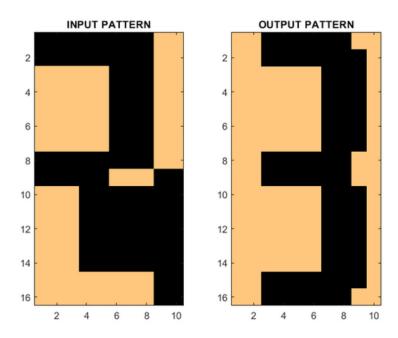
Recognising Digits

```
% Recognizing digits
clc;
clear all;
% Given patterns (digits 0 to 4)
1, 1, 1, 1, 1, -1, -1, -1],[ -1, -1, 1, 1, 1, 1, 1, 1, -1,
-1, 1, 1, -1], [-1, 1, 1, -1, -1, 1, 1, 1, -1], [-1,
1, 1, 1, -1, -1, 1, 1, 1, -1],[ -1, 1, 1, 1, -1, -1, 1, 1,
1, -1],[ -1, 1, 1, 1, -1, -1, 1, 1, 1, -1],[ -1, 1, 1, 1, -
1, -1, 1, 1, -1],[ -1, 1, 1, -1, -1, 1, 1, 1, -1],[ -
1, -1];
x2=[ [ -1, -1, -1, 1, 1, 1, -1, -1, -1],[ -1, -1, -1, 1,
1, 1, 1, -1, -1, -1],[ -1, -1, -1, 1, 1, 1, 1, -1, -1, -
1, 1, 1, -1, -1, -1, [-1, -1, -1, 1, 1, 1, 1, -1, -1, -1]
1, 1, 1, -1, -1, -1, [-1, -1, -1, 1, 1, 1, 1, -1, -1, -1]
1, 1, 1, -1, -1, -1],[ -1, -1, -1, 1, 1, 1, 1, -1, -1,
1, 1, 1, -1, -1, -1, [-1, -1, -1, 1, 1, 1, 1, -1, -1, -1]
1],[-1,-1,-1,1,1,1,-1,-1,-1];
1, 1, -1, -1, [-1, -1, -1, -1, -1, 1, 1, 1, -1, -1], [-1, -1, -1, -1]
-1, -1, -1, -1, 1, 1, 1, -1, -1], [-1, -1, -1, -1, -1, 1,
1, 1, -1, -1],[ -1, -1, -1, -1, 1, 1, 1, -1, -1],[ -1,
-1, -1], [ 1, 1, 1, 1, 1, 1, 1, -1, -1], [ 1, 1, 1, -1, -
1],[1, 1, 1, -1, -1, -1, -1, -1, -1],[1, 1, 1, -1, -
```

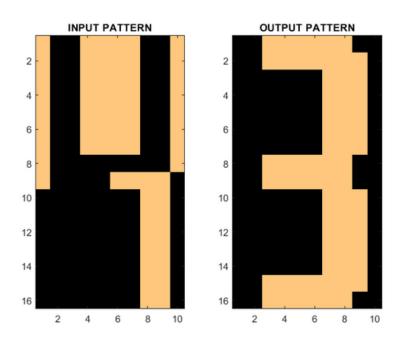
```
1],[1, 1, 1, 1, 1, 1, 1, -1, -1],[1, 1, 1, 1, 1, 1, 1,
1, -1, -1];
1, 1, 1, 1, -1, [-1, -1, -1, -1, -1, -1, 1, 1, 1, -1], [-1, 1, 1, -1]
1, 1, 1, 1, -1, [-1, -1, -1, -1, -1, -1, 1, 1, 1, -1], [-1, 1, 1, 1, -1]
1, -1, -1, -1, -1, -1, 1, 1, 1, -1],[ -1, -1, 1, 1, 1, 1,
1, 1, -1, -1, [-1, -1, 1, 1, 1, 1, 1, -1, -1], [-1, -1, -1, -1]
-1, -1, -1, -1, 1, 1, 1, -1], [-1, -1, -1, -1, -1, -1, 1,
1, 1, -1],[ -1, -1, -1, -1, -1, 1, 1, 1, -1],[ -1, -1,
-1, -1, -1, -1, 1, 1, 1, -1], [-1, -1, -1, -1, -1, -1, 1,
1, 1, -1, [-1, -1, 1, 1, 1, 1, 1, 1, -1], [-1, -1, 1, 1, 1, 1, -1]
1, 1, 1, 1, -1, -1];
x5=[ [-1, 1, 1, -1, -1, -1, -1, 1, 1, -1], [-1, 1, 1, -1,
-1, -1, -1, 1, -1], [-1, 1, -1, -1, -1, -1, 1, 1, -1
1],[-1, 1, 1, -1, -1, -1, 1, 1, -1],[-1, 1, 1, -1, -
1, -1, -1, 1, 1, -1, [-1, 1, 1, -1, -1, -1, -1, 1, 1, -1]
1],[-1, 1, 1, -1, -1, -1, 1, 1, -1],[-1, 1, 1, 1, 1,
1, 1, 1, 1, -1, [-1, 1, 1, 1, 1, 1, 1, 1, -1], [-1, -1, -1]
-1, -1, -1, -1, -1, 1, 1, -1], [-1, -1, -1, -1, -1, -1, -1,
-1, -1, -1, -1, -1, 1, 1, -1], [-1, -1, -1, -1, -1, -1, -1,
-1, -1, -1, -1, -1, 1, 1, -1];
% Initializaing variables
N = 160;
p = [x1', x2', x3', x4', x5'];
%generating Weight matrix
weight matrix = zeros(N,N);
for i = 1:5
   weights = p(:,i)*p(:,i)';
   weight matrix = weight matrix + weights;
end
weight matrix = weight matrix/N;
weight matrix = weight matrix - diag(diag(weight matrix));
[1, 1, 1, 1, 1, -1, -1, -1, 1, 1], [1, 1, 1, 1, 1, -1, -1,
```

```
-1, 1, 1, [1, 1, 1, 1, 1, -1, -1, -1, 1, 1, [-1, -1, -1,
-1, -1, -1, -1, -1, 1, 1, 1, 1, -1, -1, -1, -1, 1, 1, 1, -1
1, -1], [1, 1, 1, -1, -1, -1, -1, -1, -1], [1, 1, 1, -1]
1, -1, [1, 1, 1, -1, -1, -1, -1, -1, -1, -1], [1, 1, 1, -1, -1]
1, -1, -1, -1, -1, -1], [1, 1, 1, 1, 1, 1, 1, 1, -1, -
1], [1, 1, 1, 1, 1, 1, 1, -1, -1]]);
original feed = distorted feed;
% disp(feed)
steady state = false;
while (~steady state)
   updated feed = original feed;
   for j = 1 : N
       updated bit = sign(1/N * weight matrix(j,:) *
updated feed);
       if
           updated bit == 0
           updated bit = 1;
       end
       updated feed(j) = updated bit;
   end
   if isequal(updated feed, original feed)
       steady state = true;
   else
       original feed = updated feed;
   end
end
input pattern = reshape(distorted feed, [10,16])';
output pattern = reshape(updated feed, [10,16])';
colormap(copper(256))
subplot(1,2,1)
image(((input pattern+1)/2)*256)
title("INPUT PATTERN")
subplot(1,2,2)
image(((output pattern+1)/2)*256)
title("OUTPUT PATTERN")
```

Problem 1:



Problem 2:



Problem 3:

