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| **Intellectual Property** |

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| **Your Tasks** |
| * Pair up and assign roles * Reflect on who owns your creative work * Read and reflect: Fortnite Stealing Dance Moves * Watch the videos on copyright * Revisit: Fortnight Stealing Dance Moves * Apply sampling to create an image with more shades of color * Define key vocabulary * Receive credit for this lab guide |

* **Pair up and assign roles**

Before you continue, collaborate with your partner, and assign each person a role. Each role and a description are provided below. Record the role of each group member below,

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| **Project manager (PM)** | Leads the team discussion and keeps the team on task and on schedule. Make sure the final lab is submitted. |
| **Communication Specialist (CS)** | Presents answers (or questions) to the class, instructor, or other teams. |

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| **Name** | **Role** |
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* **Reflect on who owns your creative work**

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| Imagine you were using some of our pixelation tools to create an image and you posted it online for your friends to see - but, a week later you find out someone took that image and put it on a T-shirt that they’re selling for $10 each. How would you feel in this situation? |
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| What if the owner gives you credit for the drawing on the T-shirt - does that make it more or less okay? |
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| If we use the pixelation widget, then our image is just a binary number that’s been transformed into an image - can we really ‘own’ a number? |
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| What if, instead of this happening a week later, it happened 20 years later. Does that change anything? |
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* **Read and reflect: Fortnite Stealing Dance Moves**

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| Read the article [Article - Fortnite Stealing Dance Moves](https://drive.google.com/file/d/1RshIPOF9Sm9AYPLehNouZus4rkRDWX-7/view?usp=sharing). In the space below, in 25 words or less, write a brief summary of the article. |
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| This article brings up issues around copyright. Based on your own experiences, what questions do you have about copyright? |
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* **Watch the videos on copyright**

Today’s central question is as follows: Are our current copyright policies helping society or hurting society?

Before we can really discuss this question, we need some additional background information. We are going to watch three videos. Our goal is to better understand the rules of copyright, and to better understand when we can reuse or remix something.

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| <https://youtu.be/GPNWvU_IphU> |

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| <https://youtu.be/ITASCSxnBqw> |

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| <https://youtu.be/wC-m23T7cPM> |

* **Revisit: Fortnite Stealing Dance Moves**

Now that we better understand the rules & controls of copyright, we're going to revisit this article to see if we can determine if current copyright policies are helping or hurting society

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| Revisit the article [Article - Fortnite Stealing Dance Moves](https://drive.google.com/file/d/1RshIPOF9Sm9AYPLehNouZus4rkRDWX-7/view?usp=sharing). |
| What was digitized? |
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| What was the goal or purpose of digitizing this thing? |
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| Is someone benefiting from this situation? If so, who? |
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| Is someone being harmed (or disenfranchised?) in this situation? If so, who? |
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| Are these impacts intended or unintended? How do you know? |
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* **Explore Fair Use**

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| Watch the video snippets below. | |
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<https://youtu.be/S-JSn5rYmGk>

South Park

https://youtu.be/isujdfWGqss

* **Receive credit for this lab guide**

Submit this portion of the lab to Pluska to receive credit for the lab guide.