UNIVERSITY OF WISCONSIN-LA CROSSE
Department of Computer Science

CS 120 **Software Design I** **Spring 2018**
Practice Midterm Exam 02 **Monday, 09 April 2018**

- **Do not turn the page until instructed to do so.**
- **This booklet contains 7 pages including the cover page.**
- **This is a closed-book exam. All you need is the exam and a writing utensil. (A calculator is permitted.)**
- **You have exactly 55 minutes.**
- **The maximum possible is 55.**

PROBLEM	SCORE
1	
2	
3	
4	
5	
TOTAL	

NAME: _____

1. **(10 pts.) TRUE/FALSE.**

   For each of the following, indicate whether the statement is true or false.
   You do not need to explain your answers.

   a. A `public` instance variable *can be* accessed and altered by any class, including the class in which it is declared.

   b. A `private` instance variable *can not be* accessed and altered by any class, including the class in which it is declared.

   c. We can make local method variables either `public` or `private`, as we choose.

   d. If we create a `new` instance of an object in our code, then we can call any method from that class that we like.

   e. You can create a global variable and a local method variable in the same class, with the same name, and with the same type.

   f. If the boolean condition for a `while` loop is `false`, then the loop will never run.

   g. If a loop does not make progress, then it will run infinitely.

   h. An integer counter variable used in a `for` loop is *always* local to the loop.

   i. Within a class, methods can use input variables with the same names as input variables in other methods.

   j. A non-`void` method must *always* have a `return` statement.

2. **(10 pts.) SHORT ANSWER.**

a. (3 pts.) How many times will the following loops run, assuming they are in a correct program? (This is the same as the number of lines of input each produces.)

(1)
```
int num = 0;
while ( num < 11 ) {
    System.out.println( num );
    num = num + 1;
}
```

Answer: _____

(2)
```
for ( int i = 0; i <= 10; i += 2 ) {
    System.out.println( i );
}
```

Answer: _____

(3)
```
for ( int j = 0; j < 10; j = j + 3 ) {
    System.out.println( j );
}
```

Answer: _____

b. (3 pts.) List **three things** that make up a method signature (i.e., the top line of the method, when you are creating it yourself), *not including the name of the method.*

(1) _____

(2) _____

(3) _____

c. (4 pts.) Suppose we have a class, `Driver`, and in that class we call a method on a `Gadget` object:

```
Gadget g = new Gadget();
String s = g.make( 10.5, "Test" );
```

Without knowing what the `make()` method does, we do know what its method declaration (i.e., its first line) will look like. What will it look be?

3. **(10 pts.) CODE EVALUATION.**

a. Suppose we run the following method, with input `"Hello"`. Write out what will be printed.

```
private void method1( String sin ) {
    String sout = new String();
    for ( int i = 0; i < sin.length(); i++ ) {
        sout = sin.charAt( i ) + sout;
        System.out.println( sout );
    }
}
```

b. Write out what will be printed by the following method on inputs `5` and `10`, in that order.

```
private void method2( int num1, int num2 ) {
    for ( int i = 0; i < num1; i++ ) {
        System.out.print( i + ": " );
        int j = i;
        while ( j < num2 ) {
            System.out.print( j + " " );
            j = j + 2;
        }
        System.out.println( "END" );
    }
}
```

4. **(10 pts.) CODING NESTED LOOPS**

Add a `main()` method to the class below, and add code to it so that when it runs it prints output (using `System.out`) that looks like this:

```
1 2 4 8
2 4 8 16
3 6 12 24
4 8 16 32
5 10 20 40
```

For full points, your code must use a pair of **nested loops**, each of which is actually used to generate the output. (You may use whatever types of loops you choose.)

```
public class Main
{









}
```

5. **(15 pts.) CODE COMPLETION.**

On the next page, complete the given `Driver` class as follows:

a. Write the method `removeVowels()` so that it works with the code as given:
   i. It will take a `String` as input.
   ii. It will return a `String` as output. The output will be identical to the input, but with any lower-case vowels (`a`, `e`, `i`, `o`, `u`) removed.

b. Write the method `longest()` so that it works with the code as given:
   i. This method will take two `String` inputs.
   ii. It will return as output the `String` that is the longest of the two inputs. (If they are of the **same length**, then it should return the **first one** input.)

c. Write the method `swapChars()` so that it works with the code as given:
   i. This method should take in two `char` inputs and a single `String` input.
   ii. It should return a `String`. The output should be identical to the input `String`, but with every occurrence of the first `char` replaced with the second `char`.

When complete, the code should produce the following output when run.

```
Starting string = Pork tacos
String without vowels = Prk tcs
Longest string = Pork tacos
Swapped string = Perk taces
```

```
public class Driver
{
    public static void main( String[] args ) {
        Driver d = new Driver();
        String s = "Pork tacos";
        String noVowels = d.removeVowels( s );
        String longest = d.getLongest( s, noVowels );
        String swap = d.swapChars( 'o', 'e', s );
        System.out.println( "Starting string = " + s );
        System.out.println( "String without vowels = " + noVowels );
        System.out.println( "Longest string = " + longest );
        System.out.println( "Swapped string = " + swap );
    }
```

```
// Complete Driver code here.

} // End of Driver class.
```