

# Quarkus

Supersonic. Subatomic. Java

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WildFly Management / HAL Console
Quarkus gRPC Extensions



# Why Quarkus?

Another framework?

No thanks - I can't take any more!



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#### FRANK HAYES • FRANKLY SPEAKING

# Not Dead Yet

S JAVA DEAD? Come on, seriously — why else would Sun Microsystems be offering it up to the open-source crowd? (See story, page 1.) A decade ago, Java was the hottest, most exciting thing in IT, a certified Windows-killer that was going to wipe out Microsoft's monopoly and revolutionize the way software was made, distributed and run. Today? Today, Java is old hat. It's been eclipsed by open-source, the *new* hottest thing in IT that's going to wipe out Microsoft's monopoly and revolutionize the way software is made, distributed and run.

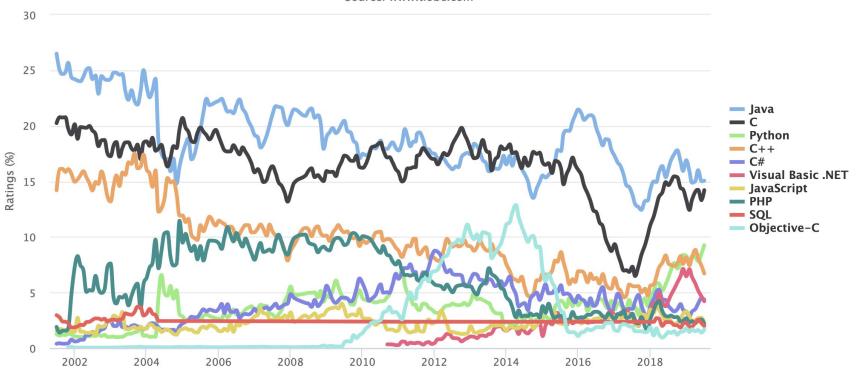
**Computer World** 

May 22, 2006

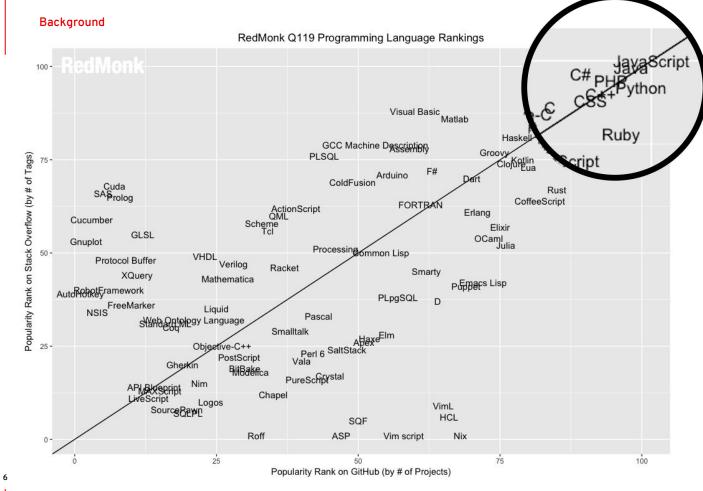


#### **TIOBE Programming Community Index**

Source: www.tiobe.com



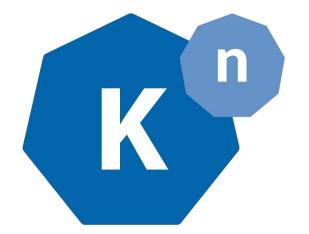




- JavaScript
- Java
- 3. Python
- PHP
- 5. C#
- C++
- **CSS**
- 8. Ruby
- 9.
- 10. Objective-C



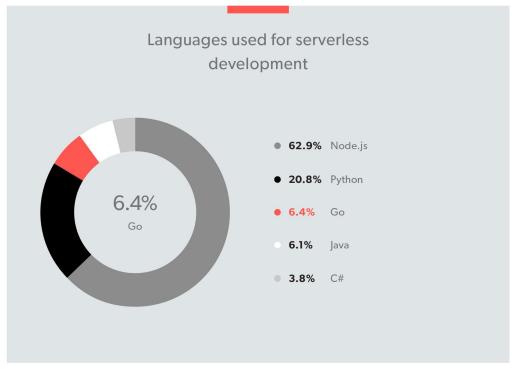








#### Background



**F** serverless

serverless.com

https://serverless.com/blog/2018-serverless-community-survey-huge-growth-usage/



## The hidden truth

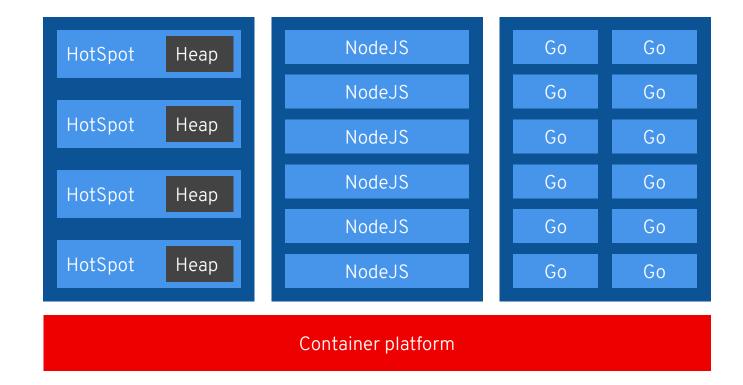
Startup Overhead: # of classes, bytecode, JIT

Memory Overhead: # of classes, metadata, compilation

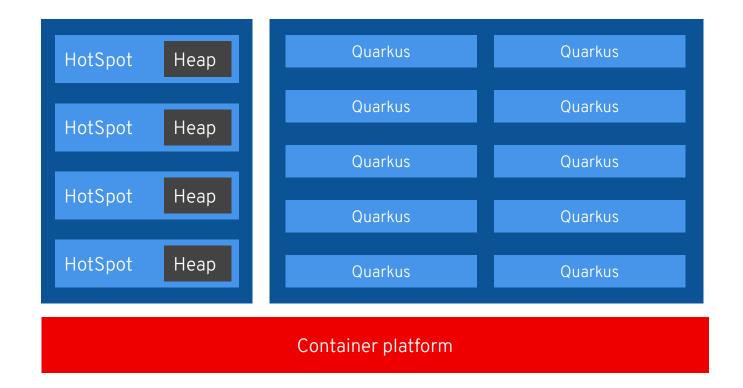


https://developers.redhat.com/blog/2017/03/14/java-inside-docker/











# What is Quarkus?

A look into the box



# WTF

is a

Quarkus?

**Quark** - type of elementary particle and a fundamental constituent of matter

us - the hardest problem in software



# Supersonic. Subatomic. Java.

A Kubernetes Native Java stack tailored for GraalVM and OpenJDK HotSpot, crafted from the best of breed Java libraries and standards.





#### **Supersonic**

Fast.
Blazing fast to start.
Millisecond fast!



#### **Subatomic**

Improve memory consumption
Increase deployment density



#### Java

Based on a framework & specs you love
Blazing fast-hot-reload



# Time to first response



Quarkus + GraalVM 0.014 Seconds

Quarkus + OpenJDK 0.75 Seconds

Traditional Cloud-Native Stack 4.3 Seconds

REST + CRUD

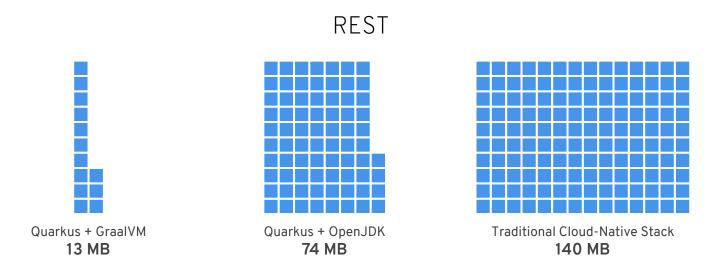
Quarkus + GraalVM 0.055 Seconds

Quarkus + OpenJDK 2.5 Seconds

Traditional Cloud-Native Stack **9.5 Seconds** 

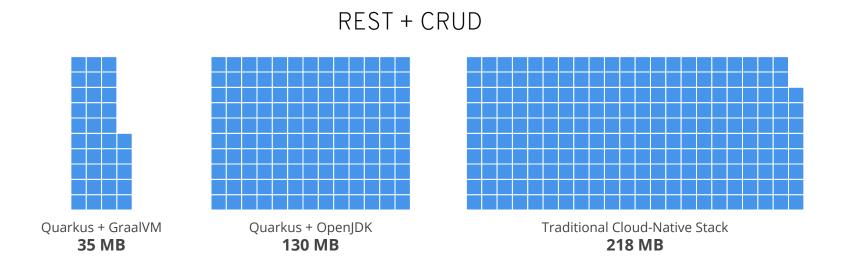


# Memory (RSS)





# Memory (RSS)



https://quarkus.io/guides/performance-measure



## Standards

Servlet
JAX-RS
JPA, JDBC
CDI
Bean Validation
Transactions
Logging



Fault Tolerance Health JWT Metrics OpenAPI
OpenTracing
Reactive
Messaging
Rest Client



## **Best of Breed**













Eclipse Vert.x

Hibernate

RESTEasy

Apache Camel

Eclipse MicroProfile

Netty













Kubernetes

OpenShift

Jaeger

Prometheus

Apache Kafka

Infinispan





#### **Developer Joy**

Live reload

Java or Kotlin

Maven or Gradle



#### No Compromises

Serverless and Microservices

JVM Mode and Native Executables

Imperative and Reactive



#### **Blazing Fast**

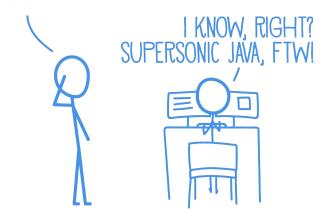
Lower memory usage
Faster startup
Optimized for short-lived processes



# A cohesive platform for developer joy

Based on standards, but not limited
Unified configuration
Zero config, live reload in the blink of an eye
Streamlined code for the 80% common
usages, flexible for the 20%
No hassle native executable generation

WAIT.
SO YOU JUST SAVE IT,
AND YOUR CODE IS RUNNING?
AND IT'S JAVA?!





### Unifies

#### Imperative

```
@Inject
SayService say;

@GET
@Produces(MediaType.TEXT_PLAIN)
public String hello() {
    return say.hello();
}
```

#### Reactive

```
@Inject @Stream("kafka")
Publisher<String> reactiveSay;

@GET
@Produces(MediaType.SERVER_SENT_EVENTS)
public Publisher<String> stream() {
    return reactiveSay;
}
```



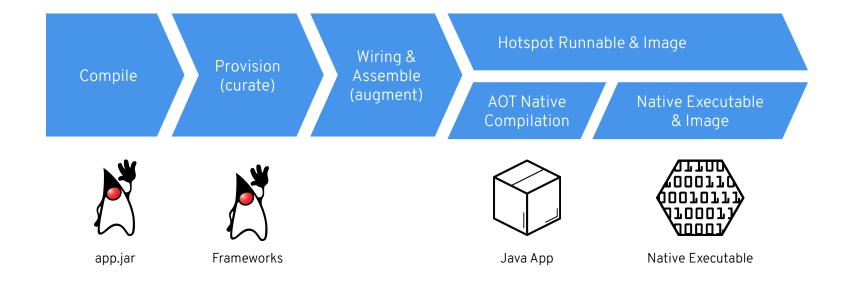
# Demo

"Truth can only be found in one place: the code."

Robert C. Martin, Clean Code

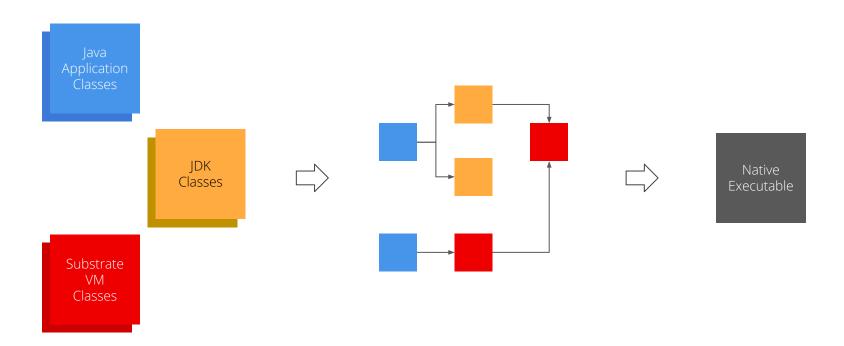


## **Build Process**



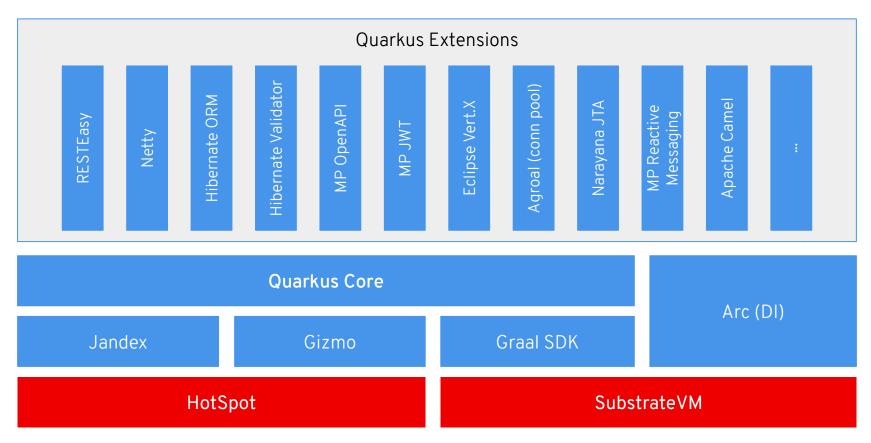


## Dead code elimination





#### How does it work





## Links

Memory settings for the JVM in containers:

https://serverless.com/blog/2018-serverless-community-survey-huge-growth-usage/

Performance measurement in Quarkus

https://quarkus.io/guides/performance-measure

Quarkus Todo sample

https://github.com/burrsutter/guarkus-todo-app

Quarkus gRPC extensions

https://github.com/hpehl/quarkus-grpc-extension https://github.com/hpehl/quarkus-grpc-client-extension

https://github.com/hpehl/quarkus-grpc-quickstart

OT: Gaming Pow3r

https://www.youtube.com/channel/UCdFIM3zCQumZgerImzT1vDw



# Thank you! Questions?

https://quarkus.io

https://quarkusio.zulipchat.com

@quarkusio

https://github.com/quarkusio/quarkus

OT: Gaming Pow3r YouTube Channel

