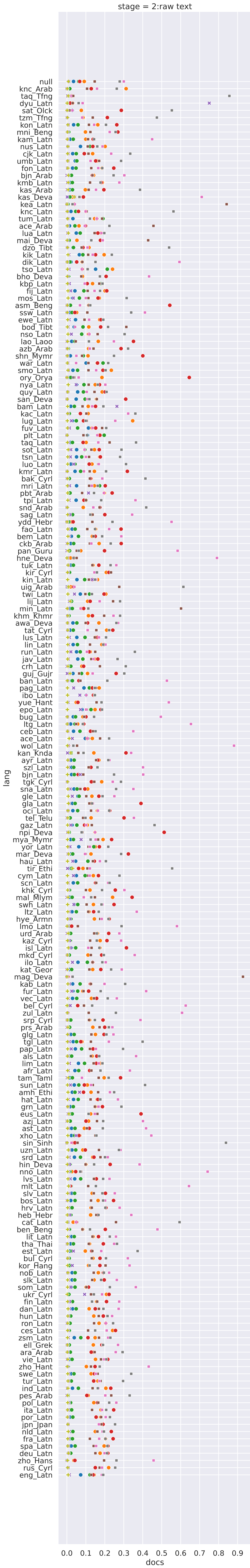


stage = 2:raw text



stage = 3:dedup&amp;cleaned

