

Scoring Matrices, Multiple Sequence Alignment

Manu Madhavan

Lecture 7

Recap

- Global and local alignment
- Smith-Waterman algorithm
- BLAST

- Scoring Matrices
- Multiple sequence alignment methods

Multiple Sequence Alignment

- Simultaneously align a number of sequences
- S_1, S_2, \dots, S_k a set of sequences over the same alphabet. As for the pair-wise alignment, the goal is to find alignment that maximizes some scoring function
- How to score alignment?

MSA: Scoring

Sum of pairs (SP) Score

- Consider all pairs of letters in each column and add the scores
- Let's take match=1 and mismatch=0

A	A	A	A
A	A	A	A
A	A	A	A
A	A	A	I
A	A	I	I
A	I	I	I
<hr/>			
15	10	7	6

Entropy Based scoring

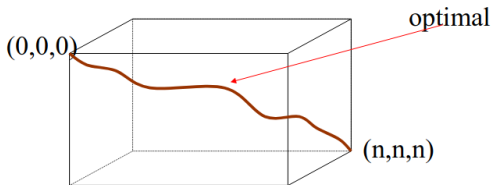
- $Entropy = - \sum_j (\frac{c_j}{C} \ln \frac{c_j}{C})$
- c_j is the occurrence of nucleotide j in the column
- C is the number of symbols in the column

A	A	A	A	A
A	A	A	A	I
A	A	A	A	K
A	A	A	I	L
A	A	I	I	S
A	I	I	I	W

0	.44	.65	.69	1.79
---	-----	-----	-----	------

MSA: Multidimensional Dynamic Programming

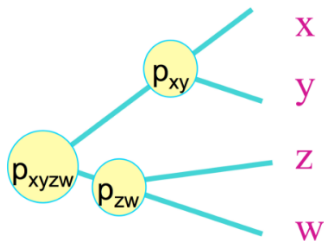
$$\text{Align}(S^1_i, S^2_j, S^3_k) = \max \left\{ \begin{array}{l} \text{Align}(S^1_{i-1}, S^2_{j-1}, S^3_{k-1}) + s(a_i, a_j, a_k) \\ \text{Align}(S^1_{i-1}, S^2_j, S^3_{k-1}) + s(a_i, -, a_k) \\ \text{Align}(S^1_i, S^2_{j-1}, S^3_{k-1}) + s(-, a_j, a_k) \\ \text{Align}(S^1_{i-1}, S^2_{j-1}, S^3_k) + s(a_i, a_j, -) \\ \text{Align}(S^1_i, S^2_j, S^3_{k-1}) + s(a_i, -, -) \\ \text{Align}(S^1_i, S^2_{j-1}, S^3_k) + s(-, a_j, -) \\ \text{Align}(S^1_{i-1}, S^2_j, S^3_k) + s(-, -, a_k) \end{array} \right.$$



- Complexity will be $O(2^k N^k)$, N is the length of the sequence and k is the number of sequences
- Some **heuristics** should be applied!

Progressive Alignment

- First align pair(s) of most closely related sequences
- It assumes knowledge of the evolutionary tree
- Then interactively align the alignments to obtain an alignment for larger number of sequences
- A **profile** is when you take pairwise multiple alignment and convert it into a vector of probabilities
- Example: for (A,C,G,T,-):
 $P_x = (0.8, 0.2, 0, 0, 0)$ and $P_y = (0.6, 0, 0, 0, 4)$



Progressive Alignment

- A profile representation of a multiple alignment contains the probabilities of each letter at a given position

```

- A G G C T A T C A C C T G T A
- A G G C T A T C A C C T G G A
T A G - C T A C C A - - - G G A
C A G - C T A C C A - - - G G -
C A G - C T A T C A C - G G C A
C A G - C T A T C G C - G G C -
T A G - C T A C C A - - - G T -
C A G - C T A C C A - - - G G A
C A G - C T A T C A C - G G C A
C A G - C T A T C G C - G G T A
    
```

A
C
G
T
-

0	1	0	0	0	0	1	0	0	.8	0	0	0	0	0	.7
.6	0	0	0	1	0	0	.4	1	0	.6	.2	0	0	.3	0
0	0	1	.2	0	0	0	0	0	.2	0	0	.4	1	.4	0
.2	0	0	0	0	1	0	.6	0	0	0	0	.2	0	.3	0
.2	0	0	.8	0	0	0	0	0	0	.4	.8	.4	0	0	.3

Progressive Alignment

- Example: for (A,C,G,T,-):
 $P_x = (0.8, 0.2, 0, 0, 0)$ and $P_y = (0.6, 0, 0, 0, 4)$
- For example, we could get the above profiles if P_x referred to the sequence `AAAAAAAAACC` and P_y referred to the sequence `AAAAAA - - - -`
- Substitution scores of P_x and P_y is calculated based on sum of pairs score:
$$s(p_x, p_y) = 0.8 \times 0.6 \times s(A, A) + 0.2 \times 0.6 \times s(C, A) + 0.8 \times 0.4 \times s(A, -) + 0.2 \times 0.4 \times s(C, -)$$
- This will result in a new profile P_{xy}

A _____
B _____
C _____
D _____
E _____

all individual
pairwise alignment
and construction
of distance matrix

	A	B	C	D	E
A	-				
B	11	-			
C	20	30	-		
D	27	36	9	-	
E	30	33	20	27	-

calculating a guide
tree; C & D the closest
pair; A & B the next
closest pair



aligning C/D and
A/B separately
using dynamic
programming

C _____
D _____

A _____
B _____

C/D and A/B alignments
reduced to consensus sequences
which are aligned to
each other

C/D ~~~~~
A/B ~~~~~

creating a new consensus
for C/D/A/B which
aligns with E

A/B/C/D ~~~~~
E _____

completing alignment

A _____
B _____
C _____
D _____
E _____

Scoring Matrices

- A simple scheme:
 - A positive value or high score is given for a match
 - a negative value or low score for a mismatch and gaps.
 - This assignment is based on the assumption that the frequencies of mutation are equal for all bases.
- **Transitions**: substitutions between purines¹ and purines or between pyrimidines² and pyrimidines
- **Transversions**: substitutions between purines and pyrimidines
- Transitions occurs more frequently than Transversions

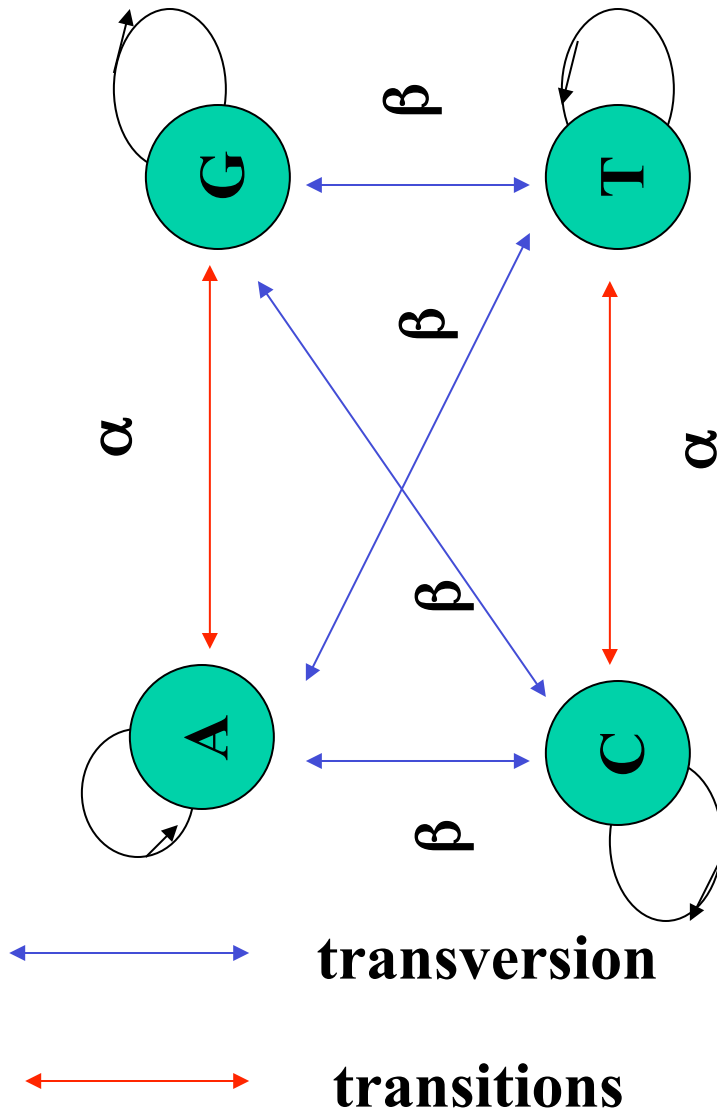
¹A and G

²C and T

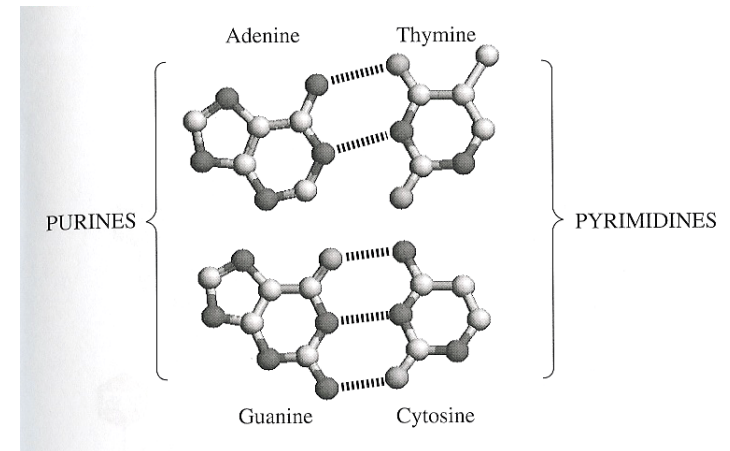
Scoring Matrices

- An amino-acid scoring matrix is a 20×20 table such that position indexed with amino-acids so that position X,Y in the table gives the score of aligning amino-acid X with amino-acid Y
- Identity matrix Exact matches receive one score and non-exact matches a different score (1 on the diagonal 0 everywhere else)
- Mutation data matrix a scoring matrix compiled based on observation of protein mutation rates: some mutations are observed more often then other (PAM, BLOSUM).
- Physical properties matrix amino acids with with similar biophysical properties receive high score.
- Genetic code matrix amino acids are scored based on similarities in the coding triple.

DNA evolution



β, α -probability of transition/transversion in “a unit of time”



PAM unit of time: time needed to acquire 1 mutation per 100 positions

•(Percent Accepted Mutation)

Example

Assuming equal probability for each mutation would be:

	A	T	G	C
A	.99	.0033	.0033	.0033
T	.0033	.99	.0033	.0033
G	.0033	.0033	.99	.0033
C	.0033	.0033	.0033	.99

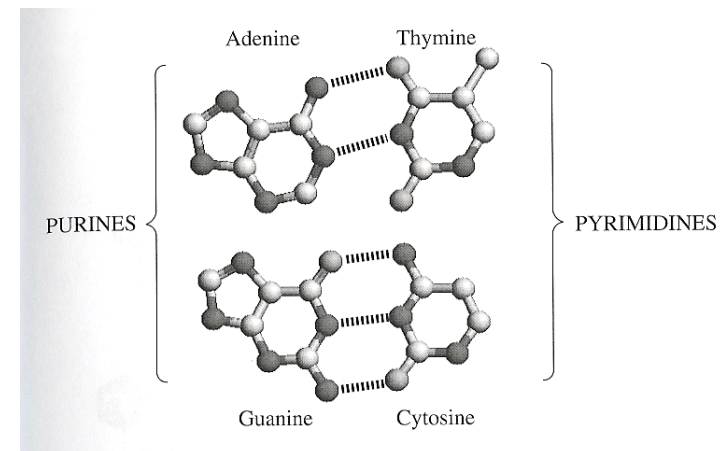
$$\alpha = \beta = .0033$$

Jukes-Cantor model

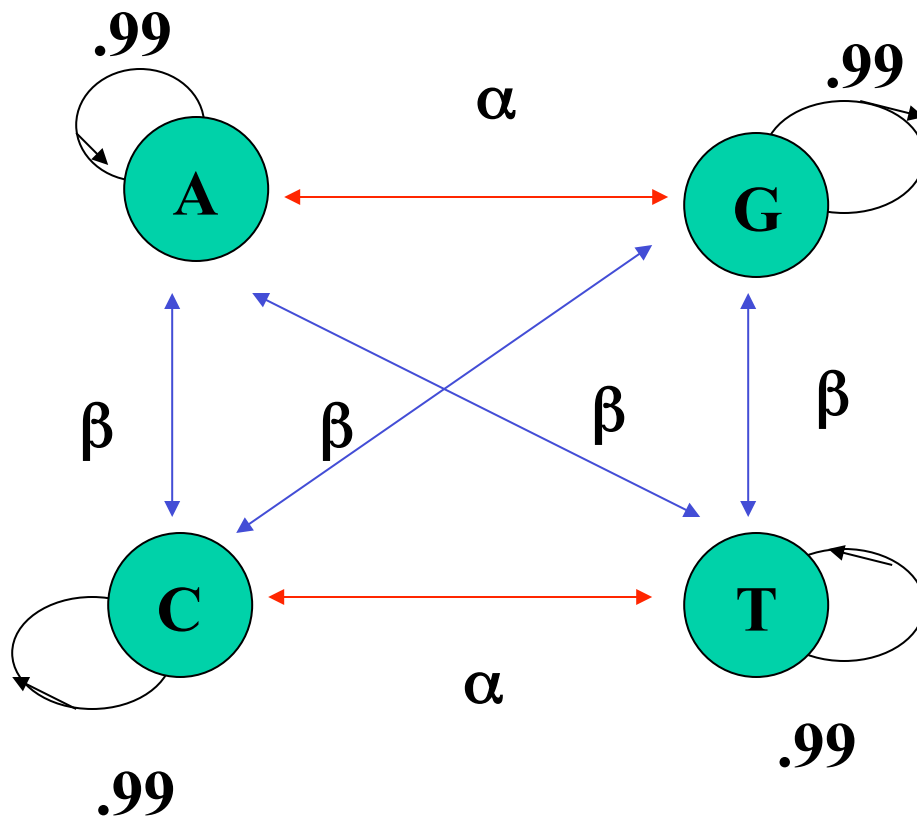
$$\alpha = .0002 \quad \beta = .0006$$

Kimura model

	A	T	G	C
A	.99	.0002	.0006	.0002
T	.0002	.99	.0002	.0006
G	.0006	.0002	.99	.0002
C	.0002	.0006	.0002	.99



Exercise



What is the probability that
A mutates to C in:

- One time step: β
- In exactly two time steps?

There are four ways of getting from A to C in two steps, sum up the probabilities of each such path.

1. A-A-C
2. A-G-C
3. A-T-C
4. A-C-C

$$.99 * \beta + \alpha \beta + \beta \alpha + \beta * .99$$

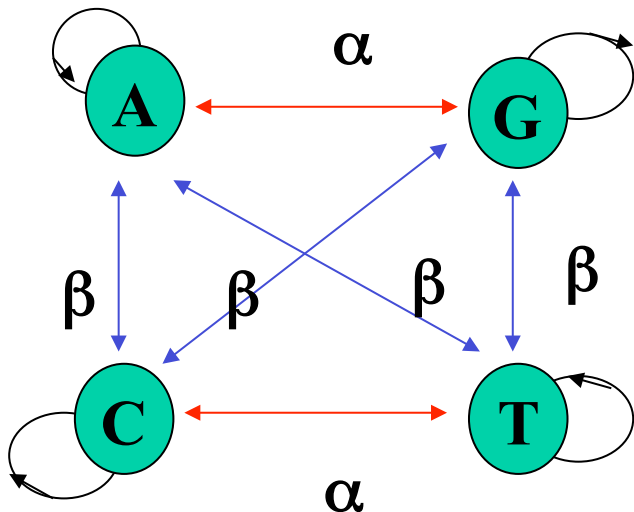
Transition probability in two steps

$P^2(a,b)$ (Matrix square)

$P^2(a,b)$ = probability of moving from a to b in exactly two time steps

To see why note that by definition $P^2(a,c) = \sum_k P(a,k)P(k,c)$

And recall our example with 4 possible ways of mutation from A to C:



- A-A-C
- A-G-C
- A-T-C
- A-C-C

$$.99 \cdot \beta + \alpha\beta + \beta\alpha + \beta \cdot .99$$

k

Transition probability in k time steps

$$P^k(a,b) \text{ (Matrix } k^{\text{th}} \text{ power)}$$

This gives us probability of mutation from a to b in k time steps

Log score: from mutation probabilities to scoring matrix

p_b = probability of observing amino acid b

$M(a,b) / p_a p_b$ = the odds of seeing substitution as a result of mutation versus seeing it by chance

The odds of seeing the whole alignment by chance versus as a result of mutation will be the product of the above

SCORING FUNCTION:

$$\text{score}(a,b) = \log_{10} (M(a,b) / p_a p_b)$$

Note that score is not necessarily symmetric

Comments on log score

- The idea used in many scoring function
- We take log of the fraction:
$$\frac{\text{frequency of observation}}{\text{probability of the event by chance}}$$
- If the fraction is greater than one (the log is positive) then the observation is more frequent than expected by chance.
- If the observations are independent, the odds are **multiplied** (and the logs are **summed** up)

PAM units

PAM – Point Accepted Mutation /Percent Accepted Mutation

Two sequences S and T are defined to be 1 PAM unit diverged if a series of accepted point mutation (and no insertion/deletion) can convert S to T with an average of one mutation per 100 res.

Point accepted mutation – mutation of one residuum accepted by evolution.

Is possible for two sequences to be more than 100 PAM apart?

Yes: One position can mutate multiple times.

How to estimate PAM distances?

Problem 1: given two sequences you **cannot tell their PAM distance in the strict sense of the above definition** since one residuum could mutate more than once

Problem 2 : A change could happen by deletion followed by insertion and this would look as point mutation

Solution: If we take sequences that are closely related (where mutation are very rare the above problems are unlikely to occur) and then scale the resulting matrix to correspond to 1 PAM unit

Deriving PAM 1 matrix (Margaret Dayhoff)

- Take a set of highly similar sequences (approximated to be few PAM units apart)
- Align them **pair-wise** and obtain a list of accepted mutations for the set.

Let p_a – probability of amino-acid a

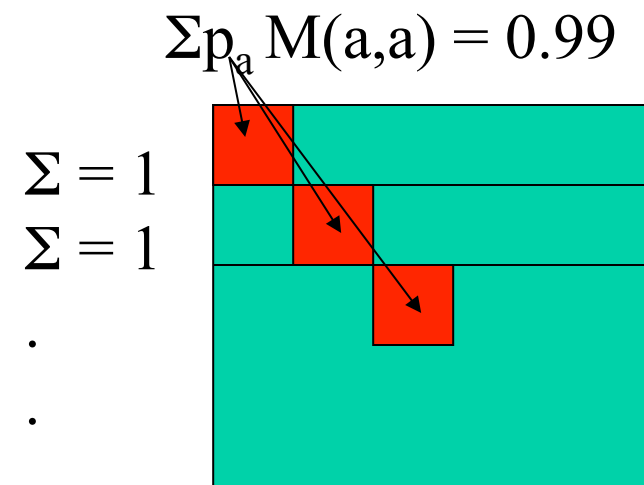
f_{ab} – frequency of substitution

(aligning) between a and b

(we assume that

mutations are undirected $f_{ab} = f_{ba}$)

First we construct matrix M' based on the sequences we have and then scale it so that probability of NOT mutating is .99



Deriving M' matrix

Let p_a – probability of amino-acid a

f_{ab} – frequency of substitution (aligning) between a and b

(we assume that *mutations are undirected* $f_{ab} = f_{ba}$)

of mutation involving a is

$$\text{\# total mutations} \quad f_a = \sum_{a \neq b} f_{ab}$$

$$f = \sum_a f_a$$

$$M'(a,b) = \Pr(a \rightarrow b)$$

$$= f_{ab}/f$$

$M'(a,b)$ = probability of mutation between a and b in the set.

We need to scale to estimate how many of them would be per 100 mutations

Scaling M' to obtain M

We need to scale M' to make it PAM 1 that is to ensure

$$\sum_{a \neq b} p_a M(a,b) = 0.01$$

Let $m_a = 1/100 f_a / (f p_a)$

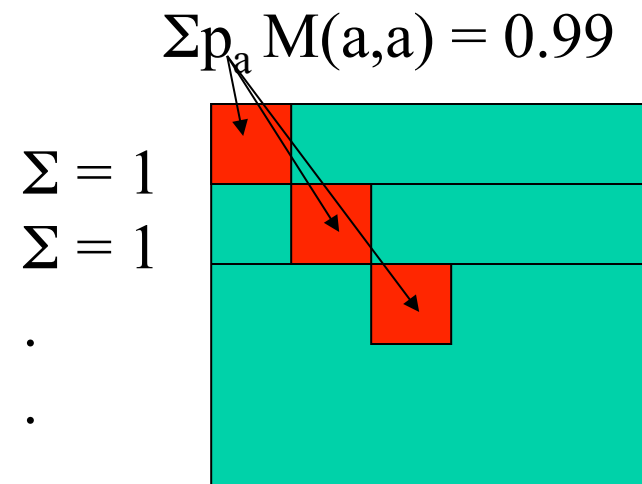
Set $M(a,b) = M'(a,b) m_a$

$$M(a,a) = 1 - m_a$$

This ensures that

$$\sum_b M(a,b) = 1$$

$$\sum_a p_a M(a,a) = 0.99$$



More details in the notes on the class webpage

- Phylogentic Analysis