

Databases and information systems laboratory

CS313

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Handout 9
18 – 10 – 2023

The following set-up is Key-value pair Database. Use *Redis* to do the following¹. Submit your answers in a text file. (★) denotes questions that you can try on your own.

Server-Client setup

1. Open a *Redis server* using the command `redis-server`
2. Open a *Redis client* using the command `redis-cli`
3. Verify that the client is connected to the server using the command `PING`
4. Print *Hello World* on the client terminal using the command `ECHO`

Insert and Delete

1. Create a key *client1* whose value is *Alice* using the command `SET` `set client1 Alice`
2. Find the value for the key *client1* using the command `GET` `get client1`
3. (★) Try to insert a new value with *client1*. What is the result? `set client1 Clie --Ok`
4. (★) Try to find the value of a key that is not present in the database. What is the result? `nil`
5. Remove the key-value pair with the key *client1* using the command `DEL` `del client1`

¹Install *Redis* using the link <https://redis.io/docs/getting-started/>

6. (★) Try to delete a key-value pair where the key is not in the database.
What is the result? `integer 0`
7. (★) Create a key *client:1:name* whose value is *Alice* `set client:1:name Alice`
8. (★) Create a key *client:1:level* whose value is 1 `set client:1:level 1`

Update values

1. Increment the value whose key is *client:1:level* using the command INCR `incr client:1:level`
2. Decrement the value whose key is *client:1:level* using the command DECR `decr client:1:level`
`get client:1:level`

Delete based on time

1. Check if the key *client:1:name* exists, using the command EXISTS `exists client:1:name --1`
2. (★) Check if the key *client:1:address* exists.
3. (★) Add new key *Message* with value *Hello world* `set client:1:message "Hello World"`
4. Write a command to delete the key *Message* with its value after 50 seconds using the command EXPIRE `expire message 50`
`tTL message (time to leave)`
5. Check the remaining time (in seconds) for the key *Message* using the command TTL
6. (★) Check the remaining time (in seconds) for a key that has not been assigned an expiry time. `tTL client:1:name -- (-1)`
`key exists without any expiration time`
7. (★) Check the remaining time (in seconds) for a key that does not exist in the database. `-2`
8. Add a new key *Message2* with value *Hello universe* and also set its expiration to 150 seconds using the command SETEX `setex client:1:message 10 "Hello World"` Set the expiration time while creating the key .
9. Stop the expiration time for the key *Message2* using the command PERSIST `persist message (stop the expiration)`
10. (★) Try to make a key persistent that does not have an expiration time.
What is the result? `0`
11. (★) Try to make a key persistent that does not exist in the database.
What is the result? `0`

Inserting multiple keys together

1. Add the keys *server:1:name* and *server:1:port* with values *Apache* and *8000* respectively, using the command **MSET** `mset server:1:name Apache server:1:port 8000`
2. Append *lite* to the value of the key *server:1:name* using the command **APPEND** `append server:1:name "lite" --returns total length of string`
3. Rename the key *server:1:name* to *server:1:identifier* using the command **RENAME**
4. Delete everything from the database using the command **flushall** `flushall`

List

1. Create a key *Customers* whose value is a list containing *Alice*, *Bob*, *Charles* using the command **Rpush** `rpush customers alice bob charles`
2. (★) remove the key *Customer* and repeat the previous question with **LPUSH** `lpush customers alice bob charles`
returns the number of elements in list
3. Find all the names in the list with the key *Customer* using the command **LRANGE** `lrange customers 0 6`
if the length of list is not known
4. (★) Find the first 2 names in the list with the key *Customer*
5. Add a new name *Harry* to the list with the key *Customer* after Bob using the command **LINSERT** ... **AFTER**
6. (★) Add a new name *Dumbledore* to the list with the key *Customer* before Bob using the command **LINSERT** ... **BEFORE** `linsert customer after "bob" "Harry"`
7. Find the length of the list for the key *Customer* using the command **LLEN** `llen customers`
8. Remove the right most element of the list in the key *Customer* using the command **RPOP** `rpop customers`
9. (★) Remove the left most element of the list in the key *Customer* using the command **LPOP** `lpop customers`
10. (★) Delete everything from the database. `flushall`

Set

1. Create a key *courses* whose values form a set *CS*, *Maths*, *Physics* using the command **SADD** `Sadd courses Maths CS Physics`
2. (★) Add *Economics* to the set whose key is *courses* `sadd Economics`
3. Display all the members of the set whose key is *courses* using the command **SMEMBERS** `smembers courses`
4. (★) Again add *Physics* to the set whose key is *courses*. Does it work? `-- 0 cannot add`
5. Display the size of the set whose key is *courses* using the command **SCARD** `scard courses (set cardinality)`
6. Check if *CS* is a member of the set of the value *courses* using the command **SISMEMBER** `sismember courses Maths --1 present`
7. (★) Check if *Chemistry* is a member of the set of the value *courses* `--0`
8. Move the element *Physics* from the key *courses* to *BasicScience* using the command **SMOVE** `smove courses customers Maths move from courses to customer`
9. Delete the element *CS* from the key *courses* using the command **SREM** `SREM customers "Maths"`
10. (★) Delete the element *Chemistry* from the key *courses*. Does it work?
11. (★) Delete everything from the database. `flushall`

Ordered set

1. **Create** a new key *Clients* whose value is a sorted list that contains client names and their income as the *score*. Use the command **ZADD** and the values *(Harry, 3500)* *(Alice, 3300)* *(Charles, 3500)* *(Robert, 3400)*
`zadd clients 3500 Harry 3300 Alice 3500 Charles 3400 Robert`
2. Display all the names in the sorted list with the key *Clients* using the command **ZRANGE** `zrange clients 0 -1`
3. (★) Add *(Charles, 3200)* to the ordered list with key *Clients*. What is the result?
4. Find the position of *Charles* in the key *Clients* using the command **ZRANK**. `zrank clients Robert`
5. (★) Find the position of *Dumbledore* in the key *Clients*. What is the result? `zrank clients Dumbledore -- nil`

6. **Increase** the salary of Robert by 100 using the command `ZINCRBY` `zincrby clients 1000 Robert`
7. (★) Check the new positions of all the elements. `zrange clients 0 -1`
8. (★) Delete everything from the database. `flushall`

Hash set

1. Create a *Hash set* called *Customer:1* with two keys *name*, *income* with values *Alice*, *3200* respectively. Use the command `HSET` `Hset customer:1 name Alice income 3200`
2. Find the value of *name* for *Customer:1* using the command `HGET` `hget customer:1 name`
3. (★) Find the value of *address* for *Customer:1*
4. (★) Find the value of *name* for *Customer:2*
5. Find the value of all keys for *Customer:1* using the command `HGETALL` `hgetall customer:1`
6. (★) Find the value of all keys for *Customer:2* using the command `HGETALL` `ERR unknown command 'hgetkeys', with args beginning with: 'customer:2'`
7. Find all the keys for *Customer:1* using the command `HKEYS` `hkeys customer:1`
`hvals customer:1`
8. Find all the values for *Customer:1* using the command `HVALS`
9. (★) Find all the keys for *Customer:2*
10. (★) Find all the values for *Customer:2*
11. Display the number of keys in *Customer:1* using the command `HLEN` `hlen customer:1`
12. Decrement the value of *income* for *Customer:1* using the command `HINCRBY` `Hincrby customer:1 income 1000`
13. Delete the key *income* and its value for *Customer:1* using the command `HDEL` `HDEL customer:1 name`

Save and Exit

1. Save the current database onto the disk using the command `SAVE`
2. Close the client connection using the command `QUIT`