Introduction to Computer Programming

Week 5.2: Class inheritance

```
Bristol
```

```
In [2]: # This code is needed for the examples in the slides
        import math
        class MyFraction():
            # contructor
            def __init__(self, num, den):
               # attributes
                self.num = num
                self.den = den
                self.simplify()
            # calculates the floating point value
            def calc_float(self):
                return self.num / self.den
            # simplify the fraction
            def simplify(self):
                # find the greatest common divisor
                gcd = math.gcd(self.num, self.den)
                # simplify the numerator and denomenator
                self.num = int(self.num / gcd)
                self.den = int(self.den / gcd)
            # prints the function nicely (the clunky way)
            def nice_print(self):
                print(' ' + str(self.num) + ' n - - - n' + ' ' + str(self.den))
            # redefine Python's str function to work with MyFraction objects
            def __str__(self):
                return ' ' + str(self.num) + '\n---\n' + ' ' + str(self.den)
            # overload the multiplication operator *
            def __mul__(self, other):
                num = self.num * other.num
                den = self.den * other.den
```

Class inheritance is mechanism to create a new class based on an existing class.

Class inheritance

The new class is called the child class and the existing class is called the parent class.

In programming terminology, the child class is a **subclass** of the parent class.

The parent class is the child's **superclass**.

return MyFraction(num, den)

Attributes can be added/modified to the child class without altering the parent class. However, modifications to the parent class are automatically inherited by the child class.

Class is inheritance is useful because the child class **inherits** the attributes and methods of its parent class.

In these slides, we'll learn how to use class inheritance to define a subclass.

Aims

Defining a subclass

Example: Define a class, called NamedFraction, that is a subclass of MyFraction. The NamedFraction subclass will:

 Have an extra attribute that stores the name of the fraction (e.g. one quarter, two thirds). Override the __str__ function to print the name of the fraction

• Define a new function sig_fig that evaluates the fraction with a user-defined number of signficant figures

```
Before doing this, let's examine the definition of the MyFraction class:
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class MyFraction(): # code

The "argument" in a class definition is used to indicate its superclass, if there is one. The empty round brackets () indicates that MyFraction does not have a superclass (so it is not a subclass).

```
class NamedFraction(MyFraction):
    # code
```

Since NamedFraction **does** have a superclass (MyFraction), we must define it as:

This is done a little bit differently for a subclass, since we want it to inherit all of the attributes of its superclass.

when calling it

In [3]:

The constructor

To do this, we call the constructor for the superclass in the constructor for the subclass

def __init__(self, num, den):

class NamedFraction(MyFraction):

def __init__(self, num, den, name):

The changes here will not affect the MyFraction superclass

define and print a NamedFraction object

a = NamedFraction(1, 3, 'One third')

constructor

print(a.name)

print(a)

with n digits

In [12]:

b = MyFraction(1, 3)

As before, we must define the constructor for our new class.

class NamedFraction(MyFraction): # constructor

```
# call the constructor for the superclass to inherit attributes
super().__init__(num, den)
```

In [5]: | a = NamedFraction(1, 4) print(a)

Remember, even though the definition of __init__ in the MyFraction class involves three arguments, we only pass two arguments

```
1
4
Building the subclass: adding an attribute
```

At this point, we can create NamedFraction objects with all of the features of MyFraction objects

call the constructor for the superclass to inherit attributes super().__init__(num, den) self.name = name

a = NamedFraction(1, 3, 'One third')

We can add an attribute to the NamedFraction class to store the name of the fraction (given as input).

```
One third
Building the subclass: overwriting the str function
The NamedFraction class inherits the __str__ method from MyFraction.
However, we'd like to modify this for the NamedFraction class so that it also prints the name and the fraction, e.g. One third = 1/3
This can be done by defining __str__ in the NamedFraction class.
```

```
In [8]: class NamedFraction(MyFraction):
            # constructor
            def __init__(self, num, den, name):
                # call the constructor for the superclass to inherit attributes
                super().__init__(num, den)
                self.name = name
            # redefine the str function
            def __str__(self):
                return self.name + ' = ' + str(self.num) + '/' + str(self.den)
```

```
print(b)
One third = 1/3
1
3
Building the subclass: adding a new function
New functions can be added to subclasses.
```

define and print a MyFraction object to show it remains the same

class NamedFraction(MyFraction): # constructor def __init__(self, num, den, name): # call the constructor for the superclass to inherit attributes

These won't be available to objects belonging to the superclass.

```
super().__init__(num, den)
                 self.name = name
             # redefine the str function
             def __str__(self):
                 return self.name + ' = ' + str(self.num) + '/' + str(self.den)
             # add a new function to approx the fraction to n digits of accuracy
             def sig_fig(self, n):
                 return round(self.num / self.den, n)
         a = NamedFraction(1, 3, 'One third')
         a.sig_fig(3)
Out[12]: 0.333
```

Let's add a new function called sig_fig to the NamedFraction class that computes the floating point approximation to the fraction

Summary

Class inheritance allows new classes to be defined that inherit the attributes of an existing class

 The new class is called a subclass of its parent class · The parent class is the child's superclass

defining the MyFraction superclass

In this case, defining the NamedFraction subclass was relatively easy. This is because we could make use of all of the work we put into