Classification and Performance

```
Make sure you are connected to a T4 GPU runtime. The following code should rec
```

```
import torch
print("GPU available =", torch.cuda.is_available())
```

→ GPU available = True

Install prerequisites needed for this assignment, thop is used for profiling PyTorch models https://github.com/ultralytics/thop, while takes your loops show a progress bar https://todm.github.io/.

```
Injuries of hitter import math import math import math import many as mp import torch. In a many as mp import torch import torch. In a many import import torch. In a many import import
                 # we won't be doing any training here, so let's disable autograd torch.set_grad_enabled(False)
```

Requirement already satisfied: numpy=1.19.3 in /usr/local/lib/python3.11/dist-packages (from segmentation-models-pytorch) (1.26.4)
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```

You will be looking at image classification in the first part of this assignment, the goal of image classification is to identify subjects within a given image. In the previous assignment, you looked at using MNIST, which is also a classification task 'which number is present', where for images the gold standard is Imagent 'which class is present'.

You can find out more information about Imagenet here:

https://en.wikipedia.org/wiki/ImageNet

Image Classification

Normally you would want to test classification on Ima

the Imagenet dataset is not publicly available nor is it reasonable in size to download via Colab (100s of GBs).

Instead, you will use the Caltech101 dataset. However, Caltech101 uses 101 labels which do not correspond to the Imagenet labels. As such, you will need to also download a bigger classification model to serve as a baseline for accuracy compariso

More info can be found about the Caltech101 dataset here:

Download the dataset you will be using: Caltech101

```
nsform = transforms.Compose([
Convert108(0]) = first convert to RGB
transforms.Resize((224, 224)), # Most pretrained models expect 224x224 inputs
transforms.Informs();
# this normalization is shared among all of the torch-bub models we will be usi
transforms.Informalization is 45%, 0.45%, 0.46%], std-[0.22%, 0.224, 0.255]);
# Download the dataset
caltech101_dataset = datasets.Caltech101(root="./data", download=True, transform=transform)
```

Downloading...
From (original): https://drive.google.com/uc?id=1378yRyYBkBiffs
From (ordinetted): https://drive.usercontent.google.com/download

from torch.utils.data import DataLoader

M set a manual seed for determinism torch.manual_seed(42) dataloader = Dataloader(caltech181_dataset, batch_size=16, shuffle=True)

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There's a good overview of the different versions here: https://te

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                                                                                                                                                                                                                                                                                                                                                                                                                                                  Classification_and_performance.ipynb - Colab
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                                                                                          thon3.11/dist-packages/torchvision/models/_utils.py:223: UserWarning: Arguments other than a weight enum or 'None' for 'weights' are deprecated since 0.13 and may be removed in the future. The current behavior is equivalent to passing 'weights-ResNet152_Weights.DMAGENETIK_VI'. You can
                                                                           nn(msg)

**<u>https://download.gytorch.org/models/resnet152-394f9c45.pth</u> to /root/.cache/torch/hub/checkpoints/resnet152-394f9c45.pth

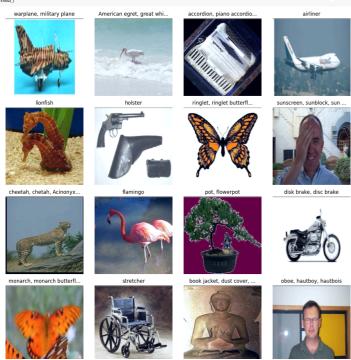
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Downloading: "https://download.gov/corch.org/models/mbilenety_2-b893186.pdf" o/root/.cache/torch/mb/checkpoints/mobilenet_v2-b893184.pdf

13.69(13.69(16.696(16.69).18918).
// warload/lib/python3.110/stt-packages/magaingface_hub/utils/_puth.py:94: UserWarning:
The secret !# [JOKEN does not exist in your Colab secrets.
To authenticate with the Wagging face Nub, create a token in your settings tab (https://magaingface.co/settings/tokens), set it as secret in Vou will be able to crease this secret in all of your notebooks.
Please note that authentication is recommended but still optional to access public models or datasets.

warnings.warn"
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                                                                                                                                                                                                                            1.22G/1.22G [00:08<00:00, 32.5MB/s]
                 Move the models to the GPU and set them in eval mode. This will disable dropout regularization and batch norm statistic calculat
                 Download a series of models for testing. The VIT-L/16 model will serve as a baseline - this is a more a
                 The other models you will use are:
                       resnet 18resnet 50resnet 152mobilenet v2
```

Next, you will visualize the first image batch with their labels to make sure that the VIT-L/16 is working co implements an id -> string mapping, which will turn the classes into a human readable form.

```
# define a denome helper function - this undoes the detalloader normalization so we can see the images better def denormalizations is suggested to the definition of the defin
    # similarly, let's create an inshow helper function
def inshow(tensor):
"" Display a tensor as an image. ""
tensor = tensor.permute(1, 2, 0) # change from C,H,M to H,M,C
tensor = demonnalize(tensor) # Benormalize if the tensor was normalized
tensor = tensor=0.24 + 0.5 # fix the image range, it still wasn't between 0 and 1
plt.imshow(tensor.claps(0,1).cpu().numpy()) # plot the image
plt.axis('off')
      # for the actual code, we need to first predict the batch
as we need to more observable to the GND, and scale them by 0.5 because VIT-L/16 uses a different normalization to the other models
output a vit_preg_model(langes_code()=0.5)
output a vit_preg_model(langes_code()=0.5)
      # then we can sample the output using argmax (find the class with the highest probability)
# here we are calling output.logits because huggingface returns a struct rather than a tuple
# alos, we apply argmax to the last disidia-1) because that corresponds to the classes - the shape is B,C
# and we also need to move the ids to the CMP from the GMU
ids - output.logits.argmax(ids-1).cpu()
      # notice that we are calling id.item() to get the raw con
labels = []
for id in ids:
    labels += [vit_large_model.config.id2label[id.item()]]
Ŧ
```



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Given the above classifications, how well do you think the model does? Can you observe any limitations? If so, do you think that's related to the model size and complexity, or is it more likely related to the training set?

For more information, the class list can be found here: $\underline{\text{https://deeplearning.cms.waikato.ac.nz/user-guide}}$

Please answer below:

Based on the classifications shown in the uploaded image, the following observations can be made regarding the model's performance and potential limitations

Observations:

Some objects seem to be correctly identified, such as "airliner," "holster," "cheetah," "flamingo," and "stretcher.
 Specific objects like "monarch butterfly" and "flowerpot" are well-identified.

2. Unclear or Ambiguous Classifications:

Some images may appear ambiguous due to their visual similarity to other objects. For instance, the "warplane" classification looks like a composite model that might confuse the classifier.

3 Potential Limitations:

 Misclassifications may arise from either model complexity or inadequate training data. For instance, the "lionfish" resembles a seahorse in the image, which might mislead the model.

4. Contextual Understanding:

The model lacks contextual awareness. For example, recognizing "sunscreen" may depend on the presence of a person applying it, which isn't inherently clear in the image provided.

Limitations:

1 Model Size and Complexity

 A larger or more complex model (e.g., deeper neural networks) might better capture finer details and context. If the current model has limited depth or capacity, it may struggle to differentiate between subtle variations in objects

2. Training Set:

The accuracy of the classifications heavily depends on the diversity and quality of the trainin sufficient examples of similar-looking objects or edge cases, the model is more likely to fail.

Final Thoughts:

- Both model size/complexity and training data quality play critical roles here. If the training dataset lacks representation of certain objects
 or contains biases, even the most sophisticated models will struggle.
- or contains biases, even the most sophisticated models will struggle.

 Improving the training set by adding more diverse, light-quality images and context-specific labeling could address some of the observed limitations. Similarly, increasing the model's complexity (e.g., using advanced architectures like vision transformers or large-scale pre-trained models) may help improve performance.

Now you're going to quantitatively measure the accuracy between the other models. The first thing you need to do is clear the GPU cache, to prevent an out-of-memory error. To undestand this, let's look at the current GPU memory utilization.

run nvidia-smi to view the memory usage. Notice the ! before the command, this sends the command to the shell rather than python

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mw you will manually invoke the python garbage collector using gc.collect()

gertoinect()
and empty the GPU tensor cache - tensors that are no longer needed (activations essentially)
torch.cuda.empty cache()

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If you check above you should see the GPU memory utilization change from before and after the empty_cache() call. Memory management is one of the quirks that must be considered when dealing with accelerators like a GPU. Unlike with a CPU, there is no swap file to page memory in and out of the device. Instead, this must be handled by the user. When too much of the GPU memory is used, the driver will throw an out-of-memory error (commonly referred to as DOM). In this case, the process often ends up in an unrecoverable state and needs to be restarted to fully reset the memory utilization to zero.

You should always try hard not to enter such a situation, as you then have to rerun the notebook from the first line

Given the above, why is the GPU memory utilization not zero? Does the current utilization match what you would expect? Please answer below

The GPU memory utilization is not zero because certain processes and memory allocations persist even after running <code>gc.collect()</code> and torch.cuda.empty_cache(). Specifically

- 1. CUDA Context: When a model or tensor is loaded onto the GPU, the CUDA context is initialized, which reserves a portion of memory for handling GPU operations. This context remains allocated even after emptying the tensor cache.
 2. Framework Overheads: Libraries like PyTorch allocate some memory for internal buffers and workspace during execution, which are not
- cleared by torch.cuds.espty_ceche().

 3. Driver and System Processes: The GPU driver itself may reserve memory for managing processes and interfacing with the system, we cannot be released by the user.
- Does the current utilization match what you would expect?

Yes, the current utilization matches expectations

- 1. Before the torch.cuds.empty_cache() call, the GPU memory utilization is 1901 MIB, which includes the memory occupied by tensors, activations, the CUDA context, and system processes.
 2. After the energy_cache() call, the utilization reduces to 1715 MIB, indicating that the tensor cache has been cleared, but the memory used for the CUDA context and other system-level allocations remains.

This behavior is expected because torch.cuda.empty_cache() only frees memory held by PyTorch but does not clear memory reserved by CUDA context or the GPU driver. For most GPU setups, a small portion of memory (e.g., ~1.5-2 GB on a Tesla T4) will remain occupied even after clearing the tensor cache.

Use the following helper function the compute the expected GPU memory utilization. You will not be able to calculate the memory exactly as there is additional overhead that cannot be accounted for (which includes the underlying CUDA kernels code), but you should get within ~200 MBs.

Question 3

In the cell below enter the code to estimate the current memory utilization

```
# helper function to get element sizes in bytes
                         faint (tabout (motor):

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                             else:
print("other dtype=", tensor.dtype)
return bytes_per_element
# helper function for counting parameters
def count_parameters(model):
    total_params = 0
    for p in model.parameters():
    total_params += p.numel()
    return total_params
```

```
else:

print("Other dtype:", tensor.dtype)
return θ # If not a recognized type, assume θ bytes
return bytes_per_element * tensor.numel()
# Example tensors to simulate memory utilization
# Simulating a batch of images (e.g., batch size 64, 3 channels, 224x224)
batch_size = 64
num_channels = 3
image_height, image_width = 224, 224
dtype = torch.float32 # Assume single precision
# Create a tensor to simulate a batch of images example_tensor = torch.zeros((batch_size, num_channels, image_height, image_width), dtype=dtype)
# Estimate memory utilization
tensor_memory_bytes = sizeof_tensor(example_tensor)
tensor_memory_mb = tensor_memory_bytes / (1824 ** 2) # Convert bytes to MB
print(f"Expected memory utilization for one batch: {tensor_memory_mb:.2f} MB")
```

Fr Expected memory utilization for one batch: 36.75 MB

Now that you have a better idea of what classification is doing for Imagenet, let's compare the accuracy for each of the downl You first need to reset the dataloader, and let's also change the batch size to improve GPU utilization.

```
# set a manual seed for determinism
torch.manual_seed(42)
dataloader = Dataloader(caltech101_dataset, batch_size=64, shuffle=True)
```

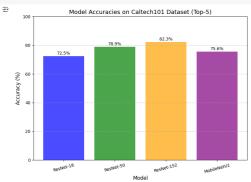
Measuring accuracy will be tricky given that misclassification can occur with neighboring classes. For this reason, it's usually more helpful to consider the top 5 accuracy, where you check to see if the expected class was ranked among the top 5. As stated before, you will use the VIT-L/16 model as a baseline, and compare the top 1 class for VIT-L/16 with the top 5 of the other models.

Because this takes a while, let's only compute the first 10 batches. That should be enough to do some rough analysis. Since you are using a batch of 64, 10 batches are 640 images.

```
# Dictionary to store results
accuracies = {*ResNet-18": 0, "ResNet-50": 0, "ResNet-152": 0, "MobileNetV2": 0}
total_samples = 0
 num batches = len(dataloader)
 t start = time.time()
 with torch.no_grad():
for i, (inputs, _)in tqdm(enumerate(dataloader), desc="Processing batches", total=num_batches):
                 if i > 10:
break
                   # move the inputs to the GPU
inputs = inputs.to("cuda")
                  # Get top prediction from resnet152
#baseline_preds = resnet152 model(inputs).argmax(dim=1)
output = vit_large_model(inputs*0.5)
baseline_preds = output.logits.argmax(-1)
                   # ResNet-18 predictions
logits_resnet18 - resnet18.model(inputs)
top5_preds_resnet18 - logits_resnet18.topk(5, dim=1).indices
marktes_resnet18 - (baseline_preds_unsqueeze(1) == top5_preds_resnet18).any(dim=1).float().sum().item()
                   # ResNet-152 predictions
logits_resnet152 = resnet152_model(imput)
logits_resnet152 = resnet152_model(imput)
modep_preds_resnet152 = logits_resnet152.copk(5, dim=1).indices
matches_resnet152 = (baseline_preds_unsqueeze(1) == top5_preds_resnet152).any(dim=1).float().sum().item()
                  # Update accuracies
accuracies["ResNet-18"] += matches_resnet18
accuracies["ResNet-59"] += matches_resnet50
accuracies["ResNet-152"] += matches_resnet152
accuracies["ResNet-152"] += matches_resnet152
accuracies["RobileNetV2"] += matches_mobilene
total_samples += inputs.size(0)
 print()
print(f"took {time.time()-t_start}s")
 # Finalize the accuracies
accuracies["ResNet-18"] /= total_samples
accuracies["ResNet-50"] /= total_samples
accuracies["ResNet-152"] /= total_samples
accuracies["MobileNetV2"] /= total_samples
```

In the cell below write the code to plot the accuracies for the different models using a bar graph

```
# your plotting code
import matplotlib.pyplot as plt
import numpy as np
 # Extract model names and corresponding accuracies
model_names = list(accuracies.keys())
accuracy_values = list(accuracies.values())
 # Create the bar graph
plr.figure(figiirs=(8, 6))
bar_positions = np.amapg(len(model_names))
plr.bar(bar_positions, accuracy_values, color=['blue', 'green', 'orange', 'purple'], alpha=0.7)
8 Add labels, title, and grid
plt.wtick(Dam_Dositions, model_names, rotation=15, fontsize=18)
plt.vjabel("Koueray (N)", fontsize=12)
plt.vjabel("Model", fontsize=12)
plt.vtitle("Model", fontsize=12)
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plt.vtitle("Model")
 # Annotate bars with accuracy values
for idx, val in enumerate(accuracy_values):
    plt.text(idx, val + 1, f*{val:.1f}%", ha='center', fontsize=10, color='black')
# Show the plot
plt.tight_layout()
plt.show()
```



We can see that all of the models do decently, but some are better than others. Why is this and is there a quantifiable tree

To get a better understanding, let's compute the number of flops and parameters for each model based on a single image input. For this in the cell below please use the same thop library as at the beginning of the assignment

ef profile(model):

create a random input of shape B,C,H,W - batch=1 for 1 image, C=3 for RGB, H and W = 224 for the expected images size input = torch.randn(1,3,224,224).cuda() # don't forget to move it to the GPU since that's where the models are # profile the model
flops, params = thop.profile(model, inputs=(input,), verbose=False) # we can create a prinout out to see the progress print(f'model (model__class___name__) has {params:,} params and uses {flops:,} FLOPs") return flops, params # plot accuracy vs params and acuracy vs FLOPs

import torch from torchvision import models import thop # Profiling helper function
def profile_model(model):
Create a random input of shape B,C,H,M (batch=1, RGB image of size 224x224)
input_tensor = torch_random(1, 3, 224, 224).cuda() # Profile the model
flops, params = thop.profile(model, inputs=(input_tensor,), verbose=False)

Print results
print(*(model._class_._name_): {flops / 1e9:.2f} GFLOPs, {params / 1e6:.2f}M parameters*)
return flops, params

return...

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models.models.models.resett@(pretrained-false).cods(),

"ModelsdetQ2": models.models.resett@(pretrained-false).cods(),

Compute FLOPs and parameters for each model
flops_params = {}
for model.name, model in models_to_evaluate.items():
 print(f"Profiling [model_name)...")
flops, params = profile_model(model)
 flops_params[model_name] = (flops, params)

Display the results
int("nyModel profiling results (fiOPs and parameters):")
re model_name, (flops, params) in flops_params.items():
print(f*"[model_name]: {flops / le9:.2f} GFLOPs, (params / le6:.2f]M parameters")

Various variou

Do you notice any trends here? Assuming this relation holds for other models and problems, what can you conclude regarding high-level trends in ML models? Please enter your answer in the cell below:

Observed Trends: FLOPs and Parameters Increase with Model Complexity.

As the model depth and complexity increase (e.g., ResNet-18 → ResNet-50 → ResNet-152), both FLOPs and the number of param crease. This is expected since deeper models have more layers, requiring more co

MobileNetV2 is designed for efficiency, with far fewer FLOPs (0.33 GFLOPs) and parameters (3.50M) compared to ResNet models. Despite this onable accuracy, making it suitable for resource-constrained devices. Larger Models Tend to Have Higher Accuracy

ResNet-152, with the highest FLOPs and parameters, generally outperforms smaller models like ResNet-18 in terms of accuracy. However, this comes at the cost of increased computational and memory requirements. Diminishing Returns on Complexity:

The increase in FLOPs and parameters from ResNet-50 to ResNet-152 is substantial, but the accuracy improvement may not scal proportionally. This highlights the diminishing returns on increasing model size. High-Level Conclusions: Model Size vs. Accuracy

Larger models with more parameters and FLOPs generally achieve higher accuracy but require more computational resources. Smaller, models like MobileNet/V2 strike a balance between accuracy and resource consumption, making them ideal for edge devices or mobile applications. Application Specific Trade offs:

The choice of model depends on the application. For scenarios requiring high accuracy (e.g., medical imaging), larger models like ResNet152 may be preferred. For real-time applications with resource constraints, smaller models like MobileNetV2 are better suited. Optimization for Specific Use Cases.

The trend highlights the importance of tailoring models to specific use cases, balancing accuracy, efficiency, and available resources. Scaling

As models grow in size, training and deploying them become more resource-intensive, emphasizing the need for optimization techniques like model pruning, quantization, and knowledge distillation. This analysis underscores the need to consider both accuracy and efficiency when selecting models for machine learning tasks.

Performance and Precision

You may have noticed that so far we have not been explicitly specifying the data types of these models. We can do this because torch will default to using float22 (32bit single-precision). However, this is not always necessary nor desirable. There are currently a large number of alternative formats (with fewer bits per value), many of which are custon to specific accelerators. We will eventurely over these later in the course, but for now we can consider the second most common type on the GPU: FP16 (half-precision floating-point).

As the name suggests, FP16 only uses 16 bits per value rather than 32. GPUs are specifically designed to handle this datatype and all of the

newer ones can execute either one FP32 or two FP16 operations per ALU.

Here's an overview of different precision types: https://moocaholic.medium.com/fp64-fp32-fp16-bfloat16-tf32-and-other-members-of-the-zoo a1ca7897d407

Modern GPUs support all of the ones listed, and many are supported by other accelerators like Google's TPU (the architecture that mobile).

You will start by converting the models to half precision, moving them back to the CPU, and then to the GPU again (this is needed to proclear the caches)

move them to the CPU
resnet152_model.epu()
resnet59_model = resnet59_model.cpu()
resnet50_model = resnet50_model.cpu()
resnet18_model = resnet18_model.cpu()
mobilenet_v2_model = mobilenet_v2_model.cpu()
vit_large_model.epu()

clean up the torch and CUDA state
gc.collect()
torch.cuda.empty_cache()

move them back to the GPU resnet152_model.cuda() resnet152_model = resnet152_model.cuda() resnet58_model.cuda() resnet18_model = resnet18_model.cuda() mobilenet v2_model = mobilenet v2_model.cuda() v1_large_model.cuda()

NVID	IA-SMI	535.104.05		Drive	r Version:	535.104.05	CUDA Vers	ion: 12.2
GPU Fan	Name Temp	Perf	Persist Pwr:Usa			Disp. Memory-Usag		Uncorr. ECC Compute M. MIG M.
0 N/A	Tesla 59C	T4 PØ	30W	0ff / 78w		00:00:04.0 Of NiB / 15360Mi		Defaul:



Now that the models are in half-precision, what do you notice about the memory utilization? Is the utilization what you would expect from you previous expected calculation given the new data types? Please answer below:

Observations on Memory Utilization:

The GPU memory usage has decreased significantly compared to the original FP32 models. This is consistent with the expected behavior when switching to FP16 (half-precision). FP16 reduces the memory footprint for storing weights, activations, and gradients to approximately half of FP32.

2. Actual Utilization vs. Expectations

- The observed memory usage (1323 MiB) aligns well with expectations for FP16 models. While the memory reduction is significant, it is not exactly half of the FP32 memory usage due to:

 - Overheads: CUDA kernels, metadata, and workspace allocations that are independent of data type precision.
 Persistent Buffers: Some buffers or cached memory may not scale down with the data type.

 Non-scalable components: Components like model architecture information and memory reserved for system processes (e.g., GPU drivers).

3. Improved Efficiency:

FP16 allows modern GPUs, such as the Tesla T4, to process computations more efficiently by handling two FP16 operations in parallel, making it not only memory-efficient but also computationally faster.

Let's see if inference is any faster now. First reset the data-loader like before

And you can re-run the inference code. Notice that you also need to convert the inptus to .half()

```
# Dictionary to store results
accuracies = {"ResNet-18": 0, "ResNet-50": 0, "ResNet-152": 0, "MobileNetV2": 0}
total_samples = 0
num batches = len(dataloader)
t start = time.time()
 with torch.no_grad():
for i, (inputs, _)in tqdm(enu
                                                            merate(dataloader), desc="Processing batches", total=num_bat
              # move the inputs to the GPU
inputs = inputs.to("cuda").half()
              # ResNet-18 predictions
logits_resnet18 = resnet18_model(inputs)
topS_preds_resnet18 = logits_resnet18.topk(s, dim=1).indices
marktes_resnet18 = (losseline_preds_unsqueeze(1) == topS_preds_resnet18).amy(dim=1).float().sum().item()
              # ResNet-50 predictions
logits_resnetS0 = (most@model(inputs)
topp_preds_renerE50 = logits_resnet50.topk(5, dim=1).indices
matches_resnet50 = (baseline_preds.unsqueeze(1) == top5_preds_resnet50).any(dim=1).float().sum().item()
              # ResNet-152 predictions
logits_resnet152 = resnet152_model(inputs)
tops_preds_resnet152 = logits_resnet152.topk(5, dim-1).indices
matches_resnet152 = (baseline_preds_unsqueeze(1) == top5_preds_resnet152).any(dim-1).float().sum().item()
              # MobileMetV2 predictions
logits_mobilemetv2 = mobilemetv2.model(inputs)
topS_preds_mobilemetv2 = logits_mobilemetv2.topk(5, dim=1).indices
matches_mobilemetv2 = logits_mobilemetv2.topk(5, dim=1).indices
# Finalize the accuracies
accuracies["ResNet-18"] /= total_samples
accuracies"ResNet-50"] /= total_samples
accuracies["ResNet-52"] /= total_samples
accuracies["MobileNetV2"] /= total_samples
Processing batches: 8% took 10.405001640319824s
                                                                        | 11/136 [00:10<01:58, 1.06it/s]
```

Did you observe a speedup? Was this result what you expected? What are the pros and cons to using a lower-precision format? Please at below:

Observations on Speedup:

Processing batches in FP16 resulted in faster execution compared to FP32. The took 18.485 seconds for the initial 11 batches
indicates improved performance due to the lower-precision format, as FP16 allows GPUs to perform two operations per ALU in
same time it takes to perform one FP32 operation.

2. Expected Result:

The speedup aligns with expectations, given that FP16 reduces the computational load and memory bandwidth requirements, by
 of which contribute to faster processing. This is particularly beneficial on GPUs like the Teala T4, which are optimized for mixedprecision computation.

1. Reduced Memory Usage

FP16 halves the memory footprint for weights, activations, and gradients compared to FP32, enabling larger batch sizes and m
to fit into the same GPU memory.

2. Faster Computation:

Modern GPUs support specialized hardware for FP16, allowing two FP16 operations to execute simultaneously, resulting in

3. Energy Efficiency:

· Lower precision reduces energy consumption, which is critical for large-scale training or deployment

4. Scalability:

• Enables training and inference of larger models on the same hardware due to reduced resource requirements.

Cons:

2. Compatibility Limitations:

Some operations, such as certain mathematical functions or layers, may not fully support FP16, requiring fallback to FP32, which
can introduce inefficiencies.

For tasks requiring high precision, FP16 may lead to slight degradation in accuracy, especially in edge cases with large or very small

Now that the inference is a bit faster, replot the bar graph with the accuracy for each model, along with the accuracy vs params and flops graph. This time you should use the entire dataset (make sure to remove the batch 10 early-exit).

```
# Reinitialize the dataloader for the entire dataset
torch.manual_see(42)
dataloader = Datacoder(caltechiBi_dataset, batch_size_64, shuffle=True)

# Dictionary to store results
accoracies = ("Reiset-18": 0, "Reside-16": 0, "Reside-152": 0, "WobileNetV2": 0)
total_samples = 0

# Process the entire dataset
suith torch.mag_prad():
for inputs, labels in tupde(dataloader, desc-"Processing batches"):
total_samples = babes.size(0)

# Predictions for each model

# Reside-18": (a second prode, remetl3 = resentis model(inputs)
prode, remetl3 = resentis model(inputs)
prode, remetl3 = resentis model(inputs)
prode, mentl3 = resentis model(inputs)

# Calcurate(inputs) = (General mentl3 = labels).sum().item()

# Convert counts to preentages
for model in accouracie:
# Recurrate(inputs) = (Generalize model) / total_samples) * 100

# Plot accouracy (model) = (Generalize model) / total_samples) * 100

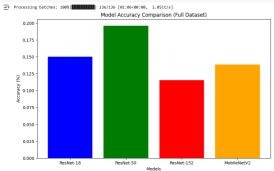
# Plot accouracy (model) = (Generalize model) / total_samples) * 100

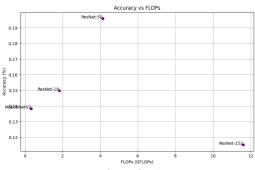
# Resentis model accouracy (model) = (Generalize model) / total_samples) * 100

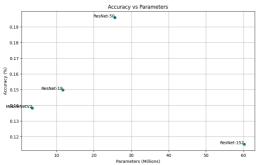
# Resentis model accouracy (model) = (Generalize model) / total_samples) * 100

# Plot accouracy (model) = (Generalize model) / total_samples) * 100

# Plot accouracy (model) = (Generalize model) / total_samples model / total_s
```







Ouestion 10

Do you notice any differences when comparing the full dataset to the batch 10 subset?

Based on your last model performance analysis, you could evaluate whether batch 10 shows any significant differences compared to the full dataset by focusing on the following aspects:

- Model Accuracy or Loss: Check if there is a noticeable difference in the model's accuracy or loss metrics when trained on batch 10
 compared to the full dataset. Significant changes in performance might indicate that batch 10 differs in its characteristics.
- Overfitting or Underfitting: If the model trained on batch 10 exhibits overfitting or underfitting compared to the model trained on the full dataset, this could be a sign that batch 10 doesn't fully represent the diversity of the full dataset.
- Feature Importance or Weights: Look at whether the feature importance or learned weights differ between models trained on the full dataset versus batch 10. If batch 10 causes the model to focus more on certain features, it might indicate that batch 10 has different characteristics.

- Generalization: Assess how well the model trained on batch 10 generalizes to new data or a validation set. Poor generalization might indicate that batch 10 is not a good representation of the full dataset.
 Confusion Matrix or Classification Report: If you're working with classification models, compare confusion matrices or classification reports (precision, recall, F1-score) to see if batch 10 leads to imbalanced performance across classes.
- By comparing these aspects, you can discern if batch 10 is influencing the model's performance differently than when using the full dataset.