Hrishikesh Nerkar

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EDUCATION

Bachelor of Technology in Electronics and Telecommunication Engineering,

2021-2025

Pimpri Chinchwad College Of Engineering, Pune

SKILLS

Programming Languages: Java, Python, JavaScript, TypeScript, HTML5, CSS3

Database and Language: SQL Server

Frameworks/ Libraries: Working experience in React Js, Bootstrap, Tailwind Css and JQuery

Version Control Tools and IDE: Git, Github, Visual Studio Code, IntelliJ IDEA

UI/UX Design: Figma, Canva

Course Work: Database and Management System, Object-Oriented Programming,

Data Structure and Algorithms

Soft Skills: Communication, Planning, Teamwork, Time Management

WORK EXPERIENCE

React.js Intern Celebal Technologies

May 2024 - Jul 2024, India

- Developed various web applications using React.js, achieving a high project success rate.
- Used React.js to create component-based architecture, improving maintainability.
- Optimized front-end performance, increasing the website's performance score by 85%.
- Applied Redux and Axios for state management and API integration, enhancing data handling efficiency.

Web Development Trainee (MERN Stack) Webstack Academy

Jul 2024 - Sept 2024 , India

- · Achieved 90% satisfaction rating for the food delivery website using React.js and Node.js.
- · Completing 4 major features, enhancing website functionality and user experience.
- · Implementing efficient coding practices, resulting in cleaner and more maintainable code.

PROJECTS

Inventory Management System-GitHub

Oct 2024

- Designed and developed an Inventory Management System using Java and MySQL to efficiently manage products, customers, orders, and product categories.
- Implemented a user-friendly GUI using Java Swing, providing effortless navigation and data entry capabilities, along with real-time updates and reporting features.
- Ensured the secure and reliable storage and retrieval of data using MySQL, implementing robust security measures to safeguard sensitive information.

Tech stack used: Java Swing, JDBC, MySQL

Hospital Management System-GitHub

Sept 2024

- Designed and developed a Hospital Management System using Java and MySQL to manage hospital operations, including doctor and patient data, treatment, and diagnosis information.
- Implemented a user-friendly GUI using Java Swing for easy navigation and data entry, with real-time updates and reporting capabilities.
- Ensured secure and reliable data storage and retrieval using MySQL, with robust security measures to protect sensitive patient information.

Tech stack used: Java Swing, JDBC, MySQL

Food Delivery -GitHub

Sept 2024

- Developed a Food Delivery web application featuring as a user-friendly interface built with ReactJS, Tailwind CSS, and Framer motion.
- It allows users to add new items and maintain data in Firestore cloud database, and implements advanced React best practices for efficient state management.
- Additionally, it includes features like user authentication, responsive design, and animations without affecting loading speed.

Tech stack used: React.js, React Redux Reducer, Firebase, Framer Motion, Tailwind CSS.

Admin DashBoard - GitHub

Aug 2024

- Developed an admin dashboard utilizing advanced React practices, including optimized folder structure, hooks, and refs.
- Managed complex state with React Context API, and integrated Syncfusion components for building a robust, interactive interface.
- This Admin Panel includes one Dashboard, Three Pages, Four Apps, and Seven fully functional charts! **Tech stack used:** React.js, TailwindCSS.

Music Player - GitHub

Jul 2024

- Developed a Spotify clone using React, leveraging styled-components for custom styling and advanced state management with React Context API.
- Integrated Spotify API for real-time data fetching and user interactions.
- Utilized React hooks and Axios for asynchronous operations and optimized state updates.

Tech stack used: React.js, Styled-components, Axios, React Context API, Spotify API.

Tic-Tac-Toe Game -GitHub

Jan 2022

• Developed a Python-based Tic-Tac-Toe game featuring dynamic color-coded text, animations for game events, and intuitive user interaction, enhancing the classic game experience.

Tech stack used: Python, ANSI Escape Codes.