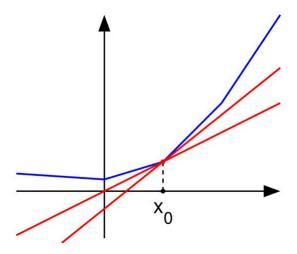
The subgradient

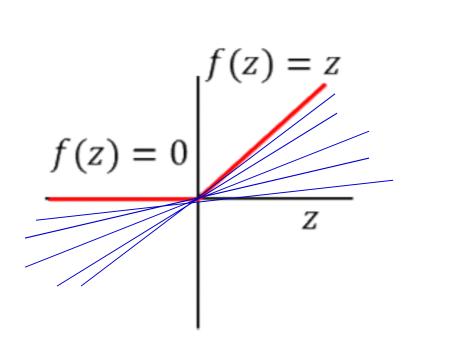


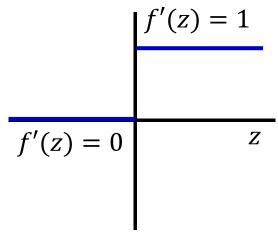
• A subgradient of a function f(x) at a point x_0 is any vector v such that

$$(f(x) - f(x_0)) \ge v^T(x - x_0)$$

- Any direction such that moving in that direction increases the function
- Guaranteed to exist only for convex functions
 - "bowl" shaped functions
 - For non-convex functions, the equivalent concept is a "quasi-secant"
- The subgradient is a direction in which the function is guaranteed to increase
- If the function is differentiable at x_0 , the subgradient is the gradient
 - The gradient is not always the subgradient though

Subgradients and the RELU

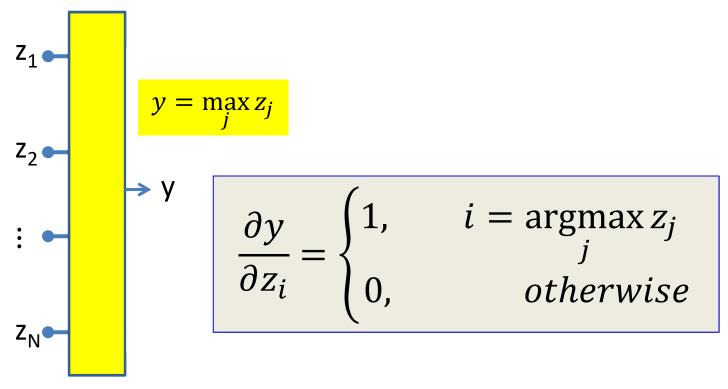




$$f'(z) = \begin{cases} 0, & z < 0 \\ 1, & z \ge 0 \end{cases}$$

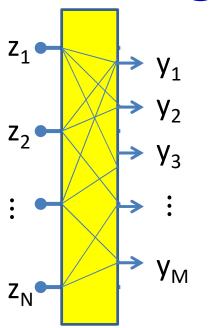
- Can use any subgradient
 - At the differentiable points on the curve, this is the same as the gradient
 - Typically, will use the equation given

Subgradients and the Max



- Vector equivalent of subgradient
 - 1 w.r.t. the largest incoming input
 - Incremental changes in this input will change the output
 - 0 for the rest
 - Incremental changes to these inputs will not change the output

Subgradients and the Max



$$y_i = \underset{l \in \mathcal{S}_j}{\operatorname{argmax}} z_l$$

$$\frac{\partial y_j}{\partial z_i} = \begin{cases} 1, & i = \underset{l \in S_j}{\operatorname{argmax}} z_l \\ 0, & otherwise \end{cases}$$

- Multiple outputs, each selecting the max of a different subset of inputs
 - Will be seen in convolutional networks
- Gradient for any output:
 - 1 for the specific component that is maximum in corresponding input subset
 - 0 otherwise

Backward Pass: Recap

- Output layer (N):
 - For $i = 1 ... D_N$
 - $\frac{\partial Div}{\partial Y_i} = \frac{\partial Div(Y,d)}{\partial y_i^{(N)}}$
 - $\frac{\partial Div}{\partial z_i^{(N)}} = \frac{\partial Div}{\partial y_i^{(N)}} \frac{\partial y_i^{(N)}}{\partial z_i^{(N)}}$ OR $\sum_j \frac{\partial Div}{\partial y_j^{(N)}} \frac{\partial y_j^{(N)}}{\partial z_i^{(N)}}$ (vector activation)
- For layer k = N 1 downto 0
 - For $i = 1 ... D_k$

These may be subgradients

•
$$\frac{\partial Div}{\partial y_i^{(k)}} = \sum_j w_{ij}^{(k+1)} \frac{\partial Div}{\partial z_i^{(k+1)}}$$

•
$$\frac{\partial Div}{\partial z_i^{(k)}} = \frac{\partial Div}{\partial y_i^{(k)}} \frac{\partial y_i^{(k)}}{\partial z_i^{(k)}}$$
 OR $\sum_j \frac{\partial Div}{\partial y_j^{(k)}} \frac{\partial y_j^{(k)}}{\partial z_i^{(k)}}$ (vector activation)

•
$$\frac{\partial Div}{\partial w_{ji}^{(k+1)}} = y_j^{(k)} \frac{\partial Div}{\partial z_i^{(k+1)}}$$
 for $j = 1 \dots D_{k+1}$

Overall Approach

- For each data instance
 - Forward pass: Pass instance forward through the net. Store all intermediate outputs of all computation
 - Backward pass: Sweep backward through the net, iteratively compute all derivatives w.r.t weights
- Actual loss is the sum of the divergence over all training instances

$$\mathbf{Loss} = \frac{1}{|\{X\}|} \sum_{X} Div(Y(X), d(X))$$

 Actual gradient is the sum or average of the derivatives computed for each training instance

$$\nabla_{W} \mathbf{Loss} = \frac{1}{|\{X\}|} \sum_{X} \nabla_{W} Div(Y(X), d(X)) \quad W \leftarrow W - \eta \nabla_{W} \mathbf{Loss}^{\mathrm{T}}$$

Training by BackProp

- Initialize weights $W^{(k)}$ for all layers k = 1 ... K
- Do:
 - Initialize Loss = 0; For all i, j, k, initialize $\frac{dLoss}{dw_{i,j}^{(k)}} = 0$
 - For all t = 1:T (Loop over training instances)
 - Forward pass: Compute
 - Output Y_t
 - Loss += $Div(Y_t, d_t)$
 - Backward pass: For all *i*, *j*, *k*:
 - Compute $\frac{d\mathbf{Div}(\mathbf{Y_t}, \mathbf{d_t})}{dw_{i,j}^{(k)}}$
 - Compute $\frac{dLoss}{dw_{i,i}^{(k)}} + = \frac{d\mathbf{Div}(\mathbf{Y_t, d_t})}{dw_{i,i}^{(k)}}$
 - For all i, j, k, update:

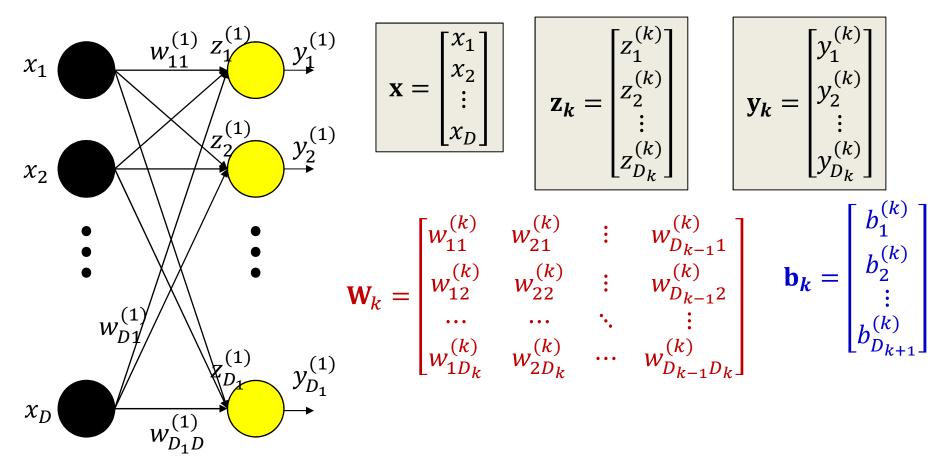
$$w_{i,j}^{(k)} = w_{i,j}^{(k)} - \frac{\eta}{T} \frac{dLoss}{dw_{i,j}^{(k)}}$$

Until Loss has converged

Vector formulation

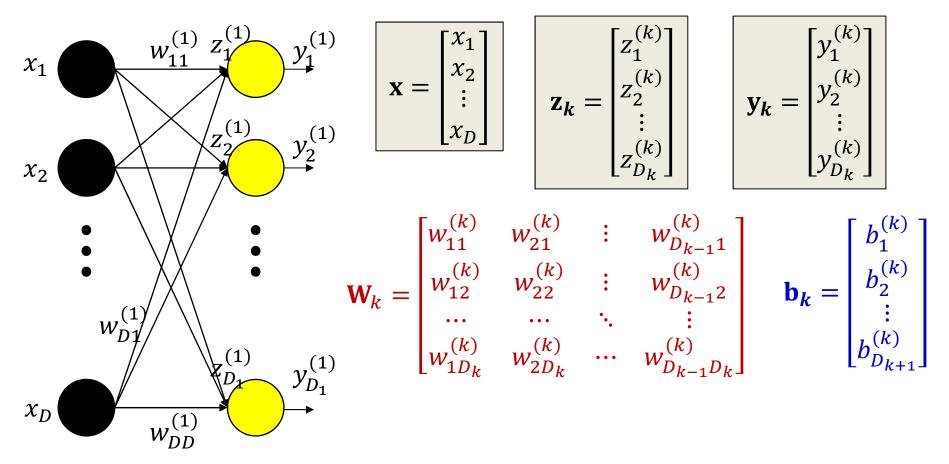
- For layered networks it is generally simpler to think of the process in terms of vector operations
 - Simpler arithmetic
 - Fast matrix libraries make operations much faster
- We can restate the entire process in vector terms
 - On slides, please read
 - This is what is actually used in any real system
 - Will appear in quiz

Vector formulation



- Arrange all inputs to the network in a vector x
- Arrange the *inputs* to neurons of the kth layer as a vector \mathbf{z}_{k}
- Arrange the outputs of neurons in the kth layer as a vector \mathbf{y}_k
- Arrange the weights to any layer as a matrix \mathbf{W}_k
 - Similarly with biases

Vector formulation



• The computation of a single layer is easily expressed in matrix notation as (setting $y_0 = x$):

$$\mathbf{z}_k = \mathbf{W}_k \mathbf{y}_{k-1} + \mathbf{b}_k$$

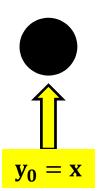
$$\mathbf{y}_{k} = f_{k}(\mathbf{z}_{k})$$

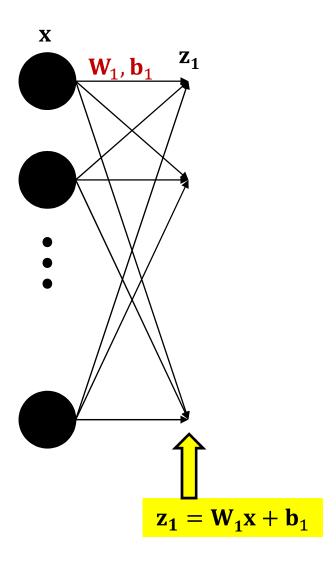
The forward pass: Evaluating the network

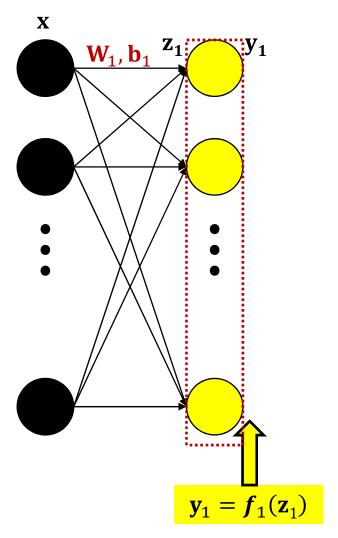


X

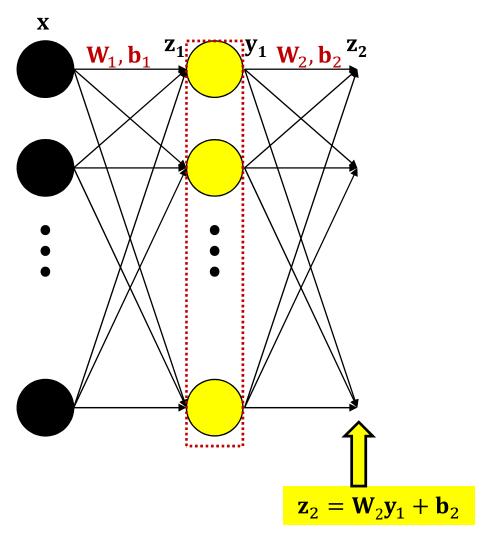
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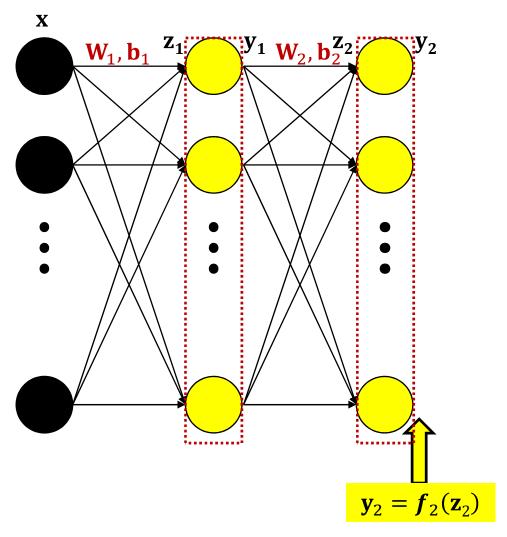




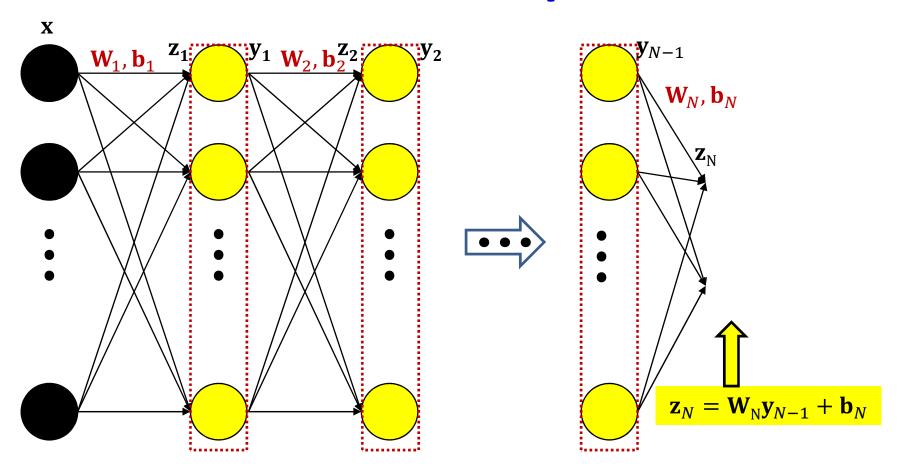
$$\mathbf{y}_1 = f_1(\mathbf{W}_1 \mathbf{x} + \mathbf{b}_1)$$



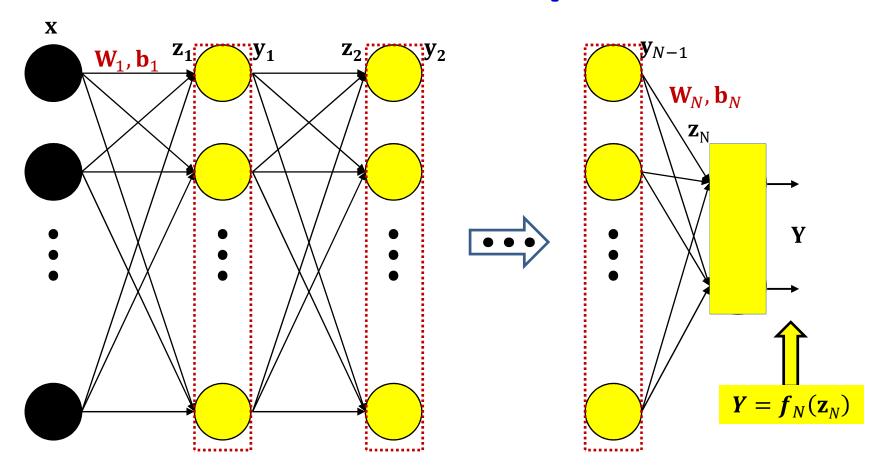
$$\mathbf{y}_1 = f_1(\mathbf{W}_1 \mathbf{x} + \mathbf{b}_1)$$



$$\mathbf{y}_2 = f_2(\mathbf{W}_2 f_1(\mathbf{W}_1 \mathbf{x} + \mathbf{b}_1) + \mathbf{b}_2)$$

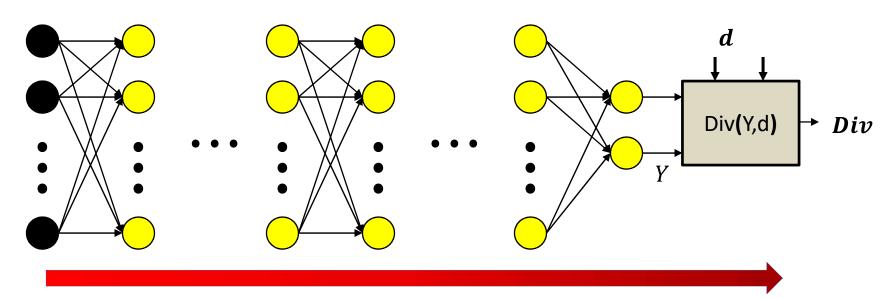


$$\mathbf{y}_2 = f_2(\mathbf{W}_2 f_1(\mathbf{W}_1 \mathbf{x} + \mathbf{b}_1) + \mathbf{b}_2)$$



$$Y = f_N(\mathbf{W}_N f_{N-1}(...f_2(\mathbf{W}_2 f_1(\mathbf{W}_1 \mathbf{x} + \mathbf{b}_1) + \mathbf{b}_2) ...) + \mathbf{b}_N)$$

Forward pass



Forward pass:

Initialize

$$\mathbf{y}_0 = \mathbf{x}$$

For k = 1 to N:
$$\mathbf{z}_k = \mathbf{W}_k \mathbf{y}_{k-1} + \mathbf{b}_k \mid \mathbf{y}_k = \mathbf{f}_k(\mathbf{z}_k)$$

$$\mathbf{y}_k = \mathbf{f}_k(\mathbf{z}_k)$$

Output

$$Y = \mathbf{y}_N$$

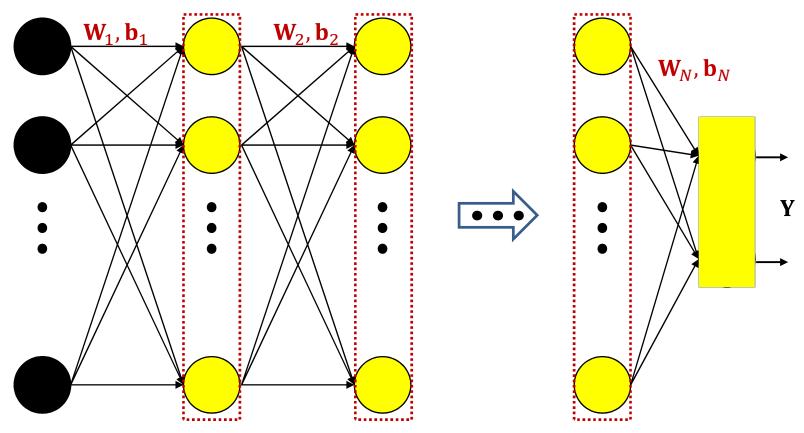
The Forward Pass

- Set $y_0 = x$
- Recursion through layers:
 - For layer k = 1 to N:

$$\mathbf{z}_k = \mathbf{W}_k \mathbf{y}_{k-1} + \mathbf{b}_k$$
$$\mathbf{y}_k = \mathbf{f}_k(\mathbf{z}_k)$$

• Output:

$$\mathbf{Y} = \mathbf{y}_N$$



The network is a nested function

$$Y = f_N(\mathbf{W}_N f_{N-1}(...f_2(\mathbf{W}_2 f_1(\mathbf{W}_1 \mathbf{x} + \mathbf{b}_1) + \mathbf{b}_2) ...) + \mathbf{b}_N)$$

The error for any x is also a nested function

$$Div(Y, d) = Div(f_N(\mathbf{W}_N f_{N-1}(...f_2(\mathbf{W}_2 f_1(\mathbf{W}_1 \mathbf{x} + \mathbf{b}_1) + \mathbf{b}_2)...) + \mathbf{b}_N), d)$$

Calculus recap 2: The Jacobian

- The derivative of a vector function w.r.t. vector input is called a Jacobian
- It is the matrix of partial derivatives given below

$$\begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_M \end{bmatrix} = f \left(\begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_D \end{bmatrix} \right)$$

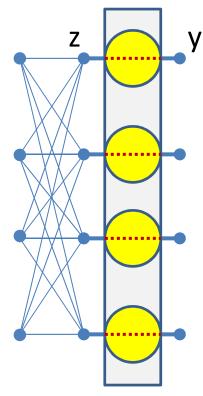
Using vector notation

$$\mathbf{y} = f(\mathbf{z})$$

$$J_{\mathbf{y}}(\mathbf{z}) = \begin{bmatrix} \frac{\partial y_1}{\partial z_1} & \frac{\partial y_1}{\partial z_2} & \dots & \frac{\partial y_1}{\partial z_D} \\ \frac{\partial y_2}{\partial z_1} & \frac{\partial y_2}{\partial z_2} & \dots & \frac{\partial y_2}{\partial z_D} \\ \dots & \dots & \ddots & \dots \\ \frac{\partial y_M}{\partial z_1} & \frac{\partial y_M}{\partial z_2} & \dots & \frac{\partial y_M}{\partial z_D} \end{bmatrix}$$

$$\Delta \mathbf{y} = J_{\mathbf{y}}(\mathbf{z}) \Delta \mathbf{z}$$

Jacobians can describe the derivatives of neural activations w.r.t their input

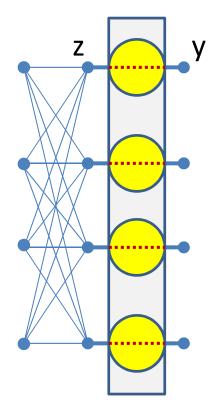


$$J_{\mathbf{y}}(\mathbf{z}) = \begin{bmatrix} \frac{dy_1}{dz_1} & 0 & \cdots & 0 \\ 0 & \frac{dy_2}{dz_2} & \cdots & 0 \\ \cdots & \cdots & \ddots & \cdots \\ 0 & 0 & \cdots & \frac{dy_D}{dz_D} \end{bmatrix}$$

For Scalar activations

- Number of outputs is identical to the number of inputs
- Jacobian is a diagonal matrix
 - Diagonal entries are individual derivatives of outputs w.r.t inputs
 - Not showing the superscript "(k)" in equations for brevity

Jacobians can describe the derivatives of neural activations w.r.t their input

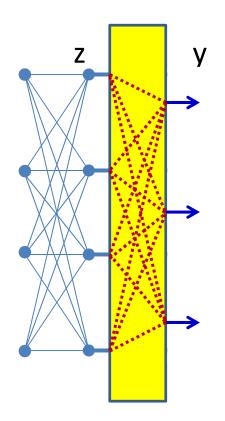


$$y_i = f(z_i)$$

$$J_{\mathbf{y}}(\mathbf{z}) = \begin{bmatrix} f'(z_1) & 0 & \cdots & 0 \\ 0 & f'(z_2) & \cdots & 0 \\ \cdots & \cdots & \ddots & \cdots \\ 0 & 0 & \cdots & f'(z_M) \end{bmatrix}$$

- For scalar activations (shorthand notation):
 - Jacobian is a diagonal matrix
 - Diagonal entries are individual derivatives of outputs w.r.t inputs

For Vector activations



$$J_{\mathbf{y}}(\mathbf{z}) = \begin{bmatrix} \frac{\partial y_1}{\partial z_1} & \frac{\partial y_1}{\partial z_2} & \dots & \frac{\partial y_1}{\partial z_D} \\ \frac{\partial y_2}{\partial z_1} & \frac{\partial y_2}{\partial z_2} & \dots & \frac{\partial y_2}{\partial z_D} \\ \dots & \dots & \ddots & \dots \\ \frac{\partial y_M}{\partial z_1} & \frac{\partial y_M}{\partial z_2} & \dots & \frac{\partial y_M}{\partial z_D} \end{bmatrix}$$

- Jacobian is a full matrix
 - Entries are partial derivatives of individual outputs
 w.r.t individual inputs

Special case: Affine functions

$$\mathbf{z} = \mathbf{W}\mathbf{y} + \mathbf{b}$$

$$J_{\mathbf{z}}(\mathbf{y}) = \mathbf{W}$$

- Matrix W and bias b operating on vector y to produce vector z
- The Jacobian of z w.r.t y is simply the matrix W

Vector derivatives: Chain rule

- We can define a chain rule for Jacobians
- For vector functions of vector inputs:

$$\mathbf{y} = f(g(\mathbf{x}))$$

$$\mathbf{z} = g(\mathbf{x})$$

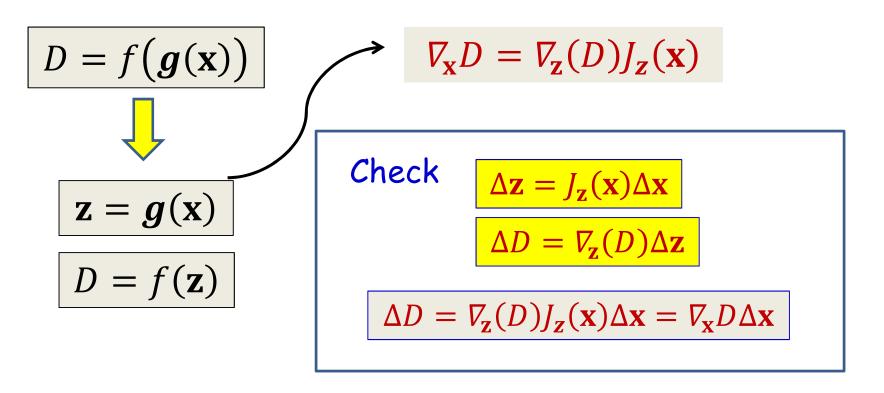
$$\mathbf{y} = f(\mathbf{z})$$

$$\mathbf{z} = f(\mathbf{z})$$

Note the order: The derivative of the outer function comes first

Vector derivatives: Chain rule

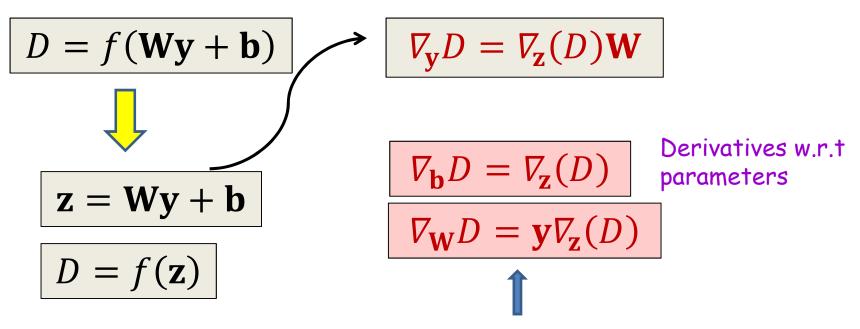
- The chain rule can combine Jacobians and Gradients
- For scalar functions of vector inputs (g() is vector):



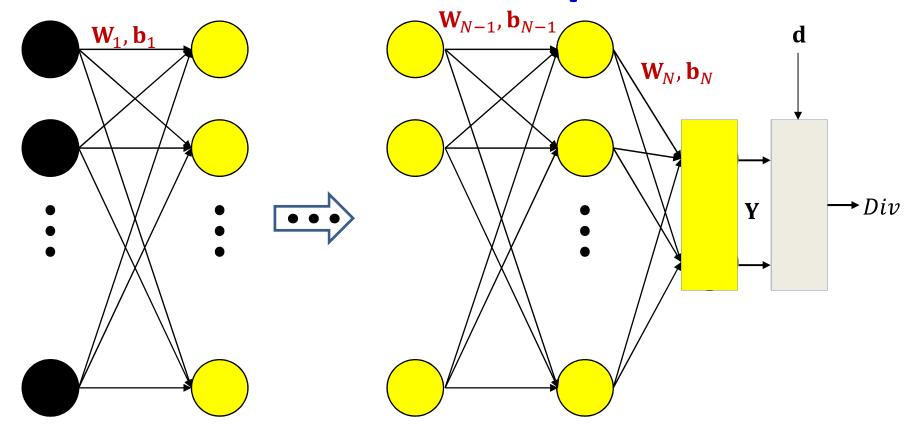
Note the order: The derivative of the outer function comes first

Special Case

Scalar functions of Affine functions

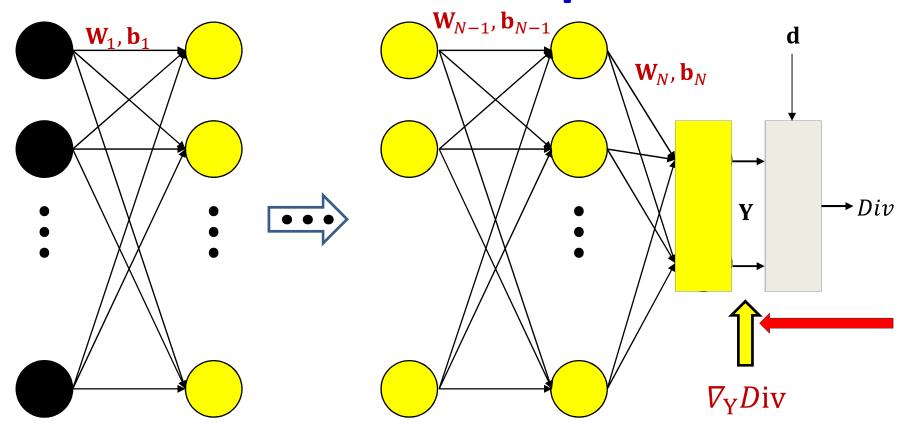


Note reversal of order. This is in fact a simplification of a product of tensor terms that occur in the right order

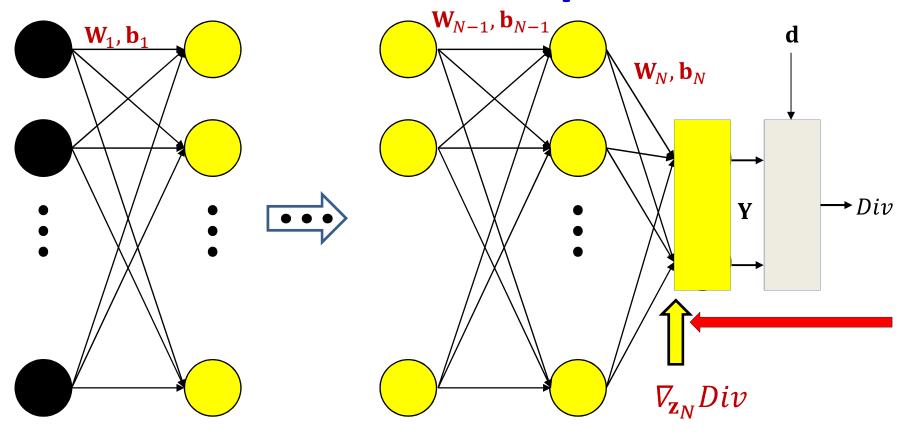


In the following slides we will also be using the notation $\nabla_z Y$ to represent the Jacobian $J_Y(z)$ to explicitly illustrate the chain rule

In general $\nabla_a \mathbf{b}$ represents a derivative of \mathbf{b} w.r.t. \mathbf{a} and could be a the transposed gradient (for scalar \mathbf{b}) or a Jacobian (for vector \mathbf{b})



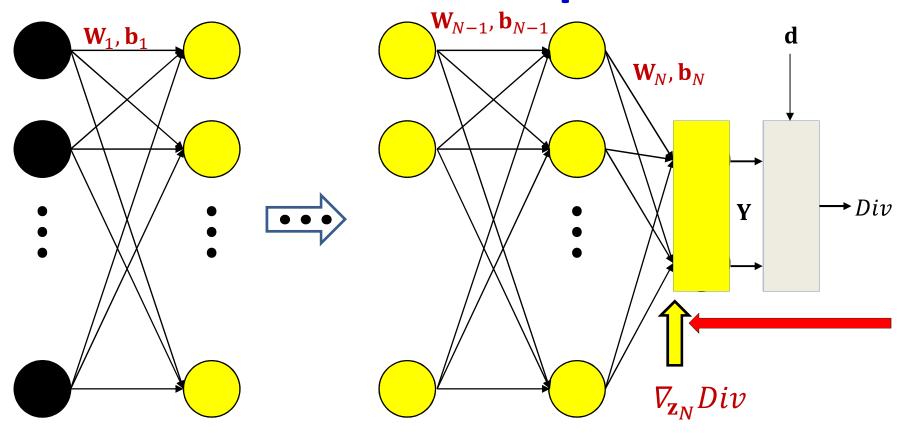
First compute the gradient of the divergence w.r.t. Y.
The actual gradient depends on the divergence function.



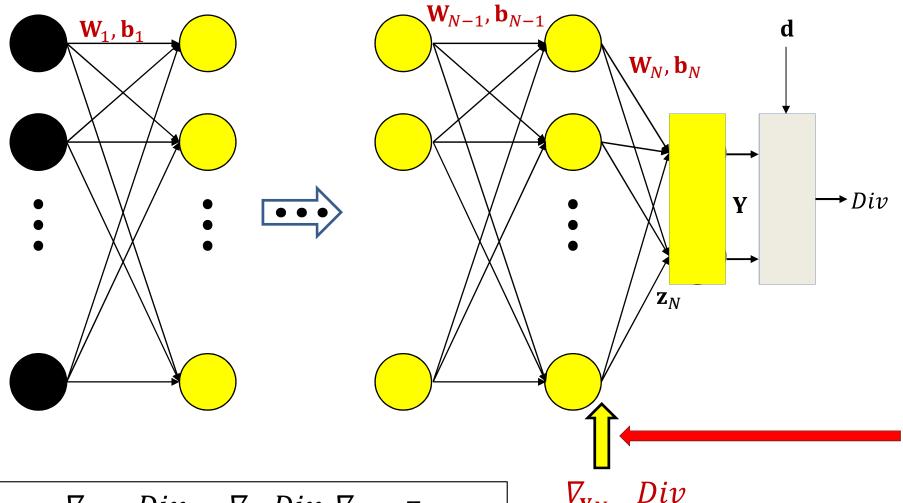
$$\nabla_{\mathbf{z}_N} Div = \nabla_{\mathbf{Y}} Div \cdot \nabla_{\mathbf{z}_N} \mathbf{Y}$$

Already computed

New term



$$abla_{\mathbf{z}_N} Div = \nabla_{\mathbf{Y}} Div J_{\mathbf{Y}}(\mathbf{z}_N)$$
Already computed New term

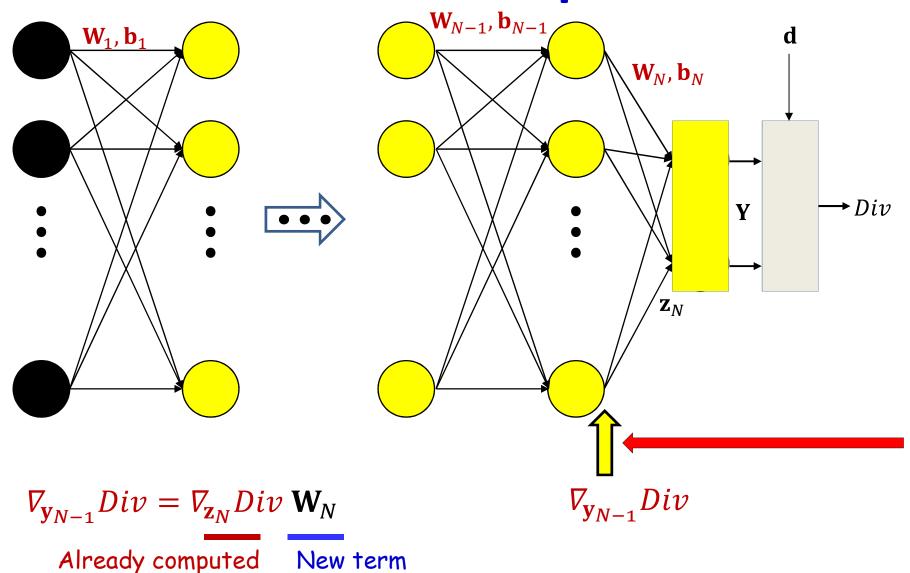


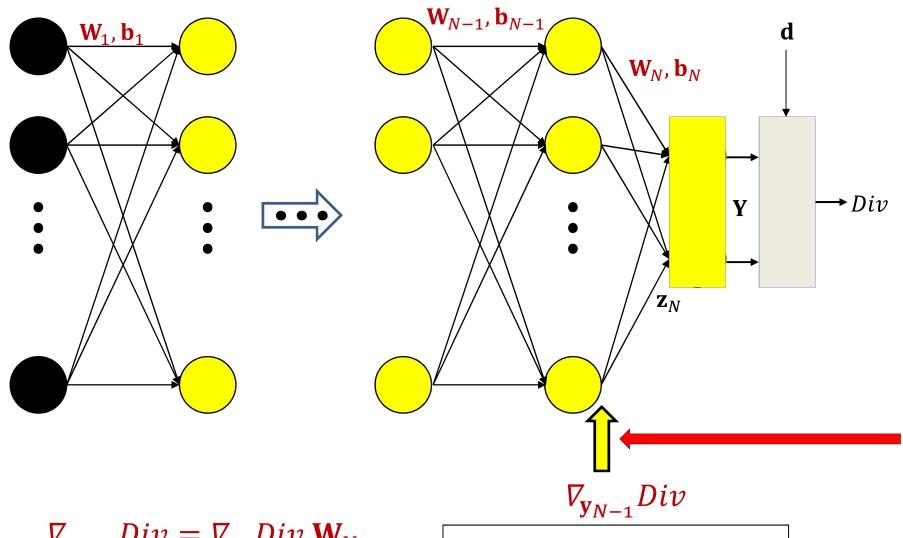
$$\nabla_{\mathbf{y}_{N-1}} Div = \nabla_{\mathbf{z}_N} Div \cdot \nabla_{\mathbf{y}_{N-1}} \mathbf{z}_N$$

 $\nabla_{\mathbf{y}_{N-1}} Div$

Already computed

New term

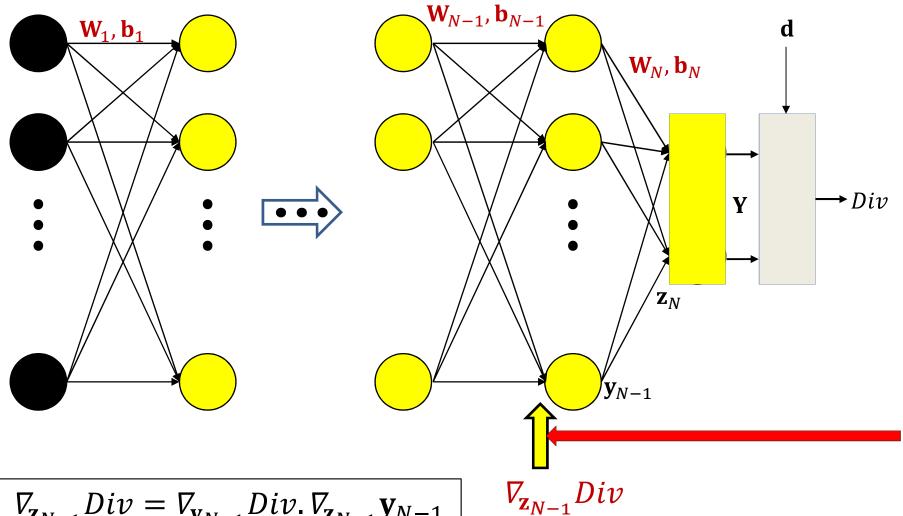




$$\nabla_{\mathbf{y}_{N-1}} Div = \nabla_{\mathbf{z}_N} Div \mathbf{W}_N$$

$$\nabla_{\mathbf{W}_N} Div = \mathbf{y}_{N-1} \nabla_{\mathbf{z}_N} Div$$

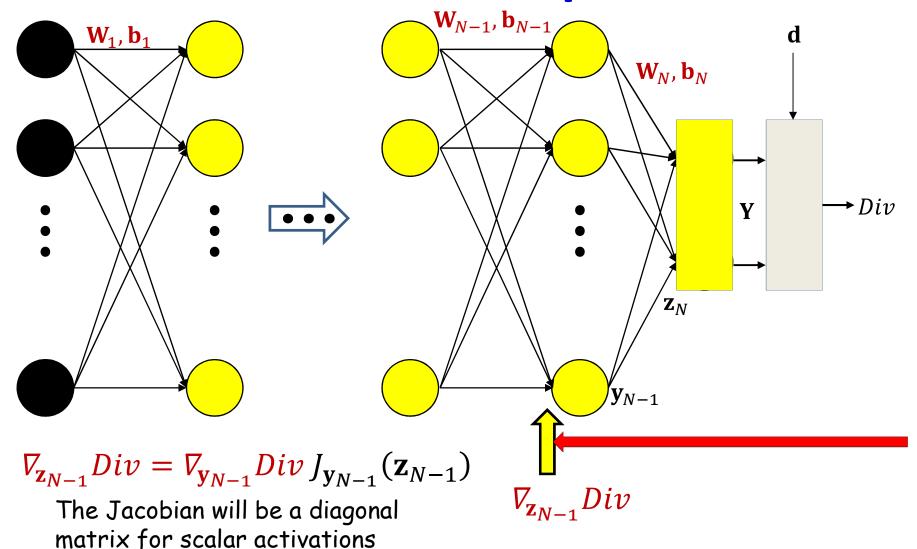
$$\nabla_{\mathbf{b}_N} Div = \nabla_{\mathbf{z}_N} Div$$

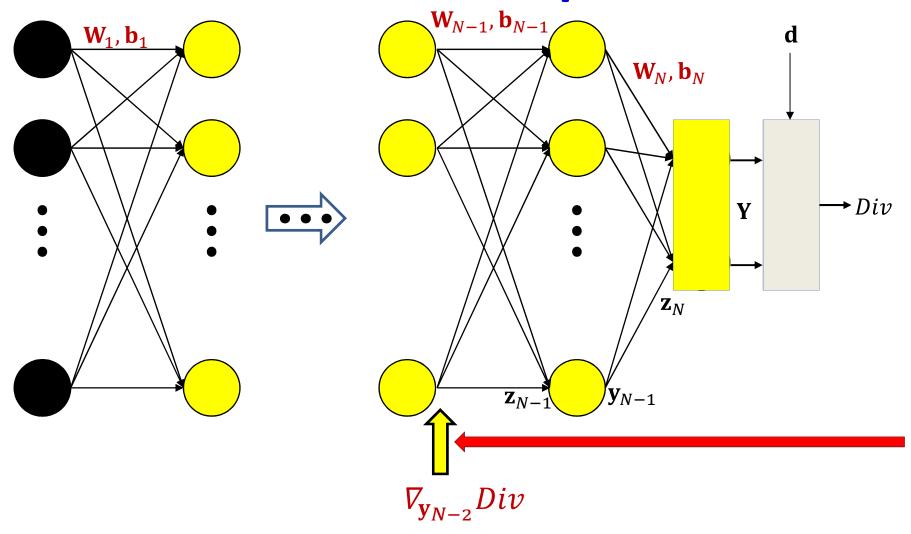


 $\nabla_{\mathbf{z}_{N-1}} Div = \nabla_{\mathbf{y}_{N-1}} Div \cdot \nabla_{\mathbf{z}_{N-1}} \mathbf{y}_{N-1}$

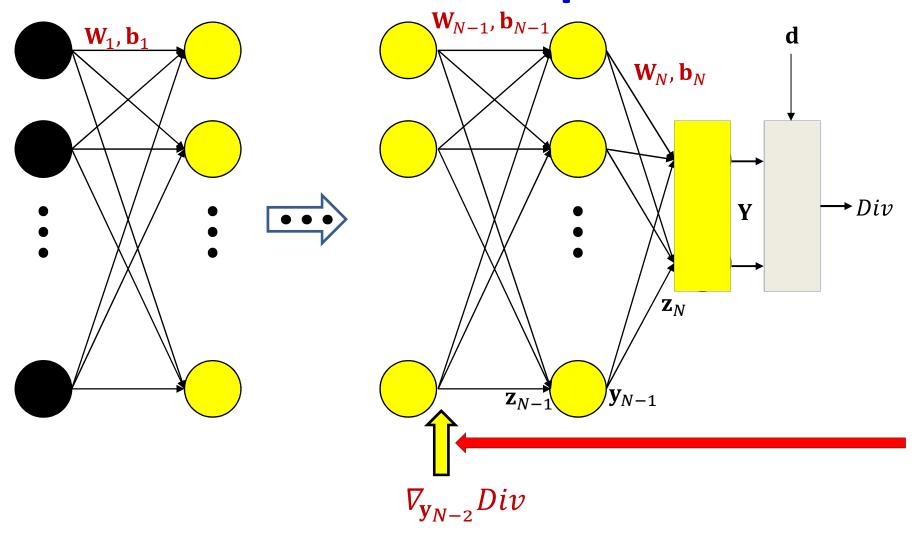
Already computed

New term

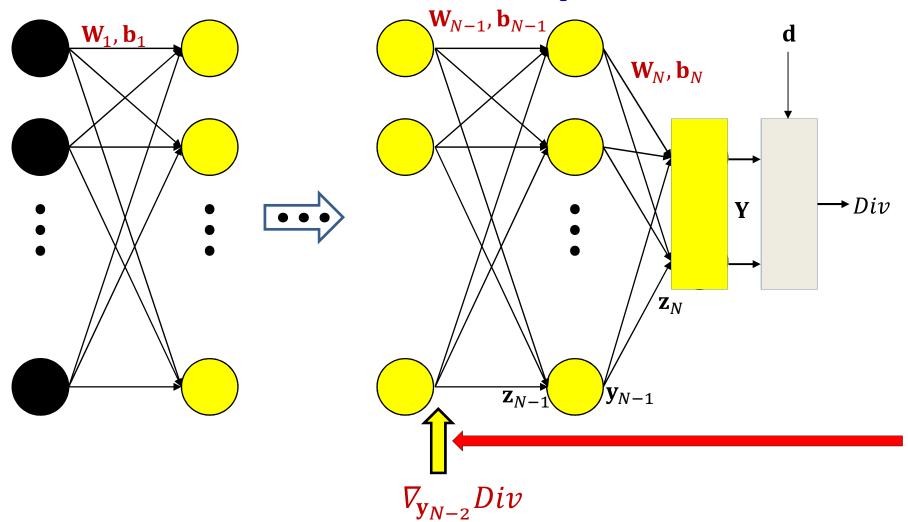




$$\nabla_{\mathbf{y}_{N-2}} Div = \nabla_{\mathbf{z}_{N-1}} Div \cdot \nabla_{\mathbf{y}_{N-2}} \mathbf{z}_{N-1}$$



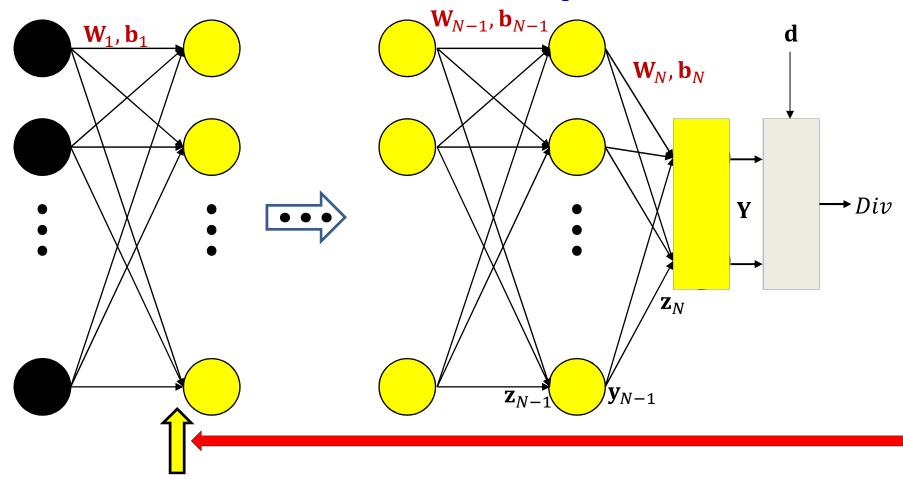
$$\nabla_{\mathbf{y}_{N-2}} Div = \nabla_{\mathbf{z}_{N-1}} Div \mathbf{W}_{N-1}$$



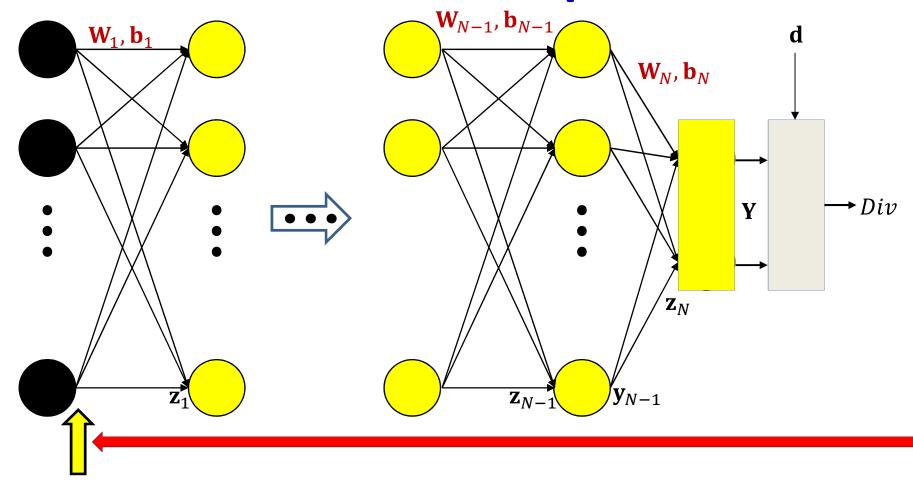
$$\nabla_{\mathbf{y}_{N-2}} Div = \nabla_{\mathbf{z}_{N-1}} Div \mathbf{W}_{N-1}$$

$$\nabla_{\mathbf{W}_{N-1}} Div = \mathbf{y}_{N-2} \nabla_{\mathbf{z}_{N-1}} Div$$

$$\nabla_{\mathbf{b}_{N-1}} Div = \nabla_{\mathbf{z}_{N-1}} Div$$



$$\nabla_{\mathbf{z}_1} Div = \nabla_{\mathbf{y}_1} Div J_{\mathbf{y}_1}(\mathbf{z}_1)$$



$$\nabla_{\mathbf{W}_{1}} Div = \mathbf{x} \nabla_{\mathbf{z}_{1}} Div$$

$$\nabla_{\mathbf{b}_{1}} Div = \nabla_{\mathbf{z}_{1}} Div$$

In some problems we will also want to compute the derivative w.r.t. the input

The Backward Pass

- Set $\mathbf{y}_N = Y$, $\mathbf{y}_0 = \mathbf{x}$
- Initialize: Compute $\nabla_{\mathbf{y}_N} Div = \nabla_Y Div$
- For layer k = N downto 1:
 - Compute $J_{\mathbf{y}_k}(\mathbf{z}_k)$
 - Will require intermediate values computed in the forward pass
 - Backward recursion step:

$$\nabla_{\mathbf{z}_{k}} Div = \nabla_{\mathbf{y}_{k}} Div J_{\mathbf{y}_{k}}(\mathbf{z}_{k})$$

$$\nabla_{\mathbf{y}_{k-1}} Div = \nabla_{\mathbf{z}_{k}} Div \mathbf{W}_{k}$$

— Gradient computation:

$$\nabla_{\mathbf{W}_k} Div = \mathbf{y}_{k-1} \nabla_{\mathbf{z}_k} Div$$
$$\nabla_{\mathbf{b}_k} Div = \nabla_{\mathbf{z}_k} Div$$

The Backward Pass

- Set $\mathbf{y}_N = Y$, $\mathbf{y}_0 = \mathbf{x}$
- Initialize: Compute $\nabla_{\mathbf{y}_N} Div = \nabla_Y Div$
- For layer k = N downto 1:
 - Compute $J_{\mathbf{y}_k}(\mathbf{z}_k)$
 - Will require intermediate values computed in the forward pass
 - Backward recursion step: Note analogy to forward pass

$$\nabla_{\mathbf{z}_{k}} Div = \nabla_{\mathbf{y}_{k}} Div J_{\mathbf{y}_{k}}(\mathbf{z}_{k})$$

$$\nabla_{\mathbf{y}_{k-1}} Div = \nabla_{\mathbf{z}_{k}} Div \mathbf{W}_{k}$$

— Gradient computation:

$$\nabla_{\mathbf{W}_k} Div = \mathbf{y}_{k-1} \nabla_{\mathbf{z}_k} Div$$
$$\nabla_{\mathbf{b}_k} Div = \nabla_{\mathbf{z}_k} Div$$

For comparison: The Forward Pass

- Set $y_0 = x$
- For layer k = 1 to N :
 - Forward recursion step:

$$\mathbf{z}_k = \mathbf{W}_k \mathbf{y}_{k-1} + \mathbf{b}_k$$
$$\mathbf{y}_k = \mathbf{f}_k(\mathbf{z}_k)$$

• Output:

$$\mathbf{Y} = \mathbf{y}_N$$

Neural network training algorithm

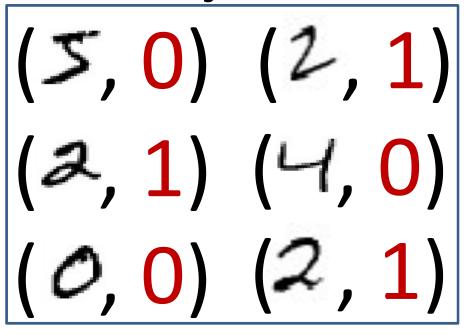
- Initialize all weights and biases $(\mathbf{W}_1, \mathbf{b}_1, \mathbf{W}_2, \mathbf{b}_2, ..., \mathbf{W}_N, \mathbf{b}_N)$
- Do:
 - Loss = 0
 - For all k, initialize $\nabla_{\mathbf{W}_k} Loss = 0$, $\nabla_{\mathbf{b}_k} Loss = 0$
 - For all t = 1:T # Loop through training instances
 - Forward pass : Compute
 - Output $Y(X_t)$
 - Divergence $Div(Y_t, d_t)$
 - Loss += $Div(Y_t, d_t)$
 - Backward pass: For all *k* compute:
 - $\nabla_{\mathbf{v}_{\nu}} Div = \nabla_{\mathbf{z}_{\nu+1}} Div \mathbf{W}_{k+1}$
 - $\nabla_{\mathbf{z}_{k}} Div = \nabla_{\mathbf{y}_{k}} Div I_{\mathbf{y}_{k}}(\mathbf{z}_{k})$
 - $\nabla_{\mathbf{W}_{b}} \mathbf{Div}(\mathbf{Y}_{t}, \mathbf{d}_{t}) = \mathbf{y}_{k-1} \nabla_{\mathbf{z}_{b}} Div; \nabla_{\mathbf{b}_{b}} \mathbf{Div}(\mathbf{Y}_{t}, \mathbf{d}_{t}) = \nabla_{\mathbf{z}_{b}} Div$
 - $\nabla_{\mathbf{W}_{k}} Loss += \nabla_{\mathbf{W}_{k}} \mathbf{Div}(\mathbf{Y}_{t}, \mathbf{d}_{t}); \nabla_{\mathbf{b}_{k}} Loss += \nabla_{\mathbf{b}_{k}} \mathbf{Div}(\mathbf{Y}_{t}, \mathbf{d}_{t})$
 - For all k, update:

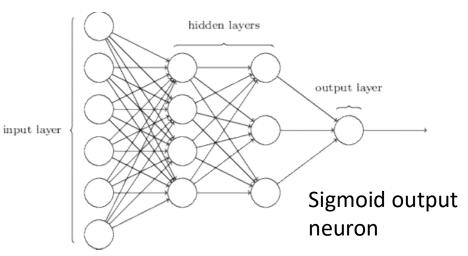
$$\mathbf{W}_k = \mathbf{W}_k - \frac{\eta}{T} (\nabla_{\mathbf{W}_k} Loss)^T; \qquad \mathbf{b}_k = \mathbf{b}_k - \frac{\eta}{T} (\nabla_{\mathbf{W}_k} Loss)^T$$

Until <u>Loss</u> has converged

Setting up for digit recognition

Training data

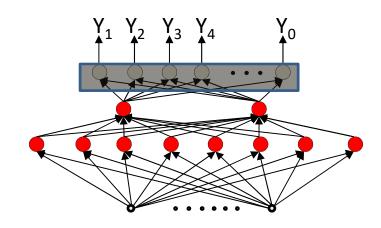




- Simple Problem: Recognizing "2" or "not 2"
- Single output with sigmoid activation
 - $Y \in (0,1)$
 - d is either 0 or 1
- Use KL divergence
- Backpropagation to learn network parameters

Recognizing the digit

Training data



- More complex problem: Recognizing digit
- Network with 10 (or 11) outputs
 - First ten outputs correspond to the ten digits
 - Optional 11th is for none of the above
- Softmax output layer:
 - Ideal output: One of the outputs goes to 1, the others go to 0
- Backpropagation with KL divergence to learn network

Issues

- Convergence: How well does it learn
 - And how can we improve it
- How well will it generalize (outside training data)
- What does the output really mean?
- *Etc..*