

# BLG456E

## Robotics

### ROS TF Library

#### Lecture Contents:

- Reference frames in ROS.
- /tf topic.
- tf library.
- Visualising/debugging TF.

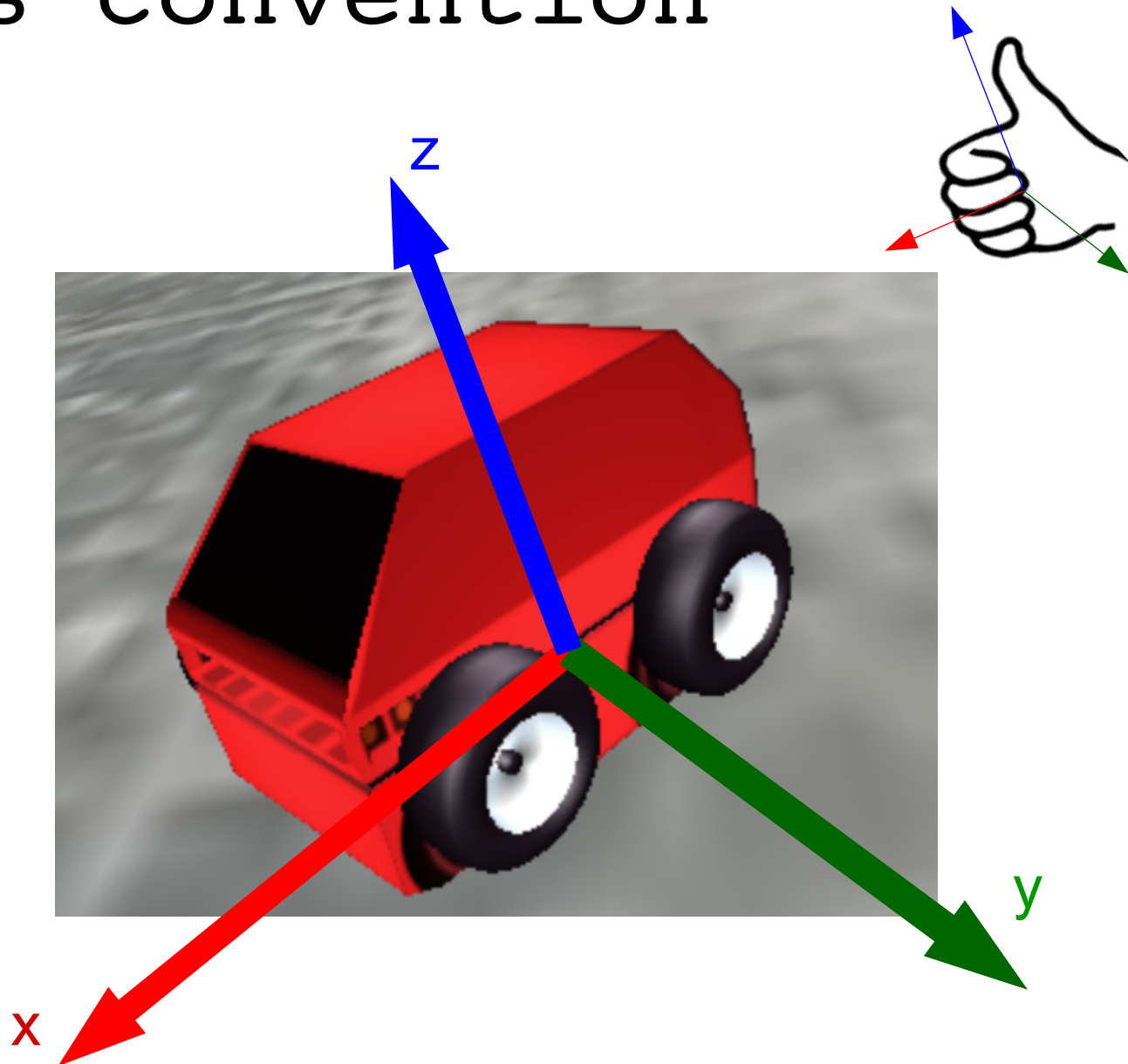
<b>Lecturer:</b>	Damien Jade Duff
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<b>Course web:</b>	Ninova
<b>Slides:</b>	Damien Duff

# ROS robot coordinate frames convention

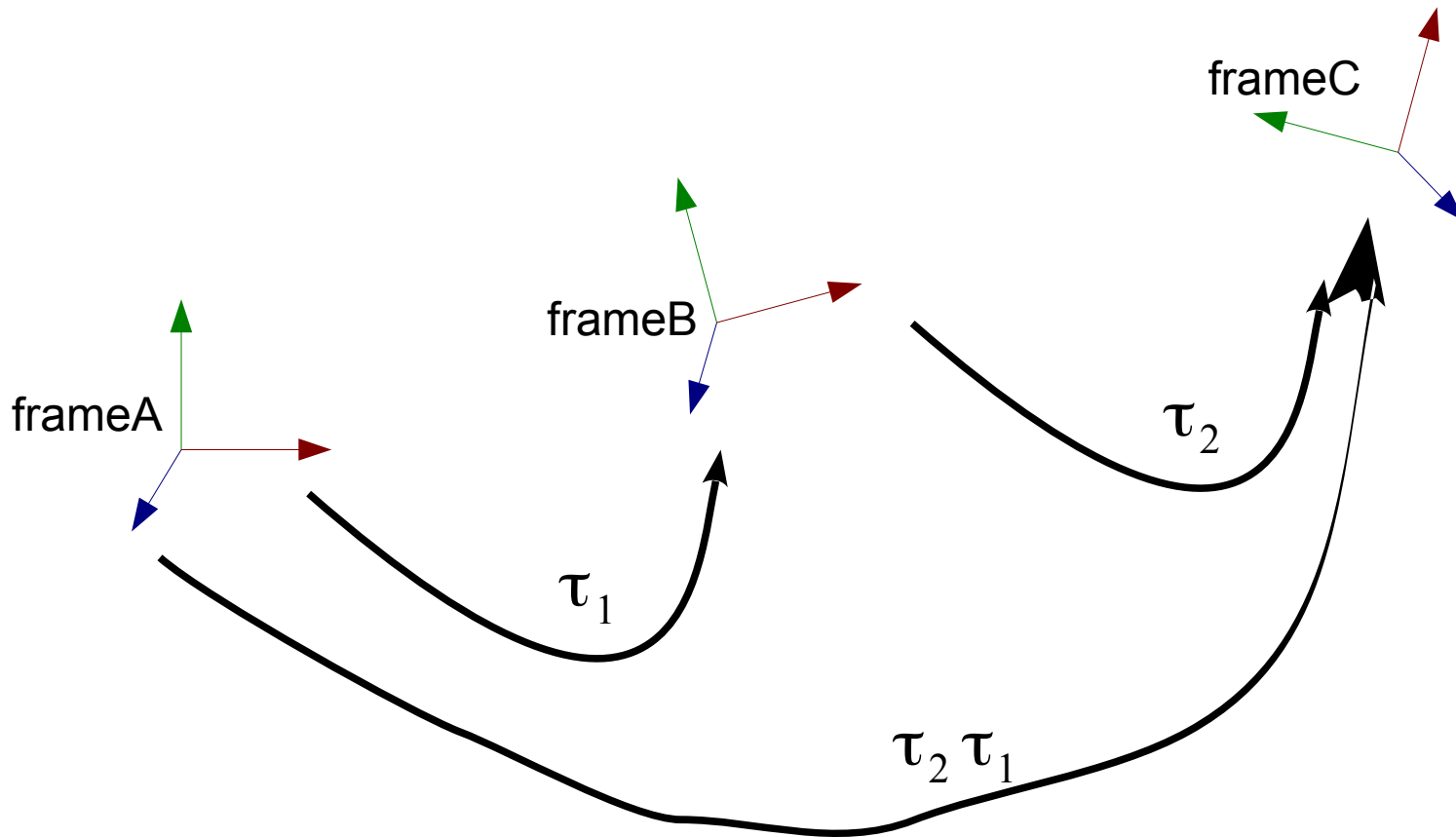
Mobile robots:

- **x** is forward.
- **y** is left.
- **z** is up.

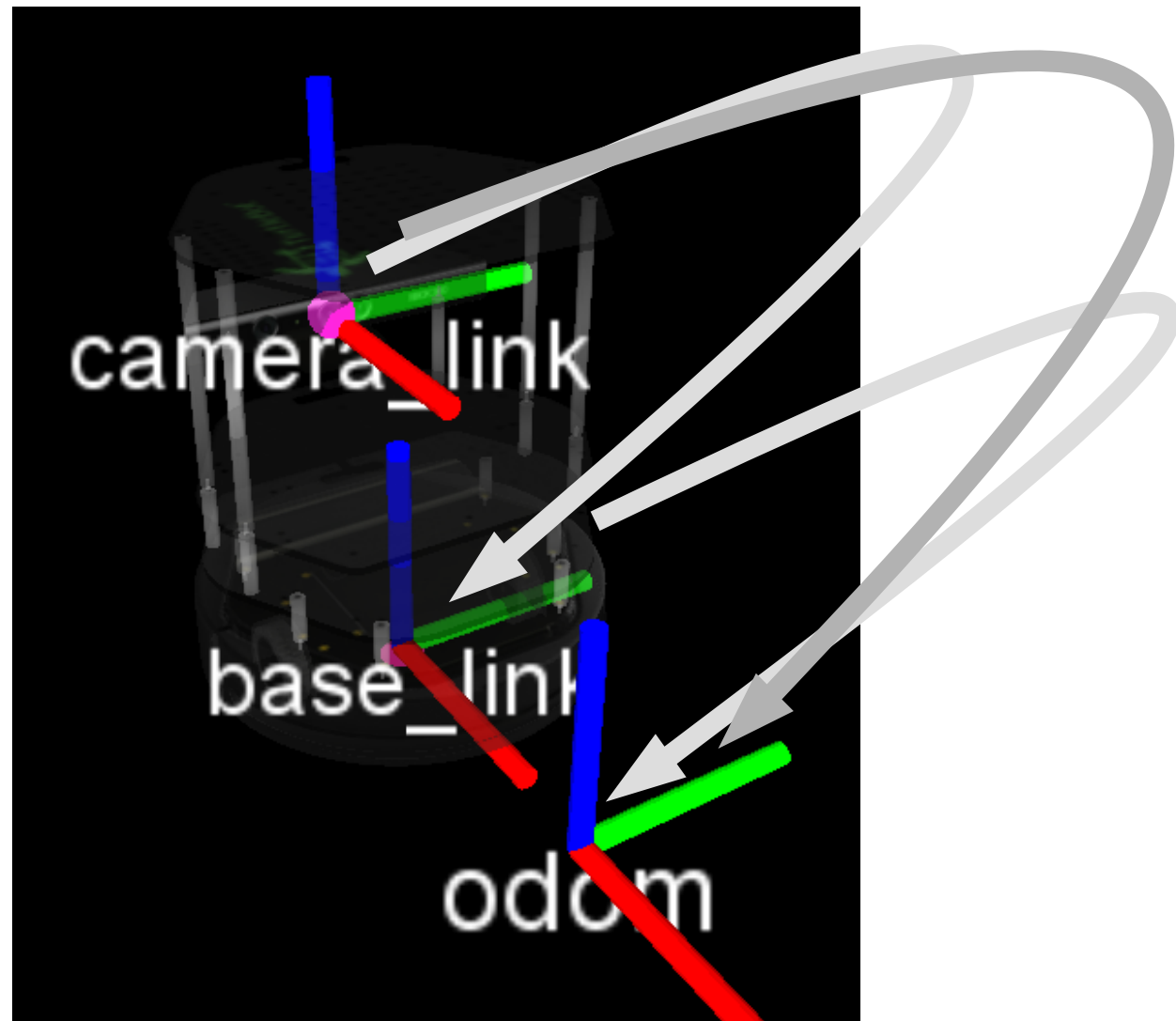
("right-handed coordinate system")



Recall: transformations  
between multiple frames



# Reference frames / transforms in ROS (TF)



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# ROS /tf

## /tf

- A topic.
- Any node can publish transformation messages to it using the tf library.
- Any node can subscribe to it using the tf library.

See <http://wiki.ros.org/tf/Tutorials>

# Example TF message

header:

seq: 0

stamp:

secs: 11

nsecs: 440000000

frame\_id: odom

child\_frame\_id: base\_footprint

transform:

translation:

x: -0.135

y: 0.0

z: 0.009

rotation:

x: -0.707106781185

y: 0.0

z: 0.0

w: 0.707106781188

When the transform  
was computed

A transform from **base\_link**  
to **odom**.

**odom** is this displacement  
from **base\_footprint**

**odom** is rotated like this  
with respect to  
**base\_footprint** (represented  
as a quaternion)

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# ROS tf

tf is a library that

- Listens to the /tf topic for a node.
- Automatically composes transformations:

```
#include <tf/transform_listener.h>
...
ros::init(argc, argv, "transform_listening_node");
tf::TransformListener listener;
tf::StampedTransform robot_pose;
...
listener.lookupTransform("/odom", "/base_footprint",
ros::Time(0), robot_pose);
```

See <http://wiki.ros.org/tf/Tutorials>

# ROS tf

tf is a library that

- Listens to the /tf topic for a node.
- Automatically composes transformations:

```
import tf

...

rospy.init_node("transform_listening_node")
listener = tf.TransformListener()

...

robot_pose = listener.lookupTransform("/odom",
    "/base_footprint",  rospy.Time(0))
```

See <http://wiki.ros.org/tf/Tutorials>

# Example: StampedTransform<sup>C++</sup> data structure

```
listener.lookupTransform("/odom", "/base_footprint",  
ros::Time(0), robot_pose);
```

```
cout<<"Robot X:"<<robot_pose.getOrigin().x()<<endl;
```

```
cout<<"Robot Y:"<<robot_pose.getOrigin().y()<<endl;
```

```
tf::Quaternion rotation = robot_pose.getRotation();
```

```
tf::Vector3 axis = rotation.getAxis();
```

```
cout<<"Robot theta:"<<rotation.getAngle()*axis[2]<<endl;
```

# Example: StampedTransform data structure

*Python*

```
(translation,orientation) =  
listener.lookupTransform("/odom", "/base_footprint",  
rospy.Time(0));
```

```
cout<<"Robot X:"<<translation[0]<<endl;
```

```
cout<<"Robot Y:"<<translation[1]<<endl;
```

```
r_xorient, r_yorient, r_zorient =  
transformations.euler_from_matrix(transformations.quater  
nion_matrix(orientation))
```

# Example: StampedTransform<sup>C++</sup> for transforming points

```
listener.lookupTransform("/odom", "/base_footprint",  
ros::Time(0), robot_pose);
```

```
tf::Vector3 point_1_R(3,5,0);
```

```
tf::Vector3 point_1_I = robot_pose * point_1_R;
```

```
tf::Vector3 point_2_I(1,-3,0);
```

```
tf::Vector3 point_2_R = robot_pose.inverse() * point_2_I;
```

# Example: transformPoint

```
from geometry_msgs.msg import PointStamped
```

```
point_1_R = PointStamped()
```

```
point_1_R.point.x=3
```

```
point_1_R.point.y=5
```

```
point_1_R.header.frame_id="/base_footprint"
```

```
point_1_I = listener.transformPoint("/odom", point_1_R)
```

```
point_2_I = PointStamped()
```

```
point_2_I.point.x=1
```

```
point_2_I.point.y=-3
```

```
point_2_I.header.frame_id="/odom"
```

```
point_2_R = listener.transformPoint("/base_footprint", point_2_I)
```

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# Tools for debugging tf

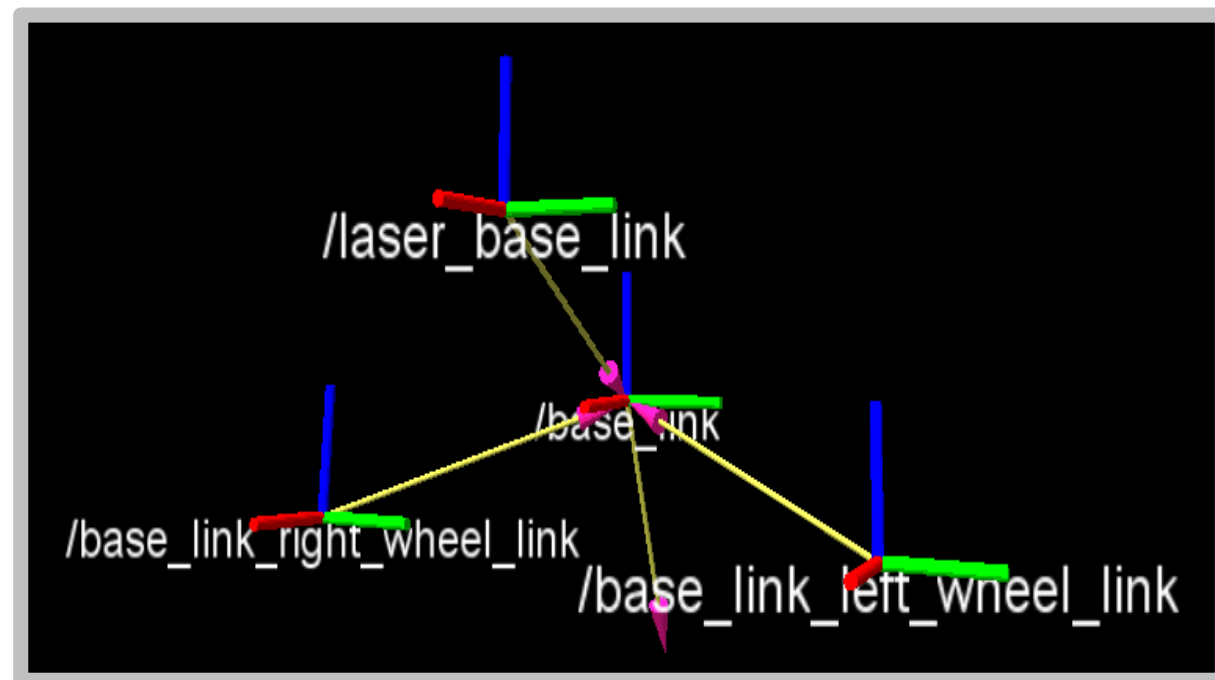
To visualise use:

```
roslaunch tf view_frames
```

(produces frames.pdf)

(note: transformation graph (tf)  $\neq$  topic graph (rxgraph))

Or add tf to rviz.





# Tools for debugging tf

For fun, try:

```
rostopic echo /tf
```

To see transform between “odom” and “base\_link” frames:

```
roslaunch tf tf_echo /odom /base_link
```

Typical output:

At time 38.850

- Translation: [0.463, -0.002, 0.010]
- Rotation: in Quaternion [0.000, 0.000, 0.642, 0.766]  
in RPY [0.000, -0.000, 1.395]

# Experiment with transforms

```
cd /opt/ros/kinetic/lib/python2.7/dist-packages/tf/
ipython
import transformations
import math
help(transformations.rotation_matrix)
M=transformations.rotation_matrix(math.pi/2,(0,1,0))
Q=transformations.quaternion_from_matrix(M)
E=transformations.euler_from_matrix(M)
Q2=transformations.quaternion_from_euler(*E)
M2=transformations.quaternion_matrix(Q2)
R2=transformations.rotation_from_matrix(M2)
```