

Huascar A. Sanchez

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Summary

I make online code foraging less ad-hoc and more thoughtful.

Education

- **University of California at Santa Cruz**, Santa Cruz, CA *Expected October, 2015*
Ph.D. Computer Science, 2009 – ongoing
 - *Dissertation*: “Source Code Curation Tooling for the Code Forager”
(*Advisor*: Jim Whitehead)
- **San Jose State University**, San Jose, CA
M.S. Software Engineering, 2006
 - *Thesis*: “Building Systems Using Patterns: Creating Knowledge Maps”
(*Advisor*: M.E. Fayad)
- **Catholic University**, Managua, Nicaragua
B.S. Information Systems Engineering, 2001

Skills

- **Languages**: Java, Javascript, some ActionScript 3, some Scala, some Ruby, some Python, and some R.
- **Tools/Libraries**: svn/Git, Spray, ReactJS, LoaderMax, Elasticsearch, Eclipse JDT, and Lingpipe.
- **Databases**: MySQL, MongoDB, and some PostgreSQL.
- **Other Skills**: Web application development, UX design, API design, domain analysis, agile software development, and software patterns.

Research

Source Code Curation

- **Infrastructure for Curating Online Java Code Examples**
Designed and implemented *Vesperin*; a source code curation system for curating Java code examples on StackOverflow (ICSE 2015). System’s functionality includes:
 - *Violette*: Automated DOM transformation of Q&A pages to facilitate in-place source code curation (Javascript).
 - *Kiwi*: RESTful source code curation API (Scala, Eclipse JDT, and MongoDB).

- Codepacking: Automated dependency and body declarations resolution (Java).
- Assisted Java Code Examples Comprehension

Designed, formulated, and implemented atop *Vesperin* two novel techniques for assisting Java code examples comprehension (paper under review).

 - MethodSlicing: Automated partitioning of Java code examples into a sequence of cohesive subsets of behavior where each subset increases the examples' complexity (Java, Scala, Eclipse JDT).
 - MethodSlicing with Reduction: Generalizing the reduction of large subsets of behavior (generated by MethodSlicing) based on precedence relations between code fragments to determine what code elements are useful on first viewing, and which ones are not (Java, Scala, JGrapt, Eclipse JDT).

Search-driven development

- Complementing Code Search with Code Retargeting Capabilities

Designed and implemented *SNIPR*; a tool that enhances the *search box* with Java code transformations, activated by intermixing query and code transformation requests (ICSE 2013).

 - Repurposed *Scalex* documentation search engine to handle code snippets retrieval (Scala, Elasticsearch).
 - Enhanced *Scalex*'s query processing step with a Java code transformation step, which responds to users' code transformation query requests (Java, Scala).

Employment

University of California at Santa Cruz, Department of Computer Science, Santa Cruz, CA

- Research Assistant, Jim Whitehead, Fall 2013–Fall 2015.

Worked on Xylem; crowdsourced program verification games (FDG 2014):

 - Modeled the procedural generation of Xylem's screens content as a layout optimization problem and then designed and implemented different algorithms to solve it (AS3).
 - Increased assets' loading performance in Xylem's Web version by 45% after extending LoaderMax's loading system with *asynchronous batch assets loading* (AS3, LoaderMax).
- Research Assistant, Jim Whitehead, Fall 2011–Fall 2012.

Worked on Botprint; a mixed initiative robot design Web tool (CCGW 2015):

 - Participated in the design and implementation of Botprint's mixed-initiative algorithms for robot design (Javascript, Three.js).
 - Investigated the interactions between placement and detailed routing. These iterations were key to finding better places for sketched robot components.
- Research Assistant, Neoklis Polyzotis, Fall 2010–Fall 2011.

Worked on DBTune; a library for semi-automatic index tuning (SIGMOD 2012 & IEEE Data Eng. Bull. 2011).

 - Redesigned and implemented the second iteration of the *DBTune* library (Java, PostgreSQL).

Infomotor Inc., San Francisco, CA

- Consultant, 2010 – 2012
 - Developed Web applications for streamlining both reporting and presentation of critical data, monitoring key performance metrics, and delivering understandable and actionable data (Javascript, C-sharp, SQLServer).

Vergencemedia Inc., San Francisco, CA

- Consultant, 2007 – 2008
 - Worked closely with ops team to develop a new interactive product-stories generation Web solution from inception to successful release (Javascript).

Pearson VUE, Bloomington, MN

- Software Engineer, 2006 – 2009
 - Supported distributed applications responsible for delivering over 4 million computer-based tests a year across the globe for clients in diverse markets, such as licensure, certification (Java, SQLServer, In-house Job Scheduler).

Selected Graduate Coursework

- Software Engineering, Human Computer Interaction, Information Retrieval, Data Mining, Machine Learning, Design and Implementation of Database Systems, Topics in Database Systems (Cloud Computing), Computational Models and Complexity, and Advance Computer Graphics (Procedural Content Generation).

Books

- Fayad, M. E., **Sanchez, H. A.**, Hegde, S. G. K., Basia, A., & Vakil, A. (2014). Software Patterns, Knowledge Maps, and Domain Analysis. CRC Press, 2014. ISBN 9781466571433.