

Introduction to Computer Programming

Lecture 5.1:

Classes in Python

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What are classes?

Usually we think of variables and functions as separate entities.

Variables

`B = "hello"`

`C = (4, 5, 9)`

`D = [3, 5, 6, 7]`

Functions

`print(B)`

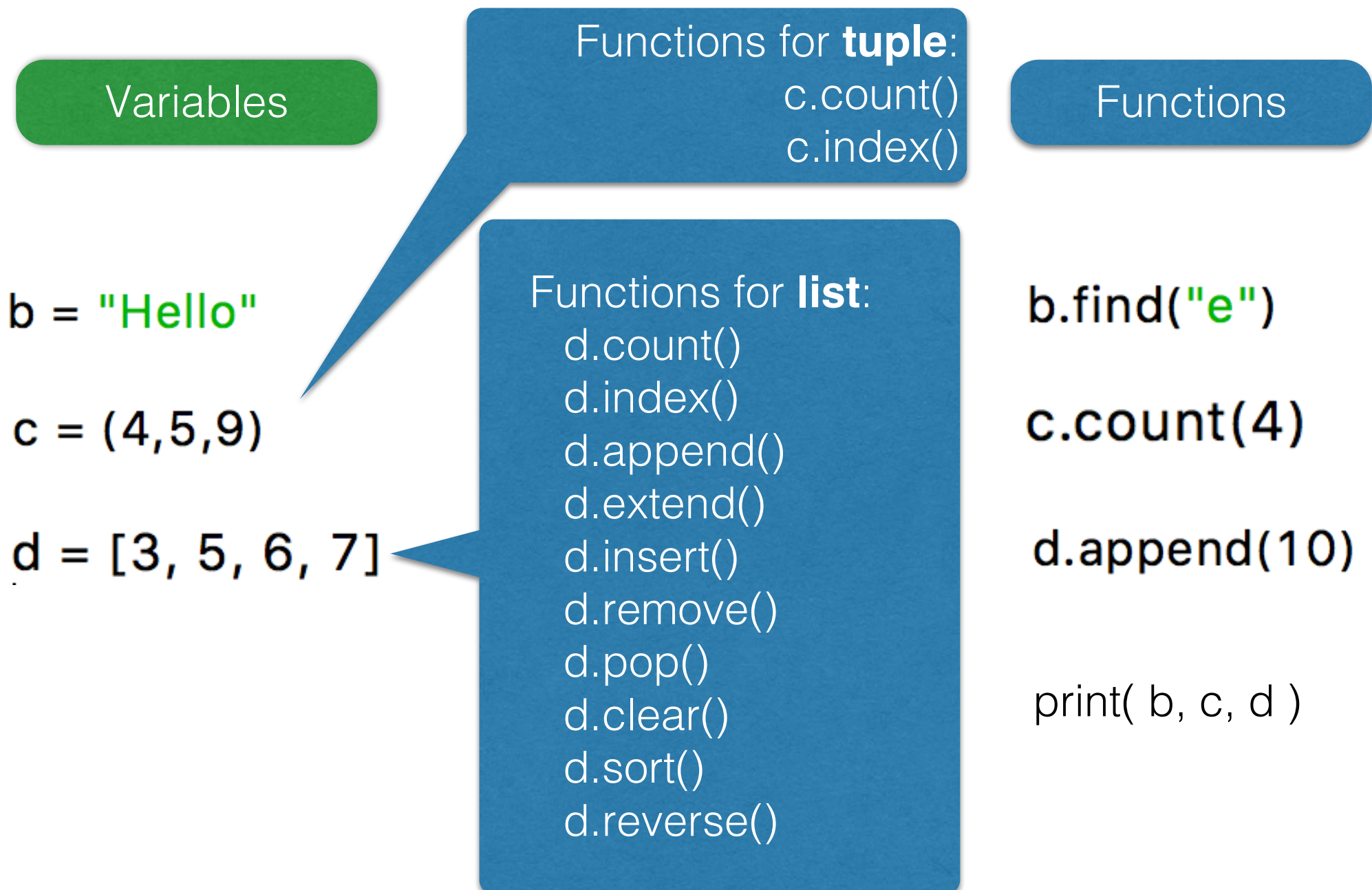
`type(C)`

`len (D)`

What are classes?

Variables have functions that can be executed using a dot (.).

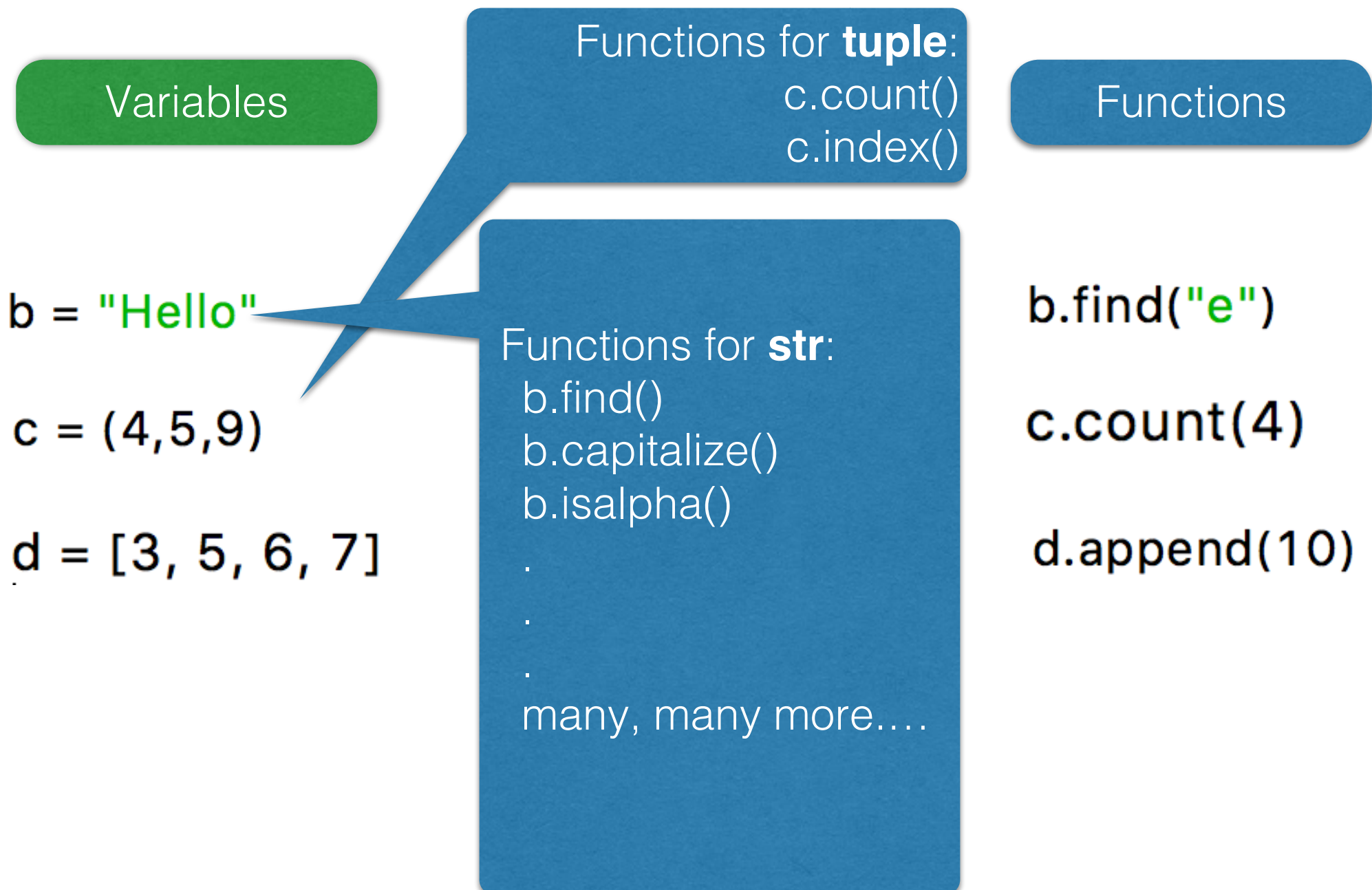
The functions that can be used depend on the variable type.



What are classes?

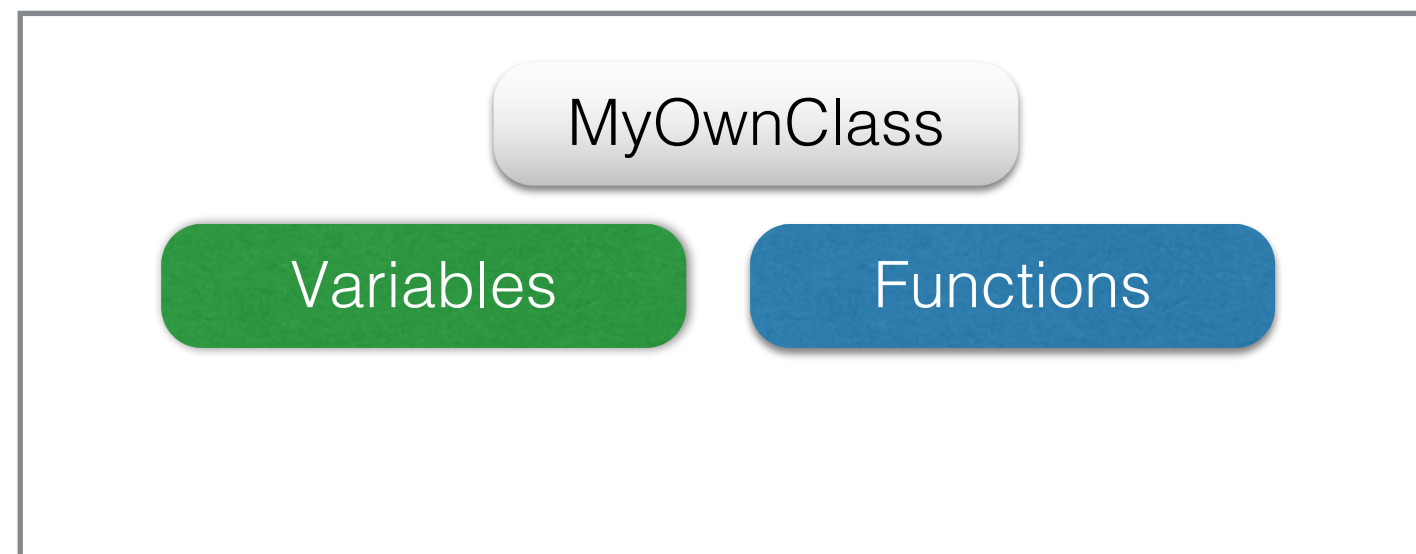
Variables have functions that can be executed using a dot (.).

The functions that can be used depend on the variable type.



What are classes?

A class can be seen as combining values and corresponding functions in one entity!



```
>>> a = 1.45  
>>> type(a)  
<class 'float'>
```

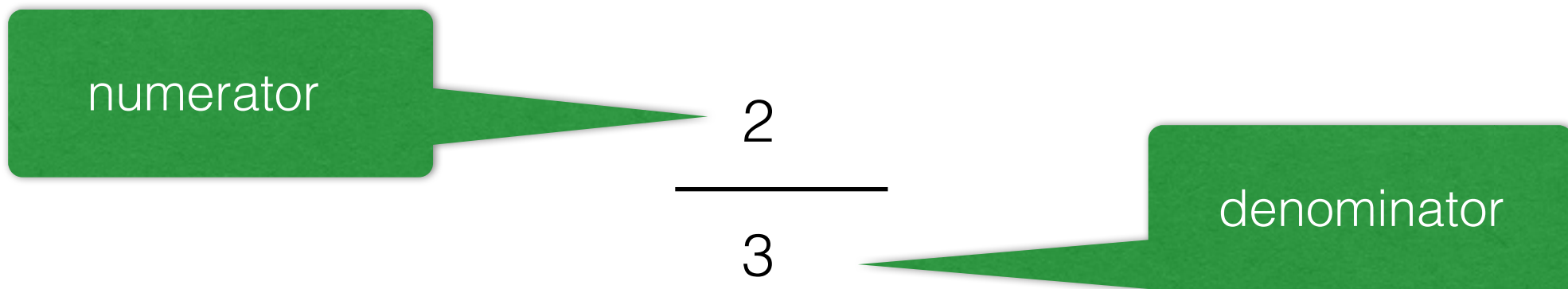
```
>>> b = [5,6,7,1]  
>>> type(b)  
<class 'list'>
```

Python is special: All build-in data types are “classes”!

Disclaimer: Note that the idea of classes (object orientated programming) is much more complex (inheritance, encapsulation, polymorphism, etc.)

Let's make our own class

Example: We want to build a class that represents fractions.



Possible functions:

class specific
functions

- get float value
- print out nicely
- get numerator
- get denominator
- get fraction from float
- mathematical functions
(addition, multiplication, ...)

Let's make our own class

The diagram illustrates the syntax of a Python class definition. It features a code snippet with several annotations pointing to specific parts of the code:

- Keyword 'class'**: Points to the word `class`.
- Class name**: Points to `MyFraction`, with a sub-note: *Convention: begin with capital letter*.
- parentheses**: Points to the opening parenthesis `(`.
- colon**: Points to the colon `:`.
- Indentation**: Points to the indentation of the `__init__` method.
- Constructor**: Points to the `__init__` method definition, with a sub-note: *Runs automatically when a class object is created*.

```
class MyFraction():  
    """ Constructor """  
    def __init__(self, num, den):  
        """ Class attributes. """  
        self.num = num  
        self.den = den
```

Let's make our own class

Constructor:

- Must be named `__init__` (note the two underscores (`_`) before and after)
- Must be defined on 2nd line of class
- Must take `self` as an input parameter

```
class MyFraction():  
    """ Constructor """  
    def __init__(self, num, den):  
        """ Class attributes. """  
        self.num = num  
        self.den = den
```

The diagram illustrates the structure of a Python class constructor. It shows a class definition for `MyFraction` with a docstring `""" Constructor """` and a method `def __init__(self, num, den):`. The method has a docstring `""" Class attributes. """` and two lines of code: `self.num = num` and `self.den = den`. Annotations with arrows point to specific parts of the code:
- An arrow points to `self` in the `__init__` method signature with the text *1st argument is 'self' (required)*.
- An arrow points to the parameters `num, den` in the `__init__` method signature with the text *Input Arguments when a class object is created (optional)*.
- A bracket groups the two lines of code inside the method, and an arrow points to it with the text *Class attributes:*.

Class attributes:

Variables belonging to the class

Let's make our own class

self. behaves like the pronoun **'my'**

('my', means someone totally different when said by someone else)

Inside the class: **self.num** (**my** num , **my** den)

Outside of the class: **my_fraction.num**

```
class MyFraction():  
    def __init__(self, num, den):  
        self.num = num  
        self.den = den  
  
fraction = MyFraction(1, 2)  
  
print(fraction.num)
```

Let's make our own class

Methods:

Functions belonging to the class

```
import math

class MyFraction():
    """ Constructor """
    def __init__(self, num, den):
        """ Class attributes. """
        self.num = num
        self.den = den
        self.normalize()
```

NOTE : Class methods can be called inside of other methods, including `__init__`

1st argument is 'self'

```
def normalize(self):
    gcd = math.gcd(self.num, self.den)
    self.num = int(self.num / gcd)
    self.den = int(self.den / gcd)
```

*Attribute names
begin with 'self.'*

self. behaves like the pronoun **'my'**

Inside the class, we are talking about **my** num , **my** den → **self.num**

Outside of the class → **my_fraction.num**

(**'my'**, means someone totally different when said by someone else.)

```
1  import math
2
3  class MyFraction():
4      """ Constructor """
5      def __init__(self, num, den):
6          """ Class attributes. """
7          self.num = num
8          self.den = den
9          self.normalize()
10
11      def normalize(self):
12          gcd = math.gcd(self.num, self.den)
13          self.num = int(self.num/gcd)
14          self.den = int(self.den/gcd)
15
16  my_fraction = MyFraction(4, 8)
17
18  print(my_fraction.num)
19  print(my_fraction.den)
```

Normalized values
of num and den

```

1  import math
2
3  class MyFraction():
4      """ Constructor """
5      def __init__(self, num, den):
6          """ Class attributes. """
7          self.num = num
8          self.den = den
9          self.normalize()
10
11     def normalize(self):
12         gcd = math.gcd(self.num, self.den)
13         self.num = int(self.num/gcd)
14         self.den = int(self.den/gcd)
15
16     def eval(self):
17         return(self.num / self.den)
18
19 my_fraction = MyFraction(4, 8)
20
21 print(my_fraction.eval())
22
23 x = 1
24 print(eval('x + 1'))

```

Re-definition of
built-in function for
this class

Class method
.eval()

Built in function
eval(...) still
works normally

0.5
2

We could define a class method **print**....

```
1  import math
2
3  class MyFraction():
4      """ Constructor """
5      def __init__(self, num, den):
6          """ Class attributes. """
7          self.num = num
8          self.den = den
9          self.normalize()
10
11     def normalize(self):
12         gcd = math.gcd(self.num, self.den)
13         self.num = int(self.num/gcd)
14         self.den = int(self.den/gcd)
15
16     def eval(self):
17         return(self.num / self.den)
18
19     def print(self):
20         print(" " + str(self.num) + "\n---\n" + " " + str(self.den) + "\n")
21
22 my_fraction = MyFraction(4, 8)
23
24 my_fraction.print()
25
```

```
1
---
2
```

...but it would be annoying to need to remember to write **<item_to_print>.print()** when we are already used to writing print as **print(<item to print>)**. Instead...

```

1  import math
2
3  class MyFraction():
4      """ Constructor """
5      def __init__(self, num, den):
6          """ Class attributes. """
7          self.num = num
8          self.den = den
9          self.normalize()
10
11     def normalize(self):
12         gcd = math.gcd(self.num, self.den)
13         self.num = int(self.num/gcd)
14         self.den = int(self.den/gcd)
15
16     def eval(self):
17         return(self.num / self.den)
18
19     def __float__(self):
20         return(self.num / self.den)
21
22     def __str__(self):
23         return ( " " + str(self.num) + "\n---\n" + " " + str(self.den) + "\n")
24
25
26  A = MyFraction(3, 4)
27
28  print(A)
29
30  print( float(A) + 5.0 )
31
32  print("hello world")

```

Double underscore (`__`) used to *overwrite* built-in functions for this class, when called normally

print function uses a string –
`__str__` will be called

`__float__` will be called

print can be used as normal for
regular operations

```

3
---
4

```

```

5.75
hello world

```



```

1 import math
2
3 class MyFraction():
4     """ Constructor """
5     def __init__(self, num, den):
6         """ Class attributes. """
7         self.num = num
8         self.den = den
9         self.normalize()
10
11     def normalize(self):
12         gcd = math.gcd(self.num, self.den)
13         self.num = int(self.num/gcd)
14         self.den = int(self.den/gcd)
15
16     def eval(self):
17         return(self.num / self.den)
18
19     def __float__(self):
20         return(self.num / self.den)
21
22     def __str__(self):
23         return (" " + str(self.num) + "\n---\n" + " " + str(self.den) + "\n")
24
25     def __add__(self, other):
26         CommonDen = self.den * other.den
27         CommonNum = self.num*other.den + other.num*self.den
28         return MyFraction(CommonNum, CommonDen)
29
30     def __mul__(self, other):
31         return MyFraction(self.num*other.num , self.den*other.den)
32
33 A = MyFraction(1, 2)
34 B = MyFraction(3, 4)
35
36 print(A+B)
37
38 print(A*B)

```

`__add__` will be called

`__mul__` will be called

5

4

3

8

Summary

- **Class** : a “classification” of an object.
e.g. “person” or “image.”
- **Object** : a particular *instance* of a class.
e.g. “Hemma” is an instance of “Person.”
- **Attributes** : *Variables* that belong an object.
e.g. person's name, height, and age.
- **Methods** : *Functions* belong to an object i.e. actions that an object can do.
e.g. run, jump, sit.
- Class names should begin with a capital letter e.g. Fish, Person