

(Pre)Thesis draft

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Chapter 1

Introduction

1.1 Motivation

Automata theory is used in various field in computer science and has shown to be an interesting way to resolve important problems, such as synthesis of computer systems or the universality problem. It has been proved that those problems are PSPACE-complete [DWRLH06].

More efficient algorithms to resolve those problems have been implemented using antichain based-algorithms. Antichains are data structures that allow to represent a partially ordered set, in a more compact way.

The goal of this thesis is to provide an efficient implementation of different data structures that allow to compactly represent partially ordered sets, specifically antichains and pseudo-antichains. The first step is to implement in Java, classes that will be provided to the Owl library [Sal16]. Owl is a LTL to deterministic automata translations tool-set written in Java. A second step will be to implement antichain-based algorithms using the new antichains implementation and study the performance.

cite the original papers of those problems (w/ complexity)

Talk about the problems, complexity and alternative (Safra vs antichain)

1.2 Related work

AaPAL is a generic library is a that was implemented in the frame of Aaron Bohy's PhD thesis [Boh14b] to provide an antichain library. It is implemented in C.

Include difference between BDDs and Antichains

How are antichains implemented in Acacia+ ? Is it AaPAL or another impl. ?

An implementation of antichains in Java have been done by De Causmaecker and De Wannemacker in [DCDW]. The algorithms to find the ninth Dedekind number uses antichains and they needed to implement a representation of antichains. To improve efficiency and performances, Hoedts in [Hoe] has ex-

tended [DCDW] antichains implementation by using bit sequence instead of tree representation.

Discuss impl. specifics etc
in chapter Implementation

What operations are im-
plemented in those papers
?

What domain (of sets) is is
used in those papers ?

Research other possible
related works

Chapter 2

Data Structures

In this section, we will provide formal definitions of the data structures that we will implement. We recall the notion of binary relations and important properties of such relations. We then define partially ordered set, totally order set and closed set. Finally we give a formal definition for antichains and pseudo-antichains.

The definitions and examples for this section are based on [Boh14b].

2.1 Binary relations

A binary relation for an arbitrary set S is a set of pair $R \subseteq S \times S$. There are five important properties: reflexivity, transitivity, symmetry, antisymmetry and total.

A relation R on S is said to be:

- Reflexive: iff $\forall s \in S$ it holds that $(s, s) \in R$
- Transitive: iff $\forall s_1, s_2, s_3 \in S$, if $(s_1, s_2) \in R$ and $(s_2, s_3) \in R$ then it holds that $(s_1, s_3) \in R$
- Symmetric: iff $(s_1, s_2) \in R$ then $(s_2, s_1) \in R$.
- Antisymmetric: iff $(s_1, s_2) \in R$ and $(s_2, s_1) \in R$ then $s_1 = s_2$
- Total: iff $\forall s_1, s_2 \in S$ then $(s_1, s_2) \in R$ or $(s_2, s_1) \in R$

is this Total def correct ?

Orders A *partial order* is a binary relation that is *reflexive*, *transitive* and *antisymmetric*. We note a partial order relation by R . We note $s_1 R s_2$ to show the belonging of a binary relation to a partial order, which is equivalent to $(s_1, s_2) \in R$. A *total order* is a partial order that is *total*.

2.2 Partially ordered set

An arbitrary set S associated with a partial order \preceq is called a *partially ordered set* or *poset*. It is denoted by the pair $\langle S, \preceq \rangle$.

Comparable Let $s_1, s_2 \in S$ and $\langle S, \preceq \rangle$ a poset. The two elements s_1 and s_2 are called *comparable* if either $s_1 \preceq s_2$ or $s_2 \preceq s_1$. If neither of those two comparisons are correct, then s_1 and s_2 are called *uncomparable*.

Bounds Let $\langle S, \preceq \rangle$ a partially ordered set. We denote the *greatest lower bound* of the two elements $s_1, s_2 \in S$ by $s_1 \sqcap s_2 \in S$. The greatest lower bound is defined as follow: $s_1 \sqcap s_2 \preceq s_1$, $s_1 \sqcap s_2 \preceq s_2$ and for all $s' \in S$ we have that if $s' \preceq s_1$ and $s' \preceq s_2$ then $s' \preceq s_1 \sqcap s_2$.

Include definition of least upper bound

Lattices A *lower semilattice* is a poset $\langle S, \preceq \rangle$ where for all pair of elements $s_1, s_2 \in S$, we have that the greatest lower bound $s_1 \sqcap s_2$ exists.

2.3 Antichains and pseudo-antichains

Closed sets

A closed set is a set $L \subseteq S$ of a lower semilattice $\langle S, \preceq \rangle$ where $\forall l \in L$ we have that $\forall s \in S$ such that $s \preceq l$, then $s \in L$.

Note that for two closed sets $L_1, L_2 \subseteq S$, we have that $L_1 \cup L_2$ and $L_1 \cap L_2$ are also closed sets, but $L_1 \setminus L_2$ does not result necessarily to a closed set.

Meaning of \sqcap vs \cdot vs \sqcup : in set definition ?

Maximal/minimal elements We denote by $\lceil L \rceil$ the set of maximal elements of a closed set L which correspond to $\lceil L \rceil = \{l \in L \mid \forall l' \in L : l \preceq l' \Rightarrow l = l'\}$. Alternatively, to represent the set of minimal elements, the notation $\lfloor L \rfloor$ is used which has the following semantic $\lfloor L \rfloor = \{l \in L \mid \forall l' \in L : l' \preceq l \Rightarrow l = l'\}$.

Closure A *lower closure* of a set L on S noted $\downarrow L$ is the set of all elements of S that are *smaller or equal* to an element of L i.e. $\downarrow L = \{s \in S \mid \exists l \in L : s \preceq l\}$. Note that for a closed set L we have that $\downarrow L = L$.

Antichains

An antichain of a poset $\langle S, \preceq \rangle$ is a set $\alpha \subseteq S$ where all element of α are uncomparable with respect to the partial order \preceq . Antichains allow to represent closed set in a more compact way. For a closed set $L \subseteq S$ we can retrieve all elements of L by using the antichain $\alpha = \lceil L \rceil$. With respect to the definition of the lower closure we have that $\downarrow \alpha = L$.

Operations on antichains

Proposition 1. ??

Let $\alpha_1, \alpha_2 \subseteq S$ two antichains and $s \in S$:

- $s \in \downarrow \alpha_1$ iff $\exists a \in \alpha_1$ such that $s \preceq a$
- $\downarrow \alpha_1 \subseteq \downarrow \alpha_2$ iff $\forall a_1 \in \alpha_1, \exists a_2 \in \alpha_2$ such that $a_1 \preceq a_2$
- $\downarrow \alpha_1 \cup \downarrow \alpha_2 = \downarrow [\alpha_1 \cup \alpha_2]$
- $\downarrow \alpha_1 \cap \downarrow \alpha_2 = \downarrow [\alpha_1 \sqcap \alpha_2]$

Cite original paper, FJR11
from Bohy' phd

Give complete definition
for intersection

Chapter 3

Implementation

Java already provide built-in implementation for **Set**.

In this thesis we are more interested in partially ordered sets as totally ordered sets are already implemented in Java built-in **SortedSet**.

Includes limitation of Java built-in and different possible solution for antichains found on stack overflow and others

3.1 Summary of objectives

The main focus of the thesis is to be able to provide an efficient implementation of antichains and pseudo-antichains in **Java**. The first step is to provide an interface for the different operations that can be applied to antichains. We then give a description of the implementation. Antichains provide a way to represent in a compact way partially ordered set that are closed. Pseudo-antichains are an extension of antichains and provide a compact way to represent partially ordered sets. Pseudo-antichains does not specifically require closed set.

Our goal is to find a way to not keep all the closure all element of the antichain in memory, but be able to retrieve those elements or check the belonging of a closure element from the uncomparable elements of the antichain.

3.2 Existing implementation

AaPAL

Bohy's **Antichain and Pseudo-Antichain Library** [Boh14a] is an open-source **C** library for the manipulation of antichains and pseudo-antichains data structures.

Antichain representation

An antichain is represented by a **struct**, containing as attributes the size of the antichain, and the incomparable elements of the antichains, as a list. The list is manipulated using the **GSList** object from the **glib** library. To allow modularity, the type of the elements is **void**.

Operations

The operations implemented in **AaPAL** are described in this section. An interesting remark is that most of the complexity is given as a parameter to the functions. For example the function to compare two elements in an antichain is given as a parameter. It means that the complexity to define the domain of the antichain, must be implemented in the compare function.

Basic operations Operations such as creating an antichain, adding an element to an antichain, checking emptiness or cloning an antichain

create add elem interesection Union compare 2 antichains containing element closure size clone

ABD

Hoedt's ABD modifications

Referring to [Hoe]

Is actually [Hoe] what we what to do, and if not, what will be the differences ?

What is the difference between domain, univers and set ?

3.3 Difficulties

One of the difficulties is to define the domain of the elements that the antichains should work on. In **AaPAL** the all complexity is implemented in the `compare_elements` that must be given to the library functions. In that case, all the complexity of the must be implemented by the user to define the domain of the antichains.

Tree vs Bitarray representations

3.4 Possible solutions

In the case of the domain specifications, a good approach could be to provide an interface/abstract class to the users, to let them provide their own implementation. In addition to that, usual domain such a natural numbers or others well known domain used, could be directly implemented in the library.

3.5 New implementation

Chapter 4

Conclusion

4.1 Possible extensions

As we mainly focus on efficiency, it could be interesting to use a **C** implementation such as **AaPAL**, and provide bindings to **Java**. We could try this method as an alternative to a pure **Java** implementation and compare performances.

Fill-in bib correctly!

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