

Workshop part 2

Schedule

Day 1

- 09-10: Introduction to TDD
- 10-12 : Exercises
- 12-13 : Lunch
- 13-14 : Test-Driven Design
- 14-16 : Exercises

Test-Driven Design

or test-driven development as a design tool

or test-driven development process

Test-Driven Design Improving testability

- Low Coupling
- High Cohesion

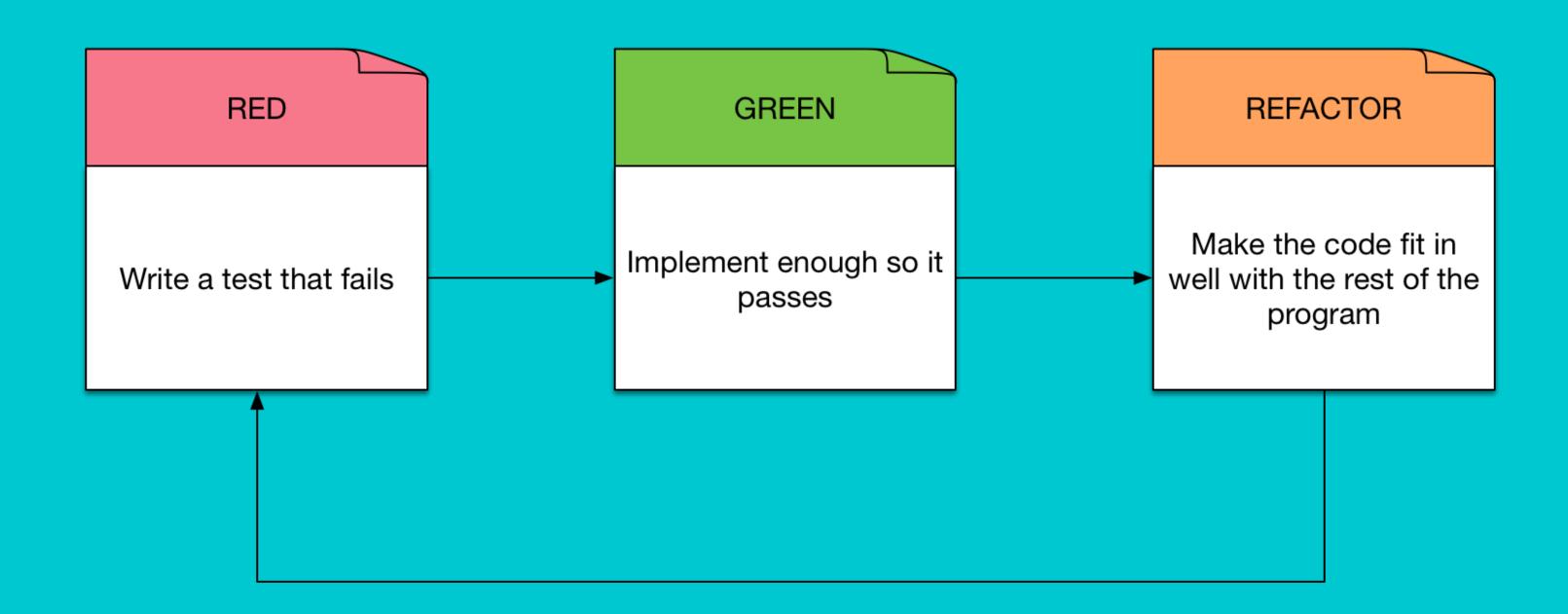
Test-First Development

- First write your test
- Then write the code

How do Test-first affect design?

- Less over-engineering
- Avoid the what-ifs

Red Green Refactor!



API design through tests

Writing code that uses the API is the best way to come up with a good API design.

```
var client = new SpamService("http://spam.api");

var users = client.GetAllUsers();

foreach (var user in users)
{
    client.SendSpam(user.Email);
}
```

Bug fixing test-first

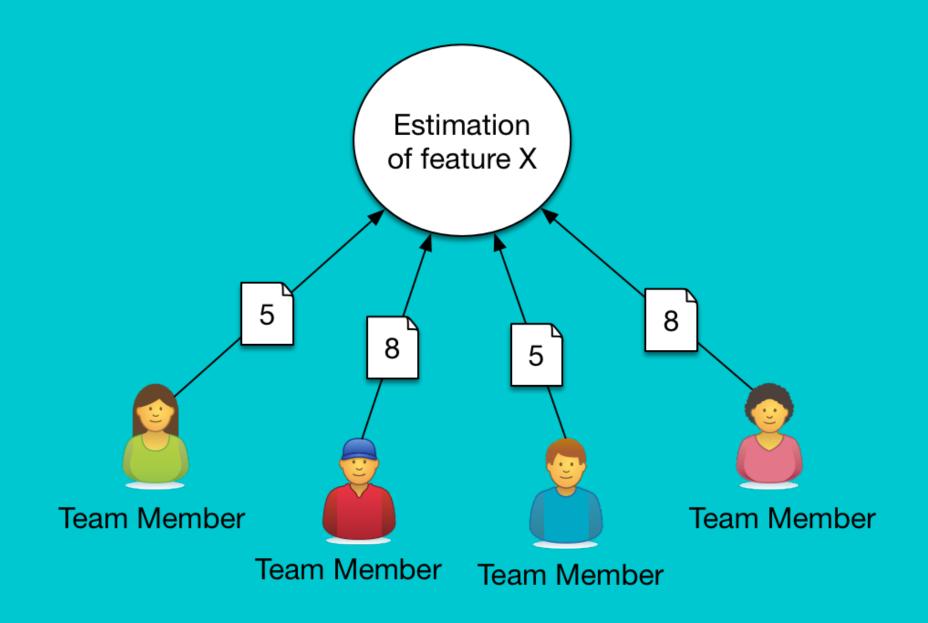
BUG REPORT

English translations do not turn up on the english news page.

Turn into the following test.

```
[Test]
public void Given_user_language_is_english_When_navigating_to_news_page_Then_headlines_should_be_in_english()
{
    //...
}
```

Poker Planning



Poker Planner Specification

- 1. Should start a new game by specifying number of players and play that game.
- 2. Once game is played, all played cards to be the result.
- 3. The game should support several players at once.
- 4. The game should not give result until all players have put down their card.

Exercise 2:1

A poker planning deck has the following cards 1, 2, 3, 5, 8, 13, 20, 40, 100 and Coffee. You play the Coffee card when you need a coffee break.

Use Red/Green/Refactor method to make sure that only valid cards can be played.

- Red: Write a test that fails
- Green: Make the test pass with least amount of implementation
- Refactor: Update the code to look good and work well

Exercise 2:2

You get a problem report from a user that you still are able to play a game that has been completed. Make sure that you cannot play completed games.

Formulate the problem as a test. It should be red. Now, fix the problem in your SUT and make sure the test turns green.

Exercise 2:3

You get a change request from a user that wants to be able to replay a game. Create new functionality that will restart a game and let you play it again.

Formulate the change as a test. It should be red. Make it green by least amount of implementation. Refactor it to work well with the rest of the program.