

# Hrishi Khapekar

+91-8793688582 · khapekar2005@gmail.com

Linkedin : hrishi-khapekar-b57085271 · GitHub : hrishikhapekar

Nagpur, India 440013

---

## GAME DESIGNING AND DEVELOPMENT

Game Designer with expertise in game mechanics, level design, and character development. Proficient in Unity and Blender, with good skills in C# scripting and asset integration. Experienced in collaborating with multidisciplinary teams to create engaging gameplay experiences. Focused on player-centric design and refining gameplay loops for optimal player engagement.

---

## SKILLS

C#	Creative thinking skills	Python
Java	Good communication skills	Unity Engine
C	Figma	

---

## ACTIVITIES

- Created a simple game using Unity and C# scripting which had a user controlled player and an AI driven enemy.
- Created a music player using Python which fetches songs from YouTube and plays locally on the device.

## CERTIFICATION

- <https://coursera.org/share/49d9f133fc5c2733721c66ba14d69eb8>
  - <https://coursera.org/share/b6b72c90a050554080b1c83945e74b00>
- 

## EDUCATION

### Bachelors of Technology

Majors: Information Technology

Shri Ramdeobaba College of Engineering

2023 - Present

Current CGPA - 7.86

---