Vs. Kolin

*[https://www.twitch.tv/videos/](https://www.twitch.tv/videos/339174580)372787399 00:03:40 Start*

# **Kolin’s Strong Moves/Normals**

## *bHP*

* Neutral/Spacing tool which is seriously powerful
* Whiff punish with Akuma’s stMK. Aim for her legs
* Even if you jump over it, Kolin will be able to use her EX counter in time
* There are times where this will even beat neutral jumps

## *stHP*

* Neutral/Spacing Tool. This move causes Crush Counter.
* If you use Akuma’s crMK buffered into Tatsu, you should win most of the time.
* When she doesn’t have VTrigger available, she will dash in and go for a throw after Crush Counter. This is not actually a combo, so be ready to escape the throw.
* Remember that generally after Crush Counters, she can’t combo you unless she cancelled into a Special Attack.
* However, if you get Crush Countered by stHP when she is in VTrigger then it is Game Over. Therefore, it’s important to be able to neutralize her stHP in VTrigger.
* **Use a low hitting move** with a small hitbox like Akuma’s crMK.
* If you focus on playing like this, you’ll actually be able to do damage to her even though she’s in VTrigger.

## *Heading*

* Detail 1
* Detail 2

# **Dealing With {Character} in VT**

## *Trigger 1*

* He can activate off a Boom, so he will often make you block a Boom then activate.
* Detail 2

## *Trigger 2*

* He can activate off a Boom, so he will often make you block a Boom then activate.
* Detail 2.

# **CLOSING Important strategies against {Character}**

* Detail 1
* Detail 2