



# **Intro to new JavaScript features. Comparison between old and new standards.**

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# Variable scope and modules

# var

The var statement declares a function-scoped or globally-scoped variable, optionally initializing it to a value.

# let

The let declaration declares a block-scoped local variable, optionally initializing it to a value.

# var example

```
var x = 1;

if (x === 1) {
    var x = 2;

    console.log("The value of x inside the if clause is:", x);
}

console.log("The value of x at the top of the file is:", x);
```

# let example

```
let x = 1;

if (x === 1) {
  let x = 2;

  console.log("The value of x inside the if clause is:", x);
}

console.log("The value of x at the top of the file is:", x);
```

# var vs let example

```
var x = 6;
let y = 4;

function getValueX() {
  var x = 9;
  console.log("getValueX():", x);
}

function getValueY() {
  let y = 2;
  console.log("getValueY():", y);
}
```

```
getValueX();
console.log("Value for X:", x);
getValueY();
console.log("Value for Y:", x);
```

# JavaScript Modules

JavaScript programs started off pretty small — most of its usage in the early days was to do isolated scripting tasks, providing a bit of interactivity to your web pages where needed, so large scripts were generally not needed. Fast forward a few years and we now have complete applications being run in browsers with a lot of JavaScript, as well as JavaScript being used in other contexts (Node.js, for example).



# Functions and arrow functions

# function vs arrow function syntax

```
function name() {  
  // statements  
}  
  
function name(param) {  
  // statements  
}  
  
function name(param, paramN) {  
  // statements  
}
```

```
param => expression  
  
(param) => expression  
  
(param1, paramN) => expression  
  
param => {  
  statements  
}  
  
(param1, paramN) => {  
  statements  
}
```

# Useful Array methods

# Methods

## **Array.prototype.forEach()**

The `forEach()` method executes a provided function once for each array element.

## **Array.prototype.find()**

The `find()` method returns the first element in the array that satisfies the provided testing function.

## **Array.prototype.filter()**

The `filter()` method filters down to the elements that pass the test implemented by the provided function.

## **Array.prototype.map()**

The `map()` method creates a new array populated with the results of calling a provided function.

## **Array.prototype.reduce()**

The `reduce()` method reduces an array down to a single value based on a provided “reducer” function.

# Useful Object methods

# Methods

## **Object.assign()**

The `Object.assign()` method copies all own properties from one or more objects to a target object.

## **Object.keys()**

The `Object.keys()` method returns an array of a given object's own string-keyed property names.

## **Object.values()**

The `Object.values()` method returns an array of a given object's own string-keyed property values.

## **Object.entries()**

The `Object.entries()` method returns an array of a given object's own string-keyed property key-val pairs.

## **Object.fromEntries()**

The `Object.fromEntries()` method transforms a list of key-value pairs into an object.

# Closures and anonymous functions

# Closures

A closure is the combination of a function bundled together (enclosed) with references to its surrounding state (the lexical environment). In other words, a closure gives you access to an outer function's scope from an inner function. In JavaScript, closures are created every time a function is created, at function creation time.



# Learning Resources

## **Documentation and comparisons**

<https://developer.mozilla.org/en-US/>

<http://es6-features.org/>

## **Courses**

<https://frontendmasters.com/teachers/kyle-simpson/>