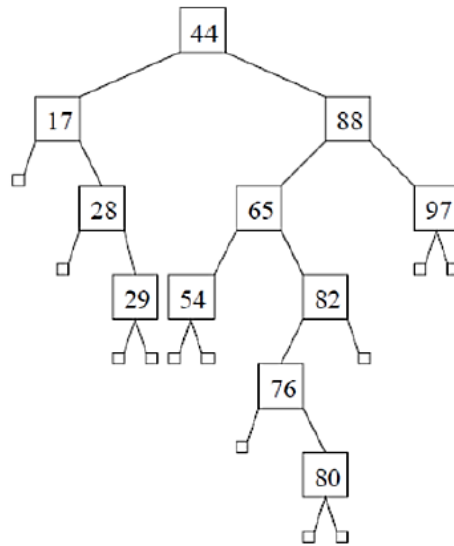


## Homework 1: Time Complexity, Basic Data Structures, Binary Search Trees, and Hashing

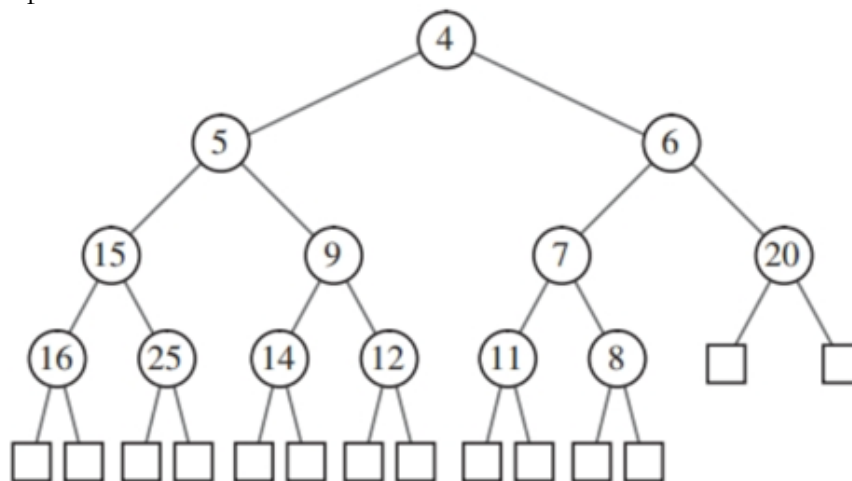
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1. [2 + 3 = 5 points] What does the following algorithm do? Analyze its worst-case running time, and express it using "Big-Oh" notation.  

**Algorithm** Bar ( $a, n$ )  
*Input:* two integers,  $a$  and  $n$   
*Output:* ?  
 $k \leftarrow n$   
 $b \leftarrow 1$   
 $c \leftarrow a$   
**while**  $k > 0$  **do**  
    **if**  $k \bmod 2 = 0$  **then**  
         $k \leftarrow k/2$   
         $c \leftarrow c * c$   
    **else**  
         $k \leftarrow k - 1$   
         $b \leftarrow b * c$   
**return**  $b$
2. [3 points] Algorithm A and B spend exactly  $T_A(n) = 0.1n^2 \log_{10} n$  and  $T_B(n) = 2.5n^2$  microseconds respectively, for a problem of size  $n$ . Choose the algorithm, which is better in the Big-O sense, and find out a problem size  $n_0$  such that for any larger size  $n > n_0$  the chosen algorithm outperforms the other. If your problems are of the size  $n \leq 10^9$ , which algorithm, will you recommend to use?
3. [3 points] Describe in pseudo-code a linear-time algorithm for reversing a queue  $Q$ . To access the queue, you are only allowed to use the methods of queue ADT. Hint: Consider using an auxiliary data structure.
4. [3 points] Draw a single binary tree  $T$  such that
  - each internal node of  $T$  stores a single character
  - a preorder traversal of  $T$  yields ABDGHEICFJ; and
  - an inorder traversal of  $T$  yields GDHBEIAFJC
5. [2 points] You are asked to implement a stack. You can use either a singly linked list or doubly linked list. Which one will you choose and why?
6. [3 + 1 = 4 points] Give pseudo-code of the algorithm least-common-ancestor that takes as input two nodes  $v$  and  $w$  in a tree  $T$ , and that gives as output the least common ancestor of  $v$  and  $w$  in  $T$ . What is the time complexity of your algorithm in terms of  $O$ ?
7. [4 points] Remove from the given binary search tree the following keys (in this order): 65, 76, 88, 97. Draw the tree after each removal.



8. [5 points] Illustrate the execution of the bottom-up construction of a heap on the following sequence: (2, 5, 16, 4, 10, 23, 39, 18, 26, 15, 7, 9, 30, 31, 40).
9. [3 points] Let  $T$  be a heap storing  $n$  keys. Give an efficient algorithm for reporting all the keys in  $T$  that are smaller than or equal to a given query key  $x$  (which is not necessarily in  $T$ ). For example, given the heap of below figure and query key  $x = 7$ , the algorithm should report 4, 5, 6, 7. Note that the keys do not need to be reported in sorted order. Your algorithm should run in  $O(k)$  time, where  $k$  is the number of keys reported.



10. [3 points] Given two binary trees, write a function to check if they are the same or not. Two binary trees are considered the same if they are structurally identical and the nodes have the same value.

<b>Input:</b>	1	1	<b>Input:</b>	1	1	<b>Input:</b>	1	1
	/ \	/ \		/	\		/ \	/ \
	2 3	2 3		2	2		2 1	1 2
	[1,2,3], [1,2,3]			[1,2], [1, null,2]			[1,2,1], [1,1,2]	
<b>Output:</b>	true		<b>Output:</b>	false		<b>Output:</b>	false	

11. [4 + 4 + 7 = 15 points] Draw 11-item hash table that results from hash function  $h(i) = i \bmod 11$  to keys 22, 1, 13, 11, 24, 33, 18, 42, and 31 for each of the following methods. The items are inserted in order mentioned above in the hash table.

- Separate chaining
- Open addressing/linear probing
- Double hashing;
  - a) Use  $d(i) = [i \bmod (m - 1)] + 1$  for the secondary hash function. In both hash functions, the argument  $i$  is the value of the key being hashed. Here,  $m = 11$ .
  - b) Use  $d(i) = 7 - (i \bmod 7)$  for the secondary hash function. In both hash functions, the argument  $i$  is the value of the key being hashed.

Items	$h(x)$	(a) $d(x)$	(b) $d(x)$
22			
1			
13			
11			
24			
33			
18			
42			
31			

Index	Separate chaining	Open addressing	(a) Double Hashing	(b) Double Hashing
0				
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				