

# Integration of antichain algorithms in automata library

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## Scenario

- ▶ A developer wants to implement automata antichain algorithms
- ▶ How to implement antichains ?
- ▶ Which tools to use for the automata representation ?

## Motivations

- ▶ There exists libraries to use antichains, but not easy to integrate when using automata
- ▶ Having antichains in automata library *seems* to be needed

**Ease the implementation of antichain-based algorithms  
for developers**

## Objectives

- ▶ The goal of the thesis was to define a use case algorithm using antichains:

**Language universality check**  $L(A) \stackrel{?}{=} \Sigma^*$  **using antichains**

- ▶ Then implement it in an automata library:

**Owl:  $\omega$ -automata library**

At the end we should have something like:

```
| owl -I myautomaton.hoa \  
| hoa — complete — universality-check — string
```

## Content

- ▶ poset library, a Java library that provides interfaces to interact with antichains [Bou]
- ▶ Use case implementation: algorithm for checking universality of NFA using antichains [DWDHR06]
- ▶ a *User Guide* (this work) on how to integrate an algorithm in 0w1 [KMS18]

**The main goal is to provide a framework  
to implement antichain algorithms in automata libraries**

- [Boh14] Aaron Bohy.  
*Antichain based algorithms for the synthesis of reactive systems.*  
PhD thesis, Université de Mons, 2014.
- [Bou] Hakim Boulahya.  
hqwissen / poset @ GitLab.  
<https://gitlab.com/hqwissen/poset>.
- [DWDHR06] M. De Wulf, L. Doyen, T. A. Henzinger, and J. F. Raskin.  
Antichains: A New Algorithm for Checking Universality of Finite Automata.  
In *Computer Aided Verification*, volume 4144, pages 17–30. Springer Berlin Heidelberg, Berlin, Heidelberg, 2006.

- [KMS18] Jan Kretínský, Tobias Meggendorfer, and Salomon Sickert.  
Owl: A library for  $\omega$ -words, automata, and LTL.  
*In Automated Technology for Verification and Analysis - 16th International Symposium, ATVA 2018, Los Angeles, CA, USA, October 7-10, 2018, Proceedings*, pages 543–550, 2018.

`poset` is a Java library providing interfaces for:  
orders, bounds and antichains

- ▶ All functions are implemented using the `FunctionalInterface`: single method class using lambda expressions syntax
- ▶ Antichains (and closed sets) are implemented using `Set` interfaces
- ▶ Interfaces use generic types, and default implementations make use of builtin interfaces: `Set` for set of elements and `List` for vectors representation

## Orders

```
| interface Order<T> extends BiPredicate<T, T>
```

- ▶ With implementations for:  $\subseteq$ ,  $\sqsubseteq$  and  $\preceq$

## Bounds

```
| public interface Bound<T>{  
|   T compute(T a, T b, Order<T> order)  
| }
```

- ▶ With an implementation for the greatest lower bound  $a \sqcap b$



## Antichains

| **interface** Antichain <E> **extends** Set<E>

- ▶ With one default implementation using a `LinkedList`<sup>1</sup> to store the incomparable elements
- ▶ Available methods are the usual for the `Set` interface (add, remove, contains, etc.) and the union ( $\cup$ ) and intersection ( $\cap$ ) operations

## Closed sets

- ▶ Mainly antichains where the containment  $\in$  is tested against the lower closure  $\downarrow \lceil L \rceil$

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<sup>1</sup>preferred because it is more needed to add/remove elements than accessing them

## How it works

- Import the functions

```
import poset.orders.LEQ
import poset.bounds.GreatestLowerBound
import poset.AntichainList
```

- Create them

```
var leq = new LEQ() // The partial order
var glb = new GreatestLowerBound() // required to
    compute the intersection
var a1 = new AntichainList<>(leq, glb)
var a2 = new AntichainList<>(leq, glb)
```

## How it works

### ► Use it

```
a1.add(List.of(3, 1))
// a1 ==> [[3, 1]]
a1.add(List.of(2, 2))
// a1 ==> [[3, 1], [2,
//          2]]
a2.add(List.of(0, 2))
// a2 ==> [[0, 2]]
```

```
a1.union(a2)
// $ ==> [[3, 1], [2, 2]]
a2.add(List.of(2, 3))
// a2 ==> [[2, 3]]
a1.union(a2)
// $ ==> [[3, 1], [2, 3]]
a1.intersection(a2)
// $ ==> [[2, 2]]
```

## 0w1 description

0w1 is a *"Java tool collection library for  $\omega$ -words,  $\omega$ -automata and linear temporal logic"*

- ▶ It can be used either as a command line interface or a library (Java and C++ API)
- ▶ Its a library used mainly for  $\omega$ -automata and LTL translations

## How we use it

- ▶ We use 0w1 as a library to use the automata structures
- ▶ And we also use 0w1 as a CLI to run the algorithms

## How to integrate ?

Owl uses a pipelines logic to execute the different modules

```
owl -I myautomaton.hoa \  
hoa — complete — universality-check — string
```

- ▶ The goal is to integrate the antichain-based language universality check of an automaton in Owl
- ▶ It provides a nice interface to integrate any kind of modules that can be chained together to produce a result

```
owl -I myautomaton.hoa \  
hoa — complete — universality-check — string
```

## Decomposition of the modules

- ▶ `hoa`: Module reading the input automaton in Hanoi Omega Automata format<sup>2</sup>
- ▶ `complete`: built-in module to complete the input automaton
- ▶ `universality-check`: The integrated antichain algorithm
- ▶ `string`: the output module, writing `true` or `false` in this case

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<sup>2</sup> $\omega$ -automata have the same structure as NFA so the HOA format can still be used to represent NFAs

# Implementation of $L(A) \stackrel{?}{=} \Sigma^*$



- ▶ The `universality-check` module is the implementation of the backward antichain algorithm for universality check of an automaton [DWDHR06]
- ▶ It uses `owl` library to interact with automata structures
- ▶ It uses `poset` library to build the symbolic representation using antichains

## Comparison

- ▶ The main goal of implementing antichain algorithms is because they perform better than the usual state-of-the-art solutions for the problem
- ▶ Main comparison for  $L(A) \stackrel{?}{=} \Sigma^*$ : *antichain-based vs subset construction*



## What to compare

### 1. Owl (antichain) vs VCSN (subset)

- ▶ VCSN is an automata library in C++ with Python bindings
- ▶ It has been chosen for the comparison because it is easy to use and provide lots of functions:

```
| a.determinize().complete().complement().is_useless()
```

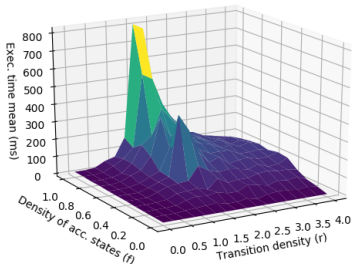
### 2. Owl (antichain) vs NuSMV and CUDD (antichain)

- ▶ NuSMV and CUDD are the tools used in the paper [DWDHR06] that introduced the antichain based algorithm for our use case
- ▶ We want to check that the Owl implementation is better than the subset construction
- ▶ and is at least as efficient as the one introduced in the original paper

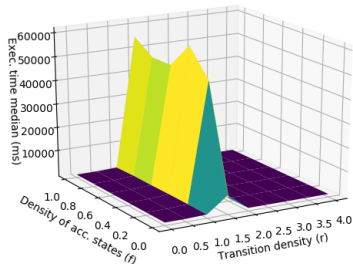
## Random automata generation

- ▶  $\Sigma = \{0, 1\}$
- ▶  $r = \frac{k_\sigma}{|Q|}$ , the transition density where  $k_\sigma$  is a number of state pairs, chosen uniformly at random
- ▶  $f = \frac{m}{|Q|}$ , the density of accepting states where  $m$  is the number of accepting states

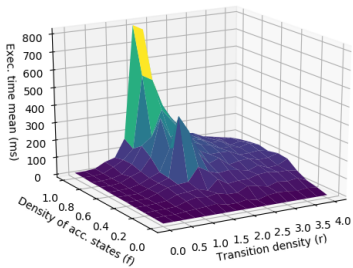
### Owl



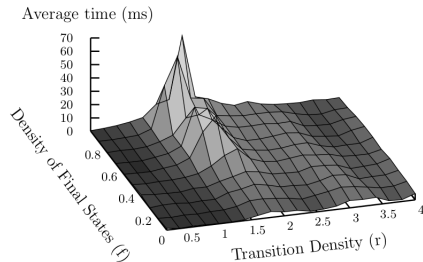
### VCSN



### Owl



### NuSMV\*



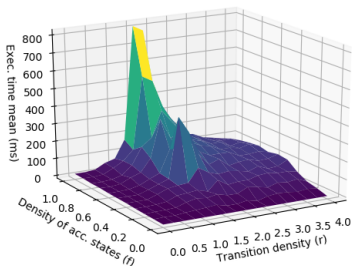
First results<sup>3</sup>: 10x slower... Why ?

**\*Those results are taken from [DWDHR06] and were not rerun**

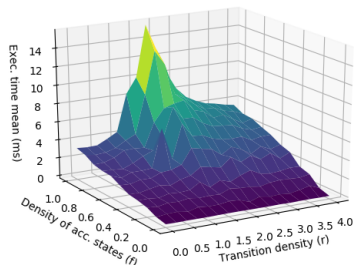
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<sup>3</sup>Those are the results given in the thesis paper

### Owl

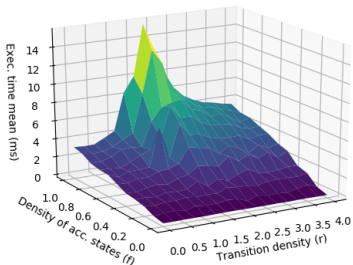


### Owl with transitions stored in HasMap

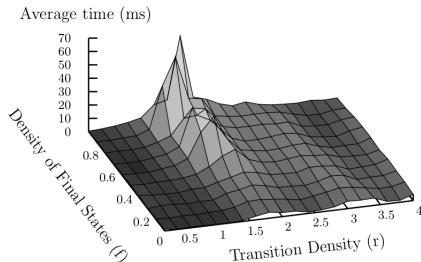


Successors and predecessors were computed on the fly

### Owl



### NuSMV\*



## Last year objectives

- ▶ Provide an API and implement it against Owl ✓
- ▶ Provide some implementation for antichains depending on the universe of the sets ✓
- ▶ Define the algorithms to test our antichains implementation against ✓
- ▶ Study the performance of those implementations ✓

## poset library

- ▶ Improving the default implementation of `poset` library
- ▶ Add support for closure operations

## Integration

- ▶ A better support of NFA in `0w1`
- ▶ `0w1` can be more user-friendly
- ▶ Integrate antichains in `VCSN` since it is more user-friendly
- ▶ `0w1` has LTL support, so there are other possibilities of implementation and integration such as *antichain based algorithms for the synthesis of reactive systems* [Boh14]



Thanks for listening

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