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Link to GitHub repository: https://github.com/hsiaotingluv/CS3219-OTOT-TaskE

Caching Task

Task E1: Successful GET request that retrieves a large amount of data from a local database

1. Call a get request that triggers getAirbnbData function.

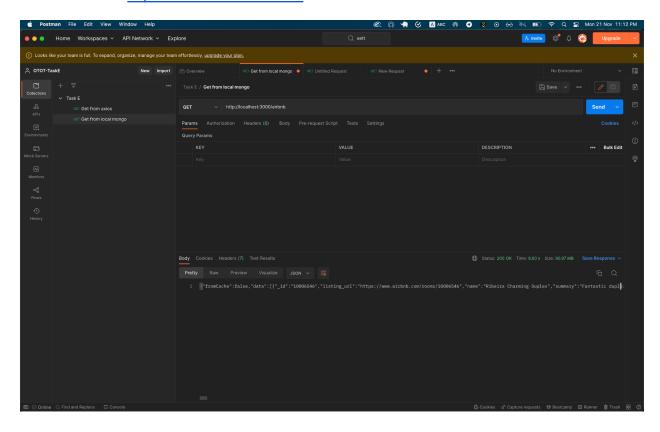
```
app.get("/airbnb", getAirbnbData);
```

2. Get data from local MongoDB, if data exists in redisClient, fetch the cache results and return. Else, fetch data from MongoDB.

```
async function getAirbnbData(reg, res) {
let results;
let isCached = false;
try {
 const cacheResults = await redisClient.get("airbnbData");
 if (cacheResults) {
    console.log("fetching from Redis Client");
    isCached = true;
    results = JSON.parse(cacheResults);
  } else {
    console.log("fetching from local MongoDB");
    results = await fetchData();
    if (results.length === 0) {
      throw "API returned an empty array";
   await redisClient.set("airbnbData", JSON.stringify(results));
  res.status(200).send({
    fromCache: isCached,
    data: results,
  });
} catch (error) {
  console.error(error);
  res.status(404).send("Data unavailable");
```

Task E2: Subsequent successful GET request to the same endpoint that demonstrates substantial performance improvement due to Redis caching

1. Test with http://localhost:3000/airbnb



2. Verifies that subsequent successful GET request to the same endpoint that demonstrates substantial performance improvement due to Redis caching.

