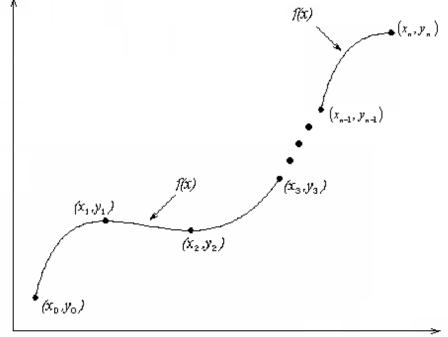
What is a Spline?

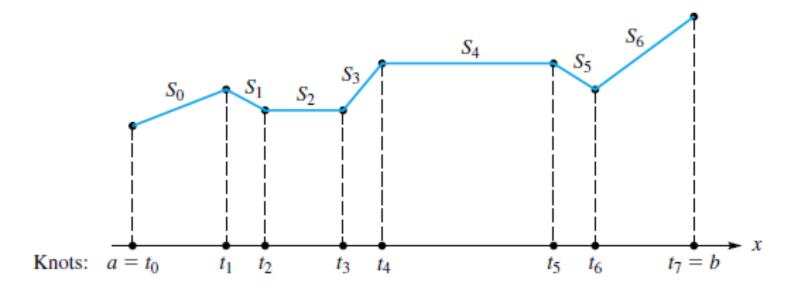
- A spline is a function that consisting of simple functions joined together.
- As with polynomial functions, splines are used to interpolate tabulated data as well as functions.
- A spline is different from a polynomial interpolation, which consists of a single well defined function that approximates a given shape; splines are normally piecewise polynomial.

What is a spline function?

Given (x_0,y_0) , (x_1,y_1) , (x_n,y_n) , find the value of 'y' at a value of 'x' that is not given.



What is a spline function?



• A simple example is the **polygonal** function (or spline of degree 1), whose pieces are linear polynomials joined together to achieve **continuity**, as in figure. The points *t*₀, *t*₁, . . . , *t*_n at which the function changes its character are termed **knots** in the theory of splines.

Why Splines?

- Splines are used to approximate complex functions and shapes.
- Drawbacks of higher order polynomials in interpolating functions.
- Splines are normally piecewise polynomials so provides better approximation then polynomial interpolatings.

Why Splines?

$$f(x) = \frac{1}{1 + 25x^2}$$

Table: Six equidistantly spaced points in [-1, 1]

x	$y = \frac{1}{1 + 25x^2}$
-1.0	0.038461
-0.6	0.1
-0.2	0.5
0.2	0.5
0.6	0.1
1.0	0.038461

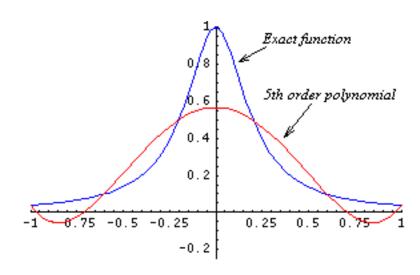


Figure: 5th order polynomial vs. exact function

Why Splines?

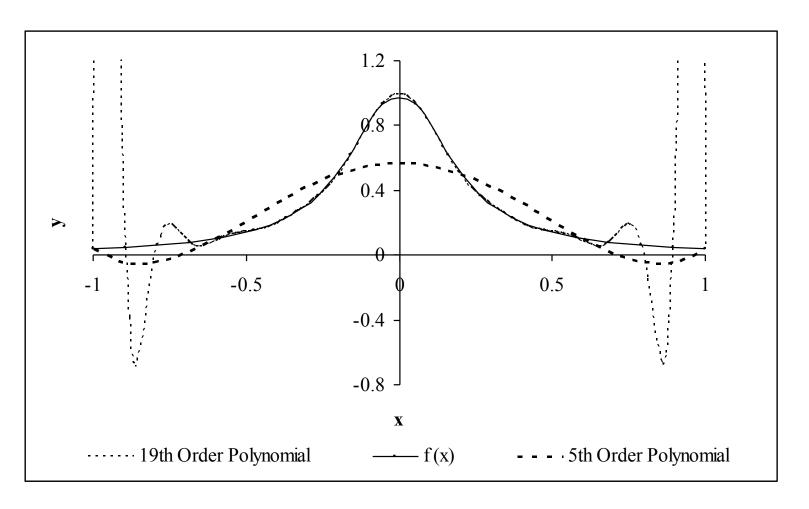
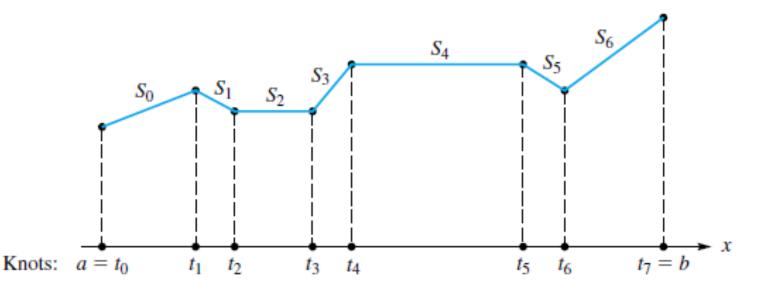


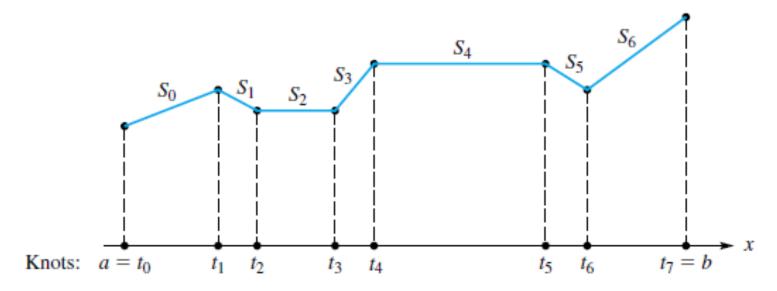
Figure: Higher order polynomial interpolation is a bad idea

First Degree Splines

- Splines make use of partitions, which are a way of cutting an interval into a number of subintervals.
- The spline functions of degree 1 can be used for interpolation



First Degree Splines



A function S is called a **spline of degree 1** if:

- **1.** The domain of S is an interval [a, b].
- **2.** *S* is **continuous** on [*a*, *b*].
- **3.** There is a partitioning of the interval $a = t_0 < t_1 < \cdots < t_n = b$ such that S is a linear polynomial on each subinterval $[t_i, t_{i+1}]$.

First Degree Splines

$$f(x) = f(x_0) + \frac{f(x_1) - f(x_0)}{x_1 - x_0} (x - x_0), \qquad x_0 \le x \le x_1$$

$$= f(x_1) + \frac{f(x_2) - f(x_1)}{x_2 - x_1} (x - x_1), \qquad x_1 \le x \le x_2$$

$$\vdots$$

$$\vdots$$

$$= f(x_{n-1}) + \frac{f(x_n) - f(x_{n-1})}{x_n - x_{n-1}} (x - x_{n-1}), \quad x_{n-1} \le x \le x_n$$

Note the terms of

$$\frac{f(x_{i}) - f(x_{i-1})}{x_{i} - x_{i-1}}$$

in the above function are simply slopes between x_{i-1} and x_i .



Example

The upward velocity of a rocket is given as a function of time in table.

Find the velocity at t=16 seconds using linear splines.

Table: Velocity as a function of time

<i>t</i> (s)	v(t) (m/s)						
0	0						
10	227.04						
15	362.78						
20	517.35						
22.5	602.97						
30	901.67						

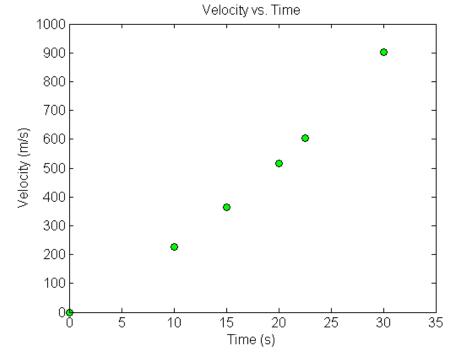


Figure: Velocity vs. time data for the rocket example

Linear Splines

$$t_0 = 15, v(t_0) = 362.78$$

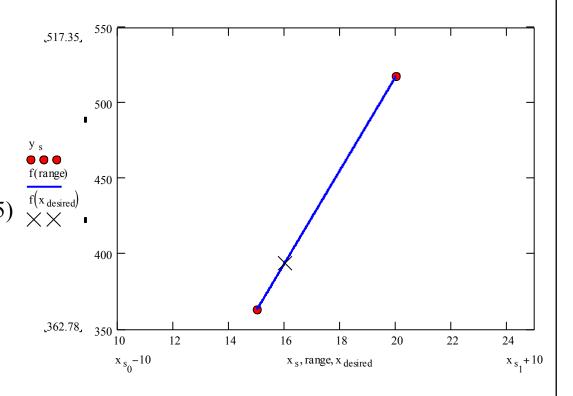
$$t_1 = 20, v(t_1) = 517.35$$

$$v(t) = v(t_0) + \frac{v(t_1) - v(t_0)}{t_1 - t_0} (t - t_0)$$

$$= 362.78 + \frac{517.35 - 362.78}{20 - 15} (t - 15) \xrightarrow{f(\text{range})} (t - 15)$$

$$v(t) = 362.78 + 30.913(t - 15)$$
At $t = 16$,
$$v(16) = 362.78 + 30.913(16 - 15)$$

$$= 393.7 \text{ m/s}$$



A function Q is a **second-degree spline** if it has the following properties

A function Q is called a **spline of degree 2** if:

- **1.** The domain of Q is an interval [a, b].
- **2.** Q and Q' are continuous on [a, b].
- **3.** There are points ti (called **knots**) such that $a = t0 < t1 < \cdots < tn = b$ and Q is a polynomial of degree at most 2 on each subinterval [ti, ti+1].

Given $(x_0, y_0), (x_1, y_1), \dots, (x_{n-1}, y_{n-1}), (x_n, y_n)$, fit quadratic splines through the data. The splines

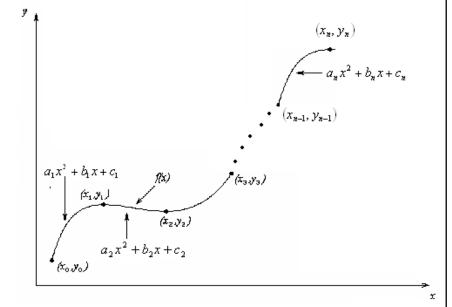
are given by

$$f(x) = a_1 x^2 + b_1 x + c_1, x_0 \le x \le x_1$$

$$= a_2 x^2 + b_2 x + c_2, x_1 \le x \le x_2$$
.

 $= a_n x^2 + b_n x + c_n, \qquad x_{n-1} \le x \le x_n$

$$X_{n-1} \le X \le X_n$$



Find a_i , b_i , c_i , i = 1, 2, ..., n

Each quadratic spline goes through two consecutive data points

$$a_{1}x_{0}^{2} + b_{1}x_{0} + c_{1} = f(x_{0})$$

$$a_{1}x_{1}^{2} + b_{1}x_{1} + c_{1} = f(x_{1})$$

$$\vdots$$

$$a_{i}x_{i-1}^{2} + b_{i}x_{i-1} + c_{i} = f(x_{i-1})$$

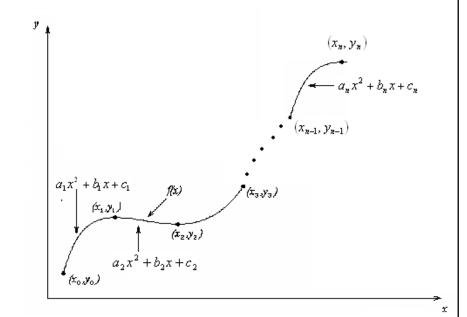
$$a_{i}x_{i}^{2} + b_{i}x_{i} + c_{i} = f(x_{i})$$

$$\vdots$$

$$\vdots$$

$$a_{n}x_{n-1}^{2} + b_{n}x_{n-1} + c_{n} = f(x_{n-1})$$

$$a_{n}x_{n}^{2} + b_{n}x_{n} + c_{n} = f(x_{n})$$



This condition gives 2n equations

The first derivatives of two quadratic splines are continuous at the interior points.

For example, the derivative of the first spline

$$a_1 x^2 + b_1 x + c_1$$
 is $2a_1 x + b_1$

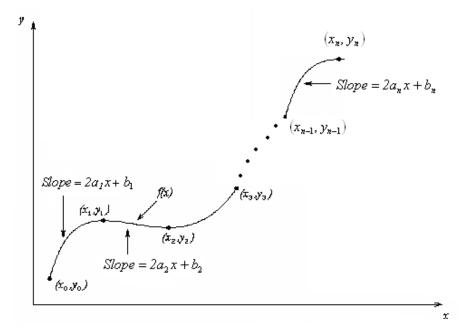
The derivative of the second spline

$$a_2 x^2 + b_2 x + c_2$$
 is $2a_2 x + b_2$

and the two are equal at $x = x_1$ giving

$$2a_1x_1 + b_1 = 2a_2x_1 + b_2$$

$$2a_1x_1 + b_1 - 2a_2x_1 - b_2 = 0$$



Similarly at the other interior points,

$$2a_2x_2 + b_2 - 2a_3x_2 - b_3 = 0$$

.

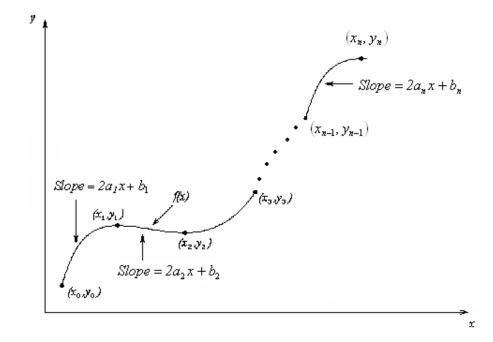
.

$$2a_i x_i + b_i - 2a_{i+1} x_i - b_{i+1} = 0$$

•

.

$$2a_{n-1}x_{n-1} + b_{n-1} - 2a_nx_{n-1} - b_n = 0$$



We have (n-1) such equations. The total number of equations is (2n) + (n-1) = (3n-1).

We can assume that the first spline is linear, that is $a_1 = 0$ Not ideal solution, in this example, this is used for a demonstration purpose.

Instead: we can use boundary conditions: i.e. set f'(x0)=0; f'(xn)=0.

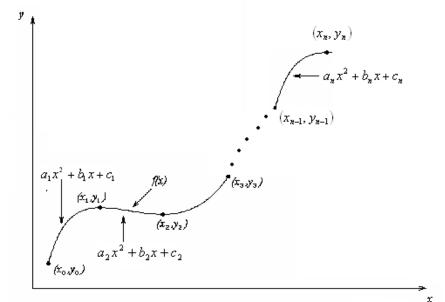
This gives us '3n' equations and '3n' unknowns. Once we find the '3n' constants, we can find the function at any value of 'x' using the splines,

$$f(x) = a_1 x^2 + b_1 x + c_1, x_0 \le x \le x_1$$

$$= a_2 x^2 + b_2 x + c_2, x_1 \le x \le x_2$$

$$\cdot$$

 $= a_n x^2 + b_n x + c_n, \qquad x_{n-1} \le x \le x_n$



Quadratic Spline Example

The upward velocity of a rocket is given as a function of time. Using quadratic splines

- a) Find the velocity at t=16 seconds
- b) Find the acceleration at t=16 seconds
- c) Find the distance covered between t=11 and t=16 seconds

Table : Velocity as a function of time

t (s)	v(t) (m/s)
0	0
10	227.04
15	362.78
20	517.35
22.5	602.97
30	901.67



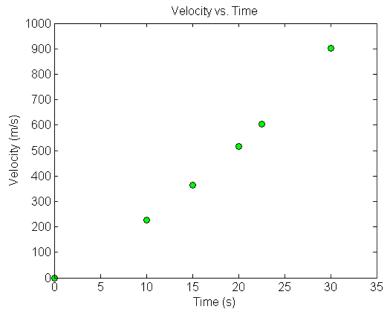


Figure : Velocity vs. time data for the rocket example

Solution

$$v(t) = a_1 t^2 + b_1 t + c_1, \quad 0 \le t \le 10$$

$$= a_2 t^2 + b_2 t + c_2, \quad 10 \le t \le 15$$

$$= a_3 t^2 + b_3 t + c_3, \quad 15 \le t \le 20$$

$$= a_4 t^2 + b_4 t + c_4, \quad 20 \le t \le 22.5$$

$$= a_5 t^2 + b_5 t + c_5, \quad 22.5 \le t \le 30$$

Let us set up the equations

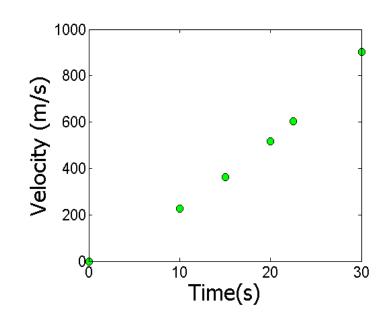
Each Spline Goes Through Two Consecutive Data Points

$$v(t) = a_1 t^2 + b_1 t + c_1,$$

$$0 \le t \le 10$$

$$a_1(0)^2 + b_1(0) + c_1 = 0$$

$$a_1(10)^2 + b_1(10) + c_1 = 227.04$$



Each Spline Goes Through Two Consecutive Data Points

t	v(t)
S	m/s
0	0
10	227.04
15	362.78
20	517.35
22.5	602.97
30	901.67

$$a_{2}(10)^{2} + b_{2}(10) + c_{2} = 227.04$$

$$a_{2}(15)^{2} + b_{2}(15) + c_{2} = 362.78$$

$$a_{3}(15)^{2} + b_{3}(15) + c_{3} = 362.78$$

$$a_{3}(20)^{2} + b_{3}(20) + c_{3} = 517.35$$

$$a_{4}(20)^{2} + b_{4}(20) + c_{4} = 517.35$$

$$a_{4}(22.5)^{2} + b_{4}(22.5) + c_{4} = 602.97$$

$$a_{5}(22.5)^{2} + b_{5}(22.5) + c_{5} = 602.97$$

$$a_{5}(30)^{2} + b_{5}(30) + c_{5} = 901.67$$

Derivatives are Continuous at Interior Data Points

$$v(t) = a_1 t^2 + b_1 t + c_1, 0 \le t \le 10$$

$$= a_2 t^2 + b_2 t + c_2, 10 \le t \le 15$$

$$\frac{d}{dt} \left(a_1 t^2 + b_1 t + c_1 \right) \Big|_{t=10} = \frac{d}{dt} \left(a_2 t^2 + b_2 t + c_2 \right) \Big|_{t=10}$$

$$\left(2a_1 t + b_1 \right) \Big|_{t=10} = \left(2a_2 t + b_2 \right) \Big|_{t=10}$$

$$2a_1 (10) + b_1 = 2a_2 (10) + b_2$$

$$20a_1 + b_1 - 20a_2 - b_2 = 0$$

Derivatives are Continuous at Interior Data Points

At t=10
$$2a_1(10) + b_1 - 2a_2(10) - b_2 = 0$$
 At t=15
$$2a_2(15) + b_2 - 2a_3(15) - b_3 = 0$$
 At t=20
$$2a_3(20) + b_3 - 2a_4(20) - b_4 = 0$$
 At t=22.5
$$2a_4(22.5) + b_4 - 2a_5(22.5) - b_5 = 0$$

Last Equation $a_1 = 0$

Final Set of Equations

[0	0	1	0	0	0	0	0	0	0	0	0	0	0	0]	a_1		$\begin{bmatrix} 0 \end{bmatrix}$
100	10	1	0	0	0	0	0	0	0	0	0	0	0	0	b_1		227.04
0	0	0	100	10	1	0	0	0	0	0	0	0	0	0	c_1		227.04
0	0	0	225	15	1	0	0	0	0	0	0	0	0	0	a_2		362.78
0	0	0	0	0	0	225	15	1	0	0	0	0	0	0	b_2		362.78
0	0	0	0	0	0	400	20	1	0	0	0	0	0	0	c_2		517.35
0	0	0	0	0	0	0	0	0	400	20	1	0	0	0	a_3		517.35
0	0	0	0	0	0	0	0	0	506.25	22.5	1	0	0	0	b_3	=	602.97
0	0	0	0	0	0	0	0	0	0	0	0	506.25	22.5	1	c_3		602.97
0	0	0	0	0	0	0	0	0	0	0	0	900	30	1	a_4		901.67
20	1	0	- 20	-1	0	0	0	0	0	0	0	0	0	0	b_4		0
0	0	0	30	1	0	- 30	-1	0	0	0	0	0	0	0	c_4		0
0	0	0	0	0	0	40	1	0	-40	-1	0	0	0	0	a_5		0
0	0	0	0	0	0	0	0	0	45	1	0	-45	-1	0	b_5		0
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	$\left\lfloor c_5 \right\rfloor$		

Coefficients of Spline

i	a_i	b_i	C_i
1	0	22.704	0
2	0.8888	4.928	88.88
3	-0.1356	35.66	-141.61
4	1.6048	-33.956	554.55
5	0.20889	28.86	-152.13

Final Solution

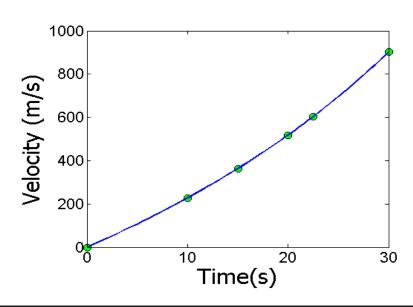
$$v(t) = 22.704t, 0 \le t \le 10$$

$$= 0.8888t^{2} + 4.928t + 88.88, 10 \le t \le 15$$

$$= -0.1356t^{2} + 35.66t - 141.61, 15 \le t \le 20$$

$$= 1.6048t^{2} - 33.956t + 554.55, 20 \le t \le 22.5$$

$$= 0.20889t^{2} + 28.86t - 152.13, 22.5 \le t \le 30$$



Velocity at a Particular Point

a) Velocity at t=16

$$v(t) = 22.704t, 0 \le t \le 10$$

$$= 0.8888t^{2} + 4.928t + 88.88, 10 \le t \le 15$$

$$= -0.1356t^{2} + 35.66t - 141.61, 15 \le t \le 20$$

$$= 1.6048t^{2} - 33.956t + 554.55, 20 \le t \le 22.5$$

$$= 0.20889t^{2} + 28.86t - 152.13, 22.5 \le t \le 30$$

$$v(16) = -0.1356(16)^{2} + 35.66(16) - 141.61$$
$$= 394.24 \text{ m/s}$$