

Microcontroller Application Example

(Environment Temperature Control System)

Microcontroller

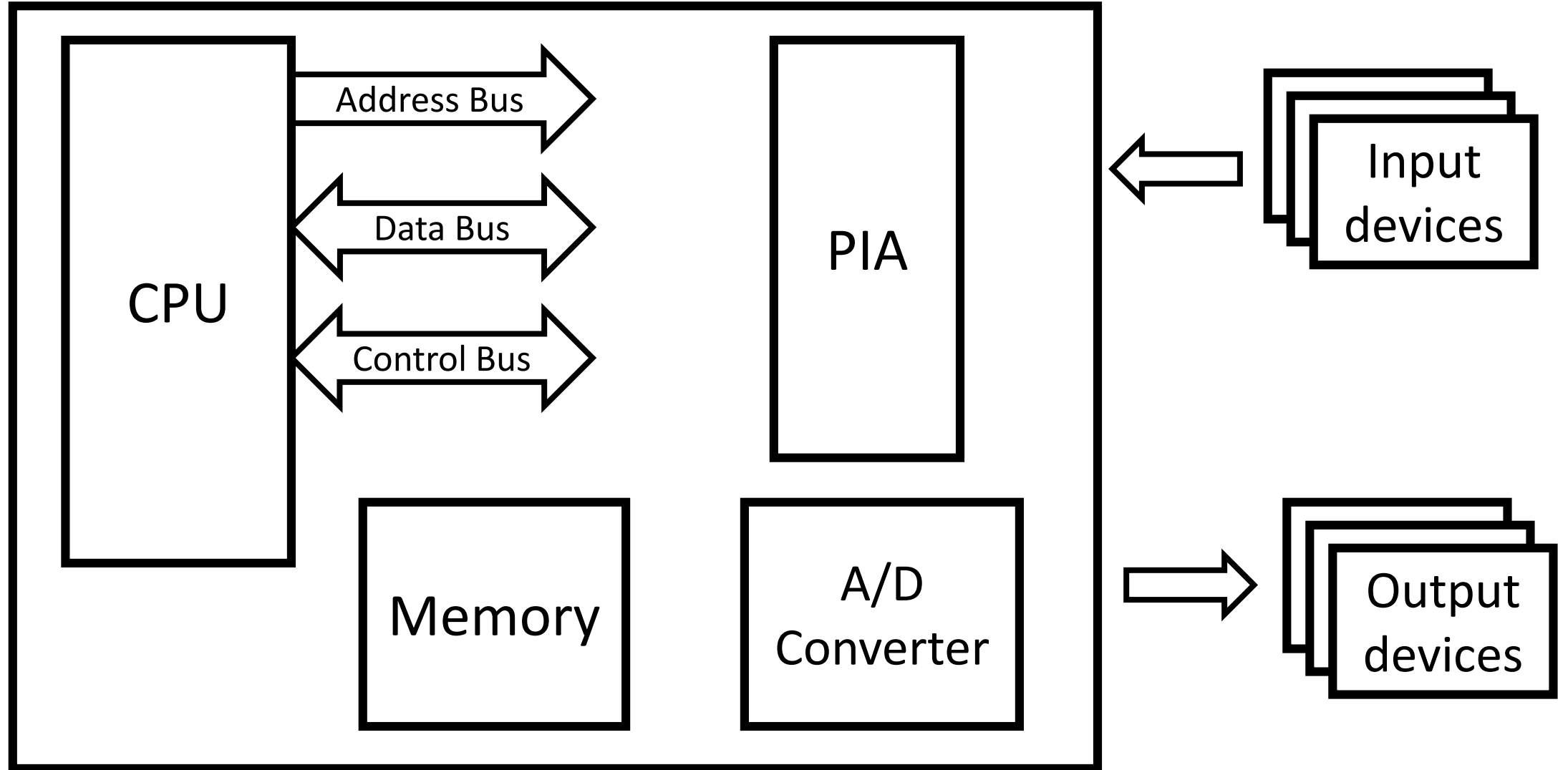
- A microcontroller contains all components which allow it to operate standalone, and it has been designed in particular for monitoring and/or control tasks.
- A major application area for microcontrollers are embedded systems.
- In embedded systems, the control unit is integrated into the system.

Environment Temperature Control System

(Source: E.Adalı, Mikroişlemciler/Mikrobilgisayarlar Book, page 462)

- A microcontroller-based system will be designed to control temperature of an environment.
- The system will continuously monitor the environment temperature, and will turn on the heater or the cooler automatically.
- User Input: Two keys (Increment key and Decrement key) will be used by user to enter the targeted temperature.
- Sensor Input: A sensor will measure the environment temperature, and will send analog signal to A/D Converter.
- LED Displays Output: The target temperature will be shown on 3 LED displays. (each is 7-segment). Only one LED will be selected at a time, three LEDs will be scanned in a loop. Example: 24.7 degrees will be shown as 247 in three LEDs.
- Heater and Cooler Output: Program will turn on the heater or the cooler based on the targeted temperature and the measured temperature.

Microcontroller



PIA

PORT-A

K0-K6 : LED segments

K0
K1
K2
K3
K4
K5
K6
K7

PORT-B

K0-K2 : LED selection

K3 : Heater

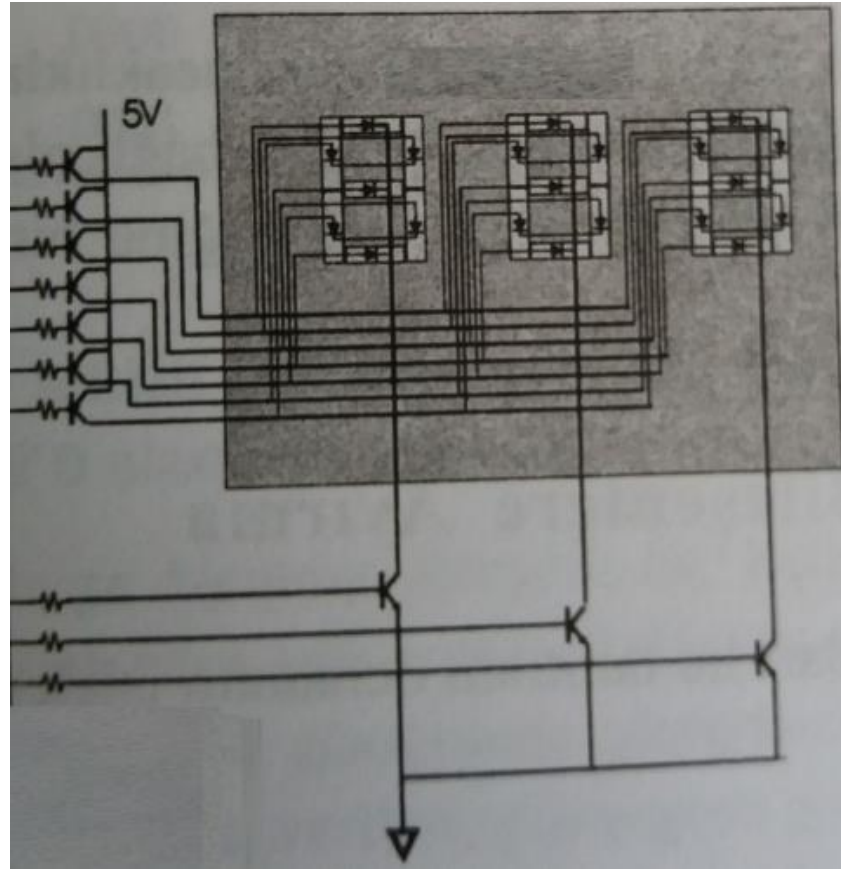
K4 : Cooler

K5 : Increment Key

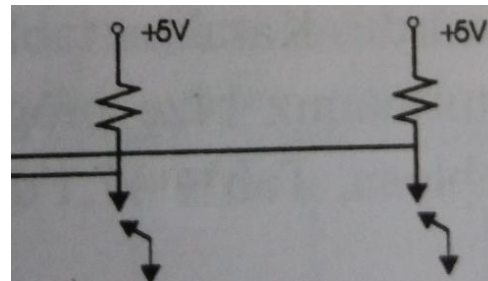
K6 : Decrement Key

K0
K1
K2
K3
K4
K5
K6
K7

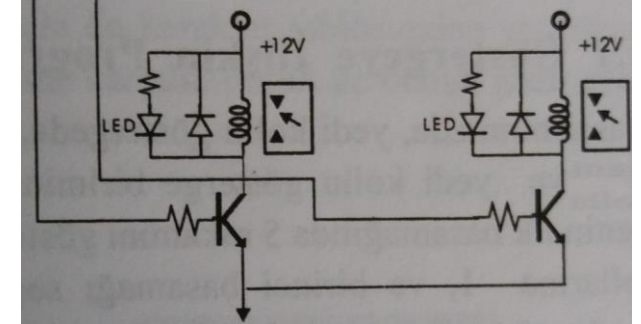
LED Displays outputs



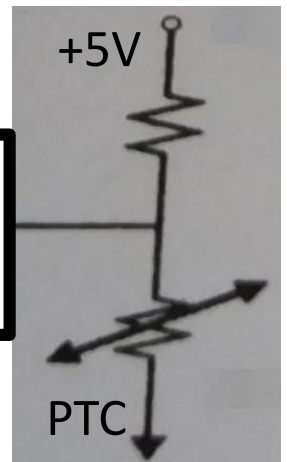
Key inputs



Heater and Cooler outputs



Temperature Sensor input



A/D Converter

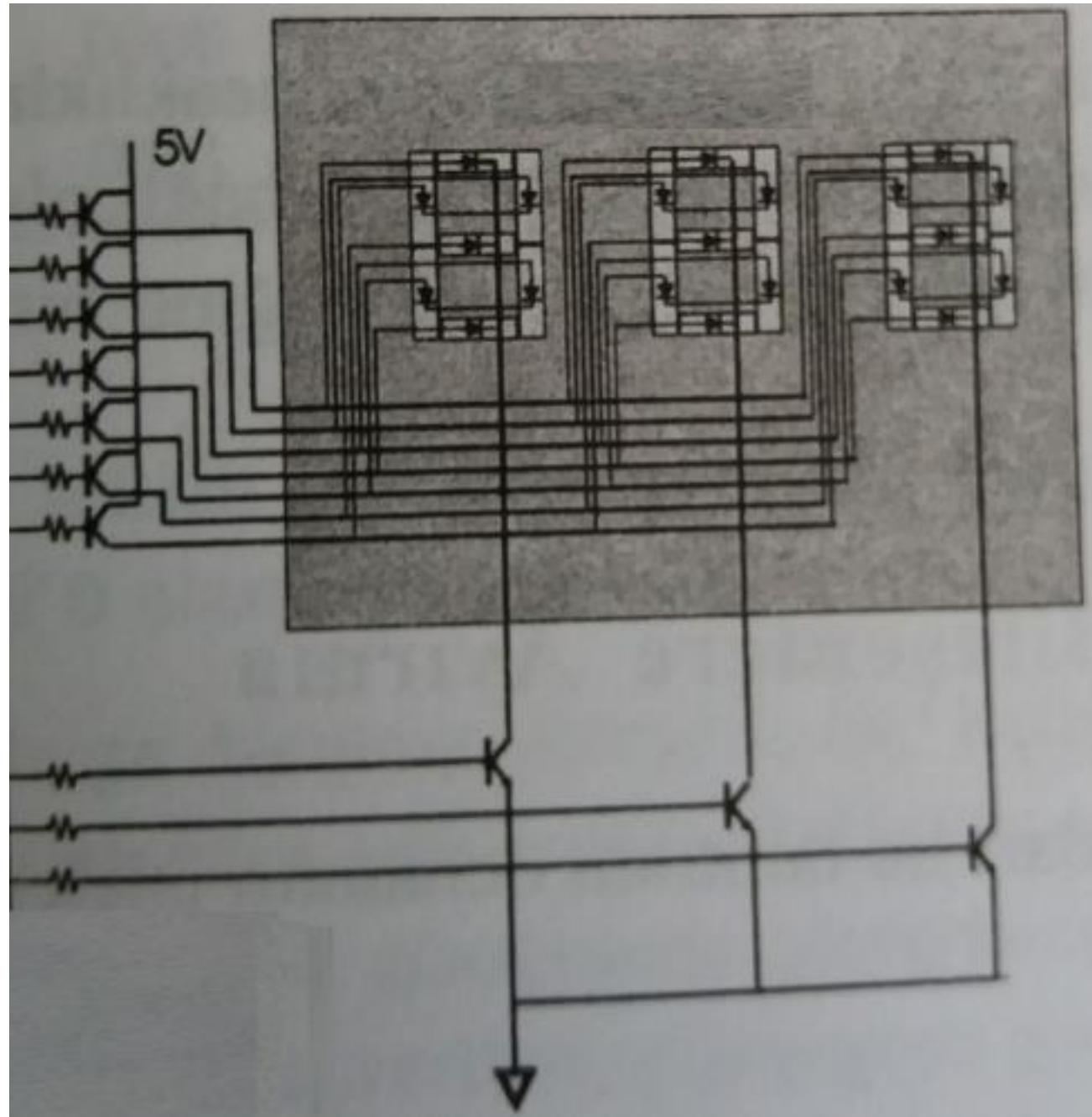
Specifications of System

- The initial default temperature for system will be assigned as 21.0 C⁰ degrees.
- When user presses the Increment or Decrement key, 0.5 degrees will be added or subtracted from the current target temperature.
- The target temperature will be stored in memory without the fraction point (as three digits).
(For example: 24.7 degrees will be stored in memory as 247 in three bytes, one byte for each decimal digit).
- When the difference between the Measured temperature and the Target temperature is at least 0.3 degrees, then CPU will send a control signal to the Heater or the Cooler.

LED Display Outputs (3)

**7-Segments driving
(from PIA.A)**

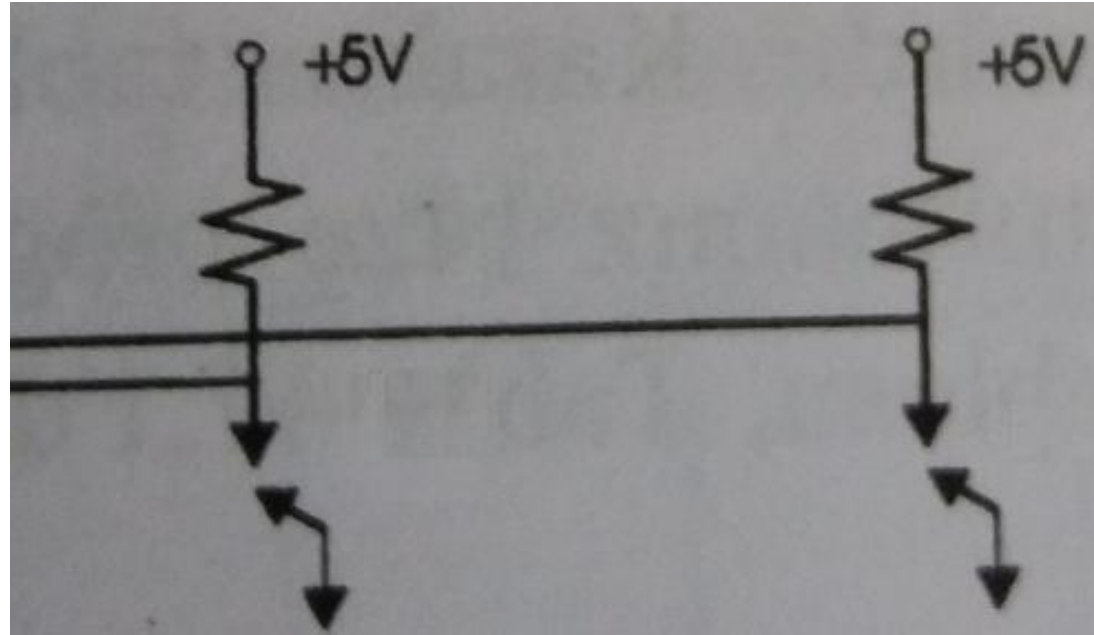
**LED selecting
(from PIA.B)**
(Only one LED is
selected at a time)



Key inputs (2)

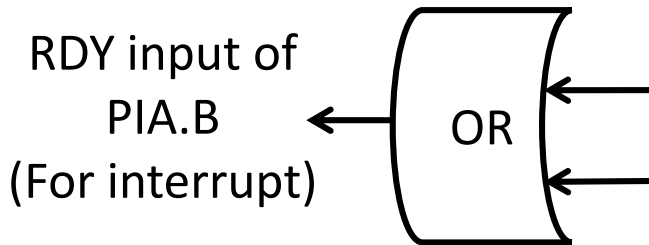
(for temperature adjustment by user,
also interrupt driven)

To PIA.B
data register



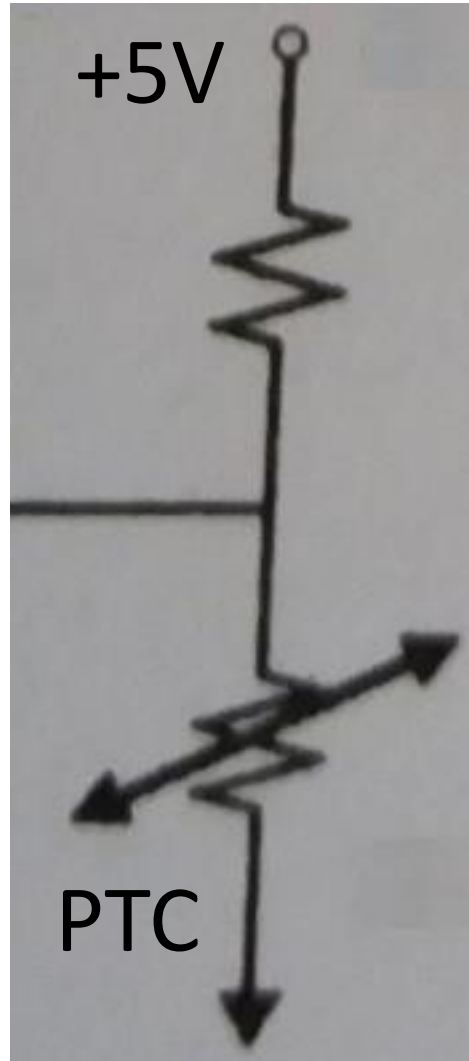
Increment key

Decrement key



Temperature Sensor Input (1)

To ADC
(Analog to Digital
Converter)



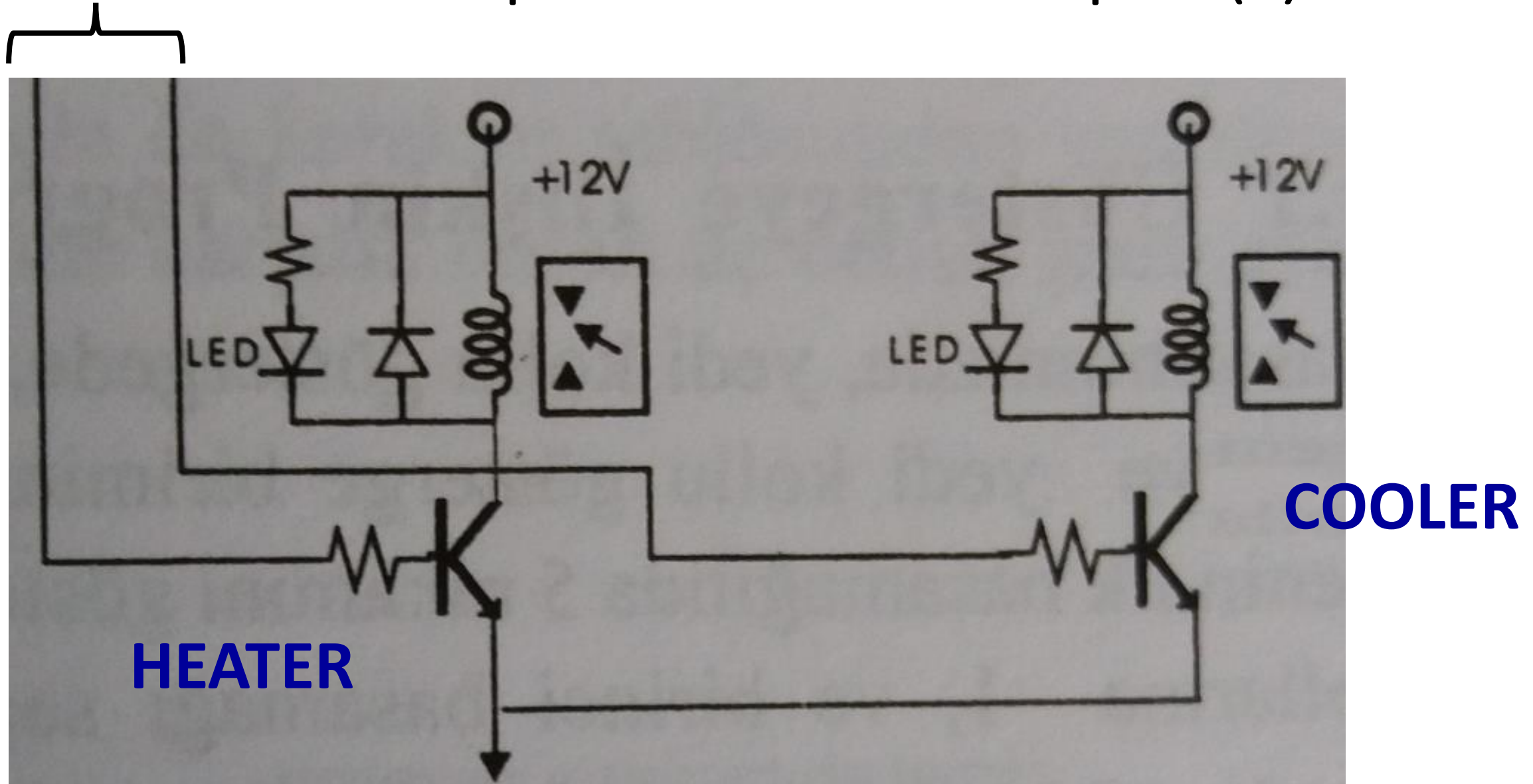
PTC : Positive Temperature Coefficient

Other name : Thermistor
(Thermo Resistor)

PTC is a special resistor which changes its resistance by the temperature.

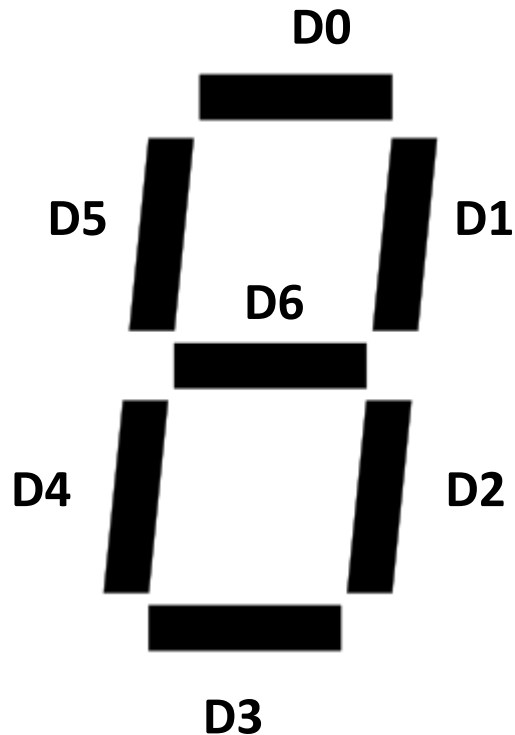
From PIA.B

Temperature Control Outputs (2)



Character Table in Memory for a LED

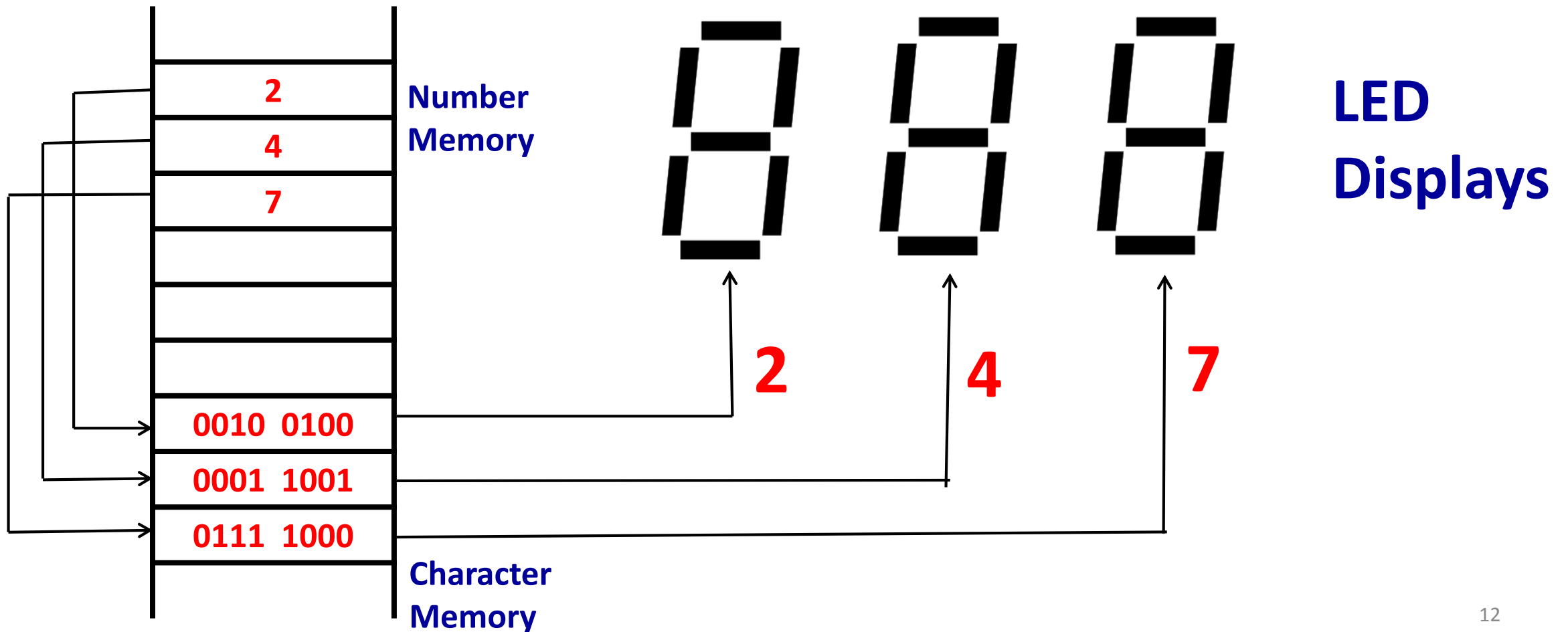
- A LED can display numerical characters between 0 and 9.
- Each LED has 7-segment.
- The following character table will be stored in memory in advance.
- A segment will light only when it is **logical 0**.
- The D7 segment will be not be used (0).



Number	7-Segment Value (D0-D6)
0	0100 0000
1	0111 1001
2	0010 0100
3	0011 0000
4	0001 1001
5	0001 0010
6	0000 0010
7	0111 1000
8	0000 0000
9	0001 1000

Memory for Number and Character to LED displays

- There will be three number digits to show the targeted temperature. (Example: 24.7 degrees)
- These three numbers will be stored in a memory location (3 bytes).
- Also corresponding three Characters will be stored in another memory location (3 bytes).

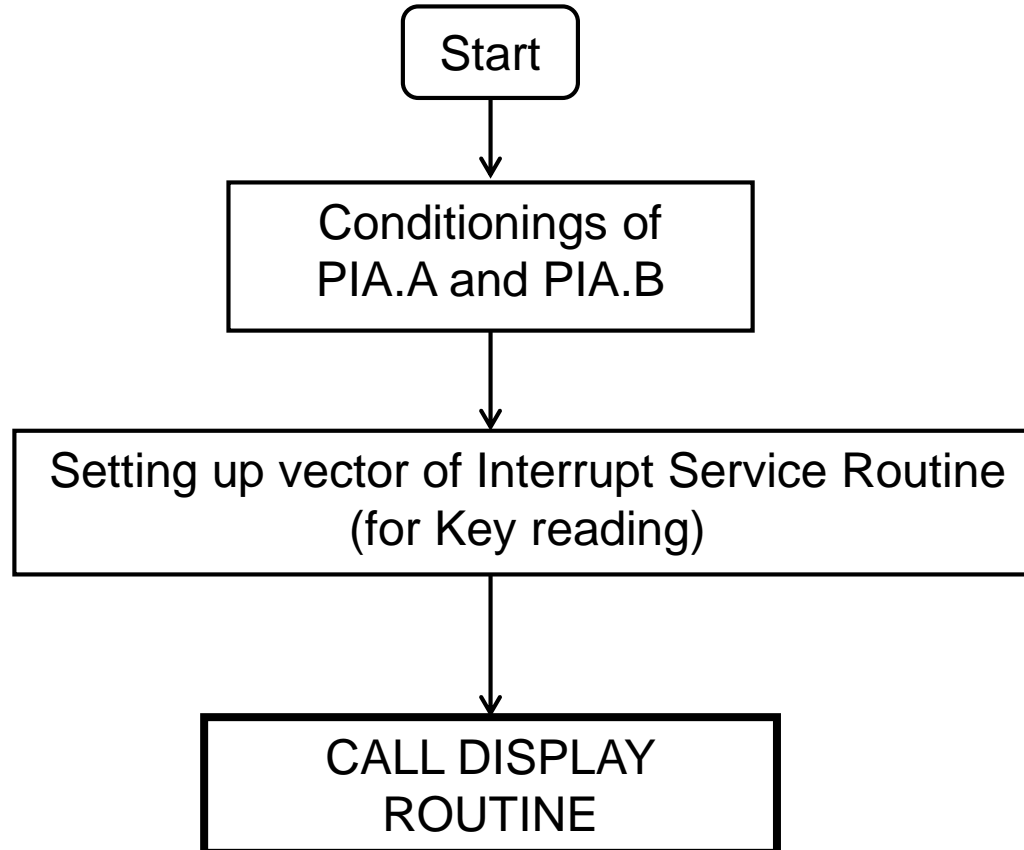


Analog to Digital Converter

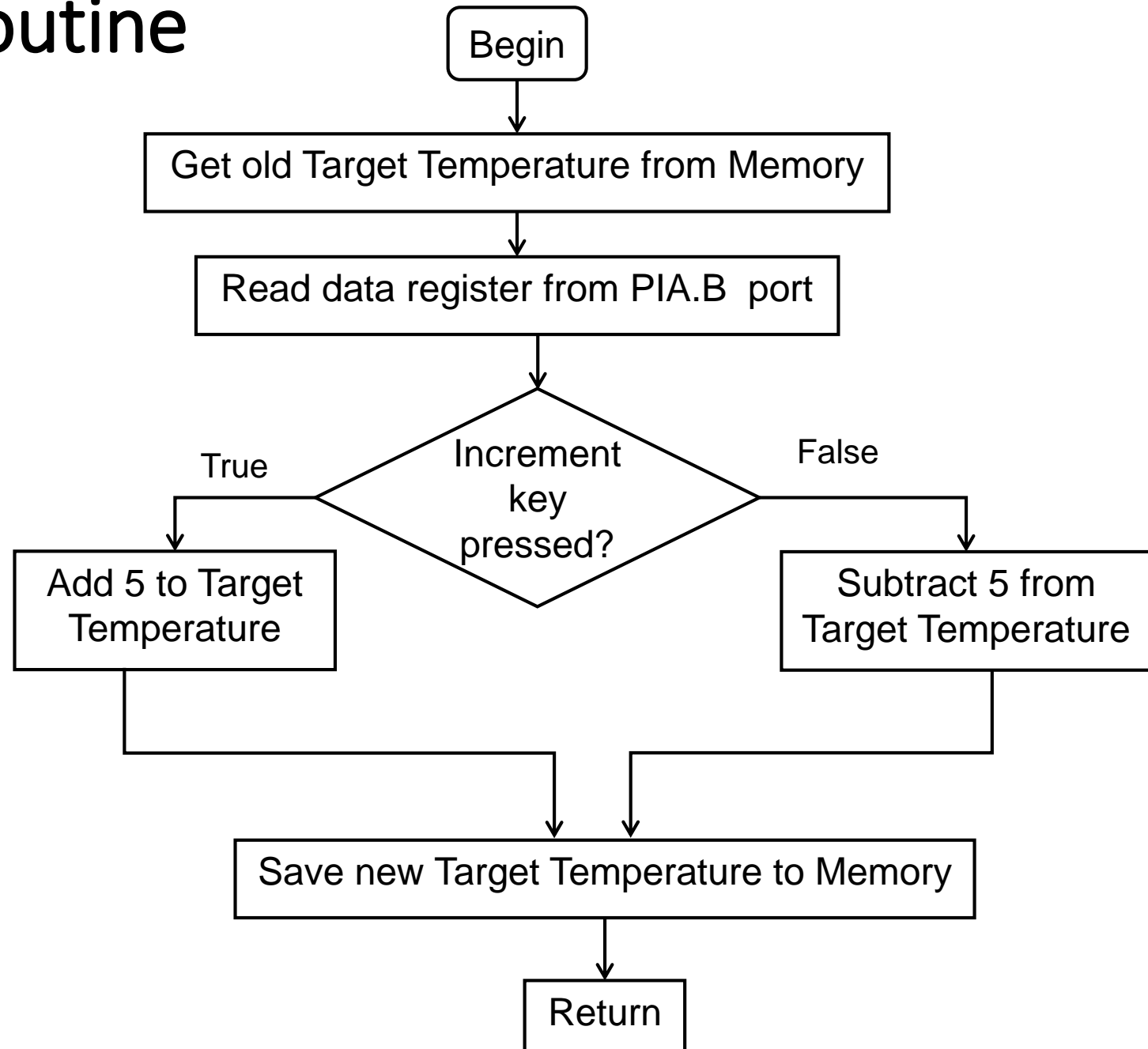
- A/D Converter is designed to operate between 15 and 40 degrees of temperatures.
- It can convert the measured voltages to logical digital signals (1or 0).
- Step of temperature conversion is 0.1 degrees.

Measured Temperature	Sensor Output (Voltage)	A/D Converter Output (to CPU input)
15.0	0	0000 0000
15.1	0.019	0000 0001
15.2	0.038	0000 0010
15.3	0.057	0000 0011
15.4	0.076	0000 0100
....
39.9	4.901	1111 1110
40.0	5	1111 1111

Main Program

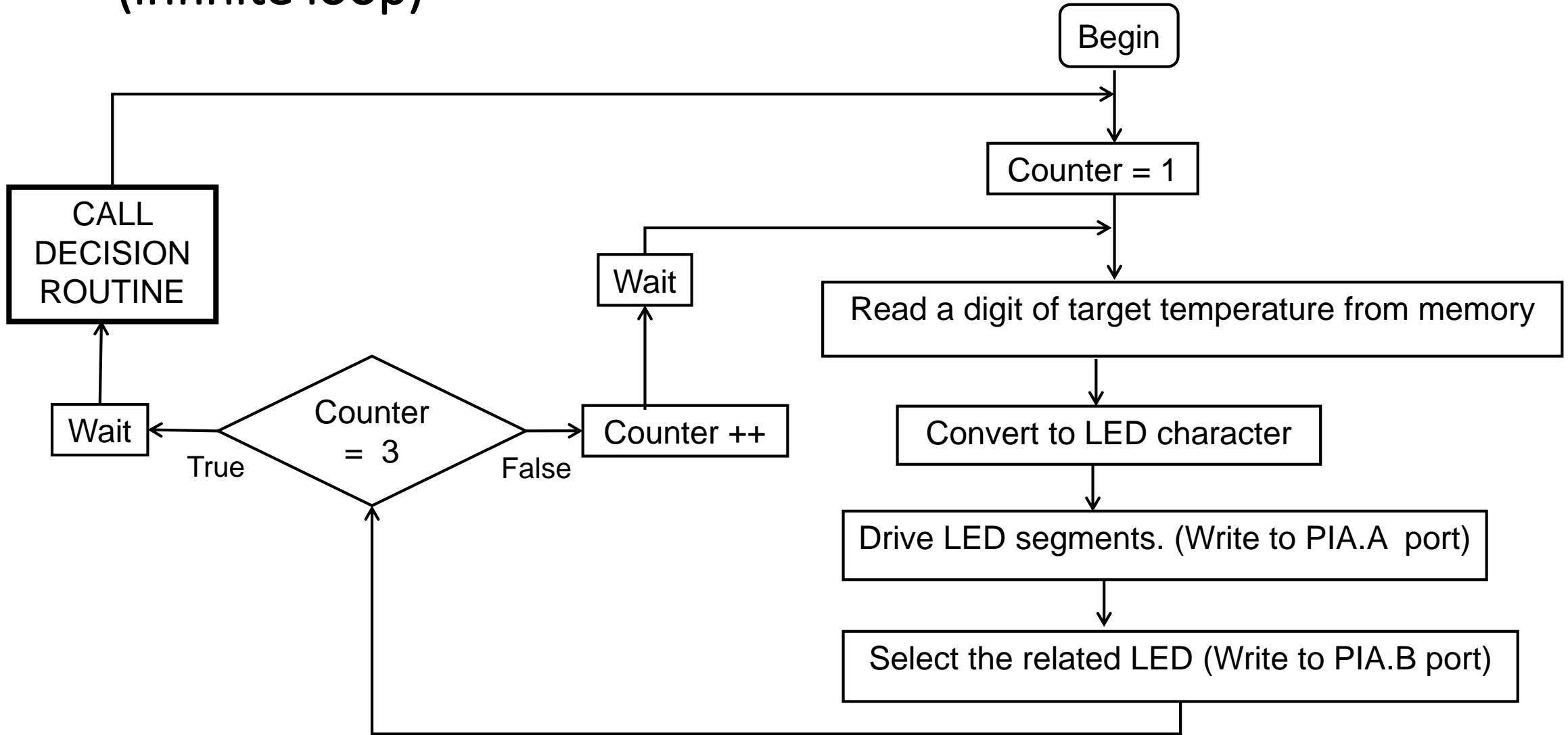


Interrupt Service Routine (for Key inputs)

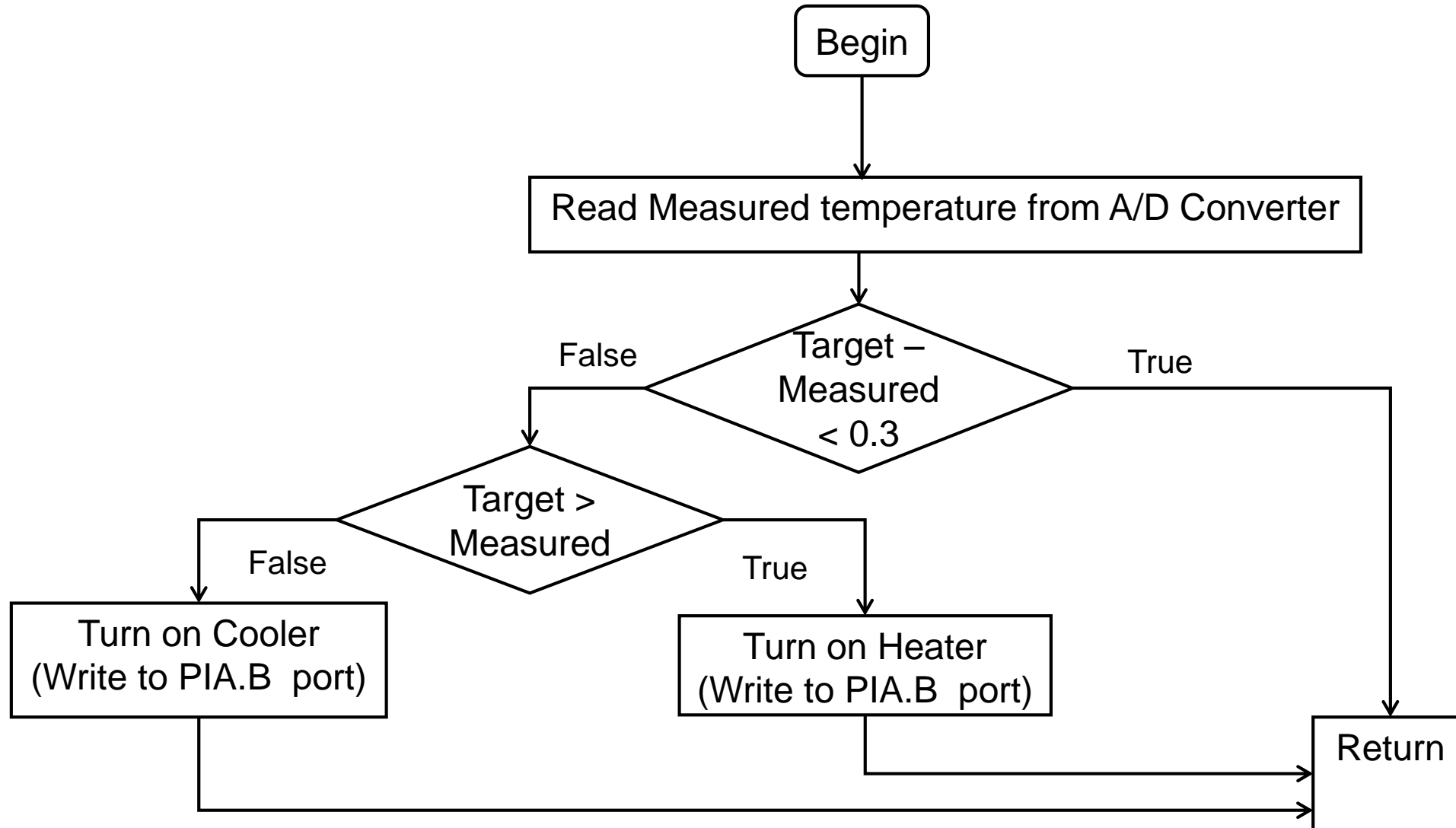


DISPLAY ROUTINE

(infinite loop)



DECISION ROUTINE



Main Program

ADC not implemented on Mikbil.
Program can't be tested.

```
ADC    EQU    $80                ; Isolated (dedicated) address of Analog to Digital Converter

TARGET_TEMP      RMB 1          ;Target temperature
    DAT  210        ;Initial environment temperature is 21.0 degrees.

DISPLAY_MEMORY   RMB 3          ;Memory for LED Display Numbers (3 byte)
CHARACTER_MEMORY RMB 3          ;Memory for LED Display Characters (3 byte)
SAVE             RMB 2          ;Temporary memory area for saving the Index Register (SK)
```

*LED Segment Codes (Character Table)

```
CHARACTER_TABLE  RMB 10
```

```
DAT %01000000 ;0
DAT %01111001 ;1
DAT %00100100 ;2
DAT %00110000 ;3
DAT %00011001 ;4
DAT %00010010 ;5
DAT %00000010 ;6
DAT %01111000 ;7
DAT %00000000 ;8
DAT %00011000 ;9
```

Main Program (continued)

START

*** Conditionings of PIA.A and PIA.B**

LDA A, \$FF

STA A, <YÖNLEN.A> ;All bits of PORT.A are transmitter (output)

LDA A, %0001 1111

STA A, <YÖNLEN.B> ;First 5 bits of PORT.B are transmitter (output),
* ; others are receiver (input)

STA YG, \$03FF ;Stack pointer prepared before subroutine callings

* When RDY input of PIA.B goes from 1 to 0, then PIA.B will generate interrupt.

LDA A,%00000010

STA A,<DURDEN.B> ;Write to CONTROL/STATUS register

*Interrupt Service Routine address label READ_KEY is stored in interrupt vector

STA READ_KEYS, <\$FFF8>

BSR **DISPLAY_ROUTINE**

INT

Interrupt Service Routine for Key Reading

READ_KEYS

* Target temperature will be stored as 10 fold.

ORG READ_KEY

LDA A, <TARGET_TEMP> ;Get the old target temperature

LDA B, <ISKELE.B> ;Read the keys

AND B, %0110 0000 ;Bits 5. and 6. filtered

CMP B, %0100 0000 ;Is it the Increment key?

BEQ INCREMENT

DECREMENT

SUB A, 5

BRA UPDATE

INCREMENT

ADD A, 5

UPDATE

STA A, TARGET_TEMP ;Save the new target temperature

RTI

LED Displays Routine

* LED Displays Routine (infinite loop)

DISPLAY_ROUTINE

LDA B, 01	;LED digit counter
LDA SK, <DISPLAY_MEMORY>	;Beginning address of LED display numbers

GET_NUMBER

LDA A, <SK+0>	;Read number to be displayed
STA SK, SAVE	;Save SK
LDA SK, <CHARACTER_MEMORY>	;Beginning address of LED display characters

SEARCH

*Searching for character that corresponds to the number

```
CMP A,00
BEQ FOUND
DEC A
INC SK
BRA SEARCH
```

LED Displays Routine (continued)

FOUND

```
LDA A, <SK+0>      ;Read corresponding character to be displayed
STA A, <ISKELE.A>   ;Write LED segments to PIA.A port
STA B, <ISKELE.B>   ;Write related LED selector to PIA.B port
LDA SK, <SAVE>      ;Read SK back
INC SK
INC B               ;Going to next LED
CMP B, $04          ;All LED displays finished?
BEQ CONTINUE

BSR WAIT
BRA GET_NUMBER
```

CONTINUE

```
BSR WAIT
BSR DECISION_ROUTINE
BRA DISPLAY_ROUTINE
```

* WAIT Routine

WAIT

```
LDA SK,50000
LOOP
DEC SK
BNE LOOP
RTS
```

DECISION Routine

DECISION_ROUTINE

STA A, <ADC> ; Turn on Analog to Digital Converter

BSR WAIT

LDA A, <ADC> ; Read measured temperature from Analog to Digital Converter output register

LDA B, <TARGET_TEMP> ;Get target temperature

CMP A, B

BHI COOLER

HEATER

*Turn on the heater

SUB B,A

CMP B, 3 ;Difference is less than 0.3 degrees?

BLT EXIT

SET 3, <ISKELE.B> ;Third bit of PIA.B controls the heater

BRA EXIT

COOLER

*Turn on the cooler

SUB A,B

CMP A, 3 ;Difference is less than 0.3 degrees?

BLT EXIT

SET 4, <ISKELE.B> ;Fourth bit of PIA.B controls the cooler

EXIT RTS