

## General Risk Assessment

RISK DESCRIPTION	RISK SEVERITY	RISK LIKELIHOOD	IMPACT LEVEL	RESPONSE STRATEGY
Not enough motivation	UNDESIRABLE	POSSIBLE	HIGH	Value Process (e.g. Retro) Freedom of choice Responsibilities
Bad team atmosphere	INTOLERABLE	IMPROBABLE	HIGH	Team Building Events Value Fun Comfortable Work / Team Space
Tech Stack fails	ACCEPTABLE	PROBABLE	MEDIUM	Find alternatives have fallbacks on hand research new components before implementing
No need for our product	UNDESIRABLE	IMPROBABLE	MEDIUM	Gather feedback early and often (Blame the Teaching Team)
No good / Not enough ideas for paper topics	UNDESIRABLE	POSSIBLE	HIGH	Collect ideas early on Discuss with Teaching Team Prioritize scientific "user" stories
Project not well presentable at Bachelorpodium	TOLERABLE	IMPROBABLE	MEDIUM	Mock presentation
Team fails Bachelorpodium presentation	UNDESIRABLE	IMPROBABLE	MEDIUM	Prepare early on Practice often Get relevant feedback
Project not done at end of semester	UNDESIRABLE	IMPROBABLE	MEDIUM	Work agile Deploy early and often