Introduction to Computer Programming Lecture 3.2:

Data Structures

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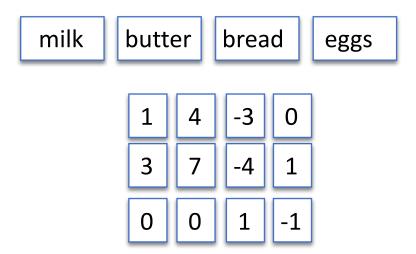
Limitations of simple variables

ShoppingItem = "milk"

XCoordinate = 3.5

StudentNumber = 123456

What if we need to deal with more complex data?





Data Structures



Lists

Tuples

Sets

Dictionary

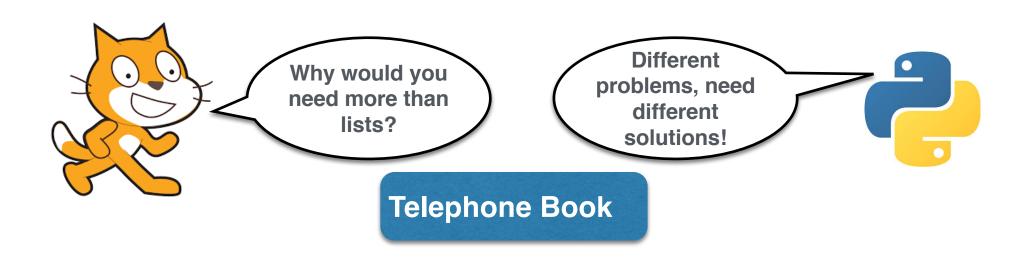
Trees

Hash Tables

Queues

• • •

Why use different data structures



List 1

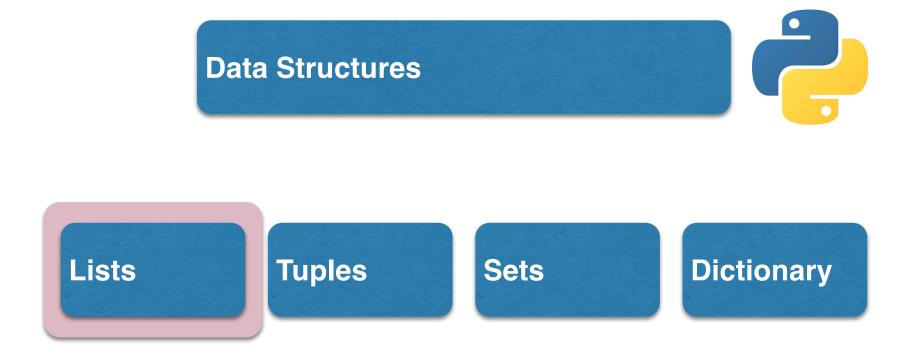
- 1 John Doe
- 2 Sarah Moor
- 3 Mary Salt
- 4 Kent Low

List 2

- 1 +555 7782
- 2 +555 4039
- 3 +555 9993
- 4 +555 1234

Dictionary





Lists

Initialise with no elements

```
>>> ShoppingList \["bread", "milk", "eggs"]
                                                           add to the
>>> ShoppingList = []
                                                        end of the list
>>> ShoppingList.append("bread")
>>> ShoppingList.append("eggs")
>>> ShoppingList.append("milk")
>>> ShoppingList
                                       access
['bread', 'eggs', 'milk']
                              individual items
>>> ShoppingList[0]
                                                                   edit (mutable),
'bread'
                                                                     i.e. items can
                                                                       be changed
 >>> ShoppingList[0] = "rye bread"
 >>> ShoppingList
 ['rye bread', 'eggs', 'milk']
                                                                    you easily loop
 ShoppingList = ["butter", "milk", "bread"]
                                                                      through a list
 for item in ShoppingList:
                                                                    (it's "iterable")
   print(item)
```

```
List of lists

List

StudentList = [["John Doe",68,False],["Sarah Lee", 75, True],....]
```

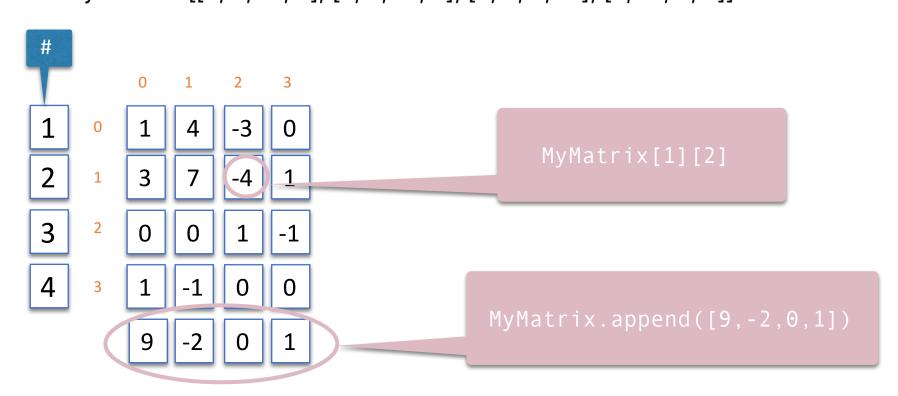
```
passed syntax test
              Grade
       Name
      John Doe
                    68
                          No
2
      Sarah Lee
                    75
                          Yes
3
                    95
                          Yes
      Mary Moe
4
                    70
                          Yes
       Kent Low
```

StudentList.append(["Mary Moe",95,True])

```
>>> StudentList = [["John Doe", 68, False],["Sarah Lee", 75, True]]
>>> print(StudentList)
[['John Doe', 68, False], ['Sarah Lee', 75, True]]
>>> StudentList.append(["Kent Low", 70, True])
 >>> print(StudentList[0][1])
                                          "nested" index
 68
 for Entry in StudentList:
                                        nested loops
   for SubEntry in Entry:
     print(SubEntry)
                                                        Python lets you append anything.
                                                        You have to check as programmer!
 StudentList.append(45)
 [['John Doe', 68, False], ['Sarah Lee', 75, True], 45]
```

Application: Matrix

MyMatrix = [[1, 4, -3, 0], [3, 7, -4, 1], [0, 0, 1, -1], [1, -1, 0, 0]]



Application: Matrix

MyMatrix = [[1, 4, -3, 0], [3, 7, -4, 1], [0, 0, 1, -1], [1, -1, 0, 0]]

```
>>> for Row in MyMatrix:
print(Row)
[1, 4, -3, 0]
[3, 7, -4, 1]
[0, 0, 1, -1]
[1, -1, 0, 0]
```

```
>>> for Row in MyMatrix:
         for Item in Row:
                   print(Item)
1
4
-3
0
3
7
-4
```

List Comprehensions

Elegant way to create lists from sequences (rule-based).

- **1.Make lists** where each element is the result of some operations applied to each member of the sequence.
- **2.Create a subsequence** of those elements that satisfy a certain condition.

List comprehension is surrounded by brackets.

Instead of the list of data inside it, enter an expression followed by for loop and if-else clauses.

```
>>> # define a range

>>> xRange = [x for x in range(10)]

>>> print(xRange)

[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]

print(type(xRange))

list
```

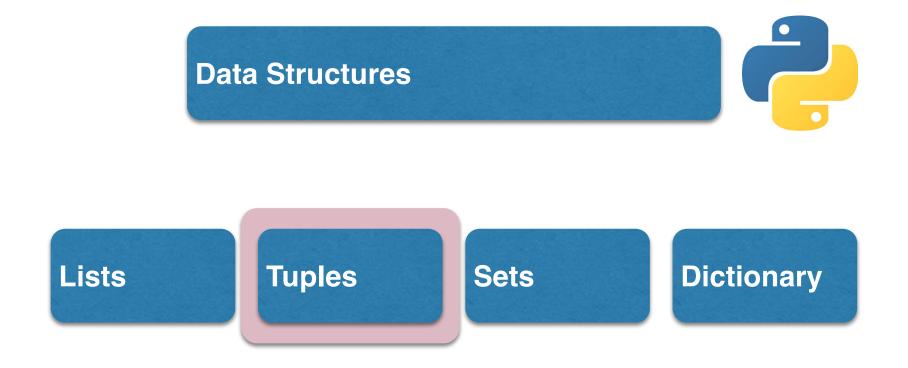
```
>>> # let the range start at 1
>>> xRange = [x+1 for x in range(10)]
>>> print(xRange)
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
```

List Comprehensions

```
#define a range
xRange = [x for x in range(10)]
print(xRange)
# to let range start at 1
                                              any offset is possible
xRange = [x+1 for x in range(10)]
print(xRange)
# to define a funcion
\# e.g.: y = 3x^2+5
y = [3*x*x+5 \text{ for } x \text{ in } xRange]
print(y)
# nested lists are possible as well
xRangeSmall = [x+1 for x in range(5)]
newMatrix = [[x, x**2, x**3] for x in xRangeSmall]
print(newMatrix)
# time vector with time step of 1 ms
t = [x/1000 \text{ for } x \text{ in range}(10)]
                                             time vector for plotting
v = [x**2 for x in t]
```

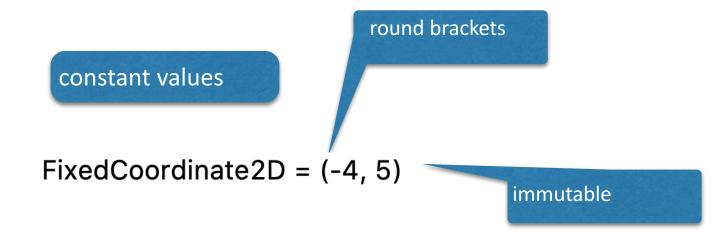
List Comprehensions

```
# to find subsets
# e.g., only even numbers
# module operation finds the remainder after division
\# e.g. 9 \mod 3 = 0 \text{ and } 11 \mod 3 = 3
# hence x \mod 2 = 0 for even numbers
                                                     How would you get odd
evenNr = [x \text{ for } x \text{ in } xRange \text{ if } x \% 2 == 0]
                                                       only numbers?
print(evenNr)
# works also for strings
# e.g., to make sure all characters are upper case
Names =["JAMEs", "claire", "ChLOe"]
upperCase = [x.upper() for x in Names]
print(upperCase)
                                               Can also work as a filter
 # filter out lower numbers
Numbers = [3, 0, 2, 10, 7]
 LowerNumbers = [x \text{ for } x \text{ in Numbers if } x \le 5]
 print(LowerNumbers)
```



Tuples

- Like lists, tuples are sequences of 'boxes' that store data.
- Unlike lists, tuples are immutable (can not be changed)



Note: Tuples are lists with **functionality removed** — why do this? It is an example of syntactic salt — "a feature designed to make it harder to write bad code".

Tuples

```
FixedCoordinates2D = (-4,5)
print(FixedCoordinates2D)
```

print(FixedCoordinates2D[1])

FixedCoordinates2D[0] = 3

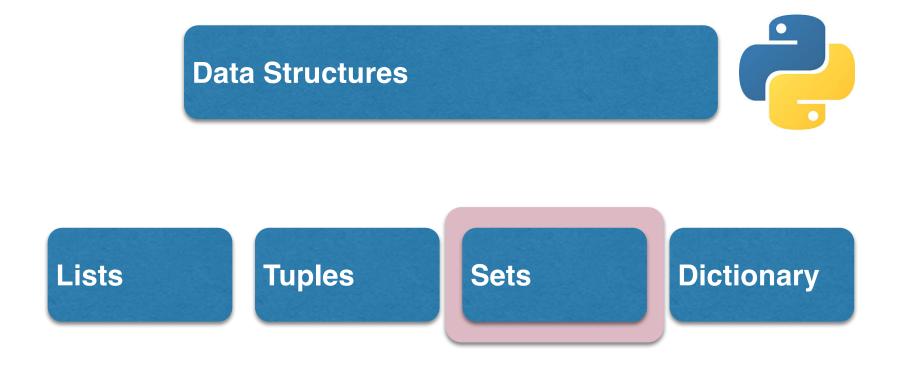
NestedTuple = ((4,"Hello"), (7, "OK"))
print(NestedTuple)

TupleOfCharacters = tuple("Hello")

access item with squared brackets

produces error immutable

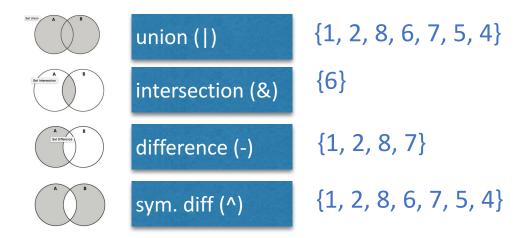
casting works here as well



Sets

- Sets are unordered collections with no duplicate elements.
- You can **test membership** of a set ("is element in set")
- Supports mathematical operations

```
>>> FirstSet = {1, 2, 8, 6, 7}
>>> SecondSet = {5, 4, 6}
```



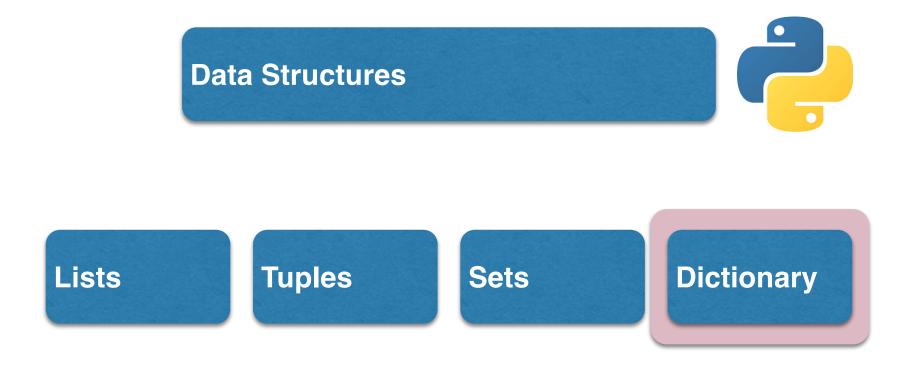
Sets

ignores double entries

order is irrelevant!

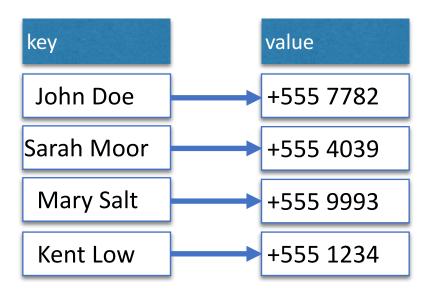
```
>>> FirstSet = {1, 2, 3, 4, 4, 5}
>>> FirstSet
{1, 2, 3, 4, 5}
>>> SecondSet = {1, 2, 2, 7, 8}
>>> SecondSet
{8, 1, 2, 7}
>>> 3 in FirstSet
True
>>> 3 in SecondSet
False
>>> FirstSet - SecondSet
{3, 4, 5}
>>> FirstSet | SecondSet
{1, 2, 3, 4, 5, 7, 8}
>>> FirstSet & SecondSet
{1, 2}
>>> FirstSet ^ SecondSet
{3, 4, 5, 7, 8}
>>> FirstSet[2]
Traceback (most recent call last):
 File "<pyshell#62>", line 1, in <module>
  FirstSet[2]
TypeError: 'set' object does not support indexing
```

no order - no index



Dictionary

Dictionaries are unordered sets of data that have a key and a value (an important idea in databases).



- Unlike sequences (lists, tuples), which are accessed by numerical indices (0,1,2,3...), dictionaries are **indexed by keys**.
- Keys must be **unique** and **immutable** (often numbers or strings).

Dictionary

```
States = {
 "Oregon": "OR",
 "Florida": "FL",
 "California": "CA",
 "New York": "NY"
# add a new entry
States["Michigan"] = "MI"
print(States)
# delete an entry
del States["New York"]
print(States)
# list the keys
print(States.keys())
# you can even sort them
print(sorted(States.keys()))
# check for entries
print("Florida" in States)
print("Texas" in States)
# loop through dictionary
for Name, Abbr in States.items():
 print(Name, Abbr)
```

True or False – can be used for conditions

You get both key and values