ONE STEP ERROR PROBABILITY

Note: This is the code for one step error probability with diagonal weights equal to 0.

```
% One-step error probability ( Weight matrix = 0)
clc;
clear all;
% Variable Initialization
nums of patterns = [12, 24, 48, 70, 100, 120];
N = 120;
n Trials = 10^5;
error prob vec = [];
for i = 1 : length(nums of patterns)
    num patterns = nums of patterns(i);
    %disp(num patterns)
    no of errors = 0;
    for j = 1 : n Trials
        patterns vec = 2 * randi([0, 1], num patterns, N)-
1;
% calculate the weights (Hebb's rule)
        weight matrix = zeros(N,N);
        for k = 1:num patterns
            weights = patterns vec(k, :)'*patterns vec(k, :
);
            weight matrix = weight matrix + weights;
        end
        weight matrix = weight matrix/N;
        weight matrix = weight matrix -
diag(diag(weight matrix));
        %disp(weight matrix)
% selecting a random stored pattern
```

```
pattern rindex = randi(num patterns);
        input pattern = patterns vec(pattern rindex, : );
% Selecting a random bit
        random bit = randi(N);
        LocalField = weight matrix * input pattern()';
        if LocalField(random bit) == 0
            LocalField(random bit) = 1;
        end
% updating the bits
        updated bit = sign(LocalField(random bit));
% Check dynamics
        tran input pattern = input pattern';
        if updated bit ~= tran input pattern(random bit)
            no of errors = no of errors + 1;
        end
        %disp(updated bit)
        %disp(tran input pattern(random bit))
    end
% Error Calculation (Check the bit)
    error prob = no of errors/n Trials;
   error prob vec = [error prob vec ,error prob]
end
```

Note: This is the code for one step error probability with diagonal weights not equal to 0.

```
% One-step error probability ( Weight matrix = 0)
clc;
clear all;
% Variable Initialization
nums of patterns = [12, 24, 48, 70, 100, 120];
N = 120;
n Trials = 10^5;
error prob vec = [];
for i = 1 : length(nums of patterns)
    num patterns = nums of patterns(i);
    %disp(num patterns)
    no of errors = 0;
    for j = 1 : n Trials
        patterns vec = 2 * randi([0, 1], num patterns, N)-
1;
% calculate the weights (Hebb's rule)
        weight matrix = zeros(N,N);
        for k = 1:num patterns
            weights = patterns vec(k, :)'*patterns vec(k, :
);
            weight matrix = weight matrix + weights;
        end
        weight matrix = weight matrix/N;
        %disp(weight matrix)
% selecting a random stored pattern
        pattern rindex = randi(num patterns);
        input pattern = patterns vec(pattern rindex, : );
% Selecting a random bit
        random bit = randi(N);
        LocalField = weight matrix * input pattern()';
        if LocalField(random bit) == 0
```

```
LocalField(random_bit) = 1;
        end
% updating the bits
        updated bit = sign(LocalField(random bit));
% Check dynamics
        tran input pattern = input pattern';
        if updated bit ~= tran input pattern(random bit)
            no of errors = no of errors + 1;
        end
        %disp(updated bit)
        %disp(tran input pattern(random bit))
    end
% Error Calculation (Check the bit)
   error_prob = no_of_errors/n_Trials;
   error prob vec = [error prob vec ,error prob]
end
```