

AMATH 482 Homework 3

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Abstract

The singular value decomposition (SVD) and principal component analysis (PCA) are incredibly useful tools for many applications of math. Through their use, it is easy to find trends within data and calculate low-dimensional approximations of data. In this report, we use the SVD and PCA to analyze the motion of a can on a string for four different test cases.

1 Introduction and Overview

In this assignment, we were given movie files of a paint can on a string. There were four different test cases, an ideal case, a noisy case, a case with horizontal displacement, and a case with horizontal displacement and rotation. Three cameras recorded videos associated with each case. One of these videos was rotated 90 degrees. However, no further data manipulation was necessary, as the orientation is irrelevant to the PCA.

After cropping the movie to remove most of the background and focus in on the can, the position data for the can was extracted. Then, principal component analysis was applied to pull out the principal components of the data. This assignment discusses just one example of the vast applications of principal component analysis (PCA).

2 Theoretical Background

Principal component analysis (PCA) is founded upon the singular value decomposition (SVD). Matrices, geometrically, are essentially linear transformations. When a vector is multiplied by a matrix, it is transformed into a new vector through a rotation and/or scaling. Consider 2×2 matrices for the following discussion.

2.1 The Singular Value Decomposition (SVD)

Orthogonal matrices have columns and rows that are all orthogonal. The inverse of an orthogonal matrix is equal to its transpose. Unitary matrices are matrices with complex entries whose inverses are equal to their conjugate transpose. Orthogonal matrices can also be thought of as unitary. Neither orthogonal nor unitary matrices stretch or compress vectors. Another way to put this fact is that for any unitary or orthogonal matrix \mathbf{A} , the Euclidean (or 2-norm) of \mathbf{Ax} for a real-valued vector \mathbf{x} is equal to the the Euclidean norm of simply the vector. This quantity is given by

$$\|\mathbf{x}\|_2 = \|\mathbf{Ax}\|_2 = \sqrt{\sum_{n=1}^N |x_n|^2}. \quad (1)$$

Matrices that scale vectors are diagonal, with the entries on the diagonal not equalling zero. Often, only positive entries for the diagonal are considered; negative entries correspond to stretching or compressing the vector and flipping it in the opposite direction. Diagonal entries greater than one correspond to stretching the vector and entries between zero and one, exclusive, correspond to compression.

It can be shown that multiplying a vector by a 2×2 matrix will change circles into ellipses, through stretching and compressing the circle in different directions. Therefore, if we consider multiplying the unit circle by a matrix, we will get an ellipse. The principal semiaxes of the ellipse can be labeled as $\sigma_1 \mathbf{u}_1$ and

$\sigma_2 \mathbf{u}_2$, where σ_1 and σ_2 represent how long the vectors are and \mathbf{u}_1 and \mathbf{u}_2 are the unit vectors pointing in the directions of these axes. If this is the case, we know that some unit vectors \mathbf{v}_1 and \mathbf{v}_2 exist such that

$$\mathbf{A}\mathbf{v}_1 = \sigma_1 \mathbf{u}_1, \quad \mathbf{A}\mathbf{v}_2 = \sigma_2 \mathbf{u}_2 \quad (2)$$

Putting these equations into a corresponding matrix equation gives us

$$\mathbf{A}\mathbf{V} = \mathbf{U}\mathbf{\Sigma} \quad (3)$$

where the columns of \mathbf{V} are \mathbf{v}_1 and \mathbf{v}_2 (\mathbf{V} is unitary), the columns of \mathbf{U} are \mathbf{u}_1 and \mathbf{u}_2 (\mathbf{U} is unitary), and $\mathbf{\Sigma}$ is a diagonal matrix with diagonal entries σ_j . Noting the properties of these matrices, Equation 3 can be rewritten to form a decomposition of \mathbf{A} :

$$\mathbf{A} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^* \quad (4)$$

Thankfully, this theory can be applied to matrices that are not 2×2 or *even square*. If \mathbf{A} is an $m \times n$ matrix, multiplying an n -dimensional unit sphere by it will produce a hyperellipse that exists in m -dimensional space. The hyperellipse will be n -dimensional if $m \geq n$ and \mathbf{A} is a full rank matrix. Instead of two principal subaxes as in the previous case, we now have n principal semiaxes whose lengths we can denote as $\sigma_1, \sigma_2, \dots, \sigma_n$ that correspond to unit vectors $\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_n$ pointing in the direction of the semiaxes. Once again, there exist vectors $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n$ such that

$$\mathbf{A}\mathbf{v}_1 = \sigma_1 \mathbf{u}_1, \quad \mathbf{A}\mathbf{v}_2 = \sigma_2 \mathbf{u}_2, \dots, \quad \mathbf{A}\mathbf{v}_n = \sigma_n \mathbf{u}_n \quad (5)$$

We can write this in matrix form and solve for \mathbf{A} , where each matrix has a similar meaning to what was discussed in the previous case (Equation 3). Our result, Equation 6, is what is known as the **reduced SVD**.

$$\mathbf{A} = \hat{\mathbf{U}}\hat{\mathbf{\Sigma}}\mathbf{V}^* \quad (6)$$

The full SVD is similar to this, except additional orthonormal columns are added to $\hat{\mathbf{U}}$ to make it an $m \times m$ square, resulting in a matrix \mathbf{U} , and additional rows of zeros are added to $\hat{\mathbf{\Sigma}}$ to make it $m \times n$. \mathbf{V} is an $n \times n$ square matrix. Therefore, \mathbf{A} can be represented as in Equation 4.

Essentially, the SVD is composed of a rotation, a stretch/compression, and another rotation. The **singular values** of \mathbf{A} are the diagonal entries of $\mathbf{\Sigma}$, σ_n , the columns of \mathbf{U} , vectors \mathbf{u}_n are the **left singular vectors** of \mathbf{A} , and the columns of \mathbf{V} , vectors \mathbf{v}_n are the **right singular vectors** of \mathbf{A} .

It should be noted that there exists an SVD for every matrix \mathbf{A} . Additionally, the singular values are always real numbers that are greater than 0 and are uniquely determined. Inside of $\mathbf{\Sigma}$, the singular values along the diagonal are ordered from greatest to least and the rank of \mathbf{A} is equal to the number of nonzero singular values. Also, if r is the rank of \mathbf{A} , the range of \mathbf{A} can be represented by $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_r\}$ and the basis for the null space of \mathbf{A} is given by $\{\mathbf{v}_{r+1}, \dots, \mathbf{v}_n\}$.

The SVD can be calculated with MATLAB's function `svd()`. Usually, however, it is unnecessary to derive the full SVD for a matrix; we only really need the reduced SVD. So, we use the `'econ'` option inside of MATLAB's `svd()` function.

The matrix \mathbf{A} can be represented by the following equation, assuming \mathbf{A} has rank r :

$$\mathbf{A} = \sum_{j=1}^r \sigma_j \mathbf{u}_j \mathbf{v}_j^* \quad (7)$$

In other words, \mathbf{A} can be written as the sum of rank-one matrices. $\mathbf{u}_j \mathbf{v}_j^*$ is known as an *outer product* and will be the same size as \mathbf{A} .

Using Equation 7, it is possible to show that \mathbf{A} can be approximated by

$$\mathbf{A}_N = \sum_{j=1}^N \sigma_j \mathbf{u}_j \mathbf{v}_j^* \quad (8)$$

where N is between zero and r , inclusive. It can be shown that Equation 8 gives the best approximation of \mathbf{A} of all matrices of rank N or less. This low-rank approximation can help with performing *dimensionality*

reduction or *low-dimensional approximations* of data, maintaining the most important information with the fewest number of dimensions of the data.

In order to calculate how much **energy** from \mathbf{A} is contained in each rank- N approximation, we can divide the sum of the squares of the singular values contained in the approximation by the sum of the squares of all of the singular values in \mathbf{A} . This is given by the equation

$$\text{energy}_N = \frac{\sigma_1^2 + \sigma_2^2 + \dots + \sigma_N^2}{\sigma_1^2 + \sigma_2^2 + \dots + \sigma_r^2} \quad (9)$$

2.2 Principal Component Analysis (PCA)

Principal Component Analysis (PCA) is a method that uses the SVD to find trends within a set of data. In order to understand PCA, we need to consider some preliminary statistics.

If we consider a vector $\mathbf{a} = [a_1 \ a_2 \ \dots \ a_n]$, we know that the mean of the data in the vector can be given by

$$\mu = \frac{1}{n} \sum_{k=1}^n a_k \quad (10)$$

For PCA, we should subtract the mean, μ , off of the data, thereby assuming that $\mu = 0$. We can also derive the variance, an unbiased estimator, which for our situation is equal to

$$\sigma^2 = \frac{1}{n-1} \mathbf{a} \mathbf{a}^T \quad (11)$$

If instead of just one vector \mathbf{a} of data, we have two, namely \mathbf{a} and \mathbf{b} , which both have length n and mean zero, we can calculate their **covariance** by

$$\sigma_{ab}^2 = \frac{1}{n-1} \mathbf{a} \mathbf{b}^T \quad (12)$$

If this covariance is equal to zero, \mathbf{a} and \mathbf{b} are **uncorrelated** and therefore **statistically independent**. This means that possessing information about \mathbf{a} does not reveal anything about \mathbf{b} ; there is no redundancy in the data.

Now, considering multiple vectors of data, which can be put as rows inside a matrix \mathbf{X} , we can use a simple matrix multiplication to compute the variances and covariances between the rows of \mathbf{X} . This equation is given by

$$\mathbf{C}_x = \frac{1}{n-1} \mathbf{X} \mathbf{X}^T, \quad (13)$$

where the diagonal entries of matrix \mathbf{C}_x are the variances of each row of data inside \mathbf{X} and the off-diagonal entries are the covariances. \mathbf{C}_x is a square, symmetric matrix known as the **covariance matrix**.

In PCA, we aim to find a change of basis so that our variables are uncorrelated and therefore do not contain any redundant information. In order to discover which variables have the greatest variances, and therefore tell us the most information about the data, we can diagonalize \mathbf{C}_x , where all covariances are zero:

$$\mathbf{C}_x = \mathbf{V} \mathbf{\Lambda} \mathbf{V}^{-1} \quad (14)$$

The principal components are the basis of eigenvectors, which are uncorrelated and orthogonal, inside of \mathbf{V} . The eigenvalues of \mathbf{C}_x are the diagonal entries of $\mathbf{\Lambda}$ and are the corresponding variances.

It can be shown that

$$\mathbf{A} = \frac{1}{\sqrt{n-1}} \mathbf{X} \quad (15)$$

and therefore, if we let \mathbf{U} be the orthogonal matrix composed of left-singular vectors and $\mathbf{\Sigma}$ contain the singular values on its diagonal with the rest of its entries being zero,

$$\mathbf{C}_x = \frac{1}{n-1} \mathbf{X} \mathbf{X}^T = \mathbf{A} \mathbf{A}^T = \mathbf{U} \mathbf{\Sigma}^2 \mathbf{U}^T \quad (16)$$

From this analysis, we can note that the eigenvalues of the covariance matrix \mathbf{C}_x are equal to the scaled singular values, squared.

Now in order to transform the data into the basis of the principal components, we must multiply the data matrix \mathbf{X} by $\mathbf{U}^{-1} = \mathbf{U}^T$ on the left. We can show that the covariance of the resulting matrix is simply equal to $\mathbf{\Sigma}^2$, which has zeros as all of its off-diagonal entries and therefore shows that the variables contained in said resulting matrix are entirely uncorrelated.

3 Algorithm Implementation and Development

In this assignment, position data for a can moving on a string was extracted from video files and then ran through PCA to obtain the principal components of the scenario. Four different tests were performed. In each, three different cameras, each from different positions in relation to the phenomenon, recorded what was happening.

First, the data from the given test case was loaded into MATLAB and explored through the use of the function `implay()`. After watching the video, the corresponding video frame was cropped to remove irrelevant background images and focus in on the can and string. The cropped region was discovered manually through essentially a trial and error procedure. This was repeated for each video corresponding to the current test.

Next, the position of the can was extracted through tracking the most red component in the cropped video. (When the videos were recorded, a red laser was shining on the can). This was executed through the use of a for loop which ran from one to the size of the time component of the cropped video frames tensor. For each time-step (i.e. frame), the row and column data for the red color channel was extracted. The index of the element with the maximum value was obtained and then used to find the corresponding position coordinates inside the video frames tensor. This data was then stored as a row inside of a position data matrix. This process was repeated for all three cropped videos relevant to the current test.

At this point, the mean of each set of results was set to zero. The mean for the x and y coordinates for each camera was subtracted from the data. Then, three plots were created, each containing the horizontal data and the vertical data for each camera for the given test.

After this, the x -coordinate of the first "peak" of the sinusoidal data (which is explained further in the next paragraph) was obtained. In future tests, this became increasingly difficult to find. This peak was at a slightly different location for each video. The data vectors were then trimmed accordingly, to line up their initial peaks. At this point, some of the vectors were still longer than the others. The vectors were trimmed again to make them all the same size.

For the first test, at least, the range of the horizontal data was relatively constant while the range of the vertical was more obviously sinusoidal. This made sense, as the can was moving primarily in the vertical direction. Interestingly enough, the horizontal data corresponded to the second column in the position data and the vertical data corresponded to the first column. This is because the video frame data was given in the form of a four-dimensional tensor of row data versus column data versus color data versus time data.

The next step was to construct a matrix of the trimmed position data, letting the position data vectors be the rows of this matrix in the order x -coordinate for camera 1, y -coordinate for camera 1, x -coordinate for camera 2, and so on. The reduced SVD and the energies added by each σ value were calculated. (The energy added by each consequent σ can be calculated by dividing the square of the σ of interest by the sum of the squares of all the σ values.)

The entire processed discussed thus far was then repeated for each test case. Afterwards, the number of σ s needed for at least 95% energy was calculated for each test case. A for loop looping over all the σ values, summing up the energy associated with that σ value and those prior until the 95% energy threshold was met was created. The total energies and number of required σ values to reach at least 95% energy for each test were stored in vectors. Then, plots of the columns of \mathbf{V} and the σ energies for each test case were created. All of the MATLAB code for the methods discussed in this section is included in Appendix B.

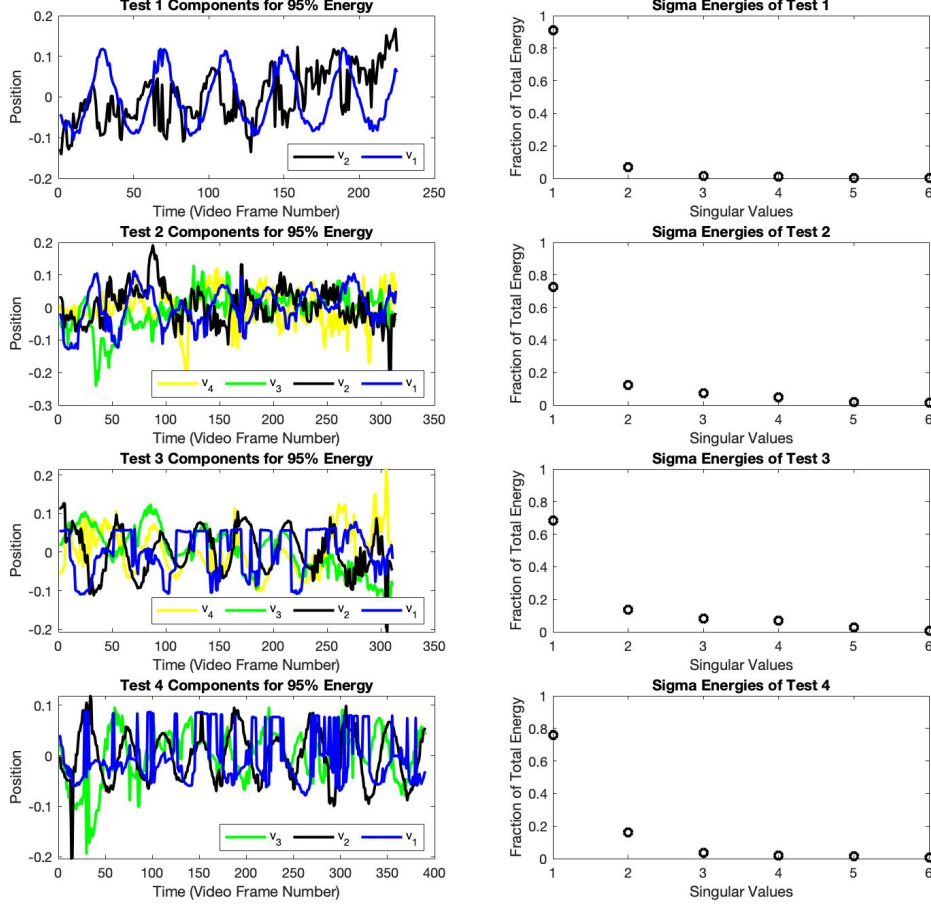


Figure 1: Here are the components and σ energies for each test case to retain 95% energy.

4 Computational Results

As mentioned previously, three cameras recorded videos of a moving can on a string for each of four different test cases. The first case was an idealized up-and-down motion, the second test was comprised of noisy recordings of an up-and-down motion (the cameras were violently shaking), the third test case included horizontal displacement, and the fourth had both horizontal displacement and rotation of the can.

Images of the position data are included in Appendix C. It can be observed for the first case, at least, that the vertical movement of the can is oscillatory, which is intuitive as the can moves up and down. The horizontal movement is relatively constant with mild sinusoidal movement. This, too, is intuitive as the can's primary movement is in the up-and-down, or vertical, direction.

In Figure 1, there is a depiction of the components and σ energies to obtain 95% energy. As discussed in Section 3, certain code was run to calculate the number of singular values needed for each test case in order to capture 95% of the phenomenon's energy. For Test 1, only two singular values were necessary to reach the 95% threshold. In accordance to this, the first two columns of the \mathbf{V} matrix, labeled v_1 and v_2 on the graph, resulting from the SVD are plotted. (Note that all components are plotted in reverse order, i.e. the column corresponding to the last singular value necessary first and the column corresponding to the first σ last, in order to more prominently show the most important data trends.)

From the plot in the upper left corner of Figure 1, it can be observed that the position of the can can be

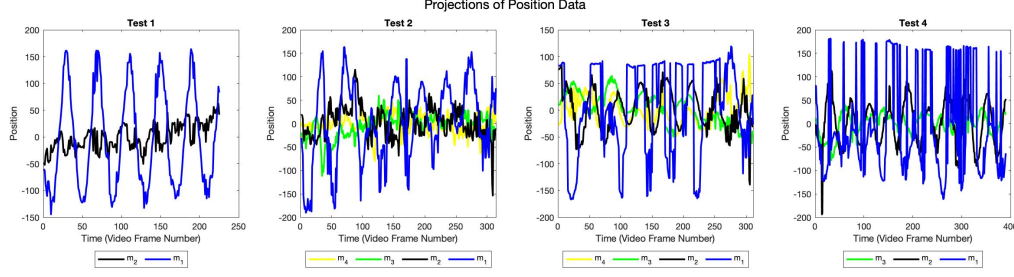


Figure 2: Here are the projections of the position data for each test case. m_1, \dots, m_n represent the projections for mode $1, \dots, n$, relating to singular values $1, \dots, n$.

represented as primarily a sinusoidal motion (relating to the vertical movement of the can). It can also be observed from the figure to the right of it, labeled "Sigma Energies of Test 1," that the first singular value, corresponding to the sinusoidal movement alone, captures about 91% of the energy of the entire phenomenon. The next singular value captures about 7% energy and might represent velocity in a sense, or the offset in motion resulting from the three different camera recordings.

Now examining the Test 2 results, it can be observed that the components appear much noisier than those of Test 1. This makes sense, as this test case had video recordings of the vertical movement that were physically shaking, making it much more difficult to get smooth-looking components. For this case, however, it is still vaguely possible to observe that the first component, relating to about 73% of the total energy, is approximately sinusoidal. This again represents the vertical movement of the can. It is possible that second component again relates to velocity somehow. It may also, in addition to the other components, simply be noise. This plot essentially shows that the addition of noise makes the components appear a lot messier and represent less.

Test 3 introduced horizontal displacement to the situation. The first component, which contained about 68% of the energy of the system, again represented the dominant up-and-down movement of the can. The second component, containing about 13% of the total energy, was also relatively sinusoidal. It seemed to correspond to the newly added horizontal movement. The other components may correspond to noise or another underlying phenomena in the situation.

In Test 4, the can moved vertically, horizontally, and rotated. The first component, containing approximately 76% of the energy of the system, represented the primarily vertical movement of the can. However, some rotation elements may have been added to this principal component, as the plot of this appears much less sinusoidal than for the other cases. The oscillating second component likely represents the horizontal movement of the can. It is likely that the remaining components relate merely to noise or perhaps to another underlying phenomena.

Figure 2 shows the position data projected onto the different modes, corresponding to different singular values, of the system. The plotted data was gathered from the columns of the matrix resulting from the multiplication of the transpose of the \mathbf{U} matrix and the position data. Using the equation for the SVD, we can observe that

$$\mathbf{U}^T \mathbf{X} = \mathbf{\Sigma} \mathbf{V}^* \quad (17)$$

Therefore, this plot shows the components of this phenomenon scaled by the σ values. This is simply another representation of the trends in the can's movement.

5 Summary and Conclusions

In this assignment, the SVD and PCA were used to extract the trends in the position data of a can moving on a string. Four different cases were considered, one for solely vertical motion, one that included a significant amount of noise, one that added in horizontal movement, and one that had both horizontal displacement and rotation. There are many diverse applications for the SVD. This assignment considered just one of them.

Appendix A MATLAB Functions

- `implay(filename)` uses the Video Viewer app to display the content inside of `filename`.
- `sgtitle(txt)` creates and displays a title specified by the string `txt` for the current subplot grid.
- `[U,S,V] = svd(A,'econ')` returns the reduced singular value decomposition of array `A`.

Appendix B MATLAB Code

```
1 clear; close all; clc
2
3 %% Load and data for Test 1: Ideal Case
4 load('cam1_1.mat')
5 load('cam2_1.mat')
6 load('cam3_1.mat')
7 % implay(vidFrames1_1)
8 % implay(vidFrames2_1)
9 % implay(vidFrames3_1)
10
11 %% Crop video frame
12 croppedVidFrames1_1 = vidFrames1_1(:,275:400,:,:);
13 croppedVidFrames2_1 = vidFrames2_1(:,225:375,:,:);
14 croppedVidFrames3_1 = vidFrames3_1(225:350,:,:);
15 % implay(croppedVidFrames1_1)
16 % implay(croppedVidFrames2_1)
17 % implay(croppedVidFrames3_1)
18
19 %% Locate position of the can by tracking the most red component in movie
20 numFrames1 = size(croppedVidFrames1_1,4);
21 for j = 1:numFrames1
22     X1 = croppedVidFrames1_1(:, :, 1, j); % row, col, color, time
23     [M,I] = max(X1(:));
24     [x1,y1] = ind2sub([size(X1,1), size(X1,2)], I);
25     posCam1(j,:) = [x1,y1];
26 end
27
28 numFrames2 = size(croppedVidFrames2_1,4);
29 for j = 1:numFrames2
30     X2 = croppedVidFrames2_1(:, :, 1, j); % row, col, color, time
31     [M,I] = max(X2(:));
32     [x2,y2] = ind2sub([size(X2,1), size(X2,2)], I);
33     posCam2(j,:) = [x2,y2];
34 end
35
36 numFrames3 = size(croppedVidFrames3_1,4);
37 for j = 1:numFrames3
38     X3 = croppedVidFrames3_1(:, :, 1, j); % row, col, color, time
39     [M,I] = max(X3(:));
40     [x3,y3] = ind2sub([size(X3,1), size(X3,2)], I);
41     posCam3(j,:) = [x3,y3];
42 end
43
44 %% Set the mean of the results equal to zero
```

```

45 posCam1x = posCam1(:,2) - mean(posCam1(:,2));
46 posCam1y = posCam1(:,1) - mean(posCam1(:,1));
47 posCam2x = posCam2(:,2) - mean(posCam2(:,2));
48 posCam2y = posCam2(:,1) - mean(posCam2(:,1));
49 posCam3x = posCam3(:,2) - mean(posCam3(:,2));
50 posCam3y = posCam3(:,1) - mean(posCam3(:,1));
51
52 %% Plot results
53 subplot(1,3,1)
54 plot(posCam1x)
55 hold on
56 plot(posCam1y)
57 title('Camera 1')
58 xlabel('Time (Video Frame Number)')
59 ylabel('Position')
60 legend('Horizontal Movement','Vertical Movement','Location','southoutside')
61
62 subplot(1,3,2)
63 plot(posCam2x)
64 hold on
65 plot(posCam2y)
66 title('Camera 2')
67 xlabel('Time (Video Frame Number)')
68 ylabel('Position')
69 legend('Horizontal Movement','Vertical Movement','Location','southoutside')
70
71 subplot(1,3,3)
72 plot(posCam3x)
73 hold on
74 plot(posCam3y)
75 title('Camera 3')
76 xlabel('Time (Video Frame Number)')
77 ylabel('Position')
78 legend('Horizontal Movement','Vertical Movement','Location','southoutside')
79
80 sgtitle('Position Data for Test 1: Ideal Case')
81
82 %% Trim data to line up peaks
83 tPosCam1x = posCam1x(2:end);
84 tPosCam1y = posCam1y(2:end);
85
86 tPosCam2x = posCam2x(11:length(tPosCam1x)+10);
87 tPosCam2y = posCam2y(11:length(tPosCam1x)+10);
88
89 tPosCam3x = posCam3x(1:length(tPosCam1x));
90 tPosCam3y = posCam3y(1:length(tPosCam1x));
91
92 %% Perform PCA and calculate energies
93 test1Mat = [tPosCam1x tPosCam1y tPosCam2x tPosCam2y tPosCam3x tPosCam3y];
94 test1Mat = test1Mat'; % let data vectors be rows of test1Mat
95 [U1,S1,V1] = svd(test1Mat,'econ');
96 sig1 = diag(S1);
97 energies1 = sig1.^2/sum(sig1.^2); % will be plotted later
98

```



```

99 %% Repeat for Test 2: Noisy Case
100
101 %% Load data for Test 2: Noisy Case
102 load('cam1_2.mat')
103 load('cam2_2.mat')
104 load('cam3_2.mat')
105
106 %% Crop video frame
107 croppedVidFrames1_2 = vidFrames1_2(:,275:500, :, :);
108 croppedVidFrames2_2 = vidFrames2_2(:,175:450, :, :);
109 croppedVidFrames3_2 = vidFrames3_2(175:350, :, :, :);
110
111 %% Locate position of the can by tracking the most red component in movie
112 numFrames1 = size(croppedVidFrames1_2,4);
113 for j = 1:numFrames1
114     X1 = croppedVidFrames1_2(:, :, 1, j); % row, col, color, time
115     [M, I] = max(X1(:));
116     [x1, y1] = ind2sub([size(X1,1), size(X1,2)], I);
117     posCam1(j, :) = [x1, y1];
118 end
119
120 numFrames2 = size(croppedVidFrames2_2,4);
121 for j = 1:numFrames2
122     X2 = croppedVidFrames2_2(:, :, 1, j); % row, col, color, time
123     [M, I] = max(X2(:));
124     [x2, y2] = ind2sub([size(X2,1), size(X2,2)], I);
125     posCam2(j, :) = [x2, y2];
126 end
127
128 numFrames3 = size(croppedVidFrames3_2,4);
129 for j = 1:numFrames3
130     X3 = croppedVidFrames3_2(:, :, 1, j); % row, col, color, time
131     [M, I] = max(X3(:));
132     [x3, y3] = ind2sub([size(X3,1), size(X3,2)], I);
133     posCam3(j, :) = [x3, y3];
134 end
135
136 %% Set the mean of the results equal to zero
137 posCam1x = posCam1(:,2) - mean(posCam1(:,2));
138 posCam1y = posCam1(:,1) - mean(posCam1(:,1));
139 posCam2x = posCam2(:,2) - mean(posCam2(:,2));
140 posCam2y = posCam2(:,1) - mean(posCam2(:,1));
141 posCam3x = posCam3(:,2) - mean(posCam3(:,2));
142 posCam3y = posCam3(:,1) - mean(posCam3(:,1));
143
144 %% Plot results
145 figure
146 subplot(1,3,1)
147 plot(posCam1x)
148 hold on
149 plot(posCam1y)
150 title('Camera 1')
151 xlabel('Time (Video Frame Number)')
152 ylabel('Position')

```

```

153 legend('Horizontal Movement','Vertical Movement','Location','southoutside')
154
155 subplot(1,3,2)
156 plot(posCam2x)
157 hold on
158 plot(posCam2y)
159 title('Camera 2')
160 xlabel('Time (Video Frame Number)')
161 ylabel('Position')
162 legend('Horizontal Movement','Vertical Movement','Location','southoutside')
163
164 subplot(1,3,3)
165 plot(posCam3y)
166 hold on
167 plot(posCam3x)
168 title('Camera 3')
169 xlabel('Time (Video Frame Number)')
170 ylabel('Position')
171 legend('Horizontal Movement','Vertical Movement','Location','southoutside')
172
173 sgtitle('Position Data for Test 2: Noisy Case')
174
175 %% Trim data
176 tPosCam1x = posCam1x(1:end);
177 tPosCam1y = posCam1y(1:end);
178
179 tPosCam2x = posCam2x(26:length(tPosCam1x)+25);
180 tPosCam2y = posCam2y(26:length(tPosCam1x)+25);
181
182 tPosCam3x = posCam3x(7:length(tPosCam1x)+6);
183 tPosCam3y = posCam3y(7:length(tPosCam1x)+6);
184
185 %% Perform PCA and calculate energies
186 test2Mat = [tPosCam1x tPosCam1y tPosCam2x tPosCam2y tPosCam3x tPosCam3y];
187 test2Mat = test2Mat'; % let data vectors be rows of test2Mat
188 [U,S2,V2] = svd(test2Mat,'econ');
189 sig2 = diag(S2);
190 energies2 = sig2.^2/sum(sig2.^2);
191
192 %% Repeat for Test 3: Horizontal Displacement
193
194 %% Load data for Test 3: Horizontal Displacement
195 load('cam1_3.mat')
196 load('cam2_3.mat')
197 load('cam3_3.mat')
198
199 %% Crop video frame
200 croppedVidFrames1_3 = vidFrames1_3(:,275:400,:,:) ;
201 croppedVidFrames2_3 = vidFrames2_3(:,175:450,:,:) ;
202 croppedVidFrames3_3 = vidFrames3_3(150:350,:,:) ;
203
204 %% Locate position of the can by tracking the most red component in movie
205 numFrames1 = size(croppedVidFrames1_3,4);
206 for j = 1:numFrames1

```

```

207     X1 = croppedVidFrames1_3(:, :, 1, j); % row, col, color, time
208     [M, I] = max(X1(:));
209     [x1, y1] = ind2sub([size(X1, 1), size(X1, 2)], I);
210     posCam1(j, :) = [x1, y1];
211 end
212
213 numFrames2 = size(croppedVidFrames2_3, 4);
214 for j = 1:numFrames2
215     X2 = croppedVidFrames2_3(:, :, 1, j); % row, col, color, time
216     [M, I] = max(X2(:));
217     [x2, y2] = ind2sub([size(X2, 1), size(X2, 2)], I);
218     posCam2(j, :) = [x2, y2];
219 end
220
221 numFrames3 = size(croppedVidFrames3_3, 4);
222 for j = 1:numFrames3
223     X3 = croppedVidFrames3_3(:, :, 1, j); % row, col, color, time
224     [M, I] = max(X3(:));
225     [x3, y3] = ind2sub([size(X3, 1), size(X3, 2)], I);
226     posCam3(j, :) = [x3, y3];
227 end
228
229 %% Set the mean of the results equal to zero
230 posCam1x = posCam1(:, 2) - mean(posCam1(:, 2));
231 posCam1y = posCam1(:, 1) - mean(posCam1(:, 1));
232 posCam2x = posCam2(:, 2) - mean(posCam2(:, 2));
233 posCam2y = posCam2(:, 1) - mean(posCam2(:, 1));
234 posCam3x = posCam3(:, 2) - mean(posCam3(:, 2));
235 posCam3y = posCam3(:, 1) - mean(posCam3(:, 1));
236
237 %% Plot results
238 figure
239 subplot(1, 3, 1)
240 plot(posCam1x)
241 hold on
242 plot(posCam1y)
243 title('Camera 1')
244 xlabel('Time (Video Frame Number)')
245 ylabel('Position')
246 legend('Horizontal Movement', 'Vertical Movement', 'Location', 'southoutside')
247
248 subplot(1, 3, 2)
249 plot(posCam2x)
250 hold on
251 plot(posCam2y)
252 title('Camera 2')
253 xlabel('Time (Video Frame Number)')
254 ylabel('Position')
255 legend('Horizontal Movement', 'Vertical Movement', 'Location', 'southoutside')
256
257 subplot(1, 3, 3)
258 plot(posCam3y)
259 hold on
260 plot(posCam3x)

```

```

261 title('Camera 3')
262 xlabel('Time (Video Frame Number)')
263 ylabel('Position')
264 legend('Horizontal Movement','Vertical Movement','Location','southoutside')
265
266 sgtitle('Position Data for Test 3: Horizontal Displacement')
267
268 %% Trim data
269 tPosCam1x = posCam1x(4:end);
270 tPosCam1y = posCam1y(4:end);
271
272 tPosCam2x = posCam2x(24:length(tPosCam1x)+23);
273 tPosCam2y = posCam2y(24:length(tPosCam1x)+23);
274
275 tPosCam3x = posCam3x(1:length(tPosCam1x));
276 tPosCam3y = posCam3y(1:length(tPosCam1x));
277
278 %% Perform PCA and calculate energies
279 test3Mat = [tPosCam1x tPosCam1y tPosCam2x tPosCam2y tPosCam3x tPosCam3y];
280 test3Mat = test3Mat'; % let data vectors be rows of test3Mat
281 [U3,S3,V3] = svd(test3Mat,'econ');
282 sig3 = diag(S3);
283 energies3 = sig3.^2/sum(sig3.^2);
284
285 %% Repeat for Test 4: Horizontal Displacement and Rotation
286
287 %% Load data for Test 4: Horizontal Displacement and Rotation
288 load('cam1_4.mat')
289 load('cam2_4.mat')
290 load('cam3_4.mat')
291
292 %% Crop video frame
293 croppedVidFrames1_4 = vidFrames1_4(:,300:475,:,:);
294 croppedVidFrames2_4 = vidFrames2_4(:,175:450,:,:);
295 croppedVidFrames3_4 = vidFrames3_4(125:350,:,:,:);
296
297 %% Locate position of the can by tracking the most red component in movie
298 numFrames1 = size(croppedVidFrames1_4,4);
299 for j = 1:numFrames1
300     X1 = croppedVidFrames1_4(:,:,1,j); % row, col, color, time
301     [M,I] = max(X1(:));
302     [x1,y1] = ind2sub([size(X1,1), size(X1,2)], I);
303     posCam1(j,:) = [x1,y1];
304 end
305
306 numFrames2 = size(croppedVidFrames2_4,4);
307 for j = 1:numFrames2
308     X2 = croppedVidFrames2_4(:,:,1,j); % row, col, color, time
309     [M,I] = max(X2(:));
310     [x2,y2] = ind2sub([size(X2,1), size(X2,2)], I);
311     posCam2(j,:) = [x2,y2];
312 end
313
314 numFrames3 = size(croppedVidFrames3_4,4);

```

```

315 for j = 1:numFrames3
316     X3 = croppedVidFrames3_4(:, :, 1, j); % row, col, color, time
317     [M, I] = max(X3(:));
318     [x3, y3] = ind2sub([size(X3, 1), size(X3, 2)], I);
319     posCam3(j, :) = [x3, y3];
320 end
321
322 %% Set the mean of the results equal to zero
323 posCam1x = posCam1(:, 2) - mean(posCam1(:, 2));
324 posCam1y = posCam1(:, 1) - mean(posCam1(:, 1));
325 posCam2x = posCam2(:, 2) - mean(posCam2(:, 2));
326 posCam2y = posCam2(:, 1) - mean(posCam2(:, 1));
327 posCam3x = posCam3(:, 2) - mean(posCam3(:, 2));
328 posCam3y = posCam3(:, 1) - mean(posCam3(:, 1));
329
330 %% Plot results
331 figure
332 subplot(1, 3, 1)
333 plot(posCam1x)
334 hold on
335 plot(posCam1y)
336 title('Camera 1')
337 xlabel('Time (Video Frame Number)')
338 ylabel('Position')
339 legend('Horizontal Movement', 'Vertical Movement', 'Location', 'southoutside')
340
341 subplot(1, 3, 2)
342 plot(posCam2x)
343 hold on
344 plot(posCam2y)
345 title('Camera 2')
346 xlabel('Time (Video Frame Number)')
347 ylabel('Position')
348 legend('Horizontal Movement', 'Vertical Movement', 'Location', 'southoutside')
349
350 subplot(1, 3, 3)
351 plot(posCam3y)
352 hold on
353 plot(posCam3x)
354 title('Camera 3')
355 xlabel('Time (Video Frame Number)')
356 ylabel('Position')
357 legend('Horizontal Movement', 'Vertical Movement', 'Location', 'southoutside')
358
359 sgtitle('Position Data for Test 4: Horizontal Displacement and Rotation')
360
361 %% Trim data
362 tPosCam1x = posCam1x(3:end);
363 tPosCam1y = posCam1y(3:end);
364
365 tPosCam2x = posCam2x(1:length(tPosCam1x));
366 tPosCam2y = posCam2y(1:length(tPosCam1x));
367
368 tPosCam3x = posCam3x(1:length(tPosCam1x));

```

```

369 tPosCam3y = posCam3y(1:length(tPosCam1x));
370
371 %% Perform PCA and calculate energies
372 test4Mat = [tPosCam1x tPosCam1y tPosCam2x tPosCam2y tPosCam3x tPosCam3y];
373 test4Mat = test4Mat'; % let data vectors be rows of test4Mat
374 [U4,S4,V4] = svd(test4Mat, 'econ');
375 sig4 = diag(S4);
376 energies4 = sig4.^2/sum(sig4.^2);
377
378 %% Calculate number of sigmas to reach at least 95% energy
379 allEnergies = [energies1 energies2 energies3 energies4];
380 totalEnergies = zeros(4,1); % one for each test
381 numSigmas = zeros(4,1);
382 for j = 1:length(numSigmas) % for each test
383     for k = 1:length(energies1) % all energy vectors are same length
384         curEnergy = totalEnergies(j) + allEnergies(k,j);
385         if curEnergy < 0.95
386             totalEnergies(j) = curEnergy;
387             numSigmas(j) = numSigmas(j) + 1;
388         else
389             totalEnergies(j) = curEnergy;
390             numSigmas(j) = numSigmas(j) + 1;
391             break
392         end
393     end
394 end
395
396 totalEnergies
397 numSigmas
398
399 %% Create plot of columns of V and sigma energies
400 figure
401 subplot(4,2,1)
402 plot(V1(:,2), 'k', 'LineWidth', 2)
403 hold on
404 plot(V1(:,1), 'b', 'LineWidth', 2)
405 title('Test 1 Components for 95% Energy')
406 xlabel('Time (Video Frame Number)')
407 ylabel('Position')
408 legend('v_2', 'v_1', 'Location', 'southeast', 'Orientation', 'horizontal')
409
410 subplot(4,2,2)
411 plot(energies1, 'ko', 'Linewidth', 2)
412 ylim([0 1])
413 title('Sigma Energies of Test 1')
414 xlabel('Singular Values')
415 ylabel('Fraction of Total Energy')
416
417 subplot(4,2,3)
418 plot(V2(:,4), 'y', 'LineWidth', 2)
419 hold on
420 plot(V2(:,3), 'g', 'LineWidth', 2)
421 plot(V2(:,2), 'k', 'LineWidth', 2)
422 plot(V2(:,1), 'b', 'LineWidth', 2)

```

```

423 title('Test 2 Components for 95% Energy')
424 xlabel('Time (Video Frame Number)')
425 ylabel('Position')
426 legend('v_4','v_3','v_2','v_1','Location','southeast','Orientation','
        horizontal')
427
428 subplot(4,2,4)
429 plot(energies2,'ko','Linewidth',2)
430 ylim([0 1])
431 title('Sigma Energies of Test 2')
432 xlabel('Singular Values')
433 ylabel('Fraction of Total Energy')
434
435 subplot(4,2,5)
436 plot(V3(:,4),'y','LineWidth',2)
437 hold on
438 plot(V3(:,3),'g','LineWidth',2)
439 plot(V3(:,2),'k','LineWidth',2)
440 plot(V3(:,1),'b','LineWidth',2)
441 title('Test 3 Components for 95% Energy')
442 xlabel('Time (Video Frame Number)')
443 ylabel('Position')
444 legend('v_4','v_3','v_2','v_1','Location','southeast','Orientation','
        horizontal')
445
446 subplot(4,2,6)
447 plot(energies3,'ko','Linewidth',2)
448 ylim([0 1])
449 title('Sigma Energies of Test 3')
450 xlabel('Singular Values')
451 ylabel('Fraction of Total Energy')
452
453 subplot(4,2,7)
454 plot(V4(:,3),'g','LineWidth',2)
455 hold on
456 plot(V4(:,2),'k','LineWidth',2)
457 plot(V4(:,1),'b','LineWidth',2)
458 title('Test 4 Components for 95% Energy')
459 xlabel('Time (Video Frame Number)')
460 ylabel('Position')
461 legend('v_3','v_2','v_1','Location','southeast','Orientation','horizontal')
462
463 subplot(4,2,8)
464 plot(energies4,'ko','Linewidth',2)
465 ylim([0 1])
466 title('Sigma Energies of Test 4')
467 xlabel('Singular Values')
468 ylabel('Fraction of Total Energy')
469
470 %% Plot resulting projections of data against time
471 figure
472 U12 = U1';
473 proj1 = U12(1:2,:) * test1Mat;
474 subplot(1,4,1)

```

```

475 plot(proj1(2,:), 'k', 'LineWidth', 2)
476 hold on
477 plot(proj1(1,:), 'b', 'LineWidth', 2)
478 title('Test 1')
479 xlabel('Time (Video Frame Number)')
480 ylabel('Position')
481 legend('m_2', 'm_1', 'Location', 'southoutside', 'Orientation', 'horizontal')
482
483 U22 = U2';
484 proj2 = U22(1:4,:) * test2Mat;
485 subplot(1,4,2)
486 plot(proj2(4,:), 'y', 'LineWidth', 2)
487 hold on
488 plot(proj2(3,:), 'g', 'LineWidth', 2)
489 plot(proj2(2,:), 'k', 'LineWidth', 2)
490 plot(proj2(1,:), 'b', 'LineWidth', 2)
491 title('Test 2')
492 xlabel('Time (Video Frame Number)')
493 ylabel('Position')
494 legend('m_4', 'm_3', 'm_2', 'm_1', 'Location', 'southoutside', 'Orientation', 'horizontal')
495
496 U32 = U3';
497 proj3 = U32(1:4,:) * test3Mat;
498 subplot(1,4,3)
499 plot(proj3(4,:), 'y', 'LineWidth', 2)
500 hold on
501 plot(proj3(3,:), 'g', 'LineWidth', 2)
502 plot(proj3(2,:), 'k', 'LineWidth', 2)
503 plot(proj3(1,:), 'b', 'LineWidth', 2)
504 title('Test 3')
505 xlabel('Time (Video Frame Number)')
506 ylabel('Position')
507 legend('m_4', 'm_3', 'm_2', 'm_1', 'Location', 'southoutside', 'Orientation', 'horizontal')
508
509 U42 = U4';
510 proj4 = U42(1:3,:) * test4Mat;
511 subplot(1,4,4)
512 plot(proj4(3,:), 'g', 'LineWidth', 2)
513 hold on
514 plot(proj4(2,:), 'k', 'LineWidth', 2)
515 plot(proj4(1,:), 'b', 'LineWidth', 2)
516 title('Test 4')
517 xlabel('Time (Video Frame Number)')
518 ylabel('Position')
519 legend('m_3', 'm_2', 'm_1', 'Location', 'southoutside', 'Orientation', 'horizontal')
520
521 sgtitle('Projections of Position Data')

```

Listing 1: This is the code used for extracting the position data, finding the principal components and associated σ energies of the position data for the different test cases, and calculating the projections of the data onto the different modes.

Appendix C Additional Figures

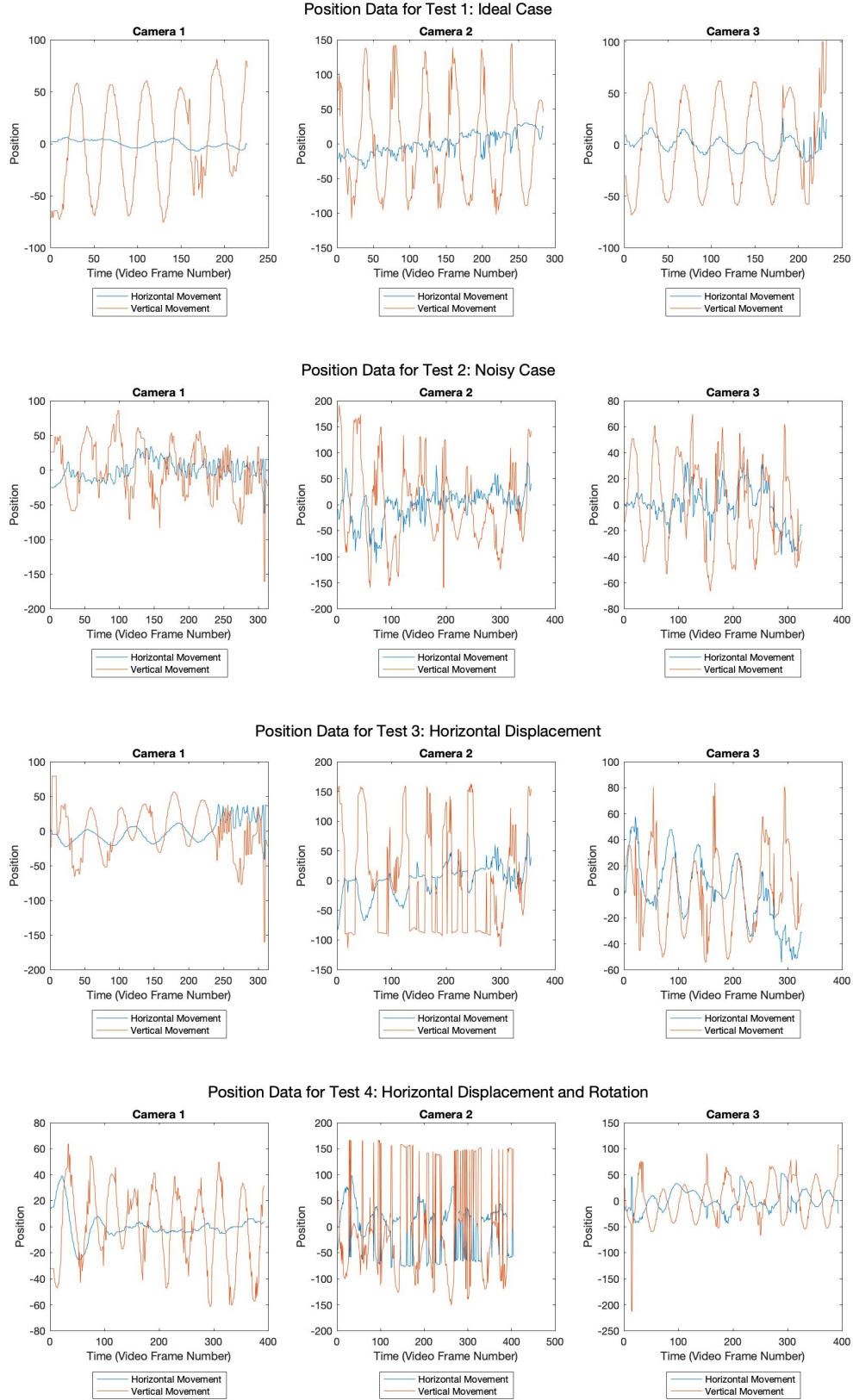


Figure 3: Here are plots of the can's position data for each test case and camera.