CPP Assignment #3

Learn Object-Oriented design method

- 1. Read cppstyle.pdf file to learn cpp coding style.
- 2. Read iterator.pdf to understand iterator design pattern.
- 3. Design a double-linked list class with iterator class. Use BOUML to create a project.
- 4. Define a Data class with one integer member.
- 5. Write a test program and put some Data objects into the list. Coding under eclipse IDE.
- 6. Talk with people in your group, what is your design opinion.