

Bitcoin: Programming the Future of Money

Topics in Computer Science - ITCS 4010/5010, Spring 2025

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Lecture 11

Elliptic Curve-Based Digital Signature Schemes

Main Reference:

- “Programming Bitcoin: Learn How to Program Bitcoin from Scratch”, Jimmy Song, 1st Edition, O’Reilly, 2019, Chapters 3
- “Mastering Bitcoin”, Harding & Antonopoulos, Chapter 8 on “Digital Signatures”

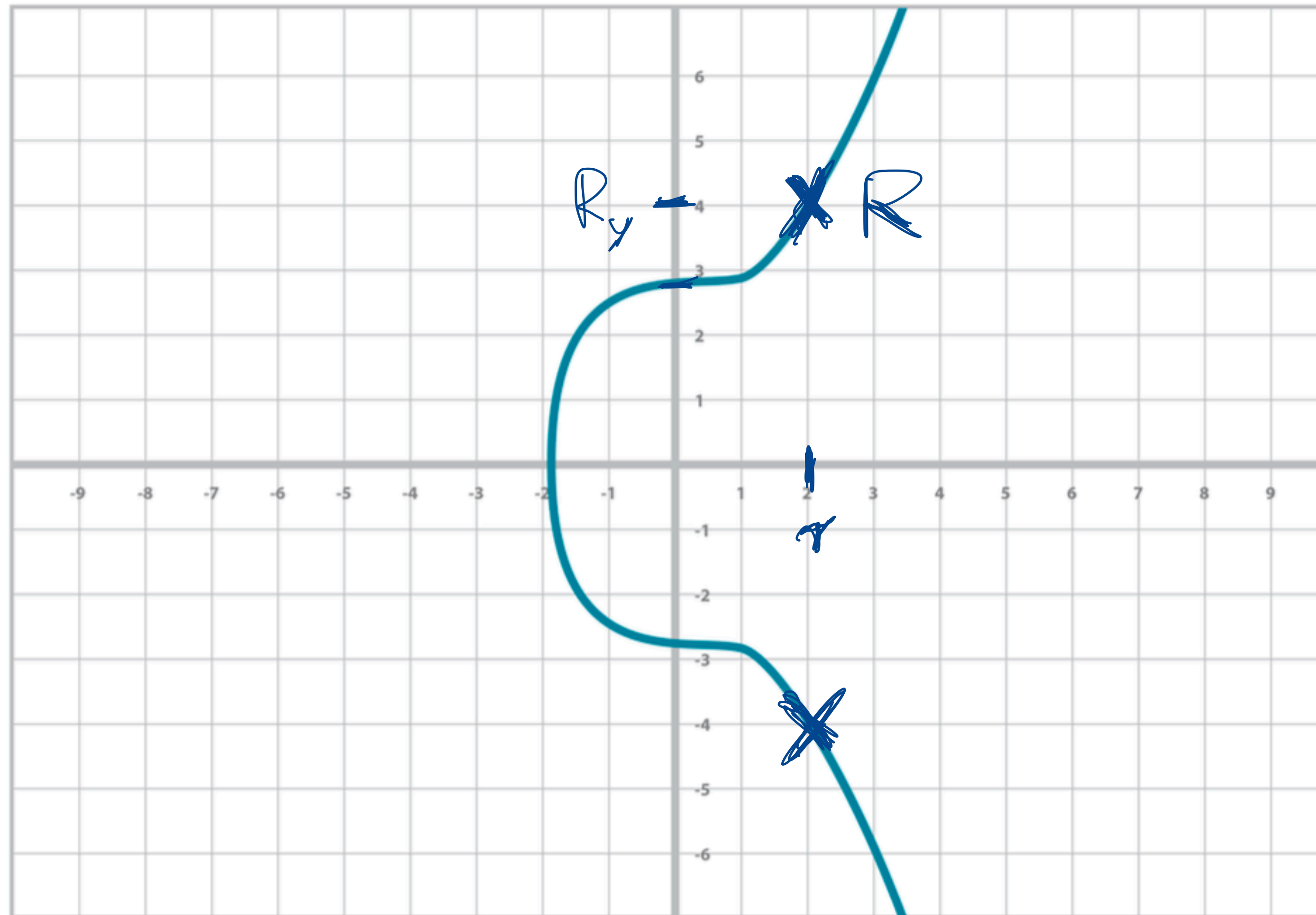


NEXT WEEK ON TUESDAY: MIDTERM

In-Class Midterm Exam on Tuesday, February 25

- Written exam
- 75 minutes duration (5:30-6:45 pm)
- You can bring one US letter-sized “cheat sheet” of paper (front and back), with handwritten notes on it.
- Non-programmable calculator is allowed
- No other tools are allowed
- Covers everything in this class so far
- Review suggestions: All lectures, all required readings, quizzes and homework

ELLIPTIC CURVE SECT256K1

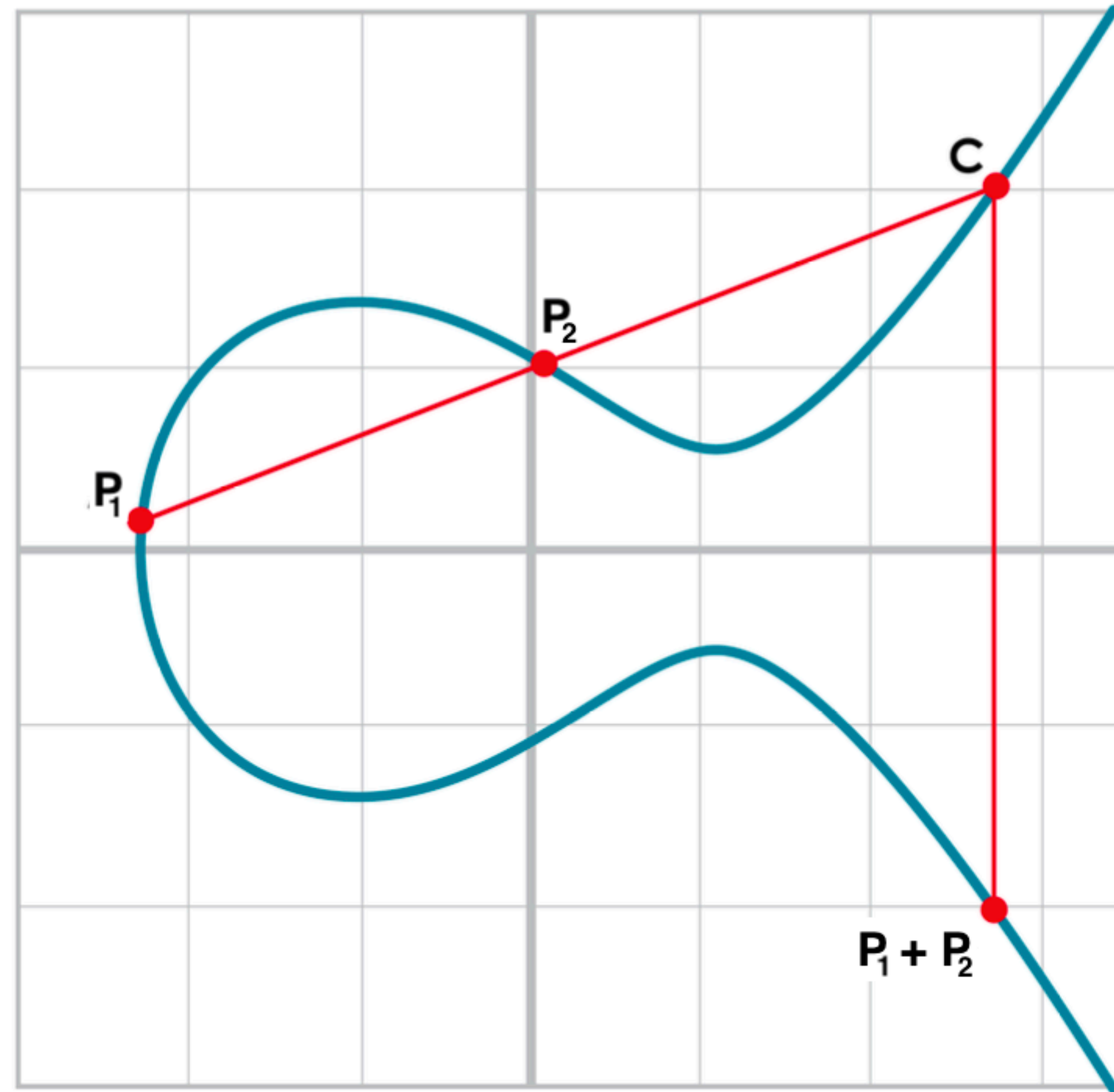


EC equation:
 $y^2 = x^3 + 7$

$S_{a,b} = \{(x, y) : y^2 = x^3 + ax + b\}$
with $a = 0$ and $b = 7$.

POINT ADDITION ON ELLIPTIC CURVES

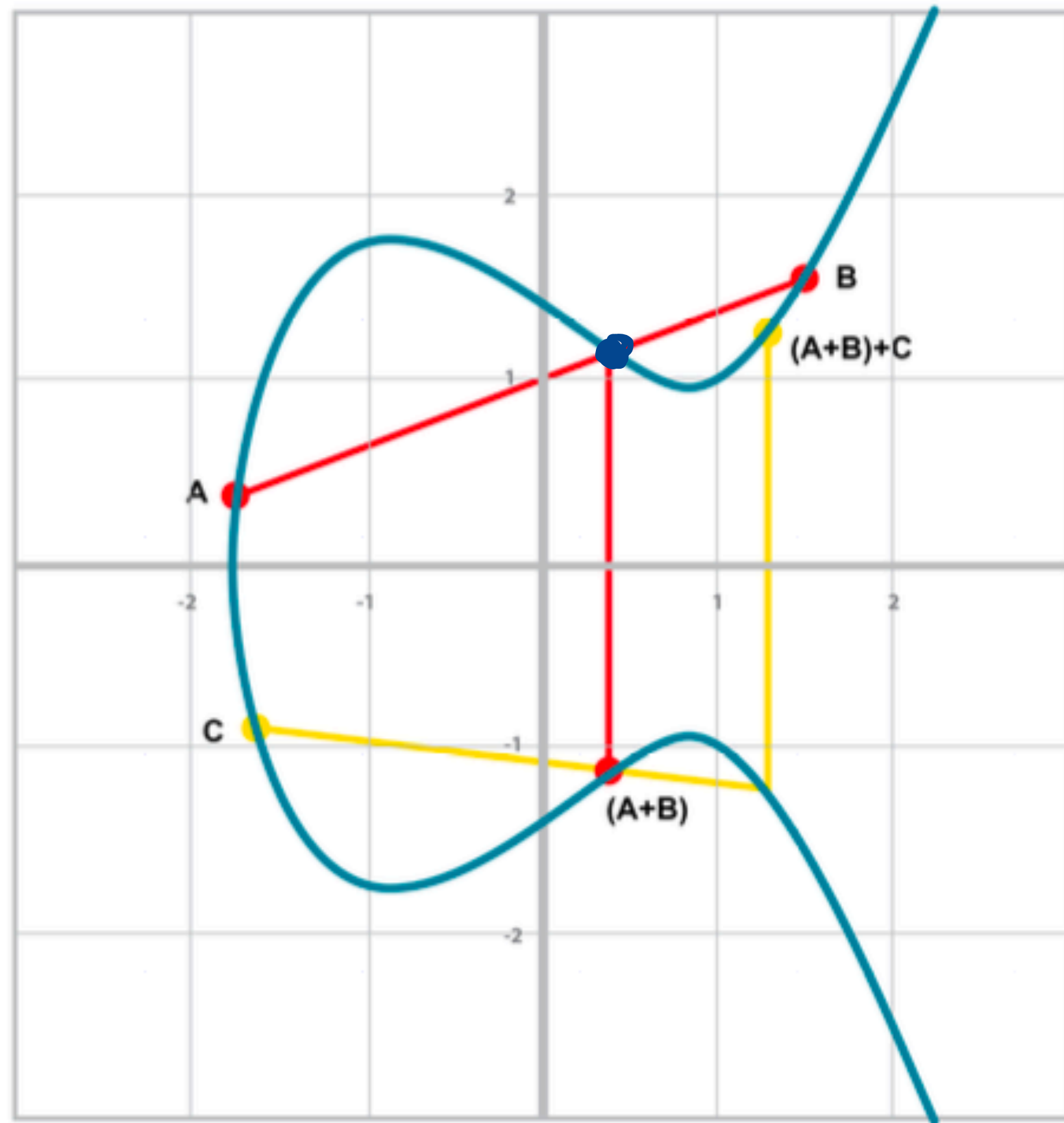
Answer:
We need
associativity.



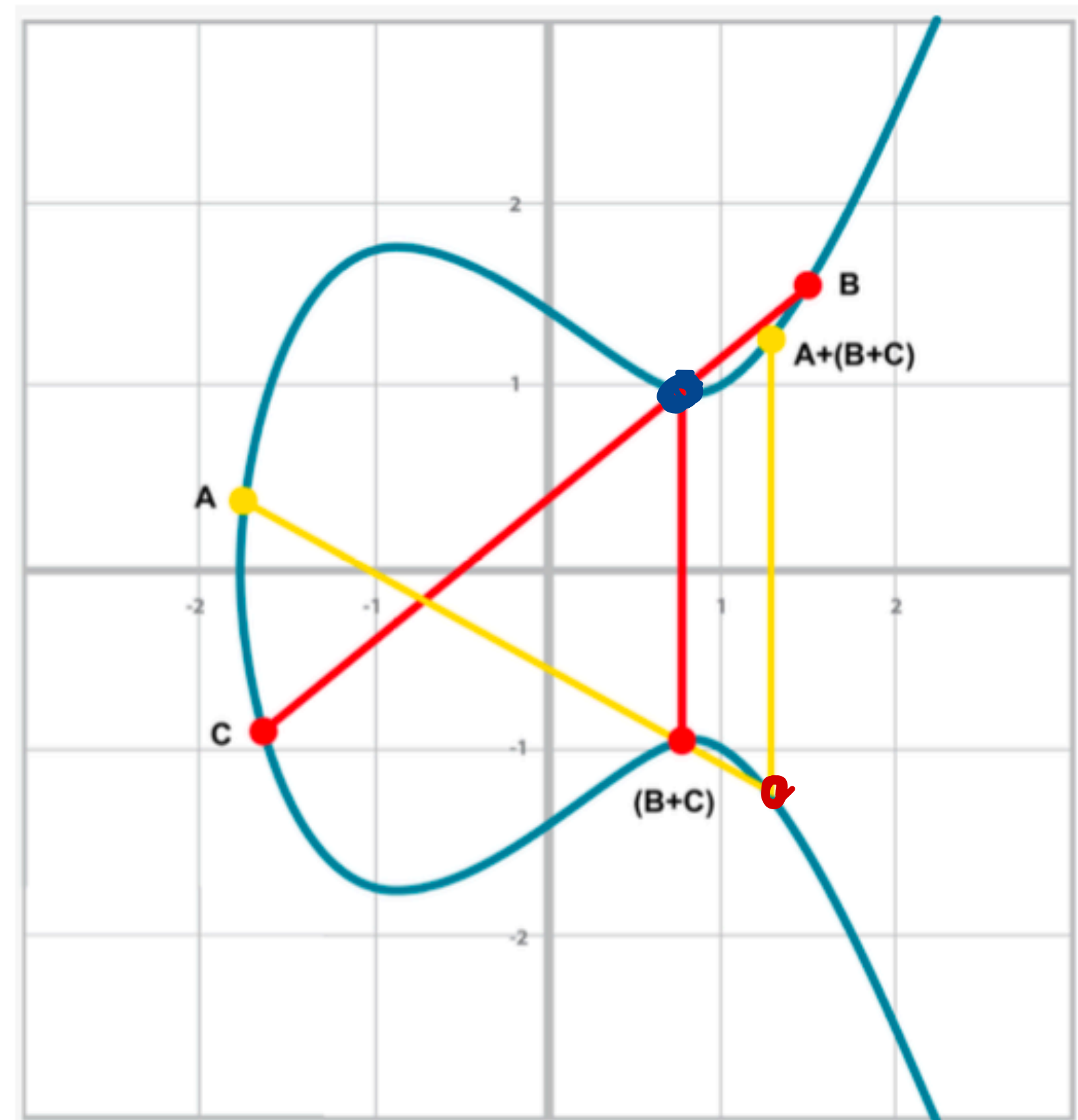
Q: Why
do we need
to "reflect" C at
x-axis to define
 $P_1 + P_2$?

POINT ADDITION ON ELLIPTIC CURVES

We need: $(A+B)+C = A+(B+C)$



$(A+B)+C$



$A+(B+C)$

POINT ADDITION ON ELLIPTIC CURVES

If $A = (x_1, y_1) \in S_{a,b}$, $B = (x_2, y_2) \in S_{a,b}$ are two points on elliptic curve $S_{a,b} := \{(x, y) : y^2 = x^3 + ax + b\}$, the desirable properties of point addition:

- (i) $(A \oplus B) \oplus C = A \oplus (B \oplus C)$ "associativity"
- (ii) $A \oplus B = B \oplus A$ "commutativity"
- (iii) $A \oplus O = A$ for "point at infinity" O "additive identity"
- (iv) There exists an additive inverse - A s.t. $A \oplus (-A) = O$
for all $A \in S_{a,b}$.

$$\begin{aligned} 2A &:= A \oplus A \\ 3A &:= A \oplus A \oplus A \\ &\dots \end{aligned}$$

POINT ADDITION ON ELLIPTIC CURVES

$$A = (x_1, y_1) \in S_{a,b}, B = (x_2, y_2) \in S_{a,b}$$

Case 1: $x_1 \neq x_2$

Idea: Define line equation of line between A and B:

$$y = s(x - x_1) + y_1 \quad (*)$$

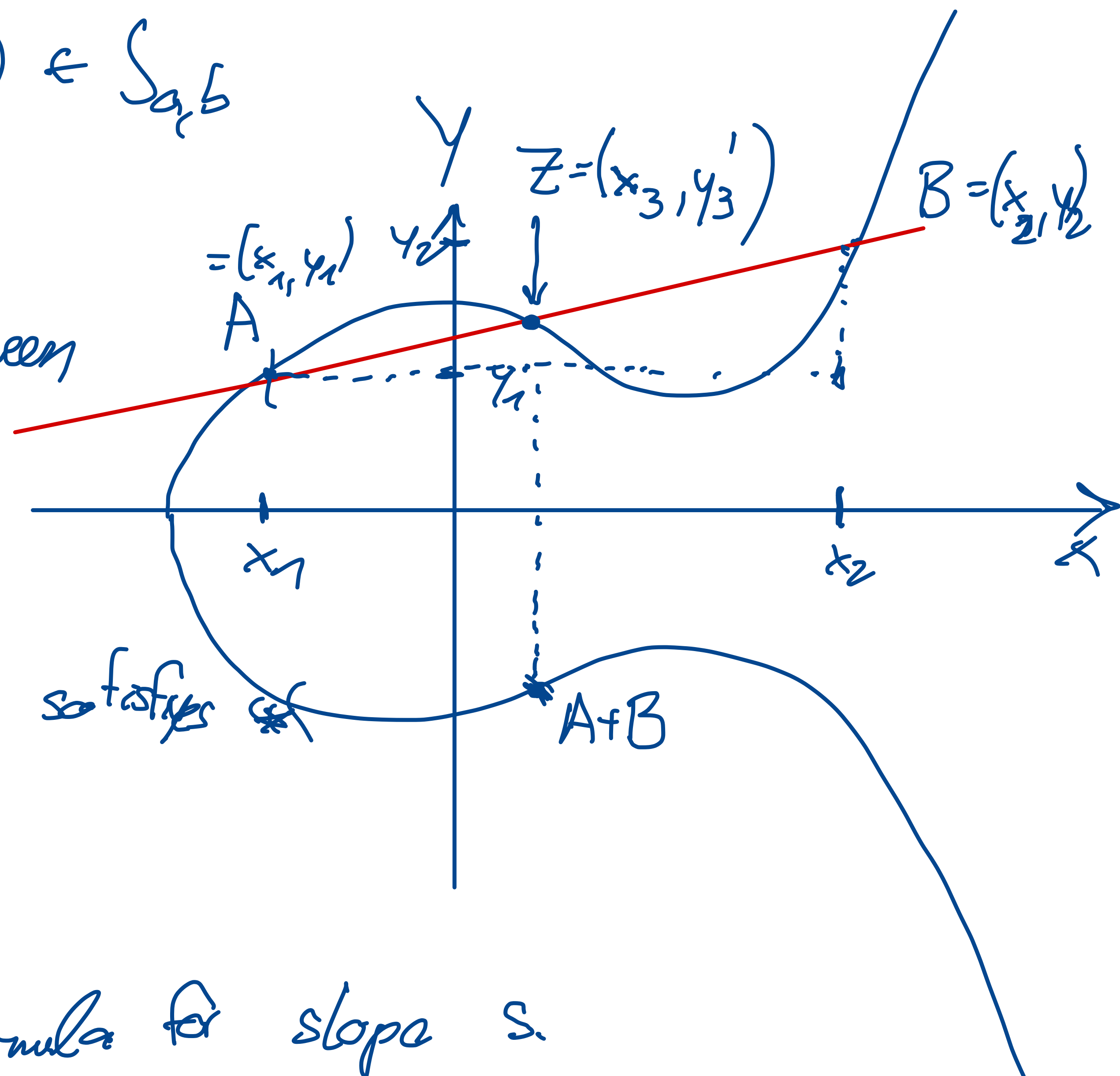
↳ We observe: Inserting $x = x_1$ and $y = y_1$ satisfies $(*)$

↳ Insert $x = x_2, y = y_2$:

$$y_2 = s(x_2 - x_1) + y_1$$

$$\Rightarrow s = \frac{y_2 - y_1}{x_2 - x_1}$$

\Rightarrow Formula for slope s .



POINT ADDITION ON ELLIPTIC CURVES

To find point Z , we need:

(I) $y = s(x - x_1) + y_1$ (II) line equation with $s = \frac{y_2 - y_1}{x_2 - x_1}$

(III) $y^2 = x^3 + ax + b$ (elliptic curve equation)

Squaring (I) and plugging into (III):

$$[s(x - x_1) + y_1]^2 = x^3 + ax + b$$

$$\Rightarrow s^2(x - x_1)^2 + 2s(x - x_1)y_1 + y_1^2 = x^3 + ax + b$$

$$\Rightarrow x^3 - (s^2x^2 - 2sx_1x + s^2x_1^2) - 2sxy_1 + 2sx_1y_1 + ax + b - y_1^2 = 0 \quad (**)$$

$$(a+b)^2 = a^2 + 2ab + b^2$$

POINT ADDITION ON ELLIPTIC CURVES

\Rightarrow We can compute x_3 given

$\triangleright x_1$	(first coordinate of A)
$\triangleright x_2$	(first coordinate of B)
$\triangleright s$	(defined as $s = \frac{y_2 - y_1}{x_2 - x_1}$)

y-coordinate y_3' of Z:
From line equation $y_3' = s(x_3 - x_1) + y_1$

We obtain $A + B = (x_3, y_3)$ by setting

$$y_3 = -y_3' = -s(x_3 - x_1) - y_1$$

Summary:

1) $s = \frac{y_2 - y_1}{x_2 - x_1}$

2) $x_3 = s^2 - x_1 - x_2$

3) $y_3 = s(x_1 - x_3) - y_1$

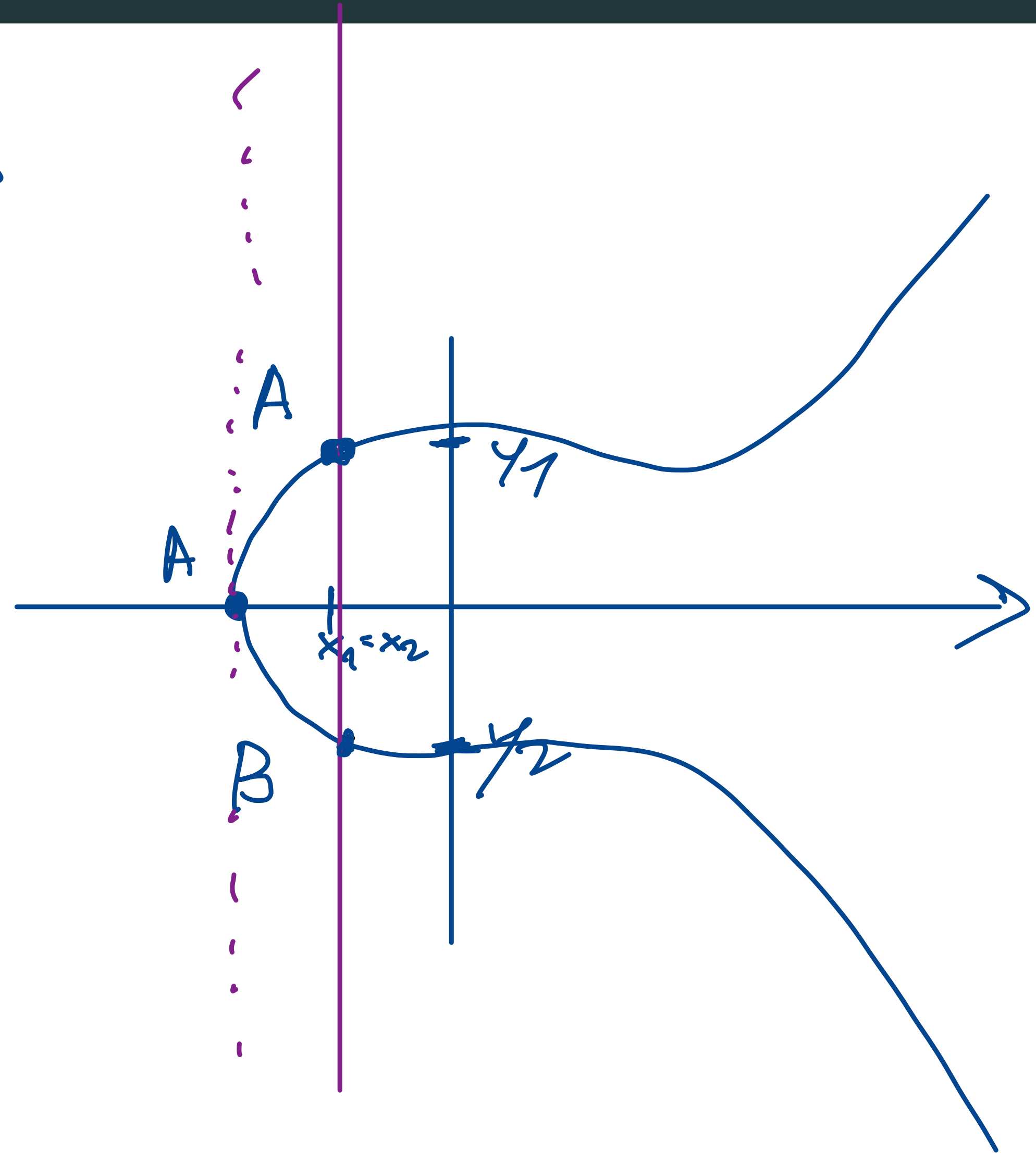
POINT ADDITION ON ELLIPTIC CURVES

$$A = (x_1, y_1) \in S_{a,b}, \quad B = (x_2, y_2) \in S_{a,b}$$

Case 2: $x_1 = x_2$, and $y_2 = -y_1$

\Rightarrow Case of straight line being vertical

$$P := A + B = O, \text{ point of infinity}$$



POINT ADDITION ON ELLIPTIC CURVES

$$A = (x_1, y_1) \in S_{a,b}, \quad B = (x_2, y_2) \in S_{a,b}$$

Case 3: $x_1 = x_2, y_2 = y_1, y_1 \neq 0$

Idea: Consider $y^2(x) = x^3 + ax + b$

Take derivative

\Rightarrow

w.r.t. x on both sides

$$2y \cdot y' = 3x^2 + a + 0$$

derivative of $y = \sqrt{x^3 + ax + b}$ w.r.t. x

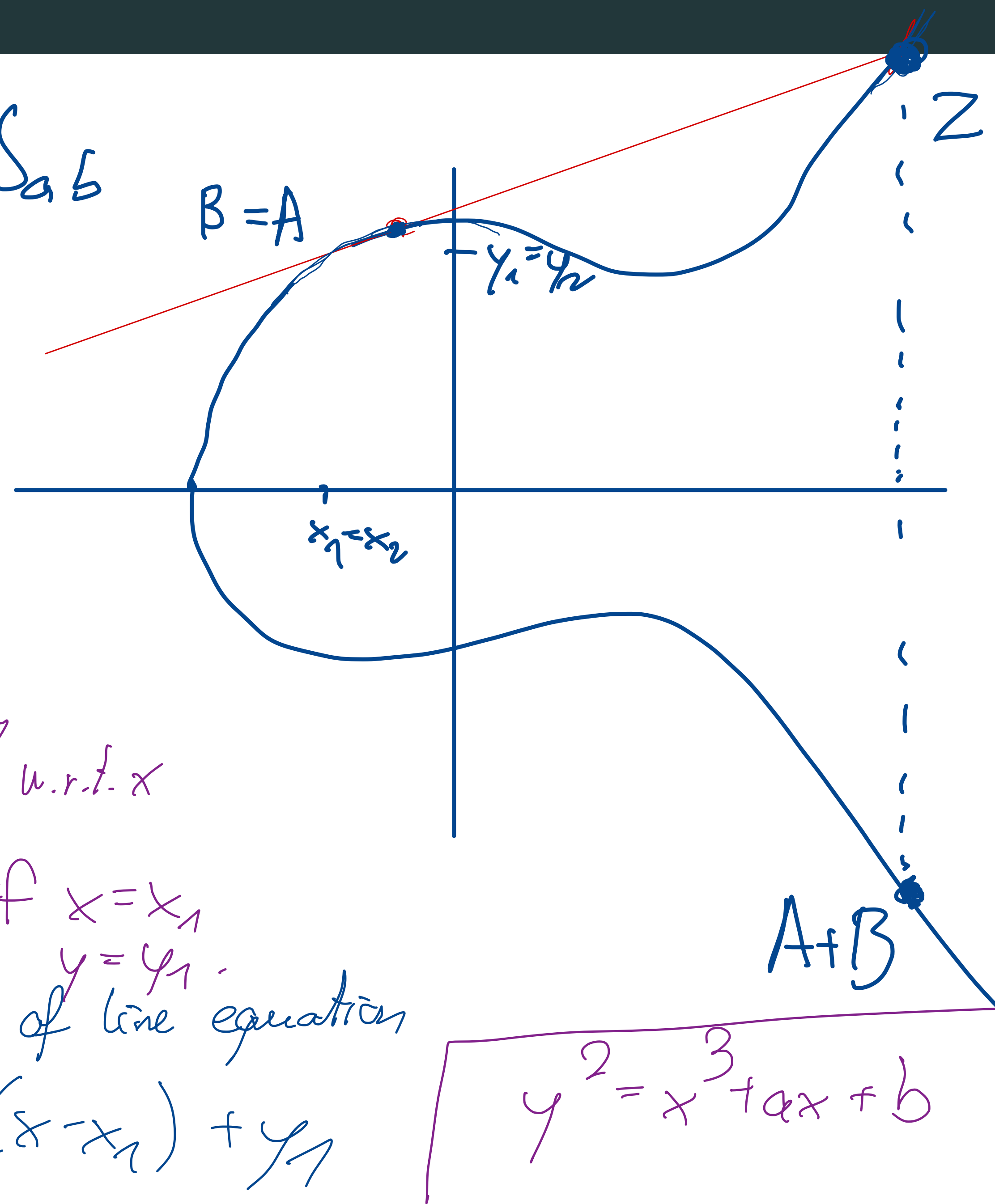
this is exactly slope s if $x = x_1, y = y_1$

$$\Rightarrow 2y_1 \cdot s = 3x_1^2 + a$$

$$\Leftrightarrow S = \frac{3x_1^2 + a}{2y_1}$$

slope s of line equation
 $y = s(x - x_1) + y_1$

$$y^2 = x^3 + ax + b$$



POINT ADDITION ON ELLIPTIC CURVES

Summary of steps to compute:

As in case 1

$$\begin{aligned} 1) \quad & S = \frac{3x_1^2 + a}{2y_1} \\ 2) \quad & x_3 = (S^2 - x_1 - x_2) \stackrel{x_2 = x_1}{=} S^2 - 2x_1 \\ 3) \quad & y_3 = S(x_1 - x_3) - y_1 \end{aligned}$$

Case 3: $x_1 = x_2, y_1 = y_2 \neq 0$

SCALAR MULTIPLICATION ON ELLIPTIC CURVES

We want to define "multiples" of elliptic curve points.

E.g. Given $A = (x_1, y_1) \in S_{a,b}$, compute $3 \cdot A \in S_{a,b}$

⚠ Different from defining $A \cdot B$, where $A, B \in S_{a,b}$.

→ Define: $k \cdot A = \underbrace{A + A + \dots + A}_{k \text{ times}}$ if k is ^{pos.} integer

Observation: If we consider $S_{a,b}^{\mathbb{F}_p} = \{(x, y) \in \mathbb{F}_p \times \mathbb{F}_p : y^2 = x^3 + ax + b\}$,

then solving $k \cdot A = B$ for k (given $A, B \in S_{a,b}^{\mathbb{F}_p}$) is extremely hard if order p is very large.

finite field of order p

Elliptic Curve-Based Digital Signature Schemes

We create now secure identity and signature schemes based on the finite field arithmetic of points $P = (x, y) \in S_{a,b}$ where $x, y \in \mathbb{F}_p$ for suitable a, b and very large p .

$$\{(x, y) \in \mathbb{F}_p \times \mathbb{F}_p : y^2 = x^3 + ax + b\}$$

We choose:

- ▷ Finite field $\mathbb{F}_p = \{0, 1, \dots, p-1\}$ with $p = 2^{256} - 2^{32} - 977$
- ▷ $a = 0$, $b = 7$ (thus, $S_{a,b} = S_{0,7} = \{(x, y) \in \mathbb{F}_p \times \mathbb{F}_p : y^2 = x^3 + 7\}$)
- ▷ Generator point $G = (G_x, G_y)$, with $G_x, G_y \in \mathbb{F}_p$ specific, well-chosen numbers

$$n := |\{f \cdot G : f \in \mathbb{N}\}|$$

this quantity is called (group) order of the (Abelian) group
 $\{f \cdot G : f \in \mathbb{N}\} \subset S_{a,b}$.

also very large
but $n < p$

these numbers can be looked up

Notation:

If S is a set, $|S|$ counts how many distinct elements are in set S .

ELLIPTIC-CURVE BASED DIGITAL SIGNATURE SCHEMES

▷ Since $p < 2^{256}$, but $p \approx 2^{256}$ (same order of magnitude),
it is convenient to represent $G_x, G_y \in \mathbb{F}_p$ as 256-bit integers.

▷ Note : $2^{256} > 10^{77}$

Nr. of atoms in universe: $\approx 10^{80}$ (according to estimates)

$\Rightarrow 2^{256}$ is HUGE!

DIGITAL SIGNATURE SCHEMES USED IN BITCOIN

- **Elliptic Curve Digital Signature Algorithm (ECDSA)**
 - Concept proposed by Neal Koblitz and Victor S. Miller in 1985
 - Standardized in 2000 by NIST
 - Used in Bitcoin since 2009, was freely available
 - Used by all address formats before Taproot upgrade
- **Schnorr Signatures:**
 - Proposed and **patented** by Claus-Peter Schnorr in 1990
 - Has certain advantages over ECDSA (will see later) and simpler
 - Patent expired in 2010, so not available at inception of Bitcoin
 - Implemented in address format introduced by 2021 Taproot upgrade

ELLIPTIC CURVE DIGITAL SIGNATURE ALGORITHM

$\text{ECDSA}_{\text{sign}}(e, k, m)$

▷ $R = k \cdot G$ [$e \in S_{0,7}$]

▷ Define r as x -coordinate of $R = (r, R_y)$

▷ Compute $z = \text{hash}(m)$

▷ Compute $s = (z + r \cdot e) / k$

return (r, s)

~~ECDSA~~ $\text{verify}(P, m, r, s)$

▷ Compute $z = \text{hash}(m)$

▷ Compute $u = z / s$

▷ Compute $v = r / s$

▷ $\text{testval} = u \cdot G + v \cdot P$
▷ If $(x\text{-coordinate of } \text{testval}) == r$ return True

Else
return False

use SHA256(SHA256(\cdot))

↓
make s sure
that z
is 256-bit
integer

[this is done in F_n]

↑
where n is group
order of generator
group

[in F_n]
[in F_n]

Glossary:

▷ $e \in F_p$: private key

▷ $G \in S_{0,7}$: Generator point

▷ $P \in S_{0,7}$: Public key

(satisfies $P = e \cdot G$)
▷ $k \in F_p$: random (private) nonce

▷ $r \in F_p$: public nonce (derived from private nonce)
▷ m : message to be signed

▷ s : signature

ELLIPTIC CURVE DIGITAL SIGNATURE ALGORITHM

Intuition: The formulas of ECDSA_{sign} and ECDSA_{verify} are derived from following 3 equations:

$$\triangleright u \cdot G + v \cdot P = R \quad \text{(I)}$$

$$\triangleright k \cdot G = R \quad \text{(II)}$$

$$\triangleright e \cdot G = P \quad \text{(III)}$$

(I) (from ECDSA_{verify})

(II) (from ECDSA_{sign})

(III) (equation relating public & private key)

$$\text{(III)} \text{ in (I)} \Rightarrow$$

$$u \cdot G + v \cdot e \cdot G = k \cdot G$$

This equation is satisfied if scalars in front of generator point G are matching, i.e., if:

$$u + v \cdot e = k$$

in finite field F_n

inserting (*) for k

$$u + v \cdot e = \frac{z}{s} + \frac{r}{s} \cdot e$$

this equality holds if
 $u = \frac{z}{s}$ and $v = \frac{r}{s}$ in F_n

from step 4 of ECDSA_{sign}:

$$s = (z + r \cdot e) / k$$

$$\Leftrightarrow k = \frac{z + r \cdot e}{s}$$

Quiz Time

SOME QUIZ QUESTIONS

Which TWO statements about cryptographic hash function used in the Bitcoin protocol are **WRONG**?

- a) The input has to be of fixed length.
- b) The output has to be of fixed length.
- c) They are used to construct hash pointers.
- d) In bitcoin mining, computing one hash function output requires specialized mining hardware (ASICs).

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SOME QUIZ QUESTIONS

Under a so-called *gold standard*, what is the primary mechanism that maintains the value of a currency?

- a) Governments set the exchange rate based on international trade balances.
- b) The currency value is tied to a specific quantity of gold.
- c) The value is determined solely by market forces between competing private banks, which may or may not back the currency by gold.
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What is the definition of a **collision-free** cryptographic hash function $h : D \rightarrow R$?

It is computationally infeasible to find two different inputs $x, y \in D$, $x \neq y$ with same output $H(x) = H(y)$.