FACEIT - DATA CHALLENGE

Thank you for showing interest in our data science opening!

We've prepared an assignment which will help us understand if you would be a good fit for the role, but which will also give you the opportunity to work with some of our actual data. Don't hesitate to ask any questions you might have and ... have fun!

Q1. SQL Challenge

The following table is a snapshot of a table in our data warehouse which stores data for each match played on FACEIT (the original table has millions of rows, and the below is a snapshot). Each row has a unique combination of user_id/match_id, which together serve as the table's primary key.

user_id	match_id	game	created_at	membership	faction	winner
ab542a	e21887	csgo	2018-01-02 18:45:25	free	faction1	faction1
ef72da	df891f	dota2	2018-01-02 08:20:01	free	faction2	faction1
f5c776	1p5c47	wot_RU	2017-12-30 15:25:25	free	faction1	faction2
5a278a	af14e8	csgo	2018-01-01 14:27:15	premium	faction2	faction2
ae346d	af14e8	csgo	2018-01-01 14:27:15	free	faction2	faction2
2b13d8	a88c44	csgo	2017-12-31 12:33:34	free	faction1	faction2
ace797	df891f	dota2	2018-01-02 08:20:01	premium	faction2	faction1
ace797	ae193a	csgo2	2018-01-03 18:18:22	premium	faction1	faction1

Using vendor neutral ANSI SQL (or if your syntax is specific to one flavour, please specify which):

- 1. Write a query which counts the amount of matches which took place in 2018 and had at least one premium user participating.
- 2. Write a query which finds the list of all users who had at least one winning streak of 3 matches on the platform. A streak here is defined as achieving three or more consecutive wins in the same game. If a user won a match then his/her *faction* will be the same as the faction in the *winner* column.

Q2. Data Exploration & Analysis Challenge [OPTIONAL, for extra points!]

In 2017, we launched a new desktop client, which players can download and use to access Faceit. In the beta phase, the client was made available only to a subgroup of users, which was tagged accordingly.

One of our product managers is now working on releasing a mobile app and wants to understand how the new client had performed in relation to a specific competition, hubs. Supposing that the attached csv is the dataset you prepared to answer these questions, use your favourite python or R libraries to do so and ideally present your analysis in a jupyter notebook.

The image below is a snapshot of the data you will find in the CSV attached (client.csv).

joined_at_least_1_hub	membership_type	client	lifespan	latest_day	first_day	user_id		Row
null	free	new_client	0	2017-10-11	2017-10-11	533f08c8-e1ee-4925-96d9-9aeeba55b5ba		1
null	free	web_client	0	2017-10-11	2017-10-11	37-4193-8cf8-0348b126e697	0840ad75-533	2
null	free	new_client	0	2017-10-11	2017-10-11	6-4065-903a-2d6e1c98c21e	90c63fb0-5766	3
null	free	web_client	0	2017-10-11	2017-10-11	1-4ab4-8fee-7ee580b7f3a0	10dcacf7-d991	4
null	free	new_client	0	2017-10-11	2017-10-11	a0-474d-ac5f-1e9a5e808cc1	b14d5eab-e9a	5
null	free	web_client	0	2017-10-11	2017-10-11	7-4b54-9dbf-b92e673d1a27	22ec42c2-d6c	6
null	free	new_client	0	2017-10-11	2017-10-11	18-4afc-9712-67057670a41e	b068b2a7-0e4	7
null	free	new_client	0	2017-10-11	2017-10-11	28-409e-8f0f-91b8b1f67473	5e9d277a-b42	8
null	free	new_client	0	2017-10-11	2017-10-11	ie-49da-b147-d9e6a936f089	d29a5c0d-c06	9
null	free	new_client	0	2017-10-11	2017-10-11	6-4755-a955-c11f9b3548d5	a454496d-3f8	10

For the data, assume that the new client first became available to a subset of users on 11 October 2017 (experiment start date). Column *first_day* shows the first day that a user played a match after the experiment start date, column *latest_day* when they were last seen playing and column *lifespan* the difference between the two dates.

Your product manager wants to understand if the new client has increased the number of people joining hubs. They therefore asked you whether you could test if the following hypothesis is true:

H0: The *proportion* of users who used the new client and joined at least one hub is larger than the proportion of users who are using the old web client and joined at least one hub.

Conduct a test of hypothesis, and state any assumptions you have made. What would your feedback be to the product team?

Q3. Machine Learning Challenge

Preventing abusive behavior is one of the main issues that the team has been entasked to solve.

The team decides to firstly try to tackle toxicity in text messages, and to leverage external api tools, like Perspective Api.

The attached labelled dataset (toxicity.csv) is the result of the exploration and labelling of 12,000 individual comments. It has the following variables:

- Flirtation (FLOAT) pickup lines, complimenting appearance, subtle sexual innuendos, etc.
- Identity_attack (FLOAT) negative or hateful comments targeting someone because of their identity.
- Insult (FLOAT) insulting, inflammatory, or negative comment towards a person or a group of people.
- Severe_toxicity (FLOAT) a very hateful, aggressive, disrespectful comment or otherwise very likely to make a user leave a discussion or give up on sharing their perspective.
- Sexually_explicit (FLOAT) contains references to sexual acts, body parts, or other lewd content
- Threat (FLOAT) describes an intention to inflict pain, injury, or violence against an individual or group.
- Label (STRING) describes the categorical label that our internal team assigned to the comment.

The FLOAT values are all probability scores between 0 and 1, that the perspective api models are returning for each comment of the dataset.

Apply Machine Learning techniques to produce a model able to predict if a comment will be perceived as toxic or not toxic.