100 minutes

1. (40 pts) Consider the following C function that recursively computes the greatest common divisor of two unsigned numbers (assuming a > 0 and $b \ge 0$):

```
unsigned int gcd(unsigned int a, unsigned int b)
{
   if (b == 0)
      return a;
   else
      return gcd(b, a%b);
}
```

- (a) Write the assembly equivalent of this function in NASM format.
- (b) Explain how this function works when it is called as gcd(24, 18) by showing the contents of the stack at each step.
- 2. (30 pts) Briefly answer the following questions:
 - (a) What are the differences between linkable, executable and loadable object files?
 - (b) List the major differences between the aout and ELF object file formats.
- 3. (30 pts) For each of I/O scenarios given below, would you design the operating system to use buffering, spooling, caching, or a combination? Would you use polled I/O or interrupt-driven I/O? Give reasons for your choices.
 - (a) A mouse used with graphical user interface.
 - (b) A tape drive on a multi-tasking operating system (assume no device reservation is available).
 - (c) A disk drive containing user files.