

Classes/MainGameScene.h



```
graph TD; A[Classes/MainGameScene.h] --> B[cocos2d.h]
```

A diagram illustrating a dependency. A gray rectangular box at the top contains the text "Classes/MainGameScene.h". A blue arrow points vertically downwards from the bottom center of this box to the top center of a white rectangular box below it. The white box contains the text "cocos2d.h".

cocos2d.h