# FaceSafe On-Device Authentication & Gesture Recognition

Embracing **TinyML for Privacy and Efficiency** 



Team: Sleeping-Buddha

Member: Afsara Benazir, Shafat Shahnewaz, Samit Hasan

Powered by: XIAO ESP32S3 Sense

## Embracing TinyML for Privacy and Efficiency

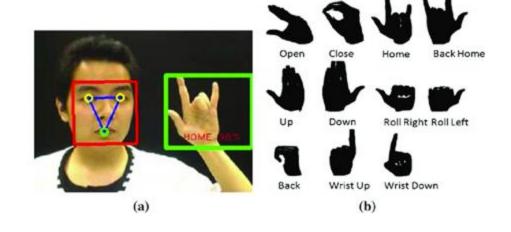
Recognize individual face for authentication and gestures for action identification.

#### **Key Objectives:**

- Privacy
- Low Power & High Efficiency
- Real-Time Responsiveness

#### **Usability**

- Classroom attendance
- Smart Home features





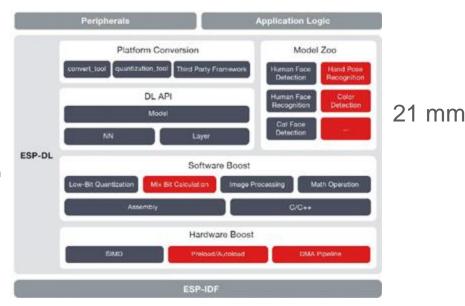
## Seeed Studio XIAO ESP32S3: Powering TinyML On-Device Processing

#### Core Specs of ESP32S3:

- Dual-core Tensilica LX7
- 240 MHz Frequency
- 512KB SRAM & 8MB Flash

#### **Additional Peripherals:**

- Integrated Wi-Fi and Bluetooth
- Built-in Camera Support





17.5 mm

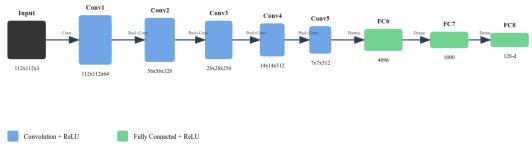
## Models Deployed

#### Face Detection Model

At first a two -stage face detection model is identified two place a rectangular box around the face so that the input of face recognition is reduced.

### Face Recognition Model

A deep neural network model employs convolutional layers and depth wise separable convolutions to extract and encode facial features into a compact, 128-dimensional embedding



FaceRecognition112V128 Architecture

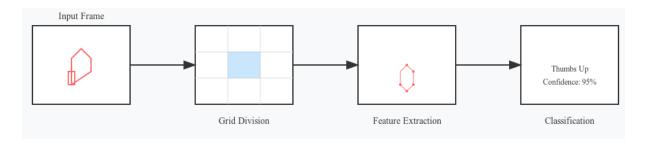
#### Hand Gesture Detection

For hand recognition we used Swift YOLO model which is a variation of the YOLO (You Only Look Once) object detection algorithm tailored for lightweight and efficient real-time inference.



## Gesture recognition

- SenseCraft AI framework
  - Rock paper scissors
  - Left/right hand recognition
  - More compatible
- Espressif
  - Less compatible
  - Challenges in deploying, doesn't take streaming data





# Path to Success: Key Steps in Project Development

#### 1. Hardware Setup:



- Installation of camera, antenna, and microSD card.
- Configuration of WiFi antenna
- Verification of hardware functionality

#### 2. Software Setup:



- Installation Arduino IDE for code development.
- Upload initial firmware to test the camera module functionality.
- Mapping of the GPIO pins with the camera slot for seamless communication.
- Enabling **PSRAM** to support larger images.

#### 3. Camera and Model Integration:



- Capturing images using the ESP32-S3 camera.
- Configuring the system to push captured images as inputs to the **image classification model** for face recognition.
- Tuning the system for efficient picture capture and classification.

#### 4. Deployment of User Interface:



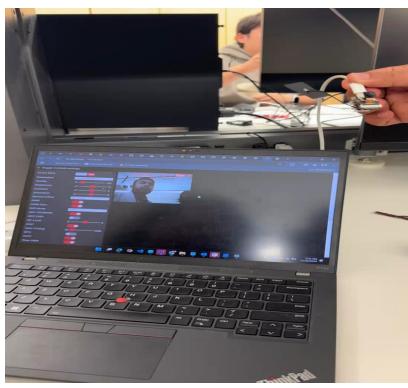
- Deploying a web-browser-based GUI for a user-friendly experience.
- Live video stream enabling via the camera feed.
- GUI functionality integration over **WiFi**, allowing seamless user access.

#### 5. Gesture Recognition Pipeline:

- Integration of the gesture recognition model after face recognition.
- Configuring the system to transition from face detection to gesture recognition for actionable insights.



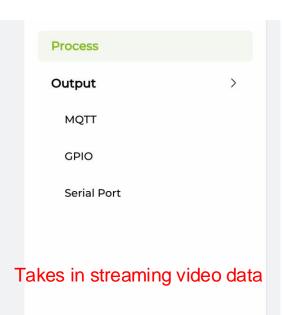
## Demo video: Face detection & Recognition

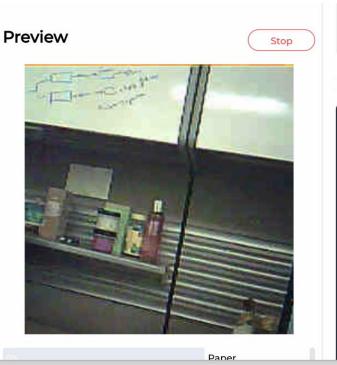


- Adds a rectangular box when face is detected.
- If the face is recognized it shows a green box with associated ID and recognition accuracy
- Category: Person ID, Intruder
- Latency of recognition: ~0.7 sec
- Current Consumption: ~341mA



## Demo video: Rock paper scissors

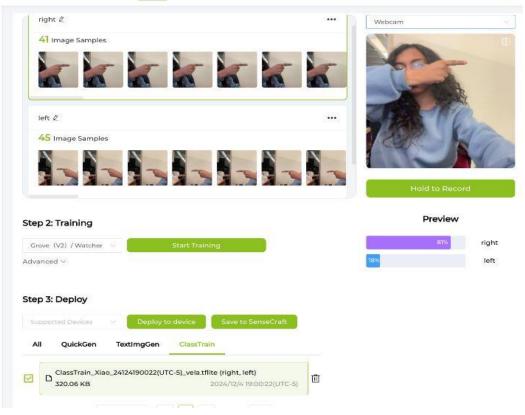








## Demo: Left/right hand recognition



Train data: 86 image samples

Model: Swift-YOLO

Size: < 2MB

Latency: 700-800ms





# **SPRESSIF**

#### Project directory and inference:

```
> .devcontainer
> .vscode
> build

∨ components

 > esp-dl

✓ esp-who

∨ main

 @ app_main.cpp
 M CMakeLists.txt

∨ model

 handrecognition_coefficient.cpp
 handrecognition_coefficient.hpp
 @ model_define.hpp
gitmodules
M CMakeLists.txt

    ■ dependencies.lock

partitions.csv
(i) README.md

    sdkconfig

    ≡ sdkconfig.defaults

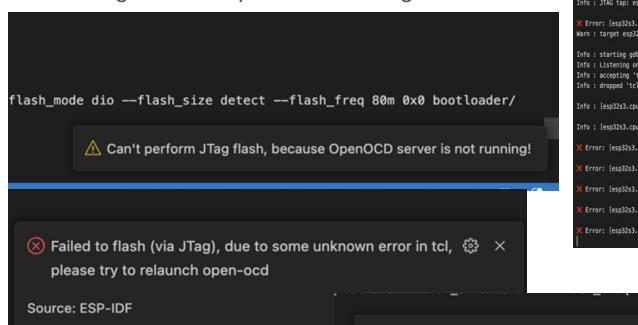
≡ sdkconfig.defaults.esp32
≡ sdkconfig.defaults.esp32s2
≡ sdkconfig.defaults.esp32s3

    sdkconfig.old
```

```
Message (Enter to send message to 'XIAO ESP32S3' on '/dev/cu.usbmodem2101')
                                            deploy [0m
 [0;32mI (852) cpu_start: Project name:
[0;32mI (852) cpu_start: App version:
                                            bb27ee3 [0m
 [0;32mI (852) cpu_start: Compile time:
                                            Dec 3 2024 18:58:19 [0m
[0;32mI (852) cpu start: ELF file SHA256:
                                            28fff01e28434653... [0m
 [0;32mI (852) cpu start: ESP-IDF:
                                            v4.4.5 [0m
[0;32mI (853) cpu_start: Min chip rev: v0.0 [0m
[0;32mI (853) cpu_start: Max chip rev: v0.99 [0m
[0;32mI (853) cpu_start: Chip rev:
                                           v0.2 [0m
[0;32mI (853) heap init: Initializing. RAM available for dynamic allocation: [0m
 [0;32mI (853) heap init: At 3FC9B968 len 0004DDA8 (311 KiB): D/IRAM [0m
 [0:32mI (854) heap init: At 3FCE9710 len 00005724 (21 KiB): STACK/DIRAM [0m
[0;32mI (854) heap_init: At 600FE000 len 00002000 (8 KiB): RTCRAM [0m
 [0;32mI (854) spiram: Adding pool of 8192K of external SPI memory to heap allocator [0m
[0;32mI (855) spi flash: detected chip: qd [0m
 [0:32mI (855) spi flash: flash io: gio [0m
 [0;32mI (857) sleep: Configure to isolate all GPIO pins in sleep state [0m
 [0;32mI (857) sleep: Enable automatic switching of GPIO sleep configuration [0m
 [0;32mI (858) cpu start: Starting scheduler on PRO CPU. [0m
 [0;32mI (0) cpu start: Starting scheduler on APP CPU. [0m
[0;32mI (858) spiram: Reserving pool of 32K of internal memory for DMA/internal allocations [0m
SIGN::forward: 710316 us
19.410315, 17.129026, 16.344234, 15.779153, 16.601696, 14.735577,
Palm: 0
```



## Challenges with Espressif: Flashing to device



Info : clock speed 40000 kHz Info: JTAG tap: esp32s3.cpu0 tap/device found: 0x120034e5 (mfg: 0x272 (Tensilica), part: 0x2003, ver: 0x1) Info: JTAG tap: esp32s3.cpu1 tap/device found: 0x120034e5 (mfg: 0x272 (Tensilica), part: 0x2003, ver: 0x1) Error: [esp32s3.cpu1] Unexpected OCD ID = 00000000 Warn: target esp32s3.cpu1 examination failed Info: starting gdb server for esp32s3.cpu0 on 3333 Info : Listening on port 3333 for gdb connections Info : accepting 'tcl' connection on tcp/6666 Info : dropped 'tcl' connection Info: [esp32s3.cpu0] Target halted, PC=0x40041A79, debug reason=00000000 Info : [esp32s3.cpu0] Reset cause (21) - (USB UART reset) Error: [esp32s3.cpu1] Unexpected OCD\_ID = 000000000 Error: [esp32s3.cpu1] Unexpected OCD\_ID = 000000000 Error: [esp32s3.cpu1] Unexpected OCD ID = 000000000 Error: [esp32s3.cpu1] Unexpected OCD\_ID = 000000000 Error: [esp32s3.cpu1] Unexpected OCD\_ID = 000000000

⊗ Failed to flash the device (JTag), please try again [got response: '-1', expecting: '0']

 Source: ESP-IDF

 Report Cancel

Build Successfully



## Overall challenges

- Setting up WiFi
- Enabling streaming data configuring GPIO port
- Model Deployment: memory constraint, serial port connection
  - Made different choice of models
  - Resolved after bootloading multiple times
- Thermal throttling
  - Soln: heat sink
- Issue: always need to be reset
  - Acceptable given device constraint

