H. Race Hunter

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Objective

Motivated computer engineer experienced with enterprise development tools and project management. Interested in performance-critical systems. Seeking full-time entry-level engineering position starting in February 2021 after graduating December 2020.

Skills

Languages - C/C++, Java, C#/.NET, Python

Web Technologies – Javascript, Electron, React.js, Typescript

Tools – git, Docker, Jenkins, Sentry, Splunk, MongoDB, Trello/Asana/Jira, IntelliJ, VS code, Visual Studio

Hardware - Verilog, EAGLE PCB, Quartus Prime, digital logic, analog circuit analysis

Professional Experience

Intern, Tesla Inc. Sep 2020 – Dec 2020

CS Engineering Intern, Sun Engineering & Technology International

June 2020 - Sep 2020

• Lead a team of 4 to design, code, and deploy a .NET automation tool spanning an hour-long workflow for over 400 files per project, with emphasis on adaptability for future projects

Software Engineering Intern, Fitbit, Inc.

June 2019 – Dec 2019

Full time internship (June – September)

- Created React.JS web app, increasing productivity by replacing CLI tools that required developer involvement, saving several hours each week for a team of 20
- Automated update distribution (CI/CD) and testing, increasing productivity and reducing debugging time Part time internship (September – December)
 - Created Java microservice to automate EOL for consumer firmware, saving 2 hours each week of developer time and reducing time for consumer updates

Business Owner, Race to the Top

June 2014 – June 2015

Sold and installed industrial surveillance systems to fund a full-time religious mission for 2 years

Notable Coursework – Computer Engineering at UC San Diego (December 2020)

Advanced Software Engineering (CSE 112)

Spring 2020

 Lead a group of 11 to design, document, and build a Chrome extension to boost remote developer productivity

Advanced Digital Design Project (ECE 111)

Spring 2020

• Conducted a group of 3 to design and synthesize a bitcoin miner using SystemVerilog

Intro to Computer Architecture (CSE 141)

Winter 2020

Optimized a simplified version of AlexNet for speed up of 4.8x using pipelining, loop tiling, and multithreading
 Quadcopter Class (CSE 176E)

Spring 2019

- Worked in a team of 2 to design, manufacture, and assemble a custom PCB using EAGLE software
- Developed various safety mechanisms in firmware to reduce operator injury, including safe startup, auto timeout, and interference rejection

Other Coursework

Front-end Design Digital Logic Design + Lab Intro to Data Science Health Care Robotics Principles of Operating Systems Advanced Data Structures Enterprise Finance Ethics at Work

Theory of Computability Algorithms Principles of Accounting