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Asynchronous Programming

<https://youtu.be/Qb9s3UiMSTA>

→ multiple tasks can be done simultaneously without the waiting.

→ asynio

has multiple things in the

① Threads Processes

Tasks that wait a lot → Network Requests
Reading files

asynio - does multiple task
at a time without
using much CPU power.
etc

① Threads → for tasks that needs to wait but also
shares the data.

→ Can be run in parallel within same app
making them useful for IO Bound
but less CPU intensive

① For CPU Heavy Task → Use Processes
minimizing CPU usage

Key Concepts

[denominators]

① The event loop

- each task waiting to be executed
- event loop = core that manages and distributes these tasks

[Python 3-11 7]

② coroutines

① coroutine function

```
import asyncio
async def main():
    asyncio.run(main())
```

② coroutine object

↳ calling the function

Pass the coroutine object to `run`

Steps :

- ① ~~define~~ import the module
- ② define some asynchronous function
- ③ Call the function and pass that `asyncio.run`.

Simply calling the function without using `run` method = `RuntimeError`
"function name" was never awaited
here by calling this, we are generating a coroutine ~~function~~ object

→ that coroutine object needs to be awaited in order for it to actually execute

await → Keyword to await a coroutine
can only be used inside asynchronous function or inside coroutine.

(Q) How to identify a coroutine function?:-

async def <function-name> :
Print ("fetching data ----")
await asyncio.sleep (delay)
• Print ("data fetched")
return {"data": "some data"}

before function definition
"async" will be written

→ For a coroutine to be executed → it needs to be awaited.

→ When a asynchronous function is called it returns a coroutine, that needs to be awaited to actually start executed

③ Tasks

⇒ way to schedule a coroutine to run as soon as possible and to run multiple coroutines simultaneously

task1 = `asyncio.create_task(function_call())`

link for youtube current time } see example in youtube video:-
[<https://youtu.be/Qb9s3UiMSTA?t=787>]

await `asyncio.gather(fn_call1(), fn_call2(), fn-----)`
↓
automatically gathers all the coroutine function results in a list

< Link > :- [<https://youtu.be/Qb9s3UiMSTA?t=876>]

Not that great at error handling, if one coroutine has an error then the code doesn't stop

Task Group

has inherit error handling, if one fn has an error, then it automatically cancels all other tasks

async . with asyncio.TaskGroup() as tg:

[loop]

① Future :-

- Not a code that we write.
- Typically utilized by lower level libraries.
- Promise of a future result.

not the code that is generally used just to understand

[future = loop.create_future()]

result = await future

loop = asyncio.get_running_loop()

② Synchronization :- allow us to synchronize the execution of various coroutines

lock :- lock

lock = asyncio.Lock()

we have something and we want to lock it off and only be using it from one code coroutine at time so we can create a lock

② Semaphore : → similar to lock
→ allowing multiple coroutine to have access to same object at same time

asynch. Semaphore (n)

$n = \#$ of access to allowing coroutine accesses

But we can decide how many we want that to be

③ Event

Simply a boolean operator

True / False

but in asynchronous way.

:- allow to do simpler synchronization
act as simple boolean operator that blocks the code until we set the flag to true in asynchronous way.

④

Condition

→ complicated