

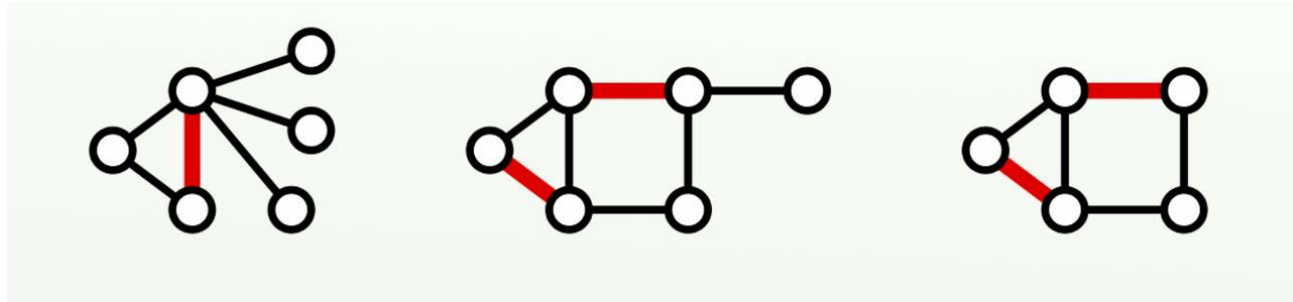
GRADUATED ASSIGNMENT FOR MULTI-GRAPH MATCHING

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What is graph matching

Graph matching is the problem of finding a similarity between graphs

- 1) Continuous relaxation
- 2) Tree search algorithms
- 3) Deep graph matching



APPLICATION IN COMPUTER VISION

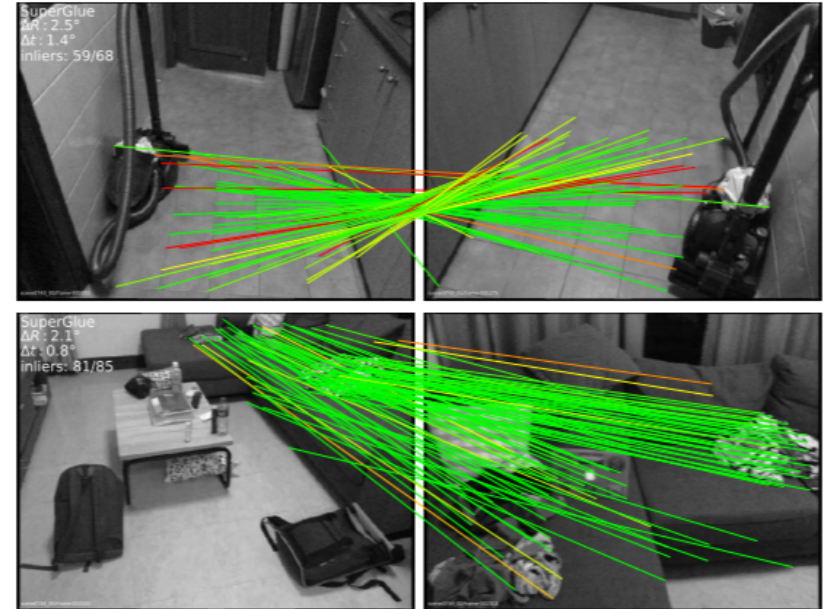
Graph matching algorithms can encode geometric relationships between feature points.

Applications

Face recognition

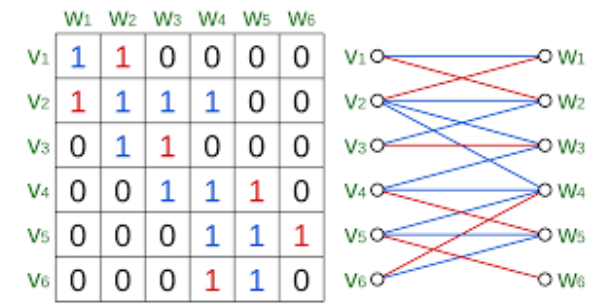
Action recognition

Duplicate detection



Defining our problem

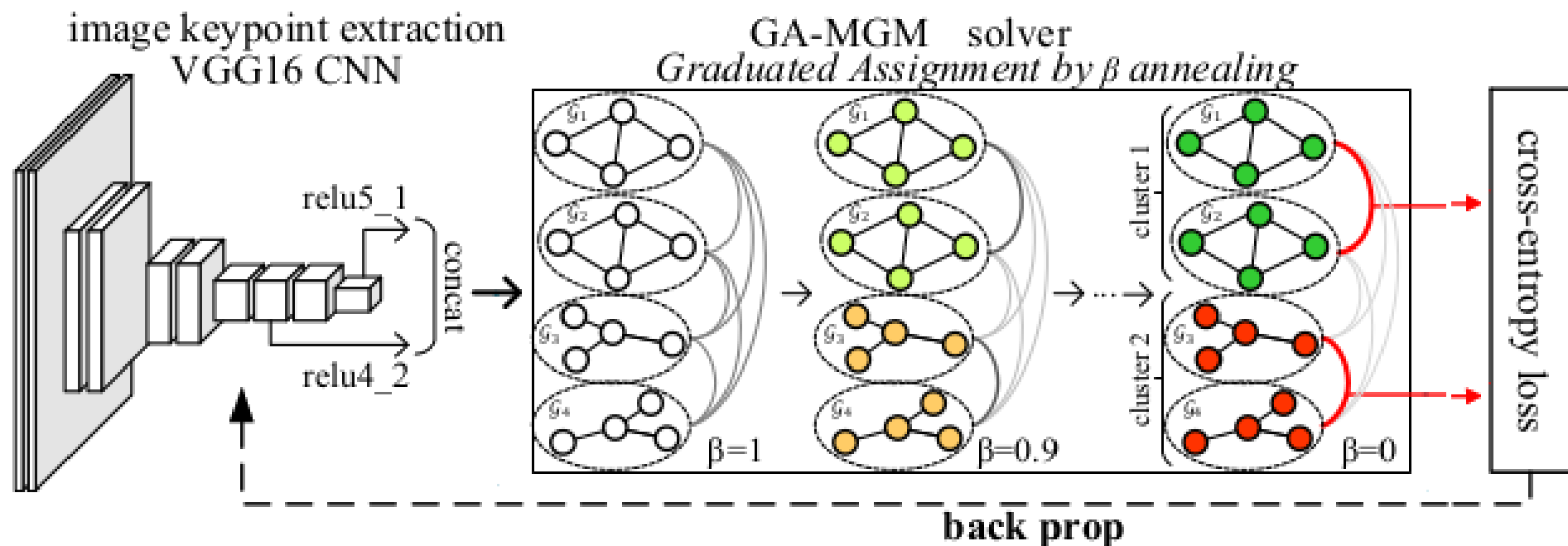
- Quadratic Assignment Problem (QAP) – A generalization of the ‘traveling salesman problem’
- Sinkhorn algorithm - A simple iterative method to approach the double stochastic matrix is to alternately rescale all rows and all columns of a matrix to sum to 1
- The Hungarian matching algorithm is a algorithm that can be used to find maximum-weight matchings in bipartite graphs, which is sometimes called the assignment problem



Input: Input graphs $\{\mathcal{G}_1, \mathcal{G}_2, \dots, \mathcal{G}_m\}$; node-wise similarity $\{\mathbf{W}_{ij}\}$; initial annealing τ_0 ; descent factor γ ; minimum τ_{min} ; clustering weight \mathbb{B} (all $\mathbb{B}_{ij} = 1$ if clustering is not considered).

- 1 Randomly initialize joint matching $\{\mathbf{U}_i\}$; projector \leftarrow Sinkhorn; $\tau \leftarrow \tau_0$;
- 2 **while** *True* **do**
 - 3 **while** $\{\mathbf{U}_i\}$ *not converged AND* $\#iter \leq \#MGMIter$ **do**
 - 4 $\forall i \in [m], \mathbf{V}_i \leftarrow \mathbf{0}$;
 - 5 **for** $\mathcal{G}_i, \mathcal{G}_j$ *in* $\{\mathcal{G}_1, \mathcal{G}_2, \dots, \mathcal{G}_m\}$ **do**
 - 6 $\mathbf{V}_i \leftarrow \mathbf{V}_i + (\lambda \mathbf{A}_i \mathbf{U}_i \mathbf{U}_j^\top \mathbf{A}_j \mathbf{U}_j + \mathbf{W}_{ij} \mathbf{U}_j) \times \mathbb{B}_{ij}$; # update \mathbf{V}_i
 - 7 **for** \mathcal{G}_i *in* $\{\mathcal{G}_1, \mathcal{G}_2, \dots, \mathcal{G}_m\}$ **do**
 - 8 $\mathbf{U}_i \leftarrow \text{projector}(\mathbf{V}_i, \tau)$; # project \mathbf{V}_i to (relaxed) feasible space of \mathbf{U}_i
 - 9 # graduated assignment control
 - 10 **if** projector == Sinkhorn *AND* $\tau \geq \tau_{min}$ **then**
 - 11 $\tau \leftarrow \tau \times \gamma$;
 - 12 **else if** projector == Sinkhorn *AND* $\tau < \tau_{min}$ **then**
 - 13 projector \leftarrow Hungarian;
 - 14 **else**
 - 15 **break**;

Output: Joint matching matrices $\{\mathbf{U}_i\}$.



APPROACH

Iteratively solving the first-order Taylor expansion of the Multi-Graph QAP.

Before iteration

- Initialize matching matrix using similarity heuristic

Each iteration

- Update matching matrix using Sinkhorn

Final iteration

- Update matching matrix using Hungarian

RESEARCH QUESTION

How robust is state of the art graph matching algorithms to sample changes?

Hypothesis

Larger sample sizes lead to higher testing accuracy
This will translate equally to other models

EXPERIMENTS

Experiment validation

Averages of 3 runs

Each run performed on the same machine after reset

GANN

Number of samples	F1 Score	Variance	Time (m)
20	88.87%	12.98%	1.42
30	92.85%	10.29%	1.15

GANN

Number of samples	F1 Score	Car	Wine bottle	Motorbike	Face	Duck
20	88.87%	60.67%	90.64%	94.00%	100%	98.67%
30	92.85%	72.67%	95.08%	100%	100%	96.50%

CIE

Number of samples	F1 Score	Variance	Time (h)
20	88.61%	15.67%	2.32
30	10.25%	10.39%	2.30

Conclusion

The experiments didn't fully meet our expectations

Further work

Try a larger sample size

Change the size of query/target graphs