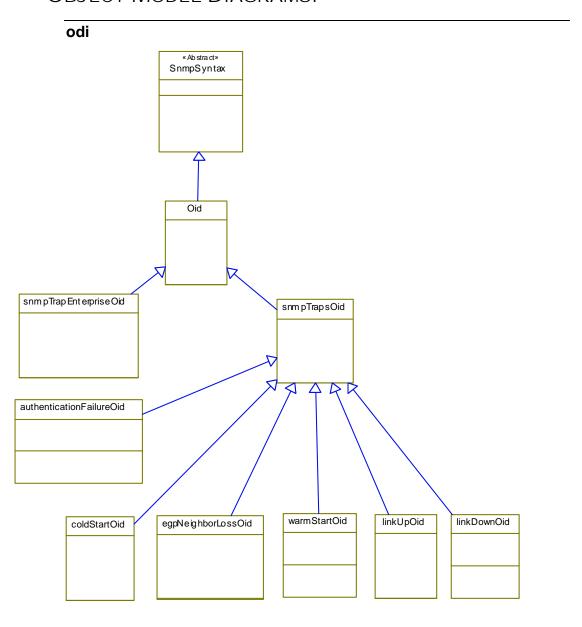
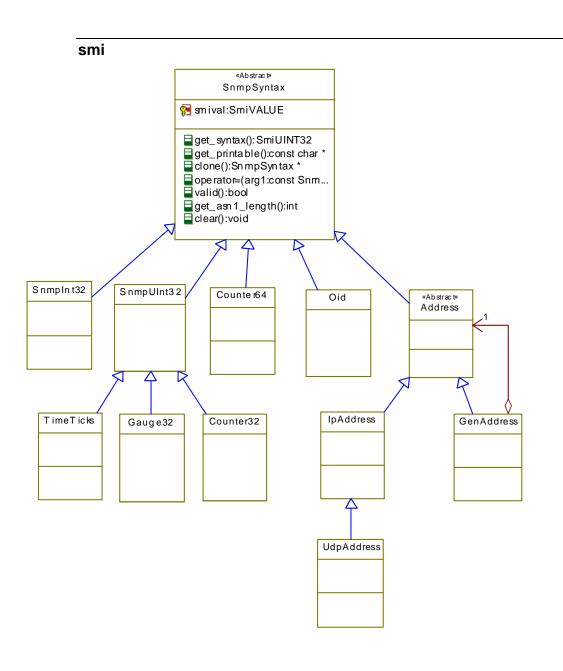
Snmp++ And Agent++

PACKAGES

snmp_pp

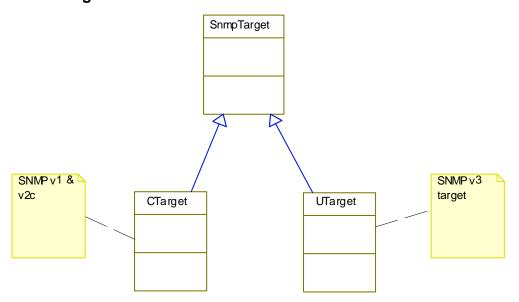
OBJECT MODEL DIAGRAMS:

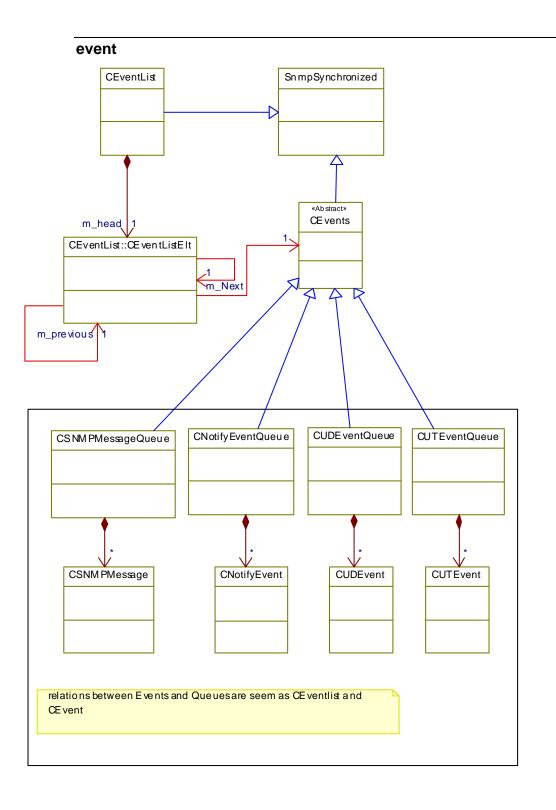




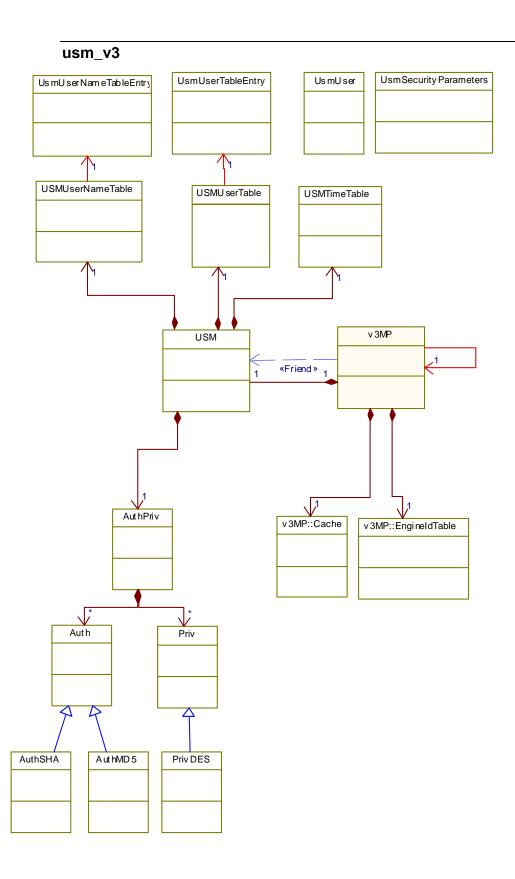
Pdu PDU_MAX_VBS PDU_MAX_VBS PDU_MAX_VBS PDU_MAX_VBS I use a set of utilities to implement BER (Basic encoding rules) provided by asn1.h and asn1.cpp Abstract* SnmpSyntax Oid

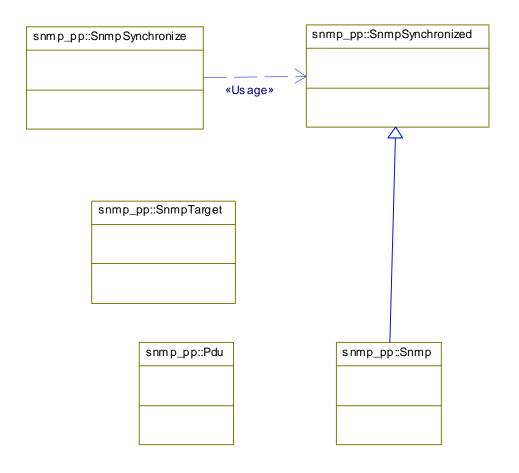
target





holder EventListHolder 1 1 1 CUDEventQueue CNotifyEventQueue CUTEventQueue CS NMPMessageQueue *include* *include*





agent_pp

OBJECT MODEL DIAGRAMS:

