1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

With the data provided and the pivot table and chart visualizations it can be concluded that Theater is the most successful category for kickstarter campaigns, followed by music and Film & Video categories.

Coming to the sub-categories, plays seem to be the most popular followed by rock music.

Similarly, campaigns started in the month of May seem to be the most successful, and the gap between successful and failed campaigns seems to narrow down since then until December.

Also, most of these campaigns seem to be located in United States followed by Great Britain and Canada.

1. What are some limitations of this dataset?

Dataset provided is not complete and may not be representative of the whole picture, given the small sample size.

1. What are some other possible tables and/or graphs that we could create?

Success rate per country, Success vs Failure rate per category, number of backers for successful and failed campaigns per category