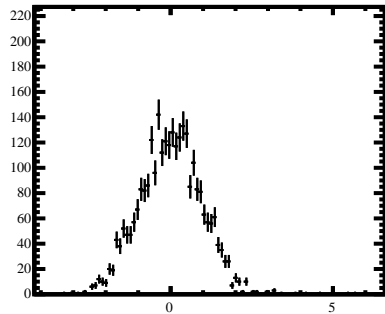


low_frac_010_GLW_minus error



Pull