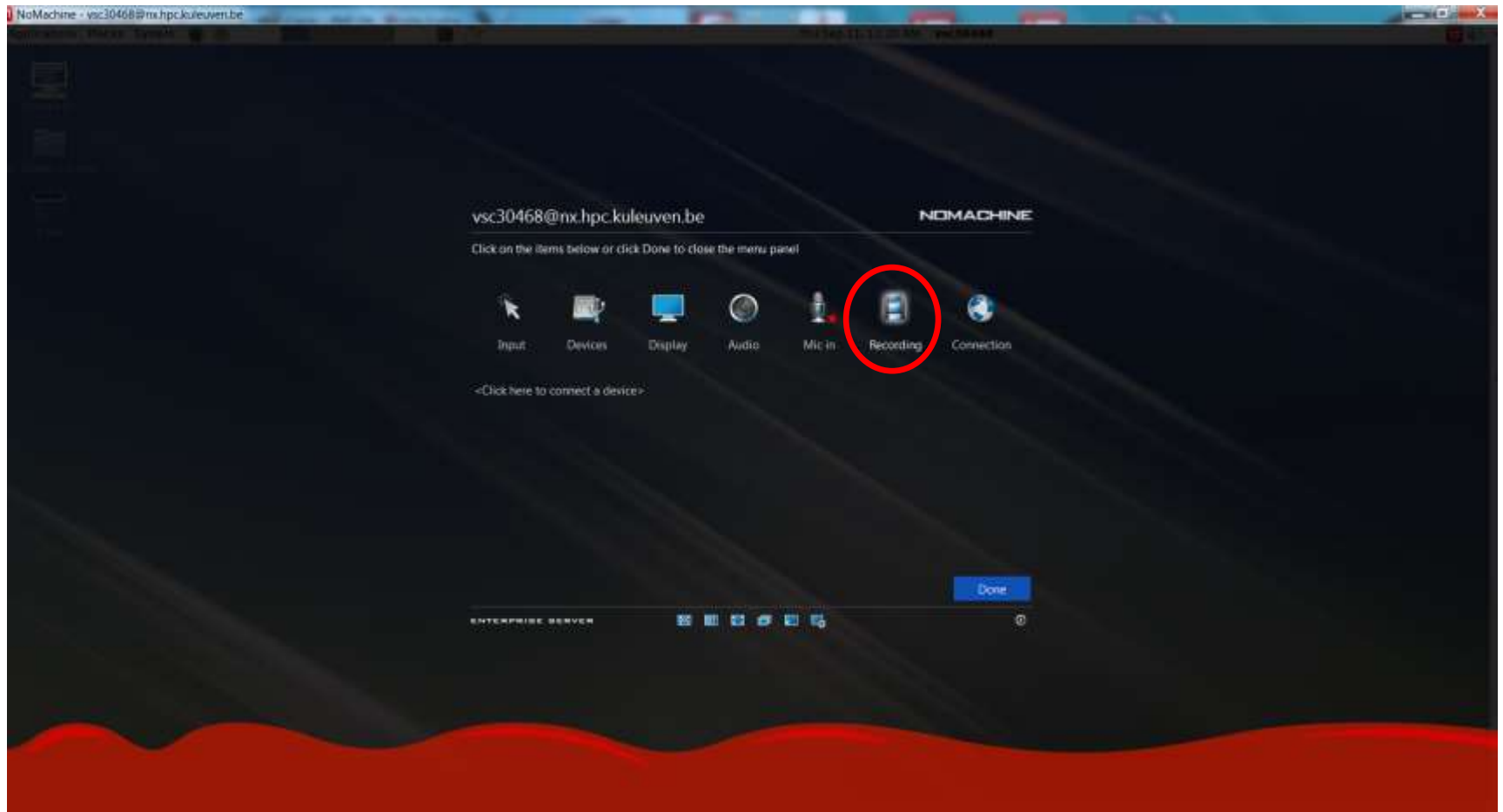
System tools – USB drive



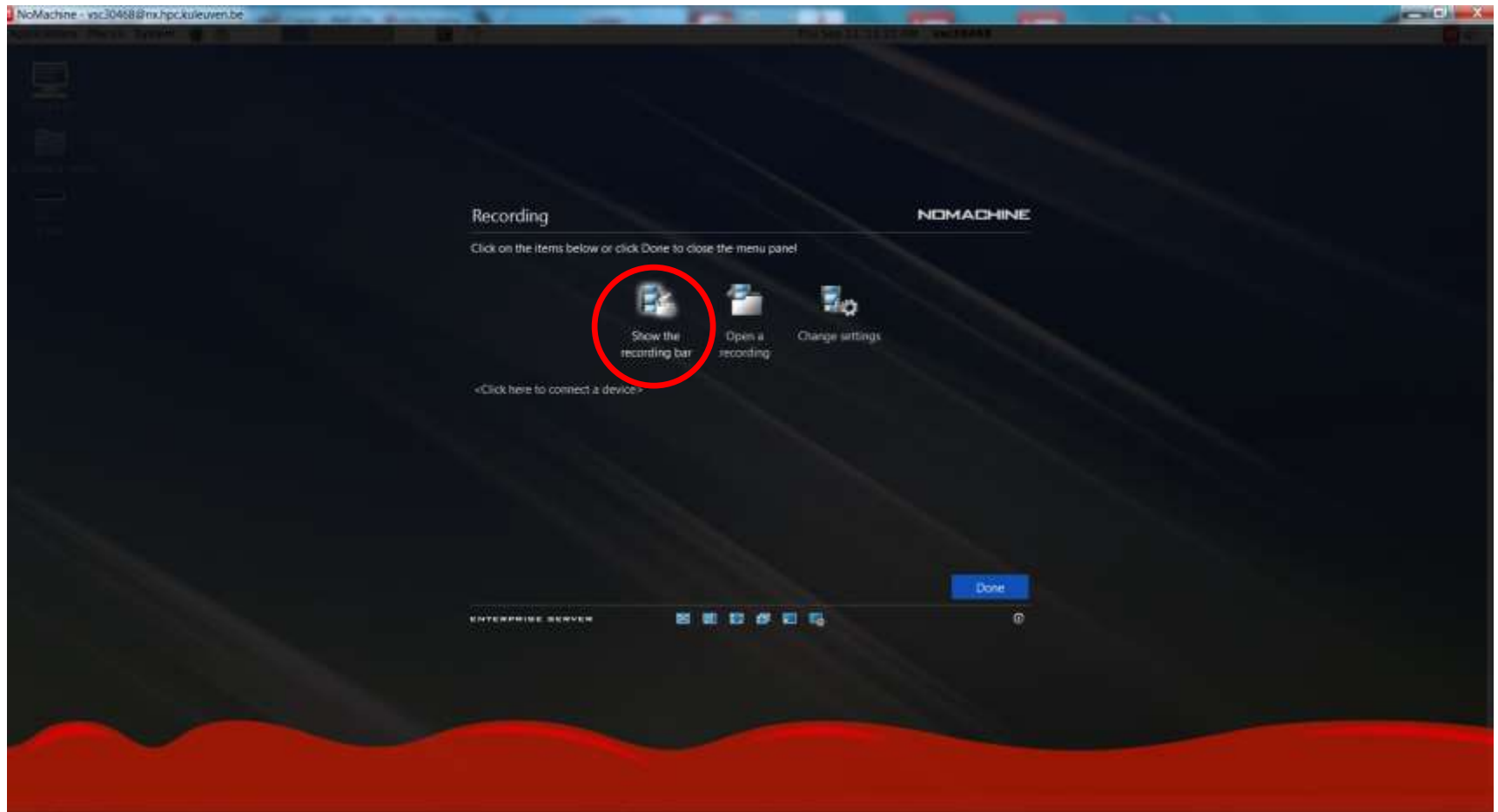
System tools – USB drive



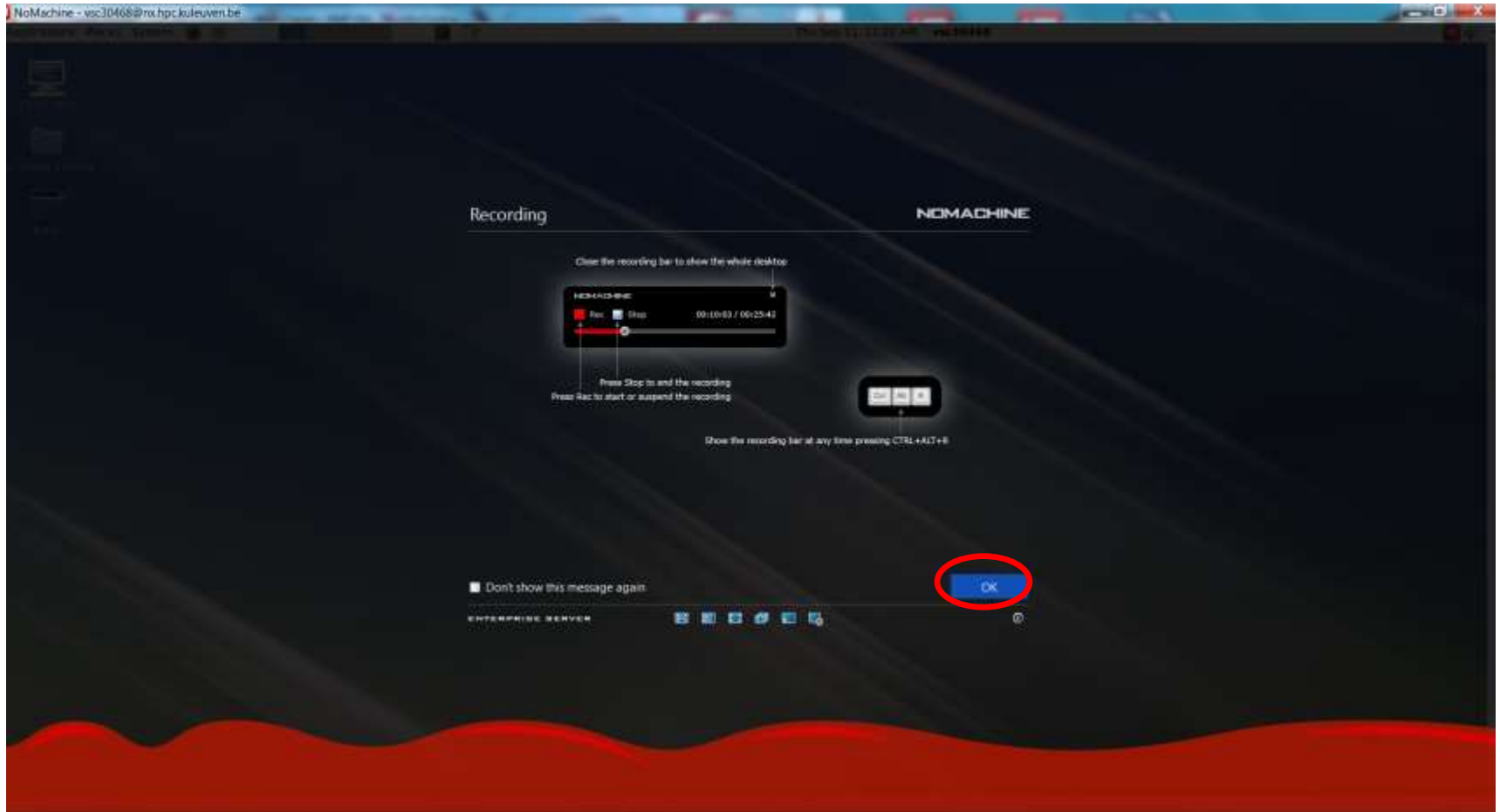
System tools - recording



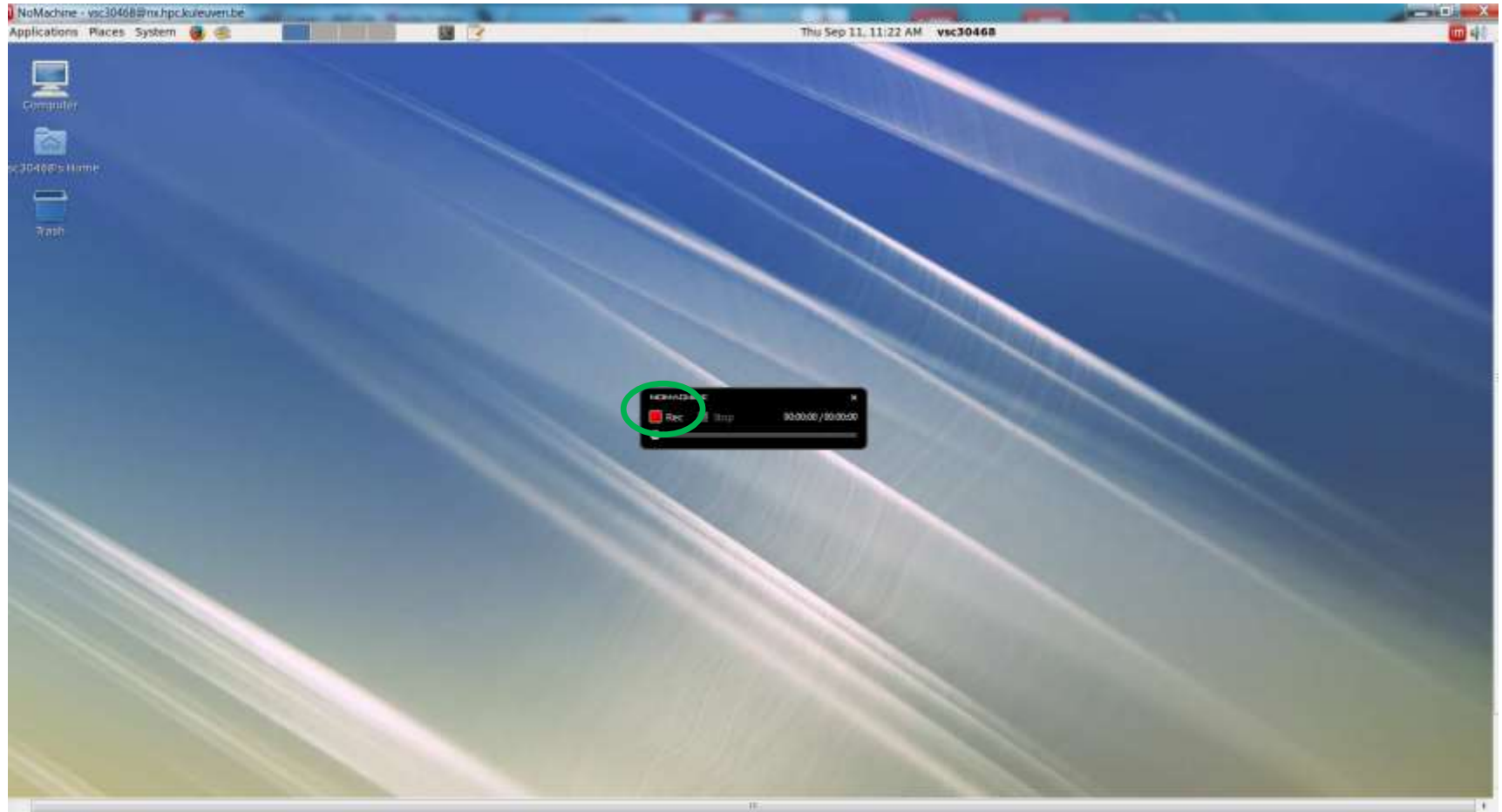
System tools - recording



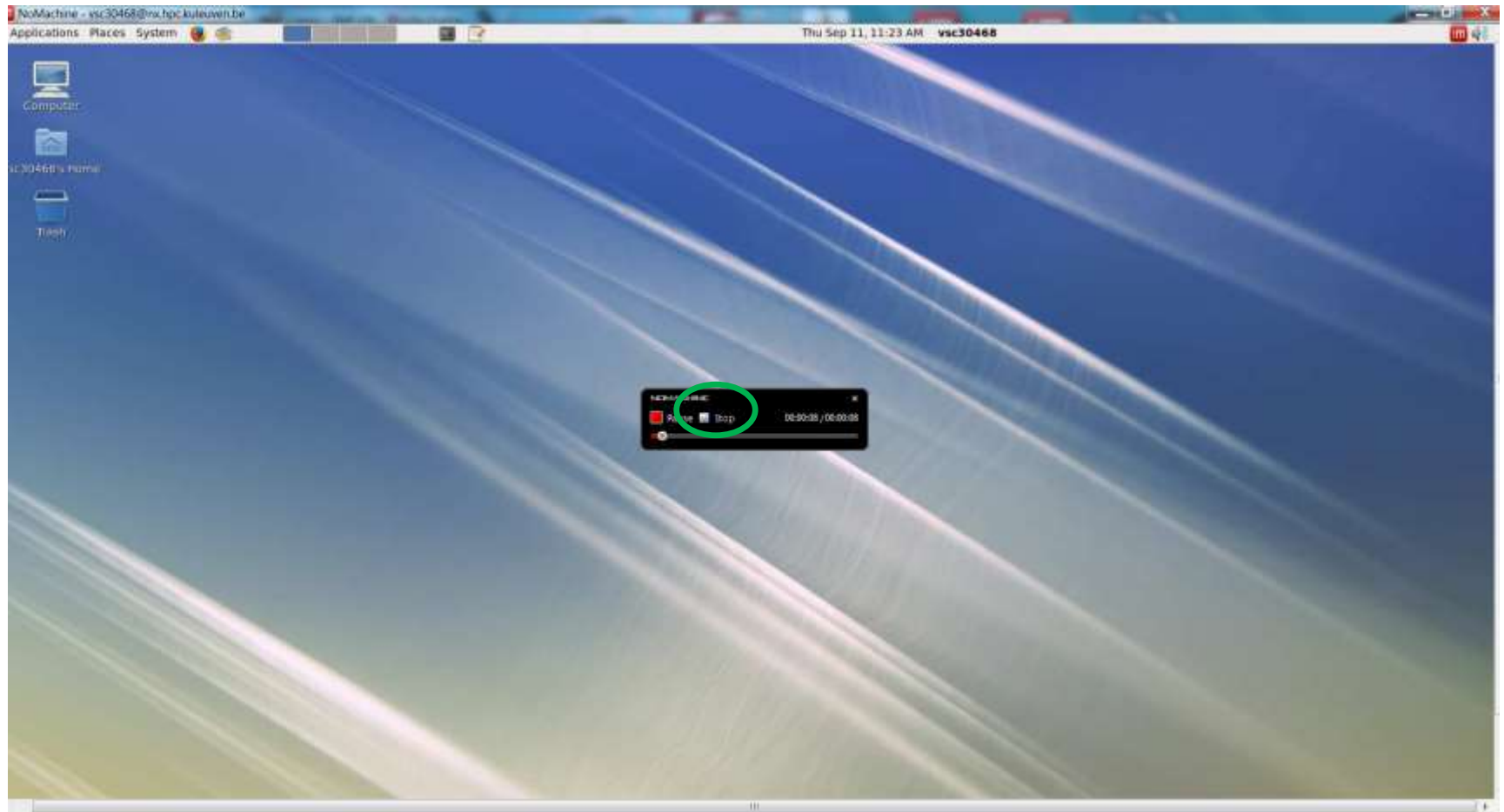
System tools - recording



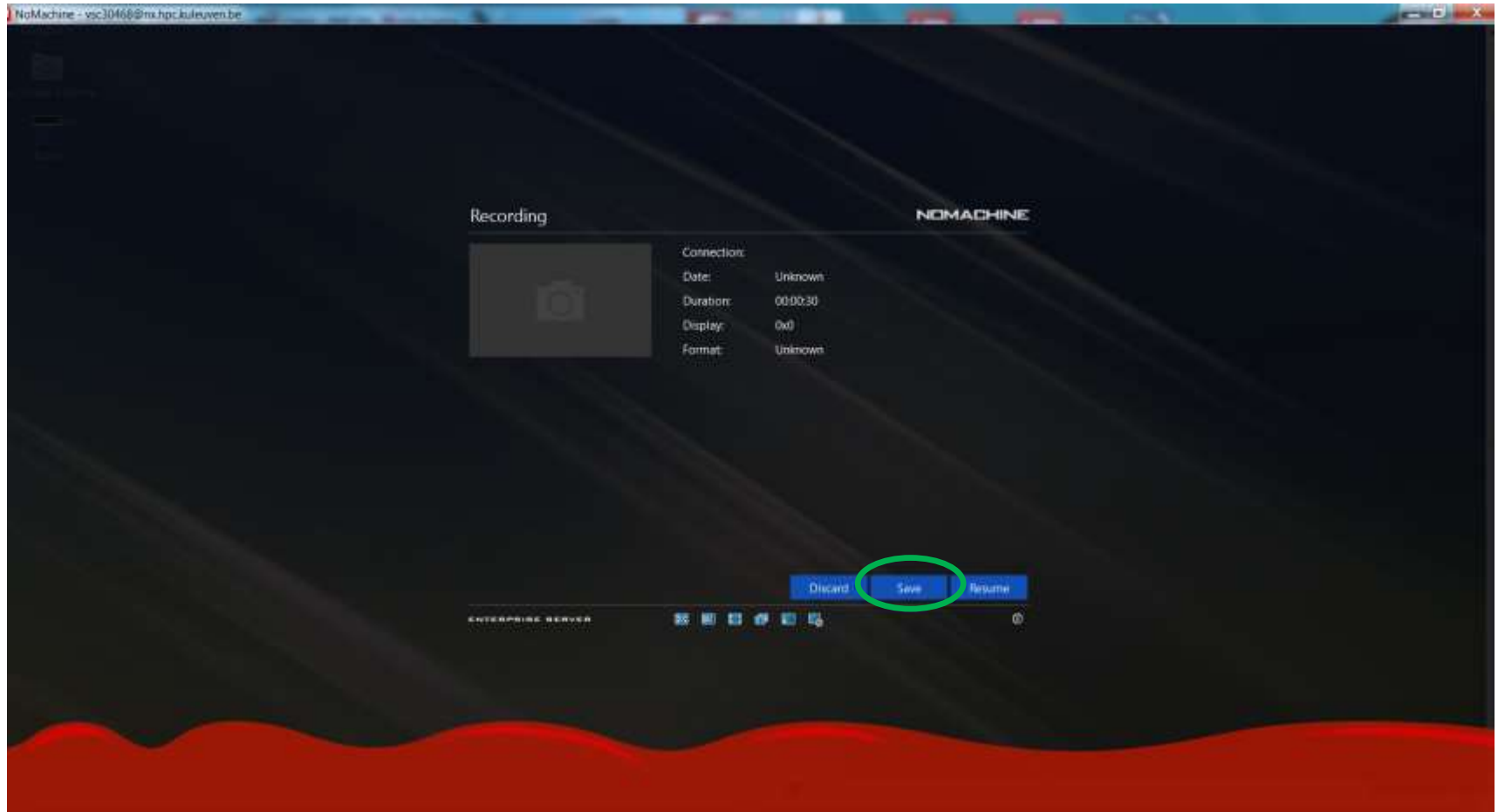
System tools - recording



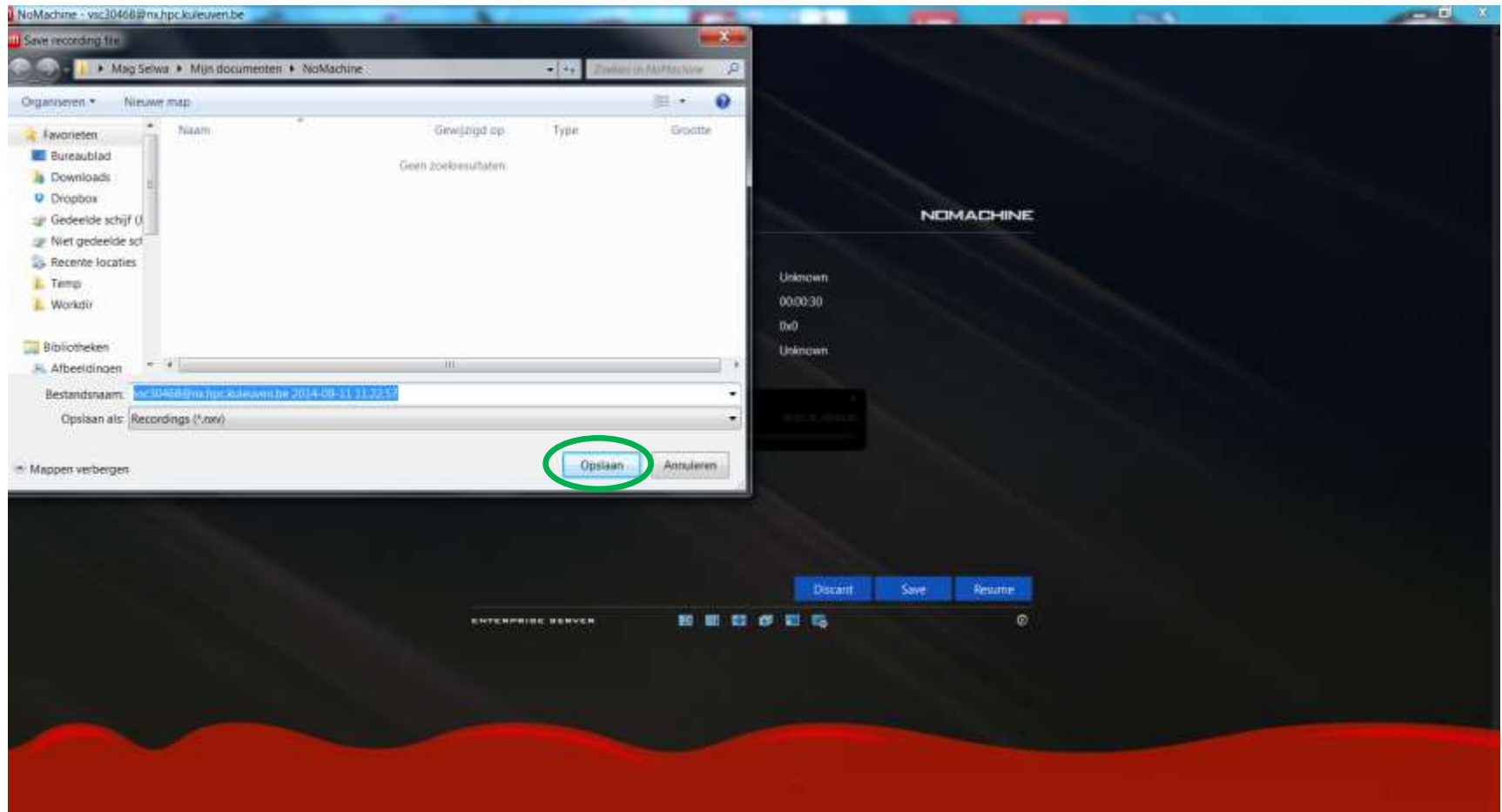
System tools - recording



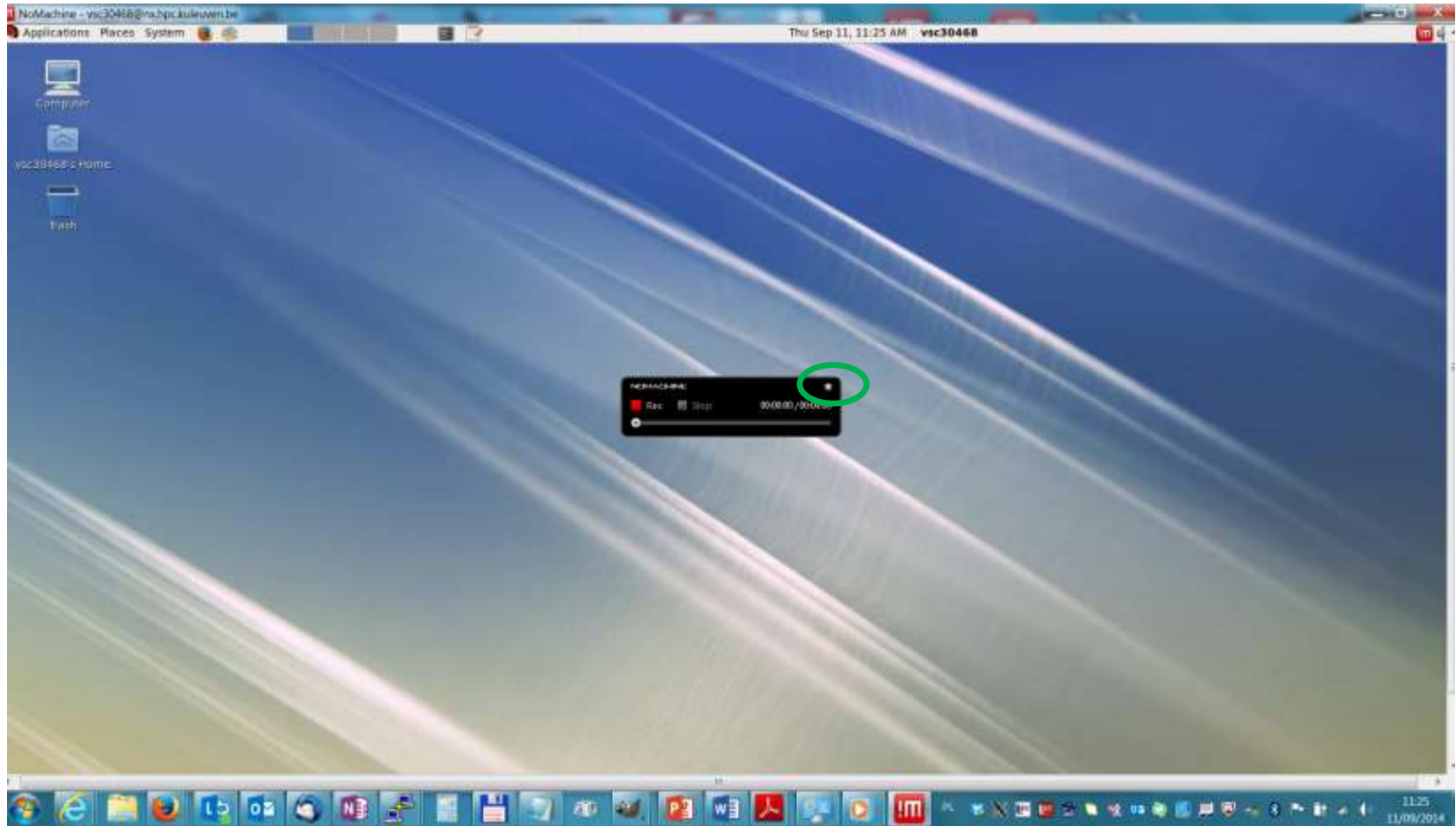
System tools - recording



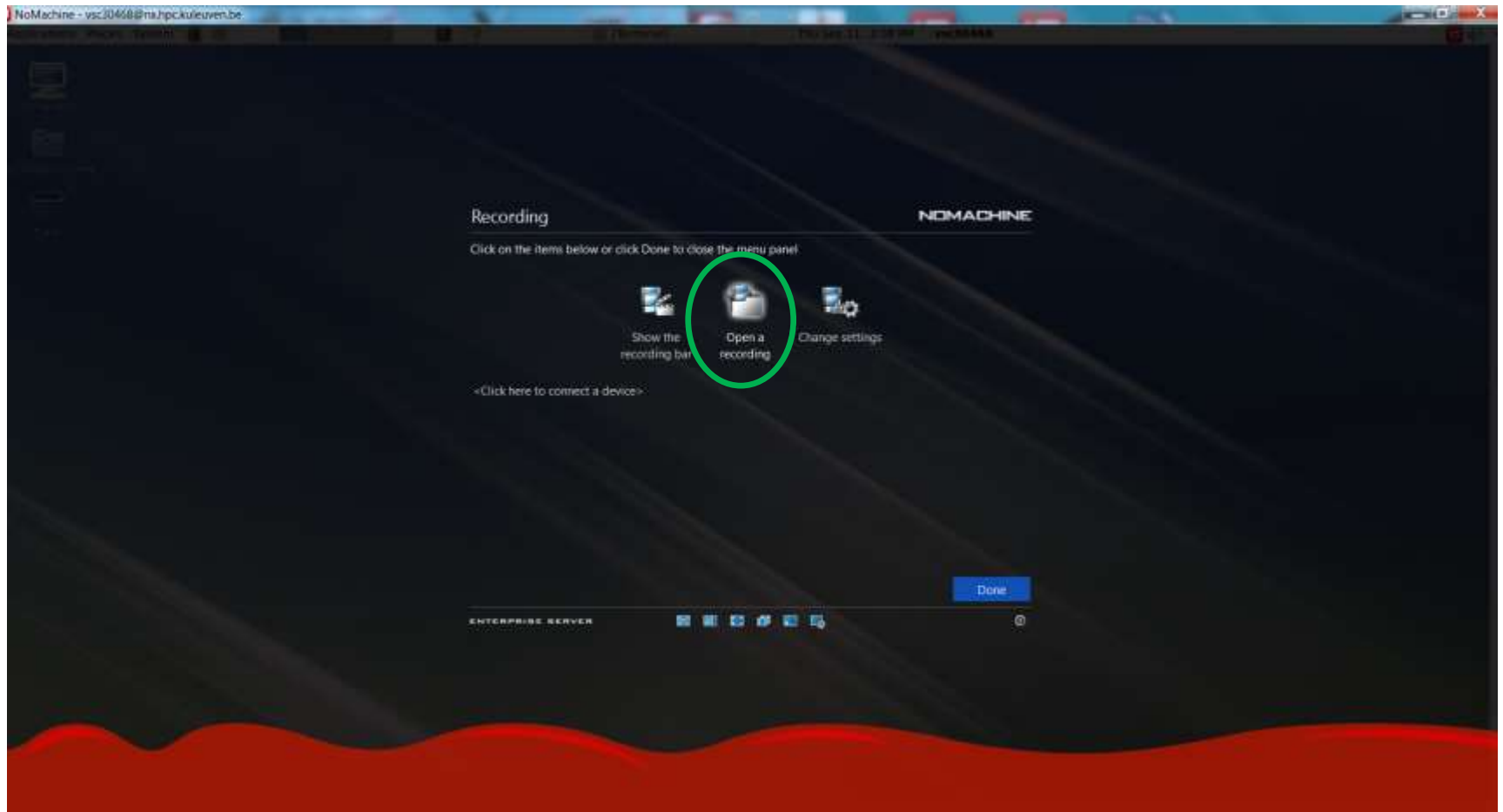
System tools - recording



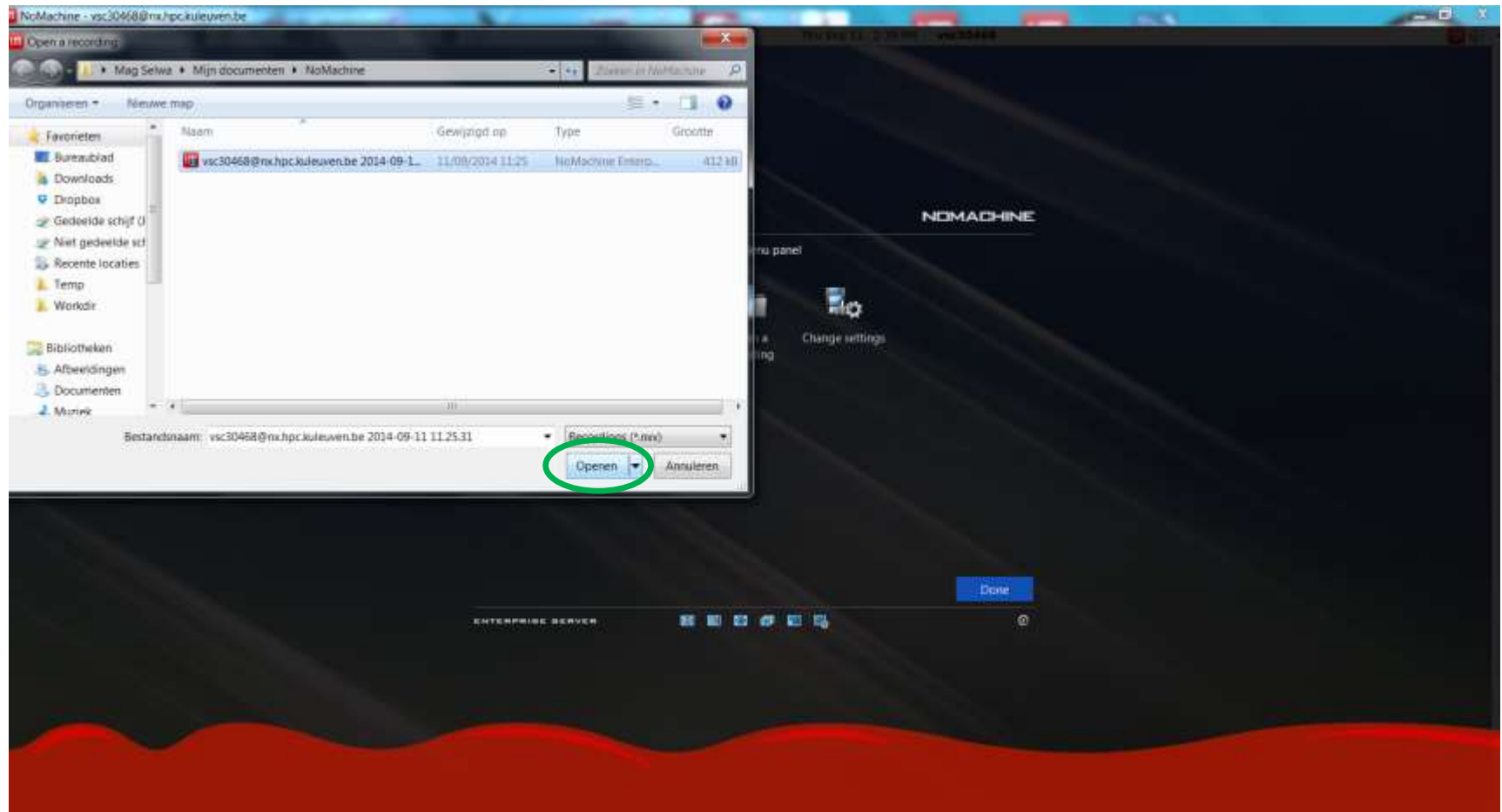
System tools - recording



System tools

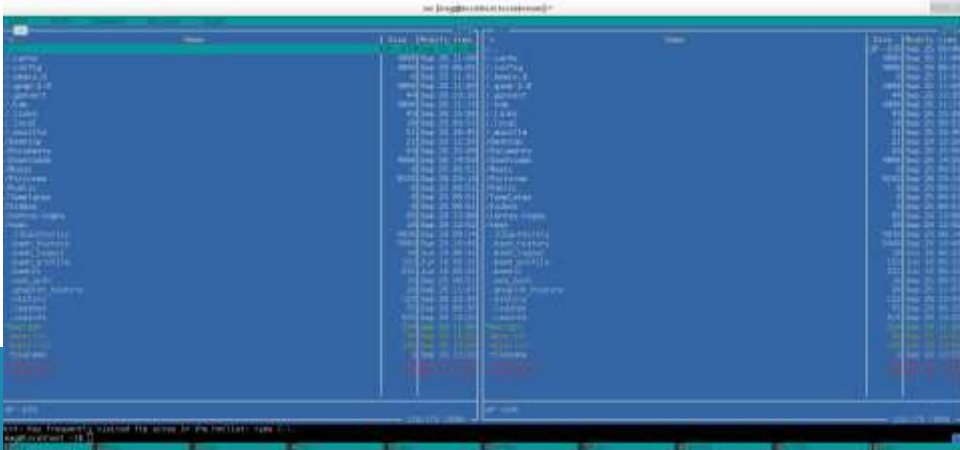
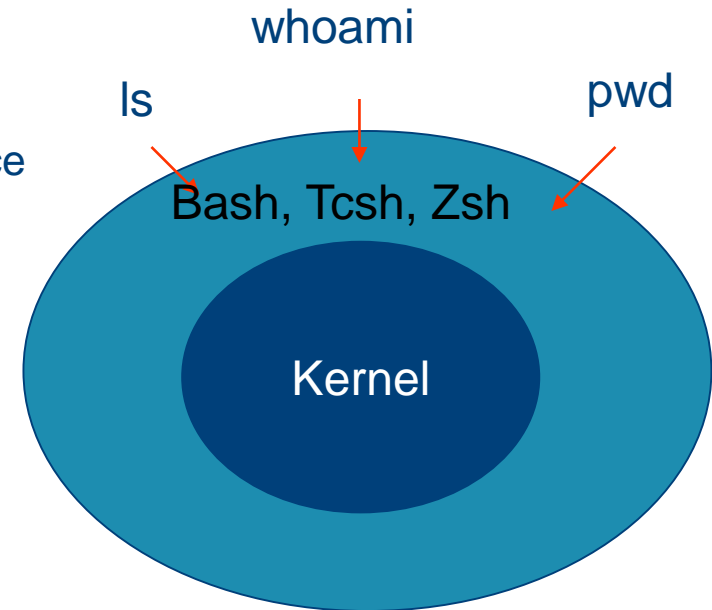


System tools - recording



Linux shell

- Shell interprets the command and request service from kernel
- Similar to DOS but DOS has only one set of interface while Linux can select different shell
- Bourne Again shell (Bash), TC shell (Tcsh), Z shell (Zsh)
- Different shell has similar but different functionality
- Bash is the default for Linux
- Graphical user interface of Linux is in fact an application program work on the shell
- Special (visual) type of shell is mc (midnight commander) – easy to process files



Midnight commander

[illegible]

Midnight commander

- **Keyboard Shortcuts**
- In normal browsing mode:
 - F1 - help. More readable than the 2000-line man page, although difficult to browse.
 - F2 - user menu (offers option to gzip files, etc.)
 - F3 - view (handy to check the contents of an rpm or tgz file, or read contents of files)
 - F4 - edit with internal editor, mcedit
 - F5 - copy
 - F6 - rename or move
 - F7 - create a directory
 - F8 - delete
 - F9 - pull-down - accesses the menu bar at the top.
 - F10 - quit. Closes mc, as well as mcedit and any unwanted open menu.

Midnight commander

Selecting files

- Insert (Ctrl + t alternatively) - select files (for example, for copying, moving or deleting).
- + - select files based on a pattern.
- \ -unselect files based on a pattern.
- * - reverse selection. If nothing was selected, all files will get selected.

Accessing the shell

- There's a shell awaiting your command at the bottom of the screen - just start typing (when no other command dialog is open, of course).
- Since Tab is bound to switching panels (or moving the focus in dialogs), you have to use Esc Tab to use autocompletion. Hit it twice to get all the possible completions (just like in a shell). This works in dialogs too.
- If you want inspect the output of the command, do some input or just prefer a bigger console, no need to quit mc. Just hit **Ctrl + o** - the effect will be similar to putting mc in the background. Your current working directory from mc will be passed on to the shell... and vice versa! Hit Ctrl + o again to return to mc.

Hands-on 1



VSC-related commands



Information about users and processes

- `who`
Lists all the users logged on the system.
- `groups`
Tells which groups I belong to – important to check if already assigned to credits
- `top`
Displays all processes (change with `<` or `>` for different parameters).
- `ps tree`
Displays process tree (`ps tree -u $USER`).
- `tree`
Lists contents of directories in a tree-like format (`tree $VSC_HOME`).

Available space

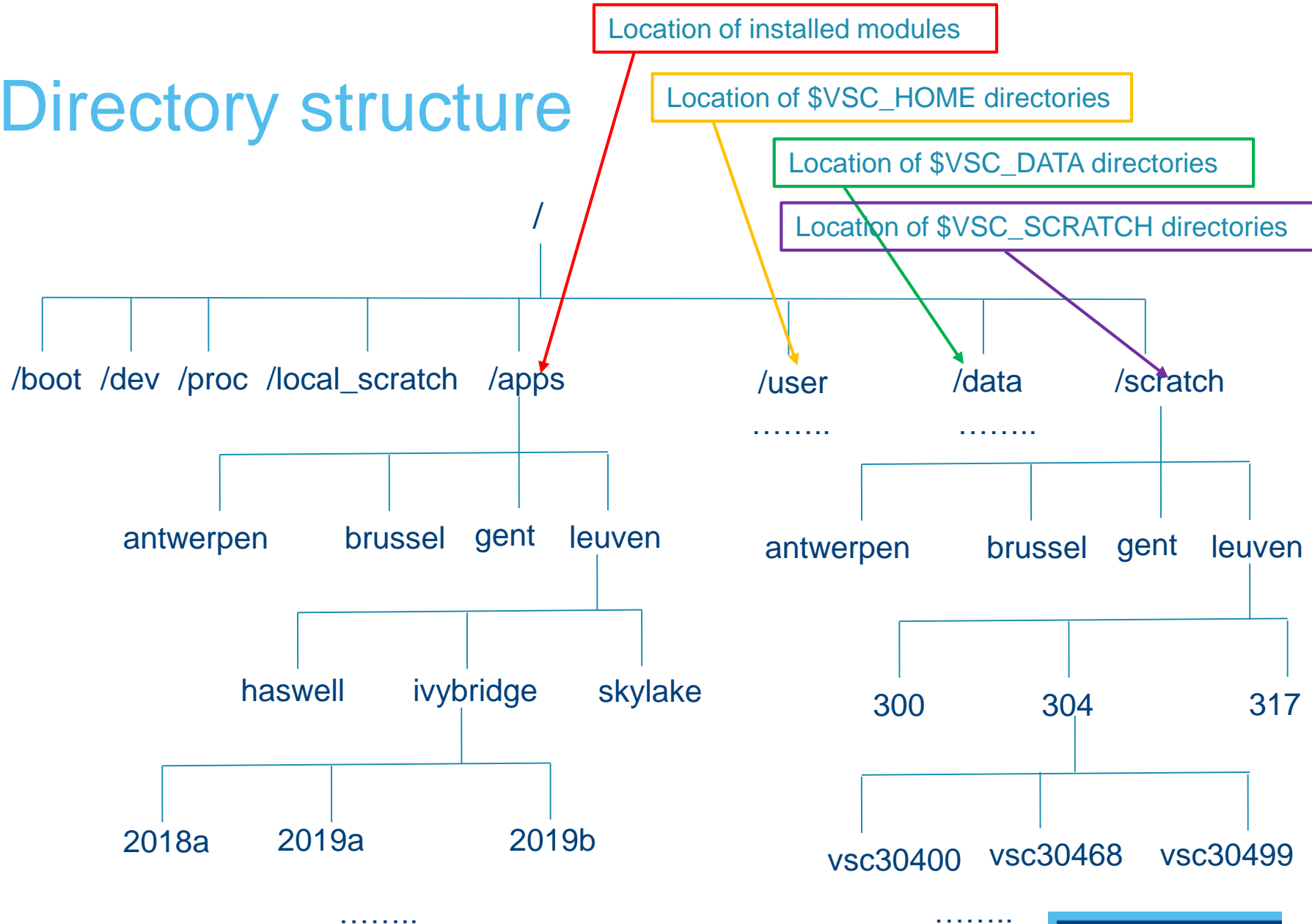
- How much space do I have?
 - `$ myquota`
 - `$ quota -s ($VSC_HOME and $VSC_DATA)`
 - `$ mmlsquota vol_ddn2:leuven_scratch --block-size auto ($VSC_SCRATCH)`
- How much space am I taking up?
 - `$ du -kah $VSC_HOME` (or `du -ksh` without listing all the files)
 - command to find out how much space a folder or directory uses
 - `$ df -kah`
 - display space information for the entire system

- Bit – either a 1 or 0
- Byte – 8 bits “0000 1111”, or “x0F”, or 16
- KB, Kilobyte - 1024 Bytes
- MB, Megabyte – 1024KB
- GB, Gigabyte – 1024MB
- TB, Terabyte – 1024 GB

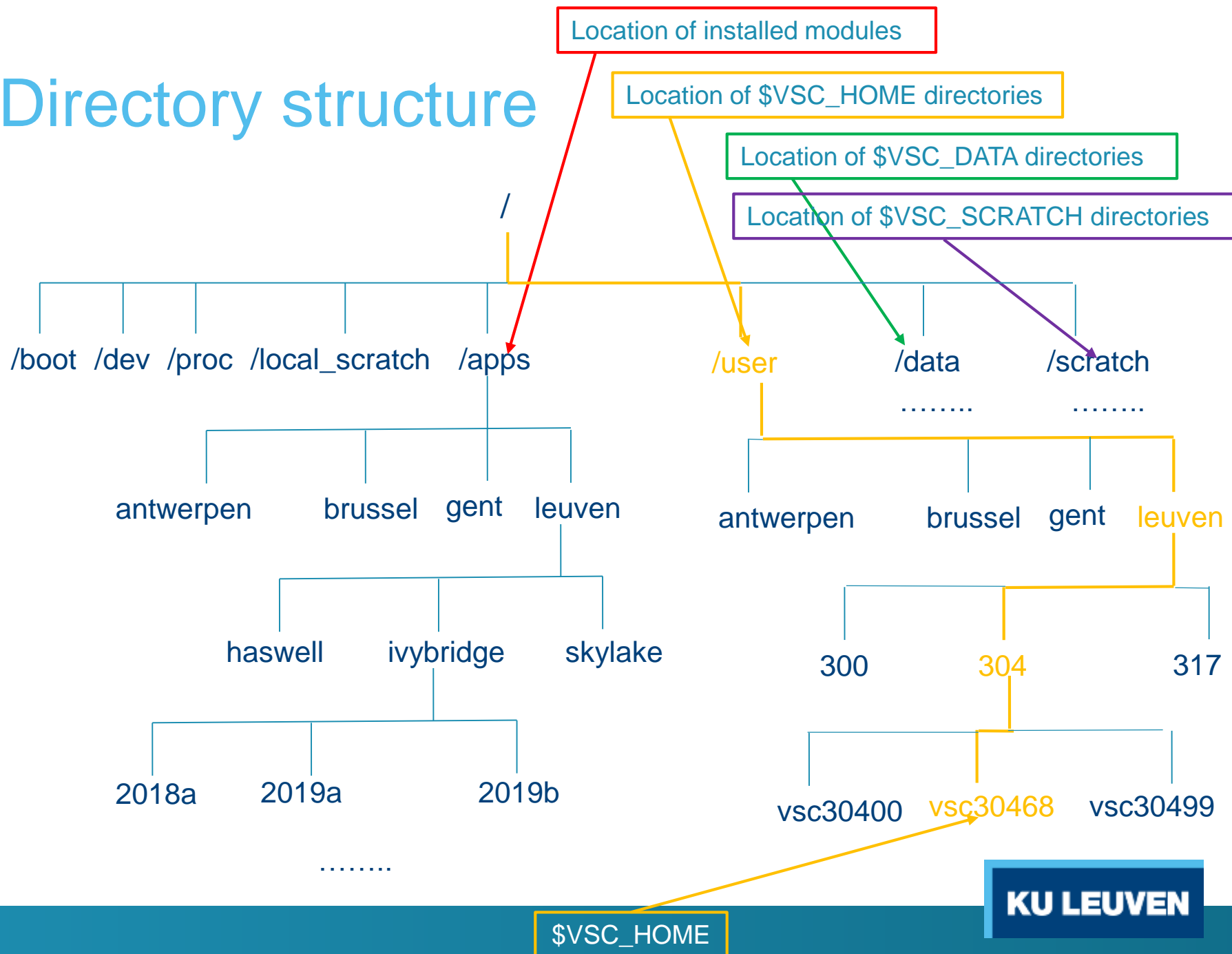
Temporary storage

- Temporary storage on the cluster nodes has a different location compared to regular Linux system.
- `$VSC_SCRATCH_NODE` defines space that is available per node (to be used only during the job execution, need to copy the data as everything will be erased after the job ends).
- Do not use `/tmp` directory on compute node (very limited space ~10GB, once exceeded the system and your job will crash).
- Use `$VSC_SCRATCH_NODE (/local_scratch)` instead (~200GB)

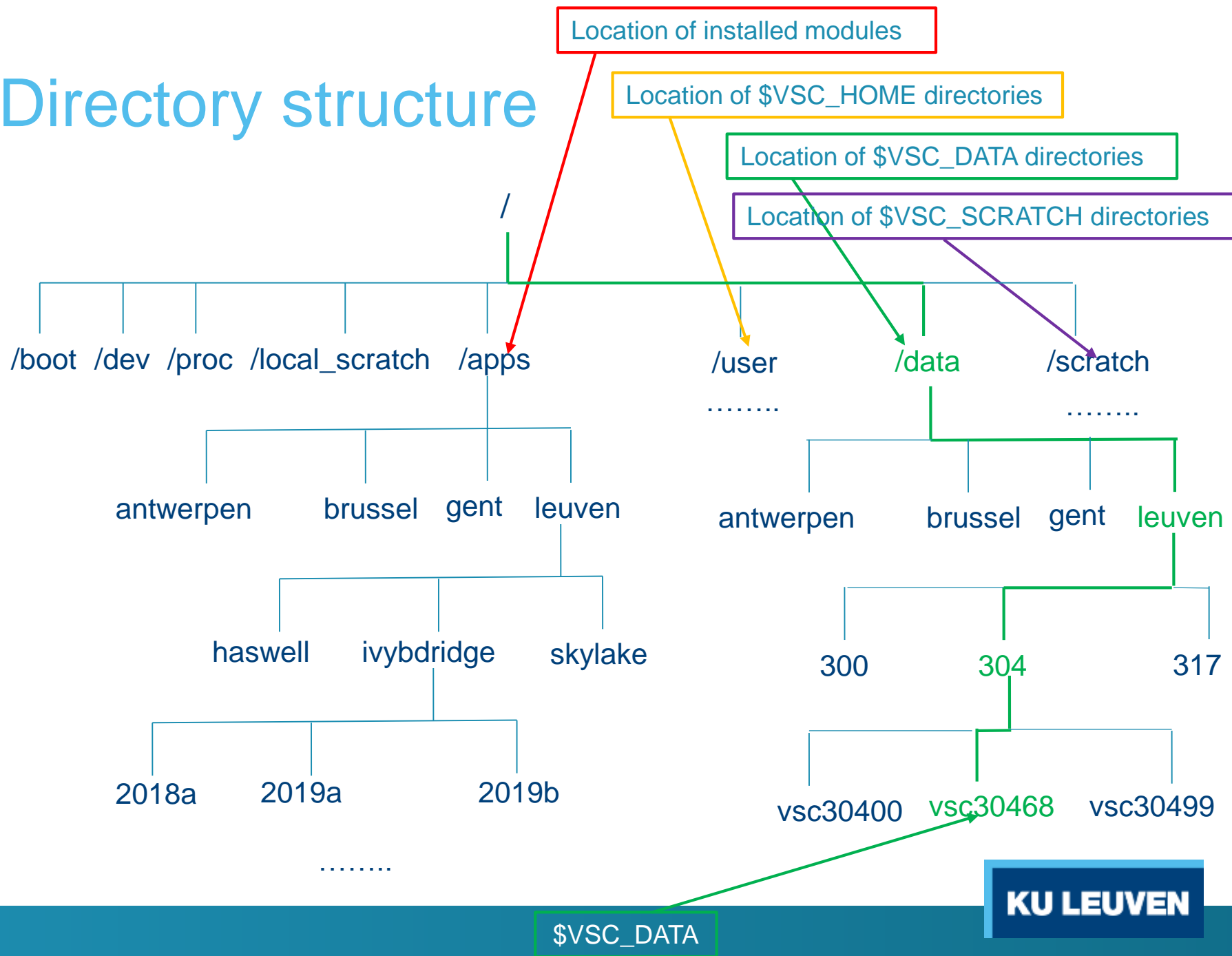
Directory structure



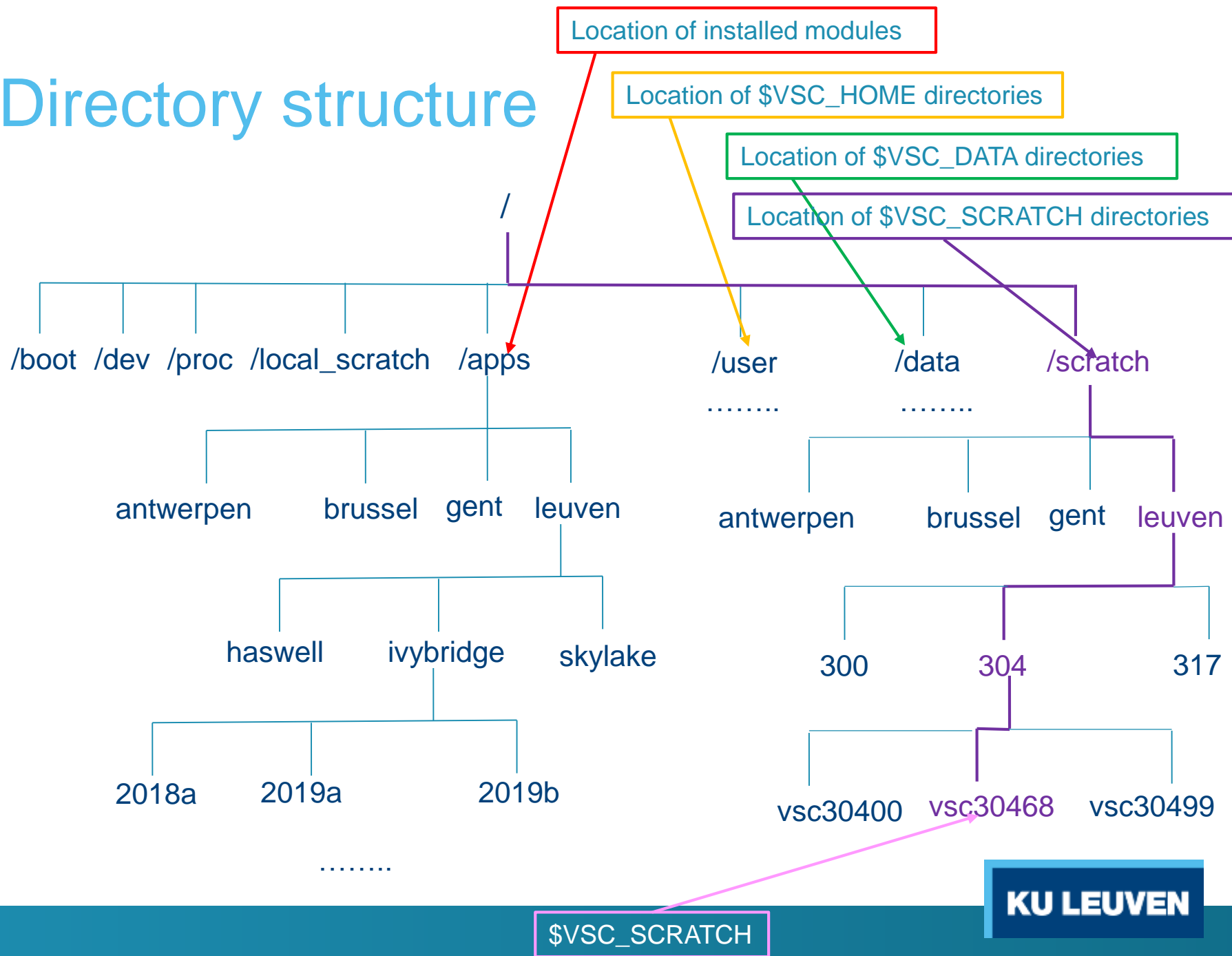
Directory structure



Directory structure



Directory structure



Modules

Set the environment to use software packages:

- `$ module available` or `module av R`
 - Lists all installed software packages
- `$ module av |& grep -i python`
 - To show only the modules that have the string 'python' in their name, regardless of the case
- `$ module list`
 - Lists all 'loaded' modules in current session
- `$ module load matlab/R2014a`
 - Adds the 'matlab' command in your PATH
- `$ module load GCC`
 - 'Load' the (default) GCC version – not recommended (cannot be reproduced)
- `$ module unload R/3.1.2-foss-2014a-x11`
 - Removes all only the selected module, other loaded modules – dependencies are still loaded
- `$ module purge`
 - Removes all loaded modules from your environment

You can add extra name or characters for searching available modules

[illegible]

Modules

- `$ module swap foss intel`
 - **= module unload foss; module load intel**
- `$ module try-load packageXYZ`
 - **try to load a module with no error message if it does not exist**
- `$ module keyword word1 word2 ...`
 - **Keyword searching tool, searches any help message or whatis description for the word(s) given on the command line**
- `$ module help foss`
 - **Prints help message from modulefile**
- `$ module spider foss`
 - **Describes the module**

Modules

- **ml** – convenient tool
- `$ ml`
 - = module list
- `$ ml foss`
 - =module load foss
- `$ ml -foss`
 - =module unload foss (not purge!)
- `$ ml show foss`
 - Info about the module
- Possible to create user collections:
 - module save <collection-name>
 - module restore <collection-name>
 - module describe <collection-name>
 - module savelist
 - module disable <collection-name>

More info: http://lmod.readthedocs.io/en/latest/010_user.html

Find the right command

- Executing the right command can be vital for your system. However in Linux there are so many different command lines that they are often hard to remember. So how do you search for the right command you need? The answer is **apropos**:
- ```
$ apropos ownership
```

|                         |                                   |
|-------------------------|-----------------------------------|
| <pre>chgrp (1)</pre>    | - change group ownership          |
| <pre>chgrp (1p)</pre>   | - change the file group ownership |
| <pre>chown (1p)</pre>   | - change the file ownership       |
| <pre>chown (2)</pre>    | - change ownership of a file      |
| <pre>chown32 (2)</pre>  | - change ownership of a file      |
| <pre>fchown (2)</pre>   | - change ownership of a file      |
| <pre>fchown32 (2)</pre> | - change ownership of a file      |

.....

# Monitoring the system:

- `free`
  - Displays the status of RAM and VRAM
  - Mem: refers to RAM
  - Swap: refers to virtual RAM (the swap file)
  - Too little RAM will cause 'thrashing' (constantly moving information from RAM to VRAM)
- `top`
  - Displays all the tasks, but also available CPU and memory in the top bar
- **File** `/proc/cpuinfo` (`/proc/meminfo`)
  - contains info about procesor/memory, no CPU usage


# scp

- The scp command allows you to copy files over ssh connections.
- scp examplefile

```
ssh vsc30468@login1-tier2.hpc.kuleuven.be
```

```
touch test.txt
```

```
scp $VSC_HOME/test.txt vsc30468@login1-
tier2.hpc.kuleuven.be:$VSC_DATA/
```



Recognized only on  
the cluster, not on the  
remote host

Syntax similar to cp:

scp location-of-the-file-on-one-computer  
location-of-the-file-on-second-computer

# scp

## Own PC

File exists: /home/mag/test.txt

## VSC cluster

want to copy to the cluster into  
\$VSC\_DATA

```
scp /home/mag/test.txt
vsc30468@login.hpc.kuleuven.be:$VSC_DATA/
```

Recongized only on the  
cluster, not on the remote host

```
scp /home/mag/test.txt
vsc30468@login.hpc.kuleuven.be:/data/leuven/30
4/vsc30468
```

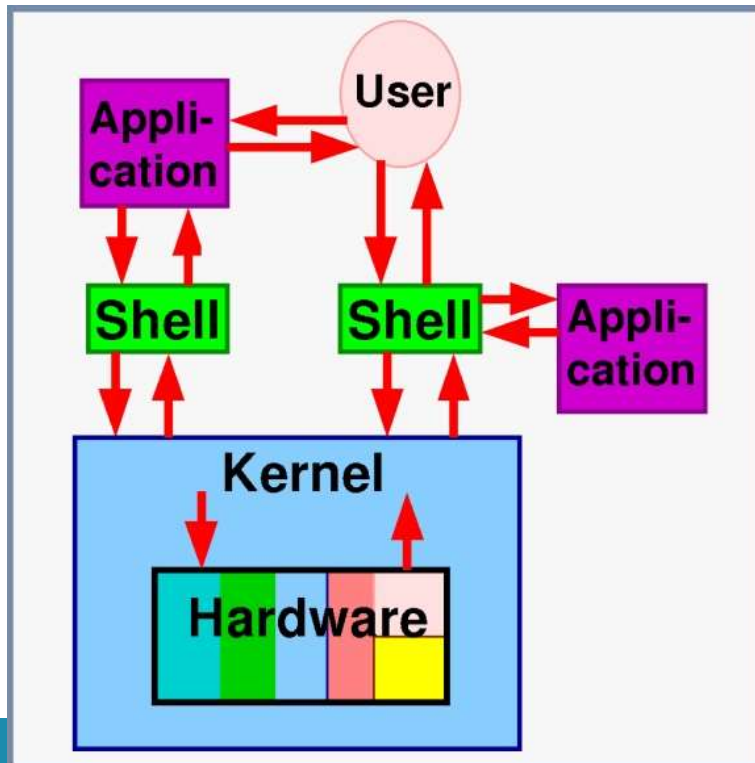
Path to the file can be checked  
with e.g. `echo $VSC_DATA` on  
the cluster

# The Shell revisited: features



# The shell

- Not just an interface to the computer, also a scripting language – allows automation of tasks
- Shells can be scripted: provide all the resources to write complex programs (variables, conditionals, iterations...)

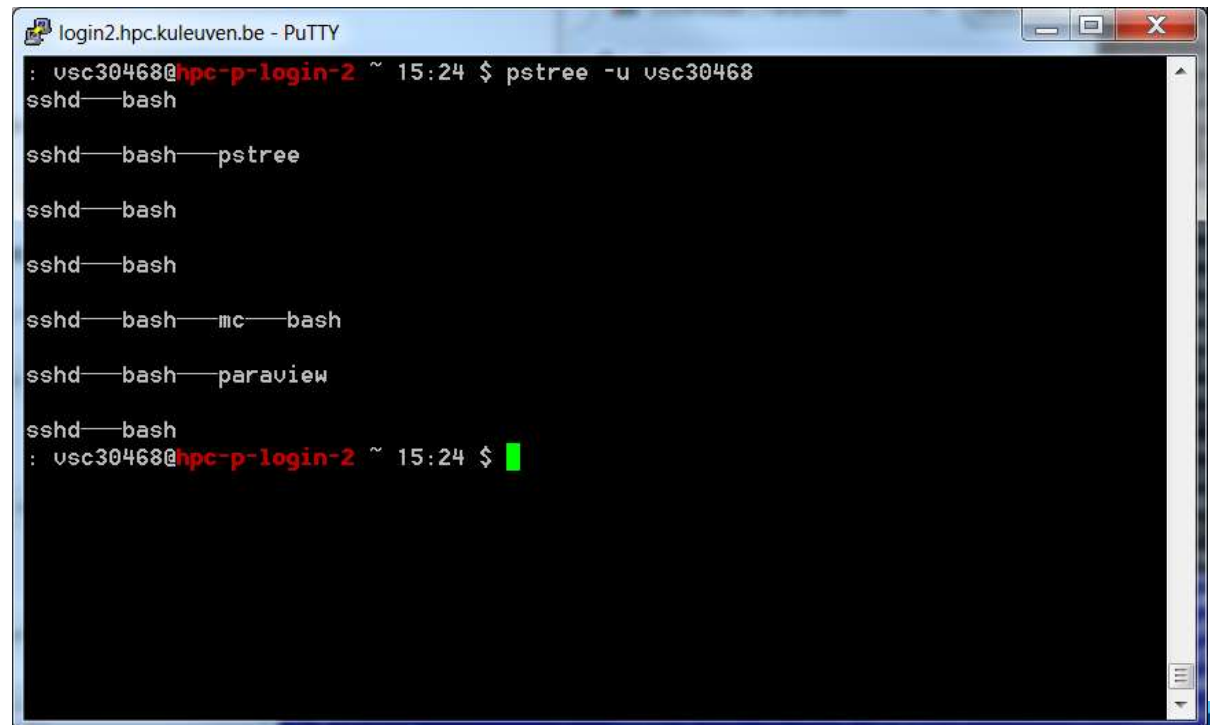


- Upon startup, shell executes commands found in the `~/.rc` file, allowing users to customize their shell.

Source: opensuse.org

# The shell

- When login to the cluster or starting a job – new shell is open
- Processes originating from each shell can be checked with `ps tree`
- `ps tree` shows only processes on the current node (login1, or login2 or NX or compute node)



```
login2.hpc.kuleuven.be - PuTTY
: usc30468@hpc-p-login-2 ~ 15:24 $ ps tree -u usc30468
sshd--bash
sshd--bash--ps tree
sshd--bash
sshd--bash
sshd--bash
sshd--bash--mc--bash
sshd--bash--paraview
sshd--bash
: usc30468@hpc-p-login-2 ~ 15:24 $
```

# Most popular shells

- There are several types of shells for Linux.
- Check it with  
**\$ echo \$SHELL**

| Shell | Prompt | Name               | Note                                                                                    |
|-------|--------|--------------------|-----------------------------------------------------------------------------------------|
| sh    | \$     | Bourne Shell       | Default on some Unix systems                                                            |
| bash  | \$     | Bourne Again Shell | Enhanced replacement for the Bourne shell<br>Default on most Linux and Mac OS X systems |
| csh   | %      | C Shell            | Default on many BSD systems                                                             |
| tcsh  | >      | TC Shell           | Enhanced replacement for the C shell                                                    |
| ksh   | \$     | Korn Shell         | Default on AIX systems                                                                  |



# Starting shells

- In practice, users seldom need to start a shell manually.
- Whenever someone logs in, or opens a terminal, a shell is started automatically.
- Occasionally, however, users would like to run a different shell, or another instance of the same shell. Because the shell is "just another" program, new shells can be launched from an existing shell.
- The new shell is referred to as a subshell of the original shell. When the subshell is exited, control is returned to the original shell.
- When starting a **bash** subshell, the apparent differences between the subshell and the parent shell are minimal, and care must be taken to keep track of which shell you are in.

# Key concepts

- Shell commands are **CASE SENSITIVE!**
- Upon exiting, every command returns an integer to its parent called a return value.
- The shell variable `$?` expands to the return value of previously executed command (e.g. 0 when success).

compare:

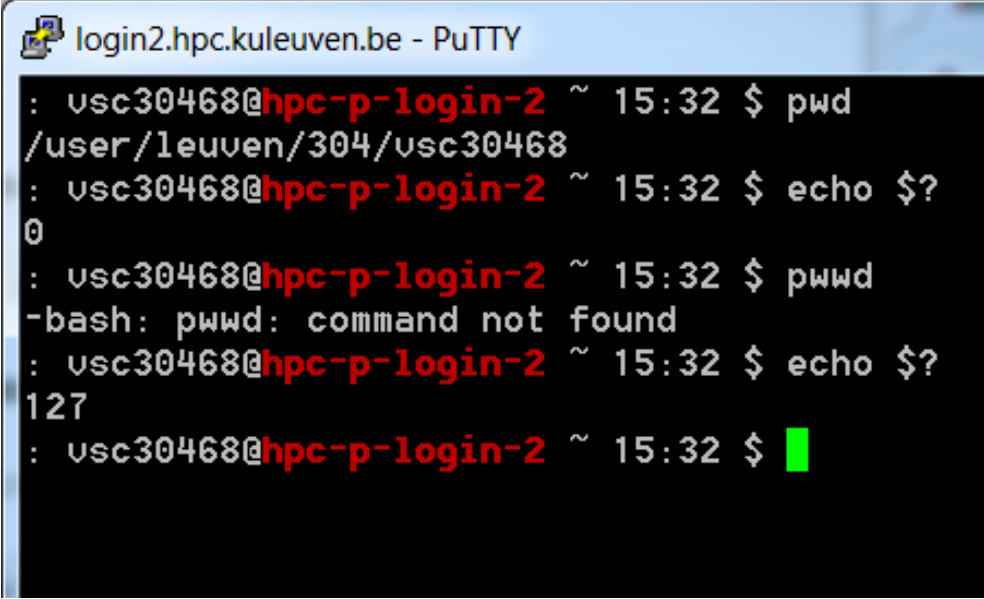
`pwd`

`echo $?`

with

`pwd` (does not exist, mistyped)

`echo $?`



```
login2.hpc.kuleuven.be - PuTTY
: usc30468@hpc-p-login-2 ~ 15:32 $ pwd
/user/leuven/304/usc30468
: usc30468@hpc-p-login-2 ~ 15:32 $ echo $?
0
: usc30468@hpc-p-login-2 ~ 15:32 $ pwd
-bash: pwd: command not found
: usc30468@hpc-p-login-2 ~ 15:32 $ echo $?
127
: usc30468@hpc-p-login-2 ~ 15:32 $
```

# Key concepts

- Multiple commands can be separated with a ;  
e.g. `cd $VSC_HOME; pwd`
- **&&** and **||** conditionally separate multiple commands. When commands are conditionally joined, the first will always execute. The second command may execute or not, depending on the return value of the first command. For example, a user may want to create a directory, and then move a new file into that directory. If the creation of the directory fails, then there is no reason to move the file. The two commands can be coupled as follows:
  - `echo „one two three four five” > numbers.txt;`
  - `mkdir /tmp/my-dir && mv numbers.txt /tmp/my-dir`

# Key concepts

- Similarly, multiple commands can be combined with `||`. In this case, **bash** will execute the second command only if the first command "fails" (has a non zero return value). This is similar to the "or" operator found in programming languages. In the following example, we attempt to change the permissions on a file. If the command fails, a message to that effect is echoed to the screen.
  - `chmod 600 /tmp/my-dir/numbers.txt || echo „chmod failed“`
  - `chmod 600 /tmp/my-dir/Numbers.txt || echo „chmod failed“`
- In the first case, the **chmod** command succeeded, and no message was echoed. In the second case, the **chmod** command failed (because the file didn't exist), and the "chmod failed" message was echoed (in addition to **chmod**'s standard error message).

# Key concepts: escape character

- ", \$, `, and \ are still interpreted by the shell, even when they're in double quotes.
- The backslash (\) character is used to mark these special characters so that they are not interpreted by the shell, but passed on to the command being run (for example, echo)

- E.g. to output the string: (Assuming that the value of \$X is 5):

A quote is ", backslash is \, backtick is `.

A few spaces are      and dollar is \$. \$X is 5.

**we would have to write:**

```
$ echo "A quote is \", backslash is \\, backtick is \`."
```

```
A quote is ", backslash is \, backtick is `.
```

```
$ echo "A few spaces are ; dollar is \$. \$X is ${X}."
```

```
A few spaces are ; dollar is $. $X is 5.
```

# Key concepts: escape character

- \$ is used for interpreting variable which has some value assigned
- When you create a file that contains space in it, e.g. `touch "my file"` it is difficult to use it later
  - How to copy the file (`cp source destination`)
  - -> use escape character so that space is understood as a part of the file and not as a separator in comand syntax
  - `cp my\ file myfile`
- Better avoid using „special” characters (", \$, `, \, ... ) in your filenames!

# Auto-Completion

- Have the shell automatically complete commands or file paths.
- Activated using the **<TAB>** key on most systems
- examples
  - `$ whe<TAB>`
  - `$ whereis`
  - `$ ls -l /etc/en<TAB>`
  - `$ ls -l /etc/environment`
- When more than one match is found, the shell will display all matching results (use **<TAB>** twice)
  - `$ ls -l /etc/host<TAB>`

# Globbering: use wildcard

| Wildcard       | Function                                      |
|----------------|-----------------------------------------------|
| *              | Matches 0 or more characters                  |
| ?              | Matches 1 character                           |
| [abc]          | Matches one of the characters listed          |
| [a-c]          | Matches one character in the range            |
| [!abc]         | Matches any character not listed              |
| [!a-c]         | Matches any character not listed in the range |
| {tacos,nachos} | Matches one word in the list                  |

```
$ ls -l /etc/host*
$ ls -l /etc/hosts.{allow,deny}
$ ls -l /etc/hosts.[!a]*
$ ls -l /etc/host?
```



# quoting

- Double (") quotes can be used:
  - to prevent the shell from interpreting spaces as argument separators,
  - to prevent file name pattern expansion.

```
$echo "Hello World"
```

```
Hello World
```

```
$echo "You are logged as $USER"
```

```
You are logged as vsc30468
```

```
$echo *.log
```

```
$echo "*.log"
```

```
*.log
```

# quoting

- Single quotes bring a similar functionality, but what is between quotes is never substituted  
`$echo 'You are logged as $USER'`  
`You are logged as $USER`
- Back quotes (`) can be used to call a command within another

```
$cd /lib/modules/`uname -r`; pwd
/lib/modules/2.6.9-1.6_FC2
```

Back quotes can be used within double quotes

```
$echo "You are using Linux `uname -r`"
You are using Linux 2.6.9-1.6_FC2
```

# What was I doing???

- Not to loose your job after closing your laptop:
  - Use NX GUI connection
  - Use command line + screen
    - Start session: `$ screen -S test`
    - Detach session: `Ctrl+a+d` (safe to go)
    - List session: `$ screen -ls`
    - Reattach session: `$ screen -r test`
    - Exit screen session (within screen): `$ exit`

# Screen

- Create new window: `ctrl-a c`
- Go to previous/next window: `ctrl-a p/n`
- Go to window by number: `ctrl-a <window-nr>`
- Show current windows, move: `ctrl-a ", <window-nr>`
- Close window: `ctrl-a K`
- Detach screen: `ctrl-a d`
- List current screen sessions: `$ screen -ls`
- Re-attach to session: `$ screen -r <session-id>`
- Kill dead session: `$ screen -wipe`
- Get help: `ctrl-a ?`
- Monitor for activity: `ctrl-a M` (same to stop monitoring)
- Monitor for inactivity: `ctrl-a _` (same to stop monitoring)

# Screen

- Split screen horizontally: `ctrl-a S`
- Split screen vertically: `ctrl-a |`
- Go to next screen region: `ctrl-a <tab>`
- Remove current region: `ctrl-a X`
- Remove all but current region: `ctrl-a Q`
- Enter copy mode: `ctrl-a [`
- Paste: `ctrl-a ]`
- Dump window contents to file: `ctrl-a h`
- Enable logging: `ctrl-a H`
- Useful `.screenrc` file that eliminates some of screen's nuisances:
  - `# Turn off that annoying start up message`
  - `startup_message off`
  - `# Increase scroll back buffer to a more useful number of lines`
  - `defscrollback 10000`

# Screen - settings

- In your `.bashrc` file

```
case ${TERM} in
 xterm)
 echo "Hello terminal!!!"
 ;;
 screen)
 echo "Hello screen!!!"
 ;;
esac
```

# &

- **&** is a command line operator that instructs the shell to start the specified program in the background.
- This allows you to have more than one program running at the same time without having to start multiple terminal sessions.
- Starting a process in background: add **&** at the end of your line:  
**gedit &**  
check with **ps**

# Command history: Arrow Up

- Previously executed commands can be recalled by using the **Up Arrow** key on the keyboard.
- Most Linux distributions remember the last five hundred commands by default.
- Display commands that have recently been executed
  - The `history` command displays a user's command line history.
  - You can execute a previous command using `! [NUM]` where NUM is the line number in history you want to recall.
  - The **history** command itself comes at the end of the list. From the command line, the **UP** and **DOWN** arrow keys will quickly traverse this list up and down, while the **LEFT** and **RIGHT** arrow keys will move the cursor to allow the user to edit a given command.



# Command history and sessions

- Not only does the bash shell maintain a command history within a session, but the shell also preserves command histories between sessions. When the bash shell exits, it dumps the current command history into a file called `.bash_history` in a user's home directory. Upon startup, the shell initializes the command history from the contents of this file.
- What repercussions does this have for multiple interactive shells (owned by the same user) running at the same time? Because the history is only saved to disk as the shell exits, commands executed in one bash process are not available in the command history of a simultaneously running bash process. Also, the last shell to exit will overwrite the histories of any shells that exited previously.

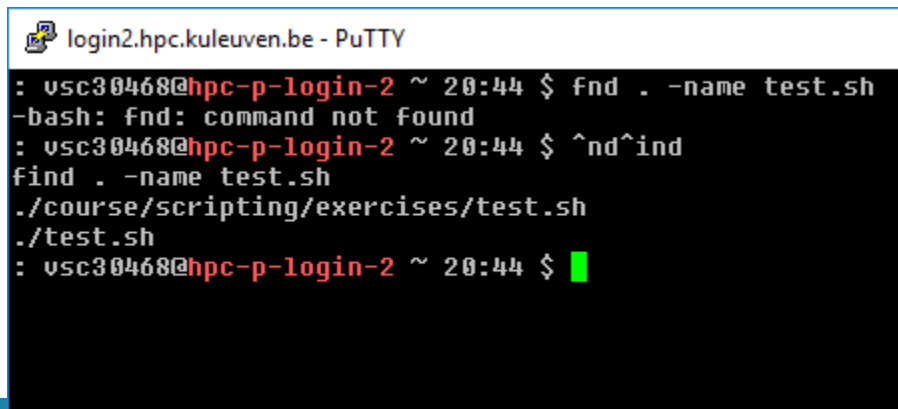
# Command history: Ctrl +R

- This key sequence mimics !cmd in spirit. Text typed after the CTRL+R key sequence is matched against previously typed commands, with the added advantage that matching command lines are viewed immediately as the text is typed. You also have the opportunity to edit the recalled line (using the LEFT and RIGHT arrow keys, or other command line editing keystrokes) before executing the command.

# Command history: fixing errors

Instead of calling the command and trying to edit it – it is possible to substitute the typo from the next command line

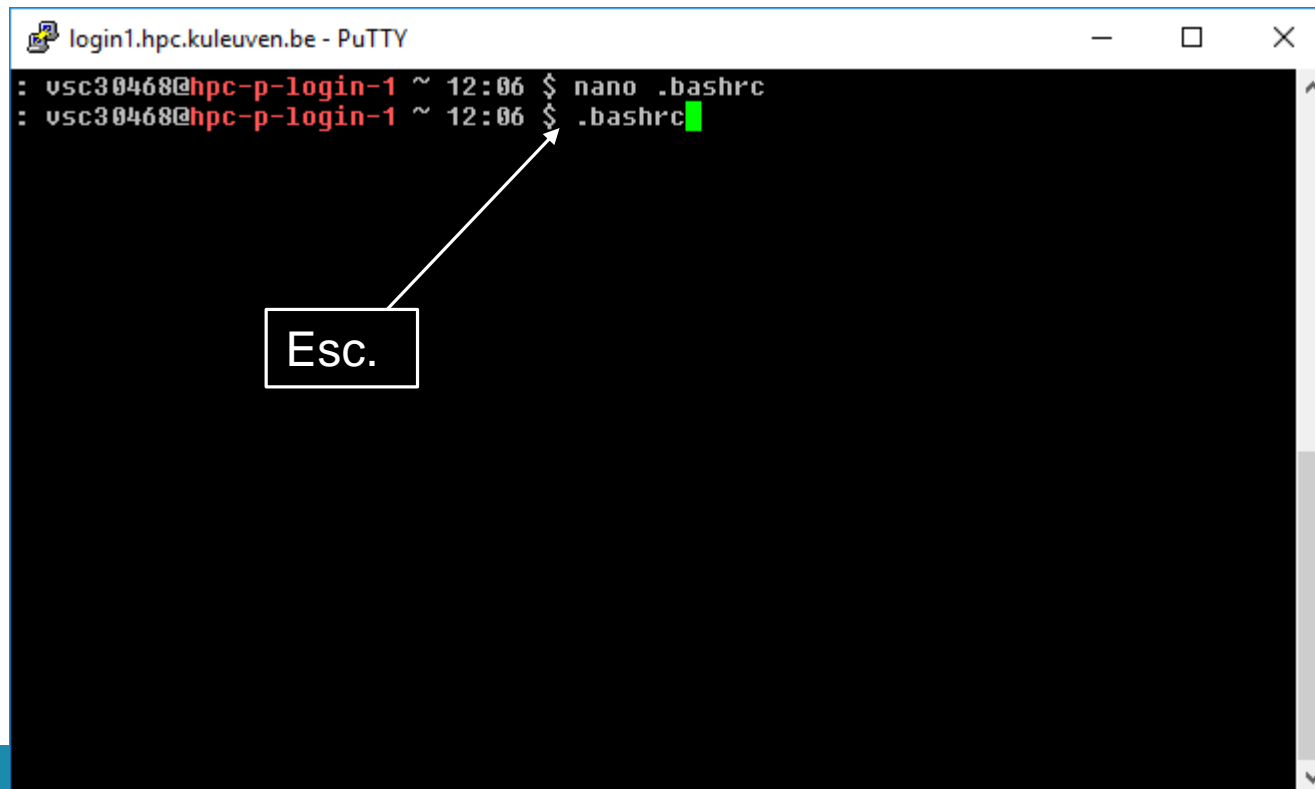
```
$ grp test *.sh
-bash: grp: command not found
$ ^rp^rep
grep test *.sh
test9a.sh:touch my-test.txt
test9b.sh:touch my-test.txt
```

A screenshot of a terminal window titled 'login2.hpc.kuleuven.be - PuTTY'. The terminal shows a sequence of commands and their outputs. The user enters 'fnd . -name test.sh', which results in a '-bash: fnd: command not found' error. Then, the user enters '^nd^ind', which is interpreted as 'find . -name test.sh'. The output shows the file './course/scripting/exercises/test.sh'. Finally, the user enters './test.sh', and the terminal shows a green cursor on the next line.

```
login2.hpc.kuleuven.be - PuTTY
: vsc30468@hpc-p-login-2 ~ 20:44 $ fnd . -name test.sh
-bash: fnd: command not found
: vsc30468@hpc-p-login-2 ~ 20:44 $ ^nd^ind
find . -name test.sh
./course/scripting/exercises/test.sh
./test.sh
: vsc30468@hpc-p-login-2 ~ 20:44 $ █
```

# Command history: ESC+. / ALT+.

The last token of the previously typed command line can be recovered with either of the two above mentioned key sequences. The last token of a command often represents the object that someone is handling.



The screenshot shows a PuTTY terminal window titled "login1.hpc.kuleuven.be - PuTTY". The terminal displays two lines of command history:

```
: vsc30468@hpc-p-login-1 ~ 12:06 $ nano .bashrc
: vsc30468@hpc-p-login-1 ~ 12:06 $.bashrc
```

A white arrow points from a box labeled "Esc." to the second line of the command history, specifically to the ".bashrc" token.

# Command history: fc

- The `fc` command allows users to "fix" the previously entered command, by opening up the user's default editor (`vi` by default) with the previously entered command as text. Upon exiting the editor (presumably after somehow editing the command), the new text will be immediately executed. For those proficient in quickly exiting an editor, the command comes in handy.

The image displays three terminal windows from a HPC login node, illustrating the process of loading a Python module and listing the current environment's modulefiles.

**Terminal 1 (Left):** Shows the initial state where the Python module is not loaded. The prompt is `login1.hpc.kuleuven.be - PuTTY`. The user runs `module load Python/2.7.6-foss-2014a`, and the prompt changes to `vs30468@hpc-p-login-1 ~ 12:14 $`.

**Terminal 2 (Middle):** Shows the user running `module load Python/2.7.6-foss-2014a` again, which results in a green bar indicating success. The prompt remains `vs30468@hpc-p-login-1 ~ 12:14 $`.

**Terminal 3 (Right):** Shows the user running `module load Python/2.7.6-foss-2014a` and then `module li` to list the currently loaded modulefiles. The output shows a list of 15 modulefiles, including `mc/4.6.1`, `GCC/4.8.2`, `OpenMPI/1.6.5-GCC-4.8.2`, `gomp/2014a`, `OpenBLAS/0.2.8-gomp/2014a-LAPACK-3.5.0`, `FFTW/3.3.3-gomp/2014a`, `ScaLAPACK/2.0.2-gomp/2014a-OpenBLAS-0.2.8-LAPACK-3.5.0`, `foss/2014a`, `bzip2/1.0.6-foss-2014a`, `zlib/1.2.8-foss-2014a`, `ncurses/5.9-foss-2014a`, `libreadline/6.3-foss-2014a`, `Tcl/8.6.1-foss-2014a`, `SQLite/3.8.4.1-foss-2014a`, and `Python/2.7.6-foss-2014a`. The prompt is `vs30468@hpc-p-login-1 ~ 12:15 $`.

# Command history

!**\$**

Repeats the last argument of the last command.

:**h**

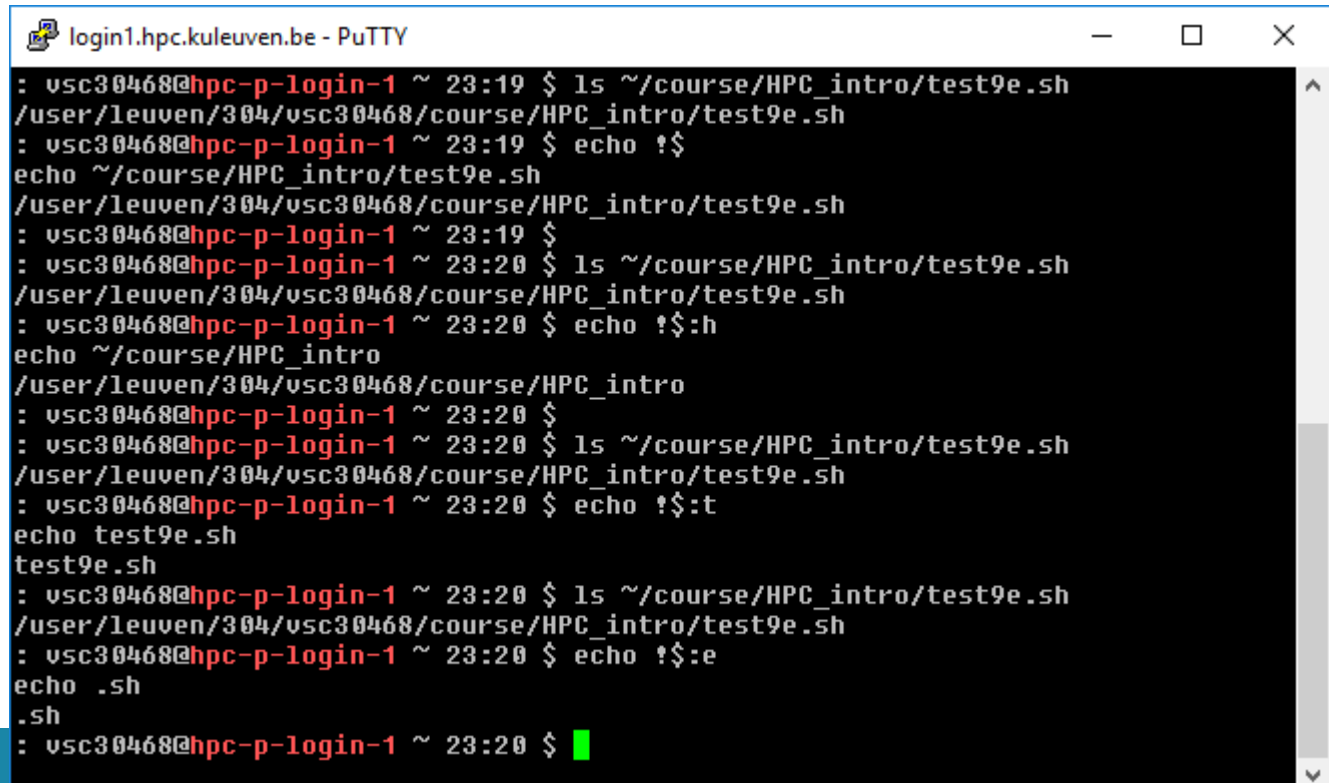
If you put it after a filename, it will change that filename to remove everything up to the folder.

:**t**

Leaves only  
filename

:**e**

Leaves only  
the extension



```
login1.hpc.kuleuven.be - PuTTY
: vsc30468@hpc-p-login-1 ~ 23:19 $ ls ~/course/HPC_intro/test9e.sh
/user/leuven/304/vsc30468/course/HPC_intro/test9e.sh
: vsc30468@hpc-p-login-1 ~ 23:19 $ echo !$
echo ~/course/HPC_intro/test9e.sh
/user/leuven/304/vsc30468/course/HPC_intro/test9e.sh
: vsc30468@hpc-p-login-1 ~ 23:19 $
: vsc30468@hpc-p-login-1 ~ 23:20 $ ls ~/course/HPC_intro/test9e.sh
/user/leuven/304/vsc30468/course/HPC_intro/test9e.sh
: vsc30468@hpc-p-login-1 ~ 23:20 $ echo !$:h
echo ~/course/HPC_intro
/user/leuven/304/vsc30468/course/HPC_intro
: vsc30468@hpc-p-login-1 ~ 23:20 $
: vsc30468@hpc-p-login-1 ~ 23:20 $ ls ~/course/HPC_intro/test9e.sh
/user/leuven/304/vsc30468/course/HPC_intro/test9e.sh
: vsc30468@hpc-p-login-1 ~ 23:20 $ echo !$:t
echo test9e.sh
test9e.sh
: vsc30468@hpc-p-login-1 ~ 23:20 $ ls ~/course/HPC_intro/test9e.sh
/user/leuven/304/vsc30468/course/HPC_intro/test9e.sh
: vsc30468@hpc-p-login-1 ~ 23:20 $ echo !$:e
echo .sh
.sh
: vsc30468@hpc-p-login-1 ~ 23:20 $
```

# List Of Useful Bash Keyboard Shortcuts

- **ALT+B** – Move before the cursor.
- **ALT+F** – Move forward.
- **ALT+T** – Swaps the last two words.
- **ALT+U** – Capitalize all characters in a word after the cursor.
- **ALT+L** – Uncapitalize all characters in a word after the cursor.
- **ALT+.** – Use the last word of the previous command.
- **!!** – Repeats the last command.
- **ESC+t** – Swaps the last two words.
- **CTRL+A** – Quickly move to the beginning of line.
- **CTRL+B** – To move backward one character.
- **CTRL+C** – Stop the currently running command.

# List Of Useful Bash Keyboard Shortcuts

- **CTRL+D** – Delete one character (backward).
- **CTRL+E** – Move to the end of line.
- **CTRL+F** – Move forward one character.
- **CTRL+H** – Delete the characters before the cursor, same as BACKSPACE.
- **CTRL+J** or **CTRL+M** – Same as ENTER/RETURN key.
- **CTRL+K** – Delete all characters after the cursor.
- **CTRL+L** – Clears the screen and redisplay the line.
- **CTRL+T** – Swaps the last two characters.
- **CTRL+U** – Delete all characters before the cursor (Kills backward from point to the beginning of line).
- **CTRL+W** – Delete the words before the cursor.
- **CTRL+Y** – Retrieves last item that you deleted or cut.
- **CTRL+Z** – Stops the current command.



# Input and Output

- Programs and commands can contain an input and output. These are called 'streams'. UNIX programming is oftentimes stream based.
- STDIN – 'standard input,' or input from the keyboard
- SDTOUT – 'standard output,' or output to the screen
- STDERR – 'standard error,' error output which is sent to the screen.

# File Redirection

- Often we want to save output (stdout) from a program to a file. This can be done with the 'redirection' operator.
  - **myprogram** > *myfile* – using the '>' operator we redirect the output from **myprogram** to file *myfile*
- Similarly, we can append the output to a file instead of rewriting it with a double '>>'
  - **myprogram** >> *myfile* – using the '>' operator we append the output from **myprogram** to file *myfile*

# Input Redirection

- Input can also be given to a command from a file instead of typing it to the screen, which would be impractical.
  - **mycommand** < *programinput* – using the ‘<’ operator we redirect the input from the file *programinput* to **mycommand**
  - Not all commands read standard input (ls, date, who, pwd, cd, ps, ...)



The screenshot shows a PuTTY terminal window titled 'login1.hpc.kuleuven.be - PuTTY'. The terminal displays a command prompt where the user has entered 'nl < /user/leuven/304/vsc30468/file.txt'. The output of the command is a list of five lines, each with a number followed by a letter: '1 a', '2 e', '3 d', '4 c', and '5 b'. The prompt then returns to the user, showing a green cursor.

```
login1.hpc.kuleuven.be - PuTTY
: vsc30468@hpc-p-login-1 ~ 12:49 $ nl < /user/leuven/304/vsc30468/file.txt
 1 a
 2 e
 3 d
 4 c
 5 b
: vsc30468@hpc-p-login-1 ~ 12:49 $
```

# Redirecting stderr

- Performing a normal redirection will not redirect stderr. In Bash, this can be accomplished with '2>'
  - **command** 2> *file1*
- Or, one can merge stderr to stdout (most popular) with '2>&1'
  - **command** > *file* 2>&1

# Pipes

- Using a pipe operator '|' commands can be linked together. The pipe will link the standard output from one command to the standard input of another.
- Very helpful for searching files
- e.g. when we want to list the files, but only the ones that contain test in their name:

```
ls -la|grep test
```

# Searching

- A large majority of activity on UNIX systems involve searching for files and information.
  - **find** – utility to find files  

```
find $VSC_HOME -name "test9*"
```

searches for files with name starting with test9 in \$VSC\_HOME directory
  - **grep** – great utility, searches for patterns inside files and will return the line, if found  

```
grep -H -R test9 $VSC_HOME
```

searches for files with test9 in their text in \$VSC\_HOME directory

# Hands-on 2



# Shell





# Environment variables

- Shells let the user define *variables*. They can be reused in shell commands. By convention, shell variables have lower case names.
- You can also define *environment variables*: variables that are also visible within scripts or executables called from the shell. By convention, environment variables have UPPER CASE names.
- **env**  
Lists all defined environment variables and their value.

# Environment variables

- We can view the environment variables through `set` or `env` command
- The `set` command will display all the global functions written by the user
- The `env` command displays only the variables and not the functions
- We can reassign values for the variables either temporarily or permanently
  - Temporary
    - Type `export varname=value` at the command prompt
  - Permanent
    - Type `export varname=value` in `.bashrc` in your `$VSC_HOME` directory

# Environment variables

- Control the characteristics of the shell
  - View them with `[set]env`, or `$VARIABLE`
  - Set them with `export`
- Change up your prompt! `export PS1="myNEWprompt: "`
- Modify PATH: `export`  
`PATH=${PATH}:/home/student/program`
- But these have to be declared every time you use your shell.
- Solution: `~/.bash_profile`, `~/.bashrc`, etc.

# Shell variables examples

## Shell variables (bash)

```
projdir=$VSC_HOME/Downloads
ls -la $projdir; cd $projdir
```

## Environment variables (bash)

```
cd $HOME
```

```
export DOC=$HOME/Documents
```

```
echo $DOC
```

```
/user/leuven/304/vsc30468/Documents
```

(displays the information if parameter is set)

# standard environment variables

Used by lots of applications!

LD\_LIBRARY\_PATH

Shared library search path

DISPLAY

Screen id to display X  
(graphical) applications on.

EDITOR

Default editor (vi, emacs...)

HOME

Current user home directory

HOSTNAME

Name of the local machine

MANPATH

Manual page search path

PATH

Command search path

PRINTER

Default printer name

SHELL

Current shell name

TERM

Current terminal type

USER

Current user name

# PATH environment variables

## PATH

e.g. `which` or `whereis` searches in that location

Specifies the shell search order for commands

`/home/abox/bin:/usr/local/bin:/usr/kerberos/bin:/usr/bin:/bin:/usr/X11R6/bin:/bin:/usr/bin`

## LD\_LIBRARY\_PATH

e.g. `whereis` searches in that location

Specifies the shared library (binary code libraries shared by applications, like the C library) search order for `ld`

`/usr/local/lib:/usr/lib:/lib:/usr/X11R6/lib`

## MANPATH

e.g. `whereis` searches in that location

Specifies the search order for manual pages

`/usr/local/man:/usr/share/man`

# Environment variables

- Paths (\$PATH, \$LD\_LIBRARY\_PATH, \$MAN\_PATH, \$CPATH, ...) are modified when modules are loaded
- After modification env will display a new value:

```
vsc30468@hpc-p-login-1 ~ 16:22 $ env|grep PATH
PATH=/usr/lib64/qt-3.3/bin:/apps/leuven/icts/moab-8.1.2/bin:/usr/local/bin:/usr/lpp/mmfs/bin:/usr/local/bin:/usr/bin:/usr/local/sbin:/usr/sbin:/opt/ibutils/bin
MODULEPATH=/apps/leuven/thinking/2014a/modules/all:/apps/leuven/etc/modules/
```

# Environment variables

```
vsc30468@hpc-p-login-1 ~ 16:23 $ module load intel/2014a
```

```
vsc30468@hpc-p-login-1 ~ 16:23 $ env | grep PATH
```

```
MANPATH=/apps/leuven/thinking/2014a/software/ifort/2013.5.192/man/en_US:/apps/leuven/thinking/2014a/software/ifort/2013.5.192/man:/apps/leuven/thinking/2014a/software/icc/2013.5.192/man/en_US:/apps/leuven/thinking/2014a/software/icc/2013.5.192/man:/usr/share/man
```

```
LIBRARY_PATH=/apps/leuven/thinking/2014a/software/imkl/11.1.1.106/mkl/lib/intel64:/apps/leuven/thinking/2014a/software/imkl/11.1.1.106/lib/intel64
```

```
FPATH=/apps/leuven/thinking/2014a/software/imkl/11.1.1.106/mkl/include/fftw:/apps/leuven/thinking/2014a/software/imkl/11.1.1.106/mkl/include
```

```
LD_LIBRARY_PATH=/apps/leuven/thinking/2014a/software/imkl/11.1.1.106/mkl/lib/intel64:/apps/leuven/thinking/2014a/software/imkl/11.1.1.106/lib/intel64:/apps/leuven/thinking/2014a/software/impi/4.1.3.045/lib64:/apps/leuven/thinking/2014a/software/impi/4.1.3.045/lib:/apps/leuven/thinking/2014a/software/ifort/2013.5.192/compiler/lib/intel64:/apps/leuven/thinking/2014a/software/ifort/2013.5.192/compiler/lib:/apps/leuven/thinking/2014a/software/icc/2013.5.192/compiler/lib/intel64:/apps/leuven/thinking/2014a/software/icc/2013.5.192/compiler/lib
```

```
CPATH=/apps/leuven/thinking/2014a/software/imkl/11.1.1.106/mkl/include/fftw:/apps/leuven/thinking/2014a/software/imkl/11.1.1.106/mkl/include
```

**NLSPATH**=/apps/leuven/thinking/2014a/software/imkl/11.1.1.106/idb/intel64/locale/%I\_%t/%N:/apps/leuven/thinking/2014a/software/ifort/2013.5.192/idb/intel64/locale/%I\_%t/%N:/apps/leuven/thinking/2014a/software/icc/2013.5.192/idb/intel64/locale/%I\_%t/%N

**PATH**=/apps/leuven/thinking/2014a/software/imkl/11.1.1.106/mkl/bin/intel64:/apps/leuven/thinking/2014a/software/imkl/11.1.1.106/mkl/bin:/apps/leuven/thinking/2014a/software/impi/4.1.3.045/bin64:/apps/leuven/thinking/2014a/software/impi/4.1.3.045/bin:/apps/leuven/thinking/2014a/software/ifort/2013.5.192/bin/intel64:/apps/leuven/thinking/2014a/software/ifort/2013.5.192/bin:/apps/leuven/thinking/2014a/software/icc/2013.5.192/bin/intel64:/apps/leuven/thinking/2014a/software/icc/2013.5.192/bin:/usr/lib64/qt-3.3/bin:/apps/leuven/icts/moab-

8.1.2/bin:/apps/leuven/bin:/usr/local/bin:/usr/lpp/mmfs/bin/./usr/local/bin:/bin:/usr/bin:/usr/local/sbin:/usr/sbin:/opt/ibutils/bin



# Aliasing

- Alias – Alternate name for an entity
- Entity here refers to command
- We can give another name or alias name for a command either at the command prompt or in the `.bashrc` file.
- The former will be temporary and will vanish if the session ends and the latter will be permanent as long as the definition exists in the `.bashrc` file

# Alias and Unalias

- `alias newname=oldname`
  - eg. `alias copy=cp`
- Then we can use `copy` in the same way we use `cp` command
  - eg. `copy file1 file2 //copies content of file1 to file2`
- To remove alias use `unalias` command
  - `unalias copy`
- After this we cannot use `copy` to perform copying function

# Alias

Shells let you define command *aliases*: shortcuts for commands you use very frequently.

## Examples

```
alias la='ls -la'
```

Useful to always run commands with default arguments.

```
alias rmi='rm -i'
```

Useful to make `rm` always ask for confirmation.

```
alias data='cd /data/leuven/304/vsc30468'
```

Useful to replace very long and frequent commands.

```
alias schck='. /home/mag/env/chck.sh'
```

Useful to set an environment in a quick way

(`.` is a shell command to execute the content of a shell script).

# which command

Before you run a command, **which** tells you where it is found

```
which ls
```

```
alias ls='ls --color=auto'
/usr/bin/ls
```

```
which alias
/usr/bin/alias
```

```
which help
/usr/bin/which: no help in
(/usr/local/bin:/usr/local/sbin:/usr/bin:/usr/sbin:/bin:/sbin:/home/
mag/.local/bin:/home/mag/bin)
```

# ~/.bashrc file

~/.bashrc

Shell script read each time a bash shell is started

You can use this file to define

- Your default environment variables (PATH, EDITOR...).
- Your aliases.
- Your prompt (see the `bash` manual for details).
- A greeting message.

# bash Configuration Files

- bash has two different login files.
  - **.bashrc** gets read when you open a local shell on a machine
  - **.bash\_profile** only gets read if and only if you login from a remote machine. Note that **.bash\_profile** itself reads in your **.bashrc** file as well.
- If you want aliases to be executed regardless, then you should put them in the **.bashrc** file.
- On the cluster please edit only **.bashrc** file – in case of problem we can always allow you access thanks to correct **.bash\_profile**

```
File: .bash_profile
Get the aliases and functions
Get whatever is in your
.bashrc config file
if [-f ~/.bashrc]; then
 . ~/.bashrc
fi
```

```
File: .bashrc
Description: A default
.bashrc for GL
####Source global defs ####
if [-f /etc/bashrc]; then
 . /etc/bashrc
fi
```

```
####set the prompt ####
uncomment out only one
this is hostname and time
PS1="\h-(\@): "
this is hostname and
history number
#PS1="\h-(\!)# "
this is hostname and
working directory
#PS1="\h-(\w)# "
this is hostname and
shortened working
directory
#PS1="\h-(\W)# "
```

```
path manipulation
add ~/bin to the path,
cwd as well
PATH="$PATH:$HOME/bin:./"
```

```
env variables
make sure that you
change this to your
username
MAIL="/afs/umbc.edu/users/u/s/username
 /Mail/inbox"
export PATH
unset USERNAME
```

```
User-specific aliases
and functions
alias rm="rm -i"
```



# Flavours of Unix Shells

- Two main flavours of Unix Shells
  - Bourne (or Standard Shell): sh, ksh, bash, zsh
    - Fast
    - \$ for command prompt
  - C shell : csh, tcsh
    - easier for scripting
    - %, > for command prompt
- To check shell:
  - % echo \$SHELL (shell is a pre-defined variable -default)
  - % echo \$shell (shell that is running)
- To switch shell:
  - % exec shellname (e.g., % exec bash)
  - \$ shellname

# What shell am I running?

- Use the **echo** command to learn the value of **SHELL** environment variable

```
mag@localhost ~]$ tcsh
[mag@localhost ~]$ echo $SHELL
/bin/bash
[mag@localhost ~]$ echo $shell
/bin/tcsh
[mag@localhost ~]$
```

- Issue a **ps** command to see all the processes in your current login session

# Customization of a Session

- Each shell supports some customization.
  - User prompt
  - Where to find mail
  - Shortcuts (alias)
- The customization takes place in *startup* files
  - Startup files are read by the shell when it starts up
  - The Startup files can differ for different shell

# Startup files

- **sh,ksh:**
  - /etc/profile** (out-of-the-box login shell settings)
  - /etc/profile.local** (addtnl. local system settings)
  - ~/.profile** (addtnl. user customized settings)
  - ~/.kshrc** (non-login shell user customization)
- **bash:**
  - /etc/profile** (out-of-the-box login shell settings)
  - /etc/bash.bashrc** (out-of-box non-login settings)
  - /etc/bash.bashrc.local** (global non-login settings)
  - ~/.bash\_profile** (login shell user customization)
  - ~/.bashrc** (non-login shell user customization)
  - ~/.bash\_logout** (user exits from interactive login shell)
- **csh/tcsh:**
  - /etc/login** (out-of-the-box login shell settings)
  - /etc/csh.login** (non-login shell customizations)
  - /etc/csh.login.local** (global non-login settings)
  - ~/.login:** (login shell user customizations)
  - ~/.cshrc:** (non-login shell user customizations)
  - ~/.cshrc.logout:** (non-login shells at logout)
  - ~/.logout:** (read by login shells at logout)

# Customization of a Session - prompt

- LOGNAME: contains the user name
- HOSTNAME: contains the computer name.
- RANDOM: random number generator
- SECONDS: seconds from the beginning of the execution
- PS1: sequence of characters shown before the prompt
  - \t hour
  - \d date
  - \w current directory
  - \W last part of the current directory
  - \u user name
  - \\$ prompt character

# Customization of a Session

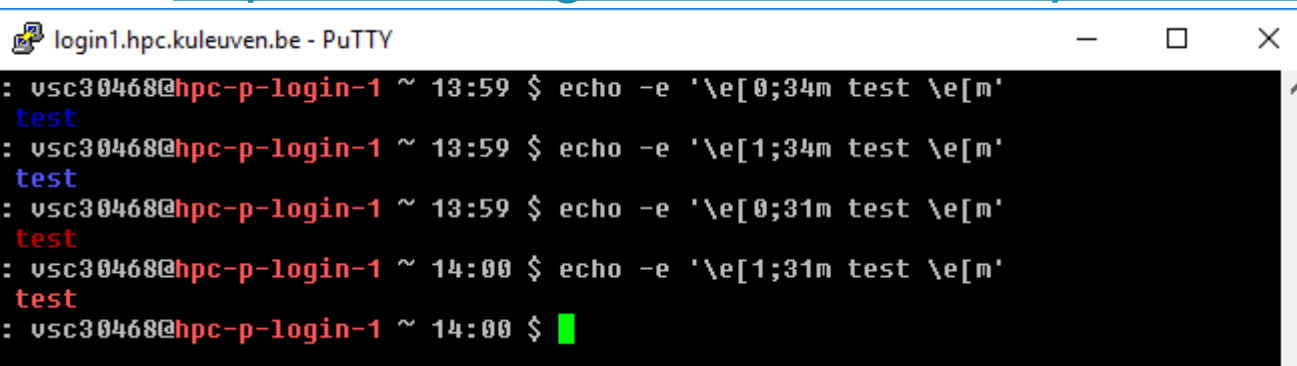
- To add colors to the shell prompt check the following command syntax:

```
$ echo '\e[x;ym test \e[m'
```

Where,

- `\e[` : Start color scheme.
  - `x;y` : Color pair to use (x;y)
  - `test`: to be printed
  - `\e[m` : Stop color scheme.
- More info about colors e.g. at [http://misc.flogisoft.com/bash/tip\\_colors\\_and\\_formatting](http://misc.flogisoft.com/bash/tip_colors_and_formatting)

| Color  | Code |
|--------|------|
| Black  | 0;30 |
| Blue   | 0;34 |
| Green  | 0;32 |
| Cyan   | 0;36 |
| Red    | 0;31 |
| Purple | 0;35 |
| Brown  | 0;33 |



The screenshot shows a PuTTY terminal window titled 'login1.hpc.kuleuven.be - PuTTY'. The terminal displays four lines of commands and their output, demonstrating different color schemes for the shell prompt. The first line uses blue (0;34m) and shows 'test' in blue. The second line uses light blue (1;34m) and shows 'test' in light blue. The third line uses red (0;31m) and shows 'test' in red. The fourth line uses light red (1;31m) and shows 'test' in light red. The prompt is 'vsc30468@hpc-p-login-1 ~' and the time is 13:59 for the first three lines and 14:00 for the last line. The cursor is a green block.

```
login1.hpc.kuleuven.be - PuTTY
vsc30468@hpc-p-login-1 ~ 13:59 $ echo -e '\e[0;34m test \e[m'
test
vsc30468@hpc-p-login-1 ~ 13:59 $ echo -e '\e[1;34m test \e[m'
test
vsc30468@hpc-p-login-1 ~ 13:59 $ echo -e '\e[0;31m test \e[m'
test
vsc30468@hpc-p-login-1 ~ 14:00 $ echo -e '\e[1;31m test \e[m'
test
vsc30468@hpc-p-login-1 ~ 14:00 $
```

Note: You need to replace digit 0 with 1 to get light color version.

# Customization of a Session

- Standard PS1:

`\u@\[\e[1;31m\]\h\[\e[0m\] \w `date +%H:%M``

```
login1.hpc.kuleuven.be - PuTTY
: vsc30468@hpc-p-login-1 ~ 14:05 $ cd $USC_SCRATCH
: vsc30468@hpc-p-login-1 /scratch/leuven/304/vsc30468 14:06 $ █
```

- Change PS1, e.g.

`PS1=":\e[0m $LOGNAME @\e[32m\h\e[0m \W \d $"`

```
login1.hpc.kuleuven.be - PuTTY
: vsc30468@hpc-p-login-1 ~ 14:09 $ PS1=":\e[0m $LOGNAME @\e[32m\h\e[0m \W \d $"
: vsc30468@hpc-p-login-1 ~ Wed Oct 11 $cd $USC_SCRATCH
: vsc30468@hpc-p-login-1 vsc30468 Wed Oct 11 $ █
```

- Another example:

`PS1="\e[0m $LOGNAME \e[0m \e[36m\h\e[0m \e[32m\t\e[0m \e[31m\w\e[0m \n\e[36m> \e[0m"`

```
login1.hpc.kuleuven.be - PuTTY
: vsc30468@hpc-p-login-1 ~ 14:13 $ PS1="\e[0m $LOGNAME \e[0m \e[36m\h\e[0m \e[32m\t\e[0m \e[31m\w\e[0m \n\e[36m> \e[0m"
vsc30468 hpc-p-login-1 14:13:58 ~
> cd $USC_SCRATCH
vsc30468 hpc-p-login-1 14:14:05 /scratch/leuven/304/vsc30468
> █
```

# Environment Variables

- Use the `env` command to see all environment variables
- `set/export` to see all shell variables
- Set or change environment variables from the command-line:  
new values last only for current login session.

sh/bash/ksh      `set: NEW_VARIABLE=newvalue`  
                  `append: OLD_VARIABLE=$OLD_VARIABLEnewvalue`  
                  `prepend: OLD_VARIABLE=newvalue$OLD_VARIABLE`  
                  `add: OLD_VARIABLE=${OLD_VARIABLE}:newvalue`  
                  `export OLD_VARIABLE`

csh/tcsh          `set: set NEW_VAR=newvalue`  
                  `append: set OLD_VAR=($OLD_VAR newvalue)`  
                  `prepend: set OLD_VAR=(newvalue $OLD_VAR)`  
  
                  `set: setenv OLD_VAR newvalue`  
                  `append: setenv OLD_VAR ${OLD_VAR}newvalue`  
                  `prepend: setenv OLD_VAR newvalue${OLD_VAR}`

The order decides where system checks for command first (important if you have your own version and there is another version on the cluster)



# Introduction to bash

- The bash shell is one of the many shells that are available to you on the VSC nodes.
- Almost any home installation of Linux defaults to the bash shell.
- bash is one the many GNU.org (<http://www.gnu.org>) projects.
- bash manuals:
  - A comprehensive online manual is provided at <http://www.gnu.org/software/bash/manual/bashref.html>
  - Aliases - <http://www.gnu.org/software/bash/manual/bashref.html#Aliases>
  - Controlling the Prompt - <http://www.gnu.org/software/bash/manual/bashref.html#Controlling-the-Prompt>

# Universal customization

- Universal .bashrc - written to run on all (relevant) clusters:

```
case ${VSC_INSTITUTE_CLUSTER} in
 thinking)
 ulimit -c 500000
 export LD_LIBRARY_PATH="${HOME}/lib:${LD_LIBRARY_PATH}"
 export PATH="${HOME}/bin:${HOME}/sbin:${PATH}"
 export EDITOR="/usr/bin/vim"
 export PS1=': \u@\[\e[1;31m\]\h\[\e[0m\] \w `date +%H:%M` $'
 source ${HOME}/.autoenv/activate.sh
 ;;
 genius)
 module load git/2.16.1-foss-2018a
 export EDITOR="/usr/bin/vim"
 alias vim="vim -u .vimrc-simple"
 export PS1=': \u@\[\e[1;34m\]\h\[\e[0m\] \w `date +%H:%M` $ '
 ;;
esac
```

# Hands-on 3



# Shell scripts



# Using the Shell

## Command Line Interpreter or CLI

To understand scripts let's practice a bit with the CLI. At the shell prompt try:

```
cd; echo "Hello, World" > test.txt;
cp test.txt test.txt.bak; vi test.txt
```

The above is all on one line.

What happened?

# Using the Shell

## In a file

Create a new file and place the some of commands in it:

```
$ cd
$ nano newscrip
echo "Hello world" > hello.txt
cp hello.txt hello.txt.bak
cat hello.txt hello.txt.bak > new.txt
cat new.txt
```

# Using the Shell

## In a file

Now we can execute those commands in the order in which they appear in the file by doing this:

```
bash newscript
```

```
sh newscript
```

```
. newscript
```

# Using the Shell

## As a shell script

Now we can take the last step and start to create self-contained scripts that run on their own.

We'll need to do two things:

1. Specify the CLI to use, and
2. Make our file executable



# The “Shebang”

To specify that a file is to become a shell script you specify the interpreter like this at the very start of the file:

```
#!/bin/bash
```

This is known as the “Shebang” (#!).

# When Not to Use

- Resource-intensive tasks, especially where speed is a factor (sorting, hashing, etc.)
- Procedures involving heavy-duty math operations, especially floating point arithmetic arbitrary precision calculations, or complex numbers
- Cross-platform portability required
- Complex applications, where structured programming is a necessity (need type-checking of variables, function prototypes, etc.)
- Project consists of subcomponents with interlocking dependencies
- Extensive file operations required (Bash is limited to serial file access, and that only in a particularly clumsy and inefficient line-by-line fashion)
- Need native support for multi-dimensional arrays or data structures, such as linked lists or trees
- Need to generate or manipulate graphics or GUIs
- Need direct access to system hardware or port or socket I/O

# What's Next?

Now let's create a very simple shell script. This will simply echo back what you enter on the command line:

```
#!/bin/bash
echo $1
```

Enter this in a file new.sh, then do:

```
chmod 755 new.sh
```

To run the script do:

```
./new.sh text
```

# Shell scripts

- Shell scripts are “programs” that are completely uncompiled, but read and executed by the shell line by line.
- Typically end in .sh
- Must be chmod'ed executable.
- Start with a “shebang” – tells the shell what to use to interpret it.  
e.g.,
  - `#!/bin/bash` for a bash script.

# Quick overview of BASH scripting

- Easy hello world program:

```
#!/bin/bash
echo "Hello World"
```

# BASH

vs.

# C

- `#!/bin/bash`
- `number=3`
- `name="bob"`
- `echo "$name is your  
chosen name, $number  
your chosen number."`
- `let inc=number+1`
- `if [ "$inc" == "4" ]  
 then echo "Addition  
works like a charm."  
fi`

- `#include <stdio.h>`
- `#include <cs50.h>`
- `int number = 3;`
- `string name = "bob";`
- `printf("%s is your chosen  
name, %d your chosen  
number.\n", number,  
name);`
- `int inc = number++;`
- `if ( inc == 4 ) {  
 printf("Addition  
works like a  
charm.\n");  
}`

# BASH

vs.

# C

- All variables are strings
- Variables are accessed with \$VAR
- Runs other Linux programs to do its work
- Spacing usually matters.
- No line endings

- Multiple types, must be declared
- Variables do not have prefixes
- Runs subroutines or functions from libraries to do work
- Spacing matters a lot less.
- Lines end in ;

# Resources

The on-line *Advanced Bash Scripting Guide*, available at:

<http://www.tldp.org/LDP/abs/html/>

## Languages

### Interpreted

Bash, Perl, Python

### Compiled

C, C++, Fortran

## Tools

- sed: Stream EDitor
- awk: Pattern scanning & processing
- bc: Arbitrary precision calculator
- tr: Translate or delete characters
- grep: Print lines matching a pattern



# My first pbs script

```
#!/bin/bash -l
#PBS -l walltime=00:10:00
#PBS -l nodes=1:ppn=36
#PBS -l pmem=5gb
#PBS -N testjob
#PBS -A lp_hpcinfo_training
#PBS -m abe
#PBS -M my.name@kuleuven.be
```

```
module load intel/2018a
which icc
```

```
cd $VSC_DATA
cat /proc/meminfo
pwd
cp /apps/leuven/training/HPC-intro/cpujob.pbs $VSC_SCRATCH
touch output.log
echo I am done
```

Pbs scripts do not need to be executable – they are submitted to the queue and executed some other way

# Hands-on 4



# Application development



# Installing applications

- Automatic way: **yum**
- Yum is an interactive, rpm based, package manager.
- To check the package: `yum search phrase`
- To install `yum install package-name` (root only!)
- To check installed packages: `yum list installed`
- Possibility to install downloaded rpm package: **rpm -i package**

# Manual installations

- Some applications provide binary files – ready to use after unpacking. Check the system – different flavours and architectures!

# Compatibility Statement

- **Definition of the OS version**

- Kernel version (i.e. kernel 2.2.12)
- glibc version (i.e. glibc 2.1.2)

- **Determining the OS Version**

- Kernel version (`$ uname -r -> 2.2.14`)
- System distribution (`$ uname -a`)
- glibc version (`$ ls -l /lib(64)/libc.so* -> libc-2.1.2.so` (Red Hat))
- glibc version (`$ ls -l /lib/i386-linux-gnu/libc.so* -> libc-2.1.2.so` (Debian 32-bit))
- glibc version (`$ ls -l /lib/x86_64-linux-gnu/libc.so* -> libc-2.1.2.so` (Debian 64-bit))
- `$ rpm -qa | grep libc -> glibc-2.1.2-11)`
- `$ ldd -version`

- **Determining the OS Flavour/release**

- `$ cat /etc/*-release`

# Manual installations

- Some simple programs will only require compiling (hello world example from HPC intro:

```
cp -r /apps/leuven/training/HPC_intro $VSC_HOME; cd
HPC_intro
module load foss/2018a; mpicc helloworldmpi.c -o
hello.exe
mpirun ./hello.exe
```

- Lots of specific (less frequently used) applications will require the whole configuration (configure-make process) and installation process. Usually manual is provided with instructions (README.txt)

# Compiling simple applications

- The compiler used for all Linux systems is GCC  
<http://gcc.gnu.org>
- To compile a single-file application, developed in C :  
`gcc -o test test.c`  
Will generate a test binary, from the test.c source file
- For C++ :  
`g++ -o test test.cc`
- The -Wall option enables more warnings  
To compile sources files to object files and link the application :  
`gcc -c test1.c`  
`gcc -c test2.c`  
`gcc -o test test1.o test2.o`  
gcc automatically calls the linker ld



# make

- The compilation process can be automated using the make tool.
- make reads a file called Makefile from the current directory, and executes the rules described in this file
- Every rule is has a target name, a colon, and a list of dependencies, and the list of commands to generate the target from the dependencies
- When simply running make, the default target that is generated is “all”. A target is only re-generated if dependencies have changed.
- <http://www.gnu.org/software/make/manual/>

# make

- Makefiles are nice, but they don't easily allow easy adaptation to the different build environment and different build options
- More elaborated build systems have been developed  
Autotools (automake, autoconf), based on Makefiles and shell scripts.  
Even though they are old and a little bit difficult to understand, they are the most popular build system for free software packages.  
CMake, a newer, cleaner build system  
Sconcs and Waf, other build systems based on Python
- The typical steps to compile a autotools based package are:  
`./configure --prefix=/location-of-the-installation)`  
`make`  
`sudo make install` (when admin rights necessary)  
`or`  
`make install`

# Python and R packages installation



# Installing your own packages using conda

## Installing Miniconda

- Download the Bash script that will install it from conda.io using, e.g., wget:  

```
$ wget https://repo.continuum.io/miniconda/Miniconda3-latest-Linux-x86_64.sh
```
- Once downloaded, run the installation script:  

```
$ bash Miniconda3-latest-Linux-x86_64.sh -b -p
$VSC_DATA/miniconda3
```
- Optionally, you can add the path to the Miniconda installation to the PATH environment variable in your .bashrc file. This is convenient, but may lead to conflicts when working with the module system or OS, so make sure that you know what you are doing in either case.  
The line to add to your .bashrc file would be:  

```
export PATH="$VSC_DATA/miniconda3/bin:${PATH}"
```

**crates conflicts for NX login!**

# Installing Python packages using conda

## Creating an environment

- First, ensure that the Miniconda installation is in your PATH environment variable. The following command should return the full path to the conda command:  
`$ which conda`
- If the result is blank, or reports that conda can not be found, modify the `PATH` environment variable appropriately by adding miniconda's bin directory to PATH.
- Creating a new conda environment is straightforward:  
`$ conda create -n science numpy scipy matplotlib`
- This command creates a new conda environment called science, and installs a number of Python packages.
- This will default to the latest Python 3 version, if you need a specific version, e.g., Python 2.7.x, this can be specified as follows:  
`$ conda create -n science python=2.7 numpy scipy matplotlib`

# Installing Python packages using conda

## Working with the environment

- To work with an environment, you have to activate it. This is done with, e.g.,  

```
$ source activate science
```

  
Here, science is the name of the environment you want to work in.

## Install an additional package

- To install an additional package, e.g., `pandas`, first ensure that the environment you want to work in is activated.  

```
$ source activate science
```
- Next, install the package:  

```
$ conda install pandas
```

  
Note that conda will take care of all dependencies, including non-Python libraries. This ensures that you work in a consistent environment.

# Installing Python packages using conda

## Updating/removing

- Using conda, it is easy to keep your packages up-to-date. Updating a single package (and its dependencies) can be done using:  
`$ conda update pandas`
- Updating all packages in the environment is trivial:  
`$ conda update --all`
- Removing an installed package:  
`$ conda remove pandas`

## Deactivating an environment

- To deactivate a conda environment, i.e., return the shell to its original state, use the following command  
`$ source deactivate`

# Installing Python packages - alternatives

## Checking for installed packages

- Pip utility will list all packages that are installed for the Python distribution you are using, including those installed by you, i.e., those in your `PYTHONPATH` environment variable.
- Load the module for the Python version you wish to use, e.g.,:  
`$ module load Python/2.7.14-foss-2018a`
- Run pip:  
`$ pip freeze`
- Note that some packages, e.g., mpi4py, h5py, pytables, ..., are available through the module system, and have to be loaded separately. These packages will not be listed by pip unless you loaded the corresponding module.
- If you have any packages installed in `.local` directory, it will always take priority on whatever the Python version used (conda, module, system). That can lead to strange problems, so please avoid using that location.



# Installing Python packages - pip

1. Load the appropriate Python module, i.e., the one you want the python package to be available for:  
`$ module load Python/2.7.14-foss-2018a`
2. Create a directory to hold the packages you install, the last three directory names are mandatory:  
`$ mkdir -p "${VSC_HOME}/python_lib/lib/python2.7/site-packages/"`
3. Add that directory to the PYTHONPATH environment variable for the current shell to do the installation:  
`$ export PYTHONPATH="${VSC_HOME}/python_lib/lib/python2.7/site-packages/:${PYTHONPATH}"`
4. Add the following to your .bashrc so that Python knows where to look next time you use it:  
`export PYTHONPATH="${VSC_HOME}/python_lib/lib/python2.7/site-packages/:${PYTHONPATH}"`
5. Install the package, using the prefix install option to specify the install path (this would install the sphinx package):  
`$ pip install --user sphinx`  
or  
`$ pip install --install-option="--prefix=${VSC_HOME}/python_lib" sphinx`

# Installing Python packages – easy\_install

1. Load the appropriate Python module, i.e., the one you want the python package to be available for:  

```
$ module load Python/2.7.14-foss-2018a
```
2. Create a directory to hold the packages you install, the last three directory names are mandatory:  

```
$ mkdir -p "${VSC_HOME}/python_lib/lib/python2.7/site-packages/"
```
3. Add that directory to the PYTHONPATH environment variable for the current shell to do the installation:  

```
$ export PYTHONPATH="${VSC_HOME}/python_lib/lib/python2.7/site-packages/:${PYTHONPATH}"
```
4. Add the following to your .bashrc so that Python knows where to look next time you use it:  

```
export PYTHONPATH="${VSC_HOME}/python_lib/lib/python2.7/site-packages/:${PYTHONPATH}"
```
5. Install the package, using the prefix option to specify the install path (this would install the sphinx package):  

```
$ easy_install --prefix="${VSC_HOME}/python_lib" sphinx
```

# Installing R packages using conda

## Creating an environment

- First, ensure that the Miniconda installation is in your PATH environment variable. The following command should return the full path to the conda command:  

```
$ which conda
```
- If the result is blank, or reports that conda can not be found, modify the `PATH` environment variable appropriately by adding miniconda's bin directory to PATH.
- Creating a new conda environment is straightforward:  

```
$ conda create -n science -c r r-essentials r-rodbc
```

This command creates a new conda environment called science, and installs essentials and required packages.

# Installing R packages using conda

## Working with the environment

- To work with an environment, you have to activate it. This is done with, e.g.,  

```
$ source activate science
```

  
Here, science is the name of the environment you want to work in.

## Install an additional package

- To install an additional package, e.g., ``r-ggplot2``, first ensure that the environment you want to work in is activated.  

```
$ source activate science
```
- Next, install the package:  

```
$ conda install -c r r-ggplot2
```

  
Note that conda will take care of all independencies. This ensures that you work in a consistent environment.

# Installing R packages using conda

## Updating/removing

- Using conda, it is easy to keep your packages up-to-date. Updating a single package (and its dependencies) can be done using:  
`$ conda update r-rodbc`
- Updating all packages in the environment is trivial:  
`$ conda update --all`
- Removing an installed package:  
`$ conda remove r-mass`

## Deactivating an environment

- To deactivate a conda environment, i.e., return the shell to its original state, use the following command  
`$ source deactivate`

# Installing other R packages using conda

- **Installing CRAN package:**

```
$ conda skeleton cran readr
```

```
$ conda build r-readr
```

```
$ conda install --use-local r-readr
```

**Doing that for the first time you need to install conda-build before:**

```
$ conda install conda-build
```

- **Some packages not available in r-essentials are still available on conda channels, in that case, it's simple:**

```
$ conda config --add channels r; conda install r-readxl
```

# Installing R packages – alternatives

1. Load the appropriate R module, i.e., the one you want the package to be available for:  
`$ module load R/3.6.0-foss-2018a-bare`
2. start R and install the package from there:  
`> install.packages("DEoptim")`

3. Alternatively you can download the desired package:  
`$ wget cran.r-project.org/src/contrib/Archive/DEoptim/DEoptim_2.0-0.tar.gz`

And Install the package from the command line:

```
$ R CMD INSTALL DEoptim_2.2-3.tar.gz -l /$VSC_HOME/R/
```

4. These packages might depend on the specific R version, so you may need to reinstall them for the other version.

# Hands-on 5





# Usefull link(s) – tips and tricks:

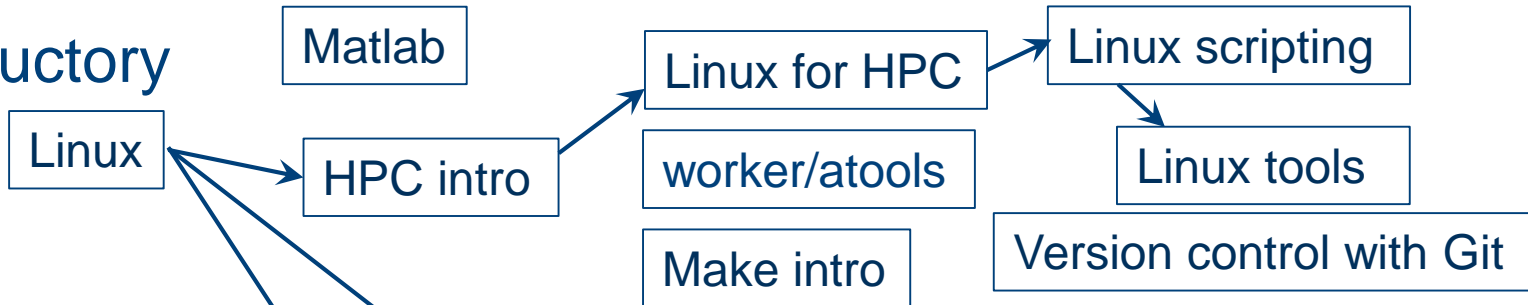
- <http://gjbex.github.io/training-material/LinuxTools/>
  - bash
  - cdargs
  - grep
  - network
  - screen
  - ssh
  - tmux
  - top
  - vim

# Questions

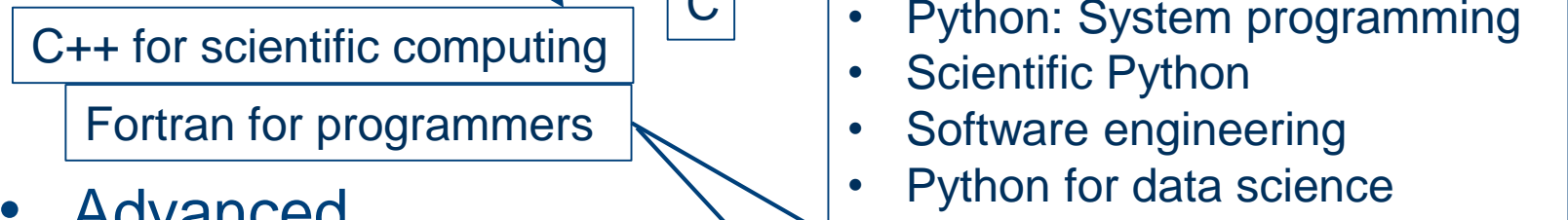
- Now
- Helpdesk:  
[hpcinfo@kuleuven.be](mailto:hpcinfo@kuleuven.be) or  
[https://admin.kuleuven.be/icts/HPInfo\\_form/HPC-info-formulier](https://admin.kuleuven.be/icts/HPInfo_form/HPC-info-formulier)
- VSC web site:  
<http://www.vscentrum.be/>
  - VSC documentation: <https://vlaams-supercomputing-centrum-vscdocumentation.readthedocs-hosted.com/en/latest/>  
VSC agenda: training sessions, events
- Systems status page:  
<http://status.kuleuven.be/hpc>

# VSC training 2019/2020

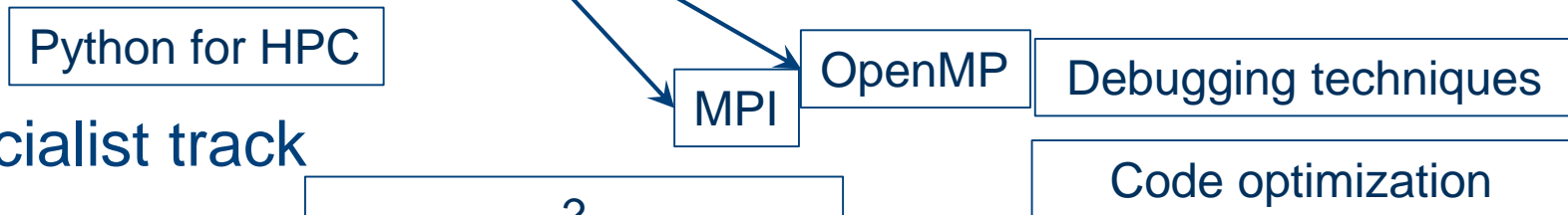
- Introductory



- Intermediate



- Advanced



- Specialist track



Info sessions:

- Containers
- Notebooks

Stay up-to-date <https://www.vscentrum.be/training>