Homework no. 3

Let n be the size of the linear system, ε - the computations error, the square matrix $A \in \mathbb{R}^{n \times n}$ and a vector $s \in \mathbb{R}^n$.

1. Compute vector $b \in \mathbb{R}^n$ in the following way:

$$b_i = \sum_{j=1}^n s_j a_{ij}$$
, $i = 1,...,n$

- 2. Implement the QR decomposition for matrix A using Householder's algorithm.
- 3. Solve the linear system:

$$Ax = b$$
,

using the QR decomposition implemented in one of the libraries mention on the lab webpage (one obtains the solution x_{QR}) and the QR decomposition computed at item 2. (one obtains the solution $x_{Householder}$). Compute and display:

$$\|x_{QR} - x_{Householder}\|_2$$
.

4. Compute and display the following errors (///2 is the Euclidean norm):

$$egin{aligned} \| A^{init} x_{Householder} - b^{init} \|_2 \ \| A^{init} x_{QR} - b^{init} \|_2 \ & . \ & \frac{\| x_{Householder} - s \|_2}{\| s \|_2} \ & . \ & \frac{\| x_{QR} - s \|_2}{\| s \|_2} \ & . \end{aligned}$$

(these values should be smaller than 10^{-6})

5. Compute the inverse matrix of matrix A using the QR decomposition computed at item 2. Compare it with inverse matrix computed using the corresponding function from the library. Display the norm:

$$\left\|A_{Householder}^{-1}-A_{bibl}^{-1}
ight\|$$
 .

6. Write your program with the possibility of random initialization of the input data (thus your program can run for any value of n).

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Bonus (15pt): Let matrix $A \in \mathbb{R}^{n \times n}$ be symmetric. Compute the approximate limit of the sequence of matrices:

- 1) $k=0, A^{(0)}=A;$
- 2) For $A^{(k)}$ compute the QR decomposition using Householder's algorithm, $A^{(k)} = Q*R$;
- 3) $A^{(k+1)} = R * Q$;
- 4) The approximate limit of the sequence of these matrices is the matrix $A^{(k+1)}$ that satisfies the property:

$$\left\|A^{(k+1)}-A^{(k)}\right\|\leq \varepsilon.$$

What particular form has this matrix $A^{(k+1)}$ and what represent the elements of this matrix for the initial matrix A?

Computations restrictions:

- a) In computing the sequence of matrices $A^{(k)}$ use as few matrices as possible;
- b) When computing the product of matrices R *Q use only the elements from the upper triangular part of matrix R (r_{ij} cu $i \le j$), and the elements of the entire matrix Q, without using instructions ,*if-then-else*".

Solving linear systems using a QR decomposition

Let A be a real, square matrix of size n. Assume that for matrix A one has a decomposition of the following form:

$$A=Q*R$$

where Q is an orthogonal matrix ($Q^TQ = QQ^T = I_n$) and R is a upper triangular matrix. If we have such a decomposition for matrix A, solving the linear system Ax=b is equivalent with solving the upper triangular system $Rx=Q^Tb$.

$$Ax=b \leftrightarrow Q*Rx = b \leftrightarrow Q^T*Q*Rx = Q^Tb \leftrightarrow Rx=Q^Tb$$

$$Ax=b \Leftrightarrow Rx=Q^Tb$$

Householder's Algorithm

For transforming the linear system Ax=b into $Rx = Q^Tb$ one uses the reflection matrices. A reflection matrix $P = (p_{ij})_{i,j=1,n}$ has the following form:

$$P = I_n - 2vv^T$$
, $v \in \mathbb{R}^n$, $||v||_2 = |v| = \sqrt{\sum_{i=1}^n v_i^2} = 1$.

(we denoted by I_n the unity matrix of size n)

One can show that the reflection matrices are symmetric and orthogonal:

$$P = P^T$$
, $P^2 = I_n$.

Householder's algorithm for computing the QR decomposition has (n-1) steps. In step r the column r of matrix A is transformed in upper triangular form without modifying the first (r-1) columns. In this step one also obtains column r of matrix R. One can compute and store matrix R directly in matrix A (one can say that matrix A is transformed in an upper triangular matrix). In the same time, one can perform the necessary transformations on vector \mathbf{b} to obtain $\mathbf{Q}^T\mathbf{b}$ one can also compute matrix \mathbf{Q}^T . For computing the matrix \mathbf{Q}^T , one start with $\mathbf{Q} = \mathbf{I}_n$ and then we perform the same transformations on matrix \mathbf{Q} as those performed on matrix \mathbf{A} .

Step
$$r(r=1,2,...,n-1)$$

When entering this step, matrix A has the first (r-1) columns in upper triangular form. In this step we want to transform column r of matrix A in upper triangular form (without modifying the upper triangular form of the first (r-1) columns). To do this, one uses a reflection matrix P_r :

$$A = P_r * A$$
$$b = P_r * b$$
$$\overline{Q} = P_r * \overline{Q}$$

where matrix P_r is computed in the following way:

$$P_r = I_n - \frac{1}{\beta} u u^T$$

$$\beta = \sigma - k a_{rr}, \ \sigma = \sum_{j=r}^n a_{jr}^2, \ k = -\operatorname{sign}(a_{rr}) \sqrt{\sigma}, \ \operatorname{sign}(x) = \begin{cases} +1 & \text{if } x \ge 0, \\ -1 & \text{if } x < 0. \end{cases}$$

$$u = \begin{pmatrix} 0 \\ \vdots \\ 0 \\ a_{rr} - k \\ a_{r+1r} \\ \vdots \\ a_{nr} \end{pmatrix}, \qquad u_i = 0, i = 1, ..., r - 1, \\ u_r = a_{rr} - k, \\ u_i = a_{ir}, i = r + 1, ..., n$$

Matrix $V = uu^T \in \mathbb{R}^{n \times n}$, $V = (v_{ij})_{i,j=1,\dots,n}$ has the following elements:

$$v_{ij} = \begin{cases} 0 & \text{for } i = 1, ..., r - 1, \ j = 1, ..., n \\ 0 & \text{for } i = r, ..., n, \ j = 1, ..., r - 1 \\ u_i u_j & \text{for } i = r, ..., n, \ j = r, ..., n \end{cases}$$

The reflection matrix $P_r = (p_{ij})_{i,j=1,n}$ has the elements:

$$p_{ij} = \begin{cases} 0 & \text{for } i = 1, ..., r - 1 , \ j = 1, ..., n, i \neq j \\ 1 & \text{for } i = 1, ..., r - 1, j = i \\ 0 & \text{for } i = r, ..., n , j = 1, ..., r - 1 \\ -f u_i u_j & \text{for } i = r, ..., n , j = r, ..., n, i \neq j \\ 1 - f u_i^2 & \text{for } i = r, ..., n , j = i \end{cases}, f = \frac{1.0}{\beta}$$

After applying this algorithm, the upper triangular matrix R is stored in matrix A, and the transpose of matrix Q can be found in matrix \overline{Q} . In vector b we'll have Q^Tb^{init} . The verification that the initial matrix is non-singular $(\det A \neq 0)$ is done by testing if all the diagonal elements of matrix R (or A) are non-zero $(|r_{ii}| \leq \varepsilon, \forall i)$

.

Householder's algorithm for computing the A=QR factorization

$$\begin{split} \widetilde{Q} &= I_n; \\ \text{for } r = 1, \dots, n-1 \\ &// \text{ building of matrix } P_r - \text{constant } \beta \text{ and vector } u \\ &\bullet \sigma = \sum_{i=r}^n a_{ir}^2; \\ &\bullet \text{ if } (\sigma \leq \varepsilon) \text{ break } ; //r = r+1 \Longleftrightarrow P_r = I_n \ (A \text{ singular}) \\ &\bullet k = \sqrt{\sigma}; \\ &\bullet \text{ if } (a_{rr} > 0 \) k = -k; \\ &\bullet \beta = \sigma - k \ a_{rr}; \\ &\bullet u_r = a_{rr} - k; \ u_i = a_{ir} \ , i = r+1, \dots, n; \\ //A &= P_r * A \\ // \text{ columns } j = r+1, \dots, n \text{ transformation} \\ &\bullet \text{ for } j = r+1, \dots, n \\ &\bullet \gamma = (\gamma_j / \beta) = (Ae_j, u) / \beta = (\sum_{i=r}^n u_i a_{ij}) / \beta; \\ &\bullet \text{ for } i = r, \dots, n \\ &a_{ij} = a_{ij} - \gamma * u_i; \\ // \text{ column } r \text{ of matrix } A \text{ transformation} \\ &\bullet a_{rr} = k; \ a_{ir} = 0, \ \ i = r+1, \dots, n; \\ //b &= P_r * b \\ &\bullet \gamma = (\gamma / \beta) = (b, u) / \beta = (\sum_{i=r}^n u_i b_i) / \beta; \\ &\bullet \text{ for } i = r, \dots, n \\ &\bullet \gamma = (\widetilde{Q}e_j, u) / \beta = (\sum_{i=r}^n u_i \widetilde{q}_{ij}) / \beta; \\ &\bullet \text{ for } i = r, \dots, n \\ &\bullet \gamma = (\widetilde{Q}e_j, u) / \beta = (\sum_{i=r}^n u_i \widetilde{q}_{ij}) / \beta; \\ &\bullet \text{ for } i = r, \dots, n \\ &\bullet \gamma = (\widetilde{q}e_j, u) / \beta = (\sum_{i=r}^n u_i \widetilde{q}_{ij}) / \beta; \\ &\bullet \text{ for } i = r, \dots, n \\ &\bullet \gamma = (\widetilde{q}e_j, u) / \beta = (\sum_{i=r}^n u_i \widetilde{q}_{ij}) / \beta; \\ &\bullet \text{ for } i = r, \dots, n \\ &\bullet \gamma = (\widetilde{q}e_j, u) / \beta = (\sum_{i=r}^n u_i \widetilde{q}_{ij}) / \beta; \\ &\bullet \text{ for } i = r, \dots, n \\ &\bullet \gamma = (\widetilde{q}e_j, u) / \beta = (\sum_{i=r}^n u_i \widetilde{q}_{ij}) / \beta; \\ &\bullet \text{ for } i = r, \dots, n \\ &\bullet \gamma = (\widetilde{q}e_j, u) / \beta = (\sum_{i=r}^n u_i \widetilde{q}_{ij}) / \beta; \\ &\bullet \text{ for } i = r, \dots, n \\ &\bullet \gamma = (\widetilde{q}e_j, u) / \beta = (\sum_{i=r}^n u_i \widetilde{q}_{ij}) / \beta; \\ &\bullet \text{ for } i = r, \dots, n \\ &\bullet \gamma = (\widetilde{q}e_j, u) / \beta = (\sum_{i=r}^n u_i \widetilde{q}_{ij}) / \beta; \\ &\bullet \text{ for } i = r, \dots, n \\ &\bullet \gamma = (\widetilde{q}e_j, u) / \beta = (\sum_{i=r}^n u_i \widetilde{q}_{ij}) / \beta; \\ &\bullet \gamma = (\widetilde{q}e_j, u) / \beta = (\sum_{i=r}^n u_i \widetilde{q}_{ij}) / \beta; \\ &\bullet \gamma = (\widetilde{q}e_j, u) / \beta = (\sum_{i=r}^n u_i \widetilde{q}_{ij}) / \beta; \\ &\bullet \gamma = (\widetilde{q}e_j, u) / \beta = (\sum_{i=r}^n u_i \widetilde{q}_{ij}) / \beta; \\ &\bullet \gamma = (\widetilde{q}e_j, u) / \beta = (\sum_{i=r}^n u_i \widetilde{q}_{ij}) / \beta; \\ &\bullet \gamma = (\widetilde{q}e_j, u) / \beta = (\sum_{i=r}^n u_i \widetilde{q}_{ij}) / \beta; \\ &\bullet \gamma = (\widetilde{q}e_j, u) / \beta = (\sum_{i=r}^n u_i \widetilde{q}_{ij}) / \beta; \\ &\bullet \gamma = (\widetilde{q}e_j, u) / \beta = (\sum_{i=r}^n u_i \widetilde{q}_{ij}) / \beta; \\ &\bullet \gamma = (\widetilde{q}e_j, u) / \beta = (\sum_{i=r}^n$$

Computing an approximation for the inverse of a matrix

Assume we know a numerical method for solving linear systems, in our situation the QR decomposition provided by the Householder algorithm. Then the columns of the inverse matrix can be approximated by solving n linear systems.

Column j of matrix A^{-1} is approximated by solving the linear system:

$$Ax = e_j$$
, $e_j = (0,0,..., 1, ...,0)^T$, $j = 1,...,n$.

The procedure of computing matrix $A_{Householder}^{-1}$ is the following:

- Compute the *QR* decomposition of matrix *A* using Householder's algorithm.
- If matrix *A* is singular (det $A = 0 \leftrightarrow \exists |r_{ii}| < \varepsilon$), STOP, the inverse matrix cannot be computed.
- Else, compute the columns of matrix $A_{Householder}^{-1}$ in the following way:

for j=1,...,n

- 1. Set vector $\mathbf{b} = \mathbf{Q}^T \mathbf{e}_j = \operatorname{column} \mathbf{j}$ of matrix \mathbf{Q}^T or row \mathbf{j} of matrix \mathbf{Q} ; (use the initialization with the column \mathbf{j} of matrix \mathbf{Q}^T or row \mathbf{j} of matrix \mathbf{Q} depending on the matrix returned by the Householder algorithm)
- 2. Solve the upper triangular system Rx=b, using the back substitution. One obtains the solution x^* (x^* is also the solution of the linear system $Ax=e_i$);
- 3. Store x^* in column j of matrix $A_{Householder}^{-1}$.

The procedure described above is a numerical method that uses the QR decomposition, for solving the matrix equation:

$$AX=I_n$$
.

Example

$$A = \begin{pmatrix} 0 & 0 & 4 \\ 1 & 2 & 3 \\ 0 & 1 & 2 \end{pmatrix}, \quad s = \begin{pmatrix} 3 \\ 2 \\ 1 \end{pmatrix}$$

$$A = \begin{pmatrix} 0 & 0 & 4 \\ 1 & 2 & 3 \\ 0 & 1 & 2 \end{pmatrix} = QR = \begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix} * \begin{pmatrix} 1 & 2 & 3 \\ 0 & 1 & 2 \\ 0 & 0 & 4 \end{pmatrix}, b = A * s = \begin{pmatrix} 4 \\ 10 \\ 4 \end{pmatrix}$$

$$Ax = b \Leftrightarrow Rx = Q^{T}b \Leftrightarrow x_{1} + 2x_{2} + 3x_{3} = 10$$

$$Ax = b \Leftrightarrow Rx = Q^{T}b \Leftrightarrow x_{2} + 2x_{3} = 4 \Rightarrow x^{*} = \begin{pmatrix} 3 \\ 2 \\ 1 \end{pmatrix}$$

The first column of matrix $A_{Householder}^{-1}$

Second column of matrix $A_{Householder}^{-1}$

Third column of matrix $A_{Householder}^{-1}$

$$A_{Householder}^{-1} = \begin{pmatrix} 0.25 & 1.0 & -2.0 \\ -0.5 & 0.0 & 1.0 \\ 0.25 & 0.0 & 0.0 \end{pmatrix}$$