

Qt Tutorials Course Outline

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Qt Core - Core functionality

- Primer
 - Installing Qt Creator
 - Download and Install
 - Installation Options
 - Paid and Free version
 - Licensing issues
 - Project Types
 - Console
 - Widget
 - QML
 - Library
 - Unit Testing
 - Variables and Comments
 - Comments
 - Numbers
 - Booleans
 - Const
 - Enums
 - Structs
 - Classes
 - Object orientated programming
 - Flow Control
 - IF THEN ELSE
 - Switch
 - Do While
 - For and For Each
 - Error Handling
 - Try Catch
 - Finally
 - Catch All
 - Functions
 - Creating
 - Returning values
 - By value
 - By reference
 - Pointers
 - What are pointers
 - Stack vs Heap
 - Creating
 - Deleting

- Why use pointers
- Scope
 - Scope in main
 - Scope in flow control
 - Scope in functions
- Imports
 - What are imports
 - Why use imports
 - Working with imports
- Classes
 - Creating
 - Inheriting
 - Overriding
 - Importing
 - Name Spaces
 - Static values
- Macros
 - QObject Macro
 - qDeleteAll
 - qDebug
 - qFill
 - qSort
 - qCopy
 - qFind
 - qSort
- QMake
 - Working with make files
 - Including files
 - PWD
 - Adding libs
- Beginner
 - Types
 - QObject
 - QString
 - QByteArray
 - QDate
 - QTime
 - QDateTime
 - QVariant
 - Collections
 - QList
 - QSet
 - QHash
 - QMap

- Pointers
 - Child
 - QWeakPointer
 - QScopedPointer
 - QSharedPointer
 - Signals and Slots
 - Signals
 - Slots
 - Connect
 - Disconnect
 - Connection Types
 - Q_Property
- Intermediate
 - Directories
 - Add
 - Edit
 - Delete
 - List
 - Properties
 - Files
 - Create
 - Append
 - Read
 - Write
 - Delete
 - Properties
 - Timer
 - Single-shot
 - Recurring
 - Operating System
 - QSysInfo
 - Run time OS - W_OS_LINUX
 - QProcess
- Advanced
 - Models
 - Threads
 - Thread
 - Concurrence
 - Sockets
 - TCP Client
 - TCP Server
 - UDP

Qt Widgets - Graphic user interface using the Qt widgets

- Beginner
- Intermediate
- Advanced

Qt QML

- Beginner
- Intermediate
- Advanced