General Tips:

Please skim through this entire page before attempting the lab. It's important to understand the big picture as well as the minutia, or as an engineer would say, the system and the microarchitecture.

Objectives

- Learn the very basics about Field-programmable gate arrays (FPGAs) | FPGA Wiki Page | FPGA High Level Tutorial | FPGA YouTube Video (37 minutes) | FPGA YouTube Video (1 minute)
- Familiarize with the Hardware Description Language (HDL) Verilog | <u>Verilog vs. VHDL</u> | <u>Verilog Tutorial</u>
- Learn to implement a hardware module and a testbench
- Familiarize with the IcebreakerV1 (iCE40 Ultra 5K) FPGA Board and utilizing Lattice Open Source software

Background

In this lab you will be utilizing (software) and the IcebreakerV1, or more specifically the Lattice iCe40 UltraPlus5K. This board is created by Lattice Semiconductors and is beginner friendly. Clicking here will allow you to download and read through the datasheet for the device

Project Description:

The goal of this Project is to create a step-by-step tutorial to implement various Verilog onto a new board - The Lattice iCEbreaker V1. Once that is complete we will design a full lab, similar to the ones utilized in class, that can be ran through by new FPGA students with no issues.

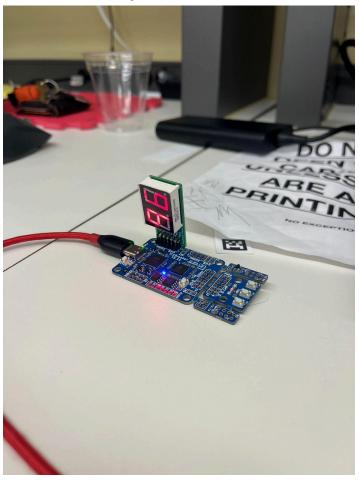
Key Objectives:

- Download Software for Lattice FPGA Board
- Implement 7-segment display onto the FPGA Board
- Create a fully operational lab using the steps that we ourselves used.

Expected Outcomes:

We hope to deliver a finished lab that will allow any student with the FPGA Board to run a 7-segment display or other files without the need of outside assistance.

Hardware setup:



Solder the 7-segment display to the iCEBreaker board in the same fashion to this, connecting all 12 pins into the PMOD1A interface.

You could solder the 7-segment display into a different PMOD interface (other than 1A), but then you will need change the pinout in the physical constraints file (*.pcf). The supplied *.pcf file assumes it is in the PMOD1A port shown here.

Software setup:

- 1st make sure you have a recent version of Python installed on your computer.
 - Windows: Make sure when you install python that select "Add python.exe to Path" so that the Python Package Manager pip is available
 - Linux: make sure your package manager is all up to date with "sudo apt update",
 "sudo apt upgrade", "sudo apt install python3-pip –fix-missing"
- We will use the <u>APIO open source ecosystem</u> which includes yosys for snthesis, next-pnr for placement and routing, and icepack for bitstream generation. We will note the most important steps but if you want further details see these <u>install instructions</u>.
- Next, run "sudo pip install -U apio" on Linux or "pip install -U apio" on Windows

• Then type "apio" after it is successfully installed. Make sure the command works and you get an output like this:

```
floranicholas@DESKTOP-J6IQ92L:~$ apio
Usage: apio [OPTIONS] COMMAND [ARGS]...
  Work with FPGAs with ease
Options:
  --version Show the version and exit.
  -h, --help Show this message and exit.
Project commands:
             Synthesize the bitstream.
  build
            Clean the previous generated files.
  clean
  graph
            Generate a a visual graph of the verilog code.
  lint
            Lint the verilog code.
            Launch the verilog simulation.
  sim
            Launch the verilog testbench testing.
  test
  time
            Bitstream timing analysis.
            Upload the bitstream to the FPGA.
  upload
            Verify the verilog code.
  verify
Setup commands:
  drivers
            Manage FPGA boards drivers.
            Manage apio projects.
  init
  install
            Install apio packages.
  uninstall Uninstall packages.
Utility commands:
  boards
            Manage FPGA boards.
             Apio configuration.
  config
  drivers
            Manage FPGA boards drivers.
  examples
            Manage verilog examples.
            Execute commands directly from the Apio packages
  raw
  system
             System tools.
            Check the latest Apio version.
  upgrade
```

Next run "apio install oss-cad-suite"

- Next run "apio install gtkwave"
 - o Linux: If that does not work, run "sudo apt install gtkwave"
- Next run "apio install examples"

 Next run "apio examples -l". This will give a large output of various different example project names and their descriptions for different boards supported by the APIO toolsuite. The board we are using for this tutorial is the iCEbreaker, so scroll until you see the four examples shown below.

```
iCEBreaker/blink
Blink the on board Red and Green LEDs as well as the 5 LEDs found on the default PMOD P2 module.
iCEBreaker/buttons
Example of controlling the LED using the tact buttons on the board.
iCEBreaker/Blinky
Blink the on board Green LED
iCEBreaker/led-green
Turning the on board Green LED on but all the other controllable LED off.
iCESugar_1_5/Blinky
```

- Now pick an example program to run. We will do blinky in this tutorial, which simply blinks a green LED on the board. This is as simple as it gets and a basic hello world of the embedded or FPGA industry.
- Next, change directories to wherever you want your example project to be copied to.
 Run "apio examples -d iCEBreaker/Blinky" and this will create an iCEbreaker folder with a Blinky subfolder. In the screenshot below the command is executed from the home folder ~, so that is where the iCEBreaker folder goes.

```
floranicholas@DESKTOP-J6IQ92L:~$ ls
CS3130
floranicholas@DESKTOP-J6IQ92L:~$ apio examples -d iCEBreaker/Blinky
Creating iCEBreaker/Blinky directory ...
Example 'iCEBreaker/Blinky' has been successfully created!
floranicholas@DESKTOP-J6IQ92L:~$ ls
CS3130 iCEBreaker
floranicholas@DESKTOP-J6IQ92L:~$ cd iCEBreaker
floranicholas@DESKTOP-J6IQ92L:~/iCEBreaker$
```

 Open the Blinky folder in your favorite text editor such as VSCode to have a look at the files. You will notice 4 files. There is an "info" file with a description of the example. A "Blinky.v" verilog RTL file.

```
≣ Blinky.v ×
V BLINKY (WSL: UBUNTU)
                                  //-- Blinking LED
 ≡ icebreaker.pcf
 ≣ info
                                  module blink_test []
input CLK, //-- 12 Mhz
output LEDG_N, //-- Green led to blink
                                      output LEDR N,
                                       output LED1,
                                       output LED2,
                                      output LED3,
                                       output LED4,
                                       output LED5
                                  reg [23:0] counter = 0;
                                    always @(posedge CLK)
                                        counter <= counter + 1;
                                    //-- Toggle the green LED
assign LEDG_N = counter[23];
                                   assign LEDR_N = 3'b1;
assign {LED5, LED4, LED3, LED2, LED1} = 5'b0;
                                   endmodule
```

There will be an "icebreaker.pcf" file. PCF stands for physical constraints file. This
is how you map between input and output on your top most module in the design
and physical pins in the FPGA. This is equivalent to the Quartus Pin Planner or
the Xilinx Design Constraint (.xdc) file if you are familiar with those vendors.

```
# 12 MHz clock
                                          set io -nowarn TX
                                         # LEDs and Button
                                         set_io -nowarn LEDR_N
set_io -nowarn LEDG_N
                                         # RGB LED Driver
                                         set_io -nowarn LED_GRN N 40
                                         set_io -nowarn FLASH_SCK 15
set_io -nowarn FLASH_SSB 16
                                        set_io -nowarn FLASH_IO0 14
set_io -nowarn FLASH_IO1 17
                                         set_io -nowarn FLASH_IO2 12
set_io -nowarn FLASH_IO3 13
                                         # PMOD 1A
                                         set_io -nowarn P1A2
set_io -nowarn P1A3
                                         set_io -nowarn P1A8
set_io -nowarn P1A9
                                         set_io -nowarn P1B1
set_io -nowarn P1B2
                                         set_io -nowarn P1B3
set_io -nowarn P1B4
                                         set io -nowarn P1B8
OUTLINE
                                          set_io -nowarn P1B10
```

Lastly, there will be an "apio.ini" file which contains configuration info for the APIO toolsuite. It specifies the board we are using, the iCEBreaker, and specifies the top module in our design. If you are using multiple verilog files, you must specify which one is the "top-module" that connects to FPGA pins.

Next run "apio build". This is going to run a series of 3 commands. First it will run
the yosys tool which does synthesis, outputting a synthesized netlist to
hardware.json. Next it runs nextpnr while does placement and routing, and
outputs an implemented floor plan as hardware.asc. Lastly, it runs icepack which
does bitstream generation creating hardware.bin.

 Now that you have your bitstream hardware.bin generated, it is time to program the iCEBreaker FPGA board.

Open Source Programmer:

Run the command "apio install drivers" from the terminal

- Next install the necessary drivers, which will require root/administrator privilege. Make sure the board is plugged in for this step.
 - Windows: open an administrator command prompt or administrator PowerShell terminal. Then run "apio drivers --ftdi-enable".
 - Linux: "sudo apio drivers --ftdi-enable"

PS C:\Users\gjd11> apio drivers --ftdi-enable Launch drivers configuration tool

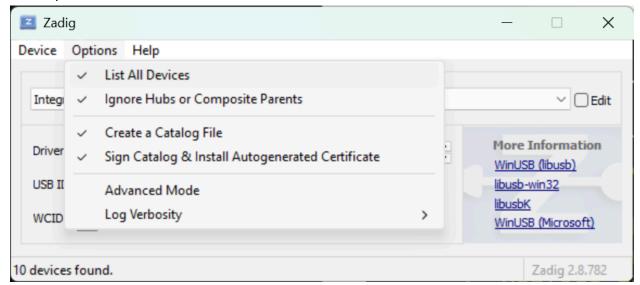
FTDI driver installation: Usage instructions

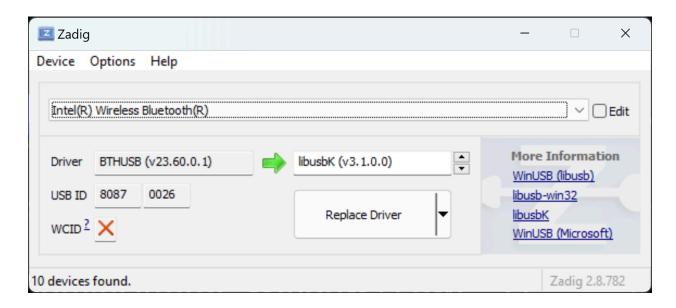
- 1. Connect the FTDI FPGA board
- Select (Interface 0)
- Replace driver by "libusbK"
- 4. Reconnect the board
- 5. Check 'apio system --lsftdi'

FTDI drivers configuration finished

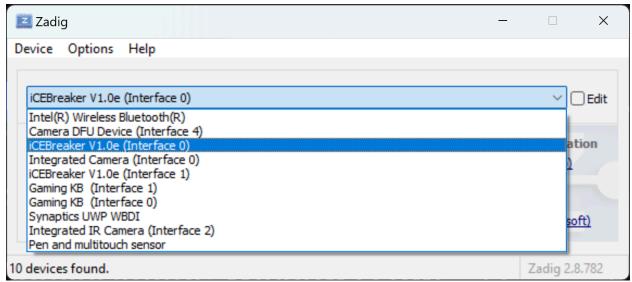
The program Zadig will launch.

Click Options > List All Devices and make sure it is enabled.

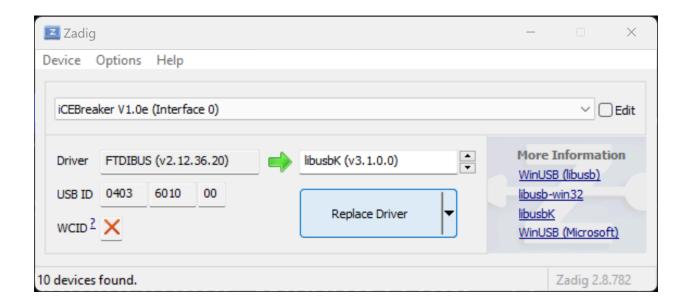




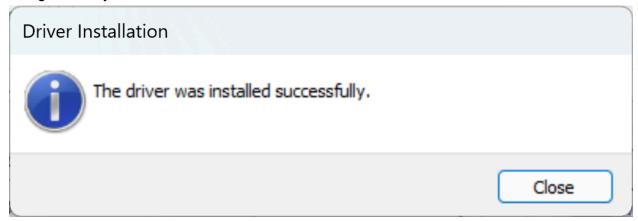
Select "iCEBreaker V1.0e (Interface 0)" (not Interface 1) from the drop down menu



Make sure the driver to the right of the green arrow says "libusbK". If it does not use the arrow to select this driver. Then click "Replace Driver":



If all goes well you should see this:



Now open a terminal at the directory containing the hardware.bin bitstream file that was
previously generated with apio build command. From this directory run the command
"apio upload"

```
➤ Windows PowerShell

Install the latest PowerShell for new features and improvements! https://aka.ms/PSWindows
PS C:\Users\gjd11\Documents\4Y\FPGAlab\iCEBreaker\Blinky> ls
    Directory: C:\Users\gjd11\Documents\4Y\FPGAlab\iCEBreaker\Blinky
                       LastWriteTime
                                                 Length Name
                 3/27/2025
                                                   2474 .sconsign.dblite
                              1:29 PM
                   /27/2025
                               1:29 PM
                                                      0 abc.history
                                                    50 apio.ini
678 Blinky.v
                             11:22 AM
                 3/27/2025
                              1:29 PM
                                                 725336 hardware.asc
                              1:29 PM
                                                 104090 hardware.bin
                                                 401028 hardware.json
                              1:29 PM
                             11:22 AM
                                                   1498 icebreaker.pcf
PS C:\Users\gjd11\Documents\4Y\FPGAlab\iCEBreaker\Blinky> apio upload [Fri Apr 4 16:17:26 2025] Processing iCEBreaker
iceprog -d i:0x0403:0x6010:0 hardware.bin
 lash ID: 0xEF 0x40 0x18 0x00
ile size: 104090
rase 64kB sector at 0x000000
      64kB sector at 0x010000.
                                      ======== [SUCCESS] Took 15.79 seconds ==============
  C:\Users\gjd11\Documents\4Y\FPGAlab\iCEBreaker\Blinky>
```

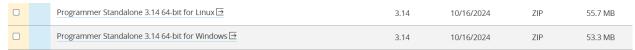
 Look at your iCEBreaker board. If everything went well, there should be a green LED labeled "G" blinking near the USB C port!

If you are having trouble with getting the open source programmer or the drivers to work properly, you can use the Diamond Programmer from Lattice.

However, if the "apio upload" command worked for you and the LED blinked, **feel free to skip this next section** and move onto the simulation section.

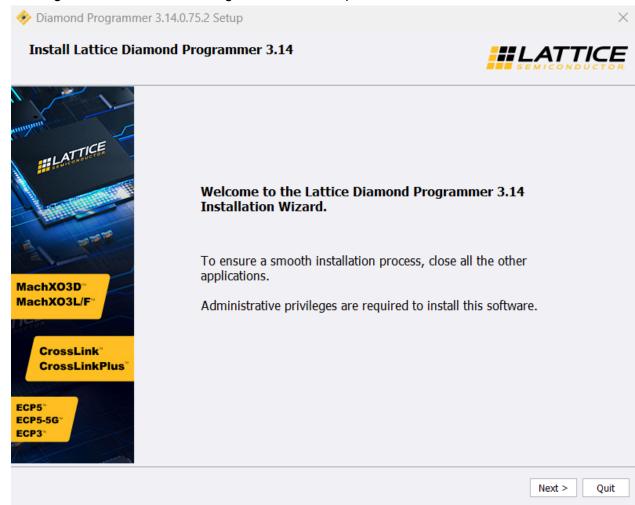
Lattice Diamond Programmer:

- While this programmer is not open source, it is free. You will need an account from Lattice to download it, but there is no license or payment required.
- Go to this link to get the <u>Lattice Diamond programmer</u>
- Next, make an account for the website in the provided link. After making an account, you are able to download the following:

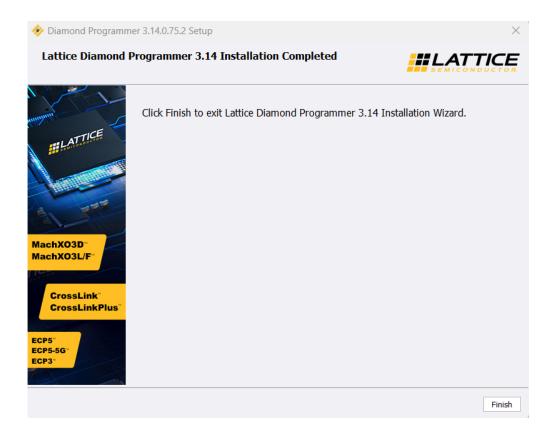


For this tutorial, we downloaded the "Programmer Standalone 3.14 64-bit for Windows"

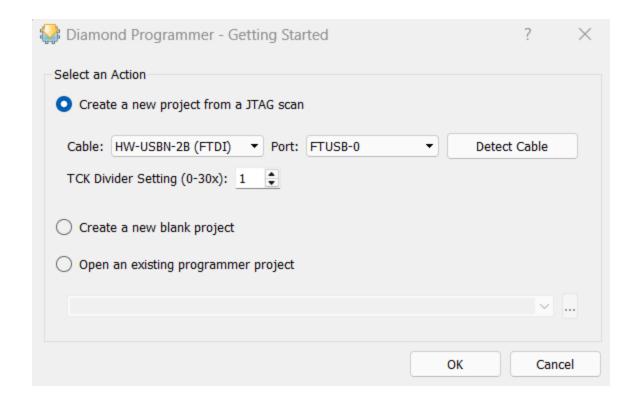
• After downloading the zip file, open the file and click on the application. Say yes to allowing it to run, and the following window comes up:



 Click next, chose the desired directory (in this tutorial we stuck to the default), then click next, click next again selecting "programmer", then select "I accept the license.", then hit next, next, then "install."



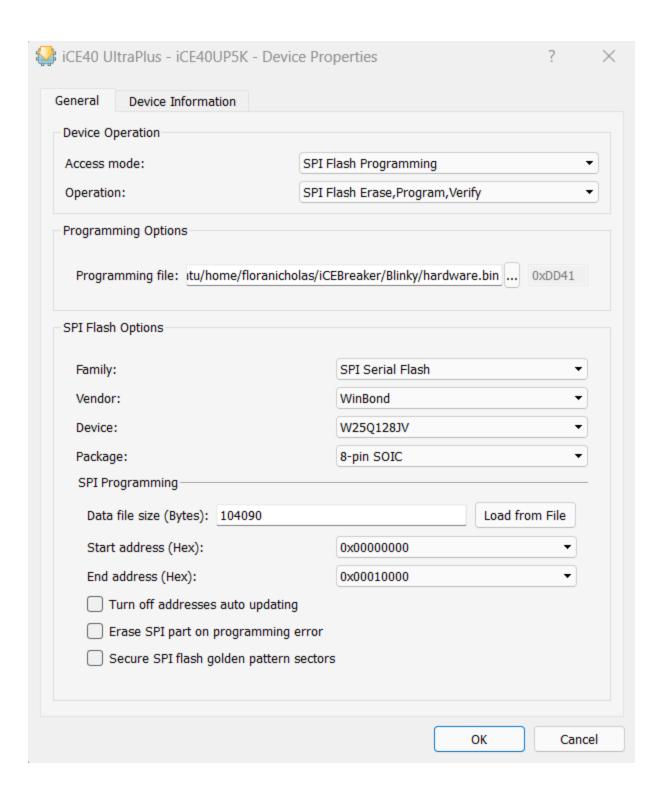
- After clicking finish, launch the "Diamond Programmer" from your start menu.
- Next, plug in the board and click "Detect Cable". An example of the changed cable settings is shown below. Then click "OK", if you get a windows network access prompt say "allow".



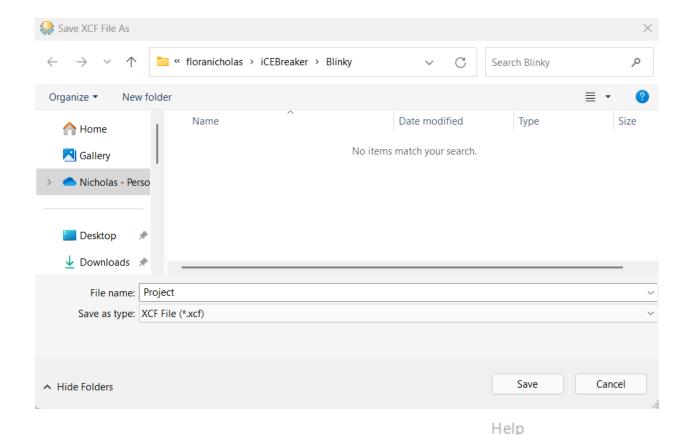
 Set up your device family and device as shown below. This is the FPGA on the iCEBreaker board. Device Family: iCE40 UltraPlus. Device: iCE40UP5K



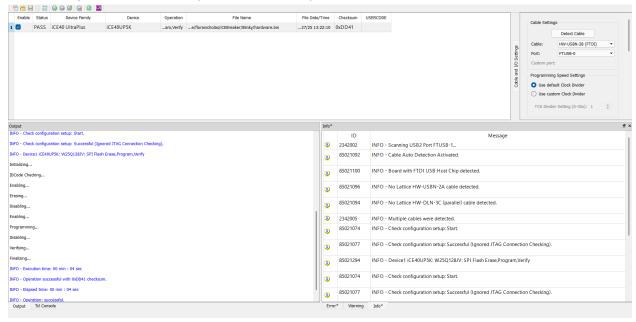
Next click on "Operation" to the right of "Device". FIll in the settings to match the
screenshot. For the programming file, make sure to locate the "hardware.bin" file you
generated earlier with "apio build". Set up the SPI flash as indicated in the screenshot.
Vendor: WinBond. Device: W25Q128JV. Package: 8-pin SOIC. This is the SPI flash
memory chip on the iCEBreaker board. Then, click "OK."



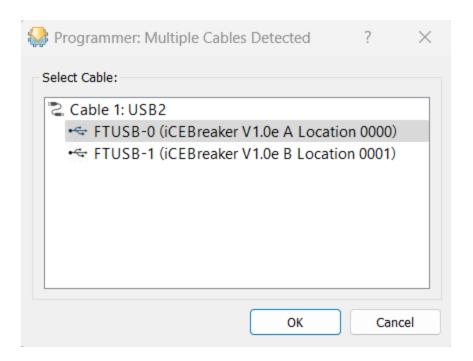
• Go to file save and you can save all these configurations so don't have to re-input them every time you want to program the board.



• Next, click program, which is the middle green simple symbol: , and the program should quickly and successfully pass, as shown below.



 If it doesn't, and shows an error message, switch click "Detect Cable" and switch the port as shown below. For this tutorial, we were on "FTUSB-0".



 Look at your iCEBreaker board. If everything went well, there should be a green LED labeled "G" blinking near the USB C port!

Simulator:

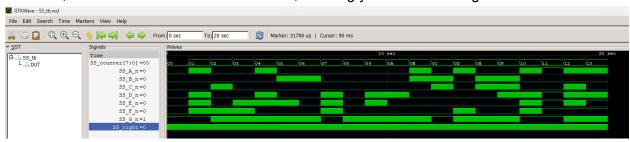
Navigate to the 7 segment folder and run the command "apio sim"

```
PS C:\Users\gjdll\Documents\dY\FPGAlab\2025-fpga-design-projects-lattice-fpga\7_segment> apio sim
iverilog -o Ss_tb.out -D VCD_OUTPUT-Ss_tb -D INTERACTIVE_SIM -D NO_ICE40_DEFAULT_ASSIGNMENTS "C:\Users\gjdll\.apio\packages\tools-oss-cad-suite\share\yosys/ice40/cells_sim.v" SS_top.v SS_tb.v
VCD info: dumpfile SS_tb.vcd opened for output.
7-Segment Display Testbench
DONE
St.v.441 $finish called at 200000000000000 (1ps)
gtboave --rcvar "splash_disable on" --rcvar "do_initial_zoom_fit 1" SS_tb.vcd SS_tb.gtbw
```

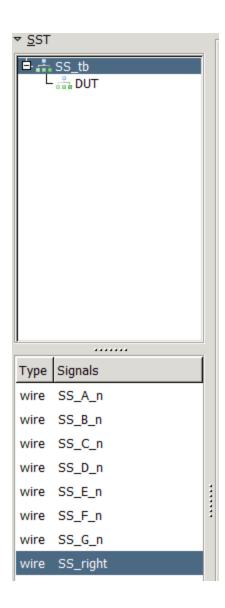
This will run the verilog testbench "SS_tb.v" with the Icarus Verilog (iverilog) simulator. It may take a few minutes, depending on how fast your computer is. It is going to log a few signals in the design to a SS_tb.vcd value change dump (VCD) file.

See this part of the code below for what signals are being logged. Alternatively, you can do "\$dumpvars(0, SS_tb);" to log everything.

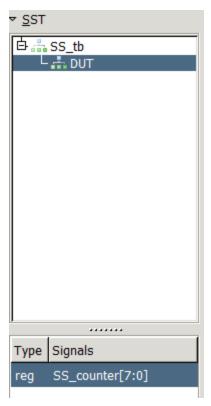
After that, GTKWave wave viewer will launch, allowing you to view the signals in the testbench.



Navigate on the left panel to add signals to the wave by double clicking on them:



You can recursively descend the hierarchy and view the signals of the modules instantiated within each module.



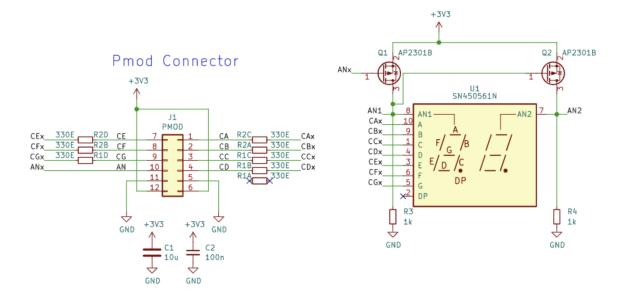
The signals that will be available will depend on what you chose to log in the SS_tb.v file above.

The supplied testbench runs for 20 seconds, it shows that the SS_counter register counts up once every second.



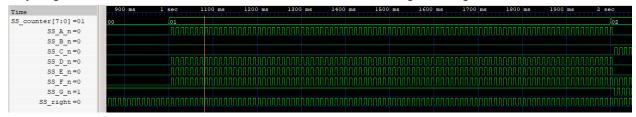
To understand how it works we must look at the 7 segment display.

Here is a link to the <u>7 segment display schematic</u> if you want the pdf. And here is a screenshot of it for convenience:

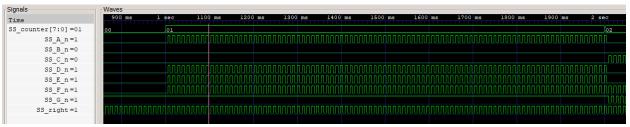


The seven output signals of our design "SS_A_n" - "SS_G_n" correspond to the 7 wires A-G in each digit of the seven segment display. The "_n" indicates that the signal is active low, meaning 0 turns the segment on and 1 turns the segment off. The SS_right output signal determines whether we are driving the right digit (if 1) or the left digit (if 0).

Let's look at when the seven segment display outputs "01", in other words it has been running for 1 second. Notice that SS_right oscillates on and off fast enough that the human eye cannot detect the flicker of switching between the two digits. When SS_right=0, the left digit is 0, so the only segment turned off is G for the middle. Remember the segment signals are active low/



Now look at when the SS_right=1. When the right digit is displayed it outputs a 1 so the only 2 sediments that are on are B and C. This corresponds with the vertical right side segments that make up the shape of 1.



Feel free to explore the other outputs across the first 20 seconds and understand how the 7-segment display works so that it appears as one 2-digit hex number to the human eye, while actually oscillating back and forth between the 2 digits.

Questions:

- Why do we use the letters a-f for hex values? Why can't we count in decimals?
- What is the frequency of the oscillator in Blinky.v? What would happen if the oscillator was faster?
- What is the point of the virtual simulator? What can it give you that the board can't?
- When is it "ok" to define logic asynchronously, outside a process, and when is it not?
 (When a logic needs a clock, when is it ok to define it without a clock?) (Think also about combinational vs sequential logic.)