

## Recognising Digits

```
% Recognizing digits
```

```
clc;  
clear all;
```

```
% Given patterns (digits 0 to 4)
```

[illegible]



```

-1, 1, 1], [1, 1, 1, 1, 1, -1, -1, -1, 1, 1], [-1, -1, -1,
-1, -1, -1, -1, -1, 1, 1], [-1, -1, -1, -1, -1, 1, 1, 1, -
1, -1], [1, 1, 1, -1, -1, -1, -1, -1, -1, -1], [1, 1, 1, -
1, -1, -1, -1, -1, -1, -1], [1, 1, 1, -1, -1, -1, -1, -1, -
1, -1], [1, 1, 1, -1, -1, -1, -1, -1, -1, -1], [1, 1, 1, -
1, -1, -1, -1, -1, -1, -1], [1, 1, 1, 1, 1, 1, 1, 1, 1, -1, -
1], [1, 1, 1, 1, 1, 1, 1, 1, -1, -1]]);
original_feed = distorted_feed;
% disp(feed)

steady_state = false;

while (~steady_state)
    updated_feed = original_feed;

    for j = 1 : N
        updated_bit = sign(1/N * weight_matrix(j,:) *
updated_feed);

        if updated_bit == 0
            updated_bit = 1;
        end

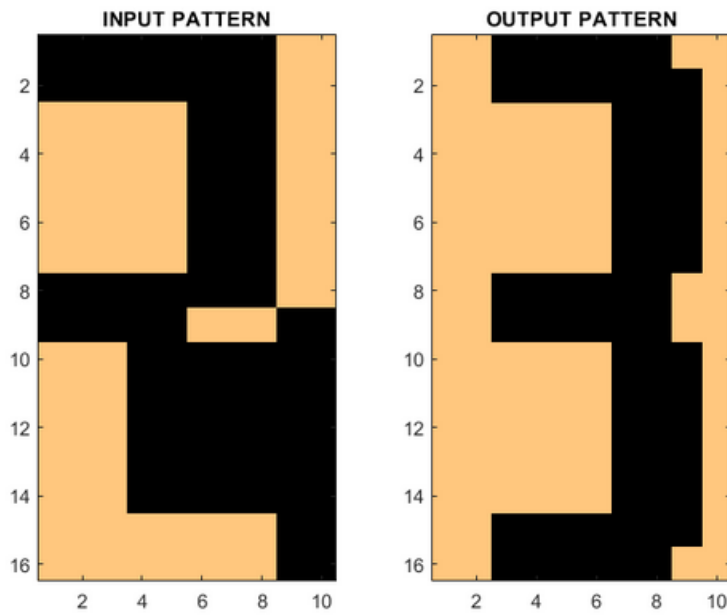
        updated_feed(j) = updated_bit;
    end

    if isequal(updated_feed, original_feed)
        steady_state = true;
    else
        original_feed = updated_feed;
    end
end

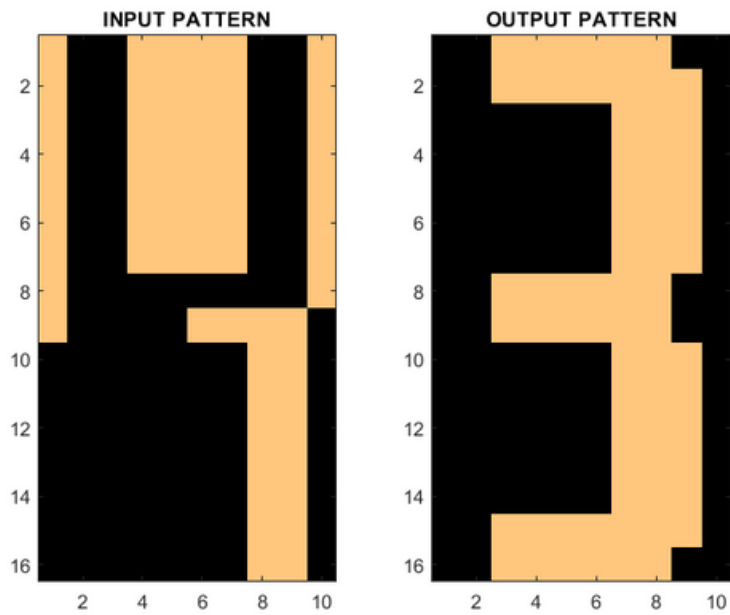
input_pattern = reshape(distorted_feed,[10,16])';
output_pattern = reshape(updated_feed, [10,16])';
colormap(copper(256))
subplot(1,2,1)
image(((input_pattern+1)/2)*256)
title("INPUT PATTERN")
subplot(1,2,2)
image(((output_pattern+1)/2)*256)
title("OUTPUT PATTERN")

```

Problem 1:



Problem 2:



### Problem 3:

