

EE445

# DIGITAL SIGNAL PROCESSING

Module Overview 2021-2022

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# Delivery of Module (1)

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- Delivery is planned as a mixture of online and on-campus activity (“blended/flipped” learning)
- Lectures will generally be “asynchronous” with pre-recorded lectures for you to study in your own time (or during the scheduled slots for EE445 which are not being used for on-campus activity)
- On-campus sessions will generally focus on tutorial/problem-solving activity, past exam papers, clarification of material, examples and problems from the notes
- The on-campus sessions and recorded lectures complement each other

# Delivery of Module (2)

- Three hours/week timetabled but not all will be used in any given week; initially, we will use Monday 1500-1700 in ENG-2002 and see how it goes.
- Attendance will be monitored using Qwickly. **This is also important for Covid-19 contact tracing.**
- **We may adapt depending on prevailing Covid-19 situation and guidance from the university ....**

# Notes

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- Blackboard page for EE445
- Notes and other relevant material (assignment info, past exam papers etc.) will be online

**NB: These notes do not contain all of the material covered in the course!**

- Additional material, examples, comments, explanations, observations etc. will be covered in the lectures and in the on-campus sessions

**You need to fully engage in order to gain a full appreciation of the material being covered!**

# Blackboard

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- If you have already registered for your course, but cannot see the EE445 Blackboard page, **there may be a problem with your registration**
- **Academic staff have been instructed not to add students to Blackboard manually because this doesn't "properly" register you**
- **Check with registration to make sure that you are fully registered for the module**
- E-mail [reghelp@nuigalway.ie](mailto:reghelp@nuigalway.ie)

# Module Objectives

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- The course aims to teach students the important tools for analysis of signals in discrete-time form, as well as the analysis and design of discrete-time systems
- Course draws heavily on material from some other courses – particularly *Signals and Communications* and *Electrical Circuits and Systems*
- We will also make reference to other modules you are studying, e.g. digital design or embedded systems courses, when we're talking about implementation aspects of DSP

# Course Overview (1)

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- Introduction to DSP (recap of some material from *EE357 Signals and Communications*)
- The z-Transform (like the Laplace transform)
- Frequency-Domain Analysis (i.e. Fourier Transform – but for *digital* signals) – basic concepts (“theory”)
- Digital Filter Structures - given a transfer function, what are the options for implementation? (a bit like circuit design ..)

# Course Overview (2)

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- Resonators and Oscillators (“special” filters)
- Spectral Analysis (more about Fourier Analysis – focusing on more “practical” issues associated with doing this on a computer instead of with pencil and paper)
- Filter Design – getting a transfer function (like the Filter Design part of Section 3 of EE357, only digital ..)



# Learning Outcomes (1)

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1. Analyse a discrete-time system through calculation of its time-domain properties; in particular, calculate its impulse response, or the system output to any arbitrary input signal.
2. Describe signals and systems in terms of their z-transforms, and use appropriate techniques to analyse and manipulate them.
3. Determine the characteristics of a signal or system in the frequency domain, by means of the Fourier Transform, and determine the frequency content in the signal.
4. Given a discrete-time system description, determine an appropriate structure for implementation (e.g. cascade, parallel), and carry out system design.

# Learning Outcomes (2)

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5. Analyse and design specialised digital filters, including resonators and oscillators.
6. Choose appropriate parameters for spectral analysis using the DFT, across a number of applications.
7. Analyse the computational requirements of time-domain and frequency-domain approaches to implementing digital filters.
8. Given a required digital filter specification, choose an appropriate design procedure from a number of alternatives, carry out this procedure to determine the required filter transfer function, and verify that the specification has been met.

# Written Examinations

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- 2-hour exam
- 80% of total mark
- Past papers will be made available on EE445 Blackboard page

# Assignments

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- 2 assignments in Semester 1
- Counted as Continuous Assessment in overall module mark – 20% of total
- Computer-based - **MATLAB**
- Matlab will also be used extensively in lectures to illustrate concepts
- Further details on assignments will be provided in due course

# Matlab (1)

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- Matlab is accessible off-campus for the time being via a Campus Wide Licence (CWL) – details to follow.
- I'll follow up with an e-mail on how to download.
- You can also download a free 30-day trial from <https://uk.mathworks.com/campaigns/products/trials.html>

# Matlab (2)

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- Resources for Learning Matlab
  - ▣ Matlab “Getting Started” Guide is a good place to start
  - ▣ Extensive online documentation with package
  - ▣ Books in NUI Galway library
- Information about online tutorial resources at:  
[http://www.mathworks.com/academia/student\\_center/tutorials/launchpad.html](http://www.mathworks.com/academia/student_center/tutorials/launchpad.html)

# Recommended Textbooks

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- **EE445 Lecture Notes - Essential**
- “Digital Signal Processing: A Practical Approach” (2<sup>nd</sup> Edition), E. Ifeachor & B. Jervis, Addison-Wesley – good “all-rounder” textbook
- “Introductory Digital Signal Processing with Computer Applications” (2<sup>nd</sup> Edition), P. Lynn & W. Fuerst, John Wiley & Sons – covers basic concepts very well (“intuitively”), but limited scope
- “Discrete-Time Signal Processing” (2<sup>nd</sup> Edition), A. Oppenheim & R. Schaffer, Prentice-Hall – good on the theoretical basis for DSP
- “Understanding Digital Signal Processing”, Richard G. Lyons, Prentice-Hall – lots of practical “tips and tricks”, very good if you’re doing a DSP project