Hridiza Roy

Third Year Computer Science Student

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Education Rochester Institute of Technology (RIT), Rochester, New York

Bachelor of Science (BS) in Computer Science, Aug 2021 – Dec 2025 (Expected)

Bachelor of Science (BS) in Applied Arts and Sciences, Aug 2021 – Dec 2025 (Expected)

Concentrations: Computer Graphics, Physics, Digital Film Production

GPA: 3.53/4.0 | Honors Student | Dean's List

Skills Programming: C++, C, Qt, Python, JavaScript, Java, Node.js, CSS, ThreeJS, WebGL, OpenGL

Other Tools: Maya, Adobe Premiere Pro, After Effects, Blender, Illustrator

Other Skills: 3D Geometry, Linear Algebra, Linux

Work Experience

Software Engineer Co-op | *Ocean Insight* | Rochester, New York

May 2023 - Present

- Ported the software for the Spirit Sampler device from C# to C++ and Qt
- Developed a GUI and backend using **PySide** and C++ for testing components of the Speed Sorter System
- Fixed a bug in FTDI's libMPSSE library for communicating from a windows system to an embedded device via I2C
- Developed a software using PySide to automate report generation for Speed Sorter data

Physics and Math Tutor | RIT. Academic Success Center | Rochester, New York

Jan 2023 – April 2023

Communications Consultant | RIT, Expressive Communication Center | Rochester, New York Aug 2022 – April 2023

- Coached people in communication-related skills such as writing and delivering speeches and presentations
- Specialized in helping people write technical speeches for a non-technical audience

Teaching Assistant | RIT, Software Engineering Department | Rochester, New York

Aug 2022 - Dec 2022

Technical Intern | NextCorps | Rochester, New York

Oct 2021 - May 2022

- Supported founders of Software Startups on their projects for Embark (Startup Incubator Program of NextCorps)
- Performed tasks including video editing, graphic design, landing page development, quality assurance, plugin and integration research, responsive design research, database design, and customer discovery interviews

Projects

Pancake | github.com/hridizaroy/pancake

Worked in a team of 3 Developers to create a software using C++ and OpenCV that creates 'smart presets' for images, for making an image look like an edited image instead of applying the same effects

Virtual Lab | github.com/hridizaroy/virtualLab | hridiza.com/projects/virtualLab/

- Developed a web-app simulating a 3D classroom using **HTML**, **CSS**, and **JavaScript** (No libraries/frameworks)
- Used 3D Vector Math to implement movement, rotation, and the environment

Vedant Jadia website

- Developed the portfolio website for Vedant Jadia (an Indian musical artist), hosted on https://vedantjadia.com/
- Technologies used: HTML, CSS, JavaScript, Bootstrap, jQuery

Volunteer Experience

Mentoring Head, Society of Software Engineers, RIT | Rochester, New York

January 2023 - Present

- Lead a group of 24 mentors and facilitate meetings to discuss solutions for challenges, e.g., mentor-mentee ratio
- Organized bi-weekly review sessions for 100+ students for Software Engineering courses (C++, C, Java)

Founder, Inter-disciplinary technology club | New Delhi, India

November 2019 – June 2021

- Founded Ryan International School's inter-disciplinary technology club, based on collaboration among different fields including App Development, Robotics, 3D Modeling, Video Editing, and Music Production
- Taught C++ and Web Development to students in this club and managed 65+ club members
- Organized a community service event and trained a team of 10 to give 100+ children lessons in technology

Achievements Recipient, David and Melissa Egts Scholarship | April 2023

Winner, Explainer Video Contest, Adobe in a Box | January 2022

1st Place, 33rd Annual RIT Public Speaking Contest, RIT | December 2021

ATL Student Innovator Award Recipient, NITI Aavog (India) | November 2019