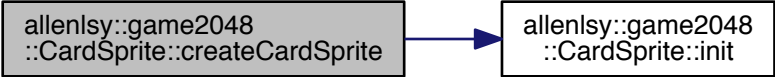


allenlsy::game2048
::CardSprite::createCardSprite



```
graph LR; A["allenlsy::game2048  
::CardSprite::createCardSprite"] --> B["allenlsy::game2048  
::CardSprite::init"]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'allenlsy::game2048' on the first line and '::CardSprite::createCardSprite' on the second line. The right box is white with a black border and contains the text 'allenlsy::game2048' on the first line and '::CardSprite::init' on the second line. A dark blue arrow points from the right side of the left box to the left side of the right box.

allenlsy::game2048
::CardSprite::init