

# Xiaoke Zhu

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## Education

### Beihang University

Beijing, China

#### SKLSDE (State Key Laboratory of Software Development)

Sep. 2020 - Present

- Ph.D. Candidate in Software Engineering
- Advisor: Prof. Wenfei Fan (Foreign Members of the Chinese Academy of Science, ACM Fellow)
- Expected date of the PhD graduation: 06/2025

### Yunnan University

Kunming, Yunnan

#### National Pilot School of Software

Sep. 2017 - Jun. 2020

- M.Sc. (Engg.) in Software Engineering.
- Advisor: Prof. Shaowen Yao.
- Secondary advisor: Prof. Wei Zhou.

### Guilin University of Electronic Technology

Guilin, Guangxi

#### Computer Engineering Dept.

Sep. 2013 - Jun. 2016

- B.E. in Computer Science and Engineering

## Publications

- **Xiaoke Zhu**, Min Xie, Ting Deng and Qi Zhang. HyperBlocker: Accelerating Rule-based Blocking in Entity Resolution using GPUs. PVLDB 2025.
- Yang Liu, Wenfei Fan, Shuhao Liu, **Xiaoke Zhu** and Jianxin Li. A Single Machine System for Querying Big Graphs with PRAM. PVLDB 2025.
- **Xiaoke Zhu**, Qi Zhang, Wei Zhou and Ling Liu. Deep Learning Service for Efficient Data Distribution Aware Sorting. BigData 2024.
- **Xiaoke Zhu**, Yang Liu, Shuhao Liu and Wenfei Fan. MiniGraph: Querying Big Graphs with a Single Machine. PVLDB 2023.
- Ting Deng, Wenfei Fan, Ping Lu, Xiaomeng Luo, **Xiaoke Zhu**, and Wanhe An. Deep and Collective Entity Resolution in Parallel. ICDE 2022.
- **Xiaoke Zhu**, Qi Zhang, Taining Cheng, Ling Liu, Wei Zhou, and Jing He. DLB: Deep Learning Based Load Balancing, CLOUD 2021.

## Manuscripts

- Wenchao Bai, Wenfei Fan, Shuhao Liu Kehan Pang, **Xiaoke Zhu** and Jiahui Jin. GPU-Accelerated Graph Cleaning with a Single Machine. SIGMOD 2025 (under review).
- **Xiaoke Zhu**, Min Xie, and Ting Deng. Acceleration of Rule-Based Blocking in Entity Resolution. TKDE 2025 (under review).

## Research Experience

My research are broadly in the field of graph computing and databases, with an emphasis on optimizing runtime systems for shared-memory and heterogeneous architectures of CPUs/GPUs. This work has been published in SIGMOD, VLDB, ICDE, BigData, CLOUD. A brief summary of my past work can be found below.

### Single Machine Graph Processing

- I have worked on building a high-level programming model and runtime system that can execute applications on shared-memory or out-of-memory architectures with CPUs or GPUs. For out-of-core graph analytics (e.g., PageRank, SSSP), I improved I/O efficiency, and for graph mining (e.g., Graph Data Cleaning, Pattern Matching), I optimized GPU performance. Relevant results were published in [VLDB23, SIGMOD25, VLDB25]

### Parallel Data Cleaning

- I have worked on improving the performance of data cleaning systems on modern hardware like GPU or on distributed cluster. I have also compared different parallel runtime systems for data cleaning, and identified their performance bottlenecks. Relevant results were published in [ICDE22, VLDB25, TKDE25, SIGMOD25]

### AI4DB

- I have leverages machine learning and deep learning model to improve tasks traditionally handled by human database administrators or classical algorithms, enabling more efficient data processing and resource management. Specially I have designed learned models for sorting, load balancing, and scheduling. Relevant results were published in [CLOUD21, VLDB23, BigData24]

## Work Experience

**Research Intern, Shenzhen Institute of Computing Sciences***Sep. 2021 - Jan. 2025*

- Engaged in research related to databases, data quality, graph computing systems, and GPU-accelerated algorithms. Contributed to several academic papers (2×VLDB 2025, VLDB 2023, and Sigmod 2025), 3× patents and collaborated on algorithm design for database products such as RockDQ and Fishing Fort.

**Teaching Fellow, Yunnan University***Sep. 2018 - Feb. 2019*

- Undergraduate Course: Big data mining and analysis

**Research Assistant, Yunnan Radio Monitoring Center & Yunnan University***Sep. 2017 - May 2020*

- Use deep learning models to classify and detect abnormal signals in radio monitoring. The main tasks include data preprocessing, analysis, simulation, deep learning-based detection, real-time monitoring, and evaluation, ensuring effective identification of abnormal signals.

**Skills & Others**

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**Programming** C/C++, CUDA, Python, Bash & Linux, SQL,**Tools** Git, CMAKE, LaTeX, MPC, Spark, Hadoop, Docker**Services**

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**Subreviewer** HPCC 2019, ICDE 2024