

## **Development Approaches**

When you look at the Agile and Waterfall models side by side, it's clear that they use two different management styles, each of which has its own pros and cons. Agile methodology is based on working together and adapting to changing needs through iterative development 1. Projects are broken up into small iterations called "sprints" to make it easier to work together. Software development, mobile app development, e-commerce website development, marketing campaigns, product development, research and development, innovation, complex system integration, social media management, and game development projects benefit from Agile's flexibility and adaptability 2. This approach is ideal for projects with evolving requirements that are not fully understood at the project's outset 3. Waterfall, on the other hand, is a traditional, linear model that divides a project into stages that come one after the other. The success of each stage depends on the success of the stage before it. This method works best for projects where the requirements are clear and known ahead of time. This includes projects in construction, infrastructure, manufacturing, hardware development, government, defense, healthcare, education, banking and finance, and the law. These kinds of projects usually need a very structured plan to make sure that all of the steps are done in the right order. The Waterfall model works well for projects with fixed budgets and schedules because it lets each phase be planned and scheduled in detail. It's also good for projects where changes to the requirements aren't expected or wanted, since it can be hard to change things after a phase is done 4.

There are several types of agile methodologies. Some of the well-known ones are:

1. Scrum: It is used to organize, plan, and execute work in complex projects, particularly in software development. Scrum is useful because it enables teams to be more responsive to changes, to deliver high-quality work within a short period, and to identify and address issues quickly 5.
2. Kanban: It is a method of managing work in progress by visualizing the flow of work, limiting work in progress, and focusing on continuous delivery 6. Kanban is useful because it enables teams to visualize the entire workflow, identify bottlenecks and inefficiencies, and optimize the flow of work. It promotes a culture of continuous improvement, collaboration, and transparency, and helps teams to deliver high-quality work on time.
3. Extreme Programming (XP): Extreme Programming (XP) that emphasizes rapid feedback, continuous testing, and constant communication among team members 7. It is useful because it enables teams to deliver high-quality software quickly and to respond to changing requirements in a flexible manner.
4. Lean Software Development: It is a set of principles and practices that emphasize continuous improvement, customer focus, and the elimination of non-value-adding activities 8. Lean software development is useful because it helps teams to reduce waste, improve efficiency, and deliver high-quality software quickly.
5. Feature-Driven Development (FDD): It focuses on delivering working software in a timely manner by breaking down a project into small, manageable features. FDD is useful because it emphasizes collaboration, communication, and continuous improvement, which helps teams to identify and address problems early in the development process 9.
6. Crystal Methodology: The Crystal Methodology is a family of Agile software development methodologies that focus on delivering software incrementally while prioritizing people and interactions over processes and tools. It is useful because it is highly flexible and can be adapted to suit the needs of different projects, teams, and organizations. It helps teams to identify and address problems early in the development process and increase stakeholder satisfaction 10.

To summarize, Agile methodology is useful for different types of projects, teams, and environments. For example, Scrum is useful for software development teams that need to deliver working software quickly and frequently, while Kanban is useful for teams that need to balance a steady flow of work with the flexibility to adapt to changing priorities. XP is useful for teams that prioritize technical excellence and Lean Software

Development is useful for teams that prioritize minimizing waste and maximizing customer value. Ultimately, the choice of Agile methodology depends on the specific needs of the project and the organization.

Using the best parts of both Agile practices and the Waterfall method, the Agile-Waterfall Hybrid model is a way to reach project goals. This method works well when a product has both hardware and software parts, or when both front-end and back-end technologies are involved. It can also be a good solution when clients want a fixed budget and schedule, which can be hard to do with a full Agile approach 11. The Hybrid model cuts down on the amount of time it takes to design, analyze, and plan, but it still lets you set project deadlines, make sure standards are met, and improve collaboration 12. But the two kinds of teams must work well together. New ways of communicating and software tools for working together must be set up. One can use Waterfall to plan, design, and figure out what needs to be done. However, you should use Agile to build and test in short "sprints." Lifecycle management platforms like codebeamer can give you the right tools to manage projects in a way that is clear, easy to track, and accurate.

In the latest version of the Project Management Body of Knowledge (PMBok7) 13, it's clear that project management needs to be adjusted to fit the needs of each organization. For project design and delivery, it's important to use methods that are already known, but it can be helpful to try out new methods on small projects. When agile methods are used successfully, they are often used in small steps that change over time.

1. Accommodate the business' risk appetite 14: The level of risk in a project should match how much risk a business can handle. Risky projects may not be possible in industries with a lot of rules or in businesses with small profit margins, but small businesses in new markets may need fast technological advances with higher risk. To customize the management approach, think about the goals of the project and how much risk the business is willing to take. When higher risk is okay, it may be best to use aggressive timelines and new technology. To lower risk, it may be better to use known methods, conservative timelines, and enough planning and market testing.
2. Consider the depth of your customer relationships 14: When customizing a project, you should think about how well you know your customers and how well they know your products and services. If you know who your customers are and how they run their businesses, you may need to do less to confirm requirements and verify solutions. But if you want to enter a new market segment, you should plan for more market research, validation of customer needs, and product testing. When introducing a better product or going into a new market, you should change the way you plan and carry out the project. If you're not sure, plan for more checks with customers to make sure the project goes well.
3. Be mindful of the pace of change 14: When making a project, it's important to think about how fast a business and its customers can handle change. Small, step-by-step deliveries may be better for stakeholders who have to deal with big changes, but making big changes quickly may be necessary to beat out competitors. The nature of the business also affects how quickly changes can be made. For example, in order to protect important infrastructure, public utility companies need to make changes slowly and carefully. Adapting to the rate of change that your business can handle can be the difference between a project's success and failure.
4. Industry and regulatory requirements 15: Some industries may have specific rules or requirements that need to be taken into account when customizing the project management approach. For instance, the healthcare industry may have rules about patient privacy that need to be taken into account.

Overall, the success of a project depends on how well the project management method fits the needs of the project and the organization. It lets project managers use the right tools and methods for each project, making sure that the project is finished on time, on budget, and to everyone's satisfaction.

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