

CHALMERS TEKNISKA HÖGSKOLA



**CHALMERS**  
UNIVERSITY OF TECHNOLOGY

AUTONOMOUS ROBOTS

Assignment 2

*Submitted by:*  
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# 1 Part A

Given:

$$v_L(t) = \frac{v_0}{t_1}t$$

$$v_R(t) = \frac{v_0}{t_2}t$$

The initial conditions of the system:

$$t_0 = 0, \quad x_0 = 0, \quad y_0 = 0, \quad \phi_0 = 0$$

Formulas from the lecture:

$$v = \frac{v_R + v_L}{2}$$

$$\dot{\phi} = \frac{v_R - v_L}{2R}$$

$$v_x = v \cos(\phi)$$

$$v_y = v \sin(\phi)$$

$$x(t) = x_0 + \int_{t_0}^t \frac{v_L(t') + v_R(t')}{2} \cos(\phi(t')) dt'$$

$$y(t) = y_0 + \int_{t_0}^t \frac{v_L(t') + v_R(t')}{2} \sin(\phi(t')) dt'$$

$$\phi(t) = \phi_0 + \int_{t_0}^t \frac{v_R(t') - v_L(t')}{2R} dt'$$

Substituting the equations for the equations of motion with initial conditions:

$$\phi(t) = \frac{v_0}{2R} \left( \frac{1}{t_2} - \frac{1}{t_1} \right) \int_0^t t' dt' = \frac{v_0}{4R} \left( \frac{1}{t_2} - \frac{1}{t_1} \right) t^2$$

$$\begin{aligned}
x(t) &= \frac{v_0}{2} \left( \frac{1}{t_1} + \frac{1}{t_2} \right) \int_0^t t' \cos(\phi(t')) dt' \\
&= R \left( \frac{1}{t_2} - \frac{1}{t_1} \right)^{-1} \left( \frac{1}{t_1} + \frac{1}{t_2} \right) \int_0^t \frac{v_0}{2R} \left( \frac{1}{t_2} - \frac{1}{t_1} \right) t' \cos \left[ \frac{v_0}{4R} \left( \frac{1}{t_2} - \frac{1}{t_1} \right) t'^2 \right] dt' \\
&= R \left( \frac{1}{t_2} - \frac{1}{t_1} \right)^{-1} \left( \frac{1}{t_1} + \frac{1}{t_2} \right) \sin \left[ \frac{v_0}{4R} \left( \frac{1}{t_2} - \frac{1}{t_1} \right) t^2 \right]
\end{aligned}$$

$$\begin{aligned}
y(t) &= \frac{v_0}{2} \left( \frac{1}{t_1} + \frac{1}{t_2} \right) \int_0^t t' \sin(\phi(t')) dt' \\
&= R \left( \frac{1}{t_2} - \frac{1}{t_1} \right)^{-1} \left( \frac{1}{t_1} + \frac{1}{t_2} \right) \int_0^t \frac{v_0}{2R} \left( \frac{1}{t_2} - \frac{1}{t_1} \right) t' \sin \left[ \frac{v_0}{4R} \left( \frac{1}{t_2} - \frac{1}{t_1} \right) t'^2 \right] dt' \\
&= R \left( \frac{1}{t_2} - \frac{1}{t_1} \right)^{-1} \left( \frac{1}{t_1} + \frac{1}{t_2} \right) \left[ 1 + \cos \left[ \frac{v_0}{4R} \left( \frac{1}{t_2} - \frac{1}{t_1} \right) t^2 \right] \right]
\end{aligned}$$

**The equations of Motion are:**

$$x(t) = R \left( \frac{1}{t_2} - \frac{1}{t_1} \right)^{-1} \left( \frac{1}{t_1} + \frac{1}{t_2} \right) \sin \left[ \frac{v_0}{4R} \left( \frac{1}{t_2} - \frac{1}{t_1} \right) t^2 \right] \quad (1)$$

$$y(t) = R \left( \frac{1}{t_2} - \frac{1}{t_1} \right)^{-1} \left( \frac{1}{t_1} + \frac{1}{t_2} \right) \left[ 1 + \cos \left[ \frac{v_0}{4R} \left( \frac{1}{t_2} - \frac{1}{t_1} \right) t^2 \right] \right] \quad (2)$$

$$\phi(t) = \frac{v_0}{4R} \left( \frac{1}{t_2} - \frac{1}{t_1} \right) t^2 \quad (3)$$

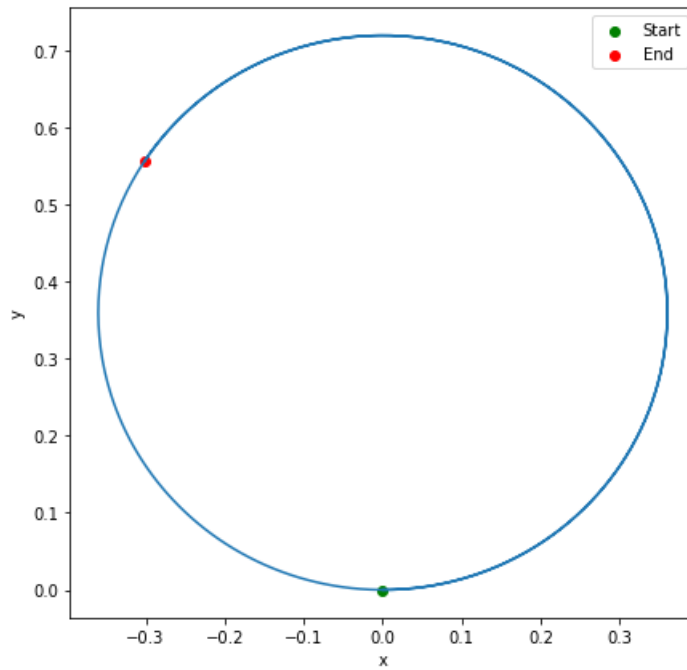


Figure 1: **Trajectory**

The plot of the x and y coordinates for  $t = [0, 10]$ :

Note: The part a folder contains the python code for the trajectory plot and an image of the plot.

## 2 Part B

The partb folder contains two folders: 1. opendlv-logic-test-kiwi 2. opendlv-virtual-motor-kiwi

The opendlv-logic-test-kiwi has all the code for the behavior and the opendlv-virtual-motor-kiwi has all the code for the kinematics. Also, I have added the files of kiwi-simulations in the opendlv-logic-test-kiwi folder.

### **To run the program:**

1. You can open two separate terminals, one with the folder pointing to opendlv-logic-test-kiwi and the other pointing to opendlv-virtual-motor-kiwi.
2. Then for the opendlv-logic-test-kiwi, build the logic with the command: `docker build -t registry.opendlv.org/community/opendlv-logic-test-kiwi:1.1 .`
3. and for the opendlv-virtual-motor-kiwi, Build the kinematics with the command: `docker build -t registry.opendlv.org/community/opendlv-virtual-motor-kiwi:1.0 .`
4. Then after building both, run the virtual environment and the simulation with opendlv-virtual-space using a web browser and point it to `http://localhost:8081`

Note: The partb folder contains a rec file of the simulation. Also, I wanted to inform you that in my case I don't get the exact values i.e., (0.2, -0.4). I have tried a lot to achieve this but I could not get it. It would be great if you can tell me where I am going wrong.

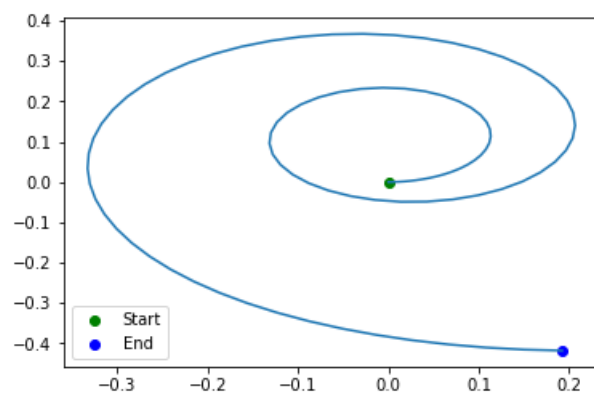


Figure 2: **Trajectory**