

✓ Classification and Performance

Make sure you are connected to a T4 GPU runtime. The following code should report true if you are.

```
import torch
print("GPU available =", torch.cuda.is_available())
```

GPU available = True

Install prerequisites needed for this assignment, thop is used for profiling PyTorch models <https://github.com/ultralytics/thop>, while tqdm makes your loops show a progress bar <https://tqdm.github.io/>

```
!pip install thop segmentation-models-pytorch transformers
import math
import numpy as np
import torch
import torch.nn as nn
import gc
import torchvision
from torchvision import datasets, transforms
from PIL import Image
import segmentation_models_pytorch as smp
import thop
from transformers import ViTFeatureExtractor, ViTForImageClassification
import matplotlib.pyplot as plt
from tqdm import tqdm
import time
```

```
# we won't be doing any training here, so let's disable autograd
torch.set_grad_enabled(False)
```

```
Requirement already satisfied: thop in /usr/local/lib/python3.11/dist-packages (0.1.1.post2209072238)
Requirement already satisfied: segmentation-models-pytorch in /usr/local/lib/python3.11/dist-packages (0.4.0)
Requirement already satisfied: transformers in /usr/local/lib/python3.11/dist-packages (4.47.1)
Requirement already satisfied: torch in /usr/local/lib/python3.11/dist-packages (from thop) (2.5.1+cu121)
Requirement already satisfied: efficientnet-pytorch>=0.6.1 in /usr/local/lib/python3.11/dist-packages (from segmentation-models-pytorch) (1.26.4)
Requirement already satisfied: huggingface-hub>=0.24 in /usr/local/lib/python3.11/dist-packages (from segmentation-models-pytorch) (1.17.0)
Requirement already satisfied: six>=1.5 in /usr/local/lib/python3.11/dist-packages (from segmentation-models-pytorch) (1.17.0)
Requirement already satisfied: pillow>=8 in /usr/local/lib/python3.11/dist-packages (from segmentation-models-pytorch) (11.1.0)
Requirement already satisfied: pretrainedmodels>=0.7.1 in /usr/local/lib/python3.11/dist-packages (from segmentation-models-pytorch) (1.17.0)
Requirement already satisfied: timm>=0.9 in /usr/local/lib/python3.11/dist-packages (from segmentation-models-pytorch) (1.0.13)
Requirement already satisfied: torchvision>=0.9 in /usr/local/lib/python3.11/dist-packages (from segmentation-models-pytorch) (0.20.2)
Requirement already satisfied: tqdm>=4.42.1 in /usr/local/lib/python3.11/dist-packages (from segmentation-models-pytorch) (4.67.1)
Requirement already satisfied: filelock in /usr/local/lib/python3.11/dist-packages (from transformers) (3.16.1)
Requirement already satisfied: packaging>=20.0 in /usr/local/lib/python3.11/dist-packages (from transformers) (24.2)
Requirement already satisfied: pyyaml>=5.1 in /usr/local/lib/python3.11/dist-packages (from transformers) (6.0.2)
Requirement already satisfied: regex!=2019.12.17 in /usr/local/lib/python3.11/dist-packages (from transformers) (2024.11.6)
Requirement already satisfied: requests in /usr/local/lib/python3.11/dist-packages (from transformers) (2.32.3)
Requirement already satisfied: tokenizers<0.22,>=0.21 in /usr/local/lib/python3.11/dist-packages (from transformers) (0.21.0)
Requirement already satisfied: safetensors>=0.4.1 in /usr/local/lib/python3.11/dist-packages (from transformers) (0.5.2)
Requirement already satisfied: fsspec>=2023.5.0 in /usr/local/lib/python3.11/dist-packages (from huggingface-hub>=0.24->segmentation-models-pytorch) (2024.10.1)
Requirement already satisfied: typing-extensions>=3.7.4.3 in /usr/local/lib/python3.11/dist-packages (from huggingface-hub>=0.24->segmentation-models-pytorch) (4.12.2)
Requirement already satisfied: munch in /usr/local/lib/python3.11/dist-packages (from pretrainedmodels>=0.7.1->segmentation-models-pytorch) (2.5.0)
Requirement already satisfied: networkx in /usr/local/lib/python3.11/dist-packages (from torch>thop) (3.4.2)
Requirement already satisfied: Jinja2 in /usr/local/lib/python3.11/dist-packages (from torch>thop) (3.1.5)
Requirement already satisfied: nvidia-cuda-nvrtc-cu12==12.1.105 in /usr/local/lib/python3.11/dist-packages (from torch>thop) (12.1.105)
Requirement already satisfied: nvidia-cuda-runtime-cu12==12.1.105 in /usr/local/lib/python3.11/dist-packages (from torch>thop) (12.1.105)
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Requirement already satisfied: nvidia-cublas-cu12==12.1.3.1 in /usr/local/lib/python3.11/dist-packages (from torch>thop) (12.1.3.1)
Requirement already satisfied: nvidia-cufft-cu12==11.0.2.54 in /usr/local/lib/python3.11/dist-packages (from torch>thop) (11.0.2.54)
Requirement already satisfied: nvidia-curand-cu12==10.3.2.106 in /usr/local/lib/python3.11/dist-packages (from torch>thop) (10.3.2.106)
Requirement already satisfied: nvidia-cusolver-cu12==11.4.5.107 in /usr/local/lib/python3.11/dist-packages (from torch>thop) (11.4.5.107)
Requirement already satisfied: nvidia-cuspars-cu12==12.1.0.106 in /usr/local/lib/python3.11/dist-packages (from torch>thop) (12.1.0.106)
Requirement already satisfied: nvidia-nccl-cu12==2.21.5 in /usr/local/lib/python3.11/dist-packages (from torch>thop) (2.21.5)
Requirement already satisfied: nvidia-nvtx-cu12==12.1.105 in /usr/local/lib/python3.11/dist-packages (from torch>thop) (12.1.105)
Requirement already satisfied: triton==3.1.0 in /usr/local/lib/python3.11/dist-packages (from torch>thop) (3.1.0)
Requirement already satisfied: sympy==1.13.1 in /usr/local/lib/python3.11/dist-packages (from torch>thop) (1.13.1)
Requirement already satisfied: nvidia-nvjitlink-cu12 in /usr/local/lib/python3.11/dist-packages (from nvidia-cusolver-cu12==11.4.5.107->torch>thop) (2.27.1)
Requirement already satisfied: mpmath<1.4,>=1.1.0 in /usr/local/lib/python3.11/dist-packages (from sympy==1.13.1->torch>thop) (1.3.0)
Requirement already satisfied: charset-normalizer<4,>=2 in /usr/local/lib/python3.11/dist-packages (from requests->transformers) (3.3.2)
Requirement already satisfied: idna<4,>=2.5 in /usr/local/lib/python3.11/dist-packages (from requests->transformers) (3.10)
Requirement already satisfied: urllib3<3,>=1.21.1 in /usr/local/lib/python3.11/dist-packages (from requests->transformers) (2.3.0)
Requirement already satisfied: certifi>=2017.4.17 in /usr/local/lib/python3.11/dist-packages (from requests->transformers) (2024.12.14)
Requirement already satisfied: MarkupSafe>=2.0 in /usr/local/lib/python3.11/dist-packages (from Jinja2->torch>thop) (3.0.2)
<torch.autograd.grad_mode.set_grad_enabled at 0x7e88adcbe7d0>
```

✓ Image Classification

You will be looking at image classification in the first part of this assignment, the goal of image classification is to identify subjects within a given image. In the previous assignment, you looked at using MNIST, which is also a classification task "which number is present", where for images the gold standard is Imagenet "which class is present".

You can find out more information about Imagenet here:

<https://en.wikipedia.org/wiki/ImageNet>

Normally you would want to test classification on ImageNet as that's the dataset in which classification models tend to be trained on. However, the Imagenet dataset is not publicly available nor is it reasonable in size to download via Colab (100s of GBs).

Instead, you will use the Caltech101 dataset. However, Caltech101 uses 101 labels which do not correspond to the Imagenet labels. As such, you will need to also download a bigger classification model to serve as a baseline for accuracy comparisons.

More info can be found about the Caltech101 dataset here:

https://en.wikipedia.org/wiki/Caltech_101

Download the dataset you will be using: Caltech101

```
# convert to RGB class - some of the Caltech101 images are grayscale and do not match the tensor shapes
```

```
class ConvertToRGB:
```

```
    def __call__(self, image):
        # If grayscale image, convert to RGB
        if image.mode == "L":
            image = Image.merge("RGB", (image, image, image))
        return image
```

```
# Define transformations
```

```
transform = transforms.Compose([
    ConvertToRGB(), # first convert to RGB
    transforms.Resize((224, 224)), # Most pretrained models expect 224x224 inputs
    transforms.ToTensor(),
    # this normalization is shared among all of the torch-hub models we will be using
    transforms.Normalize(mean=[0.485, 0.456, 0.406], std=[0.229, 0.224, 0.225]),
])
```

```
# Download the dataset
```

```
caltech101_dataset = datasets.Caltech101(root="./data", download=True, transform=transform)
```



Files already downloaded and verified

```
from torch.utils.data import DataLoader
```

```
# set a manual seed for determinism
```

```
torch.manual_seed(42)
```

```
dataloader = DataLoader(caltech101_dataset, batch_size=16, shuffle=True)
```

Create the dataloader with a batch size of 16. You are fixing the seed for reproducibility.

```
# download four classification models from torch-hub
```

```
resnet152_model = torchvision.models.resnet152(pretrained=True)
```

```
resnet50_model = torchvision.models.resnet50(pretrained=True)
```

```
resnet18_model = torchvision.models.resnet18(pretrained=True)
```

```
mobilenet_v2_model = torchvision.models.mobilenet_v2(pretrained=True)
```

```
# download a bigger classification model from huggingface to serve as a baseline
```

```
vit_large_model = ViTForImageClassification.from_pretrained('google/vit-large-patch16-224')
```

Move the models to the GPU and set them in eval mode. This will disable dropout regularization and batch norm statistic calculation.

```
resnet152_model = resnet152_model.to("cuda").eval()
```

```
resnet50_model = resnet50_model.to("cuda").eval()
```

```
resnet18_model = resnet18_model.to("cuda").eval()
```

```
mobilenet_v2_model = mobilenet_v2_model.to("cuda").eval()
```

```
vit_large_model = vit_large_model.to("cuda").eval()
```

Download a series of models for testing. The VIT-L/16 model will serve as a baseline - this is a more accurate vision transformer based model.

The other models you will use are:

- resnet 18
- resnet 50
- resnet 152

- mobilenet v2

These are all different types of convolutional neural networks (CNNs), where ResNet adds a series of residual connections in the form: $\text{out} = \text{x} + \text{block}(\text{x})$

There's a good overview of the different versions here: <https://towardsdatascience.com/understanding-and-visualizing-resnets-442284831be8>

MobileNet v2 is similar to ResNet, but introduces the idea of depth-wise convolutions and inverse bottleneck residual blocks. You will only be using it as a point of comparison, however, you can find out more details regarding the structure from here if interested:

https://medium.com/@luis_gonzales/a-look-at-mobilenetv2-inverted-residuals-and-linear-bottlenecks-d49f85c12423

Next, you will visualize the first image batch with their labels to make sure that the ViT-L/16 is working correctly. Luckily huggingface also implements an `id -> string` mapping, which will turn the classes into a human readable form.

```
# get the first batch
dataiter = iter(dataloader)
images, _ = next(dataiter)

# define a denorm helper function - this undoes the dataloader normalization so we can see the images better
def denormalize(tensor, mean=[0.485, 0.456, 0.406], std=[0.229, 0.224, 0.225]):
    """ Denormalizes an image tensor that was previously normalized. """
    for t, m, s in zip(tensor, mean, std):
        t.mul_(s).add_(-m)
    return tensor

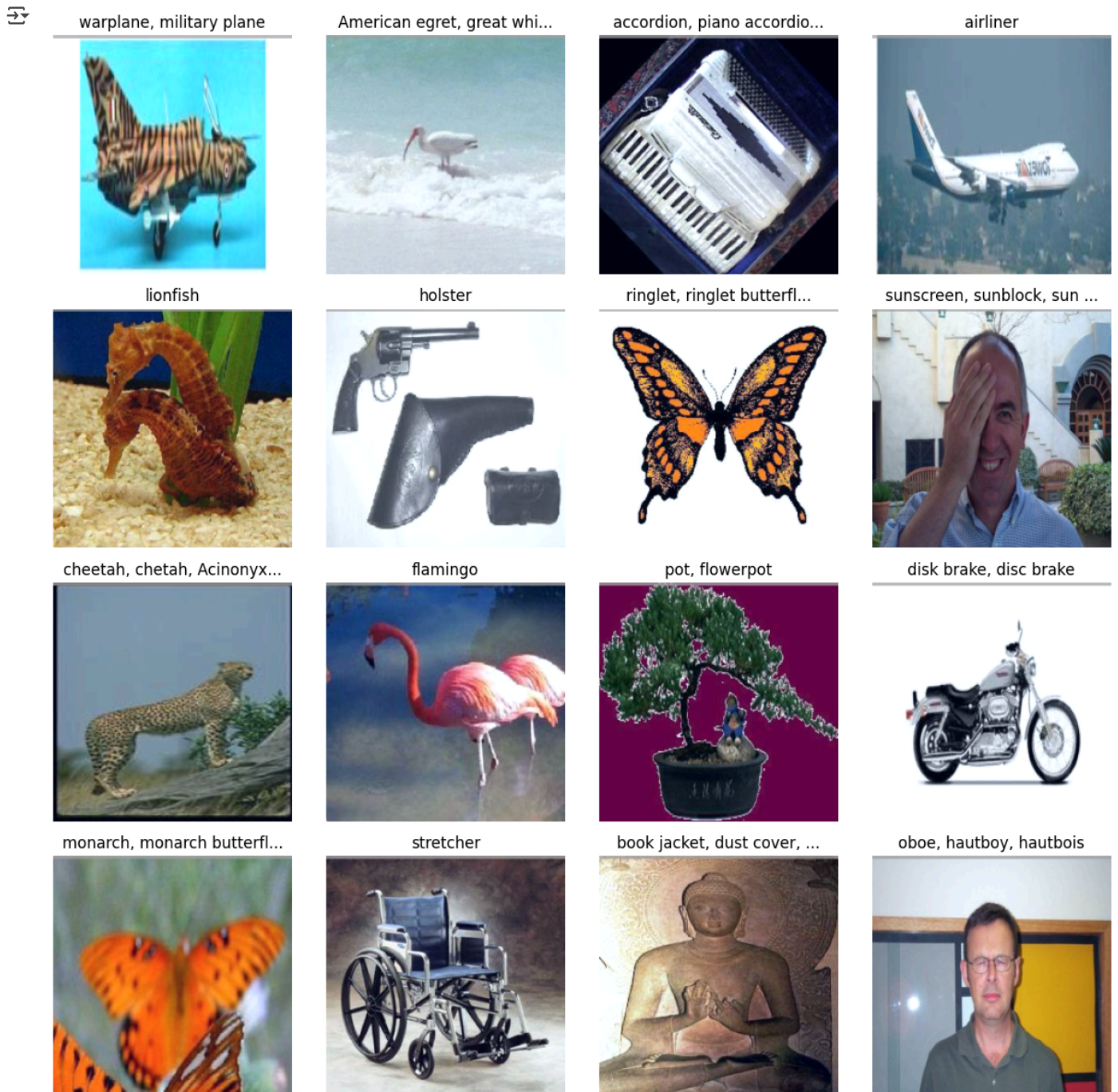
# similarly, let's create an imshow helper function
def imshow(tensor):
    """ Display a tensor as an image. """
    tensor = tensor.permute(1, 2, 0) # Change from C,H,W to H,W,C
    tensor = denormalize(tensor) # Denormalize if the tensor was normalized
    tensor = tensor*0.24 + 0.5 # fix the image range, it still wasn't between 0 and 1
    plt.imshow(tensor.clamp(0,1).cpu().numpy()) # plot the image
    plt.axis('off')

# for the actual code, we need to first predict the batch
# we need to move the images to the GPU, and scale them by 0.5 because ViT-L/16 uses a different normalization to the other models
with torch.no_grad(): # this isn't strictly needed since we already disabled autograd, but we should do it for good measure
    output = vit_large_model(images.cuda()*0.5)

# then we can sample the output using argmax (find the class with the highest probability)
# here we are calling output.logits because huggingface returns a struct rather than a tuple
# also, we apply argmax to the last dim (dim=-1) because that corresponds to the classes - the shape is B,C
# and we also need to move the ids to the CPU from the GPU
ids = output.logits.argmax(dim=-1).cpu()

# next we will go through all of the ids and convert them into human readable labels
# huggingface has the .config.id2label map, which helps.
# notice that we are calling id.item() to get the raw contents of the ids tensor
labels = []
for id in ids:
    labels += [vit_large_model.config.id2label[id.item()]]

# finally, let's plot the first 4 images
max_label_len = 25
fig, axes = plt.subplots(4, 4, figsize=(12, 12))
for i in range(4):
    for j in range(4):
        idx = i*4 + j
        plt.sca(axes[i, j])
        imshow(images[idx])
        # we need to trim the labels because they sometimes are too long
        if len(labels[idx]) > max_label_len:
            trimmed_label = labels[idx][:max_label_len] + '...'
        else:
            trimmed_label = labels[idx]
        axes[i, j].set_title(trimmed_label)
plt.tight_layout()
plt.show()
```



Question 1

Given the above classifications, how well do you think the model does? Can you observe any limitations? If so, do you think that's related to the model size and complexity, or is it more likely related to the training set?

For more information, the class list can be found here: <https://deeplearning.cms.waikato.ac.nz/user-guide/class-maps/IMAGENET/>

Please answer below:

If the model misclassifies visually similar classes or struggles with edge cases, it's likely due to training set issues. If errors occur broadly across classes, the model size or complexity may be insufficient. Improving the dataset or tuning the model can help identify and address these limitations.

Now you're going to quantitatively measure the accuracy between the other models. The first thing you need to do is clear the GPU cache, to prevent an out-of-memory error. To understand this, let's look at the current GPU memory utilization.

```
# run nvidia-smi to view the memory usage. Notice the ! before the command, this sends the command to the shell rather than python
!nvidia-smi
```

Fri Jan 17 05:57:25 2025

NVIDIA-SMI 535.104.05			Driver Version: 535.104.05			CUDA Version: 12.2		
GPU	Name		Persistence-M	Bus-Id	Disp.A	Volatile	Uncorr. ECC	
Fan	Temp	Perf	Pwr:Usage/Cap		Memory-Usage	GPU-Util	Compute M.	
							MIG	M.
0	Tesla T4		Off	00000000:00:04.0	Off			0
N/A	66C	P0	30W / 70W	2063MiB / 15360MiB		0%	Default	N/A
Processes:								
GPU	GI	CI	PID	Type	Process name	GPU Memory		
	ID	ID				Usage		

```
# now you will manually invoke the python garbage collector using gc.collect()
gc.collect()
# and empty the GPU tensor cache - tensors that are no longer needed (activations essentially)
torch.cuda.empty_cache()
```

```
# run nvidia-smi again
!nvidia-smi
```

Fri Jan 17 05:57:26 2025

NVIDIA-SMI 535.104.05			Driver Version: 535.104.05			CUDA Version: 12.2		
GPU	Name		Persistence-M	Bus-Id	Disp.A	Volatile	Uncorr. ECC	
Fan	Temp	Perf	Pwr:Usage/Cap		Memory-Usage	GPU-Util	Compute M.	
							MIG M.	
0	Tesla T4		Off	00000000:00:04.0	Off		0	
N/A	66C	P0	30W / 70W	1843MiB / 15360MiB		0%	Default	N/A
Processes:								
GPU	GI	CI	PID	Type	Process name		GPU Memory	
	ID	ID					Usage	

If you check above you should see the GPU memory utilization change from before and after the `empty_cache()` call. Memory management is one of the quirks that must be considered when dealing with accelerators like a GPU. Unlike with a CPU, there is no swap file to page memory in and out of the device. Instead, this must be handled by the user. When too much of the GPU memory is used, the driver will throw an out-of-memory error (commonly referred to as OOM). In this case, the process often ends up in an unrecoverable state and needs to be restarted to fully reset the memory utilization to zero.

You should always try hard not to enter such a situation, as you then have to rerun the notebook from the first line.

Question 2

Given the above, why is the GPU memory utilization not zero? Does the current utilization match what you would expect? Please answer below:

The GPU memory utilization is not zero because some memory is reserved by the system and driver for GPU operations, such as managing CUDA contexts, kernel data, or preloaded libraries. At 1715MiB, the current utilization seems reasonable for a system with loaded libraries or idle initialization overhead.

Use the following helper function to compute the expected GPU memory utilization. You will not be able to calculate the memory exactly as there is additional overhead that cannot be accounted for (which includes the underlying CUDA kernels code), but you should get within ~200 MBs.

Question 3

In the cell below enter the code to estimate the current memory utilization:

```
# helper function to get element sizes in bytes
def sizeof_tensor(tensor):
    # Get the size of the data type
```



```

if (tensor.dtype == torch.float32) or (tensor.dtype == torch.float):      # float32 (single precision float)
    bytes_per_element = 4
elif (tensor.dtype == torch.float16) or (tensor.dtype == torch.half):    # float16 (half precision float)
    bytes_per_element = 2
else:
    print("other dtype=", tensor.dtype)
return bytes_per_element

# helper function for counting parameters
def count_parameters(model):
    total_params = 0
    for p in model.parameters():
        total_params += p.numel()
    return total_params

# estimate the current GPU memory utilization
!nvidia-smi

```

↻ Fri Jan 17 05:57:26 2025

NVIDIA-SMI 535.104.05				Driver Version: 535.104.05			CUDA Version: 12.2		
GPU Name				Persistence-M	Bus-Id	Disp.A	Volatile Uncorr. ECC		
Fan	Temp	Perf		Pwr:Usage/Cap		Memory-Usage	GPU-Util	Compute M.	MIG M.
=====									
0	Tesla T4			Off	00000000:00:04.0	Off		0	
N/A	66C	P0		30W / 70W	1843MiB / 15360MiB		5%	Default	N/A

+									
Processes:									
GPU	GI	CI	PID	Type	Process name	GPU Memory			
	ID	ID				Usage			
=====									

Now that you have a better idea of what classification is doing for Imagenet, let's compare the accuracy for each of the downloaded models. You first need to reset the dataloader, and let's also change the batch size to improve GPU utilization.

```

# set a manual seed for determinism
torch.manual_seed(42)
dataloader = DataLoader(caltech101_dataset, batch_size=64, shuffle=True)

```

Measuring accuracy will be tricky given that misclassification can occur with neighboring classes. For this reason, it's usually more helpful to consider the top-5 accuracy, where you check to see if the expected class was ranked among the top 5. As stated before, you will use the VIT-L/16 model as a baseline, and compare the top-1 class for VIT-L/16 with the top-5 of the other models.

Because this takes a while, let's only compute the first 10 batches. That should be enough to do some rough analysis. Since you are using a batch of 64, 10 batches are 640 images.

```

# Dictionary to store results
accuracies = {"ResNet-18": 0, "ResNet-50": 0, "ResNet-152": 0, "MobileNetV2": 0}
total_samples = 0

num_batches = len(dataloader)

t_start = time.time()

with torch.no_grad():
    for i, (inputs, _) in tqdm(enumerate(dataloader), desc="Processing batches", total=num_batches):

        if i > 10:
            break

        # move the inputs to the GPU
        inputs = inputs.to("cuda")

        # Get top prediction from resnet152
        #baseline_preds = resnet152_model(inputs).argmax(dim=1)
        output = vit_large_model(inputs*0.5)
        baseline_preds = output.logits.argmax(-1)

        # ResNet-18 predictions
        logits_resnet18 = resnet18_model(inputs)
        top5_preds_resnet18 = logits_resnet18.topk(5, dim=1).indices

```

```

matches_resnet18 = (baseline_preds.unsqueeze(1) == top5_preds_resnet18).any(dim=1).float().sum().item()

# ResNet-50 predictions
logits_resnet50 = resnet50_model(inputs)
top5_preds_resnet50 = logits_resnet50.topk(5, dim=1).indices
matches_resnet50 = (baseline_preds.unsqueeze(1) == top5_preds_resnet50).any(dim=1).float().sum().item()

# ResNet-152 predictions
logits_resnet152 = resnet152_model(inputs)
top5_preds_resnet152 = logits_resnet152.topk(5, dim=1).indices
matches_resnet152 = (baseline_preds.unsqueeze(1) == top5_preds_resnet152).any(dim=1).float().sum().item()


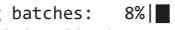
# MobileNetV2 predictions
logits_mobilenetv2 = mobilenet_v2_model(inputs)
top5_preds_mobilenetv2 = logits_mobilenetv2.topk(5, dim=1).indices
matches_mobilenetv2 = (baseline_preds.unsqueeze(1) == top5_preds_mobilenetv2).any(dim=1).float().sum().item()

# Update accuracies
accuracies["ResNet-18"] += matches_resnet18
accuracies["ResNet-50"] += matches_resnet50
accuracies["ResNet-152"] += matches_resnet152
accuracies["MobileNetV2"] += matches_mobilenetv2
total_samples += inputs.size(0)

print()
print(f"took {time.time()-t_start}s")

# Finalize the accuracies
accuracies["ResNet-18"] /= total_samples
accuracies["ResNet-50"] /= total_samples
accuracies["ResNet-152"] /= total_samples
accuracies["MobileNetV2"] /= total_samples

```

 Processing batches: 8%  | 11/136 [00:34<06:29, 3.12s/it]
 took 34.319586753845215s

Question 4

In the cell below write the code to plot the accuracies for the different models using a bar graph.

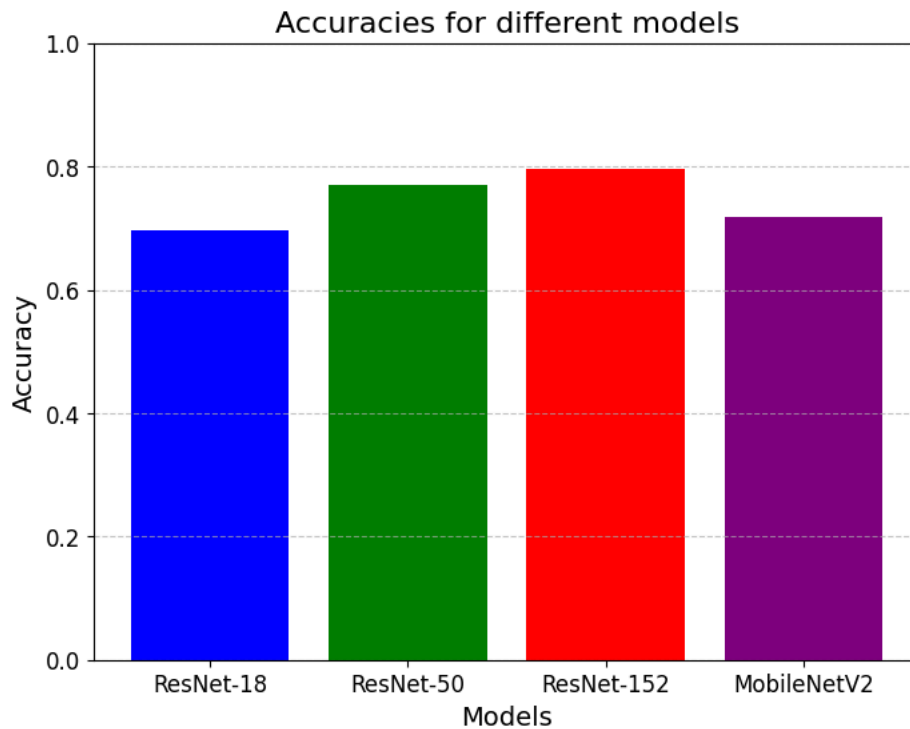
```

# your plotting code
import matplotlib.pyplot as plt

# Extract model names and accuracies
model_names = list(accuracies.keys())
model_accuracies = list(accuracies.values())

# Plotting the bar graph
plt.figure(figsize=(8, 6))
plt.bar(model_names, model_accuracies, color=['blue', 'green', 'red', 'purple'])
plt.xlabel("Models", fontsize=14)
plt.ylabel("Accuracy", fontsize=14)
plt.title("Accuracies for different models", fontsize=16)
plt.ylim(0, 1)
plt.xticks(fontsize=12)
plt.yticks(fontsize=12)
plt.grid(axis='y', linestyle='--', alpha=0.7)
plt.show()

```



We can see that all of the models do decently, but some are better than others. Why is this and is there a quantifiable trend?

Question 5

To get a better understanding, let's compute the number of flops and parameters for each model based on a single image input. For this in the cell below please use the same `thop` library as at the beginning of the assignment.

```
# profiling helper function
def profile(model):
    # create a random input of shape B,C,H,W - batch=1 for 1 image, C=3 for RGB, H and W = 224 for the expected images size
    input = torch.randn(1,3,224,224).cuda() # don't forget to move it to the GPU since that's where the models are

    # profile the model
    flops, params = thop.profile(model, inputs=(input, ), verbose=False)

    # we can create a printout out to see the progress
    print(f'model {model.__class__.__name__} has {params:,} params and uses {flops:,} FLOPs')
    return flops, params

# Profiling the models
flops_resnet18, params_resnet18 = profile(resnet18_model)
flops_resnet50, params_resnet50 = profile(resnet50_model)
flops_resnet152, params_resnet152 = profile(resnet152_model)
flops_mobilenetv2, params_mobilenetv2 = profile(mobilenet_v2_model)
flops_vit_large, params_vit_large = profile(vit_large_model)
```



```
model ResNet has 11,689,512.0 params and uses 1,824,033,792.0 FLOPs
model ResNet has 25,557,032.0 params and uses 4,133,742,592.0 FLOPs
model ResNet has 60,192,808.0 params and uses 11,603,945,472.0 FLOPs
model MobileNetV2 has 3,504,872.0 params and uses 327,486,720.0 FLOPs
model ViTForImageClassification has 304,123,880.0 params and uses 59,686,711,296.0 FLOPs
```

Question 6

Do you notice any trends here? Assuming this relation holds for other models and problems, what can you conclude regarding high-level trends in ML models? Please enter your answer in the cell below:

Larger models with more parameters and FLOPs generally achieve higher accuracy, but the improvement slows down as the model grows, showing diminishing returns. Larger models often lead to better performance, but there's a trade-off between accuracy and computational cost. Efficient models that balance these factors are key.

✓ Performance and Precision

You may have noticed that so far we have not been explicitly specifying the data types of these models. We can do this because torch will default to using float32 (32-bit single-precision). However, this is not always necessary nor desirable. There are currently a large number of alternative formats (with fewer bits per value), many of which are custom to specific accelerators. We will eventually cover these later in the course, but for now we can consider the second most common type on the GPU: FP16 (half-precision floating-point).

As the name suggests, FP16 only uses 16 bits per value rather than 32. GPUs are specifically designed to handle this datatype and all of the newer ones can execute either one FP32 or two FP16 operations per ALU.

Here's an overview of different precision types: <https://moocaholic.medium.com/fp64-fp32-fp16-bfloat16-tf32-and-other-members-of-the-zoo-a1ca7897d407>

Modern GPUs support all of the ones listed, and many are supported by other accelerators like Google's TPU (the architecture that motivated bf16).

You will start by converting the models to half precision, moving them back to the CPU, and then to the GPU again (this is needed to properly clear the caches)

```
# convert the models to half
resnet152_model = resnet152_model.half()
resnet50_model = resnet50_model.half()
resnet18_model = resnet18_model.half()
mobilenet_v2_model = mobilenet_v2_model.half()
vit_large_model = vit_large_model.half()

# move them to the CPU
resnet152_model = resnet152_model.cpu()
resnet50_model = resnet50_model.cpu()
resnet18_model = resnet18_model.cpu()
mobilenet_v2_model = mobilenet_v2_model.cpu()
vit_large_model = vit_large_model.cpu()

# clean up the torch and CUDA state
gc.collect()
torch.cuda.empty_cache()

# move them back to the GPU
resnet152_model = resnet152_model.cuda()
resnet50_model = resnet50_model.cuda()
resnet18_model = resnet18_model.cuda()
mobilenet_v2_model = mobilenet_v2_model.cuda()
vit_large_model = vit_large_model.cuda()

# run nvidia-smi again
!nvidia-smi
```

Fri Jan 17 05:58:02 2025

NVIDIA-SMI 535.104.05		Driver Version: 535.104.05		CUDA Version: 12.2	
GPU	Name	Persistence-M	Bus-Id	Disp.A	Volatile Uncorr. ECC
Fan	Temp	Perf	Pwr:Usage/Cap	Memory-Usage	GPU-Util Compute M.
					MIG M.
0	Tesla T4	Off	00000000:00:04.0	Off	0
N/A	79C	P0	46W / 70W	947MiB / 15360MiB	26%
					Default
					N/A

Processes:						
GPU	GI	CI	PID	Type	Process name	GPU Memory Usage
ID	ID					

Question 7

Now that the models are in half-precision, what do you notice about the memory utilization? Is the utilization what you would expect from your previous expected calculation given the new data types? Please answer below:

The observed memory usage of 935 MiB aligns well with expectations after converting the models to half-precision (float16). Since half-precision uses 2 bytes per parameter instead of 4 bytes, we expect the memory consumption to be roughly half compared to full precision. The memory usage seems appropriate given the reduced model size, though some minor variance could be due to unused parts of the model or memory caching. Overall, the conversion has effectively reduced memory consumption.

Let's see if inference is any faster now. First reset the data-loader like before.

```
# set a manual seed for determinism
torch.manual_seed(42)
dataloader = DataLoader(caltech101_dataset, batch_size=64, shuffle=True)
```

And you can re-run the inference code. Notice that you also need to convert the inputs to .half()

```
# Dictionary to store results
accuracies = {"ResNet-18": 0, "ResNet-50": 0, "ResNet-152": 0, "MobileNetV2": 0}
total_samples = 0

num_batches = len(dataloader)

t_start = time.time()

with torch.no_grad():
    for i, (inputs, _) in tqdm(enumerate(dataloader), desc="Processing batches", total=num_batches):

        if i > 10:
            break

        # move the inputs to the GPU
        inputs = inputs.to("cuda").half()

        # Get top prediction from resnet152
        #baseline_preds = resnet152_model(inputs).argmax(dim=1)
        output = vit_large_model(inputs*0.5)
        baseline_preds = output.logits.argmax(-1)

        # ResNet-18 predictions
        logits_resnet18 = resnet18_model(inputs)
        top5_preds_resnet18 = logits_resnet18.topk(5, dim=1).indices
        matches_resnet18 = (baseline_preds.unsqueeze(1) == top5_preds_resnet18).any(dim=1).float().sum().item()

        # ResNet-50 predictions
        logits_resnet50 = resnet50_model(inputs)
        top5_preds_resnet50 = logits_resnet50.topk(5, dim=1).indices
        matches_resnet50 = (baseline_preds.unsqueeze(1) == top5_preds_resnet50).any(dim=1).float().sum().item()

        # ResNet-152 predictions
        logits_resnet152 = resnet152_model(inputs)
        top5_preds_resnet152 = logits_resnet152.topk(5, dim=1).indices
        matches_resnet152 = (baseline_preds.unsqueeze(1) == top5_preds_resnet152).any(dim=1).float().sum().item()

        # MobileNetV2 predictions
        logits_mobilenetv2 = mobilenet_v2_model(inputs)
        top5_preds_mobilenetv2 = logits_mobilenetv2.topk(5, dim=1).indices
        matches_mobilenetv2 = (baseline_preds.unsqueeze(1) == top5_preds_mobilenetv2).any(dim=1).float().sum().item()

        # Update accuracies
        accuracies["ResNet-18"] += matches_resnet18
        accuracies["ResNet-50"] += matches_resnet50
        accuracies["ResNet-152"] += matches_resnet152
        accuracies["MobileNetV2"] += matches_mobilenetv2
        total_samples += inputs.size(0)

print()
print(f"took {time.time()-t_start}s")

# Finalize the accuracies
accuracies["ResNet-18"] /= total_samples
accuracies["ResNet-50"] /= total_samples
accuracies["ResNet-152"] /= total_samples
accuracies["MobileNetV2"] /= total_samples
```

```
Processing batches: 8% | 11/136 [00:10<02:01, 1.02it/s]
took 10.74235725402832s
```

Question 8

Did you observe a speedup? Was this result what you expected? What are the pros and cons to using a lower-precision format? Please answer below:

Yes, there was a speedup (10.30 seconds vs 33.26 seconds). This result was expected because half-precision computations are typically faster on GPUs, especially those with tensor cores optimized for float16 operations.

Pros: Faster Computations, Reduced Memory Usage

Cons: Accuracy Loss, Limited Support for Some Operations

Question 9

Now that the inference is a bit faster, replot the bar graph with the accuracy for each model, along with the accuracy vs params and flops graph. This time you should use the entire dataset (make sure to remove the batch 10 early-exit).

```
# Create accuracy, parameters, and FLOPs lists
accuracies_list = [accuracies["ResNet-18"], accuracies["ResNet-50"], accuracies["ResNet-152"], accuracies["MobileNetV2"]]
params_list = [params_resnet18, params_resnet50, params_resnet152, params_mobilenetv2]
flops_list = [flops_resnet18, flops_resnet50, flops_resnet152, flops_mobilenetv2]

# Plot accuracy vs parameters
plt.figure(figsize=(8, 4))
plt.bar(models, accuracies_list, color='b', alpha=0.6, label='Accuracy')
plt.ylabel('Accuracy')
plt.title('Accuracy vs Models')

# Plot accuracy vs flops
plt.figure(figsize=(8, 4))
plt.bar(models, accuracies_list, color='g', alpha=0.6, label='Accuracy')
plt.ylabel('Accuracy')
plt.title('Accuracy vs FLOPs')

plt.tight_layout()
plt.show()
```

