

SQL - Access control

- Why an access control ?
- Views
- Authorization

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Presentation based on the slides created by Prof. Jeffrey D. Ullman

Access control : Why ?

- **Secrecy:** Users should not be able to see things they are not supposed to.
- **Integrity:** Users should not be able to modify things they are not supposed to.
- **Availability:** Users should be able to see and modify things they are allowed to.



Access control : Views

- Views can be used to present necessary information (or a summary), while **hiding details** in underlying relation(s).
- A view is a “**virtual table**” : a relation that is defined in terms of the contents of other tables and views.
- In contrast, a relation whose value is **really stored** in the database is called a ***base table***.

Declare by:

```
CREATE VIEW <name> AS <query>;
```



Access control : Views

View Definition

- Example:

Person (Id_Pers, first_name, last_name, #id_City)

City (id_City, CityName, Area)

Persons from Paris ?

```
CREATE VIEW PersonFromParis AS
SELECT first_name, last_name
FROM Person, City
WHERE Person.id_City = City.id_City
      and CityName = 'Paris';
```



Access control : Views

Accessing a View

- You may query a view as if it were a base table.
 - There is a limited ability to modify views if the modification makes sense as a modification of the underlying base table.
- Example:

```
SELECT first_name FROM PersonFromParis  
  
WHERE last_name = 'Dupont';
```



Access control : Views

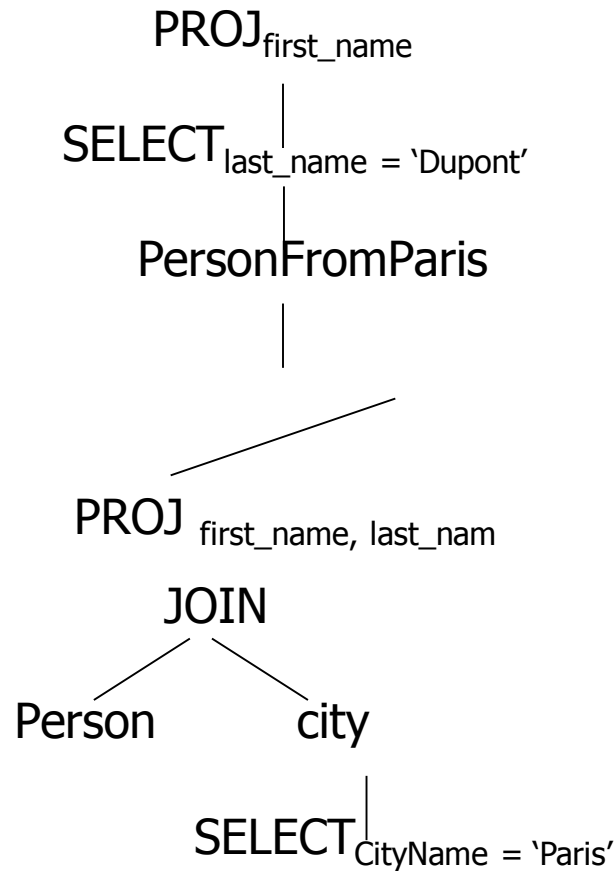
What Happens When a View Is Used?

1. The DBMS starts by interpreting the query as if the view were a base table.
 - Typical DBMS turns the query into something like relational algebra.
2. The queries defining any views used by the query are also replaced by their algebraic equivalents, and “spliced into” the expression tree for the query.



Access control : Views

Example: View Expansion



Access control : Views

DMBS Optimization

- It is interesting to observe that the typical DBMS will then “optimize” the query by transforming the algebraic expression to one that can be executed faster.
- Key optimizations:
 1. Push selections down the tree.
 2. Eliminate unnecessary projections.



Access control : Views

Example: Optimization

PROJ_{first_name}
|
SELECT_{last_name = 'Dupont'}
|
PersonFromParis

PROJ_{first_name, last_nam}

JOIN

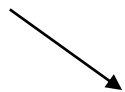
Person

city

SELECT_{last_name = 'Dupont'}

SELECT_{CityName = 'Paris'}

Most tuples
are eliminated
from Person
before the
expensive join.



Access control :

Materialized View

- A **materialized view** (MV) is a database object that stores the **results of a query** at a single point in time. Unlike a view, materialized view is not virtual.
- MV may be stored locally or remotely in other site.
- MV are used by applications that do not require current data or that require data valid at a specific point in time.
- MV increases query performance since it contains results of a query



Access control : Materialized View

Refresh Methods :

1. **Complete Refresh:** essentially re-creates the materialized view
2. **Fast Refresh:**
 - First identifies the changes that occurred since the most recent refresh of the materialized view and then applies these changes to the materialized view.
 - Fast refreshes are **more efficient** than complete refreshes when there are few changes or the view is refreshed frequently.

CREATE MATERIALIZED VIEW <name> **AS** <query>; (not supported by SQLite)



Access control : Authorization

- A file system identifies certain privileges on the objects (files) it manages.
 - Typically read, write, execute.
- A file system identifies certain participants to whom privileges may be granted.
 - Typically the owner, a group, all users.



Access control: Authorization Privileges (1)

- SQL identifies a more detailed set of privileges on objects (relations, views,...) than the typical file system.
- Nine privileges in all, some of which can be restricted to one column of one relation.



Access control: Authorization Privileges (2)

Some important privileges on a relation:

- SELECT = right to query the relation.
- INSERT = right to insert tuples (May apply to only one attribute)
- DELETE = right to delete tuples.
- UPDATE = right to update tuples (May apply to only one attribute).



Access control: Authorization

Example: Privileges

- For the statement below:

INSERT INTO R1 (A)

SELECT A FROM R2

WHERE NOT EXISTS

(SELECT * FROM R1

WHERE R2.A = R1.A);

- We require privileges SELECT on R1 and R2, and INSERT on R1 or R1.A

R1	A	B
	a1	b1
	a2	b1
	a3	b1
	a4	b1
	a5	b3
	a6	@

R2	A	C
	a6	c5
	a3	c1



Access control: Authorization

Authorization ID's

- Privileges are actually assigned to **authorization ids**, which can denote a **single user** or a **group of users**.
- For a single user the *authorization ID*, is typically his name.
- There is an authorization ID PUBLIC.
Granting a privilege to PUBLIC makes it available to any authorization ID.

CREATE USER <user> [IDENTIFIED BY <password>]

ex : CREATE USER peter IDENTIFIED BY 'mypass'



Access control: Authorization

Granting Privileges

- You have all possible privileges on the objects, such as relations, that you create.
- You may grant privileges to other users (authorization ID's), including PUBLIC.
- You may also grant privileges WITH GRANT OPTION, which lets the grantee also grant this privilege.



Access control: Authorization

The GRANT Statement

- To grant privileges, say:

GRANT <list of privileges>

ON <relation or other object>

TO <list of authorization ID's>;

- If you want the recipient(s) to be able to pass the privilege(s) to others add:

WITH GRANT OPTION



Access control: Authorization

Example: GRANT

- Suppose you are the owner of Person. You may say:

```
GRANT SELECT, UPDATE(id_City)  
  
ON Person  
  
TO peter;
```

- Now Peter has the right to issue any query on Person and can update the id_City component only.



Access control: Authorization

Example: Grant Option

- Suppose we also grant:

```
GRANT UPDATE ON Person TO peter  
WITH GRANT OPTION;
```

- Now, Peter can not only update any attribute of Person, but can grant to others the privilege UPDATE ON Person.
 - Also, he can grant more specific privileges like UPDATE(id_City) ON Person.



Access control: Authorization

Revoking Privileges

REVOKE <list of privileges>

ON <relation or other object>

FROM <list of authorization ID's>;

- Your grant of these privileges can no longer be used by these users to justify their use of the privilege.
 - But they may still have the privilege because they obtained it independently from elsewhere.



Access control: Authorization

Set of Privileges

- A **role** is a set of privileges that can be granted to users or to other role.

```
CREATE ROLE role_name [ AUTHORIZATION owner_name ]
```

Ex :

```
CREATE ROLE resource_management;  
GRANT SELECT, INSERT, UPDATE ON Person  
TO resource_management;  
CREATE USER jean;  
GRANT resource_management TO jean;
```



SQL - Trigger

- Motivation
- Définition
- Exemple

Presentation based on slides created by Prof. Jeffrey D. Ullman

Trigger

Motivation

- Attribute and tuple-based checks have limited capabilities.
 - CHECK(<condition>) → Attribute or tuple
 - They are checked at known times : only on insert or update.
- Assertions are sufficiently general for most constraint applications, but they are hard to implement efficiently.
 - In principle, they should be checked after every modification to any relation of the database
 - The DBMS must have real intelligence to avoid checking assertions that couldn't possibly have been violated.



Trigger Solution

- A trigger allows the user to specify **when the check occurs**.
- Like an assertion, a trigger has a general-purpose condition and also can perform any sequence of SQL database modifications.



Trigger

Event-Condition-Action Rules

- Another name for “trigger” is *ECA rule*, or Event-Condition-Action rule.
- *Event* : typically a type of database modification, e.g., “insert on Table R1”
- *Condition* : Any SQL Boolean-valued expression.
- *Action* : Any SQL statements.



Trigger Example

Beers(name, manf)
Bars(name, addr, license)
Drinkers(name, addr, phone)
Likes(drinker, beer)
Sells(bar, beer, price)
Frequents(drinker, bar)

- Instead of using a foreign-key constraint and rejecting insertions into Sells(bar, beer, price) with **unknown beers**, a trigger can add that beer to Beers, with a NULL manufacturer.



Trigger

Example of Trigger Definition

```
CREATE TRIGGER BeerTrig
```

```
AFTER INSERT ON Sells
```

The event

```
REFERENCING NEW ROW AS NewTuple
```

```
FOR EACH ROW
```

```
WHEN (NewTuple.beer NOT IN  
      (SELECT name FROM Beers))
```

The condition

```
INSERT INTO Beers(name)  
VALUES(NewTuple.beer);
```

The action



Trigger

CREATE TRIGGER

CREATE TRIGGER <name>

Option:

CREATE OR REPLACE TRIGGER <name>

if you want to modify an existing trigger.



Trigger

The Event

AFTER can be BEFORE.

Also, INSTEAD OF, if the relation is a view.

A clever way to execute view modifications: have triggers translate them to appropriate modifications on the base tables.

INSERT can be DELETE or UPDATE.

And UPDATE can be UPDATE . . . ON a particular attribute.



Trigger

Event Options: FOR EACH ROW

Triggers are either *row-level* or *statement-level*.

FOR EACH ROW indicates row-level; its absence indicates statement-level.

Row level triggers are executed once for each modified tuple.

Statement-level triggers execute once for an SQL statement, regardless of how many tuples are modified.



Trigger

Event Options: REFERENCING

- INSERT statements imply a new tuple (for row-level) or new set of tuples (for statement-level).
- DELETE implies an old tuple or table.
- UPDATE implies both.
- Refer to these by

[NEW OLD][TUPLE TABLE] AS <name>



Trigger

The Condition

Any boolean-valued condition is appropriate.

It is **evaluated before or after** the triggering event, depending on whether BEFORE or AFTER is used in the event.

But always before the changes take effect

Access the new/old tuple or set of tuples through the names declared in the REFERENCING clause.



Trigger

The Action

There can be more than one SQL statement in the action.

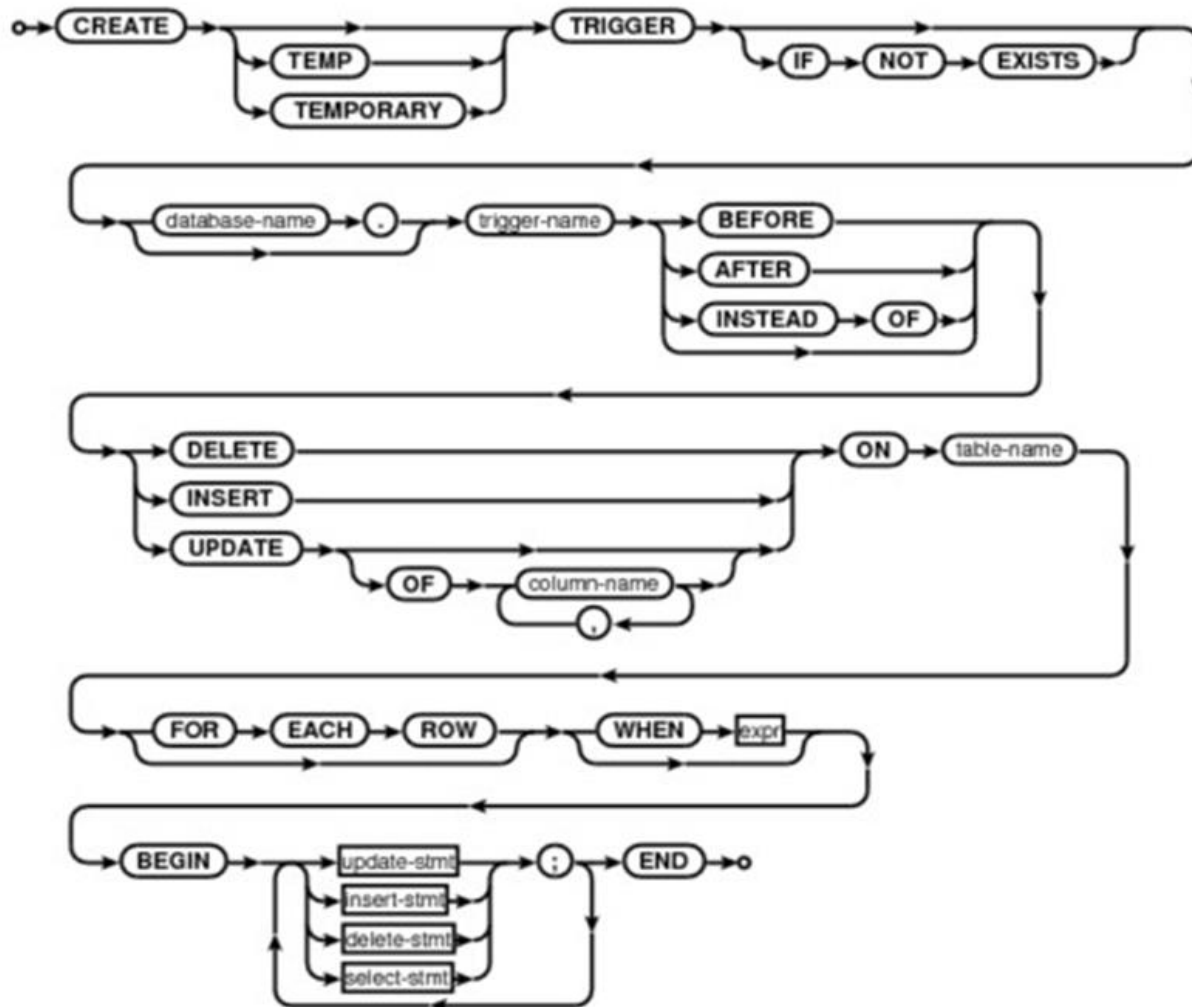
Surround by BEGIN . . . END if there is more than one.

But queries make no sense in an action, so we are really limited to modifications.



Trigger

SQLite syntax



Event

Condition

Action



Trigger

Another Example (1)

Using Sells(bar, beer, price)

and

a unary relation RipoffBars(bar) created for the purpose, maintain a list of bars that raise the price of any beer by more than \$1.



Trigger

Another Example (2)

The event –
only changes
to prices

```
CREATE TRIGGER PriceTrig
```

```
AFTER UPDATE OF price ON Sells
```

```
REFERENCING
```

```
  OLD ROW as old1
```

```
  NEW ROW as new1
```

Updates let us
talk about old
and new tuples

Condition:
a raise in
price > \$1

```
FOR EACH ROW
```

We need to consider
each price change

```
WHEN(new1.price > old1.price + 1.00)
```

```
INSERT INTO RipoffBars
```

```
VALUES(new1.bar);
```

When the price change
is great enough, add
the bar to RipoffBars

Triggers and Views

Generally, it is impossible to modify a view, because it doesn't exist.

But an **INSTEAD OF trigger** lets us interpret view modifications in a way that makes sense.

Example:

We'll design a view Synergy that has (drinker, beer, bar) triples such that the bar serves the beer, the drinker frequents the bar and likes the beer.



Trigger on View

CREATE VIEW Synergy AS

Pick one copy of
each attribute

```
SELECT Likes.drinker, Likes.beer, Sells.bar
```

```
FROM Likes, Sells, Frequents
```

```
WHERE Likes.drinker = Frequents.drinker
```

```
AND Likes.beer = Sells.beer
```

```
AND Sells.bar = Frequents.bar;
```

Natural join of Likes,
Sells, and Frequents



Trigger on View

We cannot insert into Synergy --- it is a view.

But we can use an **INSTEAD OF trigger** to turn a (drinker, beer, bar) triple into three insertions of projected pairs, one for each of Likes, Sells, and Frequents.

The Sells.price will have to be NULL.



Trigger on View

```
CREATE TRIGGER ViewTrig
```

```
  INSTEAD OF INSERT ON Synergy
```

```
  REFERENCING NEW ROW AS n
```

```
  FOR EACH ROW
```

```
  BEGIN
```

```
    INSERT INTO LIKES VALUES(n.drinker, n.beer);
```

```
    INSERT INTO SELLS(bar, beer) VALUES(n.bar, n.beer);
```

```
    INSERT INTO FREQUENTS VALUES(n.drinker, n.bar);
```

```
  END;
```

