

# Introduction to Computer Programming

## Week 8.2: Symbolic computation with SymPy



### What is symbolic computation?

Symbolic computation is about performing exact mathematical operations that go beyond the basics like addition and multiplication (think differentiation and integration)

The idea is to introduce a new type of variable, called a **symbol**, that behaves like an algebraic variable.

Symbols can be operated on without having a precise value assigned to them.

This is different from the variable types we have seen so far (e.g. int, float), which need a value assigned to them when they are created

```
x = 1.33
v = [1, 2, 3, 4]
```

### SymPy

**SymPy** is a Python library for carrying out exact computations using symbolic computing.

Features of SymPy include:

- Solving algebraic equations (linear equations, polynomials, nonlinear equations)
- Differentiating and integrating functions
- Solving linear algebra problems (linear systems, determinants, eigenvalue problems)
- Solving differential equations
- And much more: see <https://www.sympy.org/en/index.html> for more info!

### Getting started

To get started, let's load the SymPy library into Python:

```
In [1]: from sympy import *
```

### Some special variables

SymPy has exact representations of useful mathematical quantities

- `pi` represents  $\pi$
- `E` represents Euler's number  $e$
- `oo` (two o's) represents infinity  $\infty$
- `I` represents the complex number  $i = \sqrt{-1}$

### Displaying maths

The `pprint` and `display` functions can be used to print and display mathematical expressions in Synder (and also in Jupyter notebooks)

The `display` function works better, but it requires additional software (LaTeX) to be installed -- not an issue for the lab computers

**Note:** the `display` function uses black font, which is not very visible in the default Spyder scheme. The Spyder colours can be changed by going to:

Tools -> Preferences -> Appearance -> Syntax highlighting scheme

**Example:** print  $\pi^2$  using `pprint`, `display`, and using a Jupyter notebook

```
In [1]: # printing pi**2 using pprint
```

```
In [2]: # printing pi with the display function
```

```
In [3]: # printing with Jupyter notebook without display or pprint
```

**Examples:** Let's explore using some of these special variables

```
In [ ]:
```

```
In [ ]:
```

```
In [ ]:
```

```
In [ ]:
```

### Defining variables as symbols

In order to make use of the capabilities of SymPy, we need to define variables as symbols.

This is done using the `sympols` function

```
In [9]:
```

This creates a variable  $x$  of type symbol.

Even though we haven't assigned a value to  $x$ , we can still perform operations on it and use it to define new variables

```
In [ ]:
```

This is the power of symbolic computing

### Defining mathematical functions

Once we define a symbol, we can use it to create mathematical functions.

**Example:** Define the function  $y(x) = \sqrt{x}$

```
In [ ]:
```

Values of  $x$  can be substituted into  $y$  using the `subs` method

**Example:** Substitute  $x = 4$  into  $y(x) = \sqrt{x}$

```
In [ ]:
```

Let's see what happens when we substitute  $x = 8$  into the function  $y = \sqrt{x}$

```
In [ ]:
```

The number  $2\sqrt{2}$  is represented exactly as a symbol rather than being approximated by a float

The `evalf` method evaluates a symbolic expression as a floating point number

```
In [ ]:
```

There are some other ways we can do this. The simplest is to substitute  $x = 8.0$  into  $y$ , which automatically triggers the floating-point evaluation

```
In [ ]:
```

The substitution and evaluation can be done at the same time using dictionaries (helpful when substituting multiple values)

```
In [ ]:
```

### Exercise:

Define the function

$$y(t) = \frac{t^2}{1 + 2t}.$$

Then evaluate  $y(2)$  exactly and find a floating-point approximation to this value

### Solution:

```
In [4]:
```

### Plotting functions

SymPy enables plotting of functions using the matplotlib package, which will be covered in more detail next week.

Functions can be plotted using the `plot` function

**Example:** Plot the function  $y(x) = \sin(x^2)$

```
In [ ]:
```

It is possible to specify plotting range by passing a tuple to the `plot` function

```
In [ ]:
```

### Differentiating functions

The `diff` function enables functions to be differentiated an arbitrary number of times

**Example:** Compute  $y'$  and  $y'''$  when  $y = \sqrt{x}$

```
In [ ]:
```

```
In [ ]:
```

### Exercise:

Plot the function  $y(x) = \cos(4\pi x)e^{-3x}$  from  $x = 0$  to  $x = 2$ . Compute  $y'''(1)$ .

**Hint:** use the `cos` and `exp` functions for the cosine and exponential

### Solution:

```
In [ ]:
```

### Integrating functions

The `integrate` function computes the indefinite integral of a function (if it exists)

**Example:** Compute the indefinite integral of  $y = x$

```
In [ ]:
```

**Warning:** SymPy does not add the constant of integration to indefinite integrals!

The `integrate` function can also handle definite integrals.

**Example:** Compute

$$\int_0^1 x^2 dx$$

```
In [ ]:
```

**Example:** Compute the following integral exactly and approximately

$$\int_0^\infty \frac{\sin x}{x} dx$$

```
In [5]: # compute the exact value
```

```
In [6]: # compute a floating-point approximation to the integral
```

### Solving an equation

The `solve` function solves algebraic equations of the form  $F(x) = 0$

**Example:** Solve  $x^3 = ax$  where  $a$  is a parameter

**Solution:** First we write this as  $F(x) = x^3 - ax = 0$

```
In [8]: # define a and x as symbols
# define the function and solve
```

### Summary

SciPy performs **exact** mathematical calculations using **symbolic computing**

- `symbols` is used to define algebraic variables
- `subs` and `evalf` are for substituting values and computing floating-point approximations
- `diff` and `integrate` compute derivatives and integrals
- `solve` solves algebraic equations

This is very useful for calculus homework!

For more details of SymPy, see <https://www.sympy.org/en/index.html>