

A Parallel Image and Video Processing Application

H. Parker Shelton, Adam Feinstein

Abstract— We built a go-fast image and video editor.

I. INTRODUCTION

MULTIMEDIA

II. QUANTIZED FILTER DESIGN

A. S-Lattice Approximation

B. K-Lattice Approximation

III. THEOREM

IV. PERFORMANCE METRICS

A. Coding Gain

V. CONCLUSION