

```
import pandas as pd
import math
import numpy as np
```

```
data = pd.read_csv('p4.csv')
features = [feat for feat in data]
features.remove("answer")
```

```
class Node:
    def __init__(self):
        self.children = []
        self.value= ""
        self.isLeaf= False
        self.pred=""
```

```
def entropy(examples):
    pos=0.0
    neg=0.0
    for _, row in examples.iterrows():
        if row["answer"]== "yes":
            pos+=1
        else:
            neg+=1
    if pos == 0.0 or neg==0.0:
        return 0.0
    else:
        p = pos/(pos+neg)
        n = neg/(pos+neg)
        return -(p*math.log(p,2)+n*math.log(n,2))
```

```
def info_gain(examples,attr):
    uniq = np.unique(examples[attr])
    gain =entropy(examples)
    for u in uniq:
        subdata =examples[examples[attr]==u]
        sub_e=entropy(subdata)
        gain -= (float(len(subdata))/float(len(examples)))*sub_e
    return gain
```

```
def ID3(examples,attrs):
    root=Node()

    max_gain=0
    max_feat= " "
    for feature in attrs:
        gain=info_gain(examples,feature)
        if gain > max_gain:
            max_gain=gain
            max_feat =feature
    root.value = max_feat
    uniq =np.unique(examples[max_feat])
    for u in uniq:
```

```

subdata = examples[examples[max_feat] == u]
if entropy(subdata) == 0.0:
    newNode=Node()
    newNode.isLeaf=True
    newNode.value=u
    newNode.pred=np.unique(subdata["answer"])
    root.children.append(newNode)
else:
    dummyNode = Node()
    dummyNode.value=u
    new_attrs = attrs.copy()
    new_attrs.remove(max_feat)
    child = ID3(subdata,new_attrs)
    dummyNode.children.append(child)
    root.children.append(child)
    root.children.append(dummyNode)
return root

```

```

def printTree(root: Node,depth=0):
    for i in range(depth):
        print("\t",end="")
    print(root.value,end="")
    if root.isLeaf:
        print(" ->",root.pred)
    print()
    for child in root.children:
        printTree(child,depth+1)
root = ID3(data,features)
printTree(root)

```

```

outlook
    overcast -> ['yes']

    wind
        strong -> ['no']
        weak -> ['yes']

    rain
        wind
            strong -> ['no']
            weak -> ['yes']

    temperature
        cool -> ['yes']
        hot -> ['no']

        humidity
            high -> ['no']
            normal -> ['yes']

        mild
            humidity
                high -> ['no']

```

normal -> ['yes']

sunny

temperature

cool -> ['yes']

hot -> ['no']

humidity

high -> ['no']

normal -> ['yes']

mild

humidity

high -> ['no']

normal -> ['yes']